



MPLS

Multi-protocol label switching

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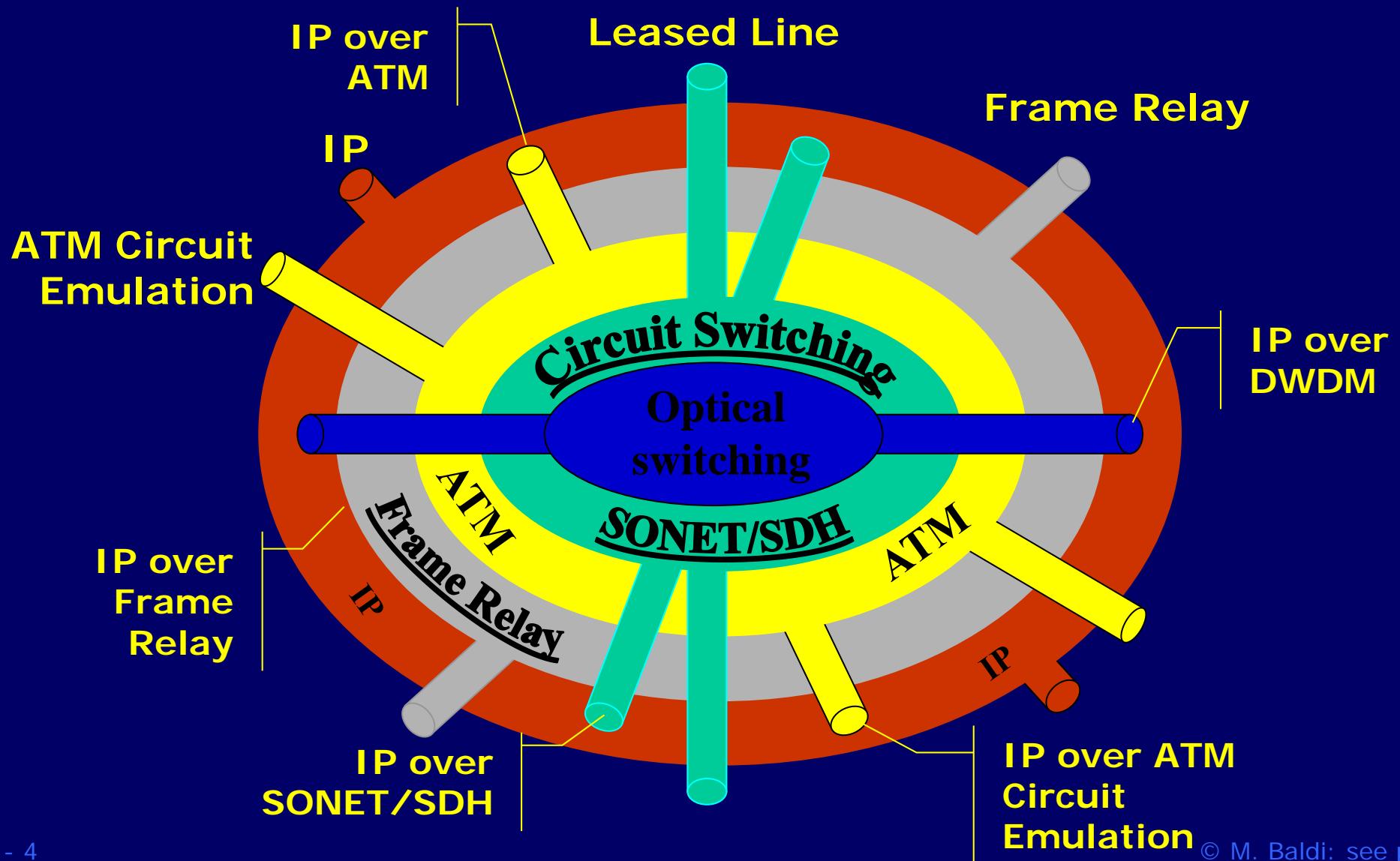
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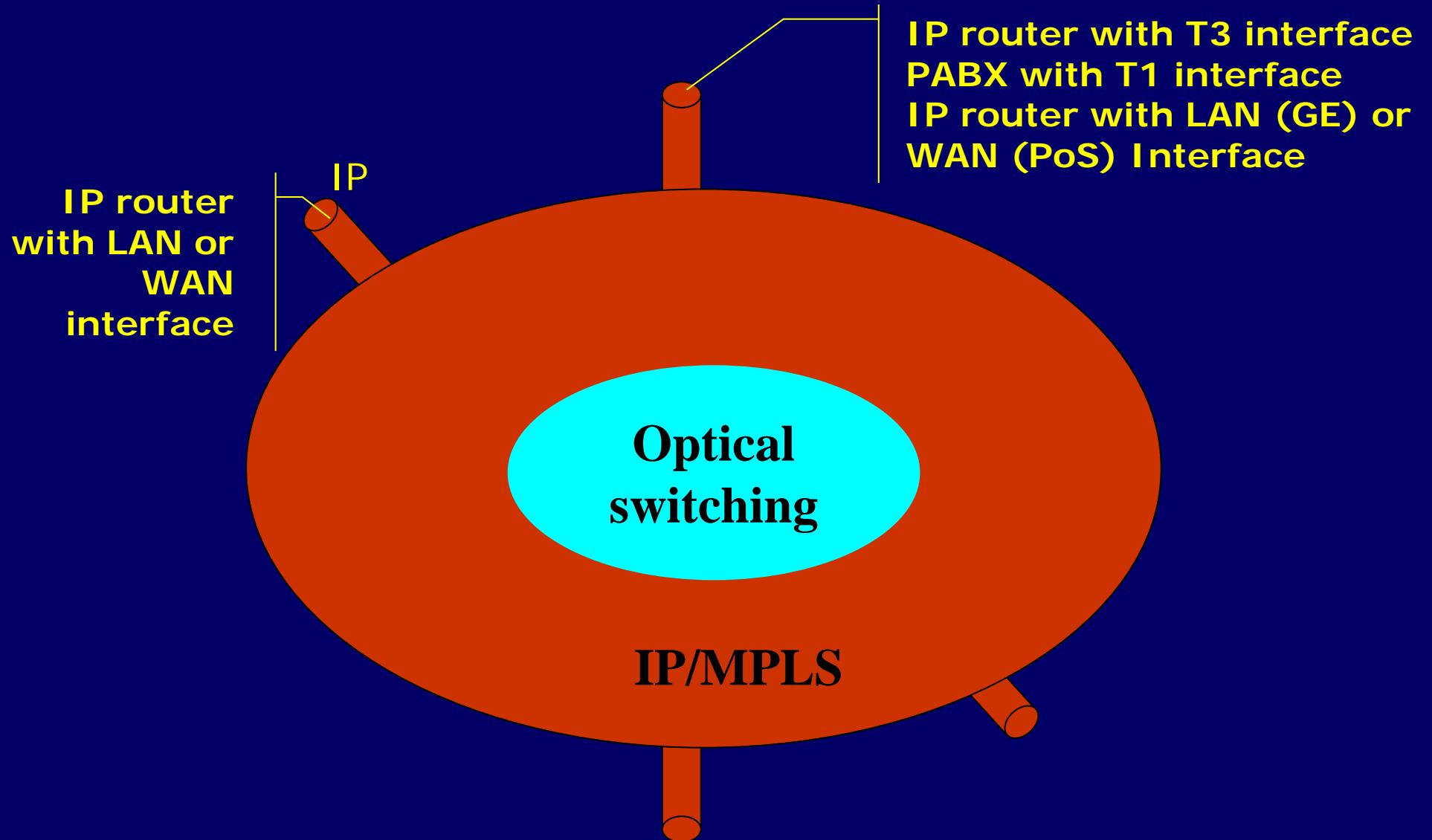
From MPLS Forum Documents

**MPLS is the enabling
technology for the New
Broadband (IP) Public
Network**

The “onion” that makes telecos “cry”



The future: WDM, IP, MPLS



The idea

Label

IP packet

**Forwarding packets
according to a label**

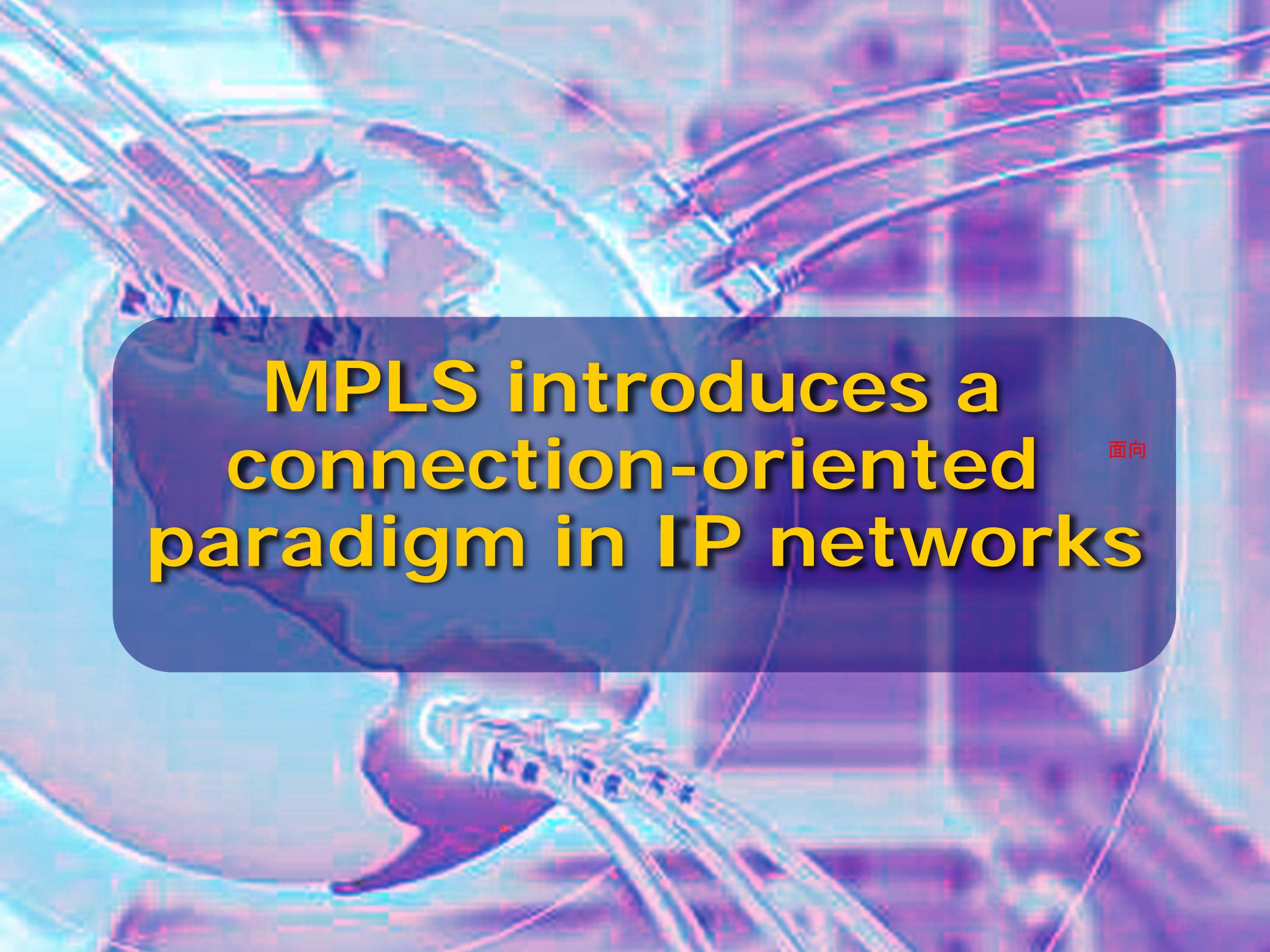
Instead of the IP
destination address

Why?

Faster lookup

- The label may be used as an index
 - Instead of longest prefix matching

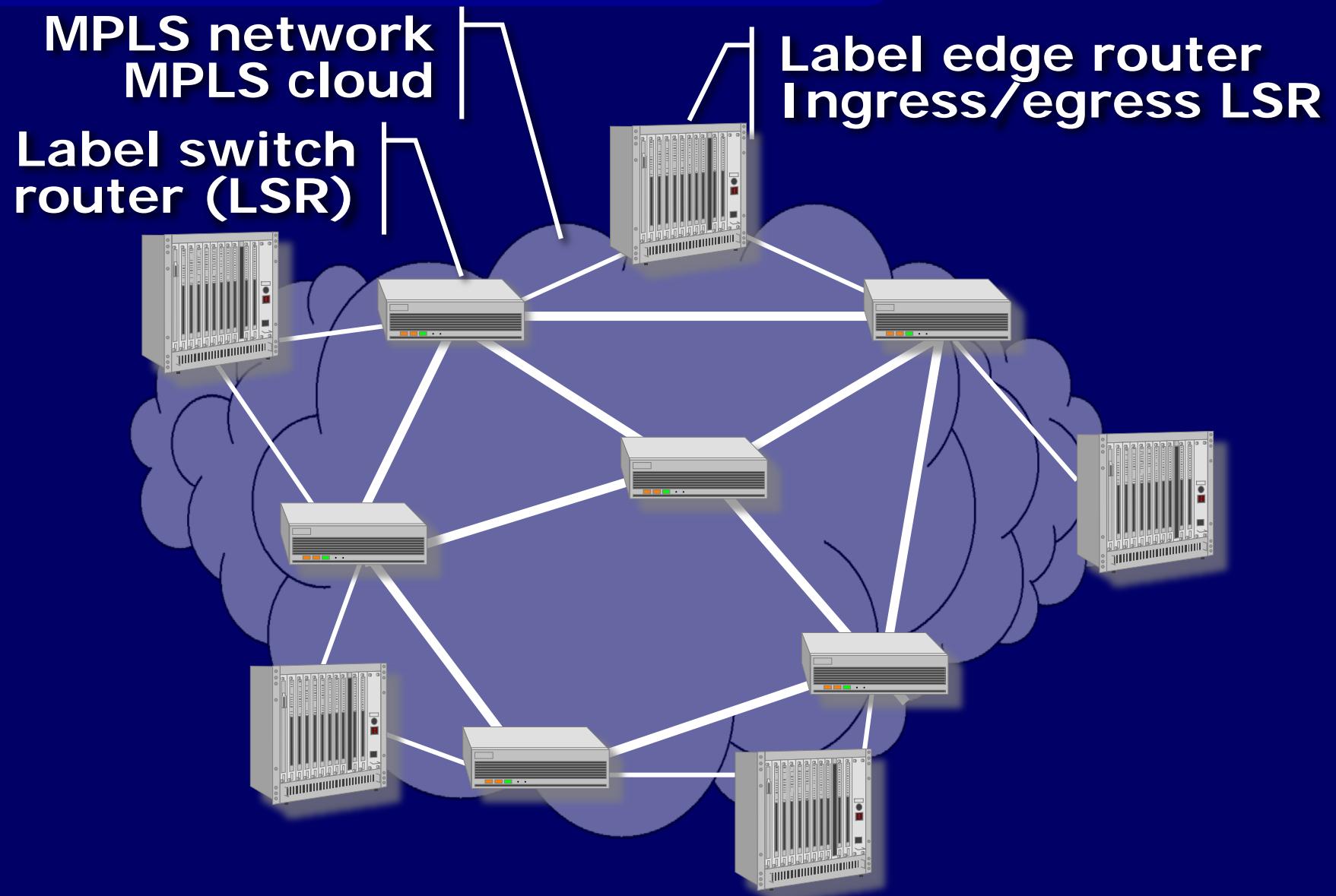
Traffic engineering



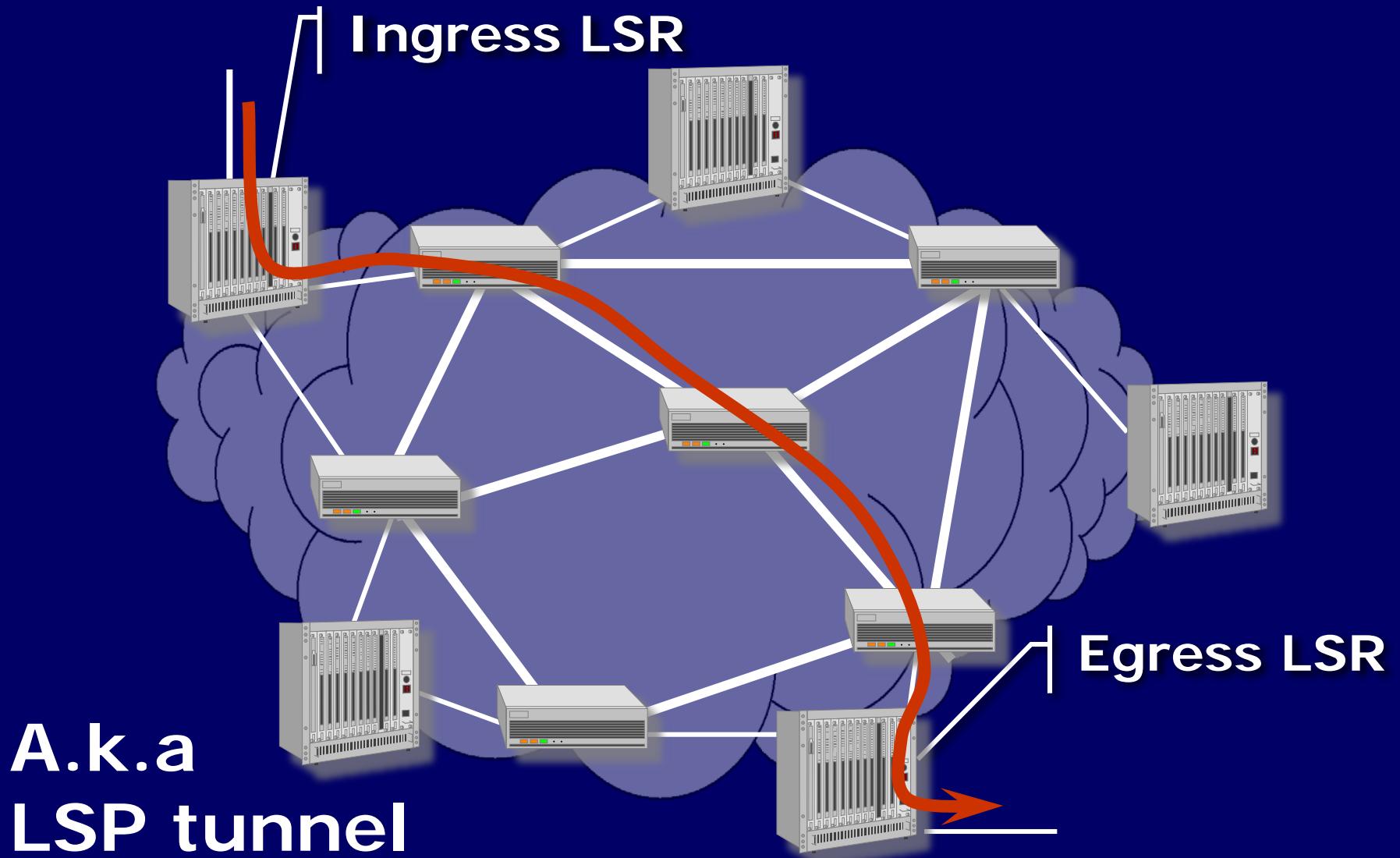
**MPLS introduces a
connection-oriented
paradigm in IP networks**

面向

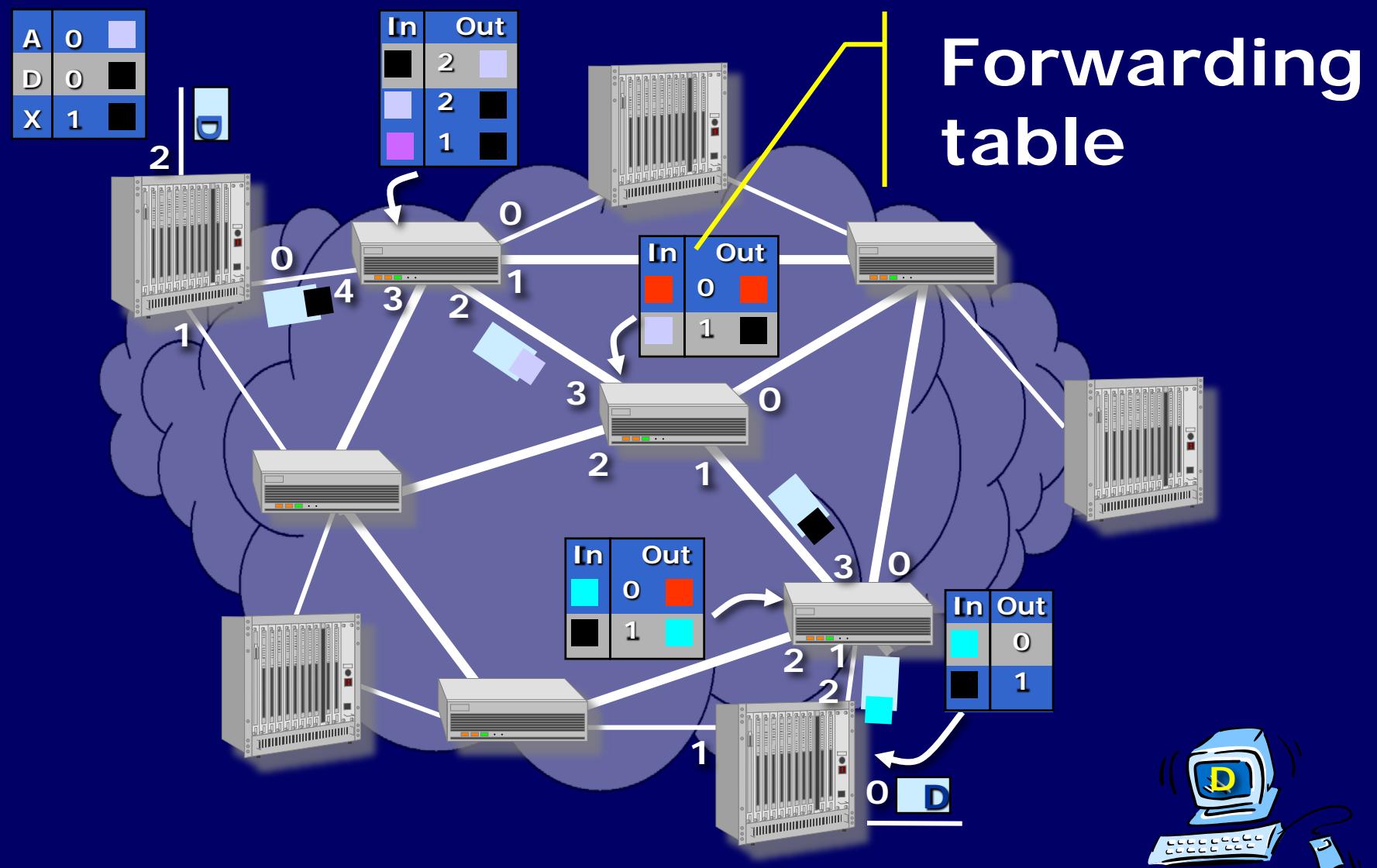
Network architecture



Label Switched Path (LSP)



Label switching



MPLS key elements

- MPLS “header”
 - Contains the label
- Protocols for label distribution
 - Signaling
- Enhanced routing protocols
 - Constraints in choosing paths

MPLS history

- Tag Switching
- IP *over* ATM
- No problems with resolution of addresses
- Simpler signaling
- Only one control plan
- ATM *with* IP
- Reusing ATM switching hardware

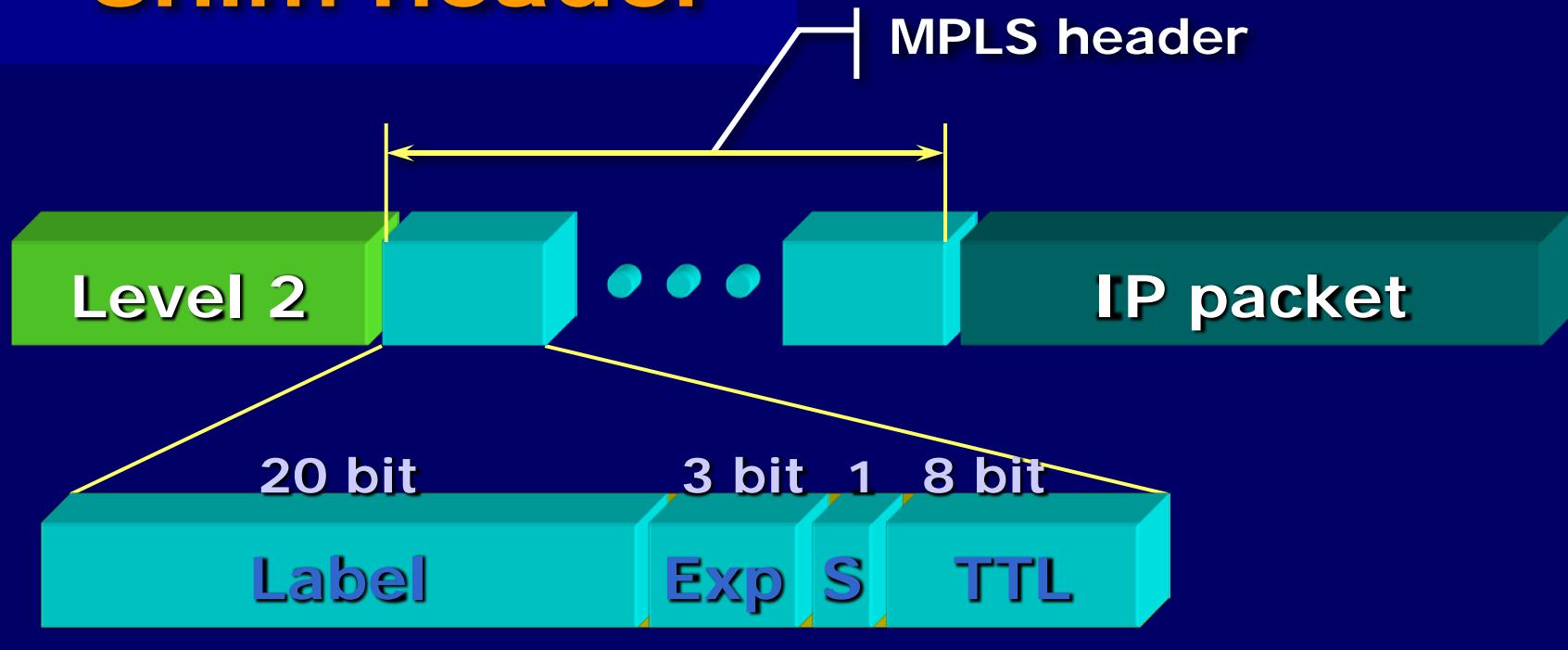
MPLS history

- MP λ S (Multi-Protocol Lambda Switching)
- G-MPLS (Generalized MPLS)
 - Packet switching
 - Cell switching
 - Circuit switching (SONET/SDH)
 - Lambda switching
 - Anything switching

Unifying control plane

MPLS “header”

Shim header



Exp: Experimental bits (CoS)

S: Bottom of stack

TTL: Time to live

ATM and frame relay

ATM面向L2的协议

**Connection oriented layer 2
protocols**

MPLS labels in layer 2 header

- VCI/VPI (ATM)
- DLCI (Frame relay)

LSP setup: label and path selection

A glimpse into the control plane

Forwarding equivalence class (FEC)

Packets that

**Are treated the same way
by each LSR**

**Follow the same path
in MPLS network**

Receive the same label

Three Key Actions

- Label binding
- Label mapping
- Label distribution

Taken by LSRs

Label Binding

An LSR determines the label that should be prepended to packets belonging to a given FEC

- Downstream binding
- LSR on receiving end of a link
- Packets of the FEC shall be received with chosen label
- Upstream node to be notified
- Unsolicited
- On-demand

Label Mapping

Association between

→ Input label

→ Output label

→ Output port/next hop

Chosen by the
considered LSR

Chosen by
downstream LSR

Based on routing

How can the
LSR know it?

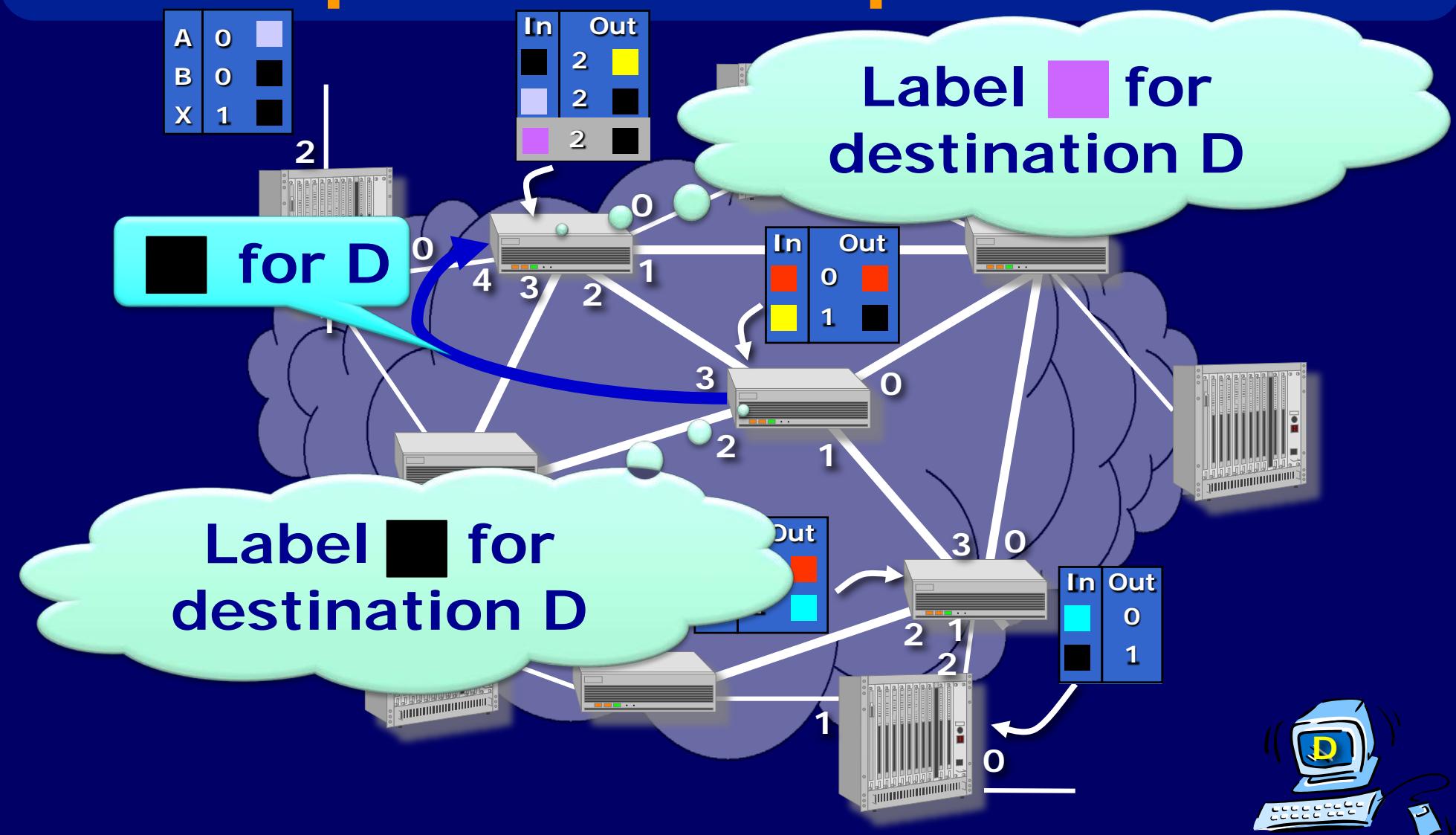
Actual creation of an LSP

Label Distribution

**Notification of the label chosen
for a given FEC**

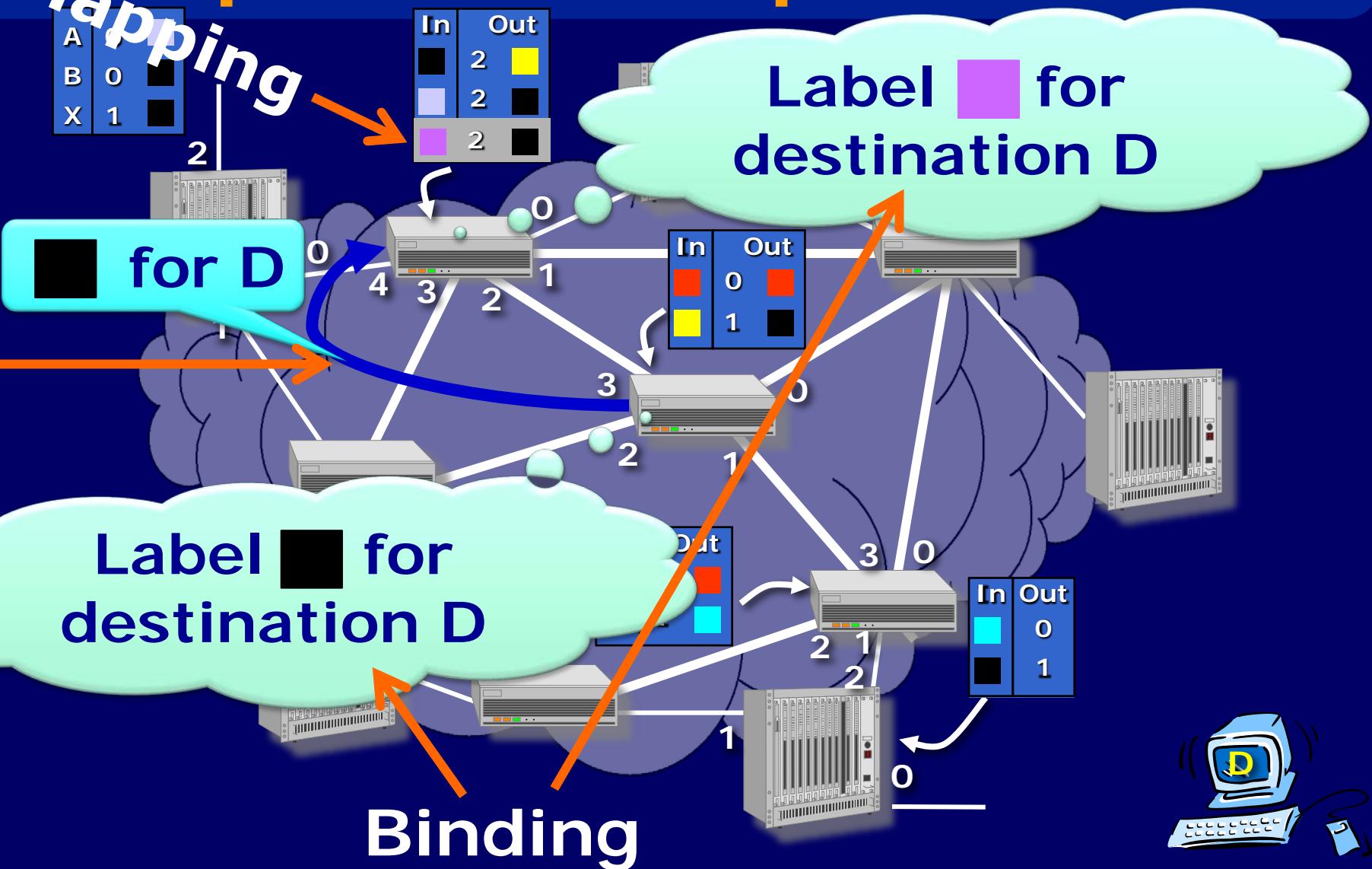
- Follows label binding
- An LSR that has made a binding, distributes it to neighboring LSRs
- Or at least to the upstream one

Putting it all together: Sample LSP Setup



Putting it all together: Sample LSP Setup

Distribution



Static label binding (and mapping)

- Through management
- Equivalent to PVC ATM类似于PVC ATM
- Non-scalable
- No interoperability管理系统之间没有互操作性among managing systems
- Impossible to have LSPs不可能让LSPs通过不同的网络through different networks

Dynamic Label Binding

- Data/traffic driven数据/流量驱动
- Triggered by data packets由数据包触发
- Control driven控制驱动
- Triggered by control message
- Signaling
- Routing

Control Driven Label Binding

→ Topology based

基于拓扑结构

- The creation of LSPs is linked to the discovery of routes towards destinations

LSPs的创建与前往目的地的路由发现相关

→ Explicit creation of LSPs

- Explicit signaling
- Initiated by label edge routers

由标签边界路由器初始化

Label distribution protocols

三种选项，并不兼容

Three alternatives (incompatible)

→ Routing protocol: BGP

→ Only topology based

BGP : 只基于拓扑结构

→ Label distribution protocol (LDP)

→ Designed for the purpose

LDP专门针对标签设计的协议

→ Resource reservation protocol (RSVP)

资源保留协议：专为综合业务网络的分配而设计

→ Designed for allocation in integrated service networks

Routing protocols

路由协议

Used to determine LSP routing

- ▶ Impact label mapping phase 作用于Mapping阶段
- ▶ Indirectly determine packet routing 并不直接决定包的路由

Routing protocols

Existing protocols

OSPF

IS-IS

BGP-4

carry topological information

传输拓扑信息

In MPLS context

they are enhanced to...

Routing protocols

...carry information to constraint routing decisions (constraint data)

传输的信息用来限制路由决定

- ▶ **Capacity of links** 链路的吞吐能力
- ▶ **Link utilization** 链路的利用
- ▶ **Dependencies among links** 链路之间的依赖关系
- ▶ **Used for fault recovery** 用来恢复错误

Enhanced routing protocols

增强路由协议

**Constraint based routing
is fundamental to support
traffic engineering**

基于约束的路由是流量工程的基础

根据流量决定路由

OSPF-TE

IS-IS-TE

Hop-by-hop Routing

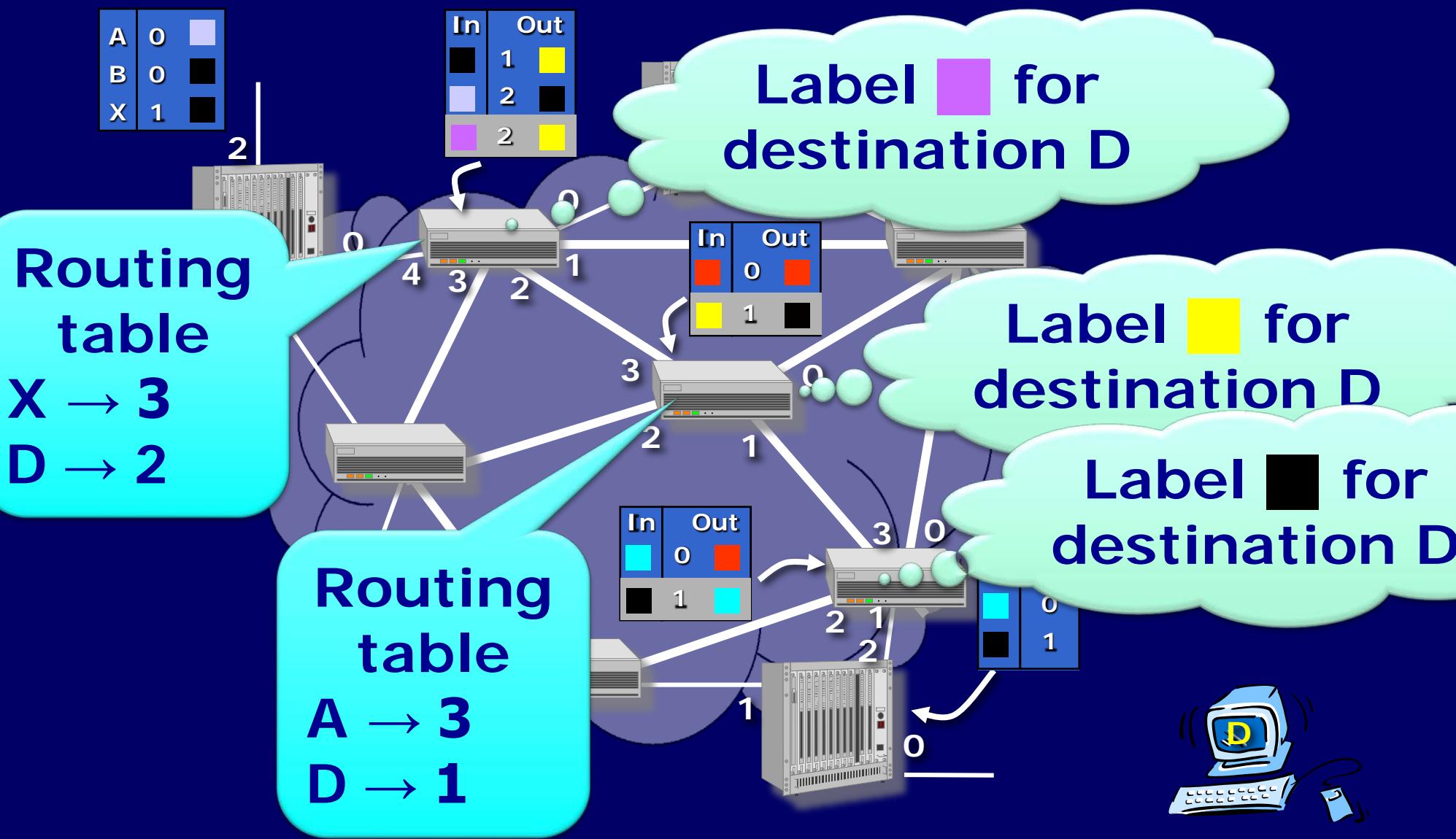
Each LSR decides the next LSR of the LSP path

- E.g., Based on IP routing table
- Same principle and outcome (route) as in traditional IP routing

Hop-by-hop Routing Procedure

- Pick label for upstream link
- Label binding
- Map it to
- Next hop
 - Address of connected interface of next LSR
 - Label announced by next LSR

Hop-by-hop Routing Example



Explicit constraint based routing

→ A single switch chooses the path of a whole LSP

- For example, ingress LSR
- Explicit routing

→ The choice is constraint based

- Constraint based routing

Constraint Based Routing

限制基于的路由

Distributed operation impossible

- No unique route selection criteria
- Conflicting constraints
- Hard to maintain constraint information synchronized
- It changes more frequently than topology information

Label distribution protocols

LDP

Should be modified

→ CR-LDP

→ Constraint-based routing LDP

→ RSVP-TE

→ RSVP for Traffic Engineering

To be used with
OSPF-TE and IS-IS-TE

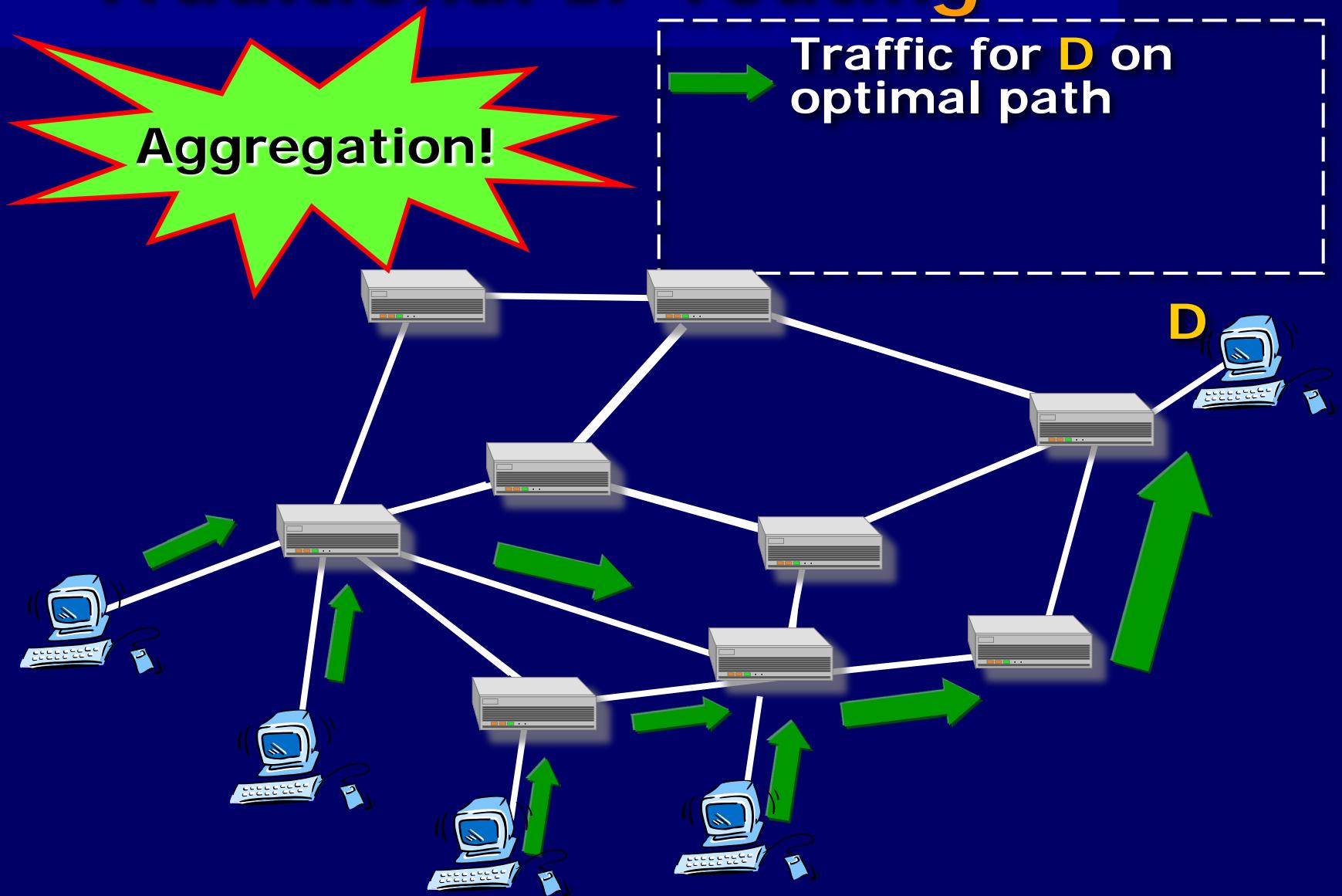
New possibilities

- Traffic engineering TE
- Guaranteed quality of service
 - Not yet supported QoS
- Per-class traffic engineering 针对一类数据的TE
- Synergy with DiffServ
- Fast fault recovery 错误快速修复
- In less than 50 ms

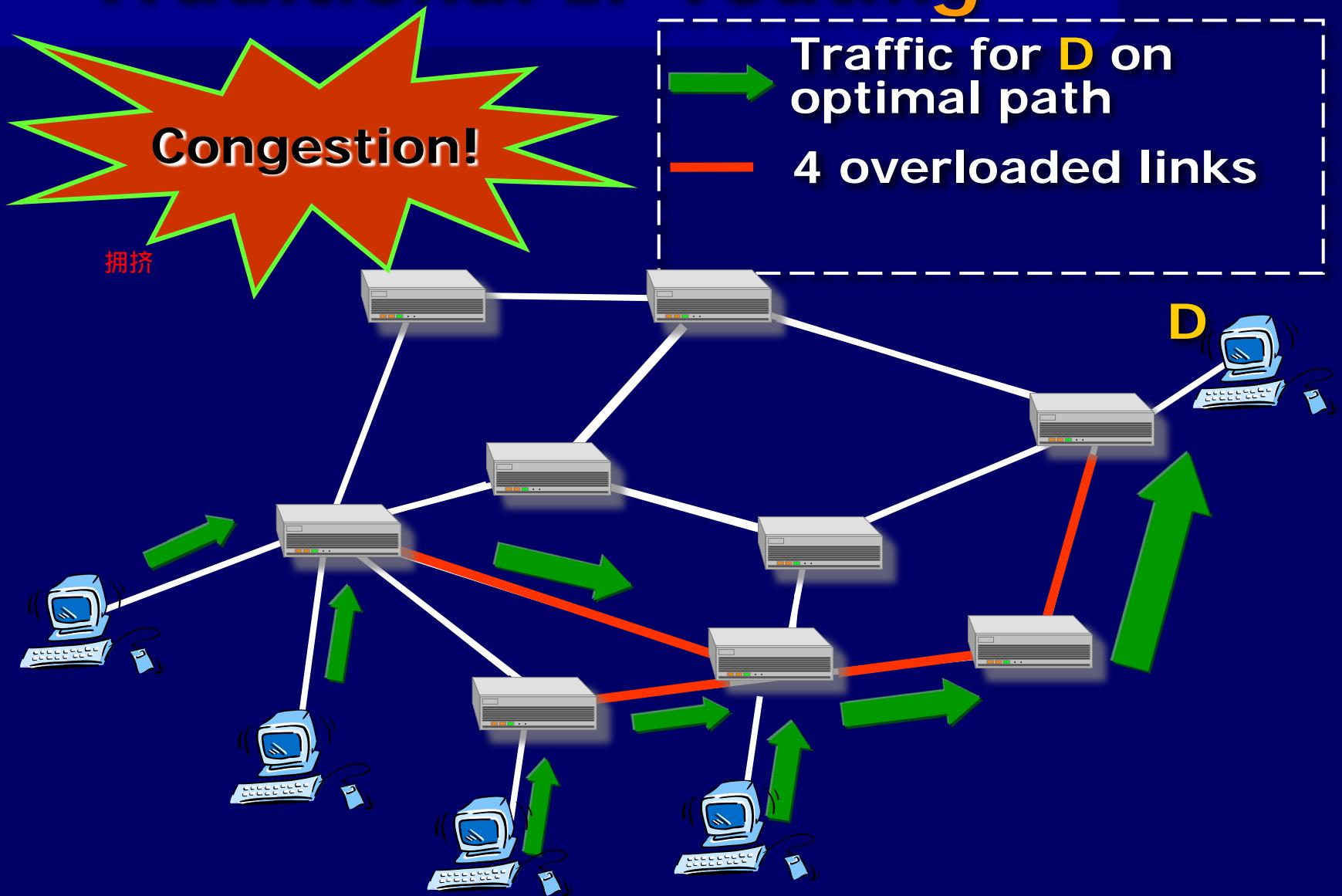
Traffic Engineering

Motivation and enablement

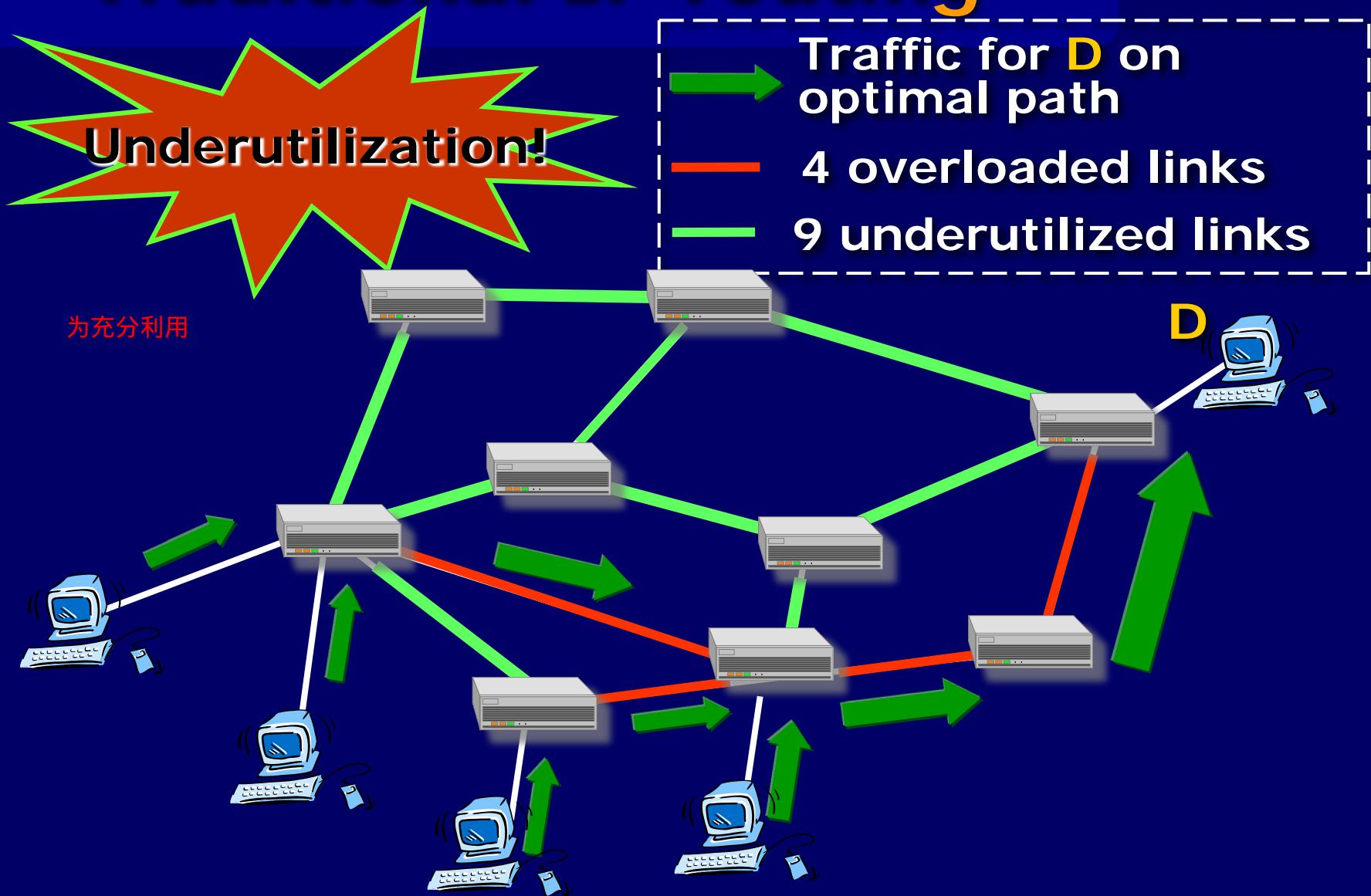
Traditional IP routing



Traditional IP routing

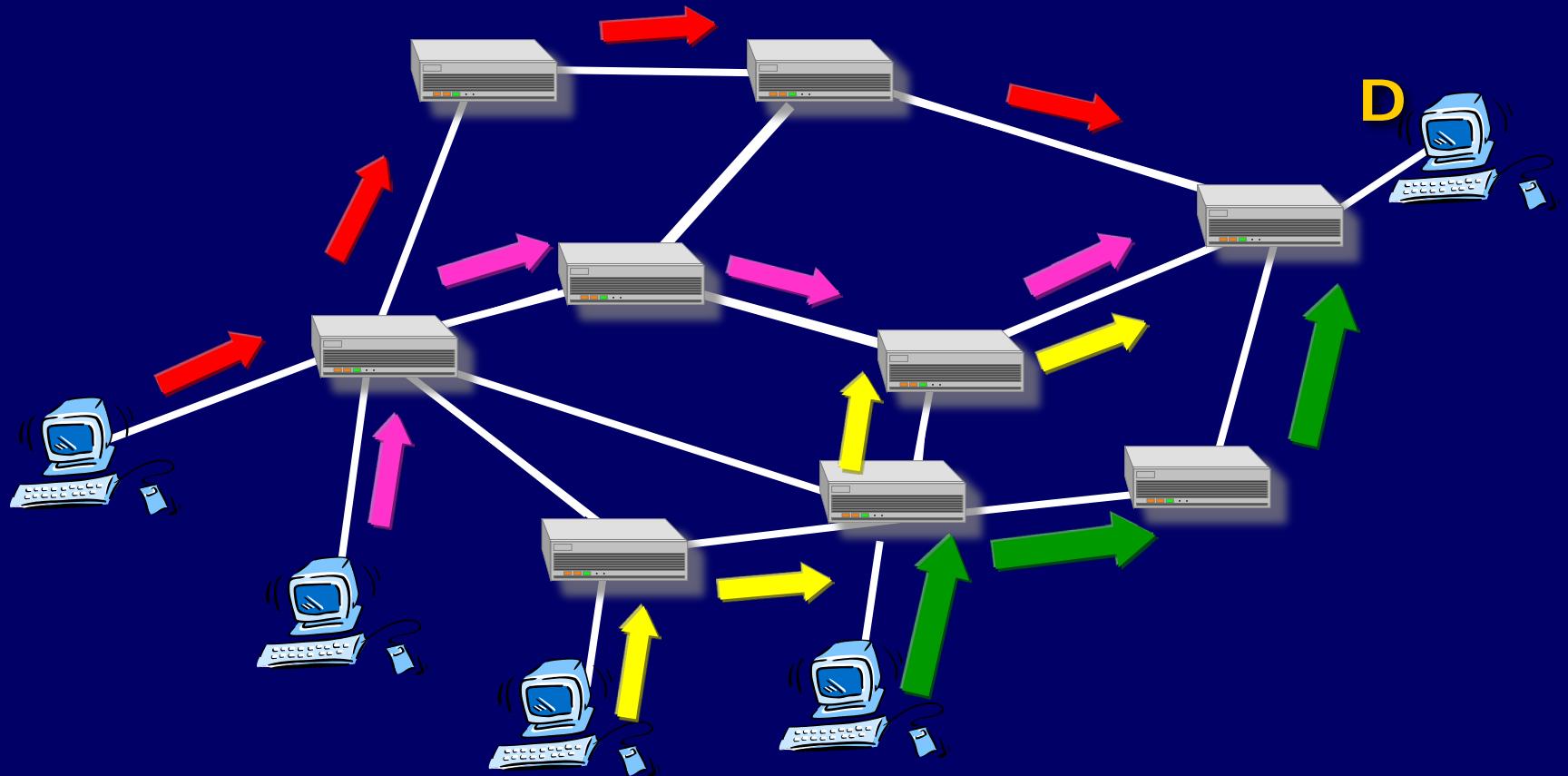


Traditional IP routing

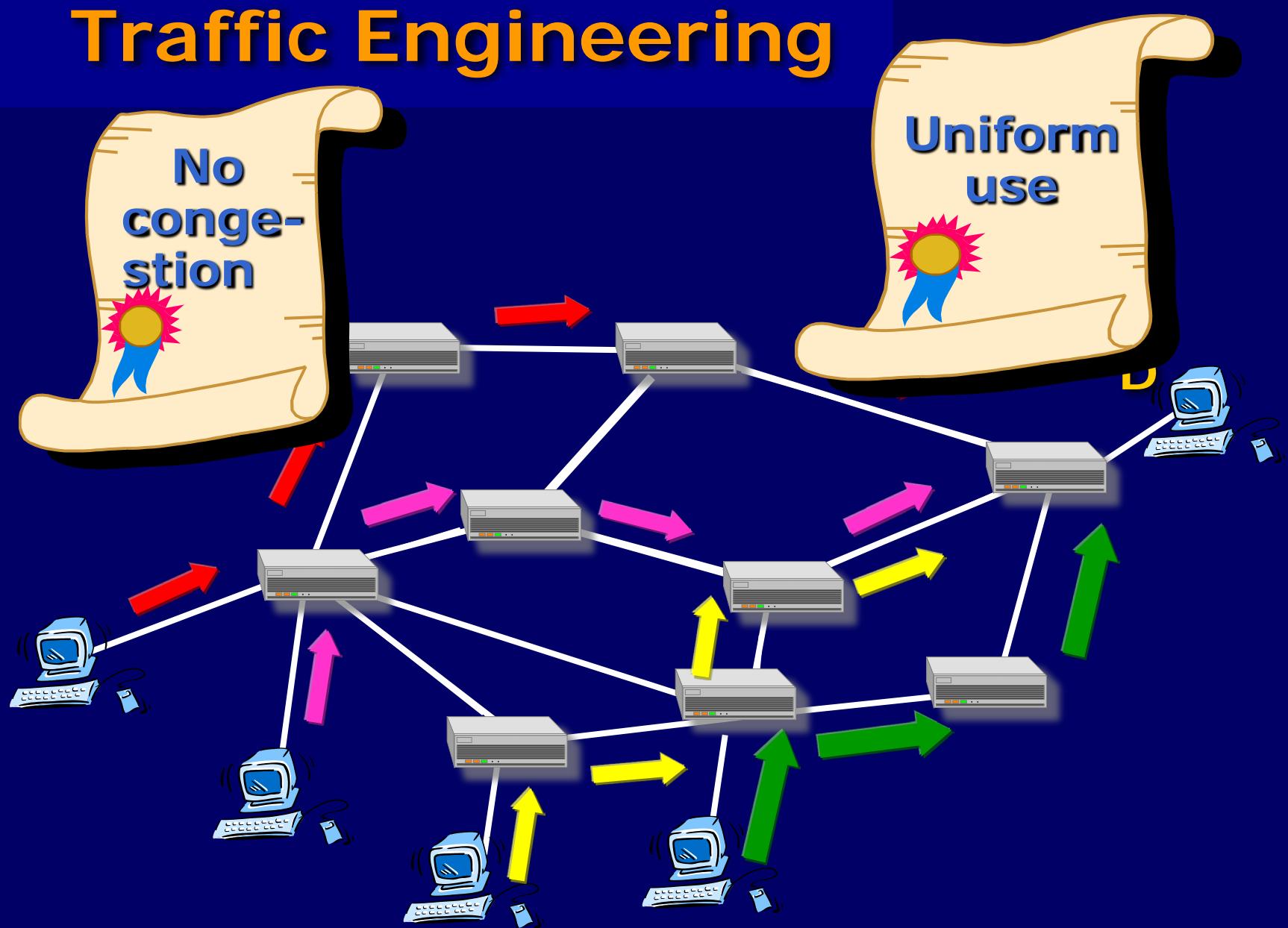


Traffic Engineering

Enables traffic distribution

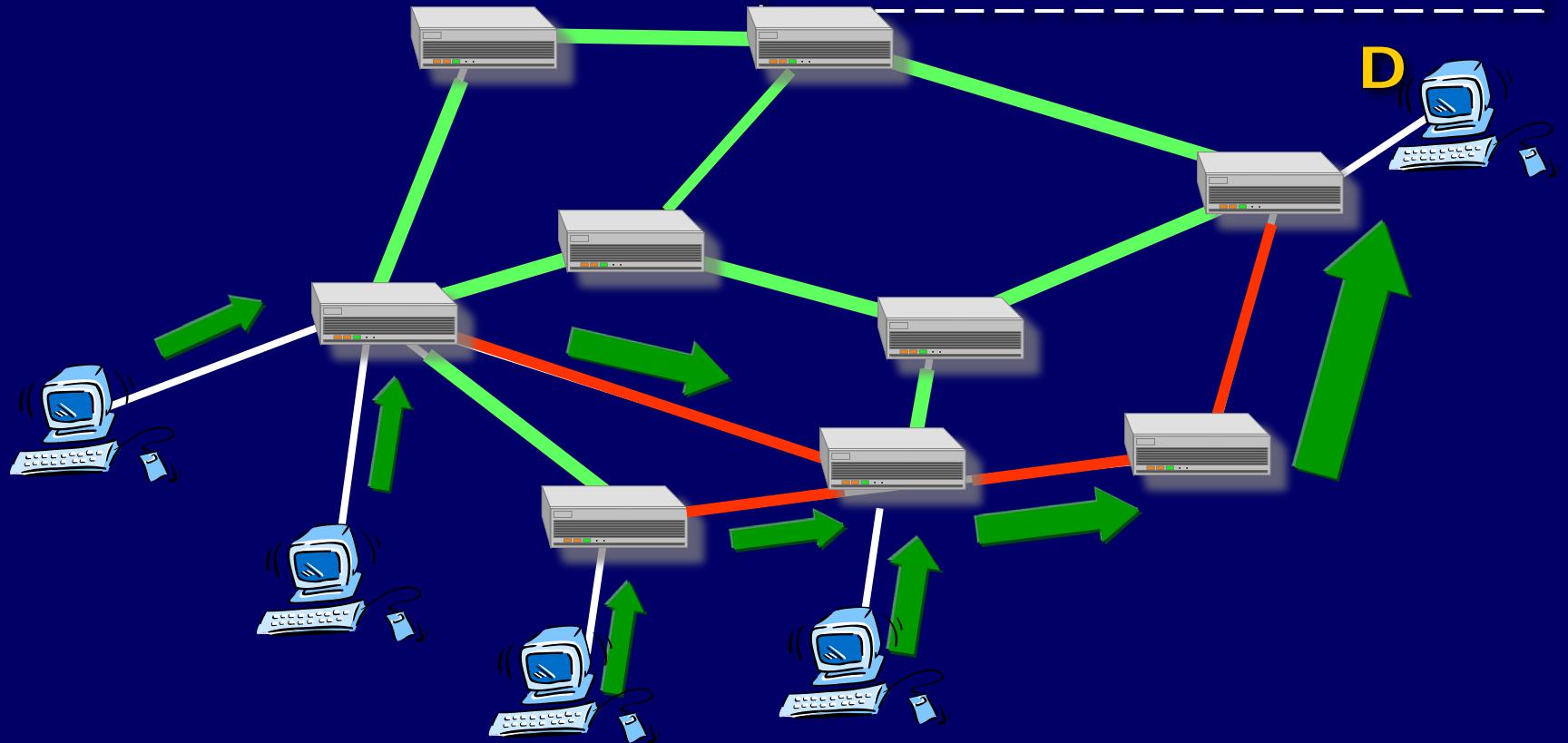


Traffic Engineering



Can you do it with traditional IP routing?

- Traffic for D on optimal path
- 4 overloaded links
- 9 underutilized links

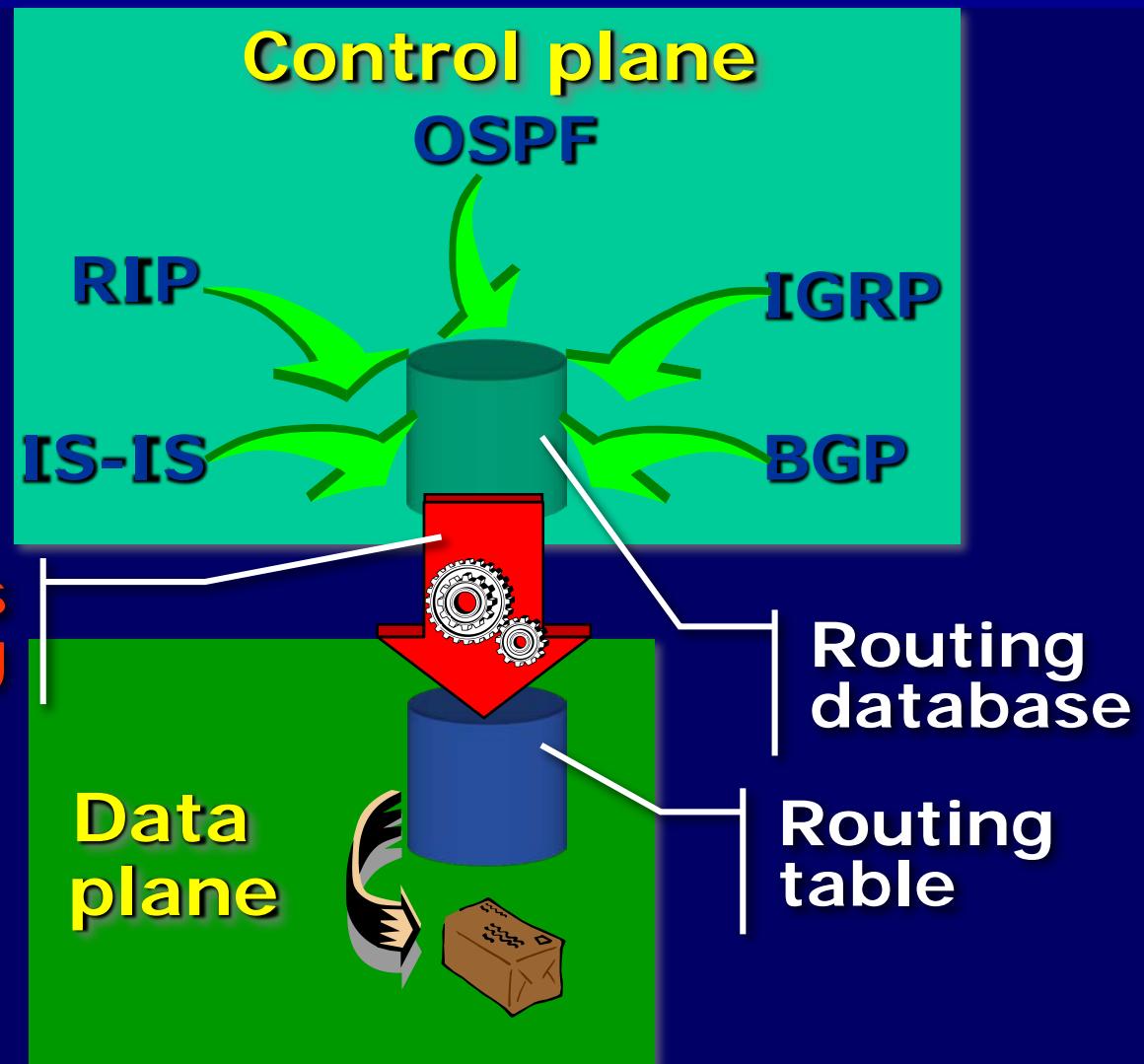


Control plane and data plane

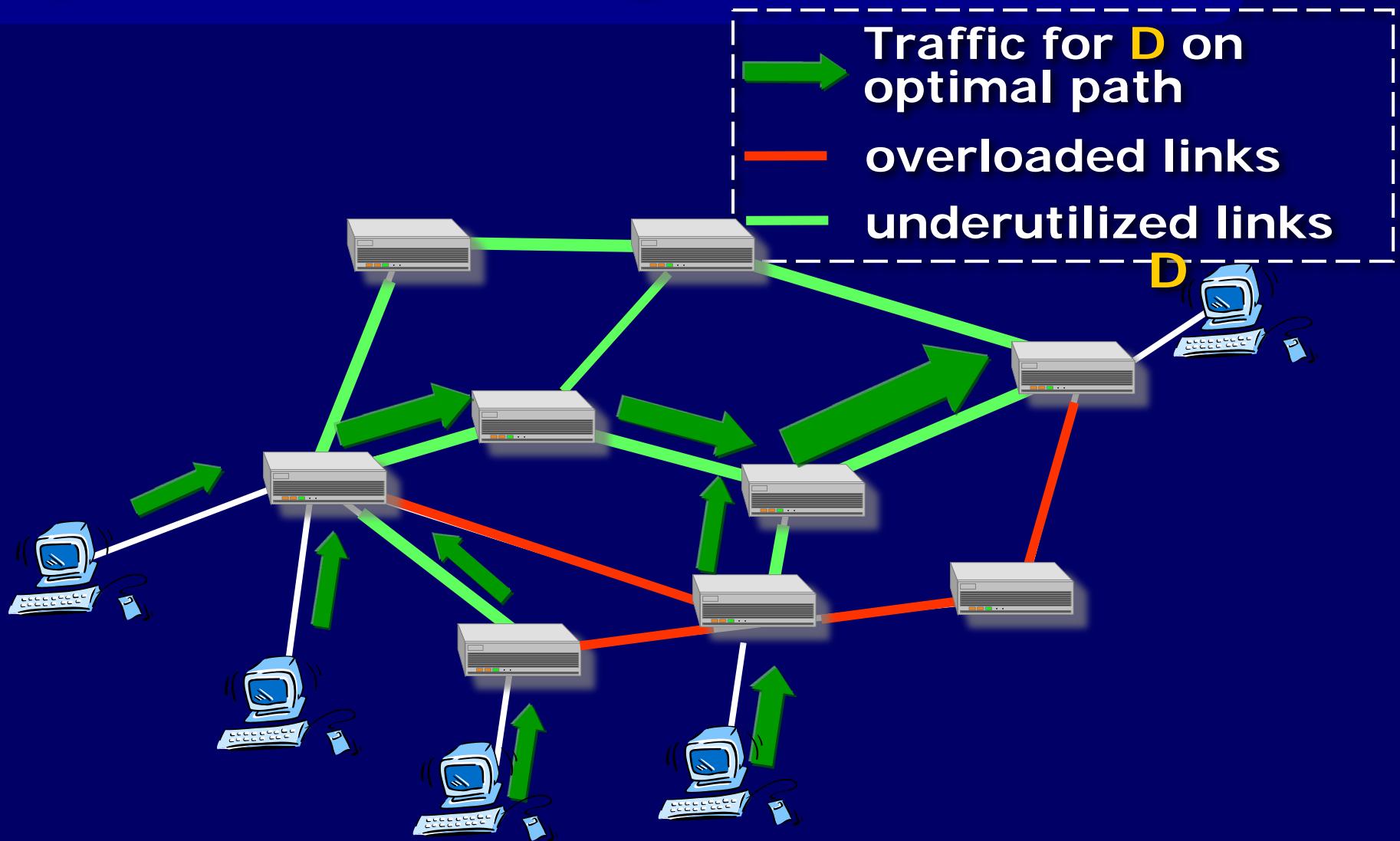
R IP

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Continuous updating

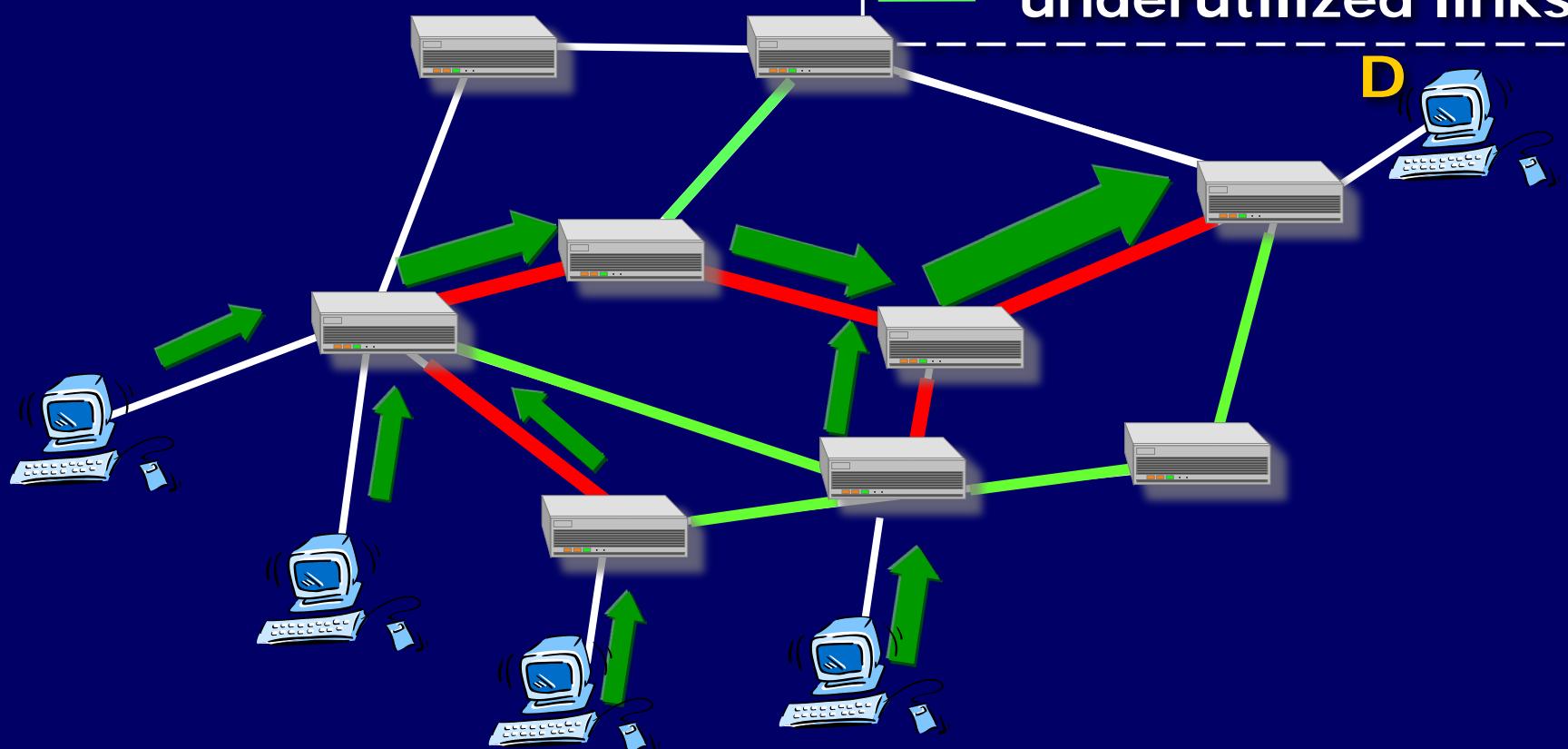


It would be possible to choose paths according to load



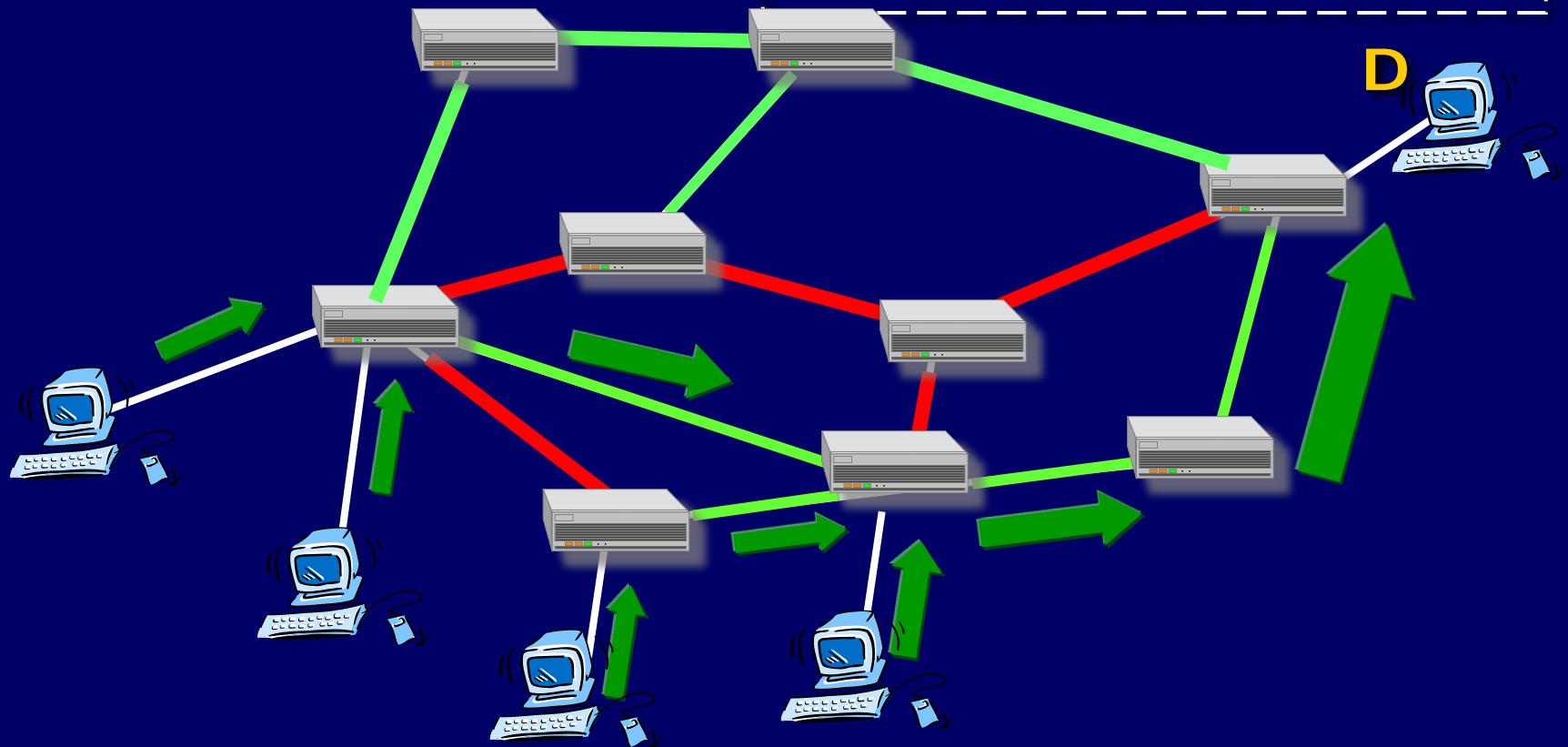
In such way, unloaded links are loaded and viceversa ...

Traffic for D on optimal path
overloaded links
underutilized links

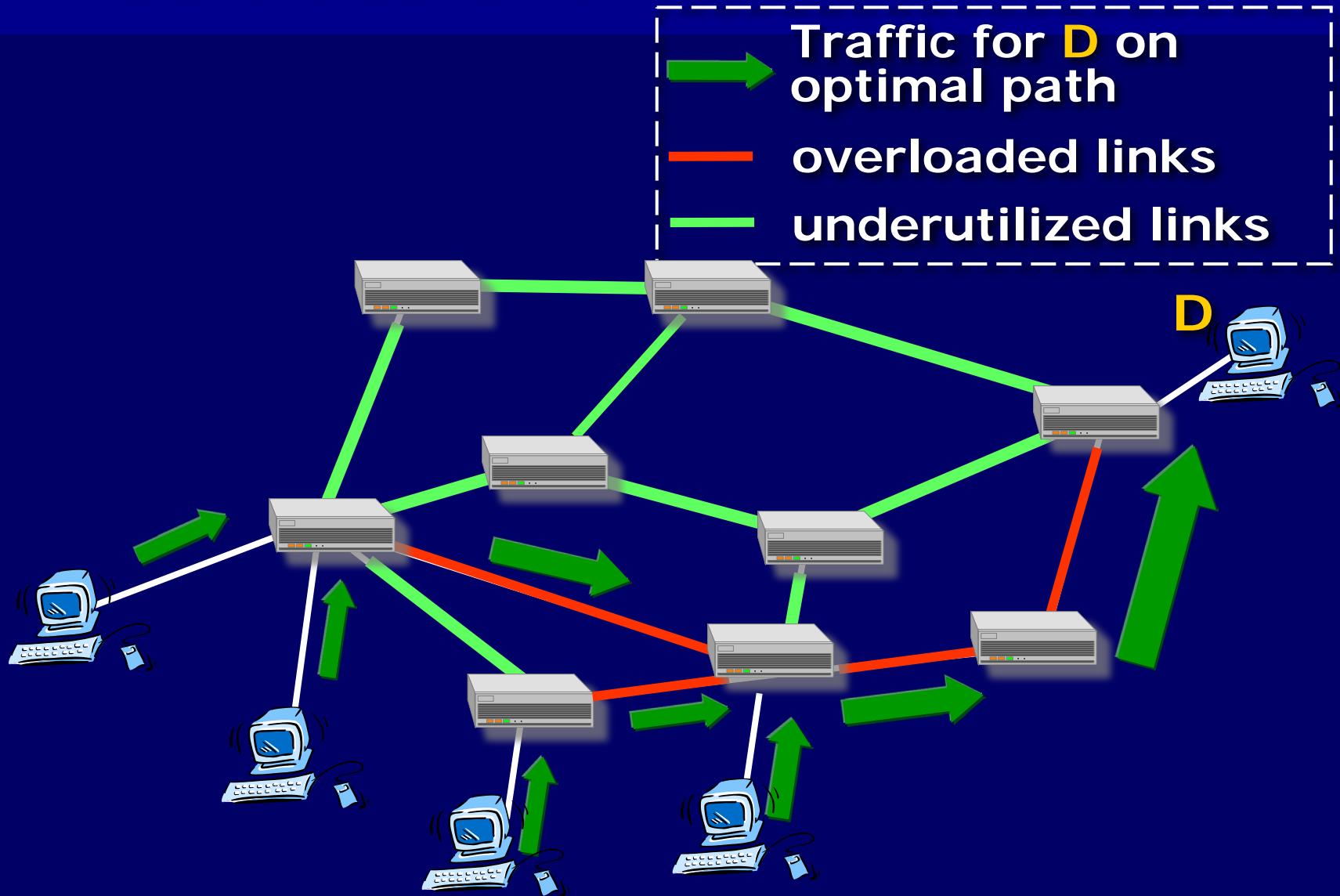


... and routing tables change ...

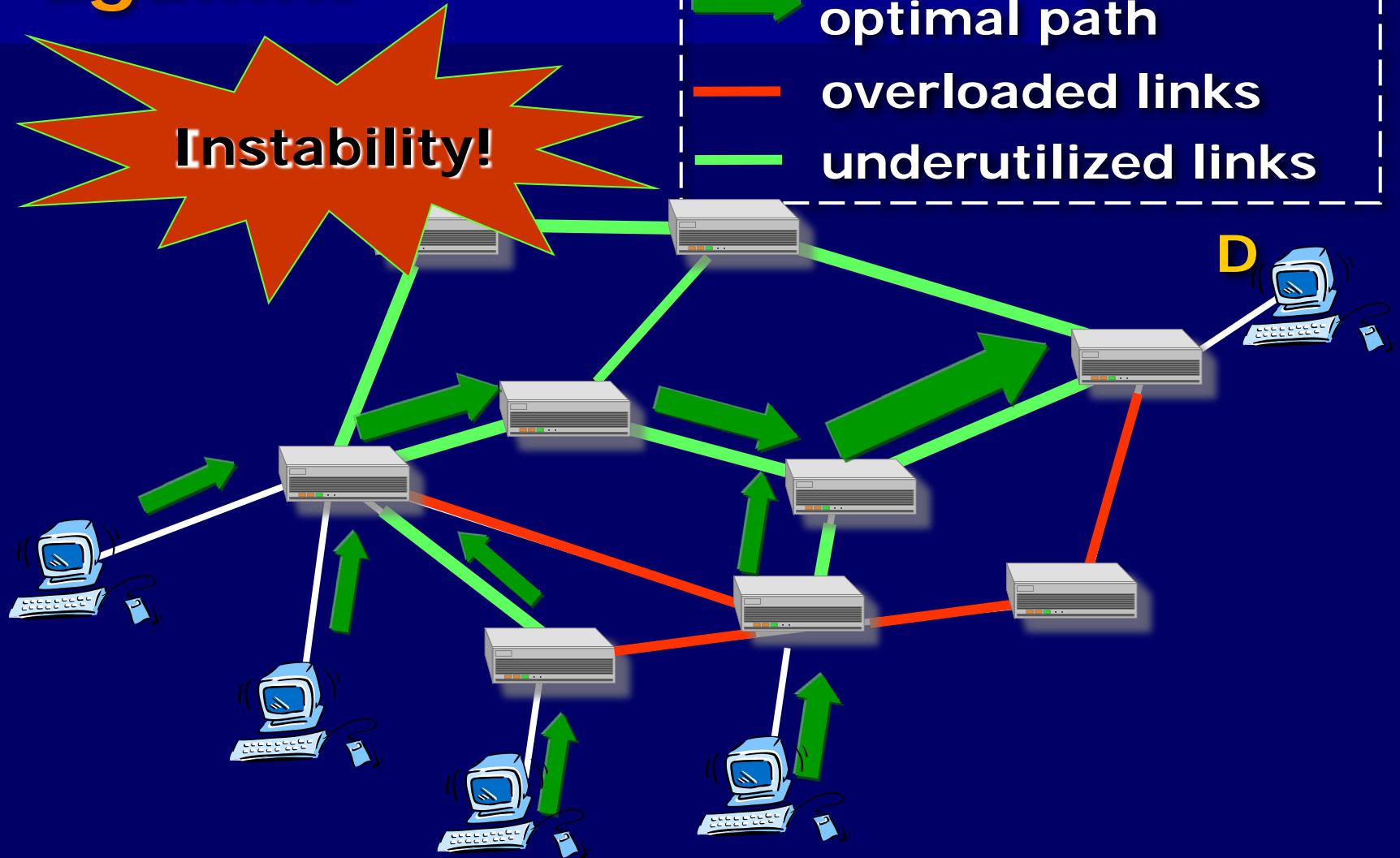
Traffic for D on optimal path
 overloaded links
 underutilized links



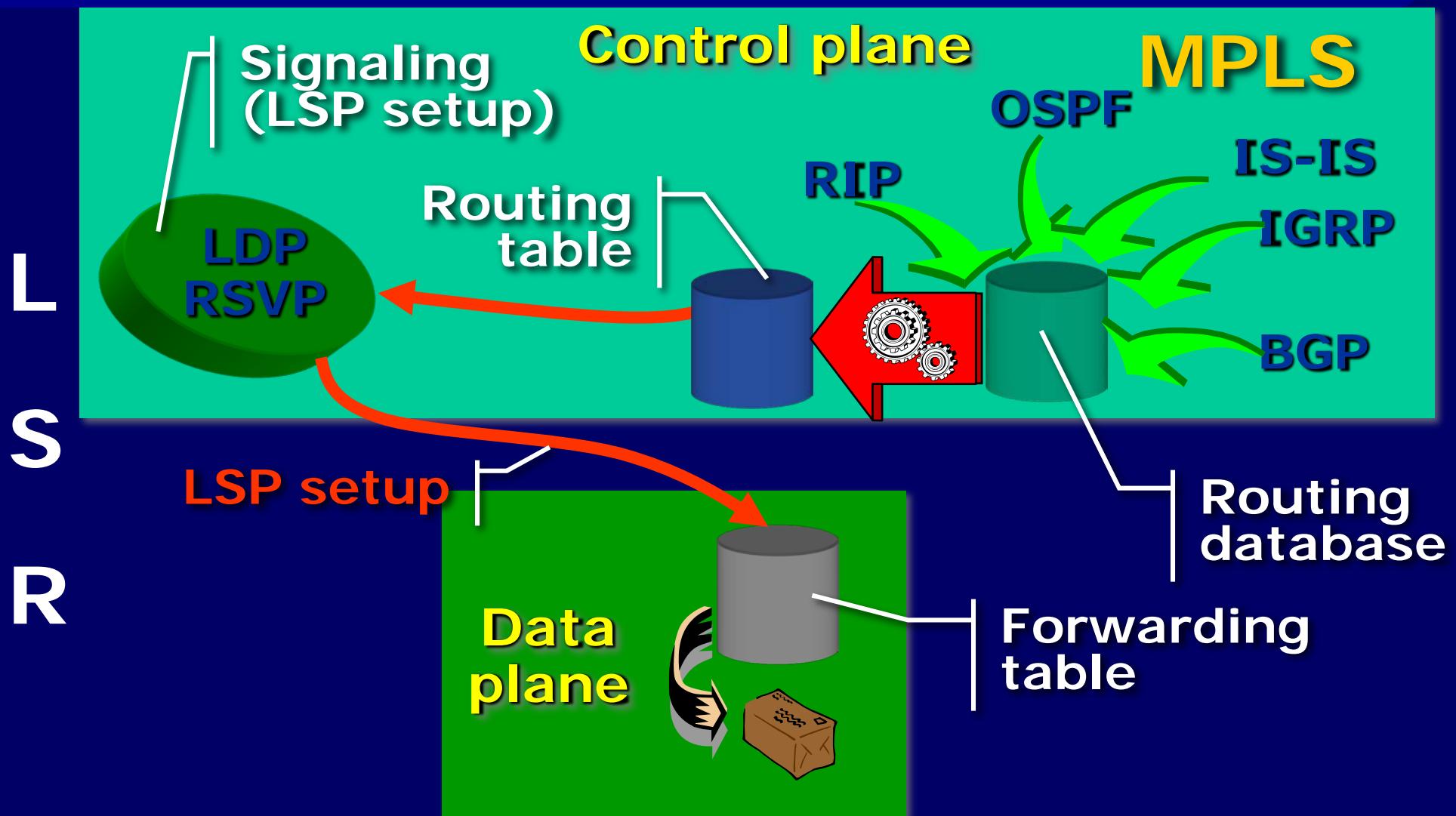
...so does the link load...



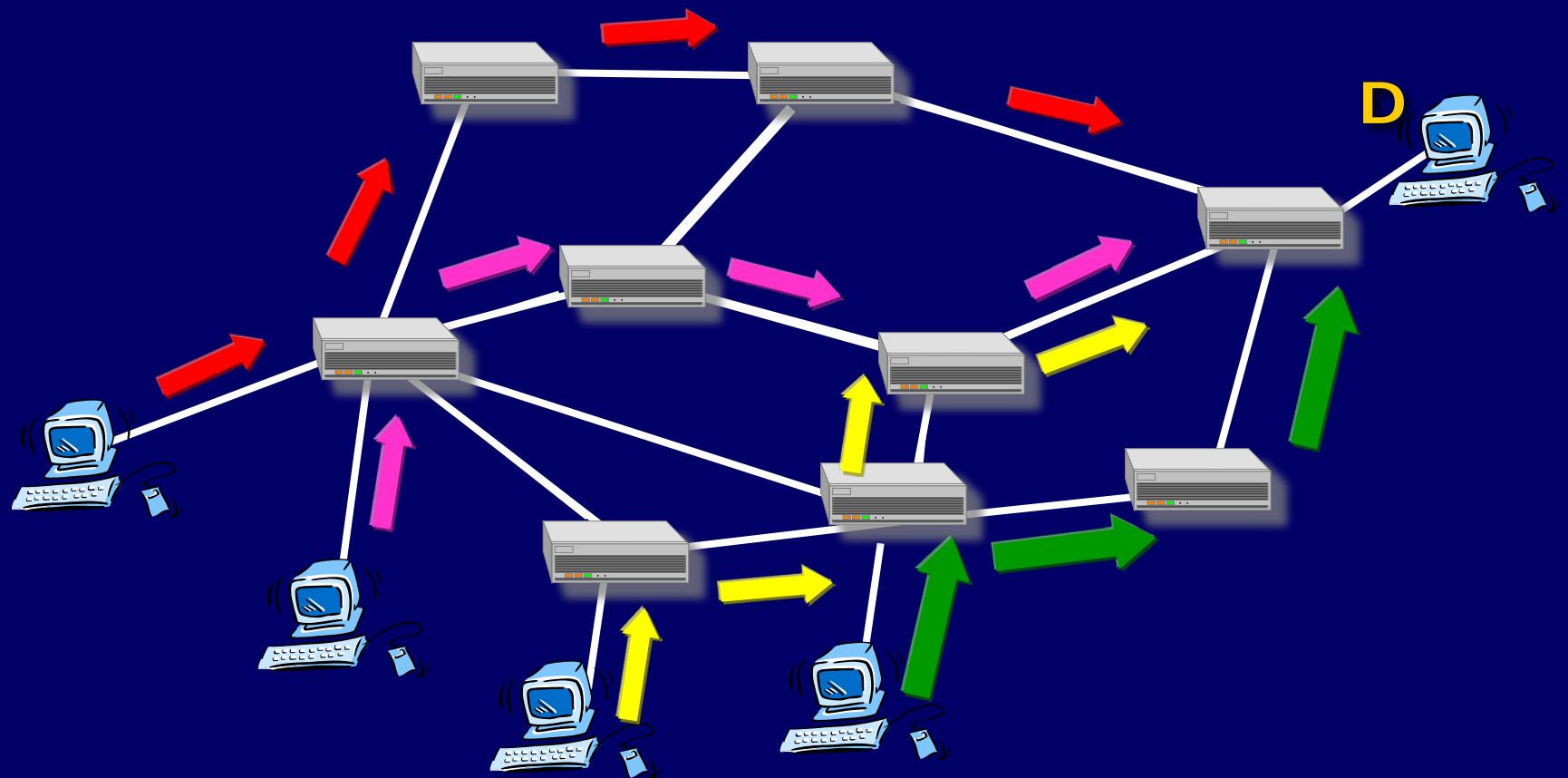
... and the paths change again!!!



Control plane and data plane



Traffic Engineering with MPLS



Traffic Engineering without MPLS

→ ATM has so far been used for traffic engineering on IP networks

基于IP的网络，没有MPLS的话，实现太难了

→ Two control plans

两个控制方案

→ Routers are ATM-unaware

ATM意识不到路由器

→ Great number of adjacencies

→ Limited scalability

众多邻接关系

限制了扩展性

Traffic Engineering with MPLS

MPLS is IP-aware

**Only one control plan operating
on physical topology** 只有一个控制方案操作于物理拓扑

简单，高拓展性

→ Simpler

→ Greater scalability

MPLS extensions

- **MP λ S (MPLambdaS)** 主要应用于光通信
- **MPLS control plans in optical networks**
- **GMPLS (Generalized MPLS)**
广义MPLS
- **MPLS control plane in any network** 他的控制仪表盘作用于任何网络
- **Packet, circuit, optics, etc...**

Adding CoS and QoS

**Resources and service modes
may be associated to a FEC at
LSP setup**

**Explicit support is required
in LSR data plan and control
plan**

Class of service (CoS)

- Relative priority among different FECs
- It does offer absolute guarantees
- Support of DiffServ model
 - Per-hop behavior
 - EF (expedite forwarding), AF (assured forwarding)
 - Per class traffic engineering
 - DS-aware traffic engineering

Quality of service (QoS)

Specific guarantees on

- Bandwidth
- Delay
- Burst size

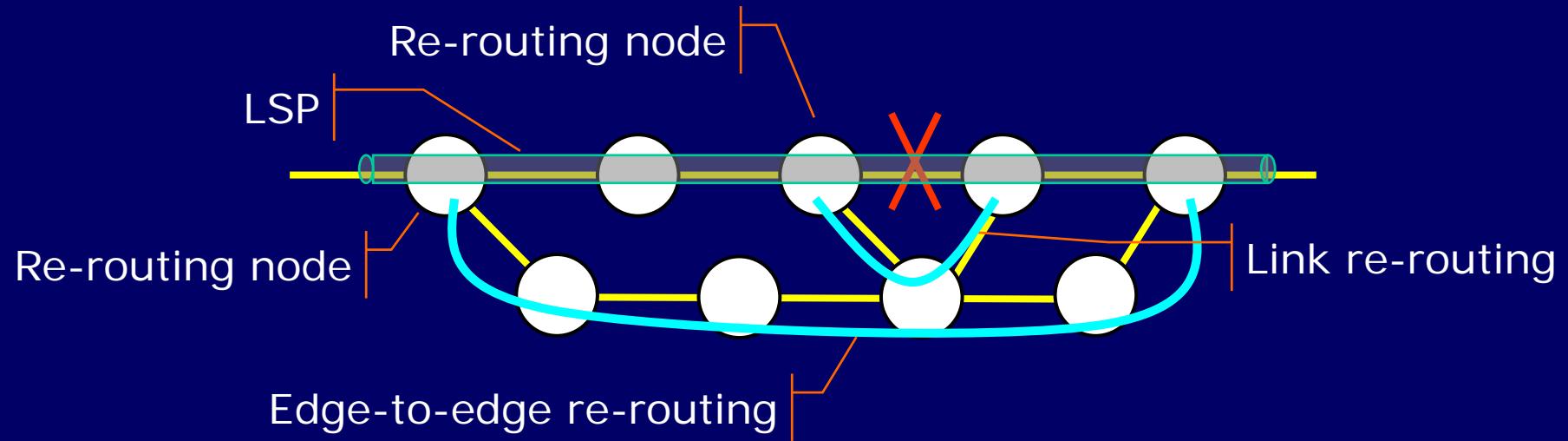
Advantages of QoS in MPLS

Unified network supporting all types of services
(marketing message)

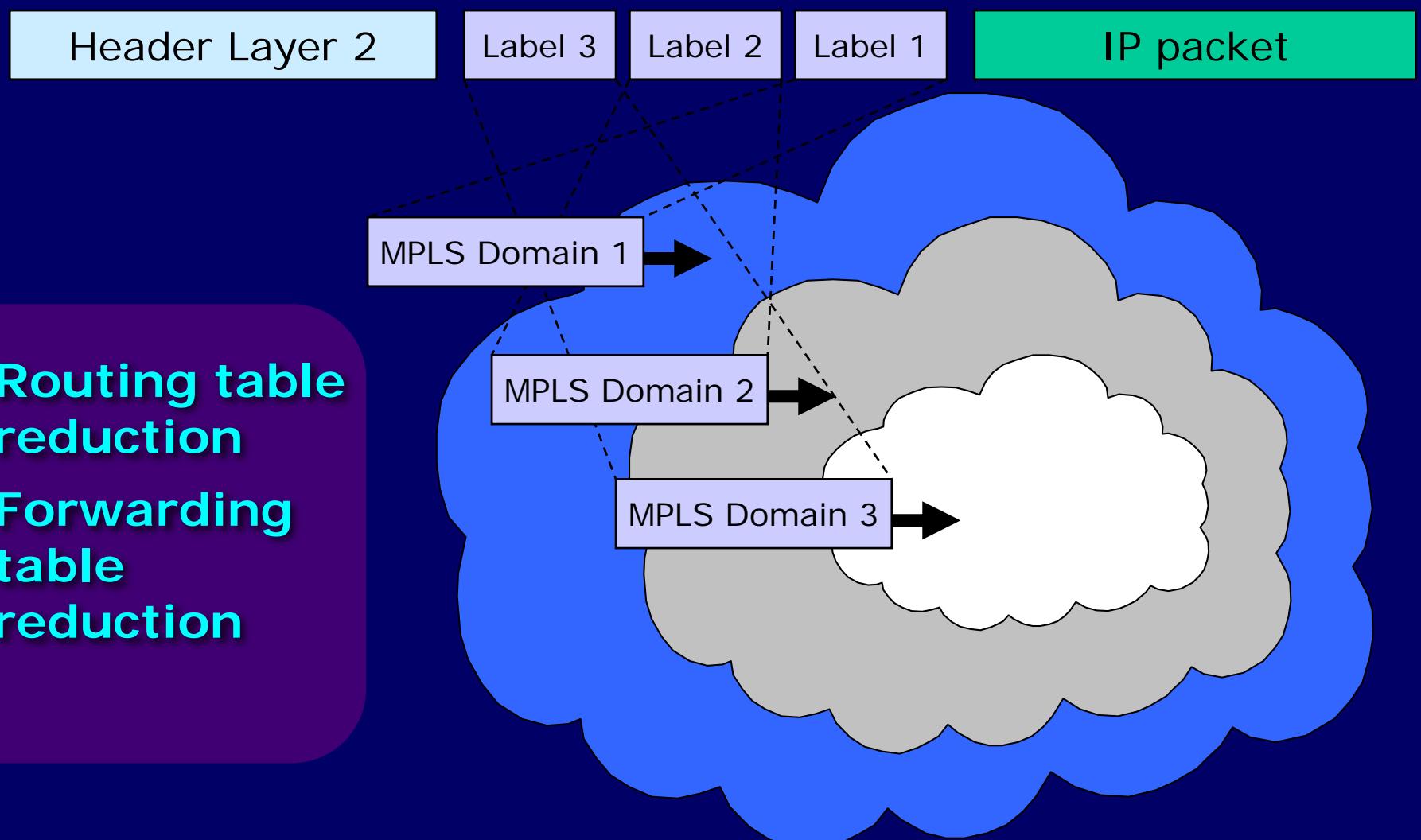
- Support of QoS and real-time services on IP (e.g., voice) is not ready
- A lot of multi-service networks now have a paradigm “Ships-in-the-night”
 - ATM protocols are ATM typical services
 - MPLS control plan for IP services

范例

Fast Fault Recovery



Label Stack hierarchy and scalability



MPLS and scalability

- MPLS labels introduce hierarchy
- Various hierarchical levels, as needed for the necessary scalability
- Routing tables of transit routers do not have to be comprehensive
 - LSP between edge routers
 - (Simpler and faster exact match of labels rather than longest prefix matching)

Penultimate Hop Popping (PHP)

- The last but one node on the path of an LSP pops the label
- The LER routes the packet based on IP address (or next label in stack)
- Distribution of label 3 indicates (implicit) PHP
- Explicit PHP: label 0 is swapped
 - When shim header is needed
 - E.g., EXP bits

VPN: Virtual Private Network

Services similar to those of a private network, but provided on a public infrastructure (IP)

- Privacy and security
- Overlapping addressing spaces (private)
- Non-unique addresses
- Class of Service (CoS) and Quality of Service (QoS)

VPN可以进行QoS和CoS

VPN based on MPLS

- Labels “hide” IP addresses of users on the public network
- Allow for overlapping address spaces
- Service flexibility
- FEC

VPN based on MPLS

- MPLS allows a scalable solution for VPN services
- Other approaches require explicit setting (manual) of tunnels between each pair of websites
- Number of VPNs
- Number of VPN members

Standardization

→ IETF –
Internet Engineering Task Force

→ MPLS working group

→ FR/MPLS Alliance

→ Consortium of vendors
→ Foster deployment
→ Aspects omitted by IETF
→ VoMPLS, ADSL