源代码:见 main.cpp,实现了Train函数

运行结果:

Cama	
Game reset.	
Board:	
Next turn: X	
Action (2,2) taken.	
Board:	
board.	
x	
Next turn: O	
Winner not found.	
Action (0,0) taken.	
Board:	
0	
x	
Next turn: X	
Winner not found.	
Action (2,1) taken.	
Board:	
0	
_ x x	
Next turn: O	
Winner not found.	
Winner not found.	
Action (0,1) taken.	
Action (0,1) taken. Board:	
Action (0,1) taken.	
Action (0,1) taken. Board: O O _	
Action (0,1) taken. Board: O O _ X X	
Action (0,1) taken. Board: O O _	
Action (0,1) taken. Board: O O X X	
Action (0,1) taken. Board: O O _ _ X X	
Action (0,1) taken. Board: O O _ X X Next turn: X	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found.	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found. Action (2,0) taken.	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board:	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found. Action (2,0) taken.	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found. Action (2,0) taken. Board: OO	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found. Action (2,0) taken. Board:	
Action (0,1) taken. Board: OOXX Next turn: X Winner not found. Action (2,0) taken. Board: OO	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board: O O X X X	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board: O O X X Next turn: O	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board: O O X X X	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board: O O X X Next turn: O Winner: X	
Action (0,1) taken. Board: O O X X Next turn: X Winner not found. Action (2,0) taken. Board: O O X X Next turn: O	