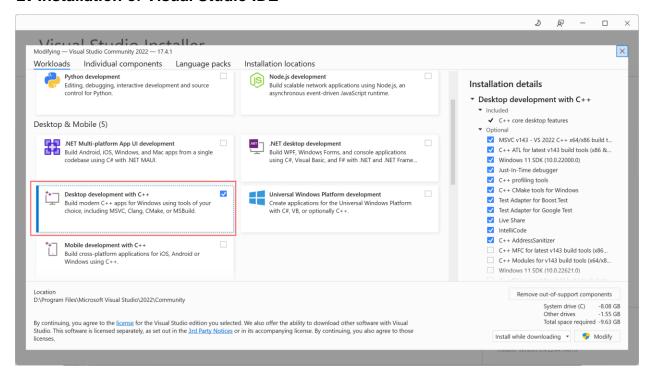
Install AutoProof on Windows

1. Installation of Visual Studio IDE



The installer can be downloaded via: https://visualstudio.microsoft.com/vs/

The version in this user guide is Visual Studio Community 2022

The necessary component includes features for C++ development: choose Desktop development with C++.

2. Install dotnet runtime

The version of dotnet runtime environment is NET Runtime 6.0.15, which can be downloaded via: https://dotnet.microsoft.com/en-us/download/dotnet/6.0

Once the installation finishes, you can find the files in C:\Program Files\dotnet
You might need to add this directory to the values of the environment variable PATH.

3. Install EiffelStudio IDE (standard version)

Download the installation package at https://account.eiffel.com/downloads

The version in this user guide is <u>EiffelStudio 22.12</u>, which is consistent with Visual Studio IDE 2022.

4. Download the installation files

- 1) Retrieve the files via: https://github.com/huangl223/ES-AP-Installation
- 2) Go to the EiffelStudio installation directory

```
.. \verb|\Eiffel Software| Eiffel Studio 22.12 Standard \verb|\Studio| spec| win 64 \verb|\Din Studio| spec| win 64 \verb|\Din Studio| spec| win 64 \verb|\Din Studio| spec| s
```

and replace the ec.exe with the one in

```
..\ES-AP-Installation
```

3) Go to the folder

```
..\Eiffel Software\EiffelStudio 22.12 Standard\library
```

and replace the files in the folder

```
..\ES-AP-Installation\library
```

4) Go to the folder

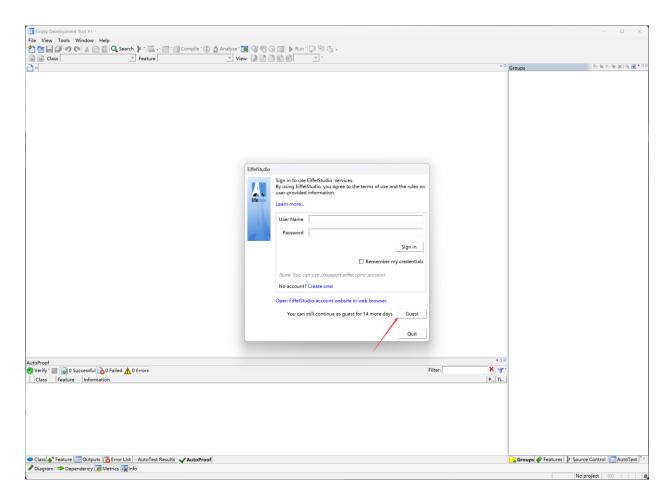
```
..\Eiffel Software\EiffelStudio 22.12 Standard\studio\tools
```

and copy-paste two subfolders here

```
..\ES-AP-Installation\boogie
```

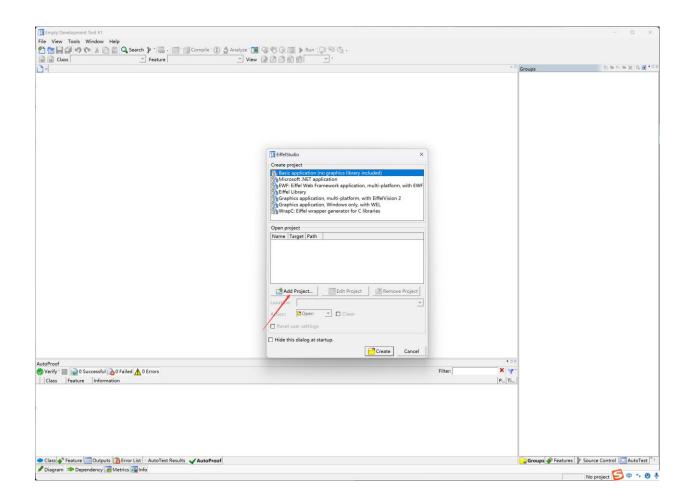
..\ES-AP-Installation\autoproof

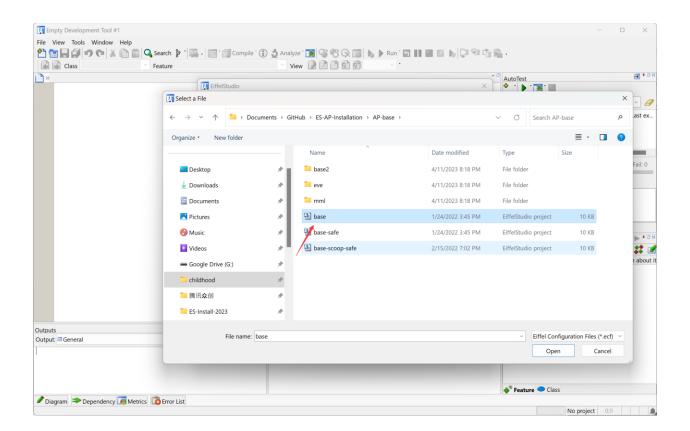
5) Launch EiffelStudio IDE, log in as Guest



Open and compile the following project:

.. \ES-AP-Installation\AP-base\base.ecf





5. Set up environment variables

1) Create an environment variable

Name: AP

Value: ..\ES-AP-Installation\AP-base

2) Add the directory of Z3 and Boogie to PATH:

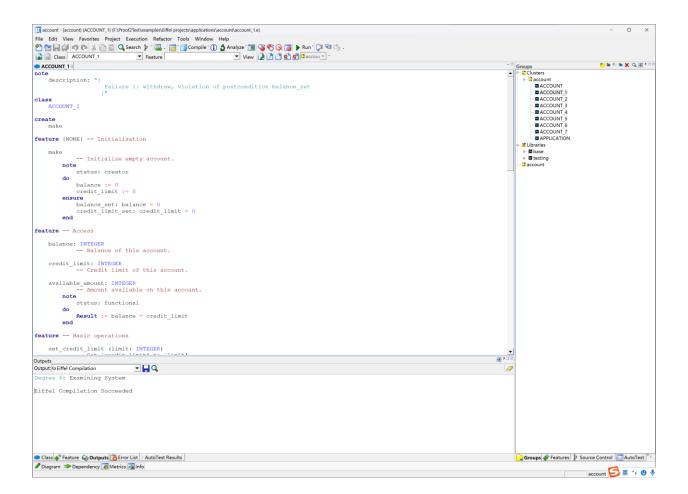
\ES-AP-Installation\z3-4.8.14-x64-win\bin

\ES-AP-Installation\boogie

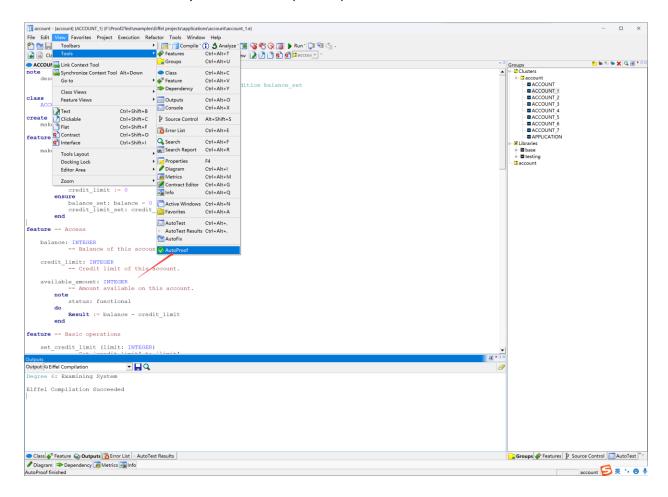
Example: Verify ACCOUNT_1 class in the account project

- 1. Launch EiffelStudio, log in as Guest.
- 2. Open and compile the project

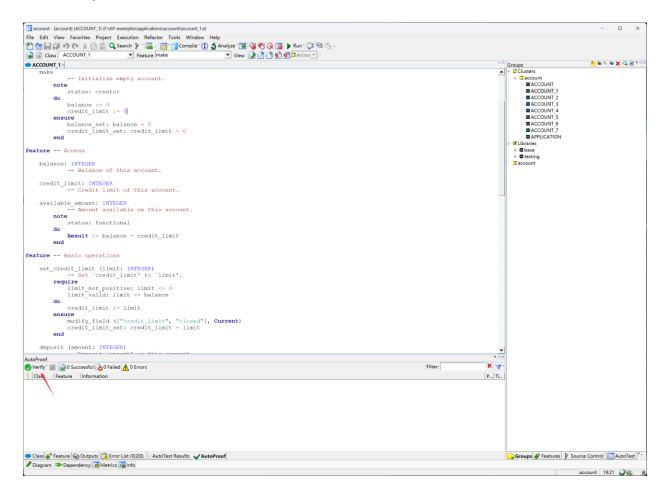
..\ES-AP-Installation\AP-examples\applications\account

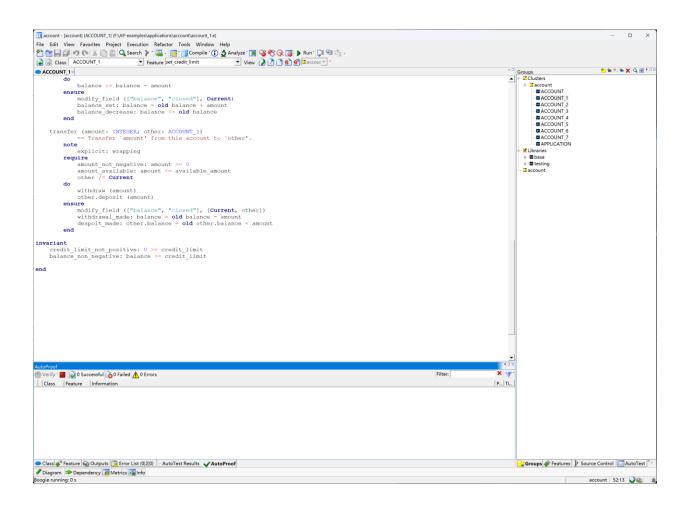


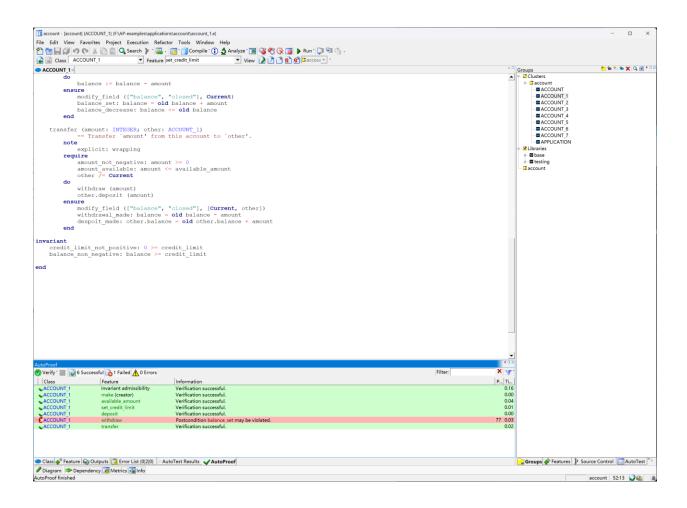
3. Launch AutoProof tool panel via: View | Tools | AutoProof



4. Select ACCOUNT_1 class in the Group panel (righthand side); click Verify button in the AutoProof panel to start the verification.







Possible problems and solutions:

- 1. Missing header files (.h), for example, windows.h, limits.h Solution:
 - 1) make sure that you have Windows 10 SDK installed;
 - 2) Add the location of the files to the values of the environment variable INCLUDE.

Usually it includes the following values (Visual Studio 2019):

- $.. Microsoft\ Visual\ Studio\ 2019\ Community\ SDK\ ScopeCppSDK\ vc15\ SDK\ include\ um$
- ..\Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\include\ucrt
- ..\Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\include\shared
- ..\Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\include
- ..\Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\lib

(If you don't have the ScopeCppSDK package, you need to install "Azure Data Lake and Stream Analytics Tools" component in VS Installer.)

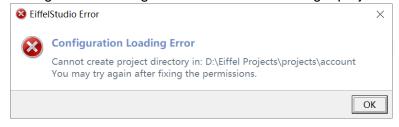
2. Missing library files (.lib file)

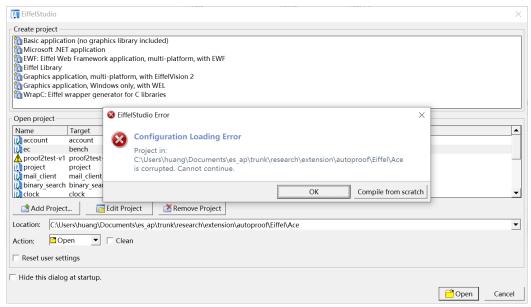
Solution: Add the location of the files to the environment variable INCLUDE. Usually it includes the following values (Visual Studio 2019):

- ..\Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\lib
- 3. Unknown identifier "rc"

Solution: add the location of the rc.exe to environment variable PATH An example location:

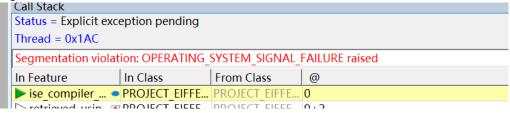
- .. Microsoft Visual Studio\2019\Community\SDK\ScopeCppSDK\vc15\SDK\bin
- 4. Configuration loading error occurs when loading a project





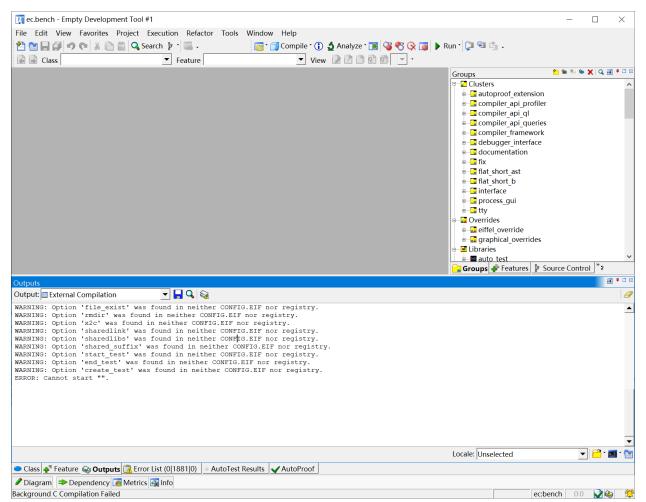
Solution: remove EIFGEN folder of the project and recompile

5. Segmentation violation



Solution: remove EIFGEN folder of the project and recompile

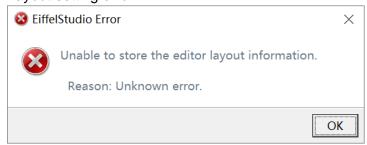
6. C compilation cannot start normally



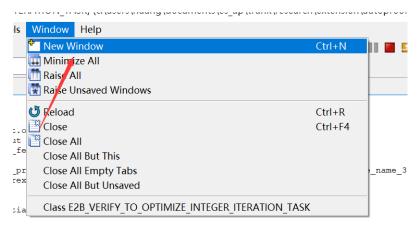
Solution: the C compiler cannot be accessed correctly. Make sure that the environment variable related to C compiler configuration is set correctly, for example,

ISE_C_COMPILER, PATH

7. Layout setting error



Solution: Go to Window -> New Window, and close the initial window



ontext.options.last_opt_value)