

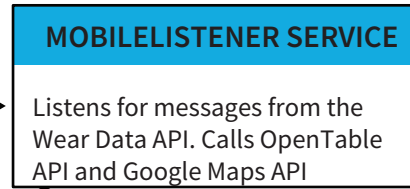
MOBILE



Feedr App
is Opened

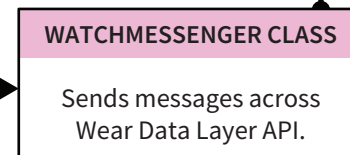
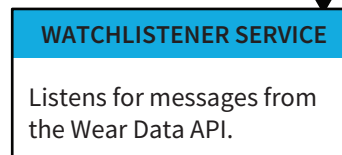
STARTS

RUNS STICKY IN THE BACKGROUND



Wear Data Layer

RUNS STICKY IN THE BACKGROUND



asks watchmessenger
to fetch restaurant
suggestions

swipe up to see more info



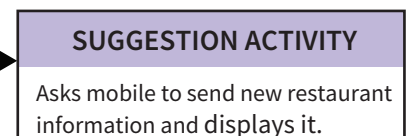
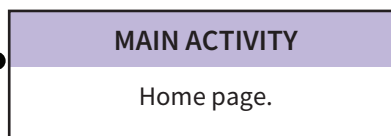
asks watchmessenger
to fetch map data

swipe to the right for
a new suggestion

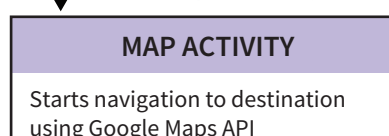
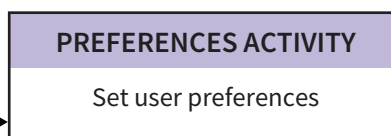
swipe to the left to
start navigation

once restaurant suggestions
are received, send them to
suggestion activity

once map data is received,
sends map data to
start navigation



swipe up for
next page



WEAR

Before

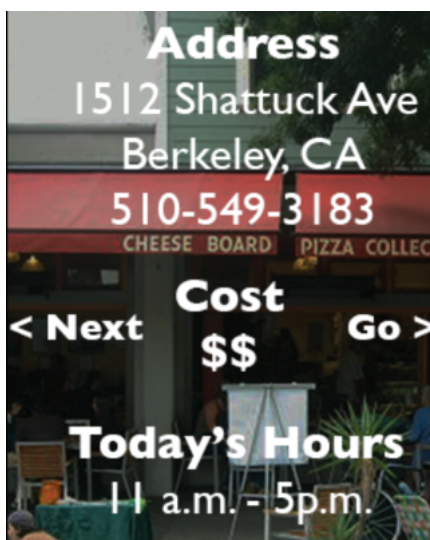
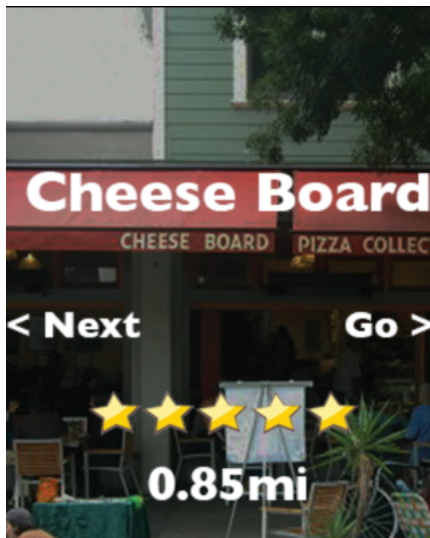
Cost

\$

\$\$

\$\$\$

\$\$\$\$



After

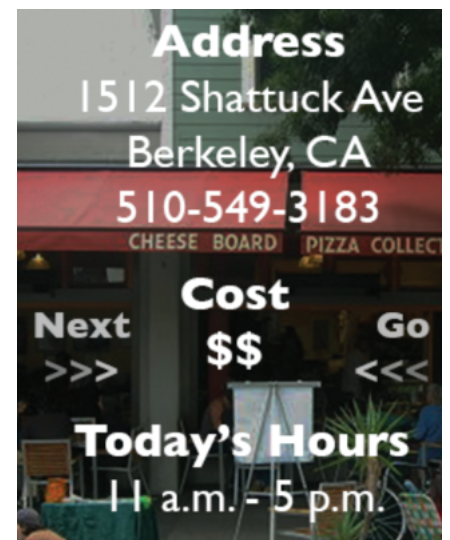
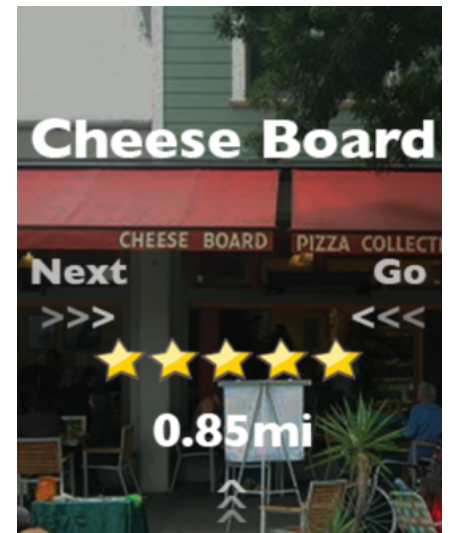
Cost

\$

\$\$

\$\$\$

\$\$\$\$



We changed the 'next' and 'go' signifiers for restaurant suggestion pages. We made this change to make it obvious that these signifiers are not buttons to be clicked on, which was what one of our interviewee did.

We also added 'up' signifiers for restaurant pages and preferences pages to indicate that users could or should swipe up. One of our interviewee did not know how to proceed after they got to the first preference page.

In addition, we changed the font of the preference screens to make it consistent with the font used in restaurant suggestion pages.