

Speeding Up Maximal Causality Reduction with Static Analysis

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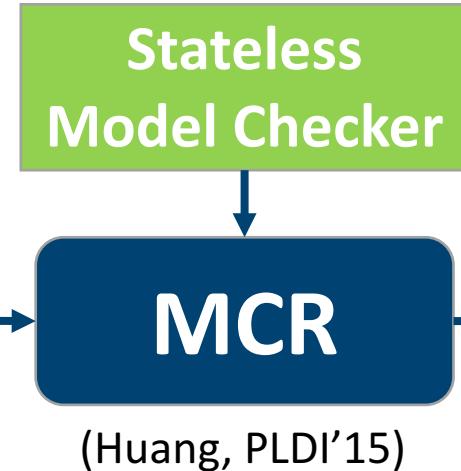
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Maximal Causality Reduction (MCR)

Concurrent Program
Verification is Hard



Under the given input



- + No redundancy
- + Sound and Complete
- + More efficient than DPOR¹ and ICB²

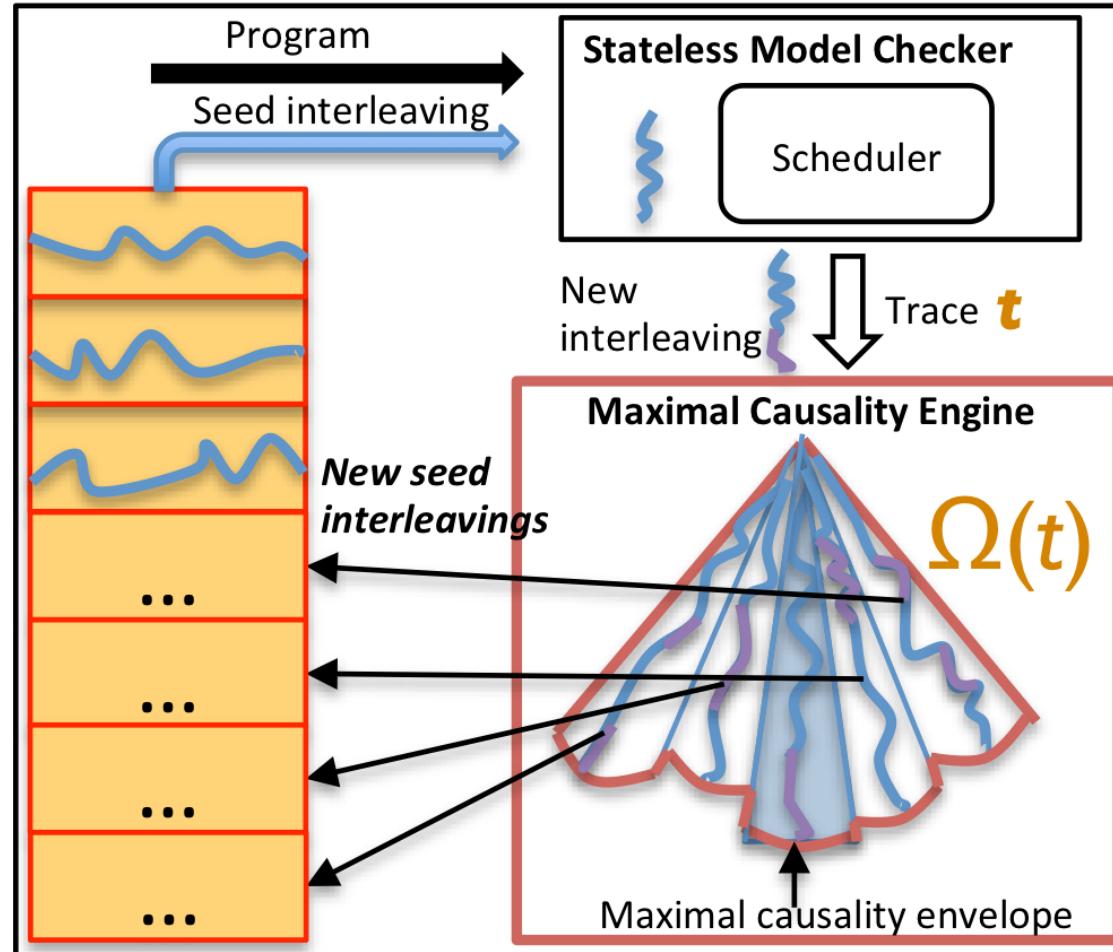


- Purely Dynamic, #constraints cubic in trace size
- Without considering input non-determinism

1. DPOR: Flanagan and Godefroid, PLDI'05

2. ICB: Musuvathi , OSDI'08

Maximal Causality Reduction (MCR)



- **Trace:** A sequence of events executed by the program
- **Constraints:** An order variable (O) for each event in the trace
E.g., if e_1 happens before e_2 , $O_{e_1} < O_{e_2}$
- **Interleaving:** A sequence of thread schedule

(Huang, PLDI'15)

Constraints Model -- $\Omega(t)$

$$\Omega(t) = \phi_{mhb} \wedge \phi_{lock} \wedge \phi_{validity} \wedge \phi_{state}$$

- **must-happen-before(ϕ_{mhb})**

E.g., $O_1 < O_2$ if e1 and e2 are by the same thread, and e1 occurs before e2

- **lock-mutual-exclusion(ϕ_{lock})**

E.g., for a lock pair, (l_1, u_1) and (l_2, u_2) , $O_{u_1} < O_{l_2} \vee O_{u_2} < O_{l_1}$

- **validity($\phi_{validity}$)**

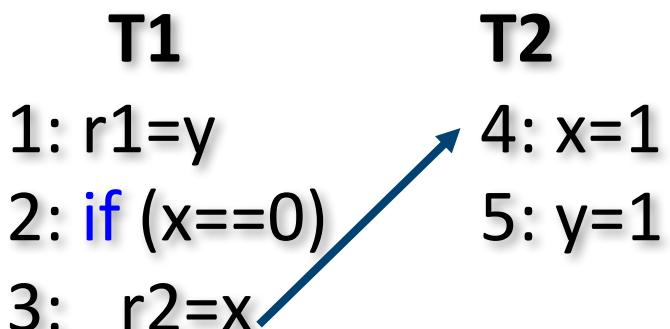
an event is feasible if every read that must-happen-before it returns the same value

- **new state(ϕ_{state})**

At least one read in t returns a different value

An Example

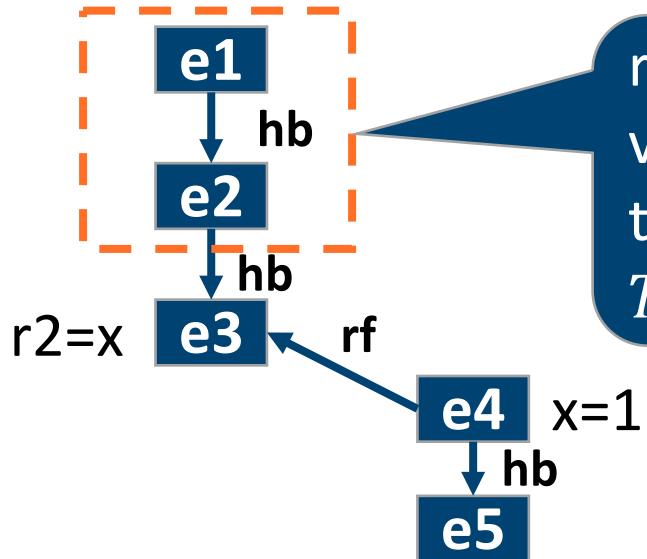
Init: $x=y=0$



Possible schedules:

1. 1-2-3-4-5
2. 1-2-4-3-5
3. 1-4-5-2
4. ...

$S_0: 1-2-3-4-5, r1 = r2 = 0, True \equiv x == 0$



return the same value as that in S_0 to enforce $True \equiv x == 0$

Constraints:

$HB: e1 < e2 < e3, e4 < e5$

$State: e3 < e4$

$Validity: e1 < e5, e2 < e4$

4-1-2-3-5 ✗

$False \equiv x == 0$

1-2-4-3-5 ✓

Validity Constraints

\prec_e : set of events that happen before e

W_v^x : set of writes that write value v to a variable, X

W^x : set of writes that write other values to X

$$\Phi_{validity} = \bigwedge_{r \in \prec_e} \Phi_{value}(r, v),$$

$\phi_{value}(r, v)$ enforces r returns the value v

$$\begin{aligned} \Phi_{value}(r, v) \equiv & \bigvee_{w \in W_v^x} (\Phi_{validity}(w) \wedge O_w < O_r \\ & \wedge \bigwedge_{w' \neq w' \in W^x} (O_{w'} < O_w \vee O_r < O_{w'})) \end{aligned}$$

- every read r before e , return the same value v
- match r to a write that writes the value v to the same location

Limitations

Most events are reads and writes in a trace

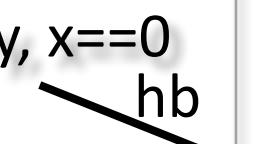
- Complicated constraints, **cubic** in the size of the trace

Just a few reads influence the reachability of a later event

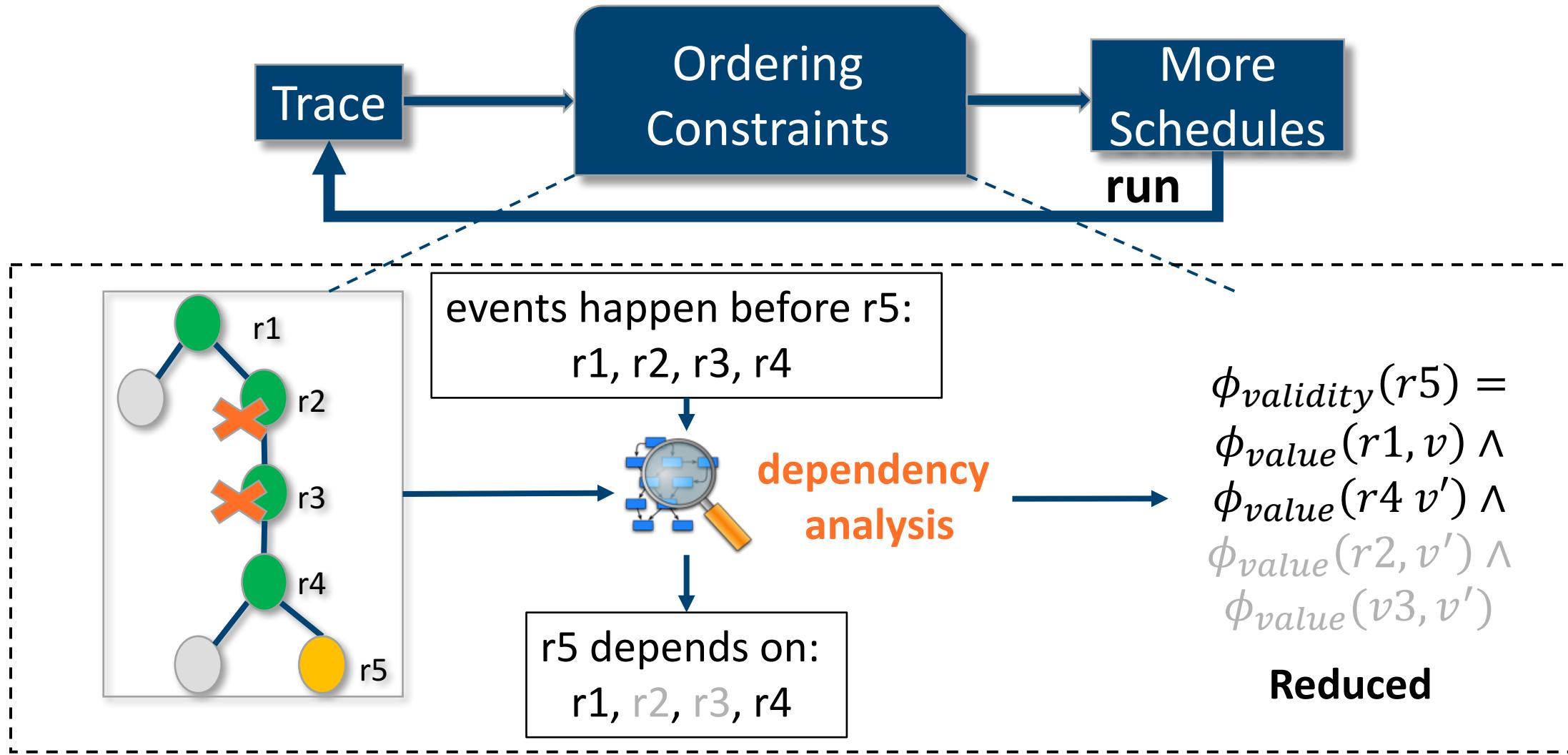
- Construct unnecessary constraints

T1	T2
1: $r1=y$ X	4: $x=1$
2: $\text{if } (x==0)$	5: $y=1$
3: $r2=x$	

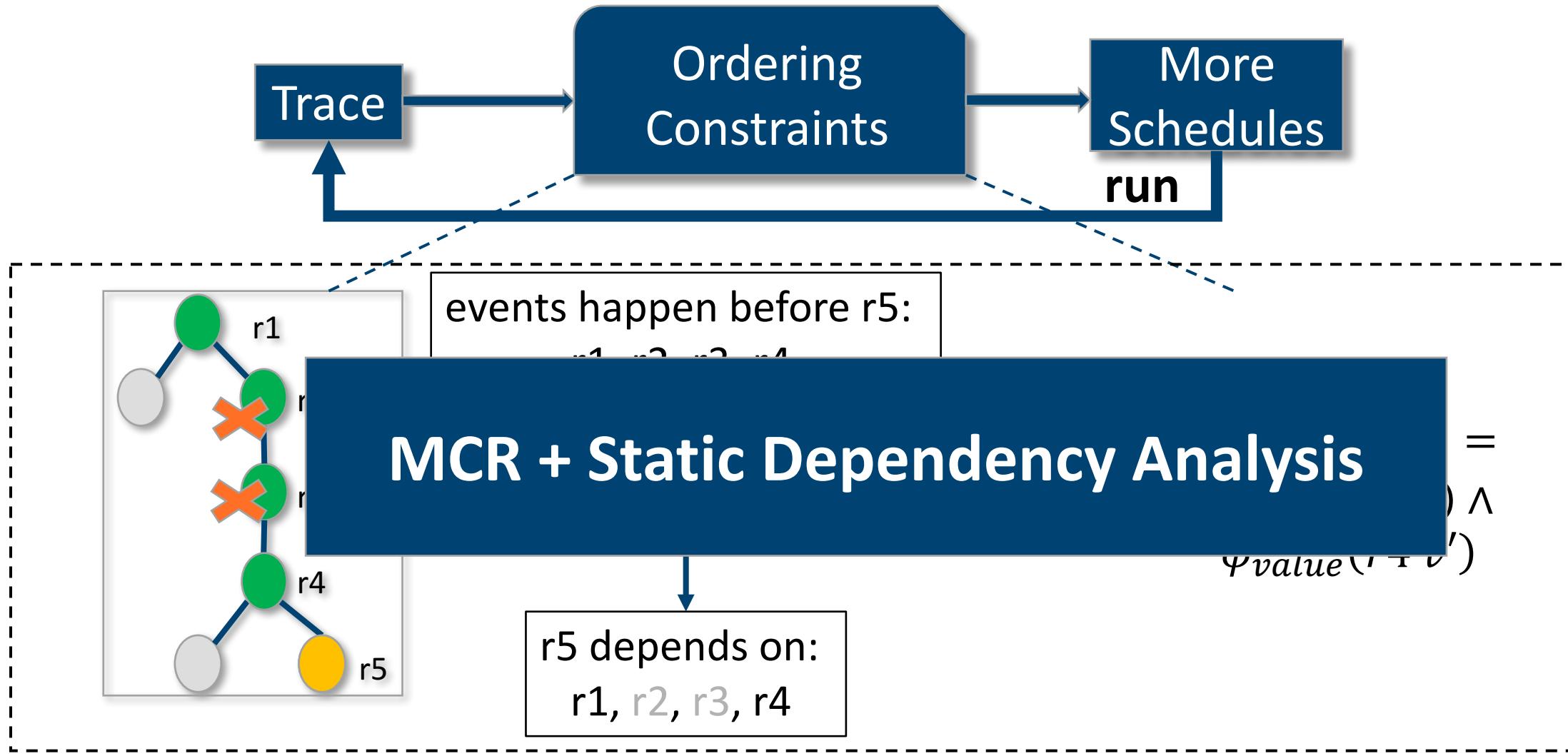
$r1=y, x==0$
hb



Our Approach



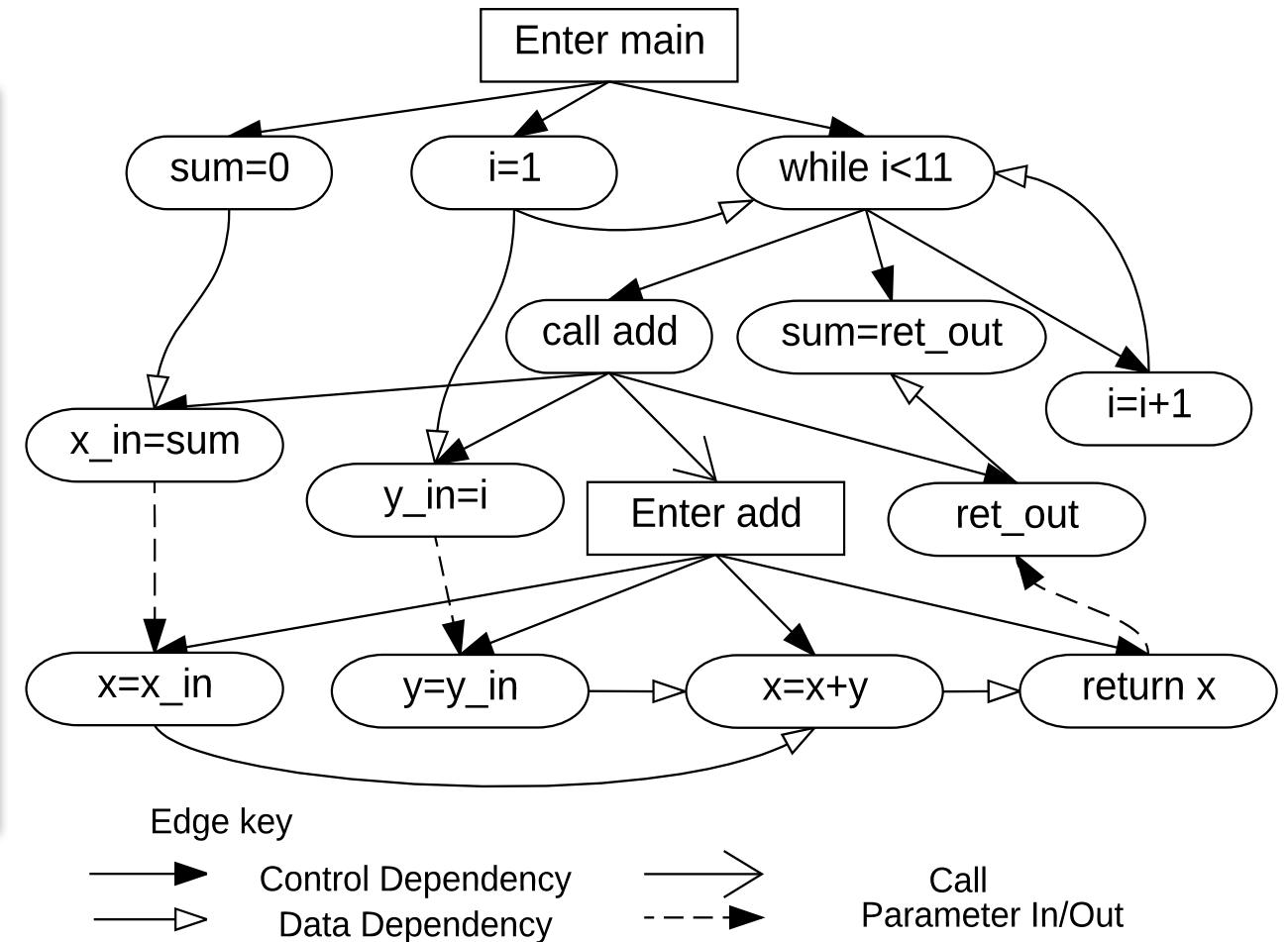
Our Approach



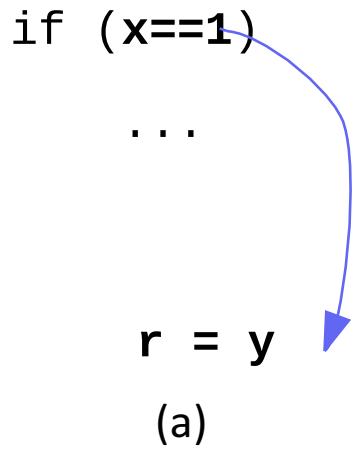
System Dependency Graph (SDG)

```
Procedure main()
    sum = 0;
    i = 1;
    while i<11:
        sum = add(sum, i);
        i = i+1;
```

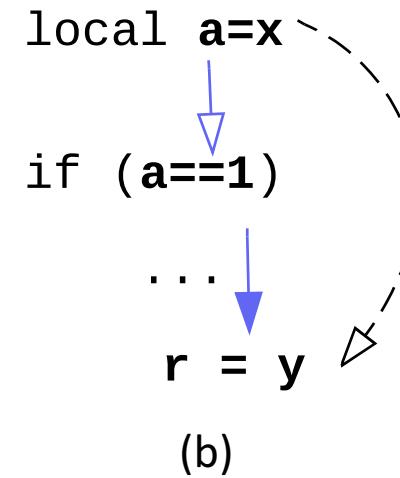
```
Procedure add(x, y)
    x = x+y;
    return x;
```



Control Dependency



(a)



(b)

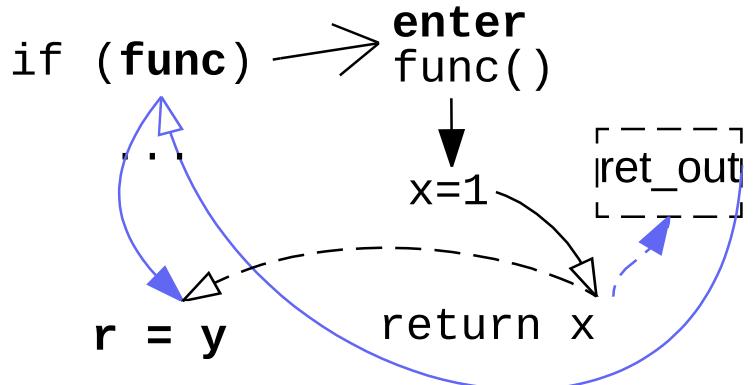
Case a: an event is directly depends on a read operation evaluated by an if predicate

$$x == 1 \xrightarrow{DD \cdot CD} r = y$$

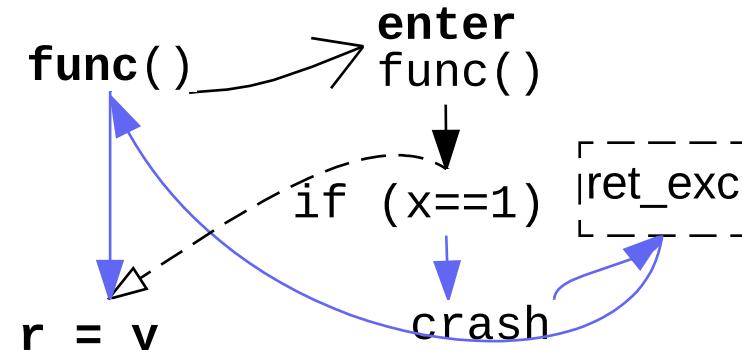
Case b: the dependency may be transmitted via a data dependency

$$a = x \xrightarrow{DD \cdot DD \cdot CD} r = y$$

Control Dependency



(c)



(d)

Case c: the evaluation may depend on the return value of another procedure

$$return x \xrightarrow{PO \cdot DD \cdot DD \cdot CD} r = y$$

Case d: the read may depend on a if predicate in a different procedure

$$x == 1 \xrightarrow{CD \cdot CD \cdot CD \cdot CD} r = y$$

Control Dependency

Definition: given two nodes n_1 and n_2 in an SDG, we use $n_1 \delta^c n_2$ to denote that n_2 is control dependent on n_1

$$n_1 \delta^c n_2 \Leftrightarrow n_1 \xrightarrow{e^* CD} n_2,$$
$$e := \text{null}$$
$$\mid CD \mid DD \mid PI \mid PO \mid CL$$

CD: control dependency
DD: data dependency
PI/O: parameter in/out
CL: call

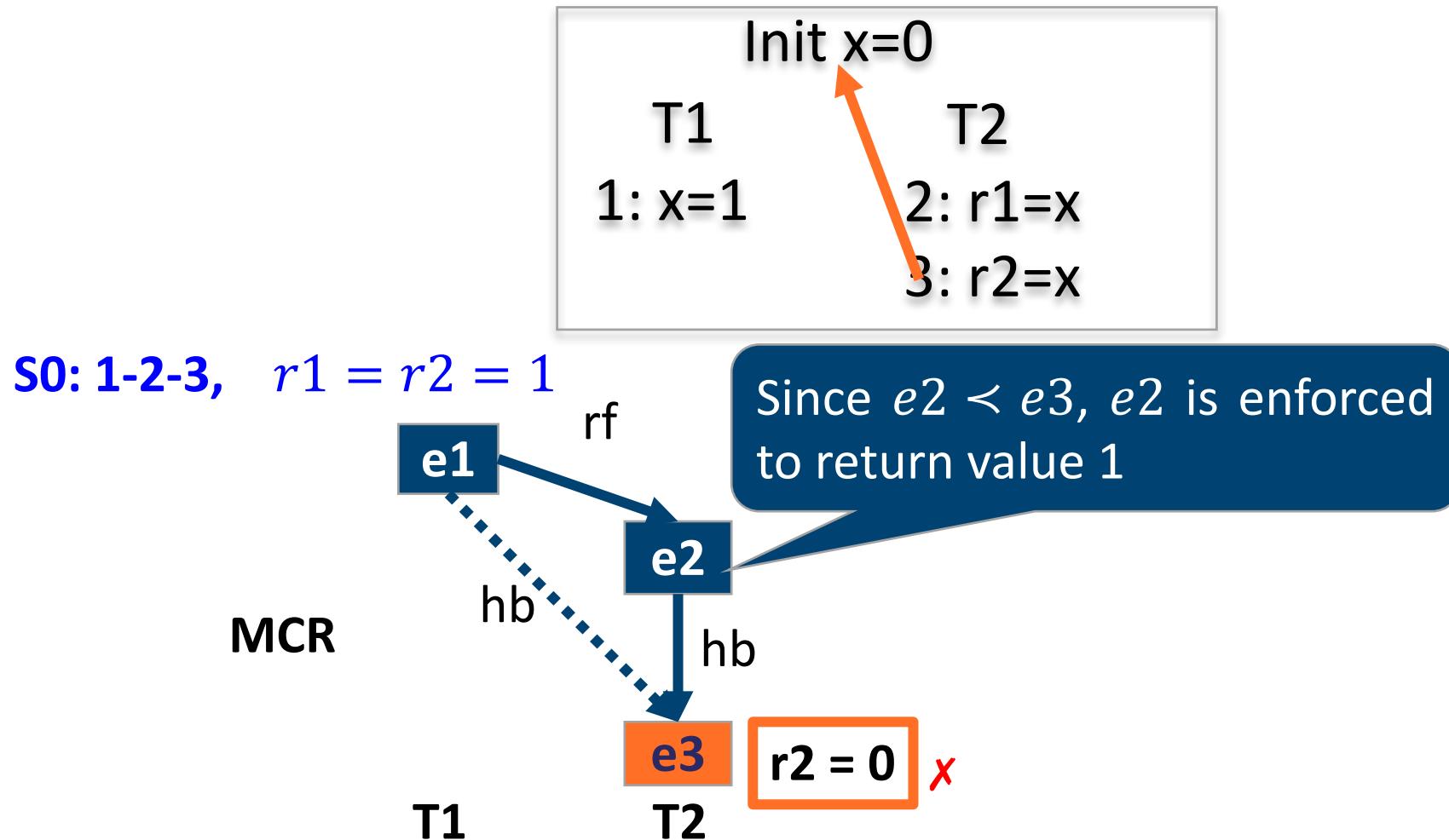
Constraints Reduction

Main Idea:

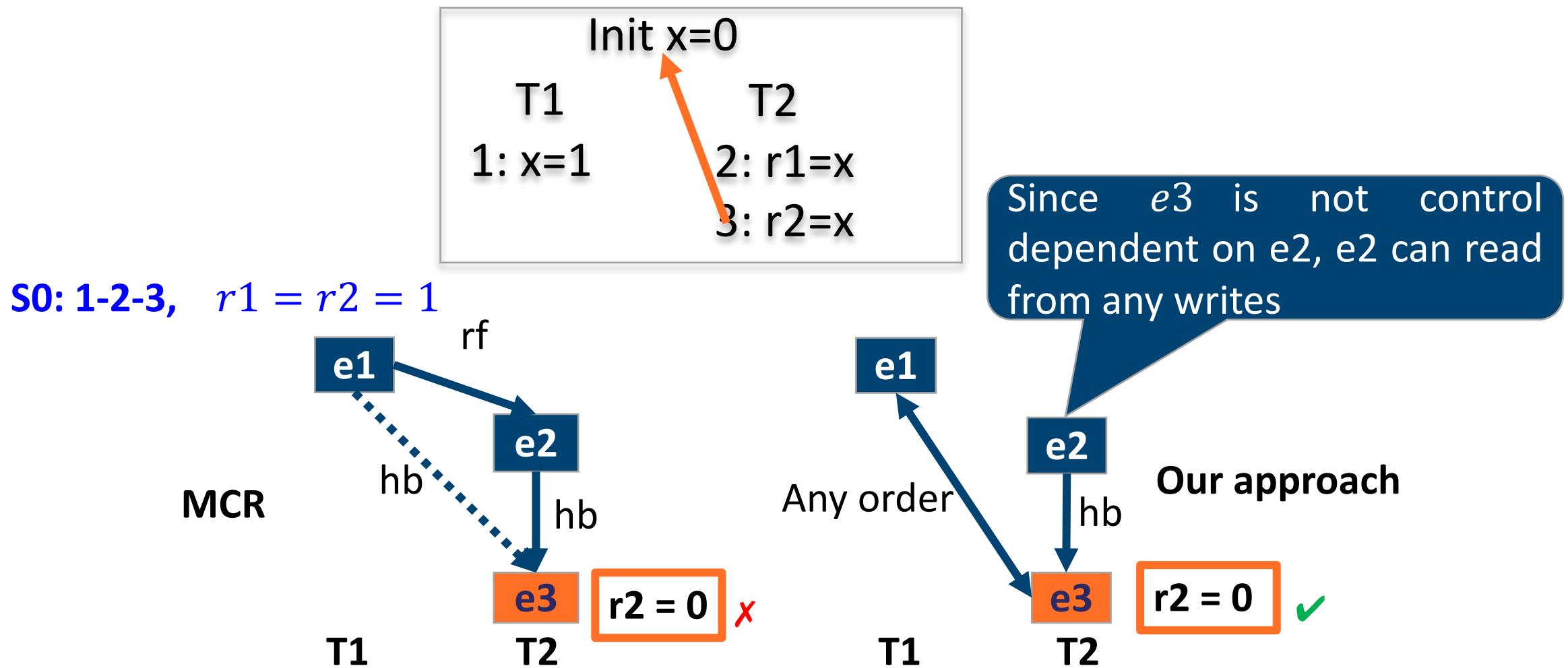
Only enforce reads that are control-dependency related
to return the same value

```
 $\prec_\tau(e) \leftarrow \text{Happens-before}(\tau, e)$ 
 $\prec_\tau^D(e) \leftarrow \text{DependencyComputation}(\prec_\tau(e), e)$ 
foreach read  $r \in \prec_\tau^D(e)$  with value  $v$  do
    //  $\Phi_{value}(r, v)$  recursively call DataValidityConstraints()
     $\Phi_{validity} \wedge = \Phi_{value}(r, v)$ 
end
```

Redundancy Problem



Redundancy Problem



Solution to Redundancy Problem

We treat the events into two categories:

1. target read: a read considered to see a different value
2. other events

$\prec_\tau (e) \leftarrow \text{Happens-before}(\tau, e)$

// target read: read considered to return new values

if e is not a TARGET READ **then**

 | $\prec_\tau^D (e) \leftarrow \text{DependencyComputation}(\prec_\tau (e), e)$

end

foreach read $r \in \prec_\tau^D (e)$ with value v **do**

 | // $\Phi_{value}(r, v)$ recursively call *DataValidityConstraints()*

 | $\Phi_{validity} \wedge = \Phi_{value}(r, v)$

end

Evaluation

- Dependency analysis using JOANA¹ [Graf] and WALA²
- Comparisons with MCR
 - #reads/constraints reduced
 - solving time reduced
- Benchmarks [Huang, PLDI'15]

1. Joana: <http://pp.ipd.kit.edu/projects/joana/>
2. Wala: http://wala.sourceforge.net/wiki/index.php/Main_Page

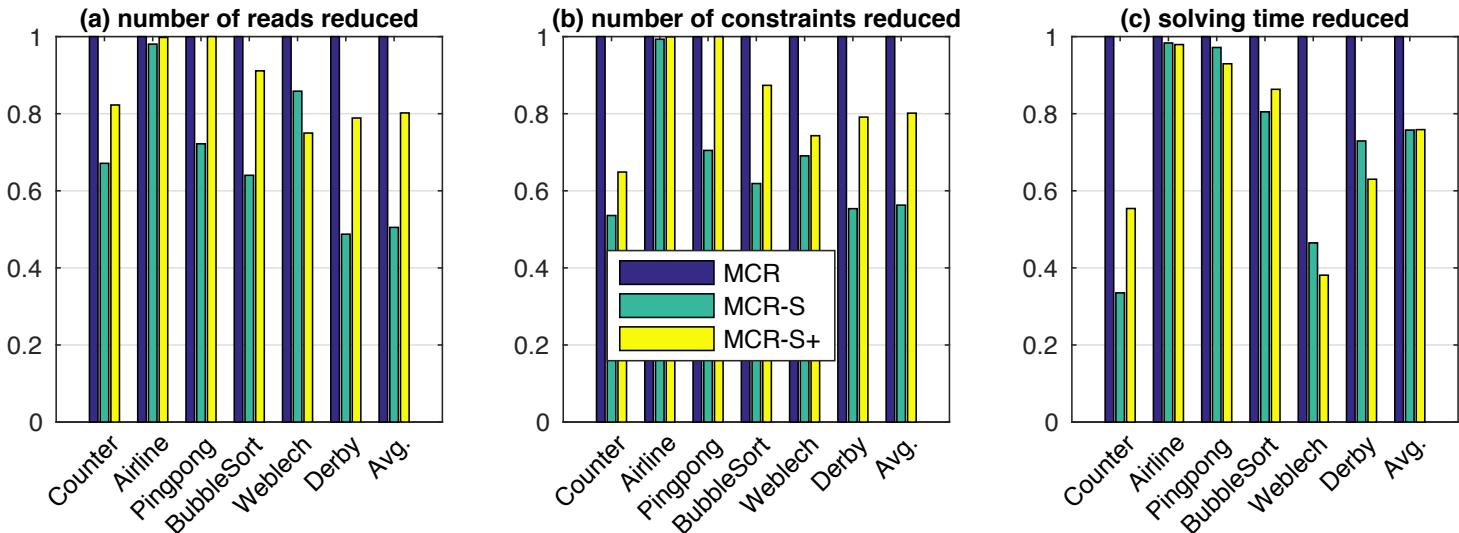
Benchmarks and SDG

Program	time(s)	memory(M)	#nodes	#edges
Counter	2.00	69	289	1,440
Airline	2.10	79	809	4,902
Pingpong	2.52	83	914	5,244
BubbleSort	2.14	81	911	5,710
Pool	3.67	75	2,848	17,586
StringBuf	2.96	111	2,129	12,310
Weblech	8.01	219	22,094	167,492
Derby	69.67	1,385	115,658	2,409,784

	time	memory
Avg.	11.6s	263M

Comparison with MCR

- MCR-S: Optimization with redundant executions
- MCR-S+: No redundancy, but less reads reduced



Approach	MCR-S	MCR-S+
Reads	27.1% ↓	12.1% ↓
Constraints	31.6% ↓	15.7% ↓
Solving time	27.8% ↓	26.2% ↓

Conclusion & Future Work

- Improvement over MCR
 - #reads/constraints: 12.1% - 27.1% , 15.7% - 31.6
 - solving time: ~27%
- Future work
 - take input non-determinism into consideration
 - release the tool



Thank You