



Combinatorial maps drawer

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Description

what is a combinatorial maps drawer? Why produce it? What approaches it involves?

#Tutorial

MAP1

The steps
The example picture

MAP2

The steps
The example picture





Map1

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vertices

example: $\{(1,2,3,4)\}$

darts

example: $\{(1,2),(3,4)\}$ ☒ m1☐ m2☐ m3☐ allfaces: output stringexample: $\{(1,3),(2),(4)\}$ 



Map1

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vertices

 ?

darts

 ?faces: output string

example:{{(1,3),(2),(4)}}





Map1

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vertices



example:{{(1,2,3,4)}}

darts



example:{{(1,2),(3,4)}}

m1

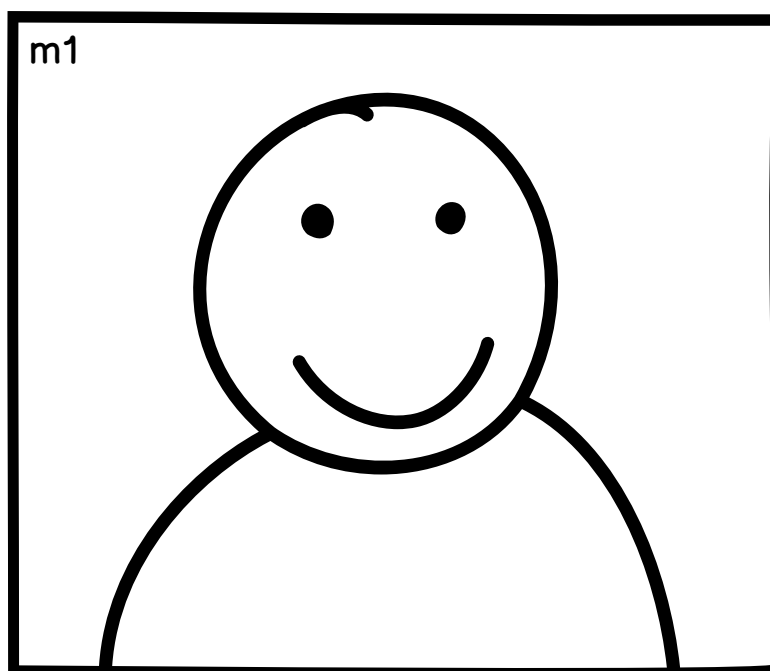
m2

m3

all

faces: output string

example:{{(1,3),(2),(4)}}





Map2

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number of darts



number of vertices



example: 4

m1

m2

m3

all



Map2

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number of darts



number of vertices



example: 4

m1

m2

m3

all

vertices: output string

example: {(1,2,3,4)}

darts: output string

example: {(1,2),(3,4)}

faces: output string

example: {(1,3),(2),(4)}





https://



Map2

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number of darts



number of vertices



example: 4

m1

m2

m3

all

vertices: output string

example: {(1,2,3,4)}

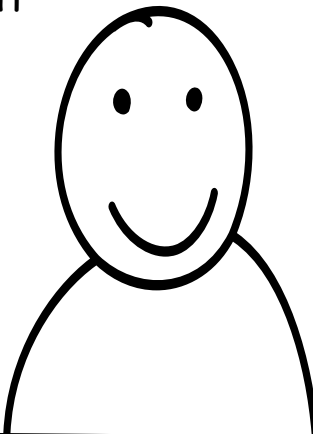
darts: output string

example: {(1,2),(3,4)}

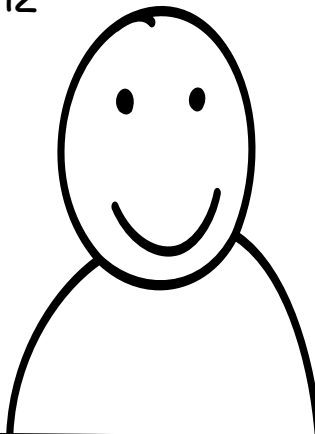
faces: output string

example: {(1,3),(2),(4)}

m1



m2



m3

