VISON DOCUMENT ILLUMINATI - THE GAME OF CONSPIRACY

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1 VISION

- Illuminati The Game Of Conspiracy is a game designed by Steve Jackson. It is a game in which the players try to take over the world by gaining control over different Groups or fulfilling the special goal of one's Illuminati card. To my knowledge, there is currently no version of the game available on CD/DVD or as an Iphone/Android apps besides the physical game. Our electronic version of the game will allow players all over the world to play together. In particular, this app will allow the players to receive gifts and megabucks from other players. Moreover, the players can trade/sell/buy as many cards as they want and strengthen their Power Structure.
- Since the game could be quite long, the players can set up notification to notify when a move is made. Also, there will be ranking for each player to categorize top players. Furthermore, the players can play the game in normal mode, cheating mode, or tournament mode. In normal mode, the rule of the game will be kept throughout. In cheating mode, some rules of the game will be bended. In tournament mode, we set it up as winner-take-all scheme; then the winner will join in a new game with other players until there is only one winner. There will also be message box for the players to call out their attack/defense or communicate to each other.

2 SOFTWARE ARCHITECTURE

- For this particular project, we will use iOS or Android platform to write the game.
- We can use MySQL to keep track of the players database.

3 CHALLENGES AND RISKS

- Due to the complexity of the game, not many people will be interested in the game.
- Since most of our members are not familiar with writing apps in iOS, it will take us a considerable amount of time to learn and be sufficient.

ullet Many features of this game may be difficult to pre-define clearly what needs to be

done.