

Name	Damage	Speed	HP	Worth	STO	FIR	LGT	ICE
Peasant	1	4	3	1	0	0	0	0
Wolf	2	5	5	3	5	4	3	2
Goblin	4	10	4	5	0	0	6	3
Troll	7	8	7	5	4	6	6	7
Ogre	10	2	10	10	7	6	8	10

Name	Damage	Speed	Cost	Range
Stone	1	1	2	4
Marble	4	3	7	7
Obsidian	9	1	10	5
Pumice	2	8	7	5
Fire	1	3	3	2
Flame	5	3	8	6
Molten	9	1	10	4
Flame Thrower	2	8	8	9
Shock	1	1	2	4
Burst	5	2	7	7
Lightening	10	1	11	3
Beam	1	10	8	9
Snow	1	2	2	3
Ice	5	4	8	6
Glacier	10	1	11	3
Icicle	2	7	7	9