Task 1

a) Match Java format strings

The regex is located in java.util.Formatter source code https://github.com/openjdk/jdk/blob/master/src/java.base/share/classes/java/util/Formatter.java. The variable is called FORMAT_SPECIFIER.

```
\%(\d+\s)?([-#+ 0,(\c)*)?(\d+)?(\t])?([tT])?([a-zA-Z%])
```

To get the output, I will collect all match begin and end positions in a Queue data structure. Then pass the queue and the entire text into a function. Each iteration will get the head of the queue. The first if is for the case when there is text after the last match left. The second if exists so that it will not add TEXT when FORMAT is the first part of the string or when two of them are next to each other.

```
public static void print(Queue<Format> lst, String text) {
 var strBuilder = new StringBuilder();
  var index = 0;
 while (index < text.length()) {</pre>
    var format = lst.poll();
    if (format == null) {
      strBuilder.append(String.format("TEXT(%s)",
          text.substring(index, text.length())));
     break;
    }
    if (format.begin != 0 && format.begin != index) {
     strBuilder.append(String.format(
          "TEXT(%s)", text.substring(index, format.begin)));
    strBuilder.append(String.format("FORMAT(%s)",
        text.substring(format.begin, format.end)));
    index = format.end;
  }
  System.out.println(strBuilder);
```

b) Writing ANTLR4 lexer rules for 12-hour clock

From reading the Wikipedia entry https://en.wikipedia.org/wiki/12-hour_clock. I came up with following lexer rules:

There is a distinction between using midnight, noon to describe time and using numbers and a period.

Task 2

a) Little language

I came up with a grammar for function calls in the form of (fun arg1 arg2). The first element in the list **MUST** be a symbol.

```
lexer grammar SExpressionLexer;
LEFT_PAREN: '(';
RIGHT PAREN: ')';
LEFT_CURLY: '{';
RIGHT_CURLY: '}';
LEFT BRACKET: '[';
RIGHT_BRACKET: ']';
WS: [ \t \r\] + -> channel(HIDDEN);
parser grammar SExpressionParser;
options { tokenVocab=SExpressionLexer; }
sexpression: LEFT_PAREN head rest* RIGHT_PAREN
         | LEFT_BRACKET head rest* RIGHT_BRACKET
          | LEFT CURLY head rest* RIGHT CURLY
head: SYMBOL;
rest: SYMB0L
   | sexpression
```

It does not matter which LEFT RIGHT pair is used, they only need to match each other, which is valid in many Scheme implementations.

```
Test: (+ (+ 2 {+ 2 3}) { * [/ 4 2] 5 })
```

I also maintain a grammar for Blueprint (https://jwestman.pages.gitlab.gnome.org/blueprint-compiler/) using tree-sitter on https://github.com/huanie/tree-sitter-blueprint:).

AST

My abstract syntax tree will consist of nodes which are sexpressions or literals. A sexpression contains the operation and arguments which are nodes.

Although parsing is usually done with a visitor pattern in OOP (ANTLR4 also prefers it), I use recursion since it feels more natural to me and it is fine with such a small language.

Iterate through all arguments and check if they are a literal or a sexpression. A literal will be simply be appended to the argument list, a sexpression will recurse (see SExpression record class) before getting appended.

```
public interface Node {
    static SExpression parse(
           SExpressionParser.SexpressionContext sexpression) {
        var arguments = sexpression.rest();
        var head = sexpression.head().getText();
        return new SExpression(head, recurse(arguments));
    private static Iterable<Node> recurse(
           List<SExpressionParser.RestContext> arguments) {
        var argumentAccum = new ArrayList<Node>(arguments.size());
        for (var arg : arguments) {
           var literal = arg.SYMBOL();
            var reduce = arg.sexpression();
            if (literal != null) {
                argumentAccum.add(new Literal(literal.getText()));
            } else if (reduce != null) {
                argumentAccum.add(new SExpression(reduce.head().getText(),
                        reduce.rest()));
            } else {
                throw new RuntimeException(
                        String.format("What is this: %s ?%n", arg.getText()));
            }
        }
        return argumentAccum;
    record SExpression(String operation, Iterable<Node> arguments)
            implements Node {
        private SExpression(String text,
                            List<SExpressionParser.RestContext> rest) {
            this(text, Node.recurse(rest));
        }
    }
    record Literal(String literal) implements Node {}
}
```

Using the AST I made a calculator. Java's Function<T,R> only supports functions with one parameter, as a workaround I made use of currying. I also made good use of pattern matching which was introduced in Java 21 which eliminates the visitor pattern in my opinion.

The accumulator needs to be initialized with the first item in the argument list. Then the operation is checked to get the correct function. The subsequent arguments will be passed to the math function or the recursion will continue when encountering a sexpression.

```
Map<String, Function<Double, Function<Double, Double>>> map =
            new HashMap<>();
    map.put("+", x \rightarrow y \rightarrow x + y);
    map.put("-", x \rightarrow y \rightarrow x - y);
    map.put("*", x \rightarrow y \rightarrow x * y);
    map.put("/", x \rightarrow y \rightarrow x / y);
    operators = Collections.unmodifiableMap(map);
private static double reduceSexp(Node.SExpression sexp) {
    var iterator = sexp.arguments().iterator();
    double accum = switch (iterator.next()) {
        case Node.SExpression x -> reduceSexp(x);
        case Node.Literal x -> Double.parseDouble(x.literal());
        default -> throw new IllegalStateException(
                 "Unexpected value: " + sexp.arguments().iterator().next());
    };
    var fun = operators.get(sexp.operation());
    while (iterator.hasNext()) {
        var arg = iterator.next();
        accum = fun.apply(accum).apply(switch (arg) {
             case Node.Literal x -> Double.parseDouble(x.literal());
             case Node.SExpression reduce -> reduceSexp(reduce);
             default -> throw new IllegalStateException(
                     "Unexpected value: " + arg);
        });
    return accum;
}
```