

Lecture 3: Symmetries, Heisenberg, dynamics, etc. (3.1)

computational efficiency

~~You definitely should have noted~~

You probably noticed last time that the computation time increased drastically with the number of sites, N .

Let's understand why.

For the N site system, the matrix for H has size

$$2^N \times 2^N$$

In general, to find the eigenvalues and eigenvectors of an $M \times M$ matrix on the computer requires $C \cdot M^3$ computational steps, where C is some constant (that does not change with M).

We say the computation time is " $O(M^3)$ "

In other words, for N sites, the time to compute the eigenvalues and eigenvectors scales like $(2^N)^3 = 8^N$

Exercise: Check this with python. We can use the "time" module:

```
import time
```

```
start = time.time()
```

```
# your code here
```

```
print(time.time() - start)
```

or store it:

```
times = np.zeros(len(Ns))
for N_idx, N in enumerate(Ns):
    start = time.time()
    times[N_idx] = time.time() - start
```

→ *Mem. H. Scott*

then we can plot the calculation time vs N

If it's really true that $T \approx C \cdot 8^N$

$$\begin{aligned}\text{then } \log_2(T) &= \log_2(C) + \log_2(2^{3N}) \\ &= \log_2(C) + 3N\end{aligned}$$

So a plot of $\log_2(T)$ vs N should have a slope of 3.

Go ahead and program this in the provided space in the .ipynb, and check that it's true.

(Hint: mostly copy and paste code from last lab.)

Exercise 2: Estimate the $O(\quad)$ for ZZ_v2.

ie How does the number of calculations scale with N ?

Note: you don't need to worry about how long each step takes, that's in " \subset "

Answer: For each column (2^N) we compute b , then apply $(N-1)$ terms, for each one doing some calculations and storing the # in a matrix.

So it's $O(N \cdot 2^N)$

pt 2: and ZZ (Kronecker method).

Ans: To generate $A \otimes B$ you do one multiplication for each element of the 2nd matrix. So if A is $2^m \times 2^m$ and B is 2×2 , do $(2^{m+1})^2$ multiplications.

So for $(N-1)$ terms we do $(2^2)^2 + (2^3)^2 + \dots + (2^N)^2$ calculations.

and $\sum_{i=1}^N a^i \approx \frac{a-a^{N+1}}{1-a}$ so it is $(N+1) \cdot \frac{4-4^{N+1}}{1-4}$

$$= O(N \cdot 4^N)$$

4^N vs 2^N means that as N gets large, $ZZ-v2$ should be much faster.

Moral: $v1$ was simpler to understand but actually worse!

[If you think carefully, you can really improve the computational efficiency.] !!!

We now apply this principle by using symmetries.

Idea: If $\exists A$ s.t. $[H, A] = 0$, then they can be simultaneously diagonalized, so ~~just look at~~ you can first find eigenspace of A , then create H_{sub} that acts only on that space. (easy)

if H cannot "mix" states that have different A eigenvalues, so we can look at only part of the matrix.

You actually know this well already.

eg $H = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix}$

Take 30 seconds, find eigenstates and eigenvalues.

If I ask you how to diagonalize a 4×4 matrix by hand, in general you can't do it. But here you can.

Why?

Well, you say, it's obvious that $\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$ are eigenvectors. So what's left over are $\begin{pmatrix} 0 \\ 0 \\ a \\ b \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 0 \\ c \\ d \end{pmatrix}$.

Find a, b, c, d by diagonalizing just the 2×2 block

$$\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}, \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix}.$$

This is exactly the idea. These blocks are separated by being in different symmetry sectors.

The Ising model actually has this property. Let's see that.

Will try to see which states for $N=2$ are

"connected" through H .

"connected": $H = \begin{pmatrix} a & 1 & 0 \\ 1 & b & 1 \\ 0 & 1 & c \end{pmatrix}$ $H \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ has $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$

parts so these are connected through H .

But $H^2 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ has $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ part too, so all three can be mixed in eigenstates.

or $H = \begin{pmatrix} a & 1 \\ 1 & b \\ & & c \end{pmatrix}$

Here $H^N \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \propto \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \forall N \Rightarrow$ this is not connected to the other two, it will never be mixed in "good" eigenstates.

For given any H matrix, we can check for these connected components by looking at $M \times M$

H, H^2, H^3, \dots, H^M and seeing if there are persistent 0s indicating disconnected parts.

(To avoid accidental zeros, can replace all nonzeros in H by 1)

For Ising model (at $g \neq 0$), $H \sim \begin{pmatrix} 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{pmatrix}$

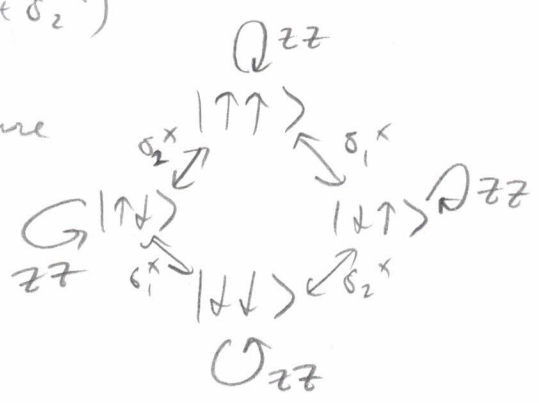
$H^2 \sim \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$

so it doesn't look like there are disconnected parts.
But there are!! They are hidden.

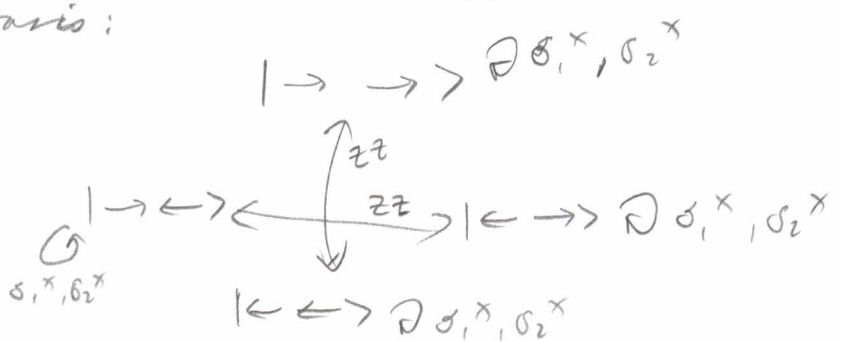
Look back at the model ($N=2$):

$H = -\sigma_1^z \sigma_2^z - g(\sigma_1^x + \sigma_2^x)$

In the z basis, states are



But in the x basis:



So let's write H in the X basis.

3 ways to do it: ① Change of basis.

$$H = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \text{ does one particle C.O.P.}$$

$$\underbrace{H \otimes H \otimes H \otimes \dots \otimes H}_N \text{ does it for } N \text{ particles}$$

② ZZ - $\sqrt{2}$ -type method, but ZZ and X row act very differently

③ Write Z basis matrix for

$$H = - \sum_i s_i^x s_{i+1}^x - g \sum_i s_i^z$$

As you can guess from the analysis of time to do the

$$ZZ\text{-}v1 \text{ vs } ZZ\text{-}v2, \quad \boxed{\text{Will do ②}} \in \mathcal{O}(N)$$

~~① is not actually good, but will use that row, since it's the fastest for program. Exercise~~

★ [Exercises for home later: do ① and ③, show they match ②]

Ans for $N=2$

$$\text{for } \rightarrow \rightarrow = 0$$

$$\rightarrow \leftarrow = 1$$

$$\leftarrow \rightarrow = 2$$

$$\leftarrow \leftarrow = 3$$

basis:

$$H = \begin{pmatrix} -2g & & & -1 \\ & \boxed{\begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix}} & & \\ & & & 2g \end{pmatrix}$$

You can see that 0, 3 are connected, 1, 2, are, but in general the states are not all connected.

Exercise: will do 2 because it will be useful in a few minutes.

3.4

X is now the diagonal one:

def X-X-basis(N):

X-diag = np.zeros(2**N)

for i in range(2**N):

b = d2b(i, N)

val = 0

for term in range(N):

val += (-1)**b[term]

X-diag[i] = val

return (np.diag(X-diag))

ZZ is not diagonal, rather it flips 2 spins.

def ZZ-X-basis(N):

ZZ = np.zeros(2**N, 2**N)

for col in range(2**N): # columns

b = d2b(col, N)

for term in range(N-1):

new-b = b, copy()

new-b[term] = 1 - new-b[term]

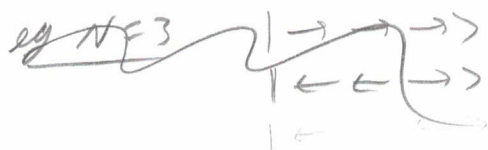
new-b[term+1] = 1 - new-b[term+1]

row = b2d(new-b)

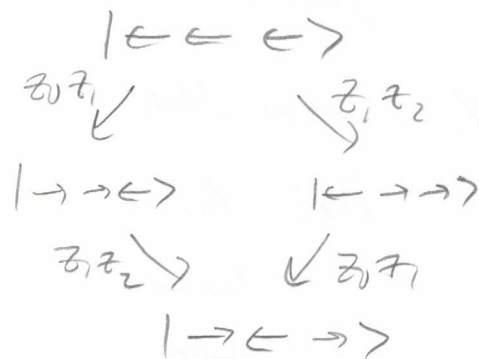
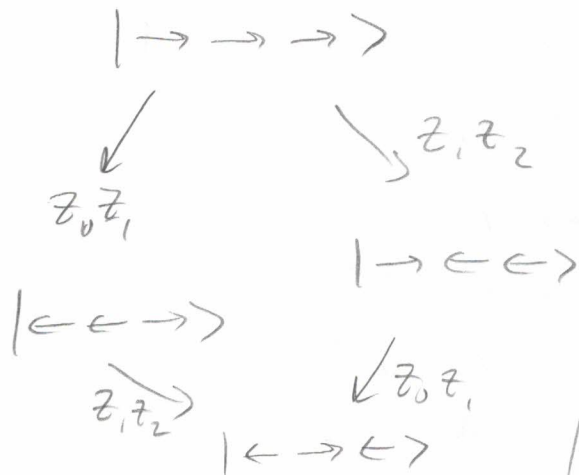
ZZ[row, col] += 1

return ZZ

For N > 2: it will still produce 2 connected parts of the space.



eg $N=3$



Total S_x is
 $3, -1, -1, -1$

Total S_x is
 $-3, 1, 1, 1$

Total S_x

4, 0, -4

↑ ↑ ↑
 1 state 1 state 1 state

$\binom{4}{2}$ states = 6

total: 8 states

Total S_x

2, -2, 1, 3

↑ ↑
 4 states

8 states

Conclusion: we can reduce size of H to diagonalize by a factor of 2 (for any N)

→ very helpful, but doesn't improve exponential scaling.

There is a different model for which this will be much more helpful.

$$H = \sum_i J_z \sigma_i^z \sigma_{i+1}^z + J (\sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y)$$

The XXZ model

Called this b/c weights of $\sigma_i^x \sigma_{i+1}^x$ and $\sigma_i^y \sigma_{i+1}^y$ are equal (XX) and for $\sigma_i^z \sigma_{i+1}^z$ is different (Z)

This also has 1 effective parameter, $J_z/J \equiv \Delta$.

$$H/J = \sum_i \Delta \sigma_i^z \sigma_{i+1}^z + (\sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y)$$

Exercise Let's go ahead and construct the matrix for $N=2$

Answer

$$\Delta \cdot \begin{pmatrix} 1 & & & \\ & -1 & & \\ & & -1 & \\ & & & 1 \end{pmatrix} + \begin{pmatrix} & & & \\ & & 1 & \\ & & & 1 \\ & 1 & & \end{pmatrix} + \begin{pmatrix} & & & \\ & & & \\ & & & \\ -1 & & & \end{pmatrix}$$

$$= \begin{pmatrix} \Delta & & & \\ & -\Delta & 2 & \\ & 2 & -\Delta & \\ & & & \Delta \end{pmatrix}$$

This should feel familiar.

Remember, in day 1, we found $(\vec{S}_1 + \vec{S}_2)^2 \equiv \vec{S}_{\text{tot}}^2$

$$\text{which} = 3 \cdot \text{Id} + \vec{S}_1 \cdot \vec{S}_2$$

is basically $\vec{S}_1 \cdot \vec{S}_2$ but w/ $\Delta \neq 1$

Anyway, you can already see that ~~the~~ separately dealing w/ non-connected parts of H will be more beneficial here, because there are 3 blocks, or 2 for $N=2$ using.

Let's try to understand where the blocks come from.

$$\begin{pmatrix} \Delta & & \\ & \boxed{\begin{matrix} -\Delta & 2 \\ 2 & -\Delta \end{matrix}} & \\ & & \Delta \end{pmatrix} \begin{matrix} \uparrow\uparrow \\ \uparrow\downarrow \\ \downarrow\uparrow \\ \downarrow\downarrow \end{matrix}$$

what do you notice that is the same here, but different from $\uparrow\uparrow, \downarrow\downarrow$?

[Solicit suggestions] ~ 30s

Answer

$$\uparrow\uparrow \rightarrow \text{total } S_z = 2$$

$$\uparrow\downarrow, \downarrow\uparrow \rightarrow \text{total } S_z = 0$$

$$\downarrow\downarrow \rightarrow \text{total } S_z = -2$$

How can we understand this?

$\sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y$ can be rewritten in terms of

σ^+ and σ^-

$$\sigma^+ \text{ is defined by } \begin{matrix} \sigma^+ |\downarrow\rangle = |\uparrow\rangle \\ \sigma^+ |\uparrow\rangle = 0 \end{matrix}, \quad \begin{matrix} \sigma^- = (\sigma^+)^\dagger; \\ \sigma^- |\uparrow\rangle = |\downarrow\rangle \\ \sigma^- |\downarrow\rangle = 0 \end{matrix}$$

$$\text{As a result, } \sigma^x = \sigma^+ + \sigma^-$$

$$\sigma^y = -i\sigma^+ + i\sigma^-$$

Exercise

Show that

$$\sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y = 2(\sigma_i^+ \sigma_{i+1}^- + \sigma_i^- \sigma_{i+1}^+)$$

(Use any method you like)

Answer

3-6

$$\begin{aligned} & (\sigma_i^+ + \sigma_i^-) (\sigma_{i+1}^+ + \sigma_{i+1}^-) + (-i\sigma_i^+ + i\sigma_i^-) (-i\sigma_{i+1}^+ + i\sigma_{i+1}^-) \\ &= \sigma_i^+ \sigma_{i+1}^- + \sigma_i^- \sigma_{i+1}^+ + \sigma_i^+ \sigma_{i+1}^+ + \sigma_i^- \sigma_{i+1}^- \\ &+ \left(\begin{array}{cc} \text{"} & \text{"} \\ + & - \end{array} \right) \\ &= 2 (\sigma_i^+ \sigma_{i+1}^- + \sigma_i^- \sigma_{i+1}^+) \end{aligned}$$

Other methods: • show both sides of $=$ act the same on all
basis states

• write the matrices for σ^+ , σ^- , do Kronecker product etc, show matrices equal for both sides.

Result:
$$\frac{H}{J} = \sum_i \Delta \sigma_i^z \sigma_{i+1}^z + 2 (\sigma_i^+ \sigma_{i+1}^- + \sigma_i^- \sigma_{i+1}^+)$$

no effect on z basis states

maintains total z by flipping one $\uparrow \rightarrow \downarrow$ and one $\downarrow \rightarrow \uparrow$

Conclusion: H conserves total σ_z

$$\text{ie } \left[\sum_i \sigma_i^z, H \right] = 0$$

How do we use this? It means that if two basis states have different $\sum_i \sigma_i^z$, then $\langle \psi_1 | H | \psi_2 \rangle = 0$.

\rightarrow so we don't need to find them at all. Instead, just look at groups of states with the same total σ_z

For example, let $N=4$. What are the blocks we can get?

Exercise 1: Find all the different symmetry blocks. Which states are in each one? Confirm the total # of states is 16.

Exercise 2: Construct the restricted H that acts on each block.

Exercise 3: In general, if N is even, what is the total S^z of the largest block? How big is it, as a function of N ? Part 4b.

Answers: ① 4: $\uparrow\uparrow\uparrow\uparrow$

2: $\uparrow\uparrow\uparrow\downarrow, \uparrow\uparrow\downarrow\uparrow, \uparrow\downarrow\uparrow\uparrow, \downarrow\uparrow\uparrow\uparrow$

0: $\uparrow\uparrow\downarrow\downarrow, \uparrow\downarrow\uparrow\downarrow, \uparrow\downarrow\downarrow\uparrow, \downarrow\uparrow\uparrow\downarrow, \downarrow\uparrow\downarrow\uparrow, \downarrow\downarrow\uparrow\uparrow$

-2: $\downarrow\downarrow\downarrow\uparrow, \downarrow\downarrow\uparrow\downarrow, \downarrow\uparrow\downarrow\downarrow, \uparrow\downarrow\downarrow\downarrow$

-4: $\downarrow\downarrow\downarrow\downarrow$

$$\# : \binom{4}{4} + \binom{4}{3} + \binom{4}{2} + \binom{4}{1} + \binom{4}{0} = 16$$

$$\left[2^n = (1+1)^n = \sum_k 1^k 1^{n-k} \binom{n}{k} \right]$$

② 4: $[3\Delta]$

$$2: \begin{bmatrix} \Delta & & & \\ & -\Delta & & \\ & & -\Delta & \\ & & & \Delta \end{bmatrix}, \begin{matrix} XX+YY \\ (+-)+(-+)$$

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \Delta & 1 & 0 & 0 \\ 1 & -\Delta & 1 & 0 \\ 0 & 1 & -\Delta & 1 \\ 0 & 0 & 1 & \Delta \end{bmatrix}$$

0: zz

$$\begin{bmatrix} \Delta & & & & & \\ & -3\Delta & & & & \\ & & -\Delta & & & \\ & & & -\Delta & & \\ & & & & -3\Delta & \\ & & & & & \Delta \end{bmatrix}$$

$(+ -) + (- +)$

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

③

$$\binom{N}{N} + \binom{N}{N-1} + \dots + \binom{N}{0}$$

1 N $\frac{N(N-1)}{2}$... N 1

$\binom{N}{N/2}$

$$\binom{N}{N/2} \times \binom{N}{N/2}$$

of the whole H: $2^N \times 2^N$

How much benefit do we get?

Use Stirling's formula

$$\binom{N}{N/2} = \frac{N!}{(N/2)!(N/2)!}$$

Stirling $\ln(N!) \approx N \ln(N) - N$

$$\begin{aligned}\ln\left(\binom{N}{N/2}\right) &= \ln(N!) - 2\ln(N/2!) \\ &\approx N \ln(N) - N - 2\left(\frac{N}{2} \ln\left(\frac{N}{2}\right) - \frac{N}{2}\right) \\ &= N(\ln(N) - \ln(N/2)) \\ &= N(\ln(N) - \ln(N) + \ln(2)) \\ &= N \ln(2) \\ &= \ln(2^N)\end{aligned}$$

$$\Rightarrow \binom{N}{N/2} \sim 2^N$$

Let's be more precise:

$$\ln(N!) \approx N \ln(N) - N + \frac{1}{2} \ln(2\pi N)$$

$$\text{So } \ln\left(\binom{N}{N/2}\right) \approx \ln(2^N) + \frac{1}{2} \ln(2\pi N) - 2 \cdot \frac{1}{2} \ln(2\pi N/2)$$

$$\binom{N}{N/2} \approx 2^N \cdot \frac{\sqrt{2\pi N}}{2\pi N/2} \approx \frac{2^N}{\sqrt{2\pi N/2}}$$

So the reduction in the size of H is by a factor
 $\sim \sqrt{N}$

This is somewhat better than for Ising (factor of 2),
but still a lot of improvement needed. Want a
method that does not scale exponentially.