Matrices in Quantum Computing
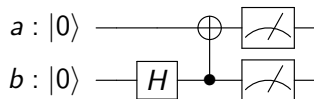
Huan Q. Bui

Matrix Analysis

Professor Leo Livshits
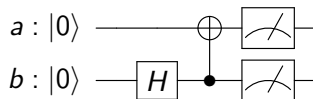
CLAS, May 2, 2019
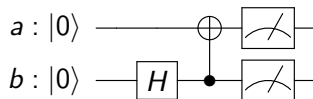
Presentation layout

$a : |0\rangle$ ─── ⊕ ─[measure]─

$b : |0\rangle$ ─[H]─●─[measure]─

Components:
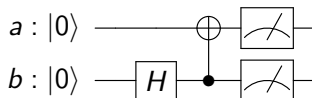
Components:

1. Quantum bits - Qubits

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2. Quantum gates: single and multiple-qubit gates

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2. Quantum gates: single and multiple-qubit gates
3. Measurement

Classical Bit   **Qubit**

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$$a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Quantum Bits - Qubits

Classical Bit **Qubit**

$$a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix} \qquad |a|^2 + |b|^2 = 1$$

Classical Bit   **Qubit**

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$$\boxed{a \, |0\rangle + b \, |1\rangle}$$

Quantum Gates

$\rightarrow$ linear transformations on one or many qubits.

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What does H do to, say $|0\rangle$?

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$a : |0\rangle$ ——— $\oplus$ ——— [measurement]
$b : |0\rangle$ ——— $\boxed{H}$ ● ——— [measurement]

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$$H |0\rangle$$

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$$H |0\rangle = H \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

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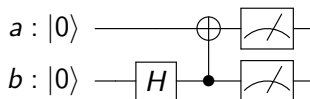
$$H|0\rangle = H \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

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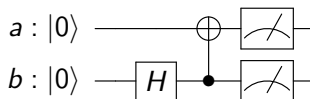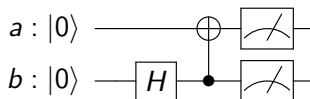$$H \equiv \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

What does H do to, say $|0\rangle$?

$$H |0\rangle = H \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$$

Multiple Qubits

Qubit 1: $a\ket{0} + b\ket{1} = \begin{bmatrix} a \\ b \end{bmatrix}$ Qubit 2: $c\ket{0} + d\ket{1} = \begin{bmatrix} c \\ d \end{bmatrix}$

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Qubit 1: $a\,|0\rangle + b\,|1\rangle = \begin{bmatrix} a \\ b \end{bmatrix}$ Qubit 2: $c\,|0\rangle + d\,|1\rangle = \begin{bmatrix} c \\ d \end{bmatrix}$

$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} a\begin{bmatrix} c \\ d \end{bmatrix} \\ b\begin{bmatrix} c \\ d \end{bmatrix} \end{bmatrix} = \begin{bmatrix} ac \\ ad \\ bc \\ bd \end{bmatrix}.$$

Do this for the basis states

$$|0\rangle \boxtimes |0\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad |0\rangle \boxtimes |1\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad |1\rangle \boxtimes |0\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \quad |1\rangle \boxtimes |1\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

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Notation:

$$|00\rangle = |0\rangle \boxtimes |0\rangle \qquad |01\rangle = |0\rangle \boxtimes |1\rangle$$
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Can see that we have a basis for describing the combined state.

$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = ac\,|00\rangle + ad\,|01\rangle + bc\,|10\rangle + bd\,|11\rangle\,.$$

Elementariness & Entanglement

Not all combined states can be written as $|a\rangle \boxtimes |b\rangle \leftarrow$ **Elementary**.

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even though $xy + 1$ is a legitimate "combined state."

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Kronecker Product

$\mathcal{A}$ is a matrix acting on $|a\rangle$, $\mathcal{B}$ on $|b\rangle$

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If

$$\mathcal{A} = \begin{bmatrix} m & n \\ o & p \end{bmatrix} \quad \text{and } \mathcal{B} = \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix}$$

Kronecker Product

then

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$$\mathcal{A} \otimes \mathcal{B} = \begin{bmatrix} m \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} & n \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} \\ o & p \end{bmatrix}$$

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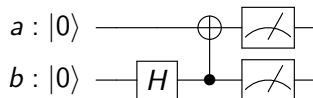
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$$= \begin{bmatrix} mq & mr & ms & nq & nr & ns \\ mt & mu & mv & nt & nu & nv \\ mw & mx & ms & nw & nx & ny \\ oq & or & os & pq & pr & ps \\ ot & ou & ov & pt & pu & pv \\ ow & ox & oy & pw & px & py \end{bmatrix}$$
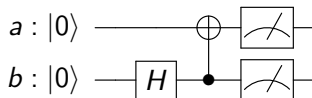
Kronecker Product

Check that $I \left| 0 \right\rangle \boxtimes H \left| 0 \right\rangle = (I \otimes H) \left| 00 \right\rangle$:

Kronecker Product

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$$
\begin{array}{l}
a:\left|0\right\rangle \quad\rule{2cm}{0.4pt}\oplus\rule{0.3cm}{0.4pt}\boxed{\diagup\!\!\!}\rule{0.3cm}{0.4pt} \\
b:\left|0\right\rangle \quad\rule{0.5cm}{0.4pt}\boxed{H}\rule{0.3cm}{0.4pt}\bullet\rule{0.3cm}{0.4pt}\boxed{\diagup\!\!\!}\rule{0.3cm}{0.4pt}
\end{array}
$$

LHS:

$$I\left|0\right\rangle \boxtimes H\left|0\right\rangle$$

Kronecker Product

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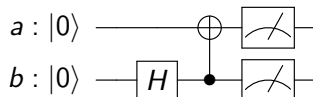

LHS:

$$I \left|0\right\rangle \boxtimes H \left|0\right\rangle = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

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$$
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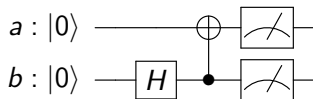b : \left|0\right\rangle
\end{array}
$$

LHS:

$$
I\left|0\right\rangle \boxtimes H\left|0\right\rangle = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}\begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}}\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}\begin{bmatrix} 0 \\ 1 \end{bmatrix}
$$

$$
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$$a : \left| 0 \right\rangle$$
$$b : \left| 0 \right\rangle$$

LHS:

$$
\begin{aligned}
I \left| 0 \right\rangle \boxtimes H \left| 0 \right\rangle &= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\
&= \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\
&= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}
\end{aligned}
$$

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RHS:

$$(I \otimes H)(\left| 00 \right\rangle) = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & \mathcal{O} \\ \mathcal{O} & \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

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Check that $I\left|0\right\rangle \boxtimes H\left|0\right\rangle = (I \otimes H)\left|00\right\rangle$:

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Some properties & Elementariness revisited

$\otimes$ and $\boxtimes$ are very much alike.

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1. Bilinear

Some properties & Elementariness revisited

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$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = (a\,|0\rangle + b\,|1\rangle) \boxtimes (c\,|0\rangle + d\,|1\rangle)$$

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$$= ac \, |00\rangle + ad \, |01\rangle + bc \, |10\rangle + bd \, |11\rangle .$$

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$$= ac \left| 00 \right\rangle + ad \left| 01 \right\rangle + bc \left| 10 \right\rangle + bd \left| 11 \right\rangle.$$

3. Associative

Some properties & Elementariness revisited

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2. Distributive.
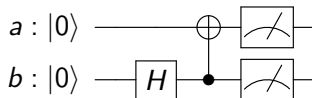
$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = (a\,|0\rangle + b\,|1\rangle) \boxtimes (c\,|0\rangle + d\,|1\rangle)$$

$$= ac\,|00\rangle + ad\,|01\rangle + bc\,|10\rangle + bd\,|11\rangle.$$

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4. NOT commutative.

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4. NOT commutative. Ex: $|01\rangle \neq |10\rangle$.
5. Elementariness.

Some properties and Elementariness revisited

Ex:

Ex:

The Control-NOT gate:

Ex:

$$a : |0\rangle \quad\text{———}\quad \oplus \quad \measuredangle$$
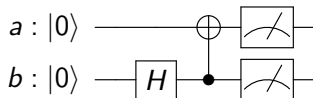$$b : |0\rangle \quad\text{———}\quad \boxed{H} \quad \bullet \quad \measuredangle$$

The Control-NOT gate:

$$CNOT_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$
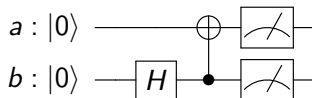
Ex:

The Control-NOT gate:

$$CNOT_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \longrightarrow \begin{cases} |00\rangle \to |00\rangle \\ |10\rangle \to |10\rangle \\ |01\rangle \to |11\rangle \\ |11\rangle \to |01\rangle \end{cases}$$

Ex:

$$a : |0\rangle \;\text{————————}\oplus\!-\!\boxed{\measuredangle}\!-$$
$$b : |0\rangle \;\text{————}\boxed{H}\!-\!\bullet\!-\!\boxed{\measuredangle}\!-$$

The Control-NOT gate:

$$CNOT_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \quad \longrightarrow \quad \begin{cases} |00\rangle \rightarrow |00\rangle \\ |10\rangle \rightarrow |10\rangle \\ |01\rangle \rightarrow |11\rangle \\ |11\rangle \rightarrow |01\rangle \end{cases}$$
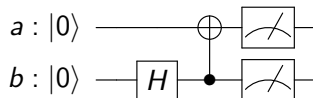
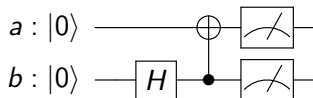Also called "entangled."

Time to decode:

Entanglement Circuit

Time to decode:

1 Step 1:

Entanglement Circuit

Time to decode:

$$a : |0\rangle \quad \oplus \quad \angle$$
$$b : |0\rangle \quad H \quad \bullet \quad \angle$$

1 Step 1:

$$a : |0\rangle \rightarrow |0\rangle$$

$$b : |0\rangle \rightarrow \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$$

$$\left| a'b' \right\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix}^{\top}$$
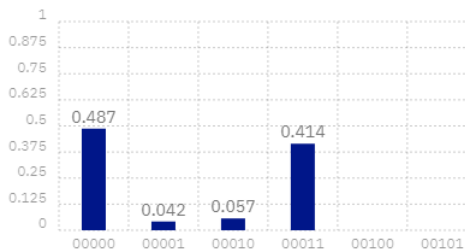
Entanglement Circuit

2 Step 2:

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$$CNOT_b \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix}$$

Entanglement Circuit

2 Step 2:

$$
CNOT_b \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}
$$

which is:

$$
\frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \left| 00 \right\rangle + \frac{1}{\sqrt{2}} \left| 11 \right\rangle \leftarrow \textbf{Entangled}
$$

Quantum State: Computation Basis

Tensor Product

$\otimes$ and $\boxtimes$ are really "the same!"

Huan Q. Bui (Colby College)   Matrices in Quantum Computing   CLAS, May 2, 2019   19 / 24

$\otimes$ and $\boxtimes$ are really "the same!" $\rightarrow$ Tensor products.

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Why tensor product?

Tensor Product

$\otimes$ and $\boxtimes$ are really "the same!" $\rightarrow$ Tensor products.
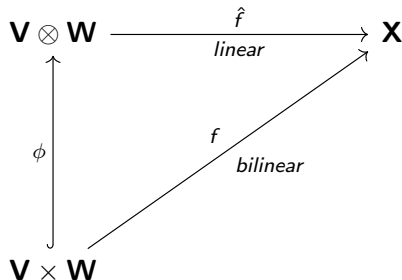
Why tensor product?

Postulate (QM):

The state space of a composite physical system is the *tensor product* of the state spaces of the component physical systems.

$$\mathbf{V} \otimes \mathbf{W} \xrightarrow[\textit{linear}]{\hat{f}} \mathbf{X}$$

ϕ

f

$\textit{bilinear}$

$\mathbf{V} \times \mathbf{W}$

Roughly speaking...

Giving the $\hat{f} : \mathbf{V} \otimes \mathbf{W} \xrightarrow{\text{linear}} \mathbf{X}$ is the same as giving $f : \mathbf{V} \times \mathbf{W} \xrightarrow{\text{bilinear}} \mathbf{X}$.
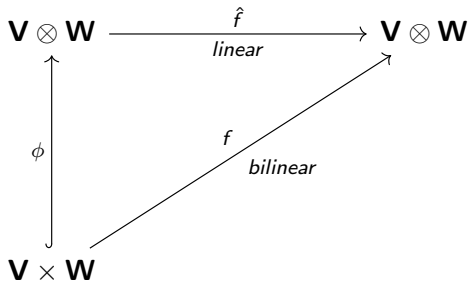$f = \hat{f} \circ \phi$

Tensor Product

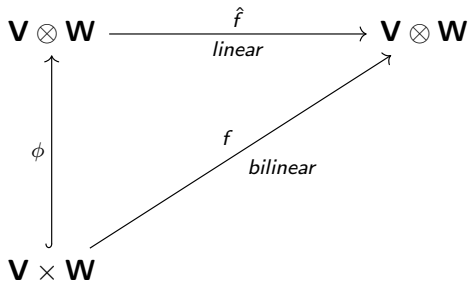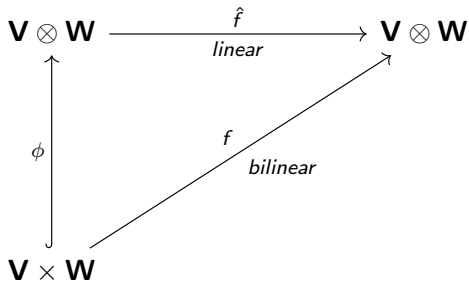If the target space $\mathbf{X}$ is $\mathbf{V} \otimes \mathbf{W}$. $\mathcal{L}$ is an operator on $\mathbf{V}$, $\mathcal{M}$ on $\mathbf{W}$,

If the target space **X** is $\mathbf{V} \otimes \mathbf{W}$. $\mathcal{L}$ is an operator on **V**, $\mathcal{M}$ on **W**,

Tensor Product

If the target space **X** is $\mathbf{V} \otimes \mathbf{W}$. $\mathcal{L}$ is an operator on **V**, $\mathcal{M}$ on **W**,

$$\mathcal{L}[v] \otimes \mathcal{M}[w]$$

Tensor Product

If the target space **X** is $\mathbf{V} \otimes \mathbf{W}$. $\mathcal{L}$ is an operator on **V**, $\mathcal{M}$ on **W**,

$$(\mathcal{L} \otimes \mathcal{M})(v \otimes w) \qquad \mathcal{L}[v] \otimes \mathcal{M}[w]$$

Tensor Product

If the target space $\mathbf{X}$ is $\mathbf{V} \otimes \mathbf{W}$. $\mathcal{L}$ is an operator on $\mathbf{V}$, $\mathcal{M}$ on $\mathbf{W}$,

$\rightarrow$ by uniqueness

$$(\mathcal{L} \otimes \mathcal{M})(v \otimes w) = \mathcal{L}[v] \otimes \mathcal{M}[w]$$

Tensor Product & Kronecker Product

ν a basis for **V**, ω for **W** $\rightarrow$ can make a basis τ for **V** $\otimes$ **W**

ν a basis for **V**, ω for **W** $\rightarrow$ can make a basis τ for **V** $\otimes$ **W**

$$\begin{array}{ccc}
\mathbf{V} \otimes \mathbf{W} & \xrightarrow[\text{linear}]{\mathcal{L} \otimes \mathcal{M}} & \mathbf{V} \otimes \mathbf{W} \\
\big\downarrow {\scriptstyle \{\,\}_\tau} & & \big\uparrow {\scriptstyle \mathcal{A}_\tau} \\
\mathbb{C}^{nm} & \xrightarrow[\text{linear}]{[\mathcal{L} \otimes \mathcal{M}]_{\tau \leftarrow \tau}} & \mathbb{C}^{nm}
\end{array}$$

Tensor Product & Kronecker Product

ν a basis for $\mathbf{V}$, ω for $\mathbf{W}$ $\rightarrow$ can make a basis τ for $\mathbf{V} \otimes \mathbf{W}$

$$
\begin{array}{ccc}
\mathbf{V} \otimes \mathbf{W} & \xrightarrow[\text{linear}]{\mathcal{L} \otimes \mathcal{M}} & \mathbf{V} \otimes \mathbf{W} \\
\Big\downarrow {\{\ \}_\tau} & & \Big\uparrow {\mathcal{A}_\tau} \\
\mathbb{C}^{nm} & \xrightarrow[\text{linear}]{[\mathcal{L} \otimes \mathcal{M}]_{\tau \leftarrow \tau}} & \mathbb{C}^{nm}
\end{array}
$$

$$
\boxed{[\mathcal{L} \otimes \mathcal{M}]_{\tau \leftarrow \tau} = [\mathcal{L}]_{\nu \leftarrow \nu} \otimes [\mathcal{M}]_{\omega \leftarrow \omega}}
$$

Recap

- How a 2-qubit entangling circuit works

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- Qubits, quantum gates as matrices

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- Qubits, quantum gates as matrices
- Kronecker product
- Entanglement
- Tensor product
- Why quantum computer?

References

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