HONGNING YUAN

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EDUCATION Columbia University, New York, USA

Master of Science in Computer Science Expected Dec 2017

• Current GPA: 3.42

City University of Hong Kong, Kowloon, Hong Kong

Bachelor of Science in Computer Science

Jun 2016

• Graduated with First Class Honors. Cumulative GPA: 3.5 (Top 10%)

PROJECT EXPERIENCE

Step by step - Walking, Running and Ranking

Dec 2016 - Jan 2017

An individual iOS pemometer and running app

- Designed and implemented full running app functionality (GPS tracking, logging etc.)
- Provided global leaderboard feature for running distances
- Implemented user registration and integrated Facebook/Google log in
- · Published on App Store

Going Viral Nov 2016

A web application that simulates the burst and spread of a plague.

- Collected real life flight data (over 250000 airline records) for simulation
- Built with Spark, Kafka, Django and Bootstrap
- Deployed on Amazon Web Services

Linux Weighted Round-Robin Scheduler

Oct 2016

A start-up boosted custom Linux scheduler

- Built the scheduler from scratch in a three-person team
- Implemented the load-balancing feature
- The scheduler functioned well in Huawei Honor 5X Android phone

WORK

The Hongkong and Shanghai Banking Corporation, Hong Kong

EXPERIENCE Industrial placement trainee, Software Delivery

Aug 2014 – Jun 2015

- Developed and tested the banking web application
- Tested the new phone banking hotline system
- Provided general support to the development team

RESEARCH

Chinese Academy of Sciences

EXPERIENCE

Research Student, Shenzhen Institutes of Advanced Technology

Jun 2015 – Aug 2015

- Topic:Facility location problems with optional preference
- Proposed the new optional preference model in the field and provided corresponding solutions

Kyushu University

Research Student, Multi-agent Systems Laboratory

Dec 2015 – Jan 2016

- Topic: False-name-proof Mechanism Design without Money
- Explored the optional preference model under false-name-proof settings

PUBLICATIONS

Hongning YUAN, Kai Wang, Ken C.K. Fong, Yong Zhang, Minming Li. 'Facility Location Games with Optional Preference' in 22nd European Conference on Artificial Intelligence, 29 August–2

September 2016, The Hague, The Netherlands

ACADEMICBronze Medal, ACM ICPC 2015 Asia Beijing Regional Contest2015HONORSDean's List, College of Science and Engineering, CityU2015& AWARDSCityU Mainland Student Scholarship2012 – 2016

SKILL SET Programming languages: Swift, Java, C++, Python, C#

Toolkits: iOS dev, Django, AWS, MYSQL