

Python Standard Library

: Python

10/06/07 20:10:08

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- 0.2
- 0.3.
- 0.4.

1.
 - 1.1.
 - 1.2 `__builtin__`
 - 1.3 `exceptions`
 - 1.4 `os`
 - 1.5 `os.path`
 - 1.6 `stat`
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 - 1.10 `cmath`
 - 1.11 `operator`
 - 1.12 `copy`
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 - 1.14 `atexit`
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 - 2.2 `fileinput`
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 - 2.5 `StringIO`
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 - 2.8 `UserDict`
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- 2.14. getpass
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- 2.17. random
- 2.18. vrandom
- 2.19. md5
- 2.20. sha
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- 2.22. rotor
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- 5. 7. formatter
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- 6. 1.
- 6. 2. rfc822
- 6. 3. mimetools
- 6. 4. MimeWriter
- 6. 5. mailbox
- 6. 6. mailcap
- 6. 7. mimetypes
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- 7. 1.
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- 7. 22. cgi
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8.

- o 8.1. local e
- o 8.2. unicodedata
- o 8.3. ucnhash

9.

- o 9.1.
- o 9.2. i nghdr
- o 9.3. sndhdr
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- o 9.6. sunau
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- o 9.8. wave
- o 9.9. audi odev
- o 9.10. wi nsound

10.

- o 10.1.
- o 10.2. anydbm
- o 10.3. whi chdb
- o 10.4. shel ve
- o 10.5. dbhash
- o 10.6. dbm
- o 10.7. dumbdbm
- o 10.8. gdbm

11.

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- o 11.3. bdb
- o 11.4. profi l e
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- o 11.6. tabnanny

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- o 12.2. fcntl
- o 12.3. pwd
- o 12.4. grp
- o 12.5. ni s
- o 12.6. curses
- o 12.7. termi os
- o 12.8. tty
- o 12.9. resource
- o 12.10. sysl og
- o 12.11. nsvcr t
- o 12.12. nt
- o 12.13. _wi nreg

- o 12.14. posix
- 13.
 - o 13.1. dospath
 - o 13.2. macpath
 - o 13.3. ntpath
 - o 13.4. posixpath
 - o 13.5. strop
 - o 13.6. imp
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 - o 13.10. py_compile
 - o 13.11. compileall
 - o 13.12. hooks
 - o 13.13. lincache
 - o 13.14. macurl2path
 - o 13.15. nturl2path
 - o 13.16. tokenize
 - o 13.17. keyword
 - o 13.18. parser
 - o 13.19. symbol
 - o 13.20. token

- 14.
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 - o 14.2. pycbr
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 - o 14.13. grep
 - o 14.14. dircache
 - o 14.15. dircmp
 - o 14.16. cmp
 - o 14.17. cmpcache
 - o 14.18. util
 - o 14.19. soundex
 - o 14.20. timing
 - o 14.21. posixfile

- o 14. 22. bi sect
- o 14. 23. knee
- o 14. 24. tzparse
- o 14. 25. regex
- o 14. 26. reesub
- o 14. 27. reconver t
- o 14. 28. regex_syntax
- o 14. 29. fi nd

15. Py 2 0

16.

"We'd like to pretend that 'Fredrik' is a role, but even hundreds of volunteers couldn't possibly keep up. No, 'Fredrik' is the result of crossing an http server with a spamfilter with an emacs whatsit and some other stuff besides."

- Gordon Millan, June 1998

Python 2 0

200

360

Q. 1.

"Those people who have nothing better to do than post on the Internet all day long are rarely the ones who have the most insights."

- Jakob Nielsen, December 1998

Python, Python
comp. lang. python

3,000

Python

bug

fredrik@pythonware.com.

<http://www.pythonware.com/people/fredrik/librarybook.htm>

Tkinter?

() Tkinter ui (user-interface :)
Tkinter .

<http://www.pythonware.com/people/fredrik/tkinterbook.htm>. (,
404)

DocBook SGM , Secret Labs'
PythonWorks, Excelsior Documentor, James Clark's Jade DSSSL processor,
Norm Walsh's DocBook stylesheets, Python .

: Tim Peters, Guido van Rossum, David Ascher, Mark Lutz,
Rael Dornfest, PythonWare : Matthew Ellis, Hakan Karlsson,
Rune Ulén.

Lenny Meinelner, SGM ,
Christien Shangraw CD (,
<http://examples.oreilly.com/pythonsl> , 404,).

Q. 2

:

e. g. Python

Q. 3

Python 1.5.2 Python 2.0
Python 2.4/2.5

Windows, Solaris,
Linux

(?)

"-example-"
" "
- (the eff-bot guide to) The Standard Python Library.

CD (
<http://examples.oreilly.com/pythonsl>).
<http://www.pythonware.com/people/fredrik/librarybook.htm>. (ft,
404. ~)

Q. 4.

Python QQ : 43680167

Feather () QQ 85660100

1.

"Since the functions in the C runtime library are not part of the Win32 API, we believe the number of applications that will be affected by this bug to be very limited."

- Microsoft, January 1999

1. 1.

Python , Python ,

Python

1.1.1.

`int, range...)` `__builtin__`, `(len, exceptions`

Python, .

1.1.2

Python POSIX API C .

`(: os ;`
`time/datetime) os.path ;`

[! Feather : datetime Py2 3 ,]

Python
/

1.1.3

`. math` `. string`
`(pi, e), cmath`
`math` .

1.1.4

re Python .

1.1.5

`sys`
`operator` , `copy` .
`, Python 2 0 gc` .

1.2 __builtin__

Python . Python ;
Python .

1.2.1.

Python . Example 1-1 .
apply

1.2.1.1. Example 1-1. apply

File: builtin-apply-example-1.py

```
def function(a, b):  
    print a, b  
  
apply(function, ("whether", "canada?"))  
apply(function, (1, 2 + 3))
```

```
whether canada?  
1 5
```

Example 1-2 . apply 3

1.2.1.2 Example 1-2 apply

File: builtin-apply-example-2.py

```
def function(a, b):  
    print a, b  
  
apply(function, ("crunchy", "frog"))
```

```

apply(function, ("crunchy",), {"b": "frog"})
apply(function, (), {"a": "crunchy", "b": "frog"})

```

```

crunchy frog
crunchy frog
crunchy frog

```

```

apply

```

. Example 1-3 .

1.2 1.3. Example 1-3. apply

File: built-in-apply-example-3.py

```

class Rectangle:
    def __init__(self, color="white", width=10, height=10):
        print "create a", color, self, "sized", width, "x", height

```

```

class RoundedRectangle(Rectangle):
    def __init__(self, **kw):
        apply(Rectangle.__init__, (self,), kw)

```

```

rect = Rectangle(color="green", height=

```

```

100, width=100) rect= RoundedRectangle(color=

```

```

"blue",

```

```

height = 20) < /FONT> <
FONT face= >

```

create a green <Rectangle instance at 8c8260> sized 100 x 100
 create a blue <RoundedRectangle instance at 8c84c0> sized 10 x 20

```
Python 2.0
def function(*args, **kwargs):
    :

result = function(*args, **kwargs)
result =
apply(function, args, kwargs) < /FONT
>
```

1.2.2

```
Python
import
from import
import
__import__
. Example 1-4
( )
"-plugin"
```

1.2.2.1. Example 1-4. __import__

File: builtin-import-example-1.py

```
import glob, os

modules = []

for module_file in glob.glob("*-plugin.py"):
    try:
        module_name, ext =
os.path.splitext(os.path.basename(module_file))
        module = __import__(module_name)
        modules.append(module)
    except ImportError:
        pass # ignore broken modules

# say hello to all modules
for module in modules:
    module.hello()
```

example-plugin says hello

```
plugin
import sys, Python "-" (hyphens).
        "-" .
```

Example 1-5 Example 1-4 plugin .

1.2.2.2 Example 1-5. Plugin

File: example-plugin.py

```
def hello():
    print "example-plugin says hello"
```

Example 1-6

1.2.2.3 Example 1-6. __import__

File: builtin-import-example-2.py

```
def getfunctionbyname(module_name, function_name):
    module = __import__(module_name)
    return getattr(module, function_name)
```

```
print repr(getfunctionbyname("dummy", "open"))
```

<function open at 794fa0>

(lazy module loading).

Example 1-7 string .

1.2.2.4 Example 1-7. __import__

File: builtin-import-example-3.py

```
class LazyImport:
    def __init__(self, module_name):
        self.module_name = module_name
```

```

    self.module = None
    def __getattr__(self, name):
        if self.module is None:
            self.module = __import__(self.module_name)
        return getattr(self.module, name)

string = LazyImport("string")

print string.lowercase

abcdefghijklmnopqrstuvwxyz

```

Python . [Example 1-8 #eg-1-8
3 hello.py .

1.2.2.5. Example 1-8 reload

File: builtin-reload-example-1.py

```

import hello
reload(hello)
reload(hello)

```

```

hello again, and welcome to the show
hello again, and welcome to the show
hello again, and welcome to the show

```

```

reload .

```

```

[! Feather : ^ , .]

```

```

, , ( ).
, from import .

```

1.2.3

```
dir
Python 2.7.10 :: Anaconda2 (root) [x86_64]
dir
```

1.2.3.1. Example 1-9. dir

File: builtin-dir-example-1.py

```
def dump(value):
    print value, "=>", dir(value)
```

```
import sys
```

```
dump(0)
dump(1.0)
dump(0.0j) # complex number
dump([]) # list
dump({}) # dictionary
dump("string")
dump(len) # function
dump(sys) # module
```

```
0 => []
1.0 => []
0j => ['conjugate', 'imag', 'real']
[] => ['append', 'count', 'extend', 'index', 'insert',
      'pop', 'remove', 'reverse', 'sort']
{} => ['clear', 'copy',
      'get', 'has_key',
```

```

'items', 'keys', 'update', 'values']
string =
    > [] <built-in function
len> = > ['__doc__', '__
        __name__', '__
        __self__']
<module 'sys' (built-in)> =
    > ['__doc__', '__name__',
        '__stderr__', '__stdin__', '__stdout__', 'argv',
        'builtin_module_names', 'copyright', 'dllhandle',
        'exc_info', 'exc_type', 'exec_prefix', 'executable',
        ...

```

Example 1-10 getmembers

1.2.3.2 Example 1-10. dir

File: builtin-dir-example-2.py

```

class A:
    def a(self):
        pass
    def b(self):
        pass

class B(A):
    def c(self):
        pass
    def d(self):
        pass

def getmembers(klass, members=None):
    # get a list of all class members, ordered by class
    if members is None:
        members = []
    for k in klass.__bases__:
        getmembers(k, members)
    for m in dir(klass):
        if m not in members:
            members.append(m)
    return members

print getmembers(A)

```



```
print getmembers(B)
print getmembers(IOError)
```

<

FONT face=

>

```
[ '_ _doc_ _', '_ _module_ _', 'a', 'b' ]
['_ _doc_ _', '_ _module_ _', 'a', 'b', 'c', 'd' ]
['_ _doc_ _', '_ _getitem_ _', '_ _init_ _', '_ _module_ _', '_ _str_ _']
```

```
getmembers
.
.
.
```

```
[! Feather :
]
```

```
vars
vars , ( locals() ).
Example 1-11 .
```

1.2.3.3. Example 1-11. vars

File: builtin-vars-example-1.py

```
book = "Library2"
pages = 250
scripts = 350
```

```
print "the %(book)s book contains more than %(scripts)s scripts" %vars()
```

the library book contains more than 350 scripts

1.2.4.

```
Python
:
:
```

```
def function(value):
    print value
function(1)
function(1.0)
function("one")
```

type (Example 1-12)
type descriptor () , Python

1.2.4.1. Example 1-12 type

File: builtin-type-example-1.py

```
def dump(value):  
    print type(value), value
```

```
dump(1)  
dump(1.0)  
dump("one")
```

```
<type 'int'> 1  
<type 'float'> 1.0  
<type 'string'> one
```

is (?)
(Example 1-13).

1.2.4.2 Example 1-13 type

File: builtin-type-example-2.py

```
def load(file):  
    if isinstance(file, type("")):  
        file = open(file, "rb")
```

```

        return file.read()

print len(load("samples/sample.jpg")), "bytes"
print len(load(open("samples/sample.jpg", "rb"))), "bytes"

```

4672 bytes
4672 bytes

```

callable, Example 1-14,
(apply)., lambda,
__call__., True.

```

1.2.4.3. Example 1-14. callable

File: builtin-callable-example-1.py

```

def dump(function):
    if callable(function):
        print function, "is callable"
    else:
        print function, "is *not* callable"

```

```

class A:
    def method(self, value):
        return value

```

```

class B(A):
    def __call__(self, value):
        return value

```

```

a = A()
b = B()

```

```

dump(0) # simple objects
dump("string")
dump(callable)

```

```
dump(dump) # functi on
```

```
dump(A) # cl asses
```

```
dump(B)
```

```
dump(B. method)
```

```
dump(a) # i nstances
```

```
dump(b)
```

```
dump(b. method)
```

```
<
```

FONT

```
face =
```

```
>
```

```

0 is *not* callable
string is *not* callable
<built-in function callable> is callable
<function dump at 8ca320> is callable
A is callable
B is callable
<unbound method A.method> is callable
<A instance at 8caa10> is *not* callable
<B instance at 8cab00> is callable
<method A.method of B instance at 8cab00> is callable

```

```

class A:
    def __call__(self):
        pass

A = A()

operator = A.__call__

A()

Python
(special class type),
(special instance type).

type
!
instance
Example 1-15
instance

```

1.2.4.4. Example 1-15. instance

File: builtin-instance-example-1.py

```
class A:  
    pass
```

```
class B:  
    pass
```

```
class C(A):  
    pass
```

```
class D(A, B):  
    pass
```

```
def dump(object):  
    print object, "=>",  
    if isinstance(object, A):  
        print "A",  
    if isinstance(object, B):  
        print "B",  
    if isinstance(object, C):  
        print "C",  
    if isinstance(object, D):  
        print "D",  
    print
```

```
a = A()  
b =
```

```
B() c=
```

C()

d =

D()

dump(a) dump(b)

dump(c)

dump(d)

dump(O)

dump("string") < /FONT

> < FONT

face =

>


```

<A instance at 8ca6d0> => A
<B instance at 8ca750> => B
<C instance at 8ca780> =
> A C
<D instance at 8ca7b0> = >
A B D O = >
string =
>

```

```

issubclass
Example 1-16
, instance
TypeError
issubclass

```

1.2.4.5. Example 1-16 issubclass

File: builtin-issubclass-example-1.py

```

class A:
    pass

class B:
    pass

class C(A):
    pass

class D(A, B):
    pass

def dump(object):
    print object, "=>",
    if issubclass(object, A):
        print "A",
    if issubclass(object, B):
        print "B",
    if issubclass(object, C):
        print "C",

```

```

    if isinstance(object, D):
        print "D",
    print

dump(A)
dump(B)
dump(C)
dump(D)
dump(O)
dump("string")

```

```

A => A
B => B
C => A C
D = >
A B D
O =
>

```

Traceback (innermost last):

File "builtin-issubclass-example-1.py", line 29, in ?

File "builtin-issubclass-example-1.py", line 15, in dump

TypeError: arguments must be classes

1.2.5. Python

Python . eval

Python .
Python . Example 1-17 .

1.2.5.1. Example 1-17. eval

File: builtin-eval-example-1.py

```
def dump(expression):  
    result = eval(expression)  
    print expression, "=>", result, type(result)
```

```
dump("1")  
dump("1.0")  
dump("'string'")  
dump("1.0 + 2.0")  
dump("'*' * 10")  
dump("len('world')")
```

<

```
FONT  
face =  
>
```

```
1 => 1 <type 'int'>  
1.0 => 1.0 <type 'float'>  
'string' = > string  
<type 'string'> 1.0 +  
2.0 = >  
3.0 <type 'float'> '*' * 10=  
> ***** <type 'string'> len('world') =  
> 5 <type 'int'>
```

eval
os
__import__
(Example 1-18).

1.2.5.2 Example 1-18 eval

File: builtin-eval-example-2.py

```
print eval("__import__('os').getcwd()")
print eval("__import__('os').remove('file')")
```

```
/home/fredrik/librarybook Traceback (innermost
last): File "builtin-eval-example-2", line 2, in
? File "<string>", line 0, in ?
os.error: (2, 'No such file or directory')
```

os.error, *Python* !

, eval 2, :

```
>>> print eval("__import__
_('os').remove('file')", {}) Traceback
(innermost last): File "<stdin>", line 1, in
? File "<string>", line 0, in ?
os.error: (2, 'No such file or directory')
```

.... *os.error* .

Python , —
builtins (), :

```
>>> namespace = {} >>>
print eval("__import__ _('os').remove('file')", namespace)
Traceback (innermost last):
File "<stdin>", line 1, in ? File
"<string>", line 0, in ? os.error: (2,
```


1.2.6

eval (Example 1-20), compile

exec (Example 1-20).

1.2.6.1. Example 1-20. compile

File: builtin-compile-example-1.py

```
NAME = "script.py"
```

```
BODY =
```

```
""" print
'owl-stretching time' """
try:
```

```
compile(BODY,
        NAME, "exec") except
SyntaxError, v: print
    "syntax error:", v, "in", NAME #
```

syntax error: invalid syntax in script.py

< /FONT

>

, compile , exec
, Example 1-21 .

1.2.6.2 Example 1-21.

File: builtin-compile-example-2.py

```

BODY = """
print 'the ant, an introduction'
"""

code = compile(BODY, "<script>", "exec")

print code

exec code

< FONT

face =

>

<code object ? at 8c6be0, file"<script>", line 0>
the ant, an introduction

```

Example 1-22 . write
, indent dedent .

1.2.6.3. Example 1-22

File: builtin-compile-example-3.py

```

import sys, string

class CodeGeneratorBackend:
    "Simple code generator for Python"

    def begin(self, tab="\t"):
        self.code = []
        self.tab = tab
        self.level = 0

```

```
def end(self):
    self.code.append("") # make sure there's a newline at the end
    return compile(string.join(self.code, "\n"), "<code>", "exec")
```

```
def write(self, string):
    self.code.append(self.tab * self.level + string)
```

```
def indent(self):
    self.level = self.level +
```

1 # in

2 0 and

Later, this can be written

```
as: self.level +=
    1 def
    dedent(self): if
    self.level =
```

=

0.

```
raise SyntaxError, "internal error in
```

code generator"

```
self.level =
    self.level - 1
```

or:

```
self.level -=
```

1

#

```
# try
```



```
it out!  
c =
```

CodeGeneratorBackend()

```
c.begin() c.write("for  
    i in range(5):") c.indent()  
    c.write("print 'code generation made easy!'") c.dedent() exec  
c.end() < /FONT > < FONT
```

```
face =
```

>

```
code generation made easy!  
code generation made easy!  
code generation made easy!  
code generation made easy!  
code generation made easy!
```

Python `execfile` , , ,
Example 1-23 .

1.2.6.4. Example 1-23. `execfile`

File: builtin-execfile-example-1.py

```
execfile("hello.py")
```

```
def EXECFILE(filename, locals=None, globals=None):  
    exec compile(open(filename).read(), filename, "exec") in locals,  
    globals
```

```
EXECFILE("hello.py")
```

<

FONT face= >

```
hello again, and welcome to the show  
hello again, and welcome to the show
```

Example 1-24

Example 1-23

hello.py

1.2.6.5. Example 1-24. hello.py

File: hello.py

```
print "hello again, and welcome to the show"
```

1.2.7. __builtin__

Python

```
__builtin__.  
open  
Example 1-25
```

1.2.7.1. Example 1-25. __builtin__

File: builtin-open-example-1.py

```
def open(filename, mode="rb"):
    import __builtin__
    file = __builtin__.open(filename, mode)
    if file.read(5) not in("GIF87", "GIF89"): raise
```

```
IOError, "not a GIF
file" file.seek(0) return file
fp =
```

```
open("samples/sample.gif")
print
len(fp.read()), "bytes"
```

```
fp =
open("samples/sample.jpg") print
```

```
len(fp.read()), "bytes"
< /FONT> <
```

FONT

face=

>

3565 bytes

Traceback (innermost last):

File "builtin-open-example-1.py", line 12, in ?

File "builtin-open-example-1.py", line 5, in open

IOError: not a GIF file

[! Feather : open() ? GIF

file() open() ,]

1.3 exceptions

exceptions Python

, _builtin_ . ,

1.5.2 , 2.0 .

:

- *Exception* . ()
- *SystemExit(Exception)* sys.exit . try-except
- *StandardError(Exception)* (*SystemExit*) .
- *KeyboardInterrupt(StandardError)* " Control - C " try-except
- *ImportError(StandardError)* Python
- *EnvironmentError* . (, bug) .
- *IOError(EnvironmentError)* I/O .
- *OSError(EnvironmentError)* os .
- *WindowsError(OSError)* os Windows .
- *NameError(StandardError)* Python
- *UnboundLocalError(NameError)* , 2.0 ;
 NameError .
- *AttributeError(StandardError)* , Python ()
- *SyntaxError(StandardError)* ,
- (2.0) *IndentationError(SyntaxError)*
 2.0 ,
 SyntaxError .

```

• (2.0) TabError(IndentationError), -tt
    2.0
    SyntaxError
• TypeError(StandardError),
• AssertionError(StandardError) assert (
    false).
• LookupError(StandardError)
• IndexError(LookupError), (
    )
• KeyError(LookupError) (
    )
• ArithmeticError(StandardError)
• OverflowError(ArithmeticError) (
    ).
• ZeroDivisionError(ArithmeticError), 0
• FloatingPointError(ArithmeticError),
• ValueError(StandardError),
• (2.0) UnicodeError(ValueError), Unicode
    2.0
• RuntimeError(StandardError),
• NotImplementedError(RuntimeError),
• SystemError(StandardError),
    (
    "eval _code2: NULL
    global s" ) 5 (
    raise SystemError).
• MemoryError(StandardError),
    ;
    Exception (
    __str__ . Example 1-26
    ) ,
    excepti ons

```

1.3.0.1. Example 1-26. excepti ons

File: excepti ons-exampl e-1. py

```

# python imports this module by itself, so the following
# line isn't really needed

```

```

# python
# import exceptions

class HTTPError(Exception):
    # indicates an HTTP protocol error
    def __init__(self, url, errcode, errmsg):
        self.url = url
        self.errcode = errcode
        self.errmsg =

    def __str__(self):
        return ( "<HTTPError for %s: %s %s>"
                % (self.url,
                   self.errcode, self.errmsg)
              )
    try:
        raise HTTPError("http://www.python.org/foo", 200, "Not
                          Found")
    except
        HTTPError, error: print "url", "="

>", error.url
print "errcode", "=>", error.errcode
print "errmsg", "="
>,

error.errmsg raise #
reraise exception
< /FONT

```

>

```
<
FONT face=
>
```

```
url => http://www.python.org/foo
errcode => 200
errmsg =
> Not Found
Traceback (innermost last):
  File "exceptions-example-1", line 16, in ?
HTTPError: <HTTPError for http://www.python.org/foo: 200 Not Found>
```

1.4. os

, posix module. os

1.4.1.

open / file , Example 1-27 .
os .

1.4.1.1. Example 1-27. os

File: os-example-3.py

```
import os
import string
```

```
def replace(file, search_for, replace_with):
```

```

# replace strings in a text file

back = os.path.splitext(file)[0] + ".bak"
temp = os.path.splitext(file)[0] + ".tmp"

try:
    # remove old temp file, if any
    os.remove(temp)
except os.error:
    pass

fi = open(file)
fo = open(temp, "w")

for s in

fi.readlines(): fo.write(string.replace(s,
search_for, replace_with))

fi.close() fo.close() try: #
    remove old backup file, if any os.remove(back)

except os.error: pass #
rename original to backup...

os.rename(file,
    back) # ...and temporary to original os.rename(temp,
    file)
# #
    try

it out!
file =

```



```
"samples/sample.txt"
```

```
    replace(file,  
"hello", "jena")  
    replace(file,  
"jena", "hello")  
< /FONT
```

>

1.4.2

os

listdir () , (.
Example 1-28 . Unix Windows (.
..) .

1.4.2.1. Example 1-28. os

File: os-example-5.py

```
import os

for file in os.listdir("samples"):
    print file
```

```
sample.au
sample.jpg
sample.wav
...
```

getcwd chdir . Example 1-29

1.4.2.2 Example 1-29. os

File: os-example-4.py

```
import os

# where are we?
cwd = os.getcwd()
print "1", cwd

# go down
```

```
os.chdir("samples")
print "2", os.getcwd()
```

```
# go back up
os.chdir(os.pardir)
print "3", os.getcwd()
```

```
1 /matter/librarybook
2 /matter/librarybook/samples
3 /matter/librarybook
```

```
nakedirs removedirs
```

Example 1-30 .

1. 4. 2 3. Example 1-30. os /

File: os-example-6.py

```
import os
```

```
os.makedirs("test/multiple/levels")
```

```
fp =
```

```
open("test/multiple/levels/file", "w") fp.write("inspector
praline") fp.close()
#
```

```
remove the file os.remove("test/multiple/levels/file")
#
```

and all empty directories above it `os.removedirs("test/multiple/levels")`

<

/FONT

>

`removedirs` `mkdir`

`mkdir` `Example 1-31`

1. 4. 2. 4. `Example 1-31.` `os` `/`

File: `os-example-7.py`

`import os`

`os.mkdir("test")`

`os.mkdir("test")`

`os.mkdir("samples") # this will fail`

Traceback (innermost last):

File "`os-example-7`", line 6, in ?

OSError: [Errno 41] Directory not empty: '`samples`'

shutil rmtree .

1.4.3

stat Example 1-32 .
(stat_result, 10), st_mode (
, st_ino (inode number), st_dev (device), st_nlink (number of hard
links), st_uid (UID), st_gid (UID), st_size (
,), st_atime (), st_mtime (),
st_ctime (); Unix /metadata ,
Windows) - .
[! Feather : 9 . , , struct.]

1.4.3.1. Example 1-32 os

File: os-example-1.py

```
import os
import time

file = "samples/sample.jpg"

def dump(st):
    mode, ino, dev, nlink, uid, gid, size, atime, mtime, ctime = st
    print "- size:", size, "bytes"
    print "- owner:", uid, gid
    print "- created:", time.ctime(ctime)
    print "- last accessed:", time.ctime(atime)
    print "- last modified:", time.ctime(mtime)
    print "- mode:", oct(mode)
    print "- inode/dev:", ino, dev

#
# get stats for a filename

st =

os.stat(file)
```

```
print "stat",
```

```
file dump(st)
```

```
print ## get stats for an open file fp =
```

```
open(file)
```

```
st =
```

```
os.fstat(fp.fileno())
```

```
print "fstat",
```

```
file
```

```
dump(st) <
```

```
/FONT >
```

```
< FONT
```

```
T
```

```
face =
```

>

```
stat samples/sample.jpg
```

- size: 4762 bytes
- owner: 0 0
- created: Tue Sep 07 22:45:58 1999
- last accessed: Sun Sep 19 00:00:00 1999
- last modified: Sun May 19 01:42:16 1996
- mode: 0100666
- inode/dev: 0 2

```
fstat samples/sample.jpg
```

- size: 4762 bytes
- owner: 0 0
- created: Tue Sep 07 22:45:58 1999
- last accessed: Sun Sep 19 00:00:00 1999
- last modified: Sun May 19 01:42:16 1996
- mode: 0100666
- inode/dev: 0 0

```
Uni x                               ,      (st_inode , st_dev )
Uni x                               ,
```

```
stat
```

```
1-33      chmod      utime
```

Example

1. 4. 3. 2 Example 1-33. os

File: os-example-2.py

```
import os
import stat, time

infile = "samples/sample.jpg"
outfile = "out.jpg"

# copy contents
fi = open(infile, "rb")
fo = open(outfile, "wb")

while 1:
    s = fi.read(10000)
    if not s:
        break
    fo.write(s)

fi.close()
fo.close()

# copy mode

and timestamp
st =

os.stat(infile)
os.chmod(outfile, stat.S_IMODE(st[stat.ST_MODE]))
os.utime(outfile, (st[stat.ST_ATIME], st[stat.ST_MTIME]))

print "original",
    " =
    >" print "mode",
        oct(stat.S_IMODE(st[stat.ST_MODE]))
    print

"atime",
time.ctime(st[stat.ST_ATIME])

print "mtime", time.ctime(st[stat.ST_MTIME])
print "copy",
    " =
```



```
>" st=
```

```
os.stat(outfile)
```

```
print "mode",  
oct(stat.S_IMODE(st[stat.ST_MODE]))
```

```
print  
"atime", time.ctime(st[stat.ST_ATIME]) print  
"mtime", time.ctime(st[stat.ST_MTIME]) <
```

```
/FONT >  
< FONT
```

```
face =
```

```
>
```

```
original =>  
mode 0666  
atime Thu Oct 14 15:15:50 1999
```

rti ne Mon Nov 13 15: 42: 36 1995
copy =

>
node 0666
ati ne Thu Oct 14 15: 15: 50 1999
rti ne Mon Nov 13 15: 42: 36 1995

1. 4. 4.

system , , Example 1-34
.

1. 4. 4. 1. Example 1-34. os

File: os-example-8.py

import os

if os.name == "nt":
 command =

 "dir" else:
 command = "ls
-l"
 os.system(command) < /FONT

><

FONT

face =

>

```

-rwxrwxr--  1 effbot  effbot           76 Oct  9 14:17 README
-rwxrwxr--  1 effbot  effbot        1727 Oct  7 19:00
SampleAsynchHTTP.py
-rwxrwxr--  1 effbot  effbot        314 Oct  7 20:29 aifc-exampl e-1. py
-rwxrwxr--  1 effbot  effbot        259 Oct  7 20:38
anydbm exampl e-1. py
...

```

```

                                shell ,                                shell
Windows 95/98 , shell                                command.com ,
Q.

```

```

11os.system11                                shell ,
    (                                os.system("vi ewer %" %file) ,                                file
    "sampl e.jpg; rm-rf $HOME" .... ).                                ,
    exec spawn (                                ).

exec                                (                                "                                "). Example
1-35 ,                                "goodbye"                                .

```

1. 4. 4. 2 Example 1-35. os

File: os-exec-exampl e-1. py

```

import os
import sys

```

```

program = "python"
arguments = ["hel lo. py"]

```

```

pri nt os.execvp(program (program) + tuple(arguments))
pri nt "goodbye"

```

hel lo agai n, and wel come to the show

```

Python                                exec . Exampl e 1-35                                execvp
,                                ,                                ( )
,                                ,                                .

```

Python Library Reference .

Unix , exec , fork wait
 Example 1-36 . fork , wait

1. 4. 4. 3. Example 1-36. os (Unix)

File: os-exec-example-2.py

```
import os
import sys

def run(program *args):
    pid = os.fork()
    if not pid:
        os.execvp(program (program) + args)
    return os.wait()[0]

run("python", "hello.py")

print "goodbye"
```

hello again, and welcome to the show
 goodbye

```
fork O ( fork ),
O ( PID ). ,
"not pid " .

fork wait Windows , spawn ,
Example 1-37 . , spawn ,
```

1. 4. 4. 4. Example 1-37. os (Windows)

File: os-spawn-example-1.py

```

import os
import string

def run(program, *args):
    # find executable
    for path in string.split(os.environ["PATH"], os.pathsep):
        file = os.path.join(path, program) + ".exe"
        try:
            return os.spawnv(os.P_WAIT, file, (file,) + args)
        except os.error:
            pass
    raise os.error, "cannot find executable"

run("python", "hello.py")

print "goodbye"

```

hello again, and welcome to the show
goodbye

```

spawn mode ; os.P_NOWAIT , run
, os.P_WAIT spawn
os.P_OVERLAY , spawn exec ,
os.P_DETACH , ,

```

1. 4. 4. 5. Example 1-38 os (Windows)

File: os-spawn-example-2.py

```

import os

```



```

import os
import string

if os.name in ("nt", "dos"):
    exefile = ".exe"
else:
    exefile = ""

def spawn(program, *args):
    try:
        # possible 2.0 shortcut!
        return os.spawnvp(program, (program) + args)
    except AttributeError:
        pass
    try:
        spawnv =

os.spawnv except

AttributeError: # assume it's unix
pid =

os.fork() if

not pid: os.execvp(program
(program)
+ args) return os.wait()[0]
else: # got spawnv but
no spawnv:
go
look
for an
executable for

path in string.split(os.environ["PATH"], os.pathsep):
file =

os.path.join(path, program) +
exefile try: return spawnv(os.P_WAIT, file,

```

```
(file,)
    + args) except os.error: pass raise
    IOError, "cannot
        find
executable" ## try
```

it out!

```
spawn("python", "hello.py")
```

```
print "goodbye" < /FONT >
< FONT
```

```
face =
```

>

hello again, and welcome to the show
goodbye

Example 1-39 spawnvp (/
) , spawnv
exec fork .

1.4.5. (Daemon Processes)

Unix , fork (" /daemon"). , (fork off)
Example 1-40 .

1.4.5.1. Example 1-40. os (Unix)

File: os-example-14.py

```
import os  
import time
```

```
pid =
```

```
os.fork() if  
pid: os._exit(0)  
    # kill original print
```

```
"daemon started" time.sleep(10)  
print  
"daemon terminated" <  
/FONT
```

>

```

        "/process group leader".format(pid),
        os.setpgroup(pid)
    )

```

```

os.setpgroup(0)

```

```

    mode = flags(
        0,
        user_mode_mask:
    )
os.unmask(0)

```

```

    ,
    stdout/stderr,
    stdout, stderr,
    ).

```

```

class NullDevice:
    def write(self, s):
        pass
sys.stdin.close()
sys.stdout =

```

```

NullDevice()
sys.stderr =
NullDevice()

```

```

< /FONT
>

```

```

    ,
    Python print C printf/fprintf (device)
    sys.stdout.write()
    IOError,
    ....
    ,
    _exit sys.exit,
    (caller) SystemExit,
    1-41 .
    Example

```

1.4.5.2 Example 1-41. os

File: os-example-9.py

```
import os
import sys

try:
    sys.exit(1)
except SystemExit, value:
    print "caught exit(%s)" % value

try:
    os._exit(2)
except SystemExit, value:
    print "caught exit(%s)" % value

print "bye!"

caught exit(1)
```

1.5. os.path

os.path () . (import) os
, os.path .

1.5.1.

os.path . Example 1-42 .

1.5.1.1. Example 1-42 os.path

File: os-path-example-1.py

```
import os

filename = "my/little/pony"

print "using", os.name, "... "
print "split", "=>", os.path.split(filename)
```

```

print "split", "=>", os.path.split(filename)
print "dirname", "=>", os.path.dirname(filename)
print "basename", "=>", os.path.basename(filename)

```

```

print "join",

```

```

" =

```

```

>", os.path.join(os.path.dirname(filename),
os.path.basename(filename)) <
/FONT>
<
FONT face=
>

```

```

using nt ...
split => ('my/little', 'pony')
splitext => ('my/little/pony', '')
dirname => my/little
basename =
> pony
join =
> my/little\pony

```

```

split ( ).

```

os.path

Example 1-43

1.5.1.2 Example 1-43 os.path

File: os-path-example-2.py

```

import os

```

```

FILES = (
    os.curdir,
    "/",
    "file",
    "/file",
    "samples",
    "samples/sample.jpg",

```

```
"di rectory/file",  
"/di rectory/file",  
"/di rectory/file"  
)
```

```
for file in FILES:  
    print file, "=>",  
    if os.path.exists(file):  
        print "EXISTS",  
    if os.path.isabs(file):  
        print "ISABS",  
    if os.path.isdir(file):  
        print "ISDIR",  
    if os.path.isfile(file):  
        print "ISFILE",  
    if os.path.islink(file):  
        print "ISLINK",  
    if os.path.ismount(file):  
        print "ISMOUNT",  
    print
```

<

FONT

face =

>

```

. => EXISTING
/ => EXISTING | SABS | EXISTING | SMOUNT
file =>
/file => | SABS
samples => EXISTING
samples/sample.jpg => EXISTING | FILE
directory/file =>
../directory/file =>
/directory/file => | SABS

```

expanduser Unix shell (~,
Windows), Example 1-44 .

1.5.1.3. Example 1-44. os.path

File: os-path-expanduser-example-1.py

```

import os

print os.path.expanduser("~/pythonrc")

# /home/effbot/.pythonrc

```

expandvars , Example 1-45

1.5.1.4. Example 1-45. os.path

File: os-path-expandvars-example-1.py

```
import os

os.environ["USER"] = "user"

print os.path.expandvars("/home/$USER/config")
print os.path.expandvars("$USER/folders")

/home/user/config
user/folders
```

1.5.2

val k (Example 1-46).

1.5.2.1. Example 1-46. os.path

File: os-path-walk-example-1.py

```
import os

def callback(arg, directory, files):
    for file in files:
        print os.path.join(directory, file), repr(arg)

os.path.walk(".", callback, "secret message")

./aifc-example-1.py 'secret message'
./anydbm-example-1.py 'secret message'
./array-example-1.py 'secret message'
...
./samples 'secret message'
./samples/sample.jpg 'secret message'
./samples/sample.txt 'secret message'
./samples/sample.zip 'secret message'
./samples/articles 'secret message'
./samples/articles/article-1.txt 'secret message'
./samples/articles/article-2.txt 'secret message'
...
```

```
walk
    ). Example 1-47
    for i in index
```

1.5.2.2 Example 1-47. os.listdir

File: os-path-walk-example-2.py

```
import os

def index(directory):
    # like os.listdir, but traverses directory trees
    stack = [directory]
    files = []
    while stack:
        directory = stack.pop()
        for file in os.listdir(directory):
            fullname = os.path.join(directory, file)
            files.append(fullname)
            if os.path.isdir(fullname) and not
os.path.islink(fullname):
                stack.append(fullname)
    return files

for file in index("."):
    print file

.\ai fc-example-1.py
.\anydbm-example-1.py
.\array-example-1.py
...
```

```
(
DirectoryWalker
. (generator?)
), Example 1-48
```

1.5.2.3 Example 1-48. DirectoryWalker

File: os-path-walk-example-3.py

```
import os

class DirectoryWalker:
    # a forward iterator that traverses a directory tree
```



```

def __init__(self, directory):
    self.stack = [directory]
    self.files = []
    self.index = 0

def __getitem__(self, index):
    while 1:
        try:
            file = self.files[self.index]
            self.index = self.index + 1
        except IndexError:
            # pop next directory from stack
            self.directory = self.stack.pop()
            self.files = os.listdir(self.directory)
            self.index = 0
        else:
            # got a filename
            fullname = os.path.join(self.directory, file)
            if os.path.isdir(fullname) and not
os.path.islink(fullname):
                self.stack.append(fullname)
            return fullname

```

```

for file in DirectoryWalker("."):
    print file

```

```

. \aifc-example-1.py
. \anydbm-example-1.py
. \array-example-1.py
...

```

```

DirectoryWalker(
    __getitem__
    ,
    , Example 1-49
    ,
    os.stat(
    ).
    stat( os.path.isdir os.path.islink
stat ),
    .

```

1.5.2.4. Example 1-49. DirectoryStatWalker

File: os-path-walk-example-4.py

```

import os, stat

```

```

class DirectoryStatWalker:
    # a forward iterator that traverses a directory tree, and
    # returns the filename and additional file information

    def __init__(self, directory):
        self.stack = [directory]
        self.files = []
        self.index = 0

    def __getitem__(self, index):
        while 1:
            try:
                file = self.files[self.index]
                self.index = self.index + 1
            except IndexError:
                # pop next directory from stack
                self.directory = self.stack.pop()
                self.files = os.listdir(self.directory)
                self.index = 0
            else:
                # got a filename
                fullname = os.path.join(self.directory, file)
                st = os.stat(fullname)
                mode = st[stat.ST_MODE]
                if stat.S_ISDIR(mode) and not stat.S_ISLNK(mode):
                    self.stack.append(fullname)
                return fullname, st

for file, st in DirectoryStatWalker("."):
    print file, st[stat.ST_SIZE]

```

.\aifc-example-1.py 336
 .\anydbm-example-1.py 244
 .\array-example-1.py 526

1.6 stat

Example 1-50 stat , os.stat

1.6.0.1. Example 1-50. Using the stat Module

File: stat-example-1.py

```

import stat
import os, time

st = os.stat("samples/sample.txt")

print "mode", "=>", oct(stat.S_IMODE(st[stat.ST_MODE]))

print "type", "=>",
if stat.S_ISDIR(st[stat.ST_MODE]):
    print "DIRECTORY",
if stat.S_ISREG(st[stat.ST_MODE]):
    print "REGULAR",
if stat.S_ISLNK(st[stat.ST_MODE]):
    print "LINK",
print

print "size", "=>", st[stat.ST_SIZE]

print "last accessed", "=>", time.ctime(st[stat.ST_ATIME])
print "last modified", "=>", time.ctime(st[stat.ST_MTIME])
print "inode changed", "=>", time.ctime(st[stat.ST_CTIME])

mode => 0664
type => REGULAR
size => 305
last accessed => Sun Oct 10 22:12:30 1999
last modified => Sun Oct 10 18:39:37 1999
inode changed => Sun Oct 10 15:26:38 1999

```

1.7. string

string [Example 1-51](#).

1.7.0.1. Example 1-51. string

File: string-example-1.py

```

import string

text = "Monty Python's Flying Circus"

print "upper", "=>", string.upper(text)

```

```

print "lower", "=>", string.lower(text)
print "split", "=>", string.split(text)
print "join", "=>", string.join(string.split(text), "+")
print "replace", "=>", string.replace(text, "Python", "Java")
print "find", "=>", string.find(text, "Python"), string.find(text,
"Java")
print "count", "=>", string.count(text, "n")

```

```

upper => MONTY PYTHON S FLYING CIRCUS
lower => monty python's flying circus
split => ['Monty', "Python's", 'Flying', 'Circus']
join => Monty+Python's+Flying+Circus
replace => Monty Java's Flying Circus
find => 6 -1
count => 3

```

Python 1.5.2 , string strop

Python1.6

Example 1-52 , string

1.7.0.2 Example 1-52 string

File: string-example-2.py

```

text = "Monty Python's Flying Circus"

```

```

print "upper", "=>", text.upper()
print "lower", "=>", text.lower()
print "split", "=>", text.split()
print "join", "=>", "+".join(text.split())
print "replace", "=>", text.replace("Python", "Perl")
print "find", "=>", text.find("Python"), text.find("Perl")
print "count", "=>", text.count("n")

```

```

upper => MONTY PYTHON S FLYING CIRCUS
lower => monty python's flying circus
split => ['Monty', "Python's", 'Flying', 'Circus']
join => Monty+Python's+Flying+Circus
replace => Monty Perl's Flying Circus
find => 6 -1
count => 3

```

, string
, (Example 1-53).

1.7.0.3. Example 1-53. string

File: string-example-3.py

```
import string

print int("4711"),
print string.atoi("4711"),
print string.atoi("11147", 8), # octal
print string.atoi("1267", 16), # hexadecimal
print string.atoi("3m", 36) # whatever...

print string.atoi("4711", 0),
print string.atoi("04711", 0),
print string.atoi("0x4711", 0)

print float("4711"),
print string.atof("1"),
print string.atof("1.23e5")
```

```
4711 4711 4711 4711 4711
4711 2505 18193
4711.0 1.0 123000.0
```

```
float ( 1.6 ) int
string

atoi (number base).
0, "0x," 10
16 ( ), "0," 8 ( ).
( ), .

1.6 , int atoi
, int float Uni code .
```

1.8 re

"Some people, when confronted with a problem, think 'I know I'll use regular expressions.' Now they have two problems."

- Jamie Zawinski, on comp.lang.emacs

```
re (regular expression),
    (match),
    (search).
```

```
match, Example 1-54.
    (group),
    .
```

1.8.0.1. Example 1-54. re

File: re-example-1.py

```
import re

text = "The Attila the Hun Show"

# a single character
m = re.match(".", text)
if m: print repr("."), "=>", repr(m.group(0))

# any string of characters
m = re.match(".*", text)
if m: print repr(".*"), "=>", repr(m.group(0))

# a string of letters (at least one) ( )
m = re.match("\w+", text)
if m: print repr("\w+"), "=>", repr(m.group(0))

# a string of digits
m = re.match("\d+", text)
if m: print repr("\d+"), "=>", repr(m.group(0))

'.' => 'T'
'.*' => 'The Attila the Hun Show'
'\w+' => 'The'
```

```
Example 1-55. group, group(1), group(2)
    ... group
```

1.8.0.2 Example 1-55. re

File: re-exampl e-2.py

```
import re
```

```
text = "10/15/99"
```

```
m = re.match("(\d{2})/(\d{2})/(\d{2,4})", text)
```

```
if m
```

```
    print m.group(1, 2, 3)
```

```
('10', '15', '99')
```

search , Example 1-56 .

, None .

1.8.0.3. Example 1-56. re

File: re-exampl e-3.py

```
import re
```

```
text = "Example 3: There is 1 date 10/25/95 in here!"
```

```
m = re.search("(\d{1,2})/(\d{1,2})/(\d{2,4})", text)
```

```
print m.group(1), m.group(2), m.group(3)
```

```
month, day, year = m.group(1, 2, 3)
```

```
print month, day, year
```

```
date = m.group(0)
```

```
print date
```

```
10 25 95
```

```
10 25 95
```

```
10/25/95
```

Exampl e 1-57 sub , .

1.8.0.4. Exampl e 1-57. re

File: re-exampl e-4.py

```
import re
```

```

text = "you're no fun anymore..."

# literal replace (string.replace is faster)
#         (string.replace)
print re.sub("fun", "entertaining", text)

# collapse all non-letter sequences to a single dash
#         "-" (dash, )
print re.sub("[^\w]+", "-", text)

# convert all words to beeps
#         BEEP
print re.sub("\S+", "-BEEP-", text)

you're no entertaining anymore...
you-re-no-fun-anymore-
-BEEP- -BEEP- -BEEP- -BEEP-

```

(call back) sub . Example 1-58

1.8.0.5. Example 1-58 re ()

File: re-example-5.py

```

import re
import string

text = "a line of text\012another line of text\012etc..."

def octal(match):
    # replace octal code with corresponding ASCII character
    #         ASCII
    return chr(string.atoi(match.group(1), 8))

octal_pattern = re.compile(r"\\(\d\d\d)")

print text
print octal_pattern.sub(octal, text)

a line of text\012another line of text\012etc...
a line of text
another line of text
etc...

```


Python 1.5.2, 2000, 100, 20

Example 1-59

1.8.0.6 Example 1-59. re

File: re-example-6.py

```
import re, string

def combined_pattern(patterns):
    p = re.compile(
        string.join(map(lambda x: "("+x+")", patterns), "|")
    )
    def fixup(v, m=p.match, r=range(0, len(patterns))):
        try:
            regs = m(v).regs
        except AttributeError:
            return None # no match, so m.regs will fail
        else:
            for i in r:
                if regs[i+1] != (-1, -1):
                    return i
    return fixup

#
# try it out!

patterns = [
    r"\d+",
    r"abc\d{2,4}",
    r"p\w*"
]

p = combined_pattern(patterns)

print p("129391")
print p("abc800")
print p("abc1600")
print p("python")
print p("perl")
print p("tcl")
```

0
1
1
2
2
None

1.9. math

math . C
Example 1-60 math .

1.9.0.1. Example 1-60. math

File: math-example-1.py

```
import math

print "e", "=>", math.e
print "pi", "=>", math.pi
print "hypot", "=>", math.hypot(3.0, 4.0)

# and many others...
```

e => 2.71828182846
pi => 3.14159265359
hypot => 5.0

Python Library Reference .

1.10. cmath

Example 1-61 cmath .

1.10.0.1. Example 1-61. cmath

File: cmath-example-1.py

```
import cmath

print "pi ", "=>", cmath.pi
print "sqrt(-1)", "=>", cmath.sqrt(-1)

pi => 3.14159265359
sqrt(-1) => 1j
```

Python Library Reference .

1.11. operator

operator Python " " .
 map filter , operator
 lambda .
 Example 1-62 operator .

1.11.0.1. Example 1-62 operator

File: operator-example-1.py

```
import operator

sequence = 1, 2, 4

print "add", "=>", reduce(operator.add, sequence)
print "sub", "=>", reduce(operator.sub, sequence)
print "mul", "=>", reduce(operator.mul, sequence)
print "concat", "=>", operator.concat("spam", "egg")
print "repeat", "=>", operator.repeat("spam", 5)
print "getitem", "=>", operatorgetitem(sequence, 2)
print "indexOf", "=>", operator.indexOf(sequence, 2)
print "sequenceincludes", "=>", operator.sequenceincludes(sequence, 3)

add => 7
sub => -5
mul => 8
concat => spamegg
repeat => spamspamspamspamspam

getitem => 4
indexOf => 1
```

sequence includes => 0

Example 1-63

operator .

1.11.0.2 Example 1-63. operator

File: operator-example-2.py

```
import operator
import UserList

def dump(data):
    print type(data), "=>",
    if operator.isCallable(data):
        print "CALLABLE",
    if operator.isMappingType(data):
        print "MAPPING",
    if operator.isNumberType(data):
        print "NUMBER",
    if operator.isSequenceType(data):
        print "SEQUENCE",
    print

dump(0)
dump("string")
dump("string"[0])
dump([1, 2, 3])
dump((1, 2, 3))
dump({"a": 1})
dump(len) # function
dump(UserList) # module
dump(UserList.UserList) # class
dump(UserList.UserList()) # instance

<type 'int' > => NUMBER
<type 'string' > => SEQUENCE
<type 'string' > => SEQUENCE
<type 'list' > => SEQUENCE
<type 'tuple' > => SEQUENCE
<type 'dictionary' > => MAPPING
<type 'builtin_function_or_method' > => CALLABLE
<type 'module' > =>
<type 'class' > => CALLABLE
<type 'instance' > => MAPPING NUMBER SEQUENCE
```

```

operator
isNumberType, isMappingType, isSequenceType
(
isSequenceType
).

```

1.12 copy

copy, Example 1-64

```

copy(object) => object " / (shallow)" (copy).
" / (shallow)"
(container)

```

1.12.0.1. Example 1-64. copy

File: copy-example-1.py

```

import copy

a = [[1], [2], [3]]
b = copy.copy(a)

print "before", "=>"
print a
print b

# modify original
a[0][0] = 0
a[1] = None

print "after", "=>"
print a
print b

before =>
[[1], [2], [3]]
[[1], [2], [3]]
after =>
[[0], None, [3]]

```

```
[[0], [2], [3]]
```

```
[:] ( ) , copy
```

```
, deepcopy(object) => object (deepcopy),
```

```
Example 1-65 ,
```

1.12.0.2 Example 1-65. copy (Collections)

File: copy-example-2.py

```
import copy
```

```
a = [[1], [2], [3]]  
b = copy.deepcopy(a)
```

```
print "before", "=>"  
print a  
print b
```

```
# modify original  
a[0][0] = 0  
a[1] = None
```

```
print "after", "=>"  
print a  
print b
```

```
before =>  
[[1], [2], [3]]  
[[1], [2], [3]]  
after =>  
[[0], None, [3]]  
[[1], [2], [3]]
```

1.13. sys

sys Python .

1.13.1.

, argv

Example 1-66

1.13.1.1. Example 1-66. sys

File: sys-argv-example-1.py

```
import sys

print "script name is", sys.argv[0]

if len(sys.argv) > 1:
    print "there are", len(sys.argv)-1, "arguments:"
    for arg in sys.argv[1:]:
        print arg
else:
    print "there are no arguments!"
```

script name is sys-argv-example-1.py
there are no arguments!

```
python < sys-argv-example-1.py >
python -c
```

1.13.2

path, Python (Python
, Python
PYTHONPATH, (Windows)
Example 1-67

1.13.2.1. Example 1-67. sys

File: sys-path-example-1.py

```
import sys

print "path has", len(sys.path), "members"

# add the sample directory to the path
sys.path.insert(0, "samples")
import sample
```

```
# nuke the path
sys.path = []
import random # oops!
```

```
path has 7 members
this is the sample module!
Traceback (innermost last):
  File "sys-path-example-1.py", line 11, in ?
    import random # oops!
ImportError: No module named random
```

```
builtin_module_names          Python
Example 1-68                   .
```

1.13.2.2 Example 1-68 sys

```
File: sys-builtin-module-names-example-1.py
```

```
import sys
```

```
def dump(module):
    print module, "=>",
    if module in sys.builtin_module_names:
        print "<BUILTIN>"
    else:
        module = __import__ (module)
        print module.__file__
```

```
dump("os")
dump("sys")
dump("string")
dump("strop")
dump("zlib")
```

```
os => C:\python\lib\os.pyc
sys => <BUILTIN>
string => C:\python\lib\string.pyc
strop => <BUILTIN>
zlib => C:\python\zlib.pyd
```

```
modules                      . import
```


Example 1-69 Python

1.13.2.3 Example 1-69 sys

File: sys-modules-example-1.py

```
import sys

print sys.modules.keys()

['os.path', 'os', 'exceptions', '__main__', 'ntpath', 'strop', 'nt',
'sys', '__builtin__', 'site', 'signal', 'UserDict', 'string', 'stat']
```

1.13.3

getrefcount (Example 1-70) - Python, 0

1.13.3.1 Example 1-70 sys

File: sys-getrefcount-example-1.py

```
import sys

variable = 1234

print sys.getrefcount(0)
print sys.getrefcount(variable)
print sys.getrefcount(None)
```

50
3
192

== ===

Example 1-71 platform

1.13.3.2 Example 1-71 sys

File: sys-platform-example-1.py

```
import sys

#
# emulate "import os.path" (sort of)...

if sys.platform == "win32":
    import ntpath
    pathmodule = ntpath
elif sys.platform == "mac":
    import macpath
    pathmodule = macpath
else:
    # assume it's a posix platform
    import posixpath
    pathmodule = posixpath

print pathmodule

        Windows 9X/NT(        win32),        Macintosh(        mac) .
        Unix        , platform        "uname -r "        ,
irix6 , linux2 ,        sunos5 (Solaris).
```

1.13.4.

setprofiler (profiling function).
(),
Example 1-72 .

1.13.4.1. Example 1-72 sys

File: sys-setprofiler-example-1.py

```
import sys

def test(n):
    j = 0
    for i in range(n):
        j = j + i
    return n

def profiler(frame, event, arg):
    print event, frame.f_code.co_name, frame.f_lineno, "->", arg
```

```

# profiler is activated on the next call, return, or exception
#
sys.setprofile(profile)

# profile this function call
#
test(1)

# disable profiler
#
sys.setprofile(None)

# don't profile this call
#
test(2)

call test 3 -> None
return test 7 -> 1

```

, profile .

Example 1-73 settrace , trace

1.13.4.2 Example 1-73 sys

File: sys-settrace-example-1.py

```

import sys

def test(n):
    j = 0
    for i in range(n):
        j = j + i
    return n

def tracer(frame, event, arg):
    print event, frame.f_code.co_name, frame.f_lineno, "->", arg
    return tracer

# tracer is activated on the next call, return, or exception
#
sys.settrace(tracer)

```

```
# trace this function call
#
test(1)
```

```
# disable tracing
#
sys.settrace(None)
```

```
# don't trace this call
#
test(2)
```

```
call test 3 -> None
line test 3 -> None
line test 4 -> None
line test 5 -> None
line test 5 -> None
line test 6 -> None
line test 5 -> None
line test 7 -> None
return test 7 -> 1
```

, pdb (debug) .

1.13.5. /

stdin, stdout, stderr I/O .
 , print , .
 , (device),
 . Example 1-74 .

1.13.5.1. Example 1-74. sys

File: sys-stdout-example-1.py

```
import sys
import string

class Redirect:

    def __init__(self, stdout):
        self.stdout = stdout

    def write(self, s):
```

```

        self.stdout.write(string.lower(s))

# redirect standard output (including the print statement)
#
old_stdout = sys.stdout
sys.stdout = Redirect(sys.stdout)

print "HEJA SVERIGE",
print "FRISKT HUM303\226R"

# restore standard output
#
sys.stdout = old_stdout

print "M303\205\303\205\303\205\303\205L!"

heja sverige friskt hum\303\266r
M303\205\303\205\303\205\303\205L!

```

```

        , write
( C Python softspace
Python , Python
Python C
softspace .)

```

1.13.6

```

sys.exit
Example 1-75

```

1.13.6.1. Example 1-75. sys

File: sys-exit-example-1.py

```

import sys

print "hello"

sys.exit(1)

print "there"

```

hello

```
sys.exit(1)
sys.exit(1)
SystemExit
Example 1-76
```

1.13.6.2 Example 1-76 sys.exit

File: sys-exit-example-2.py

```
import sys

print "hello"

try:
    sys.exit(1)
except SystemExit:
    pass
```

print "there"

hello
there

```
def handler():
    sys.exit(1)
sys.exit(handler)
Example 1-77
```

1.13.6.3 Example 1-77 sys.exit

File: sys-exitfunc-example-1.py

```
import sys

def exitfunc():
    print "world"

sys.exitfunc = exitfunc

print "hello"
sys.exit(1)
print "there" # never printed # print

hello  
world
```

1.14. atexit

(Python 2.0) atexit (
), .
 register , , Example 1-78 .
 , exit .

1.14.0.1. Example 1-78 atexit

File: atexit-example-1.py

```
import atexit

def exit(*args):
    print "exit", args

# register two exit handler
atexit.register(exit)
atexit.register(exit, 1)
atexit.register(exit, "hello", "world")

exit('hello', 'world')
exit(1,)
exit()

sys.exitfunc ( hook )
```

1.15. time

time . C
 .
 (, 1970.1.1
 Unix), struct ().

1.15.1.

Example 1-79 `time` .

1.15.1.1. Example 1-79. `time`

File: `time-example-1.py`

```
import time

now = time.time()

print now "seconds since", time.gmtime(0)[:6]
print
print "or in other words:"
print "- local time:", time.localtime(now)
print "- utc:", time.gmtime(now)
```

937758359.77 seconds since (1970, 1, 1, 0, 0, 0)

or in other words:

- local time: (1999, 9, 19, 18, 25, 59, 6, 262, 1)
- utc: (1999, 9, 19, 16, 25, 59, 6, 262, 0)

```
local time      gmtime
(1999, 9, 19, 18, 25, 59, 6, 262, 1)
(1999, 9, 19, 16, 25, 59, 6, 262, 0)
```

1.15.2

Example 1-80 `time` .

1.15.2.1. Example 1-80. `time`

File: `time-example-2.py`

```
import time

now = time.localtime(time.time())

print time.asctime(now)
print time.strftime("%Y/%m/%d %H %M", now)
print time.strftime("%a %b %d", now)
print time.strftime("%c", now)
```



```

print time.strftime("%p", now)
print time.strftime("%A-%m-%d %H:%M:%S %Z", now)

# do it by hand...
year, month, day, hour, minute, second, weekday, yearday, daylight = now
print "%04d-%02d-%02d" % (year, month, day)
print "%02d:%02d:%02d" % (hour, minute, second)
print ("MON", "TUE", "WED", "THU", "FRI", "SAT", "SUN")[weekday], yearday

```

```

Sun Oct 10 21:39:24 1999
99/10/10 21:39
Sun Oct 10
Sun Oct 10 21:39:24 1999
09 PM
1999-10-10 21:39:24 CEST
1999-10-10
21:39:24
SUN 283

```

1.15.3

, time.strptime, Example 1-81.

1.15.3.1. Example 1-81. time.strptime

File: time-example-6.py

```

import time

# make sure we have a.strptime function!
#
try:
   .strptime = time.strptime
except AttributeError:
    fromstrptime import.strptime

print.strptime("31 Nov 00", "%d %b %y")
print.strptime("1 Jan 70 1:30pm", "%d %b %y %I:%M%p")

```

C, time.strptime, Example 1-82.

1.15.3.2 Example 1-82.strptime

File: strptime.py

```
import re
import string
```

```
MONTHS = ["Jan", "Feb", "Mar", "Apr", "May", "Jun", "Jul", "Aug",
           "Sep", "Oct", "Nov", "Dec"]
```

```
SPEC = {
    # map formatting code to a regular expression fragment
    "%a": "(?P<weekday>[a-z]+)",
    "%A": "(?P<weekday>[a-z]+)",
    "%b": "(?P<month>[a-z]+)",
    "%B": "(?P<month>[a-z]+)",
    "%C": "(?P<century>\\d\\d?)",
    "%d": "(?P<day>\\d\\d?)",
    "%D": "(?P<month>\\d\\d?)/(?P<day>\\d\\d?)/(?P<year>\\d\\d)",
    "%e": "(?P<day>\\d\\d?)",
    "%h": "(?P<month>[a-z]+)",
    "%H": "(?P<hour>\\d\\d?)",
    "%I": "(?P<hour12>\\d\\d?)",
    "%j": "(?P<year day>\\d\\d?\\d?)",
    "%m": "(?P<month>\\d\\d?)",
    "%M": "(?P<minute>\\d\\d?)",
    "%p": "(?P<am pm12>am|pm)",
    "%P": "(?P<hour>\\d\\d?):(?P<minute>\\d\\d?)",
    "%S": "(?P<second>\\d\\d?)",
    "%T": "(?P<hour>\\d\\d?):(?P<minute>\\d\\d?):(?P<second>\\d\\d?)",
    "%U": "(?P<week>\\d\\d)",
    "%W": "(?P<weekday>\\d)",
    "%V": "(?P<weekday>\\d\\d)",
    "%y": "(?P<year>\\d\\d)",
    "%Y": "(?P<year>\\d\\d\\d\\d)",
    "%%": "%"
}
```

```
class TimeParser:
```

```
    def __init__(self, format):
        # convert strptime format string to regular expression
        format = string.join(re.split("(?:\\s|%%|\\n)+", format))
        pattern = []
        try:
            for spec in re.findall("%\\w%%.", format):
                if spec[0] == "%":
```

```

        spec = SPEC[spec]
        pattern.append(spec)
    except KeyError:
        raise ValueError, "unknown specifier: %s" % spec
    self.pattern = re.compile("(?i)" + string.join(pattern, ""))

def match(self, daytime):
    # match time string
    match = self.pattern.match(daytime)
    if not match:
        raise ValueError, "format mismatch"
    get = match.groupdict().get
    tm = [0] * 9
    # extract date elements
    y = get("year")
    if y:
        y = int(y)
        if y < 68:
            y = 2000 + y
        elif y < 100:
            y = 1900 + y
        tm[0] = y
    m = get("month")
    if m:
        if min MONTHS:
            m = MONTHS.index(m) + 1
        tm[1] = int(m)
    d = get("day")
    if d: tm[2] = int(d)
    # extract time elements
    h = get("hour")
    if h:
        tm[3] = int(h)
    else:
        h = get("hour12")
        if h:
            h = int(h)
            if string.lower(get("ampm12", "")) == "pm":
                h = h + 12
            tm[3] = h
    m = get("minute")
    if m: tm[4] = int(m)
    s = get("second")
    if s: tm[5] = int(s)
    # ignore weekday/yearday for now

```

```

        return tuple(tm)

def strtptime(string, format="%a %b %d %H %M %S %Y"):
    return TimeParser(format).match(string)

if __name__ == "__main__":
    # try it out
    import time
    print strptime("2000-12-20 01:02:03", "%Y-%m-%d %H %M %S")
    print strptime(time.ctime(time.time()))

(2000, 12, 20, 1, 2, 3, 0, 0, 0)
(2000, 11, 15, 12, 30, 45, 0, 0, 0)

```

1.15.4.

Example 1-83. (local time)

```

import time
tm = time.localtime()
print tm

```

1.15.4.1. Example 1-83. time ()

File: time-example-3.py

```

import time

t0 = time.time()
tm = time.localtime(t0)

print tm

print t0
print time.mktime(tm)

(1999, 9, 9, 0, 11, 8, 3, 252, 1)
936828668.16
936828668.0

```

1.15.2. Coordinated: C timegm. UTC (Universal Time, Python)

Example 1-84. Python

1.15.4.2 Example 1-84. UTC ()

File: time-example-4.py

```
import time

def _d(y, m, d, days=(0, 31, 59, 90, 120, 151, 181, 212, 243, 273, 304, 334, 365)):
    # map a date to the number of days from a reference point
    return (((y - 1901)*1461)/4 + days[m-1] + d +
            ((m > 2 and not y % 4 and (y % 100 or not y % 400)) and 1))

def timegm(tm, epoch=_d(1970, 1, 1)):
    year, month, day, h, m, s = tm[:6]
    assert year >= 1970
    assert 1 <= month <= 12
    return (_d(year, month, day) - epoch)*86400 + h*3600 + m*60 + s

t0 = time.time()
tm = time.gmtime(t0)

print tm

print t0
print timegm(tm)

(1999, 9, 8, 22, 12, 12, 2, 251, 0)
936828732.48
936828732
```

1.6 , calendar calendar.timegm.

1.15.5. Timing

time Python , Example 1-85 .
"wall time" (real world time), " (CPU).

1.15.5.1. Example 1-85. time

File: time-example-5.py

```
import time

def procedure():
    time.sleep(2.5)

# measure process time
```

```

t0 = time.clock()
procedure()
print time.clock() - t0, "seconds process time"

```

```

# measure wall time
t0 = time.time()
procedure()
print time.time() - t0, "seconds wall time"

```

```

0.0 seconds process time
2.50903499126 seconds wall time

```

```

clock = time.clock ( Windows ),
wall time.

30
: On many systems, it wraps around after just over 30 minutes.)

timing ( Windows , -),
wall time.

```

1.16. types

types, Example 1-86 is

1.16.0.1. Example 1-86. types

File: types-example-1.py

```

import types

def check(object):
    print object,

    if type(object) is types.IntType:
        print "INTEGER",
    if type(object) is types.FloatType:
        print "FLOAT",
    if type(object) is types.StringType:
        print "STRING",

```

```

if type(object) is types.ClassType:
    print "CLASS",
if type(object) is types.InstanceType:
    print "INSTANCE",
print

```

```

check(0)
check(0.0)
check("0")

```

```

class A:
    pass

```

```

class B:
    pass

```

```

check(A)
check(B)

```

```

a = A()
b = B()

```

```

check(a)
check(b)

```

0 INTEGER

0.0 FLOAT

0 STRING

A CLASS

B CLASS

<A instance at 796960> INSTANCE

<B instance at 796990> INSTANCE

```

class A:
    pass

class B:
    pass

A.__subclasses__ = [B]

types.ClassType

```

1.17. gc

```

( , 20 ) gc

```

Python ;

2.0 , Python

Example 1-87

gc.collect

1.17.0.1. Example 1-87. gc

File: gc-example-1.py

```
import gc
```

```
# create a simple object that links to itself
class Node:
```

```
    def __init__(self, name):
        self.name = name
        self.parent = None
        self.children = []
```

```
    def addchild(self, node):
        node.parent = self
        self.children.append(node)
```

```
    def __repr__(self):
        return "<Node %s at %x>" % (repr(self.name), id(self))
```

```
# set up a self-referencing structure
root = Node("monty")
```

```
root.addchild(Node("eric"))
root.addchild(Node("john"))
root.addchild(Node("michael"))
```

```
# remove our only reference
del root
```

```
print gc.collect(), "unreachable objects"
print gc.collect(), "unreachable objects"
```

12 unreachable objects

0 unreachable objects

Python gc.disable
1.5.2

2

"Now imagine that your friend kept complaining that she didn't want to visit you since she found it too hard to climb up the drain pipe, and you kept telling her to use the friggin' stairs like everyone else..."
- eff-bot, June 1998

2.1.

Python Python Python

2.1.1.

fileinput
for i in
StringIO (StringIO , StringIO)
StringIO

2.1.2

UserDict , UserList , UserString

2.1.3

random whrandom

[! Feather : vhrandom 2 1 . random .]

2 1. 4.

md5 sha (cryptographi call y strong
message si gnatures , "message di gests",).

crypt DES . Uni x .

rotor . 2 4 .

[! Feather : 2 3 , .]

2 2 fi l ei nput

fi l ei nput , Exampl e 2-1

2 2 0. 1. Exampl e 2-1. fi l ei nput

File: fi l ei nput-exampl e-1. py

```
import fi l ei nput  
import sys
```

```
for line in fi l ei nput.input("sampl es/sampl e. txt"):  
    sys.stdout.write("-> ")  
    sys.stdout.write(line)
```

-> We will perhaps eventually be writing only small
-> modules which are identified by name as they are
-> used to build larger ones, so that devices like
-> indentation, rather than delimiters, might become
-> feasible for expressing local structure in the
-> source language.
-> -- Donald E. Knuth, December 1974

fi l ei nput (meta i nformation).
isfirstline , filename , lineno , Exampl e 2-2 .

2 2 0. 2 Exampl e 2-2 fi l ei nput

File: fileinput-example-2.py

File: shutil-example-1.py

```
import shutil
import os

for file in os.listdir("."):
    if os.path.splitext(file)[1] == ".py":
        print file
        shutil.copy(file, os.path.join("backup", file))
```

ai fc-example-1.py

anydbm-example-1.py

array-example-1.py

...

```
copytree (cp -r), rmtree
( rm -r ). Example 2-5 .
```

2.3.0.2 Example 2-5. shutil /

File: shutil-example-2.py

```
import shutil
import os

SOURCE = "samples"
BACKUP = "samples-bak"

# create a backup directory
shutil.copytree(SOURCE, BACKUP)

print os.listdir(BACKUP)

# remove it
shutil.rmtree(BACKUP)

print os.listdir(BACKUP)

['sample.wav', 'sample.jpg', 'sample.au', 'sample.msg', 'sample.tgz',
...
Traceback (most recent call last):
  File "shutil-example-2.py", line 17, in ?
    print os.listdir(BACKUP)
os.error: No such file or directory
```

2.4. tempfile

Example 2-6. `tempfile`

2.4.0.1. Example 2-6. `tempfile`

File: `tempfile-example-1.py`

```
import tempfile
import os

tempfile = tempfile.mktemp()

print "tempfile", "=>", tempfile

file = open(tempfile, "wb")
file.write("*" * 1000)
file.seek(0)
print len(file.read()), "bytes"
file.close()

try:
    # must remove file when done
    os.remove(tempfile)
except OSError:
    pass
```

`tempfile => C:\TEMP\~160-1`
1000 bytes

`TemporaryFile`

Example 2-7. `TemporaryFile` on Unix

2.4.0.2. Example 2-7. `tempfile`

File: `tempfile-example-2.py`

```
import tempfile

file = tempfile.TemporaryFile()
```

```

for i in range(100):
    file.write("'" * 100)

file.close() # removes the file!

```

2.5. StringIO

Example 2-8 StringIO

2.5.0.1. Example 2-8 StringIO

File: stringio-example-1.py

```

import StringIO

MESSAGE = "That man is depriving a village somewhere of a computer scientist."

file = StringIO.StringIO(MESSAGE)

print file.read()

```

That man is depriving a village somewhere of a computer scientist.

StringIO, Example 2-9, getvalue

2.5.0.2 Example 2-9 StringIO

File: stringio-example-2.py

```

import StringIO

file = StringIO.StringIO()
file.write("This man is no ordinary man. ")
file.write("This is M. F. G. Superman.")

print file.getvalue()

```

This man is no ordinary man. This is M. F. G. Superman.

StringIO Python, Example 2-10

2.5.0.3. Example 2-10. StringIO

File: stringio-example-3.py

```
import StringIO
import string, sys

stdout = sys.stdout

sys.stdout = file = StringIO.StringIO()

print """
According to Gbaya folktales, trickery and guile
are the best ways to defeat the python, king of
snakes, which was hatched from a dragon at the
world's start. -- National Geographic, May 1997
"""

sys.stdout = stdout

print string.upper(file.getvalue())

ACCORDING TO GBAYA FOLKTALES, TRICKERY AND GUILLE
ARE THE BEST WAYS TO DEFEAT THE PYTHON, KING OF
SNAKES, WHICH WAS HATCHED FROM A DRAGON AT THE
WORLD'S START. -- NATIONAL GEOGRAPHIC, MAY 1997
```

2.6. cStringIO

cStringIO, StringIO, StringIO, Example 2-11, cStringIO

2.6.0.1. Example 2-11. cStringIO

File: cstringio-example-1.py

```
import cStringIO

MESSAGE = "That man is depriving a village somewhere of a computer  
scientist."

file = cStringIO.StringIO(MESSAGE)
```

```
print file.read()
```

That man is depriving a village somewhere of a computer scientist.

Python , Example 2-12 .
cStringIO , StringIO

2.6.0.2 Example 2-12 StringIO

File: cstringio-example-2.py

try:

```
import cStringIO
StringIO = cStringIO
except ImportError:
    import StringIO
```

```
print StringIO
```

```
<module 'StringIO (built-in)>
```

2.7. mmap

(2.0) mmap , Example 2-13 .

2.7.0.1. Example 2-13. mmap

File: mmap-example-1.py

```
import mmap
import os
```

```
filename = "samples/sample.txt"
```

```
file = open(filename, "r+")
size = os.path.getsize(filename)
```

```
data = mmap.mmap(file.fileno(), size)
```

```
# basics
print data
```



```

print len(data), size

# use slicing to read from the file
#
print repr(data[:10]), repr(data[10:])

# or use the standard file interface
#
print repr(data.read(10)), repr(data.read(10))

< mmap object at 008A2A10 >
302 302
'Ve will pe' 'Ve will pe'
'Ve will pe' 'rhaps even'

Windows , ( `r+` , `w+` ,
`a+` ), mmap .

[! Feather : , a+ , r+ w+]

```

Example 2-14

2.7.0.2 Example 2-14.

File: mmap-example-2.py

```

import mmap
import os, string, re

def mapfile(filename):
    file = open(filename, "r+")
    size = os.path.getsize(filename)
    return mmap.mmap(file.fileno(), size)

data = mapfile("samples/sample.txt")

# search
index = data.find("small")
print index, repr(data[index-5:index+15])

# regular expressions work too!
m = re.search("small", data)
print m.start(), m.group()

```

```
43 'only small\015\012modules'
43 small
```

2.8. UserDict

UserDict (Python).

Example 2-15, " /+"

2.8.0.1. Example 2-15. UserDict

File: userdict-example-1.py

```
import UserDict

class FancyDict(UserDict.UserDict):

    def __init__(self, data = {}, **kw):
        UserDict.UserDict.__init__(self)
        self.update(data)
        self.update(kw)

    def __add__(self, other):
        dict = FancyDict(self.data)
        dict.update(b)
        return dict

a = FancyDict(a = 1)
b = FancyDict(b = 2)

print a + b

{'b': 2, 'a': 1}
```

2.9. UserList

UserList (Python).


```

def append(self, s):
    self.data = self.data + s

def insert(self, index, s):
    self.data = self.data[index:] + s + self.data[index:]

def remove(self, s):
    self.data = self.data.replace(s, "")

file = open("samples/book.txt")
text = file.read()
file.close()

book = MyString(text)

for bird in ["gannet", "robin", "nuthatch"]:
    book.remove(bird)

print book

...
C: The one without the !
P: The one without the -!!! They've ALL got the !! It's a
Standard British Bird, the , it's in all the books!!!
...

```

2 11. traceback

Example 2-18 traceback
(Traceback) , Example 2-18 .

2 11.0 1. Example 2-18 traceback

File: traceback-example-1.py

```

# note! importing the traceback module messes up the
# exception state, so you better do that here and not
# in the exception handler
# !          traceback          ,
#
import traceback

```

```

try:
    raise SyntaxError, "example"
except:
    traceback.print_exc()

```

Traceback (innermost last):
 File "traceback-example-1.py", line 7, in ?
 SyntaxError: example

Example 2-19 StringIO

2.11.0.2 Example 2-19. traceback

File: traceback-example-2.py

```

import traceback
import StringIO

```

```

try:
    raise IOError, "an i/o error occurred"
except:
    fp = StringIO.StringIO()
    traceback.print_exc(file=fp)
    message = fp.getvalue()

    print "failure! the error was:", repr(message)

```

failure! the error was: 'Traceback (innermost last):
 File "traceback-example-2.py", line 5, in ?
 IOError: an i/o error occurred'

extract_tb
 Example 2-20

2.11.0.3 Example 2-20. traceback Module Traceback

File: traceback-example-3.py

```

import traceback
import sys

```

```

def function():
    raise IOError, "an i/o error occurred"

```

```

try:

```

```

    function()
except:
    info = sys.exc_info()
    for file, lineno, function, text in traceback.extract_tb(info[2]):
        print file, "line", lineno, "in", function
        print "=>", repr(text)
    print "*** %s: %s" % info[:2]

```

```

traceback-exampl e-3.py line 8 in ?
=> 'function()'
traceback-exampl e-3.py line 5 in function
=> 'raise IOError, "an i/o error occurred"'
** exceptions.IOError: an i/o error occurred

```

2 12 errno

```

errno
EPERM(" ").
Example 2-21
, IOError
,
,
.

```

2 12 0.1. Exampl e 2-21. errno

File: errno-exampl e-1.py

```

import errno

try:
    fp = open("no.such.file")
except IOError, (error, message):
    if error == errno.ENOENT:
        print "no such file"
    elif error == errno.EPERM:
        print "permission denied"
    else:
        print message

```

no such file

Example 2-22. `__FILE__` and `__LINE__` (symbolic name).

2 12 0.2 Example 2-22 errorcode

File: `errno-example-2.py`

```
import errno

try:
    fp = open("no. such. file")
except IOError, (error, message):
    print error, repr(message)
    print errno.errorcode[error]

# 2 'No such file or directory'
# ENOENT
```

2 13. getopt

get opt
Example 2-23
2 (:) .

2.13.0.1. Example 2-23. getopt

File: getopt-exampl e-1. py

```
import getopt
import sys

# simulate command-line invocation
#
sys.argv = ["myscript.py", "-l", "-d", "directory", "filename"]

# process options
#
opts, args = getopt.getopt(sys.argv[1:], "ld:",)

long = 0
directory = None
```

```

for o, v in opts:
    if o == "-l":
        long = 1
    elif o == "-d":
        directory = v

print "long", "=", long
print "directory", "=", directory
print "arguments", "=", args

```

```

long = 1
directory = directory
arguments = ['filename']

```

```

getopt 3 , Example 2-24 ,
(=) ,
.

```

2.13.0.2 Example 2-24. getopt

File: getopt-example-2.py

```

import getopt
import sys

# simulate command-line invocation
#
sys.argv = ["myscript.py", "--echo", "--printer", "lp01", "message"]

opts, args = getopt.getopt(sys.argv[1:], "ep:", ["echo", "printer="])

# process options
#
echo = 0
printer = None

for o, v in opts:
    if o in ("-e", "--echo"):
        echo = 1
    elif o in ("-p", "--printer"):
        printer = v

print "echo", "=", echo
print "printer", "=", printer

```



```

print "arguments", "=", args

echo = 1
printer = 1
arguments = ['message']
[! Feather :
myscript.py -e -p 1 p01 message
myscript.py --echo --printer=1 p01 message
]

```

2.14. getpass

getpass . Example 2-25

```

getpass(prompt) , "Password: " .

```

getuser() ,

2.14.0.1. Example 2-25. getpass

File: getpass-example-1.py

```

import getpass

usr = getpass.getuser()

pwd = getpass.getpass("enter password for user %s: " % usr)

print usr, pwd

```

```

enter password for user mulder:
mulder trustno1

```

2.15. glob

glob , Unix shell .

(*) , [0 - 9] (?)

glob(pattern) . Example 2-26

2.15. Q. 1. Example 2-26. glob

File: glob-example-1.py

```
import glob
```

```
for file in glob.glob("samples/*.jpg"):
    print file
```

samples/sample.jpg

glob , os.listdir . glob
fnmatch

2.16. fnmatch

fnmatch . Example 2-27

Unix shell (*) (?) , [0 - 9]

2.16. Q. 1. Example 2-27. fnmatch

File: fnmatch-example-1.py

```
import fnmatch
import os
```

```
for file in os.listdir("samples"):
    if fnmatch.fnmatch(file, "*.jpg"):
        print file
```

sample.jpg

Example 2-28 translate

2.16.0.2 Example 2-28 fnmatch

File: fnmatch-example-2.py

```
import fnmatch
import os, re

pattern = fnmatch.translate("*.jpg")

for file in os.listdir("samples"):
    if re.match(pattern, file):
        print file

print "(pattern was %s)" % pattern

sample.jpg
(pattern was *.jpg$)

glob      find                      fnmatch                      .
```

2.17. random

"Anyone who considers arithmetic methods of producing random digits is, of course, in a state of sin."
- John von Neumann, 1951

random

(Wichmann Hill , 1982)
, Example 2-29 .

2.17.0.1. Example 2-29. random

File: random-example-1.py

```
import random

for i in range(5):
```

```
# random float: 0.0 <= number < 1.0
print random.random(),
```

```
# random float: 10 <= number < 20
print random.uniform(10, 20),
```

```
# random integer: 100 <= number <= 1000
print random.randint(100, 1000),
```

```
# random integer: even numbers in 100 <= number < 1000
print random.randrange(100, 1000, 2)
```

Q. 946842713956 19. 5910069381 709 172
 Q. 573613195398 16. 2758417025 407 120
 Q. 363241598013 16. 8079747714 916 580
 Q. 602115173978 18. 386796935 531 774
 Q. 526767588533 18. 0783794596 223 344

randint ,

Example 2-30 choice , (,).

2.17. Q. 2 Example 2-30. random

File: randomexample-2.py

```
import random
```

```
# random choice from a list
for i in range(5):
    print random.choice([1, 2, 3, 5, 9])
```

2
 3
 1
 9
 1

2.0 , shuffle (). Example 2-31

2.17. Q. 3. Example 2-31. random

File: randomexample-4.py

```
import random
```

```
try:
```

```
    # available in 2.0 and later
```

```
    shuffle = random.shuffle
```

```
except AttributeError:
```

```
    def shuffle(x):
```

```
        for i in xrange(len(x)-1, 0, -1):
```

```
            # pick an element in x[:i+1] with which to exchange x[i]
```

```
            j = int(random.random() * (i+1))
```

```
            x[i], x[j] = x[j], x[i]
```

```
cards = range(52)
```

```
shuffle(cards)
```

```
myhand = cards[:5]
```

```
print myhand
```

```
[4, 8, 40, 12, 30]
```

```
random
```

```
gauss ( )
```

. Example 2-32

2.17.0.4. Example 2-32 random

File: randomexample-3.py

```
import random
```

```
histogram = [0] * 20
```

```
# calculate histogram for gaussian
```

```
# noise, using average=5, stddev=1
```

```
for i in range(1000):
```

```
    i = int(random.gauss(5, 1) * 2)
```

```
    histogram[i] = histogram[i] + 1
```

```
# print the histogram
```

```
m = max(histogram)
```

```
for v in histogram
```

```
    print "*" * (v * 50 / m)
```

```

****
*****
*****
*****
*****
*****
*****
*****
*****
***
*

```

Python Library Reference

2.18. whrandom

2.1 - Feather random

Example 2-33 whrandom, (Wichmann Hill, 1982).
(), random

2.18.0.1. Example 2-33. whrandom

File: whrandom example-1.py

```

import whrandom

# same as random
print whrandom.random()
print whrandom.choice([1, 2, 3, 5, 9])
print whrandom.uniform(10, 20)
print whrandom.randint(100, 1000)

```

Q. 113412062346

1
16. 8778954689
799

Example 2-34 *whrandom*

2 18.0.2 Example 2-34. *whrandom*

File: *whrandomexample-2.py*

```
import whrandom

# initialize all generators with the same seed
rand1 = whrandom.whrandom(4, 7, 11)
rand2 = whrandom.whrandom(4, 7, 11)
rand3 = whrandom.whrandom(4, 7, 11)

for i in range(5):
    print rand1.random(), rand2.random(), rand3.random()
```

0.123993532536 0.123993532536 0.123993532536
0.180951499518 0.180951499518 0.180951499518
0.291924111809 0.291924111809 0.291924111809
0.952048889363 0.952048889363 0.952048889363
0.969794283643 0.969794283643 0.969794283643

2 19. *md5*

md5 (Message-Digest Algorithm 5) ().

md5 128 . , *md5* ,
Example 2-35
md5 .

2 19.0.1. Example 2-35. *md5*

File: *md5-example-1.py*

```
import md5

hash = md5.new()
hash.update("spam spam and eggs")
```

```
print repr(hash.digest())
```

```
'L\005J\243\266\355\243u\305r\203\267\020F\303'
```

. Example 2-36

base64

2.19.0.2 Example 2-36.

md5

base64

md5

File: md5-example-2.py

```
import md5
```

```
import string
```

```
import base64
```

```
hash = md5.new()
```

```
hash.update("spam spam and eggs")
```

```
value = hash.digest()
```

```
print hash.hexdigest()
```

```
# before 2.0, the above can be written as
```

```
# 2.0, :
```

```
# print string.join(map(lambda v: "%02x" % ord(v), value), "")
```

```
print base64.encodestring(value)
```

```
4c054aa3b6eda37560c57283b71046c3
```

```
TAVKo7bto3VgxXKDtxBGvv==
```

Example 2-37

md5

(

).

2.19.0.3 Example 2-37.

md5

File: md5-example-3.py

```
import md5
```

```
import string, random
```

```
def getchallenge():
```

```
    # generate a 16-byte long random string. (note that the built-
```

```
    # in pseudo-random generator uses a 24-bit seed, so this is not
```

```
    # as good as it may seem...)
```



```

#             16
#             24             (seed),
challenge = map(lambda i: chr(random.randint(0, 255)), range(16))
return string.join(challenge, "")

def getresponse(password, challenge):
    # calculate combined digest for password and challenge
    #             (challenge)
    m = md5.new()
    m.update(password)
    m.update(challenge)
    return m.digest()

#
# server/client communication
# /

# 1. client connects. server issues challenge.
# 1.             ,             (challenge)

print "client:", "connect"

challenge = getchallenge()

print "server:", repr(challenge)

# 2 client combines password and challenge, and calculates
# the response.
# 2             (challenge)

client_response = getresponse("trustno1", challenge)

print "client:", repr(client_response)

# 3. server does the same, and compares the result with the
# client response. the result is a safe login in which the
# password is never sent across the communication channel.
# 3.             ,             ,
#             .

server_response = getresponse("trustno1", challenge)

if server_response == client_response:
    print "server:", "login ok"

```

```

client: connect
server: '\334\352\227Z#\272\273\212KG\330\265\032>\311o'
client: "I'\305\240-x\245\237\035\225A\254\233\337\225\001"
server: login ok

```

Example 2-38 md5 ,
 ().

2.19.0.4. Example 2-38. md5

File: md5-example-4.py

```

import md5
import array

class HMAC_MD5:
    # keyed md5 message authentication

    def __init__(self, key):
        if len(key) > 64:
            key = md5.new(key).digest()
        ipad = array.array("B", [0x36] * 64)
        opad = array.array("B", [0x5C] * 64)
        for i in range(len(key)):
            ipad[i] = ipad[i] ^ ord(key[i])
            opad[i] = opad[i] ^ ord(key[i])
        self.ipad = md5.md5(ipad.tostring())
        self.opad = md5.md5(opad.tostring())

    def digest(self, data):
        ipad = self.ipad.copy()
        opad = self.opad.copy()
        ipad.update(data)
        opad.update(ipad.digest())
        return opad.digest()

#
# simulate server end
#

key = "this should be a well-kept secret"
message = open("samples/sample.txt").read()

signature = HMAC_MD5(key).digest(message)

```

```
# (send message and signature across a public network)
# ( )
```

```
#
# simulate client end
#
```

```
key = "this should be a well-kept secret"
```

```
client_signature = HMAC_MD5(key).digest(message)
```

```
if client_signature == signature:
    print "this is the original message:"
    print
    print message
else:
    print "someone has modified the message!!!"
```

```
copy ( snapshot ).
( Example 2-38 padded key).
```

HMAC-MD5: Keyed-MD5 for Message Authentication

(<http://www.research.ibm.com/security/draft-ietf-ipsec-hmac-md5-00.txt>) by Kravczyk, .

2.20. sha

sha () , Example 2-39 .
md5 , 160 .

2.20.0.1. Example 2-39. sha

File: sha-example-1.py

```
import sha

hash = sha.new()
hash.update("spam spam and eggs")

print repr(hash.digest())
```

```
print hash.hexdigest()
```

```
'\321\333\003\026\331\272-j\303\247\240\345\343Tvq\364\346\311'  
d1db031649d9ba2d6ac3a7a0e5e3547671f4e6c9
```

```
sha, md5.
```

2.21. crypt

(, Unix) crypt DES, Unix

Example 2-40 crypt.crypt, salt

2.21.0.1. Example 2-40. crypt

File: crypt-example-1.py

```
import crypt  
  
import random, string  
  
def getsalt(chars = string.letters + string.digits):  
    # generate a random 2-character 'salt'  
    # 'salt'  
    return random.choice(chars) + random.choice(chars)  
  
print crypt.crypt("bananas", getsalt())
```

```
'py8UGrijm1j6'
```

Example 2-41. salt, password

2.21.0.2. Example 2-41. crypt

File: crypt-example-2.py

```
import pwd, crypt
```

```

def login(user, password):
    "Check if user would be able to login using password"
    try:
        pw1 = pwd.getpwnam(user)[1]
        pw2 = crypt.crypt(password, pw1[:2])
        return pw1 == pw2
    except KeyError:
        return 0 # no such user

user = raw_input("username: ")
password = raw_input("password: ")

if login(user, password):
    print "welcome", user
else:
    print "login failed"

```

nd5 .

2.22 rotor

2.3 , 2.4 .

- Feather

() rotor . Example 2-42 .

WWI Enigma engine.

2.22.0.1. Example 2-42 rotor

File: rotor-example-1.py

```

import rotor

SECRET_KEY = "spartan"
MESSAGE = "the holy grail"

r = rotor.newrotor(SECRET_KEY)

encoded_message = r.encrypt(MESSAGE)
decoded_message = r.decrypt(encoded_message)

```

```

print "original:", repr(MESSAGE)
print "encoded message:", repr(encoded_message)
print "decoded message:", repr(decoded_message)

original: 'the holy grail'
encoded message: '\x22\x27\x24\x01\x05\x33\x40\x33\x25\x23\x34'
decoded message: 'the holy grail'

```

2.23. zlib

() zlib "zlib" . ("deflate".)

Example 2-43 compress decompress

2.23.0.1. Example 2-43. zlib

File: zlib-example-1.py

```

import zlib

MESSAGE = "life of brian"

compressed_message = zlib.compress(MESSAGE)
decompressed_message = zlib.decompress(compressed_message)

print "original:", repr(MESSAGE)
print "compressed message:", repr(compressed_message)
print "decompressed message:", repr(decompressed_message)

original: 'life of brian'
compressed message:
'\x23\x13\x11LK\x01\x05\x33\x40\x33\x25\x23\x34'
decompressed message: 'life of brian'

```

, Example 2-44 .

2.23.0.2 Example 2-44. zlib

File: zlib-example-2.py

```

import zlib
import glob

```

```

for file in glob.glob("samples/*"):

    indata = open(file, "rb").read()
    outdata = zlib.compress(indata, zlib.Z_BEST_COMPRESSION)

    print file, len(indata), "=>", len(outdata),
    print "%d%%" % (len(outdata) * 100 / len(indata))

samples\sampl e. au 1676 => 1109 66%
samples\sampl e. gz 42 => 51 121%
samples\sampl e. htm 186 => 135 72%
samples\sampl e. ini 246 => 190 77%
samples\sampl e. jpg 4762 => 4632 97%
samples\sampl e. msg 450 => 275 61%
samples\sampl e. sgm 430 => 321 74%
samples\sampl e. tar 10240 => 125 1%
samples\sampl e. tgz 155 => 159 102%
samples\sampl e. txt 302 => 220 72%
samples\sampl e. wav 13260 => 10992 82%

```

, Example 2-45 .

2.23.0.3. Example 2-45. `zlib`

File: `zlib-example-3.py`

```

import zlib

encoder = zlib.compressobj()

data = encoder.compress("life")
data = data + encoder.compress(" of ")
data = data + encoder.compress("brian")
data = data + encoder.flush()

print repr(data)
print repr(zlib.decompress(data))

'x\234\313\311LKU\3100SH*\312L\314\003\000\010\004\302'
'life of brian'

```

Example 2-46 ,

2.23.0.4. Example 2-46

File: zlib-example-4.py

```
import zlib
import string, StringIO

class ZiplnputStream:

    def __init__(self, file):
        self.file = file
        self._rewind()

    def _rewind(self):
        self.zip = zlib.decompressobj()
        self.pos = 0 # position in zipped stream
        self.offset = 0 # position in unzipped stream
        self.data = ""

    def _fill(self, bytes):
        if self.zip:
            # read until we have enough bytes in the buffer
            while not bytes or len(self.data) < bytes:
                self.file.seek(self.pos)
                data = self.file.read(16384)
                if not data:
                    self.data = self.data + self.zip.flush()
                    self.zip = None # no more data
                    break
            self.pos = self.pos + len(data)
            self.data = self.data + self.zip.decompress(data)

    def seek(self, offset, whence=0):
        if whence == 0:
            position = offset
        elif whence == 1:
            position = self.offset + offset
        else:
            raise IOError, "Illegal argument"
        if position < self.offset:
            raise IOError, "Cannot seek backwards"

        # skip forward, in 16k blocks
        while position > self.offset:
```



```

        if not self.read(min(position - self.offset, 16384)):
            break

def tell(self):
    return self.offset

def read(self, bytes = 0):
    self._fill(bytes)
    if bytes:
        data = self.data[:bytes]
        self.data = self.data[bytes:]
    else:
        data = self.data
        self.data = ""
    self.offset = self.offset + len(data)
    return data

def readline(self):
    # make sure we have an entire line
    while self.zip and "\n" not in self.data:
        self._fill(len(self.data) + 512)
    i = string.find(self.data, "\n") + 1
    if i <= 0:
        return self.read()
    return self.read(i)

def readlines(self):
    lines = []
    while 1:
        s = self.readline()
        if not s:
            break
        lines.append(s)
    return lines

#
# try it out

data = open("samples/sample.txt").read()
data = zlib.compress(data)

file = ZipInputStream(StringIO.StringIO(data))
for line in file.readlines():
    print line[:-1]

```

We will perhaps eventually be writing only small modules which are identified by name as they are used to build larger ones, so that devices like indentation, rather than delimiters, might become feasible for expressing local structure in the source language.

-- Donald E. Knuth, December 1974

2.24. code

code

```
compile_command compile
Python
```

Example 2-47 (code object).

```
a = (
    1,
    2,
    3
)
print a
```

2

2.24.0.1. Example 2-47. code

File: code-example-1.py

```
import code
import string
```

```
#
SCRIPT = [
    "a = (",
    "    1,",
    "    2,",
    "    3",
    ")",
    "print a"
```

```
]
```

```
script = ""
```

```
for line in SCRIPT:
```

```
    script = script + line + "\n"
```

```
    co = code.compile_command(script, "<stdin>", "exec")
```

```
    if co:
```

```
        # got a complete statement.  execute it!
```

```
        print "-"*40
```

```
        print script,
```

```
        print "-"*40
```

```
        exec co
```

```
        script = ""
```

```
-----  
a = (  
    1,  
    2,  
    3  
)  
-----  
-----  
print a  
-----  
(1, 2, 3)
```

InteractiveConsole

Python

```
    (raw_input) (code  
    push).  
    . Example 2-48 code
```

2.24.0.2 Example 2-48 code

File: code-example-2.py

```
import code
```

```
console = code.InteractiveConsole()
```

```
console.interact()
```

Python 1.5.2

```
>>> a = (  
...     1,  
...     2,  
...     3  
... )  
>>> print a  
(1, 2, 3)
```

Example 2-49 keyboard .

2.24.0.3 Example 2-49. code Debugging

File: code-example-3.py

```
def keyboard(banner=None):  
    import code, sys  
  
    # use exception trick to pick up the current frame  
    try:  
        raise None  
    except:  
        frame = sys.exc_info()[2].tb_frame.f_back  
  
    # evaluate commands in current namespace  
    namespace = frame.f_globals.copy()  
    namespace.update(frame.f_locals)  
  
    code.interact(banner=banner, local=namespace)  
  
def func():  
    print "START"  
    a = 10  
    keyboard()  
    print "END"
```

func()

START

Python 1.5.2

```
>>> print a
```

```
>>> print keyboard
<function keyboard at 9032c8>
^Z
END
```

"Well, since you last asked us to stop, this thread has moved from discussing languages suitable for professional programmers via accidental users to computer-phobic users. A few more iterations can make this thread really interesting..."

- eff-bot, June 1996

Python

Python

Uni x Windows

```
Python
```

,

,

,

,

, Python *global*

interpreter lock () .

Python ; Python

(socket

).

:

```
def getitem(key):
    item = cache.get(key)
```

```

if item is None:
    # not in cache; create a new one
    item = create_new_item(key)
    cache[key] = item
return item

```

```

key get_item ,
create_new_item .

```

object , lock objects . get_item lock

3.1.2

shell , (process) .
/ . Python
os . 1.4.4 .

3.2 threading

() threading , Example 3-1 .
Java . thread ,
Thread , run , start .
run .

3.2.0.1. Example 3-1. threading

File: threading-example-1.py

```

import threading
import time, random

class Counter:
    def __init__(self):
        self.lock = threading.Lock()

```

```

self.value = 0

def increment(self):
    self.lock.acquire() # critical section
    self.value = self.value + 1
    self.lock.release()
    return value

counter = Counter()

class Worker(threading.Thread):

    def run(self):
        for i in range(10):
            # pretend we're doing something that takes 10000 ns
            value = counter.increment() # increment global counter
            time.sleep(random.randint(10, 100) / 1000.0)
            print self.getName(), "-- task", i, "finished", value

#
# try it

for i in range(10):
    Worker().start() # start a worker

Thread-1 -- task 0 finished 1
Thread-3 -- task 0 finished 3
Thread-7 -- task 0 finished 8
Thread-1 -- task 1 finished 7
Thread-4 -- task 0 Thread-5 -- task 0 finished 4
finished 5
Thread-8 -- task 0 Thread-6 -- task 0 finished 9
finished 6
...
Thread-6 -- task 9 finished 98
Thread-4 -- task 9 finished 99
Thread-9 -- task 9 finished 100

```

Example 3-1 *Lock* *Counter*

(critical section). acquire release , Counter

100.

3.3 Queue

Queue (queue) , Example 3-2 .

3.3.0.1. Example 3-2 Queue

File: queue-example-1.py

```
import threading
import Queue
import time, random

WORKERS = 2

class Worker(threading.Thread):

    def __init__(self, queue):
        self.__queue = queue
        threading.Thread.__init__(self)

    def run(self):
        while 1:
            item = self.__queue.get()
            if item is None:
                break # reached end of queue

            # pretend we're doing something that takes 1000 ms
            time.sleep(random.randint(10, 100) / 1000.0)

            print "task", item, "finished"

#
# try it

queue = Queue.Queue(0)

for i in range(WORKERS):
    Worker(queue).start() # start a worker

for i in range(10):
    queue.put(i)

for i in range(WORKERS):
```



```

queue.put(None) # add end-of-queue markers

task 1 finished
task 0 finished
task 3 finished
task 2 finished
task 4 finished
task 5 finished
task 7 finished
task 6 finished
task 9 finished
task 8 finished

```

Example 3-3
(producer threads) , (pop off).

3.3.0.2 Example 3-3. Queue

File: queue-example-2.py

```

import threading
import Queue

import time, random

WORKERS = 2

class Worker(threading.Thread):

    def __init__(self, queue):
        self.__queue = queue
        threading.Thread.__init__(self)

    def run(self):
        while 1:
            item = self.__queue.get()
            if item is None:
                break # reached end of queue

            # pretend we're doing something that takes 10-100 ms
            time.sleep(random.randint(10, 100) / 1000.0)

            print "task", item, "finished"

#

```

```

# run with limited queue

queue = Queue.Queue(3)

for i in range(WORKERS):
    Worker(queue).start() # start a worker

for item in range(10):
    print "push", item
    queue.put(item)

for i in range(WORKERS):
    queue.put(None) # add end-of-queue markers

```

```

push 0
push 1
push 2
push 3
push 4
push 5
task 0 finished
push 6
task 1 finished
push 7
task 2 finished
push 8
task 3 finished
push 9
task 4 finished
task 6 finished
task 5 finished
task 7 finished
task 9 finished
task 8 finished

```

Queue

. Example 3-4

().

3.3.0.3. Example 3-4. Queue

File: queue-example-3.py

```

import Queue
import bi sect

```



```

def _put(self, item):
    # insert at the beginning of queue, not at the end
    self.queue.insert(0, item)

# method aliases
push = Queue.Queue.put
pop = Queue.Queue.get
pop_nowait = Queue.Queue.get_nowait

#
# try it

stack = Stack(0)

# push items on stack
stack.push("first")
stack.push("second")
stack.push("third")

# print stack contents
try:
    while 1:
        print stack.pop_nowait()
except Empty:
    pass

third
second
first

```

3.4. thread

() thread (low level) ,
 Example 3-6 .
 , threading .

3.4.0.1. Example 3-6. thread

File: thread-example-1.py

```

import thread
import time, random

```

```

def worker():
    for i in range(50):
        # pretend we're doing something that takes 1000 ms
        time.sleep(random.randint(10, 100) / 1000.0)
        print thread.getIdent(), "-- task", i, "finished"

#
# try it out!

for i in range(2):
    thread.start_new_thread(worker, ())

time.sleep(1)

print "goodbye!"

311 -- task 0 finished
265 -- task 0 finished
265 -- task 1 finished
311 -- task 1 finished
...
265 -- task 17 finished
311 -- task 13 finished
265 -- task 18 finished
goodbye!

```

. (,) . threading

3.5. commands

(Unix) commands . Example 3-7

3.5.0.1. Example 3-7. commands

File: commands-example-1.py

```
import commands
```

```
stat, output = commands.getstatusoutput("ls -lR")
```

```
print "status", "=>", stat
print "output", "=>", len(output), "bytes"
```

```
status => 0
output => 171046 bytes
```

3.6. pipes

(Unix) pipes " (conversion pipelines)"
 . Example
 3-8 .

3.6.0.1. Example 3-8 pipes

File: pipes-example-1.py

```
import pipes

t = pipes.Template()

# create a pipeline
# " - "
t.append("sort", "--")
t.append("uniq", "--")

# filter some text
#
t.copy("samples/sample.txt", "")

Al an Jones (sensible party)
Kevin Phillips-Bong (slightly silly)
Tarquin
Fi n-ti mli n-bi n-whi n-bi mli n-bus-stop-F' tang-F' tang-Cl é-Bi scui tbarre
|
```

3.7. popen2

```
popen2( , stdin, stdout,
( stderr ).
```

python 1.5.2 ,
Windows . Example 3-9

Unix . 2.0 ,

3.7.0.1. Example 3-9. popen2 Module to Sort Strings

File: popen2-example-1.py

```
import popen2, string

fin, fout = popen2.popen2("sort")

fout.write("foo\n")
fout.write("bar\n")
fout.close()

print fin.readline(),
print fin.readline(),
fin.close()
```

bar
foo

Example 3-10

3.7.0.2 Example 3-10. popen2 gnuchess

File: popen2-example-2.py

```
import popen2
import string

class Chess:
    "Interface class for chesstool-compatible programs"

    def __init__(self, engine = "gnuchess"):
        self.fin, self.fout = popen2.popen2(engine)
        s = self.fin.readline()
        if s != "Chess\n":
            raise IOError, "incompatible chess program"

    def move(self, move):
        self.fout.write(move + "\n")
        self.fout.flush()
```

```

my = self.f.in.readline()
if my == "Illegal move":
    raise ValueError, "illegal move"
his = self.f.in.readline()
return string.split(his)[2]

def quit(self):
    self.fout.write("quit\n")
    self.fout.flush()

#
# play a few moves

g = Chess()

print g.move("a2a4")
print g.move("b2b3")

g.quit()

b8c6
e7e5

```

3.8 signal

Example 3-11 `signal` module, `(signal handler)`.

3.8.0.1. Example 3-11. `signal`

File: `signal-example-1.py`

```

import signal
import time

def handler(signo, frame):
    print "got signal", signo

signal.signal(signal.SIGALRM, handler)

# wake me up in two seconds
signal.alarm(2)

```



```

now = time.time()

time.sleep(200)

print "slept for", time.time() - now "seconds"

got signal 14
slept for 1.99262607098 seconds

```

4.

"PALO ALTO, Calif. - Intel says its PentiumPro and new PentiumIII chips have a flaw that can cause computers to sometimes make mistakes but said the problems could be fixed easily with rewritten software."
 - Reuters telegram

4.1.

Python / Python .

4.1.1.

Python / . struct
 (C struct) Python . array
 (C arrays) Python .

4.1.2

marshal pickle Python / .

marshal (Self-Describing Formats),
 , code . Python
 (. pyc).

pickle , ,
 pickle Python , , cPickle ,
 C , marshal .

4.1.3

```
repr %
.
pprint Python ( ).
repr
: 30 ,
, .
```

4.1.4

```
Python , base64 , binhex ( Macintosh
) , quoted printable , uu .
```

4.2 array

```
array . ,
.
Examples 4-1 4-5 . Example 4-1 array
, tostring ( internal buffer ) .
```

4.2.0.1. Example 4-1. array

File: array-example-1.py

```
import array

a = array.array("B", range(16)) # unsigned char
b = array.array("h", range(16)) # signed short

print a
print repr(a.tostring())

print b
print repr(b.tostring())

array('B', [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])
```

```
'\000\001\002\003\004\005\006\007\010\011\012\013\014\015\016\017'
```

```
array('h', [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])
```

```
'\000\000\001\000\002\000\003\000\004\000\005\000\006\000\007\000\010\000\011\000\012\000\013\000\014\000\015\000\016\000\017\000'
```

array

Example 4-2

4.2.0.2 Example 4-2

File: array-example-2.py

```
import array
```

```
a = array.array("B", [1, 2, 3])
```

```
a.append(4)
```

```
a = a + a
```

```
a = a[2:-2]
```

```
print a
```

```
print repr(a.tostring())
```

```
for i in a:
```

```
    print i,
```

```
array('B', [3, 4, 1, 2])
```

```
'\003\004\001\002'
```

```
3 4 1 2
```

(,

) , Example 4-3 .

4.2.0.3 Example 4-3

File: array-example-3.py

```
import array
```

```
a = array.array("i", "fish license") # signed integer
```

```
print a
```

```
print repr(a.tostring())
```

```
print a.tolist()

array('i', [1752394086, 1667853344, 1702063717])
'fish license'
[1752394086, 1667853344, 1702063717]
```

, Example 4-4
(endianness).

4.2.0.4. Example 4-4. array

File: array-example-4.py

```
import array

def little_endian():
    return ord(array.array("i", [1]).tostring()[0])

if little_endian():
    print "little-endian platform (intel, alpha)"
else:
    print "big-endian platform (motorola, sparc)"
```

big-endian platform (motorola, sparc)

Python 2.0 sys.byteorder, Example 4-5.
("little" "big"),

4.2.0.5. Example 4-5. sys.byteorder (Python 2.0)

File: sys-byteorder-example-1.py

```
import sys

# 2.0 and later
if sys.byteorder == "little":
    print "little-endian platform (intel, alpha)"
else:
    print "big-endian platform (motorola, sparc)"
```

big-endian platform (motorola, sparc)

4.3 struct

struct is a Python module that provides functions for packing and unpacking data into and out of a binary format. Example 4-6 shows how to use struct.

4.3.0.1. Example 4-6. struct

File: struct-example-1.py

```
import struct

# native byteorder
buffer = struct.pack("i hb", 1, 2, 3)
print repr(buffer)
print struct.unpack("i hb", buffer)

# data from a sequence, network byteorder
data = [1, 2, 3]
buffer = apply(struct.pack, ("!i hb",) + tuple(data))
print repr(buffer)
print struct.unpack("!i hb", buffer)

# in 2.0, the apply statement can also be written as:
# buffer = struct.pack("!i hb", *data)

'\001\000\000\000\002\000\003'
(1, 2, 3)
'\000\000\000\000\001\000\002\003'
(1, 2, 3)
```

4.4 xdr lib

xdr lib is a Python module that provides functions for packing and unpacking data into and out of a binary format. Example 4-7 shows how to use xdr lib.

4.4.0.1. Example 4-7. xdr lib

File: xdr lib-example-1.py

```
import xdr lib
```

```

#
# create a packer and add some data to it

p = xdr.lib.Packer()
p.pack_uint(1)
p.pack_string("spam")

data = p.get_buffer()

print "packed:", repr(data)

#
# create an unpacker and use it to decode the data

u = xdr.lib.Unpacker(data)

print "unpacked:", u.unpack_uint(), repr(u.unpack_string())

u.done()

packed: '\000\000\000\001\000\000\000\004spam'
unpacked: 1 'spam'

```

Sun remote procedure call (RPC) XDR . Example 4-8
, RPC .

4.4.0.2 Example 4-8 xdr.lib RPC

File: xdr.lib-example-2.py

```

import xdr.lib

# some constants (see the RPC specs for details)
RPC_CALL = 1
RPC_VERSION = 2

MY_PROGRAM_ID = 1234 # assigned by Sun
MY_VERSION_ID = 1000
MY_TRANSACTION_ID = 9999

AUTH_NULL = 0

transaction = 1

p = xdr.lib.Packer()

```

```

# send a Sun RPC call package
p.pack_uint(transaction)
p.pack_enum(RPC_CALL)
p.pack_uint(RPC_VERSION)
p.pack_uint(MY_PROGRAM_ID)
p.pack_uint(MY_VERSION_ID)
p.pack_uint(MY_TIME_PROCEDURE_ID)
p.pack_enum(AUTH_NULL)
p.pack_uint(0)
p.pack_enum(AUTH_NULL)
p.pack_uint(0)

print repr(p.get_buffer())

'\000\000\000\001\000\000\000\001\000\000\000\002\000\000\004\322
\000\000\003\350\000\000'\017\000\000\000\000\000\000\000\000
\000\000\000\000\000\000\000'

```

4.5. marshal

marshal

Example 4-9

marshal

(little-endian order)

4.5.0.1. Example 4-9. marshal

File: marshal-example-1.py

```
import marshal
```

```

value = (
    "this is a string",
    [1, 2, 3, 4],
    ("more tuples", 1.0, 2.3, 4.5),
    "this is yet another string"
)

```

```
data = marshal.dumps(value)
```

```
# intermediate format
print type(data), len(data)
```

```
print "-"*50
print repr(data)
print "-"*50
```

```
print marshal.loads(data)
```

```
<type 'string'> 118
```

```
-----
'(\004\000\000\000s\020\000\000\000this is a string
[\004\000\000\000i\001\000\000\000\002\000\000\000
i\003\000\000\000\004\000\000\000(\004\000\000\000
s\013\000\000\000more tuplesf\0031.0f\0032.3f\0034.
5s\032\000\000\000this is yet another string'
-----
```

```
('this is a string', [1, 2, 3, 4], ('more tuples',
1.0, 2.3, 4.5), 'this is yet another string')
```

marshal code (Python).
Example 4-10 .

4.5.0.2 Example 4-10. marshal

File: marshal-example-2.py

```
import marshal
```

```
script = """
print 'hello'
"""
```

```
code = compile(script, "<script>", "exec")
```

```
data = marshal.dumps(code)
```

```
# intermediate format
print type(data), len(data)
```

```
print "-"*50
print repr(data)
print "-"*50
```



```
exec marshal.loads(data)
```

```
<type 'string' > 81
```

```
-----  
'c:\000\000\000\000\001\000\000\000s\017\000\000\00  
0\177\000\000\177\002\000d\000\000Gh\001\000S(\00  
2\000\000\000s\005\000\000\000helloN(\000\000\000\0  
00(\000\000\000\000s\010\000\000\000<scri pt>s\001  
\000\000\000?\002\000s\000\000\000\000
```

```
-----  
hello
```

4.6 pickle

```
pickle      marshal  
marshal     ,      ,      ,      ,
```

4.6.0.1. Example 4-11. pickle

File: pickle-example-1.py

```
import pickle
```

```
value = (  
    "this is a string",  
    [1, 2, 3, 4],  
    ("more tuples", 1.0, 2.3, 4.5),  
    "this is yet another string"  
)
```

```
data = pickle.dumps(value)
```

```
# intermediate format  
print type(data), len(data)
```

```
print "-"*50  
print data  
print "-"*50
```

```
print pickle.loads(data)
```

```
<type 'string' > 121
```

```
-----
```

```

('this is a string'
 p0
 (1 p1
 1 1
 a1 2
 a1 3
 a1 4
 a('more tuples'
 p2
 F1.0
 F2 3
 F4.5
 tp3
 'this is yet another string'
 p4
 tp5
 .

```

```

-----
('this is a string', [1, 2, 3, 4], ('more tuples',
1.0, 2.3, 4.5), 'this is yet another string')

```

```

        , pickle         code      (         copy_reg
    ).

```

```

        , pickle         .
        ,         .      Example
4-12

```

4.6.0.2 Example 4-12 pickle

File: pickle-example-2.py

```

import pickle
import math

```

```

value = (
    "this is a long string" * 100,
    [1.2345678, 2.3456789, 3.4567890] * 100
)

```

```

# text mode
data = pickle.dumps(value)
print type(data), len(data), pickle.loads(data) == value

```

```

# binary mode

```

```
data = pickle.dumps(value, 1)
print type(data), len(data), pickle.loads(data) == value
```

4.7. cPickle

(`cPickle`, `Pickle`) `cPickle` is a C extension of `Pickle`.
Example 4-13.

4.7.0.1. Example 4-13. `cPickle`

File: `cpickle-example-1.py`

```
try:
    import cPickle
    pickle = cPickle
except ImportError:
    import pickle
```

4.8. copy_reg

`copy_reg` is a module that provides a way to register custom pickling and unpickling functions for objects that are not handled by the standard `Pickle` module.
Python code:

File: `copy-reg-example-1.py`

```
import pickle

CODE = """
print 'good evening'
"""

code = compile(CODE, "<string>", "exec")

exec code
exec pickle.loads(pickle.dumps(code))

good evening
Traceback (innermost last):
...
```

`pickle.PicklingError: can't pickle 'code' objects`

```
code
pickle, code
unpickle, , Example 4-14
```

4.8.0.1. Example 4-14. `copy_reg` `code` `pickle`

File: `copy-reg-example-2.py`

```
import copy_reg
import pickle, marshal, types

#
# register a pickle handler for code objects

def code_unpickle(data):
    return marshal.loads(data)

def code_pickle(code):
    return code_unpickle, (marshal.dumps(code),)

copy_reg.pickle(types.CodeType, code_pickle, code_unpickle)

#
# try it out

CODE = """
print "suppose he's got a pointed stick"
"""

code = compile(CODE, "<string>", "exec")

exec code
exec pickle.loads(pickle.dumps(code))

suppose he's got a pointed stick
suppose he's got a pointed stick

pickle, unpickle
```

Example 4-15 `pickle`

4.8.0.2 Example 4-15. `copy_reg` `pickle`

File: copy-reg-example-3.py

```
import copy_reg
import pickle, types
import StringIO

#
# register a pickle handler for file objects

def file_unpickler(position, data):
    file = StringIO.StringIO(data)
    file.seek(position)
    return file

def file_picker(code):
    position = file.tell()
    file.seek(0)
    data = file.read()
    file.seek(position)
    return file_unpickler, (position, data)

copy_reg.pickle(types.FileType, file_picker, file_unpickler)

#
# try it out

file = open("samples/sample.txt", "rb")

print file.read(120),
print "<here>",
print pickle.loads(pickle.dumps(file)).read()
```

We will perhaps eventually be writing only small modules, which are identified by name as they are used to build larger <here> ones, so that devices like indentation, rather than delimiters, might become feasible for expressing local structure in the source language.

-- Donald E. Knuth, December 1974

4.9. pprint

`pprint` (pretty printer) Python .
(,).

4.9.0.1. Example 4-16. pprint

File: pprint-example-1.py

```
import pprint

data = (
    "this is a string", [1, 2, 3, 4], ("more tuples",
    1.0, 2.3, 4.5), "this is yet another string"
)

pprint.pprint(data)

('this is a string',
 [1, 2, 3, 4],
 ('more tuples', 1.0, 2.3, 4.5),
 'this is yet another string')
```

4.10. repr

`repr` `repr` (,). Example 4-17 .

4.10.0.1. Example 4-17. repr

File: repr-example-1.py

```
# note: this overrides the built-in 'repr' function
from repr import repr

# an annoyingly recursive data structure
data = (
    "X" * 100000,
)
data = [data]
data.append(data)

print repr(data)

[('XXXXXXXXXXXXX...XXXXXXXXXXXXX',), [('XXXXXXXXXXXXX...XXXXXXXXXXXXX
```

```
xxx', ), [('XXXXXXXXXXXXXXXXX..XXXXXXXXXXXXXXXXX', ), [('XXXXXXXXXXXXXXXXX..XX
XXXXXXXXXXXXXXXXX', ), [('XXXXXXXXXXXXXXXXX..XXXXXXXXXXXXXXXXX', ), [(...), [...
]]]]]]]
```

4. 11. base64

```
base64                                     .                 3
                                     4                 ,
:
:
```

```
ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz
0123456789+/-
```

```
, =
.
Example 4-18 encode decode
```

4. 11. Q. 1. Example 4-18 base64

File: base64-example-1.py

```
import base64

MESSAGE = "life of brian"

file = open("out.txt", "w")
file.write(MESSAGE)
file.close()

base64.encode(open("out.txt"), open("out.b64", "w"))
base64.decode(open("out.b64"), open("out.txt", "w"))

print "original:", repr(MESSAGE)
print "encoded message:", repr(open("out.b64").read())
print "decoded message:", repr(open("out.txt").read())

original: 'life of brian'
encoded message: 'bGlnZSBvZiBi cm9udG9g==\n012'
decoded message: 'life of brian'
```

4. 11. Q. 4. Example 4-21. base64 Tki nter GF

File: base64-exampl e- 4. py

```
import base64, sys

if not sys.argv[1:]:
    print "Usage: gi f2tk. py gi ffile >pyfile"
    sys. exi t(1)

data = open(sys. argv[1], "rb"). read()

if data[: 4] != "GIF8":
    print sys. argv[1], "is not a GIF file"
    sys. exi t(1)

print '# generated from, sys. argv[1], ' by gi f2tk. py'
print
print 'from Tkinter import PhotoImage'
print
print 'image = PhotoImage(data="""'
print base64. encodestr ing(data),
print '""")'

# generated from samples/sample. gif by gi f2tk. py

from Tkinter import PhotoImage

image = PhotoImage(data="""
R0lGODlhAQABAPcAAAAAAAAI AAAACAAI CAAAAAgI AAgACAgl CAgACEBI wEBI yNBURU I SE
/LRUBACE
...
Aj nCBFnCBnCCJ nCC nCDN nCDv nCEB nRENkRACEAOW==
""")
```

4. 12 bi nhex

bi nhex Maci ntosh Bi nHex . Exampl e 4- 22

4. 12. 0. 1. Exampl e 4- 22 bi nhex

File: bi nhex- exampl e- 1. py

```
import bi nhex
```

```
import sys

infile = "samples/sample.jpg"

binhex.binhex(infile, sys.stdout)

(This file must be converted with BinHex 4.0)

: #ROKEA"XC5j UF' F! 2j!)! *! %/TS! N 4RdrrBrq! ! %/T' 58B! ! 3%!! %! 3! !rpX
! 3!) "JB("J8)"`F(#3N) #J` 8$3` , #` C%K- 2&" dD(ai G K F) #3Z*b! L, #-F(#J
h+5` -63d0' nR16di -MZ-c3brpX! 3` % #3N- #` B$3dB-L%F) 6+3-[r!! "%!)!
!J! -")J! # %3%$%3(ra!!!!!! "" 3' 3"J#3#! %#! `3&" JF) #3S, rm8! Y4!!!!J%$!`)
%` 8&"! 3!!! &p! 3) $! ! 34" 4) K- 8% %e&K" b*a&$+" ND%) d+a` 495dl! N-f*bJJN

binhex      hexbin .
```

4.13. quopri

quopri MIME (quoted printable
encoding).

U. S. ASCII
U. S. ASCII . mail
Example 4-23 .

4.13.0.1. Example 4-23. quopri

File: quopri-example-1.py

```
import quopri
import StringIO

# helpers (the quopri module only supports file-to-file conversion)

def encodestring(instring, tabs=0):
    outfile = StringIO.StringIO()
    quopri.encode(StringIO.StringIO(instring), outfile, tabs)
    return outfile.getvalue()

def decodestring(instring):
    outfile = StringIO.StringIO()
    quopri.decode(StringIO.StringIO(instring), outfile)
```

```

    return outfile.getvalue()

#
# try it out

MESSAGE = "? i ?a ? e ?!"

encoded_message = encodestring(MESSAGE)
decoded_message = decodestring(encoded_message)

print "original:", MESSAGE
print "encoded message:", repr(encoded_message)
print "decoded message:", decoded_message

original: ? i ?a ? e ?!
encoded message: '\E5 i \E5a \E4 e \F6 \012'
decoded message: ? i ?a ? e ?!

```

Example 4-23 , U.S. (=) ("=3D") , ("=20").

(Europeans generally hate this encoding and strongly believe that certain U.S. programmers deserve to be slapped in the head with a huge great fish to the jolly music of Edward German....)

4.14. uu

```

uu
,
base64
.

uu
3 ( 24 )
4 ( 6
), chr(32) ( ) chr(95) . uu
40%.

,
end
:
( Unix )
,
end
:

```

```

begin 666 sample.jpg
M]C_X 02D9)1@! O O! #_VP!# @& @<& O@!P<)'O@*#!O-#L+
...more lines like this...

```

end

uu : encode decode .

encode(infile, outfile, filename)

Example 4-24 . infile outfile
filename .

4.14.0.1. Example 4-24. uu

File: uu-example-1.py

```
import uu
```

```
import os, sys
```

```
infile = "samples/sample.jpg"
```

```
uu.encode(infile, sys.stdout, os.path.basename(infile))
```

```
begin 666 sample.jpg
```

```
M]C_X 02D9)1@! 0 0! #_VP!# @&! @<&! O@! P<)"O@*#! O-# L+  
M#! D2$P\4' 1H?' AT: ' ! P@"XG(" (L(QP<*#<I +# Q-#OT' R<Y/3@R/"XS-#+_  
NWP!# OD)"OP+#! @ #1@R(1PA, C(R, C(R, C(R, C(R, C(R, C(R, C(R, C(R  
M(C(R, C(R, C(R, C(R, C(R, C(R, C(R, C+_P 1" " ( # 2( A$! O$! _\O  
MP O4! O$! O$ $" PO% @<("CH+_\O M @ $ P($ P4%
```

```
decode(infile, outfile)
```

uu .
Example 4-25 .

4.14.0.2 Example 4-25. uu uu

File: uu-example-2.py

```
import uu
```

```
import StringIO
```

```
infile = "samples/sample.uue"
```

```
outfile = "samples/sample.jpg"
```

```
#
```

```
# decode
```

```
fi = open(infile)
```

```
fo = StringIO.StringIO()
```

```

uu.decode(fi, fo)

#
# compare with original data file

data = open(outfile, "rb").read()

if fo.getvalue() == data:
    print len(data), "bytes ok"

```

4.15. binascii

binascii provides functions for converting binary data to and from base64, binhex, and uu.

Example 4-26

4.15.0.1. Example 4-26 binascii

File: binascii-example-1.py

```

import binascii

text = "hello, mrs teal"

data = binascii.b2a_base64(text)
text = binascii.a2b_base64(data)
print text, "<=>", repr(data)

data = binascii.b2a_uu(text)
text = binascii.a2b_uu(data)
print text, "<=>", repr(data)

data = binascii.b2a_hqx(text)
text = binascii.a2b_hqx(data)[0]
print text, "<=>", repr(data)

# 2 O and never
data = binascii.b2a_hex(text)
text = binascii.a2b_hex(data)
print text, "<=>", repr(data)

```

```

hello, mrs teal <=> ' aGVsbG8sl G1ycyBOZWVs\012
hello, mrs teal <=> ' /: &5L; &\L( &UR<Rl T96%L\012
hello, mrs teal <=> ' D\ ' 9XE\ ' mX) \ ' ebFb" dC@&X
hello, mrs teal <=> ' 68656c6c6f 2c206d7273207465616c'

```

5.

5. 1.

5. 1. 1. Markup

Python (Extensible Markup Language ,
XML) (Hypertext Markup Language , HTML) . Python
(Standard Generalized Markup Language ,
SGML) .

HTML XML SGML .
(start tags) , (end tags) , () ,
(entity references) :

```

<document name="sample.xml">
  <header>This is a header</header>
  <body>This is the body text. The text can contain
  plain text ("character data"), tags, and
  entities.
</body>
</document>

```

, <document> , <header> , <body> .
, " / " .
, name .

(element) .

document header body .

" (character entity).
 < (<) " " > (>) " .

XML , HTML , SGML , XML
 (well - formed).
 XML , <document> <Document>

HTML , HTML ; ,
 <P>
 </P> . HTML , XML
 , HTML HTML .

SGML (declarati on)
 , DTD (document type description ,)
 , HTML XML SGML ,
 SGML , HTML DTD .

Python makeup SGML , Python
 sgmlib . DTD ,

Python HTML SGML . htmlib
 formatter . formatter .

Python XML . sgmlib xmlib ,
 expat () . xmlib ,
 xml .

5.1.2

ConfigParser , Windows IN .
 netrc . netrc , shlex shell

5.1.3

Python GZIP ZIP (2.0) .
 zlib , gzip zipfile .

5.2 xmlilib

xmlilib

```
xmlilib
Example 5-1
XML
XML
xmlilib (
start_tag end_tag
tag start
(
).
```

5.2.0.1. Example 5-1. xmlilib

File: xmlilib-example-1.py

```
import xmlilib

class Parser(xmlilib.XMLParser):
    # get quotation number

    def __init__(self, file=None):
        xmlilib.XMLParser.__init__(self)
        if file:
            self.load(file)

    def load(self, file):
        while 1:
            s = file.read(512)
            if not s:
                break
            self.feed(s)
        self.close()

    def start_quotation(self, attrs):
        print "id =>", attrs.get("id")
        raise EOFError

try:
    c = Parser()
    c.load(open("samples/sample.xml"))
```



```
except EOFError:
    pass
```

id => 031

```
Example 5-2 ( ) ( rendering engine ).
( _ _tags ),
style , ,
.
```

5.2.0.2 Example 5-2 xmllib

File: xmllib-example-2.py

```
import xmllib
import string, sys
```

```
STYLESHEET = {
    # each element can contribute one or more style elements
    "quotation": {"style": "italic"},
    "lang": {"weight": "bold"},
    "name": {"weight": "medium"},
}
```

```
class Parser(xmllib.XMLParser):
    # a simple styling engine

    def __init__(self, renderer):
        xmllib.XMLParser.__init__(self)
        self.__data = []
        self.__tags = []
        self.__renderer = renderer

    def load(self, file):
        while 1:
            s = file.read(8192)
            if not s:
                break
            self.feed(s)
        self.close()

    def handle_data(self, data):
        self.__data.append(data)

    def unknown_starttag(self, tag, attrs):
```

```

    if self.__data:
        text = string.join(self.__data, "")
        self.__renderer.text(self.__tags, text)
    self.__tags.append(tag)
    self.__data = []

def unknown_endtag(self, tag):
    self.__tags.pop()
    if self.__data:
        text = string.join(self.__data, "")
        self.__renderer.text(self.__tags, text)
    self.__data = []

class DumbRenderer:

    def __init__(self):
        self.cache = {}

    def text(self, tags, text):
        # render text in the style given by the tag stack
        tags = tuple(tags)
        style = self.cache.get(tags)
        if style is None:
            # figure out a combined style
            style = {}
            for tag in tags:
                s = STYLESHEET.get(tag)
                if s:
                    style.update(s)
            self.cache[tags] = style # update cache
        # write to standard output
        sys.stdout.write("%s =>\n" % style)
        sys.stdout.write(" " + repr(text) + "\n")

#
# try it out

r = DumbRenderer()
c = Parser(r)
c.load(open("samples/sample.xml"))

{'style': 'italic'} =>
'I've had a lot of developers come up to me and say,
'I haven't had this much fun in a long time. It sure

```

```

    beats\012wri ting '
{'style': 'italic', 'weight': 'bold'} =>
    'Cobol'
{'style': 'italic'} =>
    ' , on\012'
{'weight': 'bold'} =>
    'Java'
{'style': 'italic'} =>
    ' , '

```

5.3. xml.parsers.expat

() xml.parsers.expat James Clark's Expat XML parser .
 Example 5-3 .

5.3.0.1. Example 5-3. xml.parsers.expat

File: xml-parsers-expat-example-1.py

```

from xml.parsers import expat

class Parser:

    def __init__(self):
        self._parser = expat.ParserCreate()
        self._parser.StartElementHandler = self.start
        self._parser.EndElementHandler = self.end
        self._parser.CharacterDataHandler = self.data

    def feed(self, data):
        self._parser.Parse(data, 0)

    def close(self):
        self._parser.Parse("", 1) # end of data
        del self._parser # get rid of circular references

    def start(self, tag, attrs):
        print "START", repr(tag), attrs

```

```

def end(self, tag):
    print "END", repr(tag)

def data(self, data):
    print "DATA", repr(data)

p = Parser()
p.feed("<tag>data</tag>")
p.close()

```

```

START u'tag' {}
DATA u'data'
END u'tag'

```

			Unicode
		UTF-8	
XML	encoding	Example 5-4	
5.3.0.2 Example 5-4.	xml.parsers.expat		ISO Latin-1

File: xml-parsers-expat-example-2.py

```

from xml.parsers import expat

class Parser:

    def __init__(self):
        self._parser = expat.ParserCreate()
        self._parser.StartElementHandler = self.start
        self._parser.EndElementHandler = self.end
        self._parser.CharacterDataHandler = self.data

    def feed(self, data):
        self._parser.Parse(data, 0)

    def close(self):
        self._parser.Parse("", 1) # end of data
        del self._parser # get rid of circular references

    def start(self, tag, attrs):
        print "START", repr(tag), attrs

    def end(self, tag):
        print "END", repr(tag)

```

```

def data(self, data):
    print "DATA", repr(data)

p = Parser()
p.feed("""\
<?xml version='1.0' encoding='iso-8859-1' ?>
<author>
<name>fredrik lundh</name>
<city>linköping</city>
</author>
""")
p.close()

START u'author' {}
DATA u' \012'
START u'name' {}
DATA u' fredrik lundh'
END u'name'
DATA u' \012'
START u'city' {}
DATA u' linköping'
END u'city'
DATA u' \012'
END u'author'

```

5.4. sgmlib

sgmlib is a Python module that implements the SGML parser. It is a part of the xml module. Example 5-5 shows how to use sgmlib to parse an XML document. The example uses the xml module to parse the document and the sgmlib module to parse the document. The example shows how to use the sgmlib module to parse an XML document. The example shows how to use the sgmlib module to parse an XML document.

5.4.0.1. Example 5-5. sgmlib Title

File: sgmlib-example-1.py

```

import sgmlib
import string

```

```

class FoundTitle(Exception):
    pass

class ExtractTitle(sgmllib.SGMLParser):

    def __init__(self, verbose=0):
        sgmllib.SGMLParser.__init__(self, verbose)
        self.title = self.data = None

    def handle_data(self, data):
        if self.data is not None:
            self.data.append(data)

    def start_title(self, attrs):
        self.data = []

    def end_title(self):
        self.title = string.join(self.data, "")
        raise FoundTitle # abort parsing!

def extract(file):
    # extract title from an HTML/SGML stream
    p = ExtractTitle()
    try:
        while 1:
            # read small chunks
            s = file.read(512)
            if not s:
                break
            p.feed(s)
        p.close()
    except FoundTitle:
        return p.title
    return None

#
# try it out

print "html", "=>", extract(open("samples/sample.html"))
print "sgml", "=>", extract(open("samples/sample.sgml"))

html => A Title.
sgml => Quotations

```

```
        unknown_starttag      unknown_endtag
Example 5-6
```

5.4.0.2 Example 5-6 sgmlib SGM

File: sgmlib-example-2.py

```
import sgmlib
import cgi, sys

class PrettyPrinter(sgmlib.SGMLParser):
    # A simple SGML pretty printer

    def __init__(self):
        # initialize base class
        sgmlib.SGMLParser.__init__(self)
        self.flag = 0

    def newline(self):
        # force newline, if necessary
        if self.flag:
            sys.stdout.write("\n")
            self.flag = 0

    def unknown_starttag(self, tag, attrs):
        # called for each start tag

        # the attrs argument is a list of (attr, value)
        # tuples. convert it to a string.
        text = ""
        for attr, value in attrs:
            text = text + " %s='%s' " %(attr, cgi.escape(value))

        self.newline()
        sys.stdout.write("<%s>\n" %(tag, text))

    def handle_data(self, text):
        # called for each text section
        sys.stdout.write(text)
        self.flag = (text[-1:] != "\n")

    def handle_entityref(self, text):
        # called for each entity
        sys.stdout.write("&%s;" % text)
```

```

def unknown_endtag(self, tag):
    # called for each end tag
    self.newline()
    sys.stdout.write("<%s>" % tag)

#
# try it out

file = open("samples/sample.sgm")

p = PrettyPrinter()
p.feed(file.read())
p.close()

<chapter>
<title>
Quotations
<title>
<epigraph>
<attribution>
eff-bot, June 1997
<attribution>
<para>
<quote>
Nobody expects the Spanish Inquisition! Amongst
our weaponry are such diverse elements as fear, surprise,
ruthless efficiency, and an almost fanatical devotion to
Guido, and nice red uniforms &ndash; oh, damn!
<quote>
<para>
<epigraph>
<chapter>

```

Example 5-7 SGM XML " ",

5.4.0.3. Example 5-7. sgmlib

File: sgmlib-example-3.py

```
import sgmlib
```



```

class WellFormednessChecker(sgmllib.SGMLParser):
    # check that an SGML document is 'well-formed'
    # (in the XML sense).

    def __init__(self, file=None):
        sgmllib.SGMLParser.__init__(self)
        self.tags = []
        if file:
            self.load(file)

    def load(self, file):
        while 1:
            s = file.read(8192)
            if not s:
                break
            self.feed(s)
        self.close()

    def close(self):
        sgmllib.SGMLParser.close(self)
        if self.tags:
            raise SyntaxError, "start tag %s not closed" %self.tags[-1]

    def unknown_starttag(self, start, attrs):
        self.tags.append(start)

    def unknown_endtag(self, end):
        start = self.tags.pop()
        if end != start:
            raise SyntaxError, "end tag %s does' t match start tag %s" %\
                (end, start)

try:
    c = WellFormednessChecker()
    c.load(open("samples/sample.html"))
except SyntaxError:
    raise # report error
else:
    print "document is well-formed"

```

Traceback (innermost last):

...

SyntaxError: end tag head does' t match start tag meta

HTML SGM

5.4.0.4. Example 5-8. sgml lib SGM

File: sgmlib-example-4.py

```
import sgmlib
import cgi, string, sys

class SGMLFilter(sgmlib.SGMLParser):
    # sgml filter.  override start/end to manipulate
    # document elements

    def __init__(self, outfile=None, infile=None):
        sgmlib.SGMLParser.__init__(self)
        if not outfile:
            outfile = sys.stdout
        self.write = outfile.write
        if infile:
            self.load(infile)

    def load(self, file):
        while 1:
            s = file.read(8192)
            if not s:
                break
            self.feed(s)
        self.close()

    def handle_entityref(self, name):
        self.write("&%s;" % name)

    def handle_data(self, data):
        self.write(cgi.escape(data))

    def unknown_starttag(self, tag, attrs):
        tag, attrs = self.start(tag, attrs)
        if tag:
            if not attrs:
                self.write("<%s>" % tag)
            else:
                self.write("<%s" % tag)
                for k, v in attrs:
                    self.write(" %s='%s'" % (k, v))
                self.write(">")
            if not self.closed:
                self.write("\n")
        else:
            self.write(">")
            if not self.closed:
                self.write("\n")

    def unknown_endtag(self, tag):
        self.write("</%s>" % tag)
        if not self.closed:
            self.write("\n")

    def close(self):
        self.write("</?>")
        self.closed = 1
```

```

        self.write(" %s=%s" % (k, repr(v)))
    self.write(">")

    def unknown_endtag(self, tag):
        tag = self.end(tag)
        if tag:
            self.write("</%s>" % tag)

    def start(self, tag, attrs):
        return tag, attrs # override

    def end(self, tag):
        return tag # override

class Filter(SGMLFilter):

    def fixtag(self, tag):
        if tag == "em":
            tag = "i"
        if tag == "strong":
            tag = "b"
        return string.upper(tag)

    def start(self, tag, attrs):
        return self.fixtag(tag), attrs

    def end(self, tag):
        return self.fixtag(tag)

c = Filter()
c.load(open("samples/sample.html"))

```

5.5. htmlib

htmlib is a (tag-driven) HTML formatter. Example 5-9 shows how to use it to format HTML.

5.5.0.1. Example 5-9. htmlib

File: htmlib-example-1.py

```
import htmlib
```

```

import formatter
import string

class Parser(htmlLib.HTMLParser):
    # return a dictionary mapping anchor texts to lists
    # of associated hyperlinks

    def __init__(self, verbose=0):
        self.anchors = {}
        f = formatter.NullFormatter()
        htmlLib.HTMLParser.__init__(self, f, verbose)

    def anchor_bgn(self, href, name, type):
        self.save_bgn()
        self.anchor = href

    def anchor_end(self):
        text = string.strip(self.save_end())
        if self.anchor and text:
            self.anchors[text] = self.anchors.get(text, []) +
[ self.anchor ]

file = open("samples/sample.html")
html = file.read()
file.close()

p = Parser()
p.feed(html)
p.close()

for k, v in p.anchors.items():
    print k, "=>", v

print

link => ['http://www.python.org']

```

HTML , sgmlib

5.6 htmlentitydefs

htmlentitydefs HTML ISO Latin-1
Example 5-10 .

5.6.0.1. Example 5-10. htmlentitydefs

File: htmlentitydefs-example-1.py

```
import htmlentitydefs

entities = htmlentitydefs.entities

for entity in "amp", "quot", "copy", "yen":
    print entity, "=", entities[entity]

amp = &
quot = "
copy = \302\251
yen = \302\245
```

Example 5-11
(cgi.escape).

5.6.0.2 Example 5-11. htmlentitydefs

File: htmlentitydefs-example-2.py

```
import htmlentitydefs
import re
import cgi

pattern = re.compile("&(\w+?);")

def descapse_entity(m, defs=htmlentitydefs.entities):
    # callback: translate one entity to its ISO Latin value
    try:
        return defs[m.group(1)]
    except KeyError:
        return m.group(0) # use as is

def descapse(string):
    return pattern.sub(descapse_entity, string)

print descapse("&t; span&amp; eggs&gt;")
print descapse(cgi.escape("<span&eggs>"))
```

<span&eggs>

<span&eggs>

Example 5-12 XML ISO Latin-1
XML . cgi . escape , ASCII .

5.6.0.3 Example 5-12 ISO Latin-1

File: htmlentities-example-3.py

```
import htmlentities
import re, string

# this pattern matches substrings of reserved and non-ASCII characters
pattern = re.compile(r" [<>\"\\x80-\\xff]+" )

# create character map
entity_map = {}

for i in range(256):
    entity_map[chr(i)] = "&%d;" % i

for entity, char in htmlentities.entities.items():
    if entity_map.has_key(char):
        entity_map[char] = "&%s;" % entity

def escape_entity(m, get=entity_map.get):
    return string.join(map(get, m.group()), "")

def escape(string):
    return pattern.sub(escape_entity, string)

print escape("<span&eggs>")
print escape("\303\245 i \303\245a \303\244 e \303\266")

& t; span& amp; eggs& gt;
& a r i n g; i & a r i n g; a & a u n t; e & o u n t;
```

5.7. formatter

formatter `htmlib` (formatter classes).

```

        , formatter writer . formatter HTML
        ( event stream), writer

```

Example 5-13

```

        , AbstractFormatter
        writer . AbstractWriter

```

5.7.0.1. Example 5-13. formatter HTML

File: formatter-example-1.py

```

import formatter
import htmlib

w = formatter.AbstractWriter()
f = formatter.AbstractFormatter(w)

file = open("samples/sample.html")

p = htmlib.HTMLParser(f)
p.feed(file.read())
p.close()

file.close()

send_paragraph(1)
new_font(('h1', 0, 1, 0))
send_flowng_data(' A Chapter. ')
send_line_break()
send_paragraph(1)
new_font(None)
send_flowng_data(' Some text. Some more text. Some ')
send_flowng_data(' ')
new_font((None, 1, None, None))
send_flowng_data(' emphasized ')
new_font(None)
send_flowng_data(' text. A ')
send_flowng_data(' link ')
send_flowng_data(' [1] ')
send_flowng_data(' . ')

formatter NullWriter ,
DumbWriter , Example 5-14

```

5.7.0.2 Example 5-14. formatter HTML

File: formatter-example-2.py

```
import formatter
import htmlib

w = formatter.DumbWriter() # plain text
f = formatter.AbstractFormatter(w)

file = open("samples/sample.html")

# print html body as plain text
p = htmlib.HTMLParser(f)
p.feed(file.read())
p.close()

file.close()

# print links
print
print
i = 1
for link in p.anchorlist:
    print i, "=>", link
    i = i + 1
```

A Chapter.

Some text. Some more text. Some emphasized text. A link[1].

1 => <http://www.python.org>

Example 5-15 Writer , *DumbWriter* ,
.

5.7.0.3 Example 5-15. formatter Writer

File: formatter-example-3.py

```
import formatter
import htmlib, string

class Writer(formatter.DumbWriter):
```



```

def __init__(self):
    formatter.DumbWriter.__init__(self)
    self.tag = ""
    self.bold = self.italic = 0
    self.fonts = []

def new_font(self, font):
    if font is None:
        font = self.fonts.pop()
        self.tag, self.bold, self.italic = font
    else:
        self.fonts.append((self.tag, self.bold, self.italic))
        tag, bold, italic, typewriter = font
        if tag is not None:
            self.tag = tag
        if bold is not None:
            self.bold = bold
        if italic is not None:
            self.italic = italic

def send_flowng_data(self, data):
    if not data:
        return
    atbreak = self.atbreak or data[0] in string.whitespace
    for word in string.split(data):
        if atbreak:
            self.file.write(" ")
        if self.tag in ("h1", "h2", "h3"):
            word = string.upper(word)
        if self.bold:
            word = "*" + word + "*"
        if self.italic:
            word = "_" + word + "_"
        self.file.write(word)
        atbreak = 1
    self.atbreak = data[-1] in string.whitespace

w = Writer()
f = formatter.AbstractFormatter(w)

file = open("samples/sample.html")

# print html body as plain text
p = htmlib.HTMLParser(f)

```

```
p.feed(file.read())
p.close()
```

`_A_ _CHAPTER_`

Some text. Some more text. Some **emphasized** text. A link[1].

5.8 ConfigParser

ConfigParser

Windows INI
(section),

Example 5-16:

```
[book]
title: The Python Standard Library
author: Fredrik Lundh
email: fredrik@pythonware.com
version: 2.0-001115
```

```
[matter]
pages: 250
```

```
[hardcopy]
pages: 350
```

Example 5-16 ConfigParser

5.8.0.1. Example 5-16 ConfigParser

File: configparser-example-1.py

```
import ConfigParser
import string

config = ConfigParser.ConfigParser()

config.read("samples/sample.ini")

# print summary
print
```

```

print string.upper(config.get("book", "title"))
print "by", config.get("book", "author"),
print "(" + config.get("book", "email") + ")"
print
print config.get("matter", "pages"), "pages"
print

# dump entire config file
for section in config.sections():
    print section
    for option in config.options(section):
        print " ", option, "=", config.get(section, option)

```

THE PYTHON STANDARD LIBRARY

by Fredrik Lundh (fredrik@pythonware.com)

250 pages

```

book
    title = The Python Standard Library
    email = fredrik@pythonware.com
    author = Fredrik Lundh
    version = 2.0-001115
    __name__ = book
matter
    __name__ = matter
    pages = 250
hardcopy
    __name__ = hardcopy
    pages = 350

```

Python 2.0, ConfigParser, Example 5-17.

5.8.0.2 Example 5-17. ConfigParser

File: configparser-example-2.py

```

import ConfigParser
import sys

config = ConfigParser.ConfigParser()

# set a number of parameters
config.add_section("book")

```

```

config.set("book", "title", "the python standard library")
config.set("book", "author", "fredrik lundh")

config.add_section("matter")
config.set("matter", "pages", 250)

# write to screen
config.write(sys.stdout)

[book]
title = the python standard library
author = fredrik lundh

[matter]
pages = 250

```

5.9. netrc

```

netrc          .netrc          ,      Example 5-18
             home          FTP      . (
           : "chmod 0600 ~/.netrc,"      ).

```

5.9.0.1. Example 5-18 netrc

File: netrc-example-1.py

```

import netrc

# default is $HOME/.netrc
info = netrc.netrc("samples/sample.netrc")

login, account, password = info.authenticators("secret.fbi")
print "login", "=>", repr(login)
print "account", "=>", repr(account)
print "password", "=>", repr(password)

login => 'mulder'
account => None
password => 'trustno1'

```

5.10. shlex

shlex (Unix shell lexer (tokenizer)). Example 5-19.

5.10.0.1. Example 5-19. shlex

File: shlex-example-1.py

```
import shlex

lexer = shlex.shlex(open("samples/sample.netrc", "r"))
lexer.wordchars = lexer.wordchars + "._"

while 1:
    token = lexer.get_token()
    if not token:
        break
    print repr(token)

'machi ne'
'secret. fbi '
'logi n'
'mul der'
'passwørd'
'trustno1'
'machi ne'
'non. secret. fbi '
'logi n'
'scul ly'
'passwørd'
'novay'
```

5.11. zipfile

(20) zipfile ZIP.

5.11.1.

namelist infolist
, ZipInfo, Example 5-20.

5.11.1.1. Example 5-20. zipfile ZIP

File: zipfile-example-1.py

```
import zipfile

file = zipfile.ZipFile("samples/sample.zip", "r")

# list filenames
for name in file.namelist():
    print name,
print

# list file information
for info in file.infolist():
    print info.filename, info.date_time, info.file_size

sample.txt sample.jpg
sample.txt (1999, 9, 11, 20, 11, 8) 302
sample.jpg (1999, 9, 18, 16, 9, 44) 4762
```

5.11.2 ZIP

read ZIP
Example 5-21

5.11.2.1. Example 5-21. zipfile ZIP

File: zipfile-example-2.py

```
import zipfile

file = zipfile.ZipFile("samples/sample.zip", "r")

for name in file.namelist():
    data = file.read(name)
    print name, len(data), repr(data[:10])

sample.txt 302 'We will pe'
sample.jpg 4762 '\377\330\377\340\000\020JFIF'
```

5.11.3 ZIP

ZIP write

Example 5-22 samples

ZIP

5.11.3.1. Example 5-22 zipfile

ZIP

File: zipfile-example-3.py

```
import zipfile
import glob, os

# open the zip file for writing, and write stuff to it

file = zipfile.ZipFile("test.zip", "w")

for name in glob.glob("samples/*"):
    file.write(name, os.path.basename(name), zipfile.ZIP_DEFLATED)

file.close()

# open the file again, to see what's in it

file = zipfile.ZipFile("test.zip", "r")
for info in file.infolist():
    print info.filename, info.date_time, info.file_size,
    info.compress_size
```

```
sample.wav (1999, 8, 15, 21, 26, 46) 13260 10985
sample.jpg (1999, 9, 18, 16, 9, 44) 4762 4626
sample.au (1999, 7, 18, 20, 57, 34) 1676 1103
...
```

```
write
zipfile.ZIP_STORED,
    zlib, zipfile.ZIP_DEFLATED
```

zipfile
ZipInfo . Example 5-23

5.11.3.2 Example 5-23 zipfile ZIP

File: zipfile-example-4.py

```

import zipfile
import glob, os, time

file = zipfile.ZipFile("test.zip", "w")

now = time.localtime(time.time())[:6]

for name in ("life", "of", "brian"):
    info = zipfile.ZipInfo(name)
    info.date_time = now
    info.compress_type = zipfile.ZIP_DEFLATED
    file.writestr(info, name*1000)

file.close()

# open the file again, to see what's in it

file = zipfile.ZipFile("test.zip", "r")

for info in file.infolist():
    print info.filename, info.date_time, info.file_size,
    info.compress_size

life (2000, 12, 1, 0, 12, 1) 4000 26
of (2000, 12, 1, 0, 12, 1) 2000 18
brian (2000, 12, 1, 0, 12, 1) 5000 31

```

5.12 gzip

gzip gzip , Example 5-24 .

5.12.0.1. Example 5-24. gzip

File: gzip-example-1.py

```

import gzip

file = gzip.GzipFile("samples/sample.gz")

print file.read()

```

Well it certainly looks as though we're in for a splendid afternoon's sport in this the 127th

Upperclass Twit of the Year Show

seek tell . Example 5-25

5.12.0.2 Example 5-25. gzip seek/tell

File: gzip-example-2.py

```
import gzip

class gzipFile(gzip.GzipFile):
    # adds seek/tell support to GzipFile

    offset = 0

    def read(self, size=None):
        data = gzip.GzipFile.read(self, size)
        self.offset = self.offset + len(data)
        return data

    def seek(self, offset, whence=0):
        # figure out new position (we can only seek forwards)
        if whence == 0:
            position = offset
        elif whence == 1:
            position = self.offset + offset
        else:
            raise IOError, "Illegal argument"
        if position < self.offset:
            raise IOError, "Cannot seek backwards"

        # skip forward, in 16k blocks
        while position > self.offset:
            if not self.read(min(position - self.offset, 16384)):
                break

    def tell(self):
        return self.offset

#
# try it

file = gzipFile("samples/sample.gz")
file.seek(80)
```

```
print file.read()
```

this the 127th
Upperclass Twit of the Year Show

6.

"To be removed from our list of future commercial postings by [SOME]
PUBLISHING COMPANY an Annual Charge of Ninety Five dollars is required.
Just send \$95.00 with your Name, Address and Name of the Newsgroup to be
removed from our list."

- Newsgroup spammer, July 1996

"
95
95
"
- , 1996 7

6.1.

Python
.

6.2 rfc822

rfc822 (RFC 822
, HTTP).
, RFC 822
.

For example, here's a short mail message. The first five lines make up
the message header, and the actual message (a single line, in this case)
follows after an empty line:

Message-Id: <20001114144603.00abb310@oreilly.com>

Date: Tue, 14 Nov 2000 14: 55: 07 -0500
To: "Fredrik Lundh" <fredrik@effbot.org>
From: Frank
Subject: Re: python library book!

Where is it?

Example 6-1

6.2.0.1. Example 6-1. rfc822

File: rfc822-example-1.py

```
import rfc822

file = open("samples/sample.eml")

message = rfc822.Message(file)

for k, v in message.items():
    print k, "=", v

print len(file.read()), "bytes in body"

subject = Re: python library book!
from = "Frank" <your@editor>
message-id = <20001114144603.00abb310@oreilly.com>
to = "Fredrik Lundh" <fredrik@effbot.org>
date = Tue, 14 Nov 2000 14: 55: 07 -0500
25 bytes in body
```

(message object)

Example 6-2

6.2.0.2 Example 6-2 rfc822

File: rfc822-example-2.py

```
import rfc822

file = open("samples/sample.eml")

message = rfc822.Message(file)
```

```

print message.getdate("date")
print message.getaddr("from")
print message.getaddrlist("to")

(2000, 11, 14, 14, 55, 7, 0, 0, 0)
('Frank', 'your@editor')
[('Fredrik Lundh', 'fredrik@effbot.org')]

```

(,) . 9
time .

6.3. minetools

(Multi purpose Internet Mail Extensions, MIME)
RFC 822 ASCII ,

minetools MIME . rfc822
Message , MIME . Example 6-3 .

6.3.0.1. Example 6-3 minetools

File: minetools-example-1.py

```

import minetools

file = open("samples/sample.msg")

msg = minetools.Message(file)

print "type", "=>", msg.gettype()
print "encoding", "=>", msg.getencoding()
print "plist", "=>", msg.getplist()

print "header", "=>"
for k, v in msg.items():
    print " ", k, "=", v

type => text/plain
encoding => 7bit
plist => ['charset="iso-8859-1"']
header =>

```

```

    mine-version = 1.0
    content-type = text/plain;
charset="iso-8859-1"
    to = effbot@spam.egg
    date = Fri, 15 Oct 1999 03:21:15 -0400
    content-transfer-encoding = 7bit
    from = "Fredrik Lundh" <fredrik@pythonware.com>
    subject = By the way...
...

```

6.4. MINEWriter

MINEWriter MINE " " ,
 Example 6-4 .

6.4.0.1. Example 6-4. MINEWriter

File: minewriter-example-1.py

```

import MINEWriter

# data encoders
#
import quopri
import base64
import StringIO

import sys

TEXT = """
here comes the image you asked for.  hope
it's what you expected.

</F>"""

FILE = "samples/sample.jpg"

file = sys.stdout

#
# create a mine multipart writer instance

mine = MINEWriter.MINEWriter(file)

```

```

mime.addheader("MIME-Version", "1.0")

mime.startmultipartbody("mixed")

# add a text message
#

part = mime.nextpart()
part.addheader("Content-Transfer-Encoding", "quoted-printable")
part.startbody("text/plain")

quopri.encode(StringIO.StringIO(TEXT), file, 0)

# add an image
#

part = mime.nextpart()
part.addheader("Content-Transfer-Encoding", "base64")
part.startbody("image/jpeg")

base64.encode(open(FILE, "rb"), file)

mime.lastpart()

:

Content-Type: multipart/mixed;
    boundary='host.1.-852461.936831373.130.24813'

--host.1.-852461.936831373.130.24813
Content-Type: text/plain
Content-Transfer-Encoding: quoted-printable

here comes the image you asked for. hope
it's what you expected.

</F>

--host.1.-852461.936831373.130.24813
Content-Type: image/jpeg
Content-Transfer-Encoding: base64

/9j/4AAQSkZJRgABAQAAACABAAQ/2wBDAAgGBgcGBQgHBwzJCOgKDBQNDAsLDBkSEv8UH
Rof

```

```
HByJ C4nl Cl sl xwK DcpLDaxNDQOHyc5PTgyPC4zNDL/2wBDACKJCOwLDBgNDRgyI RvhM  
jly
```

```
...
```

```
1e5vLrSYbJnEVpEgj CLx5nPUQsVKOUaxj dNI S+1U6pfzTR8l zEhj 2HrVG6m8m18xc8cl  
KSC
```

```
tOuFyC746j /Cq2pTi a4Wtftnkj GBXTQm6l Upt==
```

```
--host. 1. -852461. 936831373. 130. 24813--
```

```
[Example 6-5 #eg-6-5 ]
```

6.4.0.2 Example 6-5. MINEWriter

File: minewriter-example-2.py

```
import MINEWriter  
import string, StringIO, sys  
import re, quopri, base64  
  
# check if string contains non-ascii characters  
must_quote = re.compile("[\177-\377]").search  
  
#  
# encoders  
  
def encode_quoted_printable(infile, outfile):  
    quopri.encode(infile, outfile, 0)  
  
class Writer:  
  
    def __init__(self, file=None, blurb=None):  
        if file is None:  
            file = sys.stdout  
        self.file = file  
        self.mine = MINEWriter.MINEWriter(file)  
        self.mine.addheader("Mine-Version", "1.0")  
  
        file = self.mine.startmultipartbody("mixed")  
        if blurb:  
            file.write(blurb)  
  
    def close(self):  
        "End of message"  
        self.mine.lastpart()
```

```

self.mime = self.file = None

def write(self, data, mimetype="text/plain"):
    "Write data from string or file to message"

    # data is either an opened file or a string
    if type(data) is type(""):
        file = StringIO.StringIO(data)
    else:
        file = data
        data = None

    part = self.mime.nextpart()

    typ, subtype = string.split(mimetype, "/", 1)

    if typ == "text":

        # text data
        encoding = "quoted-printable"
        encoder = lambda i, o: quopri.encode(i, o, 0)

        if data and not must_quote(data):
            # copy, don't encode
            encoding = "7bit"
            encoder = None

    else:

        # binary data (image, audio, application, ...)
        encoding = "base64"
        encoder = base64.encode

    #
    # write part headers

    if encoding:
        part.addheader("Content-Transfer-Encoding", encoding)

    part.startbody(mimetype)

    #
    # write part body

```



```

    if encoder:
        encoder(file, self.file)
    elif data:
        self.file.write(data)
    else:
        while 1:
            data = infile.read(16384)
            if not data:
                break
            outfile.write(data)

#
# try it out

BLURB = "if you can read this, your mailer is not MIME-aware\n"

mime = Writer(sys.stdout, BLURB)

# add a text message
mime.write("""\
here comes the image you asked for.  hope
it's what you expected.
""", "text/plain")

# add an image
mime.write(open("samples/sample.jpg", "rb"), "image/jpeg")

mime.close()

```

6.5. mailbox

mailbox [RFC 822](#), [Example 6-6](#).

6.5.0.1. Example 6-6. mailbox

File: mailbox-example-1.py

```

import mailbox

mb = mailbox.UnixMailbox(open("/var/spool/mail/effbot"))

while 1:

```

```

msg = mb.next()
if not msg:
    break
for k, v in msg.items():
    print k, "=", v
body = msg.fp.read()
print len(body), "bytes in body"

subject = for he's a ...
message-id = <199910150027.CAA03202@spam.egg>
received = (from fredrik@pythonware.com)
    by spam.egg (8.8.7/8.8.5) id CAA03202
    for effbot; Fri, 15 Oct 1999 02:27:36 +0200
from = Fredrik Lundh <fredrik@pythonware.com>
date = Fri, 15 Oct 1999 12:35:36 +0200
to = effbot@spam.egg
1295 bytes in body

```

6.6. `mailcap`

`mailcap` (Unix) *mailcap*, Example 6-7.

6.6.0.1. Example 6-7. `mailcap` Capability

File: `mailcap-example-1.py`

```

import mailcap

caps = mailcap.getcaps()

for k, v in caps.items():
    print k, "=", v

image/* = [{'view': 'pilview'}]
application/postscript = [{'view': 'ghostview'}]

```

Example 6-7, `pilview` (view), `ghostscript viewer` PostScript. Example 6-8
`mailcap`.

6.6.0.2. Example 6-8. `mailcap`

File: `mailcap-example-2.py`

```
import mailcap

caps = mailcap.getcaps()

command, info = mailcap.findmatch(
    caps, "image/jpeg", "view", "samples/sample.jpg"
)

print command

pilot view samples/sample.jpg
```

6.7. mimetypes

`mimetypes` `url (uniform resource locator ,`
`) MIMETYPE .` , `Apache` `Netscape`
Example 6-9 .

6.7.0.1. Example 6-9. `mimetypes`

File: `mimetypes-example-1.py`

```
import mimetypes
import glob, urllib

for file in glob.glob("samples/*"):
    url = urllib.pathname2url(file)
    print file, mimetypes.guess_type(url)

samples\sample.au ('audio/basic', None)
samples\sample.ini (None, None)
samples\sample.jpg ('image/jpeg', None)
samples\sample.msg (None, None)
samples\sample.tar ('application/x-tar', None)
samples\sample.tgz ('application/x-tar', 'gzip')
samples\sample.txt ('text/plain', None)
samples\sample.wav ('audio/x-wav', None)
samples\sample.zip ('application/zip', None)
```

6.8 packmail

() packmail Unix shell .
, Example 6-10
, Example 6-11 .

6.8.0.1. Example 6-10 packmail

File: packmail-example-1.py

```
import packmail
import sys

packmail.pack(sys.stdout, "samples/sample.txt", "sample.txt")

echo sample.txt
sed "s/^X//" >sample.txt <<"!"
We will perhaps eventually be writing only small
modules, which are identified by name as they are
used to build larger ones, so that devices like
Xindentation, rather than delimiters, might become
Xfeasible for expressing local structure in the
Xsource language.
X -- Donald E. Knuth, December 1974
!
```

====Example 6-11. packmail ===[eg-6-11]

File: packmail-example-2.py

```
import packmail
import sys

packmail.packtree(sys.stdout, "samples")
```

6.9 minify

minify MIME (ISO Latin 1
) . , :

```
$ mimi.py -e rawmessage mimi-message
$ mimi.py -d mimi-message rawmessage
```

, Example 6-12 .

6.9.0.1. Example 6-12 mimi.py

File: mimi.py-example-1.py

```
import mimi
import sys
```

```
mimi.unmimi("samples/sample.msg", sys.stdout, 1)
```

```

      MIME
base64 . unmimi base64
:
```

MIME-Version: 1.0

Content-Type: multipart/mixed; boundary='boundary'

this is a multipart sample file. the two
parts both contain ISO Latin 1 text, with
different encoding techniques.

--boundary

Content-Type: text/plain

Content-Transfer-Encoding: quoted-printable

siIlmj=F6l ke! blindstyre! medisterkorv!

--boundary

Content-Type: text/plain

Content-Transfer-Encoding: base64

a29tIG5lciBiYXJhLCBvbSBkdSB09nJzIQ==

--boundary--

():

MIME-Version: 1.0

Content-Type: multipart/mixed; boundary='boundary'

this is a multipart sample file. the two

parts both contain ISO Latin 1 text, with different encoding techniques.

--boundary

Content-Type: text/plain

si l l n j ? l k e ! b l i n d s t y r e ! n e d i s t e r k o r v !

--boundary

Content-Type: text/plain

kom ner bara, om du t?rs!

Example 6-13

6.9.0.2 Example 6-13. `minify`

File: `minify-example-2.py`

```
import minify
import StringIO sys

#
# decode message into a string buffer

file = StringIO.StringIO()

minify.unminify("samples/sample.msg", file, 1)

#
# encode message from string buffer

file.seek(0) # rewind

minify.minify(file, sys.stdout)
```

6.10. `multipart`

`multipart` MIME

. Example 6-14 .

6.10.0.1. Example 6-14. `multipart`

File: multi file-example-1.py

```
import multi file
import cgi, rfc822

infile = open("samples/sample.msg")

message = rfc822.Message(infile)

# print parsed header
for k, v in message.items():
    print k, "=", v

# use cgi support function to parse content-type header
type, params = cgi.parse_header(message["content-type"])

if type[:10] == "multipart/":

    # multipart message
    boundary = params["boundary"]

    file = multi file.MultiFile(infile)

    file.push(boundary)

    while file.next():

        submessage = rfc822.Message(file)

        # print submessage
        print "-" * 68
        for k, v in submessage.items():
            print k, "=", v
        print
        print file.read()

    file.pop()

else:

    # plain message
    print infile.read()
```

7.

"Increasingly, people seem to misinterpret complexity as sophistication, which is baffling - the incomprehensible should cause suspicion rather than admiration. Possibly this trend results from a mistaken belief that using a somewhat mysterious device confers an aura of power on the user."
- Niklaus Wirth

7.1.

Python socket
Internet
Internet
Protocol (Internet, HTTP)
: Internet Time
Hypertext Transfer Protocol (

7.1.1. Internet

Internet (RFC 868, Postel Harrenstien, 1983)

Unix ()
(4 , 1900 1 1)

File: rfc868.txt

Network Working Group
ISI

Request for Comments: 868

1983

J. Postel -

K. Harrenstien - SRI
May

Time Protocol

This RFC specifies a standard for the ARPA Internet community. Hosts on the ARPA Internet that choose to implement a Time Protocol are expected

to adopt and implement this standard.

RFC ARPA Internet community
ARPA Internet

This protocol provides a site-independent, machine readable date and time. The Time service sends back to the originating source the time in seconds since midnight on January first 1900.

1900 1 1

One motivation arises from the fact that not all systems have a date/time clock, and all are subject to occasional human or machine error. The use of time-servers makes it possible to quickly confirm or correct a system's idea of the time, by making a brief poll of several independent sites on the network.

This protocol may be used either above the Transmission Control Protocol (TCP) or above the User Datagram Protocol (UDP).

TCP UDP

When used via TCP the time service works as follows:

TCP :

- * S: Listen on port 37 (45 octal).
- * U: Connect to port 37.
- * S: Send the time as a 32 bit binary number.
- * U: Receive the time.
- * U: Close the connection.
- * S: Close the connection.

- * S: 37 (45)
- * U: 37
- * S: 32
- * U: .
- * U: .
- * S: .

The server listens for a connection on port 37. When the connection is established, the server returns a 32-bit time value and closes the connection. If the server is unable to determine the time at its site, it should either refuse the connection or close it without sending anything.

37 . , 32

When used via UDP the time service works as follows:

TCP :

S: Listen on port 37 (45 octal).
 U: Send an empty datagram to port 37.
 S: Receive the empty datagram
 S: Send a datagram containing the time as a 32 bit binary number.
 U: Receive the time datagram

S: 37 (45) .
 U: 37 .
 S: .
 S: (32) .
 U: .

The server listens for a datagram on port 37. When a datagram arrives, the server returns a datagram containing the 32-bit time value. If the server is unable to determine the time at its site, it should discard the arriving datagram and make no reply.

37 . , 32

The Time

The time is the number of seconds since 00:00 (midnight) 1 January 1900 GMT, such that the time 1 is 12:00:01 am on 1 January 1900 GMT; this

base will serve until the year 2036.

1900 1 1 0
2036 .

For example:

the time 2, 208, 988, 800 corresponds to 00:00 1 Jan 1970 GMT,
2, 398, 291, 200 corresponds to 00:00 1 Jan 1976 GMT,
2, 524, 521, 600 corresponds to 00:00 1 Jan 1980 GMT,
2, 629, 584, 000 corresponds to 00:00 1 May 1983 GMT,
and -1, 297, 728, 000 corresponds to 00:00 17 Nov 1858 GMT.

:

2, 208, 988, 800	to 00:00 1 Jan 1970 GMT,
2, 398, 291, 200	to 00:00 1 Jan 1976 GMT,
2, 524, 521, 600	to 00:00 1 Jan 1980 GMT,
2, 629, 584, 000	to 00:00 1 May 1983 GMT,
-1, 297, 728, 000	to 00:00 17 Nov 1858 GMT.

RFC868.txt Translated By Andelf(gt: andelf@gmail.com)
. Thx.

7.1.2 HTTP

(HTTP, RFC 2616)
(Version 1.1) 100 .

,
:

GET /hello.txt HTTP/1.0
Host: hostname
User-Agent: name

[optional request body ,]

:

HTTP/1.0 200 OK
Content-Type: text/plain

Content-Length: 7

Hello

headers (), header
Host / .

header "\r\n " , header ,
().

HTTP , , ,
, Hypertext Transfer Protocol - HTTP/1.1
(http://www.w3.org/Protocols).

7.2 socket

socket socket .
socket .

, Example 7-1
, 4 , .

7.2.0.1. Example 7-1. socket

File: socket-example-1.py

```
import socket
import struct, time

# server
HOST = "www.python.org"
PORT = 37

# reference time (in seconds since 1900-01-01 00:00:00)
TIME1970 = 2208988800L # 1970-01-01 00:00:00

# connect to server
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect((HOST, PORT))

# read 4 bytes, and convert to time value
t = s.recv(4)
```

```
t = struct.unpack("!!", t)[0]
t = int(t - TIME1970)
```

```
s.close()
```

```
# print results
print "server time is", time.ctime(t)
print "local clock is", int(time.time()) - t, "seconds off"
```

```
server time is Sat Oct 09 16:42:36 1999
local clock is 8 seconds off
```

```
socket ( factory function ) ( Internet
stream socket , TCP socket ) socket . connect
socket , recv
```

```
socket
socket bind ( ) , ,
```

```
Example 7-2 , 8037 ( 1024
, Unix root ).
```

7.2.0.2 Example 7-2 socket

File: socket-example-2.py

```
import socket
import struct, time
```

```
# user-accessible port
PORT = 8037
```

```
# reference time
TIME1970 = 2208988800L
```

```
# establish server
service = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
service.bind(("", PORT))
service.listen(1)
```

```
print "Listening on port", PORT
```

```
while 1:
```

```

# serve forever
channel, info = service.accept()
print "connection from", info
t = int(time.time()) + TIME1970
t = struct.pack("!!", t)
channel.send(t) # send timestamp
channel.close() # disconnect

```

Listening on port 8037

connection from ('127.0.0.1', 1469)

connection from ('127.0.0.1', 1470)

...

```

listen(socket, 5)
while True:
    channel, info = accept()
    t = struct.unpack("!!", channel.recv(4))[0]
    socket.close()

```

Example 7-3, (Example 7-1)

7.2.0.3 Example 7-3

File: timeclient.py

```

import socket
import struct, sys, time

# default server
host = "local host"
port = 8037

# reference time (in seconds since 1900-01-01 00:00:00)
TIME1970 = 2208988800L # 1970-01-01 00:00:00

def gettime(host, port):
    # fetch time buffer from stream server
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect((host, port))
    t = s.recv(4)
    s.close()
    t = struct.unpack("!!", t)[0]

```

```
server time is Sat Oct 09 16:58:50 1999
local clock is 0 seconds off
```

```
Example 7-4      ,      socket
                  ,
                  ,      sendto
                  ,
                  ,      recvfrom
                  ,
```

```
import socket
import struct, time

# server
HOST = "local host"
PORT = 8037

# reference time (in seconds since 1900-01-01 00:00:00)
TIME1970 = 2208988800L # 1970-01-01 00:00:00

# connect to server
```

```

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

# send empty packet
s.sendto("", (HOST, PORT))

# read 4 bytes from server, and convert to time value
t, server = s.recvfrom(4)
t = struct.unpack("!I", t)[0]
t = int(t - TIME1970)

s.close()

print "server time is", time.ctime(t)
print "local clock is", int(time.time()) - t, "seconds off"

server time is Sat Oct 09 16:42:36 1999
local clock is 8 seconds off

```

```

recvfrom : .

```

Example 7-5

Example 7-5. socket

File: socket-example-5.py

```

import socket
import struct, time

# user-accessible port
PORT = 8037

# reference time
TIME1970 = 2208988800L

# establish server
service = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
service.bind(("", PORT))

print "Listening on port", PORT

while 1:
    # serve forever
    data, client = service.recvfrom(0)
    print "connection from", client

```



```

t = int(time.time()) + TIME1970
t = struct.pack("l", t)
service.sendto(t, client) # send timestamp

```

Listening on port 8037

connection from ('127.0.0.1', 1469)

connection from ('127.0.0.1', 1470)

...

```

                                bind
recvfrom                                socket ,

```

7.3 select

```

select                                socket ,
                                Example 7-6
                                socket select (
                                ,
                                ):
    • listen , socket
      ( accept ). socket
      ( , recv ).
    • connect socket
      , socket
    • connect , socket

```

7.3.0.1. Example 7-6 select socket

File: select-example-1.py

```

import select
import socket
import time

```

```

PORT = 8037

```

```

TIME1970 = 2208988800L

```

```

service = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
service.bind(("", PORT))

```

```

service.listen(1)

print "Listening on port", PORT

while 1:
    is_readable = [service]
    is_writable = []
    is_error = []
    r, w, e = select.select(is_readable, is_writable, is_error, 1.0)
    if r:
        channel, info = service.accept()
        print "connection from", info
        t = int(time.time()) + TIME1970
        t = chr(t>>24&255) + chr(t>>16&255) + chr(t>>8&255) + chr(t&255)
        channel.send(t) # send timestamp
        channel.close() # disconnect
    else:
        print "still waiting"

```

```

Listening on port 8037
still waiting
still waiting
connection from ('127.0.0.1', 1469)
still waiting
connection from ('127.0.0.1', 1470)
...

```

```

Example 7-6      ,      socket
                  channel socket ,
4      .
                  ,
                  is_writable      ,      select
                  .
                  socket      (      setblocking      ),
select      socket      .      asyncore      (      )
,      .
,      .

```

7.4. asyncore

```

asyncore      "      ( reactive )" socket
,      socket
,

```

```

        dispatcher,
    )
    socket

    • handle_connect :
    • handle_expt :
    • handle_accept : socket
      ( callback ) accept socket
    • handle_read : socket
      recv
    • handle_write : socket send

    • handle_close : socket
    • handle_error(type, value, traceback)
      Python
      sys.stdout

```

Example 7-7 , socket

7.4.0.1. Example 7-7. `asyncore`

File: `asyncore-example-1.py`

```

import asyncore
import socket, time

# reference time (in seconds since 1900-01-01 00:00:00)
TIME1970 = 2208988800L # 1970-01-01 00:00:00

class TimeRequest(asyncore.dispatcher):
    # time requestor (as defined in RFC 868)

    def __init__(self, host, port=37):
        asyncore.dispatcher.__init__(self)
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.connect((host, port))

    def writable(self):
        return 0 # don't have anything to write

    def handle_connect(self):
        pass # connection succeeded

    def handle_expt(self):
        self.close() # connection failed, shutdown

```

```

def handle_read(self):
    # get local time
    here = int(time.time()) + TIME1970

    # get and unpack server time
    s = self.recv(4)
    there = ord(s[3]) + (ord(s[2])<<8) + (ord(s[1])<<16) +
(ord(s[0])<<24)

    self.adjust_time(int(here - there))

    self.handle_close() # we don't expect more data

def handle_close(self):
    self.close()

def adjust_time(self, delta):
    # override this method!
    print "time difference is", delta

```

```

#
# try it out

```

```

request = TimeRequest("www.python.org")

```

```

asyncore.loop()

```

```

log: adding channel <TimeRequest at 8cbe90>
time difference is 28
log: closing channel 192 <TimeRequest connected at 8cbe90>

```

```

, di spatcher log
.

```

```

Example 7-8 socket , di spatcher
,

```

7.4.0.2 Example 7-8 asyncore

File: asyncore-example-2.py

```

import asyncore
import socket, time

```

```

# reference time

```

```
TIME1970 = 2208988800L
```

```
class TimeChannel (asyncore.dispatcher):
```

```
    def handle_write(self):
        t = int(time.time()) + TIME1970
        t = chr(t>>24&255) + chr(t>>16&255) + chr(t>>8&255) + chr(t&255)
        self.send(t)
        self.close()
```

```
class TimeServer (asyncore.dispatcher):
```

```
    def __init__(self, port=37):
        self.port = port
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.bind(("", port))
        self.listen(5)
        print "Listening on port", self.port
```

```
    def handle_accept(self):
        channel, addr = self.accept()
        TimeChannel(channel)
```

```
server = TimeServer(8037)
asyncore.loop()
```

```
Log: adding channel <TimeServer at 8cb940>
Listening on port 8037
Log: adding channel <TimeChannel at 8b2fd0>
Log: closing channel 52 <TimeChannel connected at 8b2fd0>
```

```
dispatcher , dispatcher_with_send .
```

```
Example 7-9 dispatcher_with_send
AsynchHTTP . , HTTP GET
"consumer"
```

7.4.0.3. Example 7-9. asyncore HTTP

File: SimpleAsynchHTTP.py

```
import asyncore
import string, socket
import StringIO
```

```

import mimetools, urlparse

class AsyncHTTP(asyncore.dispatcher_with_send):
    # HTTP requester

    def __init__(self, uri, consumer):
        asyncore.dispatcher_with_send.__init__(self)

        self.uri = uri
        self.consumer = consumer

        # turn the uri into a valid request
        scheme, host, path, params, query, fragment =
urlparse.urlparse(uri)
        assert scheme == "http", "only supports HTTP requests"
        try:
            host, port = string.split(host, ":", 1)
            port = int(port)
        except (TypeError, ValueError):
            port = 80 # default port
        if not path:
            path = "/"
        if params:
            path = path + ";" + params
        if query:
            path = path + "?" + query

        self.request = "GET %s HTTP/1.0\r\nHost: %s\r\n\r\n" % (path,
host)

        self.host = host
        self.port = port

        self.status = None
        self.header = None

        self.data = ""

        # get things going!
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.connect((host, port))

    def handle_connect(self):
        # connection succeeded

```

```

self.send(self.request)

def handle_expt(self):
    # connection failed; notify consumer (status is None)
    self.close()
    try:
        http_header = self.consumer.http_header
    except AttributeError:
        pass
    else:
        http_header(self)

def handle_read(self):
    data = self.recv(2048)
    if not self.header:
        self.data = self.data + data
        try:
            i = string.index(self.data, "\r\n\r\n")
        except ValueError:
            return # continue
        else:
            # parse header
            fp = StringIO.StringIO(self.data[:i+4])
            # status line is "HTTP/version status message"
            status = fp.readline()
            self.status = string.split(status, " ", 2)
            # followed by a rfc822-style message header
            self.header = mimetools.Message(fp)
            # followed by a newline, and the payload (if any)
            data = self.data[i+4:]
            self.data = ""
            # notify consumer (status is non-zero)
            try:
                http_header = self.consumer.http_header
            except AttributeError:
                pass
            else:
                http_header(self)
            if not self.connected:
                return # channel was closed by consumer

    self.consumer.feed(data)

def handle_close(self):

```

```

self.consumer.close()
self.close()

```

Example 7-10

7.4.0.4. Example 7-10. SimpleAsyncHTTP

File: asyncore-example-3.py

```

import SimpleAsyncHTTP
import asyncore

class DummyConsumer:
    size = 0

    def http_header(self, request):
        # handle header
        if request.status is None:
            print "connection failed"
        else:
            print "status", "=>", request.status
            for key, value in request.header.items():
                print key, "=", value

    def feed(self, data):
        # handle incoming data
        self.size = self.size + len(data)

    def close(self):
        # end of data
        print self.size, "bytes in body"

#
# try it out

consumer = DummyConsumer()

request = SimpleAsyncHTTP.AsyncHTTP(
    "http://www.pythonware.com",
    consumer
)

asyncore.loop()

log: adding channel <AsyncHTTP at 8e2850>

```



```

status => [' HTTP/1.1', ' 200', ' OK\015\012']
server = Apache/Unix (Unix)
content-type = text/html
content-length = 3730
...
3730 bytes in body
log: closing channel 156 <AsyncHTTP connected at 8e2850>

```

```

consumer, HTML, htmlib, xmllib, http_header, ;

```

Example 7-10 . Example 7-11

```

consumer,

```

7.4.0.5. Example 7-11. SimpleAsyncHTTP

File: asyncore-example-4.py

```

import SimpleAsyncHTTP
import asyncore

class DummyConsumer:
    size = 0

    def http_header(self, request):
        # handle header
        if request.status is None:
            print "connection failed"
        else:
            print "status", "=>", request.status
            for key, value in request.header.items():
                print key, "=", value

    def feed(self, data):
        # handle incoming data
        self.size = self.size + len(data)

    def close(self):
        # end of data
        print self.size, "bytes in body"

class RedirectingConsumer:

    def __init__(self, consumer):

```

```

self.consumer = consumer

def http_header(self, request):
    # handle header
    if request.status is None or \
        request.status[1] not in ("301", "302"):
        try:
            http_header = self.consumer.http_header
        except AttributeError:
            pass
        else:
            return http_header(request)
    else:
        # redirect!
        uri = request.header["location"]
        print "redirecting to", uri, "..."
        request.close()
        SimpleAsyncHTTP.AsyncHTTP(uri, self)

def feed(self, data):
    self.consumer.feed(data)

def close(self):
    self.consumer.close()

#
# try it out

consumer = RedirectingConsumer(DummyConsumer())

request = SimpleAsyncHTTP.AsyncHTTP(
    "http://www.pythonware.com/library",
    consumer
)

asyncore.loop()

log: adding channel <AsyncHTTP at 8e64b0>
redirecting to http://www.pythonware.com/library/ ...
log: closing channel 48 <AsyncHTTP connected at 8e64b0>
log: adding channel <AsyncHTTP at 8ea790>
status => ['HTTP/1.1', '200', 'OK\015\012']
server = Apache/Unix (Unix)
content-type = text/html

```

```
content-length = 387
```

```
...
```

```
387 bytes in body
```

```
Log: closing channel 236: <AsyncHTTP connected at 8ea790>
```

```

        301 (
consumer
        302 (
        ),
        consumer
        consumer .
```

7.5. asynchat

```
asynchat
asyncore
( line-oriented )
( push
"producer"
```

```
Example 7-12
HTML
HTTP
HTTP
```

7.5.0.1. Example 7-12 asynchat HTTP

File: asynchat-example-1.py

```
import asyncore, asynchat
import os, socket, string

PORT = 8000

class HTTPChannel (asynchat.async_chat):

    def __init__(self, server, sock, addr):
        asynchat.async_chat.__init__(self, sock)
        self.set_terminator("\r\n")
        self.request = None
        self.data = ""
        self.shutdown = 0

    def collect_incoming_data(self, data):
        self.data = self.data + data

    def found_terminator(self):
        if not self.request:
            # got the request line
```

```

        self.request = string.split(self.data, None, 2)
        if len(self.request) != 3:
            self.shutdown = 1
        else:
            self.push("HTTP/1.0 200 OK\r\n")
            self.push("Content-type: text/html\r\n")
            self.push("\r\n")
            self.data = self.data + "\r\n"
            self.set_terminator("\r\n\r\n") # look for end of headers
        else:
            # return payload.
            self.push("<html><body><pre>\r\n")
            self.push(self.data)
            self.push("</pre></body></html>\r\n")
            self.close_when_done()

```

```

class HTTPServer(asyncore.dispatcher):

```

```

    def __init__(self, port):
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.bind(("", port))
        self.listen(5)

```

```

    def handle_accept(self):
        conn, addr = self.accept()
        HTTPChannel(self, conn, addr)

```

```

#
# try it out

```

```

s = HTTPServer(PORT)
print "serving at port", PORT, "..."
asyncore.loop()

```

```

GET / HTTP/1.1
Accept: */*
Accept-Language: en, sv
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; Bruce/1.0)
Host: localhost:8000
Connection: Keep-Alive

```

```

producer          ( "push" )
asyncore          producer more

```

Example 7-13 HTTP , kb .
FileProducer

7.5.0.2 Example 7-13. asynchat HTTP

File: asynchat-example-2.py

```

import asyncore, asynchat
import os, socket, string, sys
import StringIO, mimetools

ROOT = "."

PORT = 8000

class HTTPChannel (asynchat.async_chat):

    def __init__(self, server, sock, addr):
        asynchat.async_chat.__init__(self, sock)
        self.server = server
        self.set_terminator("\r\n\r\n")
        self.header = None
        self.data = ""
        self.shutdown = 0

    def collect_incoming_data(self, data):
        self.data = self.data + data
        if len(self.data) > 16384:
            # limit the header size to prevent attacks
            self.shutdown = 1

    def found_terminator(self):
        if not self.header:
            # parse http header
            fp = StringIO.StringIO(self.data)
            request = string.split(fp.readline(), None, 2)
            if len(request) != 3:
                # badly formed request; just shut down
                self.shutdown = 1
            else:
                # parse message header

```

```

        self.header = mimetools.Message(fp)
        self.set_terminator("\r\n")
        self.server.handle_request(
            self, request[0], request[1], self.header
        )
        self.close_when_done()
        self.data = ""
    else:
        pass # ignore body data, for now

def pushstatus(self, status, explanation="OK"):
    self.push("HTTP/1.0 %d %s\r\n" % (status, explanation))

```

```

class FileProducer:
    # a producer that reads data from a file object

    def __init__(self, file):
        self.file = file

    def more(self):
        if self.file:
            data = self.file.read(2048)
            if data:
                return data
            self.file = None
        return ""

```

```

class HTTPServer(asyncore.dispatcher):

    def __init__(self, port=None, request=None):
        if not port:
            port = 80
        self.port = port
        if request:
            self.handle_request = request # external request handler
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.bind(("", port))
        self.listen(5)

    def handle_accept(self):
        conn, addr = self.accept()
        HTTPChannel(self, conn, addr)

```

```

def handle_request(self, channel, method, path, header):
    try:
        # this is not safe!
        while path[:1] == "/":
            path = path[1:]
        filename = os.path.join(ROOT, path)
        print path, "=>", filename
        file = open(filename, "r")
    except IOError:
        channel.pushstatus(404, "Not found")
        channel.push("Content-type: text/html\r\n")
        channel.push("\r\n")
        channel.push("<html><body>File not
found. </body></html>\r\n")
    else:
        channel.pushstatus(200, "OK")
        channel.push("Content-type: text/html\r\n")
        channel.push("\r\n")
        channel.push_with_producer(FileProducer(file))

#
# try it out

s = HTTPServer(PORT)
print "serving at port", PORT
asyncore.loop()

serving at port 8000
log: adding channel <HTTPServer at 8e54d0>
log: adding channel <HTTPChannel at 8e64a0>
samples/sample.htm => .\samples/sample.htm
log: closing channel 96: <HTTPChannel connected at 8e64a0>

```

7.6 urllib

urllib handles HTTP, FTP, gopher, and other protocols. It provides a simple interface to the URL module, which is used to open a URL and return the data.

URL

Example 7-14

url.open

7.6.0.1. Example 7-14. urllib

File: urllib-example-1.py

```
import urllib

fp = urllib.urlopen("http://www.python.org")

op = open("out.html", "wb")

n = 0

while 1:
    s = fp.read(8192)
    if not s:
        break
    op.write(s)
    n = n + len(s)

fp.close()
op.close()

for k, v in fp.headers.items():
    print k, "=", v

print "copied", n, "bytes from", fp.url

server = Apache/1.3.6 (Unix)
content-type = text/html
accept-ranges = bytes
date = Mon, 11 Oct 1999 20:11:40 GMT
connection = close
etag = "741e9-7870-37f356bf"
content-length = 30832
last-modified = Thu, 30 Sep 1999 12:25:35 GMT
copied 30832 bytes from http://www.python.org
```

```
minetools            ), url            headers            Message            (
                                URL .
```

```
url open            ,            FancyURLopener
```

```
open            .
```

Example 7-15

7.6.0.2 Example 7-15. urllib

File: urllib-example-3.py

```
import urllib

class myURLopener(urllib.FancyURLopener):
    # read an URL, with automatic HTTP authentication

    def setpasswd(self, user, passwd):
        self._user = user
        self._passwd = passwd

    def prompt_user_passwd(self, host, realm):
        return self._user, self._passwd

url opener = myURLopener()
url opener.setpasswd("mulder", "trustno1")

fp = url opener.open("http://www.secretlabs.com")
print fp.read()
```

7.7. url parse

url parse URL , URL
 Example 7-16 .

7.7.0.1. Example 7-16 url parse

File: url parse-example-1.py

```
import url parse

print url parse.url parse("http://host/path;params?query#fragment")

('http', 'host', '/path', 'params', 'query', 'fragment')
```

HTTP URL (HTTP
), Example 7-17 .

7.7.0.2 Example 7-17. url parse HTTP (HTTP Locators)

File: url parse-example-2.py

```

import url.parse

scheme, host, path, params, query, fragment =\
    url.parse.url.parse("http://host/path;params?query#fragment")

if scheme == "http":
    print "host", "=>", host
    if params:
        path = path + ";" + params
    if query:
        path = path + "?" + query
    print "path", "=>", path

host => host
path => /path;params?query

```

Example 7-18 url.unparse
URL .

7.7.0.3. Example 7-18. url.parse HTTP (HTTP
Locators)

File: url.parse-example-3.py

```

import url.parse

scheme, host, path, params, query, fragment =\
    url.parse.url.parse("http://host/path;params?query#fragment")

if scheme == "http":
    print "host", "=>", host
    print "path", "=>", url.parse.url.unparse(
        (None, None, path, params, query, None)
    )

host => host
path => /path;params?query

```

Example 7-19 url.join .

7.7.0.4. Example 7-19. url.parse

File: url.parse-example-4.py

```

import url.parse

```

```
base = "http://spam.egg/my/little/pony"

for path in "/index", "gol dfi sh", "../bl ack/cat":
    print path, "=>", url parse.url joi n(base, path)

/index => http://spam.egg/index
gol dfi sh => http://spam.egg/my/little/gol dfi sh
../bl ack/cat => http://spam.egg/my/bl ack/cat
```

7.8 cooki e

(20) HTTP cooki e .
 Exampl e 7-20 .

7.8.0.1. Exampl e 7-20. cooki e

Fi l e: cooki e-exampl e-1. py

```
import Cooki e
import os, time

cooki e = Cooki e. Si mpl eCooki e()
cooki e["user"] = "Mi ni"
cooki e["ti nestamp"] = time. time()

print cooki e

# si mul ate CGI roundtrip
os. envi ron["HTTP_COOKIE"] = str(cooki e)

print

cooki e = Cooki e. SmartCooki e()
cooki e. l oad(os. envi ron["HTTP_COOKIE"])

for key, i t e m i n cooki e. i t e m s():
    # di cti onary i t e m s are "Morsel" i nstances
    # use val ue attri bute to get actual val ue
    print key, repr(i t e m. val ue)
```

Set-Cooki e: ti nestamp=736513200,

Set-Cookie: user=Mimi;

user 'Mimi'

timestamp '736513200'

7.9. robotparser

(2000) robotparser robots.txt ,
Robot Exclusion Protocol (?
http://info.webcrawler.com/mak/projects/robots/robots.html).

HTTP (. Example
) ,
7-21 .

7.9.0.1. Example 7-21. robotparser

File: robotparser-example-1.py

```
import robotparser

r = robotparser.RobotFileParser()
r.set_url("http://www.python.org/robots.txt")
r.read()

if r.can_fetch("*", "/index.html"):
    print "may fetch the home page"

if r.can_fetch("*", "/timone/index.html"):
    print "may fetch the timpeters archive"
```

may fetch the home page

7.10. ftplib

ftplib File Transfer Protocol (FTP ,)

Example 7-22

() ()
, Unix ls Windows/DOS dir).

7.10.0.1. Example 7-22 `ftplib`

File: `ftplib-example-1.py`

```
import ftplib
```

```
ftp = ftplib.FTP("www.python.org")
ftp.login("anonymous", "ftplib-example-1")
```

```
print ftp.dir()
```

```
ftp.quit()
```

```
total 34
drwxrwxr-x 11 root 4127 512 Sep 14 14:18 .
drwxrwxr-x 11 root 4127 512 Sep 14 14:18 ..
drwxrwxr-x 2 root 4127 512 Sep 13 15:18 RCS
lrwxrwxrwx 1 root bin 11 Jun 29 14:34 README ->
welcome.msg
drwxr-xr-x 3 root wheel 512 May 19 1998 bin
drwxr-sr-x 3 root 1400 512 Jun 9 1997 dev
drwxrwxr-- 2 root 4127 512 Feb 8 1998 dup
drwxr-xr-x 3 root wheel 512 May 19 1998 etc
...
```

```
; retr .
Example 7-23 lambda
```

7.10.0.2 Example 7-23 `ftplib`

File: `ftplib-example-2.py`

```
import ftplib
```

```
import sys
```

```
def gettext(ftp, filename, outfile=None):
    # fetch a text file
    if outfile is None:
        outfile = sys.stdout
    # use a lambda to add newlines to the lines read from the server
    ftp.retrlines("RETR " + filename, lambda s, w: outfile.write(
        w(s+"\n")))

```

```
def getbinary(ftp, filename, outfile=None):
```

```

# fetch a binary file
if outfile is None:
    outfile = sys.stdout
ftp.retrbinary("RETR " + filename, outfile.write)

ftp = ftplib.FTP("www.python.org")
ftp.login("anonymous", "ftplib-example-2")

gettext(ftp, "README")
getbinary(ftp, "welcome.msg")

WELCOME to python.org, the Python programming language home site.

You are number 90 of 90 allowed users.  N!

Python Web site: http://www.python.org/

CONFUSED FTP CLIENT? Try beginning your login password with '-' dash.
This turns off continuation messages that may be confusing your client.
...

```

, Example 7-24 FTP .

7.10.0.3. Example 7-24. ftplib

File: ftplib-example-3.py

```

import ftplib
import os

def upload(ftp, file):
    ext = os.path.splitext(file)[1]
    if ext in (".txt", ".html", ".htm"):
        ftp.storlines("STOR " + file, open(file))
    else:
        ftp.storbinary("STOR " + file, open(file, "rb"), 1024)

ftp = ftplib.FTP("ftp.fbi.gov")
ftp.login("mulder", "trustno1")

upload(ftp, "trixie.zip")
upload(ftp, "file.txt")
upload(ftp, "sightings.jpg")

```

7.11. gopherlib

`gopherlib` `gopher` , `Example 7-25` .

7.11. Q. 1. `Example 7-25` `gopherlib`

File: `gopherlib-example-1.py`

```
import gopherlib

host = "gopher.spam.egg"

f = gopherlib.send_selector("/1/", host)
for item in gopherlib.get_directory(f):
    print item

['O', "About Spam Egg's Gopher Server", "O/About's Spam Egg's\nGopher Server", 'gopher.spam.egg', '70', '+']
['1', 'About Spam Egg', '1/Spam Egg', 'gopher.spam.egg', '70', '+']
['1', 'Misc', '1/Misc', 'gopher.spam.egg', '70', '+']
...
```

7.12. httplib

`httplib` `HTTP` , `Example 7-26` .

7.12 Q. 1. `Example 7-26` `httplib`

File: `httplib-example-1.py`

```
import httplib

USER_AGENT = "httplib-example-1.py"

class Error:
    # indicates an HTTP error
    def __init__(self, url, errcode, errmsg, headers):
        self.url = url
        self.errcode = errcode
        self.errmsg = errmsg
        self.headers = headers
    def __repr__(self):
```

```

        return (
            "<Error for %s: %s %s>" %
            (self.url, self.errcode, self.errmsg)
        )

class Server:

    def __init__(self, host):
        self.host = host

    def fetch(self, path):
        http = httplib.HTTP(self.host)

        # write header
        http.putrequest("GET", path)
        http.putheader("User-Agent", USER_AGENT)
        http.putheader("Host", self.host)
        http.putheader("Accept", "*/*")
        http.endheaders()

        # get response
        errcode, errmsg, headers = http.getreply()

        if errcode != 200:
            raise Error(errcode, errmsg, headers)

        file = http.getfile()
        return file.read()

if __name__ == "__main__":

    server = Server("www.pythonware.com")
    print server.fetch("/index.html")

    httplib.HTTP
    asyncore

```

7.12.1.

httplib HTTP, POST, Example 7-27.

7.12.1.1. Example 7-27. httplib

File: httplib-example-2.py


```

import httplib

USER_AGENT = "httplib-example-2.py"

def post(host, path, data, type=None):

    http = httplib.HTTP(host)

    # write header
    http.putrequest("PUT", path)
    http.putheader("User-Agent", USER_AGENT)
    http.putheader("Host", host)
    if type:
        http.putheader("Content-Type", type)
    http.putheader("Content-Length", str(len(data)))
    http.endheaders()

    # write body
    http.send(data)

    # get response
    errcode, errmsg, headers = http.getreply()

    if errcode != 200:
        raise Error(errcode, errmsg, headers)

    file = http.getfile()
    return file.read()

if __name__ == "__main__":

    post("www.spam.egg", "/bacon.html", "a piece of data", "text/plain")

```

7.13. poplib

poplib (Example 7-28) Post Office Protocol
(POP3) "pop" ()

7.13.0.1. Example 7-28 poplib

File: poplib-example-1.py

```

import poplib
import string, random
import StringIO, rfc822

SERVER = "pop.spam.egg"

USER = "mulder"
PASSWORD = "trustno1"

# connect to server
server = poplib.POP3(SERVER)

# login
server.user(USER)
server.pass_(PASSWORD)

# list items on server
resp, items, octets = server.list()

# download a random message
id, size = string.split(random.choice(items))
resp, text, octets = server.retr(id)

text = string.join(text, "\n")
file = StringIO.StringIO(text)

message = rfc822.Message(file)

for k, v in message.items():
    print k, "=", v

print message.fp.read()

subject = ANN (the eff-bot guide to) The Standard Python Library
message-id = <199910120808.KAA09206@spam.egg>
received = (from fredrik@spam.egg)
    by spam.egg (8.8.7/8.8.5) id KAA09206
    for mulder; Tue, 12 Oct 1999 10:08:47 +0200
from = Fredrik Lundh <fredrik@spam.egg>
date = Tue, 12 Oct 1999 10:08:47 +0200
to = mulder@spam.egg

...

```

7.14. imaplib

`imaplib` is a module that implements the Internet Message Access Protocol (IMAP, Internet Message Access Protocol) interface. Example 7-29.

7.14.0.1. Example 7-29. `imaplib`

File: `imaplib-example-1.py`

```
import imaplib
import string, random
import StringIO, rfc822

SERVER = "imap.spam.egg"

USER = "molder"
PASSWORD = "trustno1"

# connect to server
server = imaplib.IMAP4(SERVER)

# login
server.login(USER, PASSWORD)
server.select()

# list items on server
resp, items = server.search(None, "ALL")
items = string.split(items[0])

# fetch a random item
id = random.choice(items)
resp, data = server.fetch(id, "(RFC822)")
text = data[0][1]

file = StringIO.StringIO(text)

message = rfc822.Message(file)

for k, v in message.items():
    print k, "=", v

print message.fp.read()
```

```
server.logout()
```

```
subject = ANN (the eff-bot guide to) The Standard Python Library
message-id = <199910120816.KAA12177@arch.spam.egg>
to = mulder@spam.egg
date = Tue, 12 Oct 1999 10:16:19 +0200 (MET DST)
from = <effbot@spam.egg>
received = (effbot@spam.egg) by imap.algonet.se (8.8.8+Sun/8.6.12)
id KAA12177 for effbot@spam.egg; Tue, 12 Oct 1999 10:16:19 +0200
(MET DST)
```

```
body text for test 5
```

7.15. smtplib

smtplib Simple Mail Transfer Protocol (SMTP, Unix, Example 7-30)

poplib imaplib

7.15.0.1. Example 7-30. smtplib

File: smtplib-example-1.py

```
import smtplib
import string, sys
```

```
HOST = "local host"
```

```
FROM = "effbot@spam.egg"
TO = "fredrik@spam.egg"
```

```
SUBJECT = "for your information!"
```

```
BODY = "next week: how to fling an otter"
```

```
body = string.join((
    "From: %s" % FROM,
    "To: %s" % TO,
    "Subject: %s" % SUBJECT,
    "",
    BODY), "\r\n")
```

```
print body
```

```
server = smtplib.SMTP(HOST)
server.sendmail(FROM, [TO], body)
server.quit()
```

```
From: effbot@spam.egg
To: fredrik@spam.egg
Subject: for your information!
```

```
next week: how to fling an otter
```

7.16. telnetlib

telnetlib [telnetlib](#) .

Example 7-31 [Unix telnetlib](#) .

7.16.0.1. Example 7-31. telnetlib

File: telnetlib-example-1.py

```
import telnetlib
import sys

HOST = "spam.egg"

USER = "muler"
PASSWORD = "trustno1"

telnet = telnetlib.Telnet(HOST)

telnet.read_until("login: ")
telnet.write(USER + "\n")

telnet.read_until("Password: ")
telnet.write(PASSWORD + "\n")

telnet.write("ls librarybook\n")
telnet.write("exit\n")

print telnet.read_all()
```

```
[spam.egg.mulder]$ ls
README
Simpl eAsynchHTTP.py
aifc-exampl e-1.py
anydbm-exampl e-1.py
array-exampl e-1.py
...
```

```
os-path-i sabs-exampl e-1.py
os-path-i sdi r-exampl e-1.py
os-path-i sfi l e-exampl e-1.py
os-path-i sl i nk-exampl e-1.py
os-path-i smount-exampl e-1.py
```

7.17. nntpl i b

nntpl i b (Network News Transfer Protocol , NNTP)

7.17.1.

Exampl e 7-32

7.17.1.1. Exampl e 7-32 nntpl i b

File: nntpl i b-exampl e-1.py

```
import nntpl i b
import string

SERVER = "news.spam.egg"
GROUP = "comp.lang.python"
AUTHOR = "fredrik@pythonware.com" # eff-bots human alias

# connect to server
server = nntpl i b.NNTP(SERVER)

# choose a newsgroup
resp, count, first, last, name = server.group(GROUP)
print "count", "=>", count
print "range", "=>", first, last

# list all items on the server
resp, items = server.xover(first, last)
```

```

# extract some statistics
authors = {}
subjects = {}
for id, subject, author, date, message_id, references, size, lines in
items:
    authors[author] = None
    if subject[:4] == "Re: ":
        subject = subject[4:]
    subjects[subject] = None
    if string.find(author, AUTHOR) >= 0:
        print id, subject

print "authors", "=>", len(authors)
print "subjects", "=>", len(subjects)

count => 607
range => 57179 57971
57474 Three decades of Python!
...
57477 More Python books coming...
authors => 257
subjects => 200

```

7.17.2

, article , Example 7-33 .

7.17.2.1. Example 7-33. nntplib

File: nntplib-example-2.py

```

import nntplib
import string

SERVER = "news.spam.egg"
GROUP = "comp.lang.python"
KEYWORD = "tkinter"

# connect to server
server = nntplib.NNTP(SERVER)

resp, count, first, last, name = server.group(GROUP)
resp, items = server.xover(first, last)

```

```
for id, subject, author, date, message_id, references, size, lines in
items:
```

```
    if string.find(string.lower(subject), KEYWORD) >= 0:
        resp, id, message_id, text = server.article(id)
        print author
        print subject
        print len(text), "lines in article"
```

"Fredrik Lundh" <fredrik@pythonware.com>

Re: Programming Tkinter (In Python)

110 lines in article

...

Example 7-34

Message (rfc822).

7.17.2.2 Example 7-34. nntplib rfc822

File: nntplib-example-3.py

```
import nntplib
import string, random
import StringIO, rfc822

SERVER = "news.spam.egg"
GROUP = "comp.lang.python"

# connect to server
server = nntplib.NNTP(SERVER)

resp, count, first, last, name = server.group(GROUP)
for i in range(10):
    try:
        id = random.randint(int(first), int(last))
        resp, id, message_id, text = server.article(str(id))
    except (nntplib.error_temp, nntplib.error_perm):
        pass # no such message (maybe it was deleted?)
    else:
        break # found a message!
else:
    raise SystemExit

text = string.join(text, "\n")
file = StringIO.StringIO(text)
```



```

message = rfc822.Message(file)

for k, v in message.items():
    print k, "=", v

print message.fp.read()

message-version = 1.0
content-type = text/plain; charset="iso-8859-1"
message-id = <008501bf1417$1cf90b70$f29b12c2@sausage.spam.egg>
lines = 22
...
from = "Fredrik Lundh" <fredrik@pythonware.com>
ntp-posting-host = parrot.python.org
subject = ANN (the eff-bot guide to) The Standard Python Library
...
</F>

, html lib , uu , base64 .

```

7.18. SocketServer

SocketServer socket .

Example 7-35 Internet .

time client .

7.18.0.1. Example 7-35. SocketServer

File: socketserver-example-1.py

```

import SocketServer
import time

# user-accessible port
PORT = 8037

# reference time
TIME1970 = 2208988800L

class TimeRequestHandler(SocketServer.StreamRequestHandler):

```

```

def handle(self):
    print "connection from", self.client_address
    t = int(time.time()) + TIME1970
    b = chr(t>>24&255) + chr(t>>16&255) + chr(t>>8&255) + chr(t&255)
    self.wfile.write(b)

server = SocketServer.TCPServer(("", PORT), TimeRequestHandler)
print "listening on port", PORT
server.serve_forever()

connection from ('127.0.0.1', 1488)
connection from ('127.0.0.1', 1489)
...

```

7.19. BaseHTTPServer

Socket Server, HTTP.

Example 7-36. BaseHTTPServer path

```

URL, URL (
path).

```

7.19.0.1. Example 7-36. BaseHTTPServer

File: basehttpserver-example-1.py

```

import BaseHTTPServer
import cgi, random, sys

MESSAGES = [
    "That's as maybe, it's still a frog.",
    "Al batross! Al batross! Al batross!",
    "It's Wolfgang Amadeus Mozart.",
    "A pink form from Reading.",
    "Hello people, and welcome to 'It's a Tree.'",
    "I simply stare at the brick and it goes to sleep.",
]

class Handler(BaseHTTPServer.BaseHTTPRequestHandler):

    def do_GET(self):
        if self.path != "/":
            self.send_error(404, "File not found")

```

```

        return
    self.send_response(200)
    self.send_header("Content-type", "text/html")
    self.end_headers()
    try:
        # redirect stdout to client
        stdout = sys.stdout
        sys.stdout = self.wfile
        self.makepage()
    finally:
        sys.stdout = stdout # restore

def makepage(self):
    # generate a random message
    tagline = random.choice(MESSAGES)
    print "<html>"
    print "<body>"
    print "<p>Today's quote: "
    print "<i>%s</i>" % cgi.escape(tagline)
    print "</body>"
    print "</html>"

PORT = 8000

httpd = BaseHTTPServer.HTTPServer(("", PORT), Handler)
print "serving at port", PORT
httpd.serve_forever()

```

HTTP SimpleHTTPServer CGI HTTPServer .

7.20. SimpleHTTPServer

SimpleHTTPServer HTTP , GET
HEAD . (

). Example 7-37 .

7.20.0.1. Example 7-37. SimpleHTTPServer

File: simplehttpserver-example-1.py

```

import SimpleHTTPServer
import SocketServer

```

```
# minimal web server.  serves files relative to the
# current directory.
```

```
PORT = 8000
```

```
Handler = SimpleHTTPServer.SimpleHTTPRequestHandler
```

```
httpd = SocketServer.TCPServer(("", PORT), Handler)
```

```
print "serving at port", PORT
httpd.serve_forever()
```

```
serving at port 8000
```

```
Local host - - [11/Oct/1999 15: 07: 44] code 403, message Directory listing
not sup
```

```
ported
```

```
Local host - - [11/Oct/1999 15: 07: 44] "GET / HTTP/1. 1" 403 -
```

```
Local host - - [11/Oct/1999 15: 07: 56] "GET /samples/sample.htmHTTP/1. 1"
200 -
```

```
( ... ).
```

Example 7-38

web . HTTP
URI . urllib .

7. 20. 0. 2 Example 7-38. SimpleHTTPServer

File: simplehttpserver-example-2.py

```
# a truly minimal HTTP proxy
```

```
import SocketServer
import SimpleHTTPServer
import urllib
```

```
PORT = 1234
```

```
class Proxy(SimpleHTTPServer.SimpleHTTPRequestHandler):
    def do_GET(self):
        self.copyfile(urllib.urlopen(self.path), self.wfile)
```

```
httpd = SocketServer.ForkingTCPServer(('', PORT), Proxy)
```

```
print "serving at port", PORT
httpd.serve_forever()
```

7. 21. CGI HTTPServer

CGI HTTPServer (common gateway interface, CGI) HTTP . Example 7-39 .

7. 21. Q. 1. Example 7-39. CGI HTTPServer

File: cgi httpserver-example-1.py

```
import CGI HTTPServer
import BaseHTTPServer

class Handler(CGI HTTPServer.CGI HTTPRequestHandler):
    cgi_directories = ["/cgi "]

PORT = 8000

httpd = BaseHTTPServer.HTTPServer(("", PORT), Handler)
print "serving at port", PORT
httpd.serve_forever()
```

7. 22 cgi

cgi CGI . CGI .

Example 7-40 CGI ,
()

7. 22 Q. 1. Example 7-40. cgi

File: cgi-example-1.py

```
import cgi
import os, urllib

ROOT = "samples"

# header
```

```

print "text/html"
print

query = os.environ.get("QUERY_STRING")
if not query:
    query = "."

script = os.environ.get("SCRIPT_NAME", "")
if not script:
    script = "cgi-example-1.py"

print "<html>"
print "<head>"
print "<title>file listing</title>"
print "</head>"
print "</html>"

print "<body>"

try:
    files = os.listdir(os.path.join(ROOT, query))
except os.error:
    files = []

for file in files:
    link = cgi.escape(file)
    if os.path.isdir(os.path.join(ROOT, query, file)):
        href = script + "?" + os.path.join(query, file)
        print "<p><a href=' %s'>%s</a>" % (href, cgi.escape(link))
    else:
        print "<p>%s" % link

print "</body>"
print "</html>"

```

text/html

```

<html>
<head>
<title>file listing</title>
</head>
</html>
<body>
<p>sample.gif

```

```

<p>sample.gz
<p>sample.netrc
...
<p>sample.txt
<p>sample.xml
<p>sample~
<p><a href='cgi-sample-1.py?web'>web</a>
</body>
</html>

```

7.23. webbrowser

(2.0) webbrowser module provides a simple interface to open a web browser at a given URL. The module is part of the standard library.

Example 7-41.

7.23.0.1. Example 7-41. webbrowser

File: webbrowser-sample-1.py

```

import webbrowser
import time

webbrowser.open("http://www.pythonware.com")

# wait a while, and then go to another page
time.sleep(5)
webbrowser.open(
    "http://www.pythonware.com/people/fredrik/librarybook.html"
)

Unix, Lynx, Netscape, Mosaic, Konqueror, Graal.
Windows, Macintosh, (Internet
).
```

8.

8.1. locale

locale C (localization), Example 8-1
(int, float, string, locale.
.)

====Example 8-1. locale====[eg-8-1]

File: locale-example-1.py

```
import locale

print "locale", "=>", locale.setlocale(locale.LC_ALL, "")

# integer formatting
value = 4711
print locale.format("%d", value, 1), "==" ,
print locale.atoi(locale.format("%d", value, 1))

# floating point
value = 47.11
print locale.format("%f", value, 1), "==" ,
print locale.atof(locale.format("%f", value, 1))

info = locale.localeconv()
print info["int_curr_symbol"]

locale => Swedish_Sweden.1252
4,711 == 4711
47,110000 == 47.11
SEK
```

Example 8-2 locale locale .

8.1.0.1. Example 8-2 locale locale

File: locale-example-2.py

```
import locale

language, encoding = locale.getdefaultlocale()

print "language", language
```



```
print "encoding", encoding
```

```
language sv_SE  
encoding cp1252
```

8.2 unicodedata

(2.0) unicodedata Unicode
Example 8-3

8.2.0.1. Example 8-3 unicodedata

File: unicodedata-example-1.py

```
import unicodedata  
  
for char in [u"A", u"-", u"1", u"\N{LATIN CAPITAL LETTER O WITH  
DIERESIS}"]:  
    print repr(char),  
    print unicodedata.category(char),  
    print repr(unicodedata.decomposition(char)),  
  
    print unicodedata.decimal(char, None),  
    print unicodedata.numeric(char, None)
```

```
u'A' Lu '' None None  
u'-' Pd '' None None  
u'1' Nd '' 1 1.0  
u'\303\226' Lu '004F 0308' None None
```

Python 2.0 CJK
0x3400-0x4DB5, 0x4E00-0x9FA5, 0xAC00-D7A3
:

```
def remap(char):  
    # fix for broken unicode property database in Python 2.0  
    c = ord(char)  
    if 0x3400 <= c <= 0x4DB5:  
        return unichr(0x3400)  
    if 0x4E00 <= c <= 0x9FA5:  
        return unichr(0x4E00)  
    if 0xAC00 <= c <= 0xD7A3:  
        return unichr(0xAC00)
```

Python 2.1 bug .

8.3. ucnhash

Example 8-4

8.3.0.1. Example 8-4. ucnhash

File: ucnhash-example-1.py

```
# Python imports this module automatically, when it sees
# the first \N{ } escape
# import ucnhash
```

```
print repr(u"\N{FROWN}")
print repr(u"\N{SMILE}")
print repr(u"\N{SKULL AND CROSSBONES}")
```

u' \u2322'

u' \u2323'

u' \u2620'

9.

"Wot? No quote?"

- Guido van Rossum

9.1.

Python

Pythonware Image Library (PIL , <http://www.pythonware.com/products/pil/>), *Pythonware Sound Toolkit* (PST , <http://www.pythonware.com/products/pst/>).

: PST , , pymedia .

9.2 imghdr

imghdr . bnp , gif , jpeg ,
pbm , pgm , png , ppm , rast (Sun raster) , rgb (SGI) , tiff , xbm
Example 9-1 .

9.2.0.1. Example 9-1. imghdr

File: imghdr-example-1.py

```
import imghdr

result = imghdr.what("samples/sample.jpg")

if result:
    print "file format:", result
else:
    print "cannot identify file"

file format: jpeg
# PIL
import Image

im = Image.open("samples/sample.jpg")
print im.format, im.mode, im.size
```

9.3 sndhdr

sndhdr , .
Example 9-2 .

, what ,
help(sndhdr) .

9.3.0.1. Example 9-2. sndhdr

File: sndhdr-example-1.py

```
import sndhdr

result = sndhdr.what("samples/sample.wav")

if result:
    print "file format:", result
else:
    print "cannot identify file"

file format: ('wav', 44100, 1, -1, 16)
```

9.4. whatsound

() whatsound sndhdr . Example 9-3 .

9.4.0.1. Example 9-3. whatsound

File: whatsound-example-1.py

```
import whatsound # same as sndhdr

result = whatsound.what("samples/sample.wav")

if result:
    print "file format:", result
else:
    print "cannot identify file"

file format: ('wav', 44100, 1, -1, 16)
```

9.5. aifc

aifc AIFF AIFC (SGI Macintosh
) . Example 9-4 .

9.5.0.1. Example 9-4. aifc

File: SimpleAsyncHTTP.py

```
import asyncore
import string, socket
```

```

import StringIO
import mimetools, urlparse

class AsyncHTTP(asyncore.dispatcher_with_send):
    # HTTP requestor

    def __init__(self, uri, consumer):
        asyncore.dispatcher_with_send.__init__(self)

        self.uri = uri
        self.consumer = consumer

        # turn the uri into a valid request
        scheme, host, path, params, query, fragment =
urlparse.urlparse(uri)
        assert scheme == "http", "only supports HTTP requests"
        try:
            host, port = string.split(host, ":", 1)
            port = int(port)
        except (TypeError, ValueError):
            port = 80 # default port
        if not path:
            path = "/"
        if params:
            path = path + ";" + params
        if query:
            path = path + "?" + query

        self.request = "GET %s HTTP/1.0\r\nHost: %s\r\n\r\n" % (path,
host)

        self.host = host
        self.port = port

        self.status = None
        self.header = None

        self.data = ""

        # get things going!
        self.create_socket(socket.AF_INET, socket.SOCK_STREAM)
        self.connect((host, port))

    def handle_connect(self):

```

```

# connection succeeded
self.send(self.request)

def handle_expt(self):
    # connection failed; notify consumer (status is None)
    self.close()
    try:
        http_header = self.consumer.http_header
    except AttributeError:
        pass
    else:
        http_header(self)

def handle_read(self):
    data = self.recv(2048)
    if not self.header:
        self.data = self.data + data
        try:
            i = string.index(self.data, "\r\n\r\n")
        except ValueError:
            return # continue
        else:
            # parse header
            fp = StringIO.StringIO(self.data[i+4:])
            # status line is "HTTP/version status message"
            status = fp.readline()
            self.status = string.split(status, " ", 2)
            # followed by a rfc822-style message header
            self.header = mimetools.Message(fp)
            # followed by a newline, and the payload (if any)
            data = self.data[i+4:]
            self.data = ""
            # notify consumer (status is non-zero)
            try:
                http_header = self.consumer.http_header
            except AttributeError:
                pass
            else:
                http_header(self)
            if not self.connected:
                return # channel was closed by consumer

self.consumer.feed(data)

```

```
def handle_close(slf):
    slf.consumer.close()
    slf.close()
```

9.6. sunau

sunau [Sun AU](#) . [Example 9-5](#) .

9.6.0.1. Example 9-5. sunau

File: sunau-example-1.py

```
import sunau

w = sunau.open("samples/sample.au", "r")

if w.getnchannels() == 1:
    print "mono,",
else:
    print "stereo,",

print w.getsampwidth()*8, "bits,",
print w.getframerate(), "Hz sampling rate"

mono, 16 bits, 8000 Hz sampling rate
```

9.7. sunaudio

sunaudio [Sun AU](#) , [sunau](#) [Sun AU](#) . [Example 9-6](#)

9.7.0.1. Example 9-6. sunaudio

File: sunaudio-example-1.py

```
import sunaudio

file = "samples/sample.au"

print sunaudio.gethdr(open(file, "rb"))
```

(6761, 1, 8012, 1, 'sample.au')

9.8 wave

wave Microsoft WAV, Example 9-7.

9.8.0.1. Example 9-7. wave

File: wave-example-1.py

```
import wave

w = wave.open("samples/sample.wav", "r")

if w.getnchannels() == 1:
    print "mono,"
else:
    print "stereo,"

print w.getsampwidth()*8, "bits,"
print w.getframerate(), "Hz sampling rate"

mono, 16 bits, 44100 Hz sampling rate
```

9.9 audiodev

(Unix) audiodev Sun SGI.
Example 9-8.

9.9.0.1. Example 9-8. audiodev

File: audiodev-example-1.py

```
import audiodev
import aifc

sound = aifc.open("samples/sample.aiff", "r")

player = audiodev.AudioDev()

player.setoutrate(sound.getframerate())
```



```

player.setsampwidth(sound.getsampwidth())
player.setnchannels(sound.getnchannels())

bytes_per_frame = sound.getsampwidth() * sound.getnchannels()
bytes_per_second = sound.getframerate() * bytes_per_frame

while 1:
    data = sound.readframes(bytes_per_second)
    if not data:
        break
    player.writeframes(data)

player.wait()

```

9.10. winsound

(Windows) winsound Windows Wave .
 Example 9-9 .

9.10.0.1. Example 9-9. winsound

File: winsound-example-1.py

```

import winsound

file = "samples/sample.wav"

winsound.PlaySound(
    file,
    winsound.SND_FILENAME | winsound.SND_NOWAIT,
)

```

flag :

- SND_FILENAME - sound wav
- SND_ALIAS - sound
- SND_LOOP - PlaySound ; SND_ASYNC
- SND_MEMORY - sound wav
- SND_PURGE - sound
- SND_ASYNC - ,
- SND_NODEFAULT - sound beep
- SND_NOSTOP - sound
- SND_NOWAIT - sound

10.

"Unlike mainstream component programming, scripts usually do not introduce new components but simply 'wire' existing ones. Scripts can be seen as introducing behavior but no new state ... Of course, there is nothing to stop a 'scripting' language from introducing persistent state — it then simply turns into a normal programming language."

- Clemens Szyperski, in Component Software

10.1.

Python (database manager) ,
Unix dbm . (shelve)

10.2 anydbm

anydbm .
anydbm , anydbm ,
dbhash , gdbm , dbm , dumbdbm .
ImportError .
open () ,
Example 10-1 .

10.2.0.1. Example 10-1. anydbm

File: anydbmexample-1.py

```
import anydbm

db = anydbm.open("database", "c")
db["1"] = "one"
db["2"] = "two"
db["3"] = "three"
db.close()
```

```
db = anydbm.open("database", "r")
for key in db.keys():
    print repr(key), repr(db[key])
```

```
'2' 'two'
'3' 'three'
'1' 'one'
```

10.3. whi chdb

whi chdb, Example 10-2.

10.3.0.1. Example 10-2 whi chdb

File: whi chdb-example-1.py

```
import whi chdb

filename = "database"

result = whi chdb.whi chdb(filename)

if result:
    print "file created by", result
    handler = __import__ (result)
    db = handler.open(filename, "r")
    print db.keys()
else:
    # cannot identify data base
    if result is None:
        print "cannot read database file", filename
    else:
        print "cannot identify database file", filename
    db = None

    __import__ (
        ?).
```

10.4. shel ve

shelve

shelve
pickle

Example 10-3

10.4.0.1. Example 10-3. shelve

File: shelve-example-1.py

```
import shelve
```

```
db = shelve.open("database", "c")
db["one"] = 1
db["two"] = 2
db["three"] = 3
db.close()
```

```
db = shelve.open("database", "r")
for key in db.keys():
    print repr(key), repr(db[key])
```

```
'one' 1
'three' 3
'two' 2
```

Example 10-4

shelve

10.4.0.2 Example 10-4. shelve

File: shelve-example-3.py

```
import shelve
import gdbm
```

```
def gdbm_shelve(filename, flag="c"):
    return shelve.Shelf(gdbm.open(filename, flag))
```

```
db = gdbm_shelve("dbfile")
```

10.5. dbhash

() dbhash

bsddb

dbm

Example 10-5

10.5.0.1. Example 10-5. dbhash

File: dbhash-example-1.py

```
import dbhash

db = dbhash.open("dbhash", "c")
db["one"] = "the foot"
db["two"] = "the shoulder"
db["three"] = "the other foot"
db["four"] = "the bridge of the nose"
db["five"] = "the naughty bits"
db["six"] = "just above the elbow"
db["seven"] = "two inches to the right of a very naughty bit indeed"
db["eight"] = "the kneecap"
db.close()

db = dbhash.open("dbhash", "r")
for key in db.keys():
    print repr(key), repr(db[key])
```

10.6. dbm

() dbm dbm (Unix
) . Example 10-6 .

10.6.0.1. Example 10-6. dbm

File: dbm-example-1.py

```
import dbm

db = dbm.open("dbm", "c")
db["first"] = "bruce"
db["second"] = "bruce"
db["third"] = "bruce"
db["fourth"] = "bruce"
db["fifth"] = "michael"
db["fifth"] = "bruce" # overwrite
db.close()

db = dbm.open("dbm", "r")
for key in db.keys():
```

```

print repr(key), repr(db[key])

'first' 'bruce'
'second' 'bruce'
'fourth' 'bruce'
'third' 'bruce'
'fifth' 'bruce'

```

10.7. `dumbdbm`

`dumbdbm` is a Python module that implements a simple database interface. It is a wrapper around the `dbm` module, which is a C library that implements a database interface. The `dumbdbm` module is located in the `lib` directory of the Python distribution.

10.7.0.1. Example 10-7. `dumbdbm`

File: `dumbdbmexample-1.py`

```

import dumbdbm

db = dumbdbm.open("dumbdbm", "c")
db["first"] = "fear"
db["second"] = "surprise"
db["third"] = "ruthless efficiency"
db["fourth"] = "an almost fanatical devotion to the Pope"
db["fifth"] = "nice red uniforms"
db.close()

db = dumbdbm.open("dumbdbm", "r")
for key in db.keys():
    print repr(key), repr(db[key])

'first' 'fear'
'third' 'ruthless efficiency'
'fifth' 'nice red uniforms'
'second' 'surprise'
'fourth' 'an almost fanatical devotion to the Pope'

```

10.8. `gdbm`

() `gdbm` is a GNU `dbm` module, Example 10-8.

10.8.0.1. Example 10-8 `gdbm`

File: `gdbm example-1.py`

```
import gdbm

db = gdbm.open("gdbm", "c")
db["1"] = "call"
db["2"] = "the"
db["3"] = "next"
db["4"] = "defendant"
db.close()
```

```
db = gdbm.open("gdbm", "r")
```

```
keys = db.keys()
keys.sort()
for key in keys:
    print db[key],
```

call the next defendant

11.

11.1. `dis`

```
dis Python .
.
:
:
```

\$ `dis.py hello.py`

0 SET_LINENO	0
3 SET_LINENO	1

```

6 LOAD_CONST                0 ('hello again, and welcome to the
show')

```

```

9 PRINT_ITEM
10 PRINT_NEWLINE
11 LOAD_CONST                1 (None)
14 RETURN_VALUE

```

dis . dis , , ,
code . Example 11-1 .

11.1.0.1. Example 11-1. dis

File: dis-example-1.py

```
import dis
```

```
def procedure():
    print 'hello'
```

```
dis.dis(procedure)
```

```

0 SET_LINENO                3
3 SET_LINENO                4
6 LOAD_CONST                1 ('hello')
9 PRINT_ITEM
10 PRINT_NEWLINE
11 LOAD_CONST                0 (None)
14 RETURN_VALUE

```

11.2 pdb

pdb Python (debugger). bdb .
(n , help
):

```

$ pdb.py hello.py
> hello.py(0)?()
(Pdb) n
> hello.py()
(Pdb) n
hello again, and welcome to the show

```



```
--Return--  
> hello.py(1)?() ->None  
(Pdb)
```

Example 11-2

11.2 Q.1. Example 11-2 pdb

File: pdb-example-1.py

```
import pdb  
  
def test(n):  
    j = 0  
    for i in range(n):  
        j = j + i  
    return n  
  
db = pdb.Pdb()  
db.runcall(test, 1)  
  
> pdb-example-1.py(3)test()  
-> def test(n):  
(Pdb) s  
> pdb-example-1.py(4)test()  
-> j = 0  
(Pdb) s  
> pdb-example-1.py(5)test()  
-> for i in range(n):  
...  

```

11.3. bdb

bdb

Example 11-3

```
        Bdb , user (  
    ). set .
```

11.3 Q.1. Example 11-3 bdb

File: bdb-example-1.py

```

import bdb
import time

def spam(n):
    j = 0
    for i in range(n):
        j = j + i
    return n

def egg(n):
    spam(n)
    spam(n)
    spam(n)
    spam(n)

def test(n):
    egg(n)

class myDebugger(bdb.Bdb):

    run = 0

    def user_call(self, frame, args):
        name = frame.f_code.co_name or "<unknown>"
        print "call", name, args
        self.set_continue() # continue

    def user_line(self, frame):
        if self.run:
            self.run = 0
            self.set_trace() # start tracing
        else:
            # arrived at breakpoint
            name = frame.f_code.co_name or "<unknown>"
            filename = self.canonic(frame.f_code.co_filename)
            print "break at", filename, frame.f_lineno, "in", name
            print "continue..."
            self.set_continue() # continue to next breakpoint

    def user_return(self, frame, value):
        name = frame.f_code.co_name or "<unknown>"
        print "return from", name, value
        print "continue..."
        self.set_continue() # continue

```

```
def user_exception(self, frame, exception):
    name = frame.f_code.co_name or "<unknown>"
    print "exception in", name, exception
    print "continue..."
    self.set_continue() # continue

db = myDebugger()
db.run = 1
db.set_break("bdb-exampl e-1. py", 7)
db.runcall(test, 1)

continue...
call egg None
call spam None
break at C:\matter\librarybook\bdb-exampl e-1. py 7 in spam
continue...
call spam None
break at C:\matter\librarybook\bdb-exampl e-1. py 7 in spam
continue...
call spam None
break at C:\matter\librarybook\bdb-exampl e-1. py 7 in spam
continue...
```

11. 4. profile

```
profile Python .
```

hello again, and welcome to the show

Ordered by: standard name

```

1 0.001 0.001 0.002 0.002 <string>: 1(?)
1 0.001 0.001 0.001 0.001 hello.py: 1(?)
1 0.783 0.783 0.785 0.785
profile: O(execfile('hello.py'))
0 0.000 0.000 profile: O(profiler)

```

Example 11-4 , profile

11.4.0.1. Example 11-4. Using profile

File: profile-example-1.py

```

import profile

def func1():
    for i in range(1000):
        pass

def func2():
    for i in range(1000):
        func1()

profile.run("func2()")

```

1003 function calls in 2.380 CPU seconds

Ordered by: standard name

```

ncalls  tottime  percall  cumtime  percall
filename:lineno(function)
1 0.000 0.000 2.040 2.040 <string>: 1(?)
1000 1.950 0.002 1.950 0.002
profile-example-1.py: 3(func1)
1 0.090 0.090 2.040 2.040
profile-example-1.py: 7(func2)
1 0.340 0.340 2.380 2.380 profile: O(func2())
0 0.000 0.000 profile: O(profiler)

```

pstats

11.5. pstats

11.5.0.1. Example 11-5. pstats

File: pstats-example-1.py

```
import pstats
import profile

def func1():
    for i in range(1000):
        pass

def func2():
    for i in range(1000):
        func1()

p = profile.Profile()
p.run("func2()")

s = pstats.Stats(p)
s.sort_stats("time", "name").print_stats()
```

1003 function calls in 1.574 CPU seconds

Ordered by: internal time, function name

	ncalls	tottime	percall	cumtime	percall	
filename:lineno(function)						
	1000	1.522	0.002	1.522	0.002	
pstats-example-1.py:4(func1)						
	1	0.051	0.051	1.573	1.573	
pstats-example-1.py:8(func2)						
	1	0.001	0.001	1.574	1.574	profile: 0(func2())
	1	0.000	0.000	1.573	1.573	<string>: 1(?)
	0	0.000		0.000		profile: 0(profile)

11.6. tabnanny

(2.0) tabnanny Python .
tab , nanny () .

```

badtabs.py , if 4 1
tab .

```

```

$ tabnanny.py -v samples/badtabs.py
'; samples/badtabs.py': *** Line 3: trouble in tab city! ***
offending line:         print "world"

```

indent not equal e.g. at tab sizes 1, 2, 3, 5, 6, 7, 9

```

Python      tab      8      ,
      (      tab      8      )
      ,      nanny .

```

Example 11-6 tabnanny .

11.6.0.1. Example 11-6 tabnanny

File: tabnanny-example-1.py

```

import tabnanny

FILE = "samples/badtabs.py"

file = open(FILE)
for line in file.readlines():
    print repr(line)

# let tabnanny look at it
tabnanny.check(FILE)

'if 1:\012'
'    \011print "hello"\012'
'        print "world"\012'
samples/badtabs.py 3 '        print "world"' \012

sys.stdout          StringIO

```

12

12.1.

(Unix , Windows)

12.2 fcntl

(Unix) fcntl Unix ioctl fcntl
I/O "out of band",
(out of band management:
: http://en.wikipedia.org/wiki/Out-of-band_management)

Unix nan
Example 12-1
flock , *advisory lock* .

3 ():

python fcntl-example-1.py& python fcntl-example-1.py& python
fcntl-example-1.py&

flock , counter .

12.2.0.1. Example 12-1. Using the fcntl Module

File: fcntl-example-1.py

```
import fcntl, Fcntl
import os, time
```

```
FILE = "counter.txt"
```

```
if not os.path.exists(FILE):
    # create the counter file if it doesn't exist
    # counter
    file = open(FILE, "w")
    file.write("0")
    file.close()
```

```
for i in range(20):
    # increment the counter
    file = open(FILE, "r+")
```

```
fcntl.flock(file.fileno(), Fcntl.LOCK_EX)
counter = int(file.readline()) + 1
file.seek(0)
file.write(str(counter))
file.close() # unlocks the file
print os.getpid(), "=>", counter
time.sleep(0.1)
```

```
30940 => 1
30942 => 2
30941 => 3
30940 => 4
30941 => 5
30942 => 6
```

12.3. pwd

```
( Unix ) pwd Unix /password "
"( /etc/passwd ) . ( )
. Example 12-2 .
```

12.3.0.1. Example 12-2 pwd

File: pwd-example-1.py

```
import pwd
import os

print pwd.getpwuid(os.getuid())
print pwd.getpwnam("root")

('effbot', 'dsVjk8', 4711, 4711, 'eff-bot', '/home/effbot', '/bin/bosh')
('root', 'hs2giw', 0, 0, 'root', '/root', '/bin/bash')

getpwall
```

```
Example 12-3 . getpwall
```

12.3.0.2 Example 12-3 pwd

File: pwd-example-2.py

12.4.0.2 Example 12-5. grp

File: grp-example-2.py

```
import grp
import os

# preload password dictionary
_grp = {}
for info in grp.getgrall():
    _grp[info[0]] = _grp[info[2]] = info

def groupinfo(gid):
    # name or gid integer
    return _grp[gid]

print groupinfo(os.getgid())
print groupinfo("wheel")

('effbot', '', 4711, ['effbot'])
('wheel', '', 10, ['root', 'effbot', 'grobot', 'timbot'])
```

12.5. nis

(????? Unix, ???) nis ???????? NIS (Network Information Services, ????????????, ???) ???????, ?? Example 12-6 ???, ???????????? NIS ?????? ??????.

12.5.0.1. Example 12-6. ??? nis ???

File: nis-example-1.py

```
import nis
import string

print nis.cat("ypservers")
print string.split(nis.match("bacon", "hosts.byname"))

{'bacon.spamegg': 'bacon.spamegg'}
['194.18.155.250', 'bacon.spamegg', 'bacon', 'spam010']
```

12.6. curses

(????? Unix ???)

curses ??????????????????????????, ??????????????????????. ?? Example 12-7 ???.

12.6.0.1. Example 12-7. ??? curses ???

File: curses-example-1.py

```
import curses

text = [
    "a very simple curses demo",
    "",
    "(press any key to exit)"
]

# connect to the screen
# ???????
screen = curses.initscr()

# setup keyboard
# ???ü???
curses.noecho() # no keyboard echo
curses.cbreak() # don't wait for newline

# screen size
# ???????
rows, columns = screen.getmaxyx()

# draw a border around the screen
# ???????
screen.border()

# display centered text
# ???????
y = (rows - len(text)) / 2

for line in text:
    screen.addstr(y, (columns-len(line))/2, line)
    y = y + 1

screen.getch()
```

```
curses.endwin()
```

12.7. termios

(Unix ,) termios Unix .

Example 12-8 , (ECHO).

12.7.0.1. Example 12-8 termios

File: termios-example-1.py

```
import termios, TERMIO
import sys

fileno = sys.stdin.fileno()

attr = termios.tcgetattr(fileno)
orig = attr[:]

print "attr =>", attr[:4] # flags

# disable echo flag
attr[3] = attr[3] & ~TERMIO.ECHO

try:
    termios.tcsetattr(fileno, TERMIO.TCSADRAIN, attr)
    message = raw_input("enter secret message: ")
    print
finally:
    # restore terminal settings
    termios.tcsetattr(fileno, TERMIO.TCSADRAIN, orig)

print "secret =>", repr(message)

attr => [1280, 5, 189, 35387]
enter secret message:
secret => 'and now for something completely different'
```

12.8. tty

(Unix) tty . Example 12-9 "raw" .

12.8.0.1. Example 12-9. tty

File: tty-example-1.py

```
import tty
import os, sys

fileno = sys.stdin.fileno()

tty.setraw(fileno)
print raw_input("raw input: ")

tty.setcbreak(fileno)
print raw_input("cbreak input: ")

os.system("stty sane") # ...

raw input: this is raw input
cbreak input: this is cbreak input
```

12.9. resource

(Unix ,) resource .
Example 12-10 , Example 12-11 .

12.9.0.1. Example 12-10. resource

File: resource-example-1.py

```
import resource

print "usage stats", "=>", resource.getrusage(resource.RUSAGE_SELF)
print "max cpu", "=>", resource.getrlimit(resource.RLIMIT_CPU)
print "max data", "=>", resource.getrlimit(resource.RLIMIT_DATA)
print "max processes", "=>", resource.getrlimit(resource.RLIMIT_NPROC)
print "page size", "=>", resource.getpagesize()
```

```
usage stats => (0.03, 0.02, 0, 0, 0, 0, 75, 168, 0, 0, 0, 0, 0, 0, 0)
max cpu => (2147483647, 2147483647)
max data => (2147483647, 2147483647)
max processes => (256, 256)
page size => 4096
```

12.9.0.2 Example 12-11. resource

File: resource-example-2.py

```
import resource

resource.setrlimit(resource.RLIMIT_CPU, (0, 1))

# pretend we're busy
for i in range(1000):
    for j in range(1000):
        for k in range(1000):
            pass
```

CPU time limit exceeded

12.10. syslog

```
( Unix ) syslog ( syslogd ).
log ,
/var/log/messages , /var/adm/syslog , (
, ). Example 12-12 .
```

12.10.0.1. Example 12-12 syslog

File: syslog-example-1.py

```
import syslog
import sys

syslog.openlog(sys.argv[0])

syslog.syslog(syslog.LOG_NOTICE, "a log notice")
syslog.syslog(syslog.LOG_NOTICE, "another log notice: %s" % "watch
out!")
```

syslog.close()

12.11. nsvcr t

(Windows/DOS) nsvcr t Microsoft Visual C/C++
Runtime Library (MSVCRT)

Example 12-13 getch ,

12.11.0.1. Example 12-13. nsvcr t

File: nsvcr t-example-1.py

```
import nsvcr t

print "press 'escape' to quit..."

while 1:
    char = nsvcr t.getch()
    if char == chr(27):
        break
    print char,
    if char == chr(13):
        print
```

```
press 'escape' to quit...
h e l l o
```

kbhit (getch), Example
12-14 .

12.11.0.2 Example 12-14. nsvcr t

File: nsvcr t-example-2.py

```
import nsvcr t
import time

print "press SPACE to enter the serial number"

while not nsvcr t.kbhit() or nsvcr t.getch() != " ":
    # do something else
```

```

    print ".",
    time.sleep(0.1)

print

# clear the keyboard buffer
#
while nsvcrt.kbhit():
    nsvcrt.getch()

serial = raw_input("enter your serial number: ")

print "serial number is", serial

```

press SPACE to enter the serial number

```

. . . . .
enter your serial number: 10
serial number is 10

```

```

: : cmd . IDLE ,
socket , . IDLE python ,

```

locking Windows , Example 12-15 .

12.11.0.3. Example 12-15. nsvcrt

File: nsvcrt-example-3.py

```

import nsvcrt
import os

```

```

LK_UNLOCK = 0 # unlock the file region
LK_LOCK = 1 # lock the file region
LK_NBLOCK = 2 # non-blocking lock
LK_RLOCK = 3 # lock for writing
LK_NBRLCK = 4 # non-blocking lock for writing

```

```

FILE = "counter.txt"

```

```

if not os.path.exists(FILE):
    file = open(FILE, "w")
    file.write("0")
    file.close()

```



```

for i in range(20):
    file = open(FILE, "r+")
    # look from current position (0) to end of file
    nsvcrt.locking(file.fileno(), LK_LOCK, os.path.getsize(FILE))
    counter = int(file.readline()) + 1
    file.seek(0)
    file.write(str(counter))
    file.close() # unlocks the file
    print os.getpid(), "=>", counter
    time.sleep(0.1)

```

```

208 => 21
208 => 22
208 => 23
208 => 24
208 => 25
208 => 26

```

12.12 nt

([nt module](#), [Windows](#)) nt module is a part of the Windows OS.

Example 12-16

12.12.0.1. Example 12-16 nt

File: nt-example-1.py

```

import nt

# in real life, use os.listdir and os.stat instead!
for file in nt.listdir("."):
    print file, nt.stat(file)[6]

```

ai fc-example-1.py 314

anydbm-example-1.py 259

array-example-1.py 48

12.13 _winreg

(Windows , 2.0) _winreg Windows
 . Example 12-17 .

12.13.0.1. Example 12-17. _winreg

File: winreg-example-1.py

```
import _winreg

explorer = _winreg.OpenKey(
    _winreg.HKEY_CURRENT_USER,
    "Software\\Microsoft\\Windows\\CurrentVersion\\Explorer"
)

# List values owned by this registry key
#
try:
    i = 0
    while 1:
        name, value, type = _winreg.EnumValue(explorer, i)
        print repr(name),
        i += 1
except WindowsError:
    print

value, type = _winreg.QueryValueEx(explorer, "Logon User Name")

print
print "user is", repr(value)

'Logon User Name' 'CleanShutdown' 'ShellState' 'Shutdown Setting'
'Reason Setting' 'FaultCount' 'FaultTime' 'IconUnderline' ...

user is u'Effbot'
```

12.14. posix

(, Unix/POSIX) posix os Unix
 POSIX . os .
 Example 12-18 .

12.14.0.1. Example 12-18. posix

File: posix-example-1.py

```
import posix

for file in posix.listdir("."):
    print file, posix.stat(file)[6]
```

aifc-example-1.py 314

anydbm-example-1.py 259

array-example-1.py 48

13.

13.1. dospath

dospath (Example 13-1) DOS os.path .

13.1.0.1. Example 13-1. dospath

File: dospath-example-1.py

```
import dospath

file = "/my/little/pony"

print "isabs", "=>", dospath.isabs(file)
print "dirname", "=>", dospath.dirname(file)
print "basename", "=>", dospath.basename(file)
print "normpath", "=>", dospath.normpath(file)
print "split", "=>", dospath.split(file)
print "join", "=>", dospath.join(file, "zorba")

isabs => 1
dirname => /my/little
basename => pony
normpath => \my\little\pony
split => ('/my/little', 'pony')
```

Python DOS .

macpath (Example 13-2) M i c i n t o s h os. path
M i c i n t o s h .

join => my: little: pony: zorba

ntpath (Example 13-3) Windows os.path .
Windows .

File: ntpath-example-1.py

```
import ntpath

file = "/my/little/pony"

print "i sabs", "=>", ntpath.i sabs(file)
print "di rname", "=>", ntpath.di rname(file)
print "basename", "=>", ntpath.basename(file)
print "normpath", "=>", ntpath.normpath(file)
print "split", "=>", ntpath.split(file)
print "join", "=>", ntpath.join(file, "zorba")
```

```
i sabs => 1
di rname => /my/little
basename => pony

normpath => \my\little\pony
split => ('/my/little', 'pony')
join => /my/little/pony\zorba
```

13. 4. posi xpath

posi xpath (Example 13-4) Uni x POSI X
os. path . POSI X .
URL .

13. 4. Q. 1. Example 13-4. posi xpath

File: posi xpath-exampl e- 1. py

```
import posi xpath

file = "/my/little/pony"

print "i sabs", "=>", posi xpath.i sabs(file)
print "di rname", "=>", posi xpath.di rname(file)
print "basename", "=>", posi xpath.basename(file)
print "normpath", "=>", posi xpath.normpath(file)
print "split", "=>", posi xpath.split(file)
print "join", "=>", posi xpath.join(file, "zorba")
```

```

isabs => 1
dirname => /my/little
basename => pony
normpath => /my/little/pony
split => ('/my/little', 'pony')
join => /my/little/pony/zorba

```

13.5. strop

() strop string C . string

Python . Example
13-5 .

13.5.0.1. Example 13-5. strop

File: strop-example-1.py

```

import strop
import sys

# assuming we have an executable named ".../executable", add a
# directory named ".../executable-extra" to the path

if strop.lower(sys.executable)[-4:] == ".exe":
    extra = sys.executable[:-4] # windows
else:
    extra = sys.executable

sys.path.insert(0, extra + "-extra")

import module

Python 2.0 , strop ,
"sys.executable.lower()"
"strop.lower(sys.executable)"

```

13.6. imp

```
import sys
import os

import . Example 13-6
```

13.6.0.1. Example 13-6

File: imp-example-1.py

```
import imp
import sys

def my_import(name, globals=None, locals=None, fromlist=None):
    try:
        module = sys.modules[name] # already imported?
    except KeyError:
        file, pathname, description = imp.find_module(name)
        print "import", name, "from", pathname, description
        module = imp.load_module(name, file, pathname, description)
    return module

import __builtin__
__builtin__.__import__ = my_import

import xmllib

import xmllib from /python/lib/xmllib.py ('.py', 'r', 1)
import re from /python/lib/re.py ('.py', 'r', 1)

import sre from /python/lib/sre.py ('.py', 'r', 1)
import sre_compile from /python/lib/sre_compile.py ('.py', 'r', 1)
import _sre from /python/_sre.pyd ('.pyd', 'rb', 3)

knee
```

13.7. new

```
new
Python
Example 13-7
```

1.5.2 Python
2.0

13.7.0.1. Example 13-7. new

File: newexample-1.py

```
import new

class Sample:

    a = "default"

    def __init__(self):
        self.a = "initialised"

    def __repr__(self):
        return self.a

#
# create instances

a = Sample()
print "normal", "=>", a

b = newinstance(Sample, {})
print "newinstance", "=>", b

b.__init__()
print "after __init__", "=>", b

c = newinstance(Sample, {"a": "assigned"})
print "newinstance w dictionary", "=>", c

normal => initialised
newinstance => default
after __init__ => initialised
newinstance w dictionary => assigned
```

13.8. pre

() pre 1.5.2 re .
Example 13-8 .

13.8.0.1. Example 13-8. pre

File: pre-example-1.py

```
import re

p = re.compile("[Python]+")

print p.findall("Python is not that bad")

['Python', 'not', 'th', 't']
```

13.9. sre

([re module](#)) sre module. Example 13-9.

13.9.0.1. Example 13-9. sre

File: sre-example-1.py

```
import sre

text = "The Bookshop Sketch"

# a single character
m = sre.match(".", text)
if m: print repr("."), "=>", repr(m.group(0))

# and so on, for all 're' examples...

'.' => 'T'
```

13.10. py_compile

[py_compile module](#) Python. Python

import [py_compile](#).

Example 13-10.

13.10.0.1. Example 13-10. py_compile

File: py-compile-example-1.py

```
import py_compile

# explicitly compile this module
py_compile.compile("py-compile-example-1.py")

compileall Python .
```

13.11. compileall

```
compileall (Python path) Python
            ( Unix , Python
            ). Example 13-11 .
```

13.11.0.1. Example 13-11. compileall

File: compileall-example-1.py

```
import compileall

print "This may take a while!"

compileall.compile_dir(".", force=1)
```

This may take a while!

Listing . . .

```
Compiling .\SimpleAsyncHTTP.py ...
Compiling .\aifc-example-1.py ...
Compiling .\anydbm-example-1.py ...
...
```

13.12. ihooks

```
ihooks
      Example 13-12 .
```

13.12.0.1. Example 13-12 ihooks

File: ihooks-example-1.py

```
import ihooks, imp, os
```

```

def import_from(filename):
    "Import module from a named file"

    loader = hooks.BasicModuleLoader()
    path, file = os.path.split(filename)
    name, ext = os.path.splitext(file)
    m = loader.find_module_in_dir(name, path)
    if not m:
        raise ImportError, name
    m = loader.load_module(name, m)
    return m

coloursys = import_from("/python/lib/coloursys.py")

print coloursys

<module 'coloursys' from '/python/lib/coloursys.py' >

```

13.13. lincache

lincache . () . Example 13-13 .

13.13.0.1. Example 13-13. lincache

File: lincache-example-1.py

```

import lincache

print lincache.getLine("lincache-example-1.py", 5)

print lincache.getLine("lincache-example-1.py", 5)

traceback .

```

13.14. macurl 2path

(`macurl2path`) URL Macintosh .
`urllib` . Example 13-14 .

13.14. Q. 1. Example 13-14. `macurl2path`

File: `macurl2path-example-1.py`

```
import macurl2path

file = ":my:little:pony"

print macurl2path.pathname2url(file)
print macurl2path.url2pathname(macurl2path.pathname2url(file))

my/little/pony
:my:little:pony
```

13.15. `nturl2path`

(`nturl2path`) URL Windows .
 Example 13-15 .

13.15. Q. 1. Example 13-15. `nturl2path`

File: `nturl2path-example-1.py`

```
import nturl2path

file = r"c:\my\little\pony"

print nturl2path.pathname2url(file)
print nturl2path.url2pathname(nturl2path.pathname2url(file))

///C:/my/little/pony
C:\my\little\pony
```

, `urllib` , Example 13-16 .

13.15. Q. 2 Example 13-16. `urllib` `nturl2path`

File: `nturl2path-example-2.py`

```
import urllib

file = r"c:\my\little\pony"

print urllib.pathname2url(file)
print urllib.url2pathname(urllib.pathname2url(file))

///C:/my/little/pony
C:\my\little\pony
```

13.16 tokenize

tokenize Python tokenize .

Example 13-17 , tokenize .

13.16.0.1. Example 13-17. tokenize

File: tokenize-example-1.py

```
import tokenize

file = open("tokenize-example-1.py")

def handle_token(type, token, (srow scol), (erow ecol), line):
    print "%d, %d- %d, %d: \t%s\t%s" % \
        (srow scol, erow ecol, tokenize.tok_name[type], repr(token))

tokenize.tokenize(
    file.readline,
    handle_token
)
```

```
1, 0-1, 6: NAME 'import'
1, 7-1, 15: NAME 'tokenize'
1, 15-1, 16: NEWLINE '\n'
2, 0-2, 1: NL '\n'
3, 0-3, 4: NAME 'file'
3, 5-3, 6: OP '='
3, 7-3, 11: NAME 'open'
3, 11-3, 12: OP '('
3, 12-3, 35: STRING '"tokenize-example-1.py'"
```

```

3, 35-3, 36:    OP      ')'
3, 36-3, 37:    NEWLINE '\n'
...

```

```

tokenize
token

```

13.17. keyword

keyword (Example 13-18) Python
 value, Python

13.17.0.1. Example 13-18 keyword

File: keyword-example-1.py

```

import keyword

name = raw_input("Enter module name: ")

if keyword.iskeyword(name):
    print name, "is a reserved word."
    print "here's a complete list of reserved words:"
    print keyword.kwlist

```

```

Enter module name: assert
assert is a reserved word.
here's a complete list of reserved words:
['and', 'assert', 'break', 'class', 'continue', 'def', 'del',
'elif', 'else', 'except', 'exec', 'finally', 'for', 'from',
'global', 'if', 'import', 'in', 'is', 'lambda', 'not', 'or',
'pass', 'print', 'raise', 'return', 'try', 'while']

```

13.18. parser

() parser Python

Example 13-19 (abstract syntax
 tree, AST), AST (

token) , 1 ,

13.18.0.1. Example 13-19. parser

File: parser-example-1.py

```
import parser
import symbol, token

def dump_and_modify(node):
    name = symbol.sym_name.get(node[0])
    if name is None:
        name = token.tok_name.get(node[0])
    print name,
    for i in range(1, len(node)):
        item = node[i]
        if type(item) is type([]):
            dump_and_modify(item)
        else:
            print repr(item)
            if name == "NUMBER":
                # increment all numbers!
                node[i] = repr(int(item)+1)

ast = parser.expr("1 + 3")

list = ast.tolist()

dump_and_modify(list)

ast = parser.sequence2ast(list)

print eval(parser.compileast(ast))

eval_input testlist test and_test not_test comparison
expr xor_expr and_expr shift_expr arith_expr termfactor
power atom NUMBER '1'
PLUS '+'
termfactor power atom NUMBER '3'
NEWLINE ''
ENDMARKER ''
6
```

13.19. symbol

symbol Python parser
Example 13-20.

13.19.0.1. Example 13-20. symbol

File: symbol-example-1.py

```
import symbol

print "print", symbol.print_stmt
print "return", symbol.return_stmt

print 268
return 274
```

13.20. token

token Python tokenizer token
13-21 . Example

13.20.0.1. Example 13-21. token

File: token-example-1.py

```
import token

print "NUMBER", token.NUMBER
print "PLUS", token.STAR
print "STRING", token.STRING

NUMBER 2
PLUS 16
STRING 3
```

14.

14. 1.

14. 2 pycl br

pycl br Python , Example 14-1 .
1. 5. 2 , readmodule , .

14. 2 0. 1. Example 14-1. pycl br

File: pycl br-exampl e-1. py

```
import pycl br
```

```
mod = pycl br. readmodule("cgi ")
```

```
for k, v in mod.items():  
    print k, v
```

```
Mini Fi el dStorage <pycl br. Cl ass i nstance at 7873b0>  
InterpFormContentDi ct <pycl br. Cl ass i nstance at 79bd00>  
Fi el dStorage <pycl br. Cl ass i nstance at 790e20>  
SvFormContentDi ct <pycl br. Cl ass i nstance at 79b5e0>  
Stri ngI O <pycl br. Cl ass i nstance at 77dd90>  
FormContent <pycl br. Cl ass i nstance at 79bd60>  
FormContentDi ct <pycl br. Cl ass i nstance at 79a9c0>
```

```
2 0 , readmodule_ex , .  
Example 14-2 .
```

14. 2 0. 2 Example 14-2 pycl br

File: pycl br-exampl e-3. py

```
import pycl br
```

```
# 2 0 and later
```

```

mod = pyclbr.readmodule_ex("cgi")

for k, v in mod.items():
    print k, v

MiniFieldStorage <pyclbr.Class instance at 00905D2C>
parse_header <pyclbr.Function instance at 00905BD4>
test <pyclbr.Function instance at 00906FBC>
print_envi ron_usage <pyclbr.Function instance at 00907C94>
parse_multipart <pyclbr.Function instance at 00905294>
FormContentDict <pyclbr.Class instance at 008D3494>
initlog <pyclbr.Function instance at 00904AAC>
parse <pyclbr.Function instance at 00904EFC>
StringIO <pyclbr.Class instance at 00903EAC>
SvFormContentDict <pyclbr.Class instance at 00906824>
...

```

, Example 14-3 .

14.2.0.3. Example 14-3. pyclbr

File: pyclbr-exampl e-2.py

```

import pyclbr
import string

mod = pyclbr.readmodule("cgi")

def dump(c):
    # print class header
    s = "class " + c.name
    if c.super:
        s = s + "(" + string.join(map(lambda v: v.name, c.super), ", ")
    + ")"
    print s + ":"
    # print method names, sorted by line number
    methods = c.methods.items()
    methods.sort(lambda a, b: cmp(a[1], b[1]))
    for method, lineno in methods:
        print "    def " + method
    print

for k, v in mod.items():
    dump(v)

```

```

class MiniFieldStorage:
    def __init__
    def __repr__

class InterpFormContentDict(SvFormContentDict):
    def __getitem__
    def values
    def items

...

```

14. 3. filecmp

(2 0) filecmp , Example 14-4 .

14. 3. 0. 1. Example 14-4. filecmp

File: filecmp-example-1.py

```

import filecmp

if filecmp.cmp("samples/sample.au", "samples/sample.wav"):
    print "files are identical "
else:
    print "files differ!"

# files differ!

```

1. 5. 2 , cmp dircmp .

14. 4. cmd

cmd (command-line interfaces , CLI)

. pdb , Example 14-5 .

Cmd , do help .

14. 4. 0. 1. Example 14-5. cmd

File: cmd-example-1.py

```
import cmd
import string, sys

class CLI(cmd.Cmd):

    def __init__(self):
        cmd.Cmd.__init__(self)
        self.prompt = '> '

    def do_hello(self, arg):
        print "hello again", arg, "!"

    def help_hello(self):
        print "syntax: hello [message]",
        print "-- prints a hello message"

    def do_quit(self, arg):
        sys.exit(1)

    def help_quit(self):
        print "syntax: quit",
        print "-- terminates the application"

    # shortcuts
    do_q = do_quit

#
# try it out

cli = CLI()
cli.cmdloop()
```

> help

Documented commands (type help <topic>):

```
=====
hello          quit
```

Undocumented commands:

```
=====
help          q
```

```
> hello world
hello again world !
> q
```

14.5. rexec

Feather : 2.3 , :

<http://www.ank.ca/python/howto/rexec/>

<http://mail.python.org/pipermail/python-dev/2002-December/031160.html>

:

<http://mail.python.org/pipermail/python-list/2003-November/234581.html>

rexec exec , eval , import ,

Example 14-6 . ,

14.5.0.1. Example 14-6. rexec

File: rexec-example-1.py

```
import rexec
```

```
r = rexec.RExec()
print r.r_eval("1+2+3")
print r.r_eval("__import__('os').remove('file')")
```

6

Traceback (innermost last):

File "rexec-example-1.py", line 5, in ?

print r.r_eval("__import__('os').remove('file')")

File "/usr/local/lib/python1.5/rexec.py", line 257, in r_eval

return eval(code, m__dict__)

File "<string>", line 0, in ?

AttributeError: remove

14.6. Bastion

Feather : 2.3 , :
<http://www.ank.ca/python/howto/rexec/>
<http://mail.python.org/pipermail/python-dev/2003-January/031848.html>

Bastion , , Example 14-7 .

14.6.0.1. Example 14-7. Bastion

File: bastion-example-1.py

```
import Bastion

class Sample:
    value = 0

    def _set(self, value):
        self.value = value

    def setvalue(self, value):
        if 10 < value <= 20:
            self._set(value)
        else:
            raise ValueError, "illegal value"

    def getvalue(self):
        return self.value

#
# try it

s = Sample()
s._set(100) # cheat
print s.getvalue()

s = Bastion.Bastion(Sample())
s._set(100) # attempt to cheat
print s.getvalue()

100
Traceback (innermost last):
...
AttributeError: _set
```

```
getvalue
```

14.6.0.2 Example 14-8 Bastion

File: bastion-example-2.py

```
import Bastion

class Sample:
    value = 0

    def _set(self, value):
        self.value = value

    def setvalue(self, value):
        if 10 < value <= 20:
            self._set(value)
        else:
            raise ValueError, "illegal value"

    def getvalue(self):
        return self.value

#
# try it

def is_public(name):
    return name[:3] != "get"

s = Bastion.Bastion(Sample(), is_public)
s._set(100) # this works
print s.getvalue() # but not this
```

```
100
```

```
Traceback (innermost last):
```

```
...
```

```
AttributeError: getvalue
```

14.7. readline

() readline GNU readline () Unix
 . Example 14-9 .

```
raw_input
```

14.7.0.1. Example 14-9. readline

File: readline-example-1.py

```
import readline # activate readline editing
```

14.8. rlcompleter

(, Unix) rlcompleter readline

Esc

Esc

:

```
import readline
readline.parse_and_bind("tab: complete")
```

Example 14-10

14.8.0.1. Example 14-10. rlcompleter

File: rlcompleter-example-1.py

```
import rlcompleter
import sys

completer = rlcompleter.Completer()

for phrase in "co", "sys.p", "is":
    print phrase, "=>",
    # emulate readline completion handler
    try:
        for index in xrange(sys.maxint):
            term = completer.complete(phrase, index)
            if term is None:
                break
            print term
    except:
        pass
```


print

co => continue compile complex coerce compiler
sys.p => sys.path sys.platform sys.prefix
is => is instance subclass

14.9. statvfs

statvfs [os.statvfs\(\)](#) [Example 14-11](#)

14.9.0.1. Example 14-11. statvfs

File: statvfs-example-1.py

```
import statvfs
import os

st = os.statvfs("/")

print "preferred block size", "=>", st[statvfs.F_BLOCKSIZE]
print "fundamental block size", "=>", st[statvfs.F_FRSIZE]
print "total blocks", "=>", st[statvfs.F_BLOCKS]
print "total free blocks", "=>", st[statvfs.F_BFREE]
print "available blocks", "=>", st[statvfs.F_BAVAIL]
print "total file nodes", "=>", st[statvfs.F_FILES]
print "total free nodes", "=>", st[statvfs.F_FFREE]
print "available nodes", "=>", st[statvfs.F_FAVAIL]
print "max file name length", "=>", st[statvfs.F_NAMEMAX]
```



```
preferred block size => 8192
fundamental block size => 1024
total blocks => 749443
total free blocks => 110442
available blocks => 35497
total file nodes => 92158
total free nodes => 68164
available nodes => 68164
max file name length => 255
```

14.10. calendar

calendar Unix *cal* Python . /

prmonth(year, month) , Example 14-12 .

14.10.0.1. Example 14-12 calendar

File: calendar-example-1.py

```
import calendar
calendar.prmonth(1999, 12)
```

```
December 1999
Mo Tu We Th Fr Sa Su
      1  2  3  4  5
 6  7  8  9 10 11 12
13 14 15 16 17 18 19
20 21 22 23 24 25 26
27 28 29 30 31
```

prcal (year) , Example 14-13 .

14.10.0.2 Example 14-13 calendar

File: calendar-example-2.py

```
import calendar
calendar.prcal (2000)
```

```
2000

January                February                March
Mo Tu We Th Fr Sa Su  Mo Tu We Th Fr Sa Su  Mo Tu We Th Fr Sa
Su
                        1  2                1  2  3  4  5  6                1  2  3
4  5
 3  4  5  6  7  8  9    7  8  9 10 11 12 13    6  7  8  9 10 11
12
10 11 12 13 14 15 16    14 15 16 17 18 19 20    13 14 15 16 17 18
19
17 18 19 20 21 22 23    21 22 23 24 25 26 27    20 21 22 23 24 25
26
24 25 26 27 28 29 30    28 29                27 28 29 30 31
31
```

April						
M	Tu	We	Th	Fr	Sa	Su
					1	2
3	4					
5	6	7	8	9		
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30

May						
M	Tu	We	Th	Fr	Sa	Su
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

June					
M	Tu	We	Th	Fr	Sa
			1	2	
5	6	7	8	9	10
11	12	13	14	15	16
17	18	19	20	21	22
23	24	25	26	27	28
29	30	31			

July						
M	Tu	We	Th	Fr	Sa	Su
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31						

August						
M	Tu	We	Th	Fr	Sa	Su
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		

September					
M	Tu	We	Th	Fr	Sa
					1
4	5	6	7	8	9
10	11	12	13	14	15
16	17	18	19	20	21
22	23	24	25	26	27
28	29	30			

October						
M	Tu	We	Th	Fr	Sa	Su
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					

November						
M	Tu	We	Th	Fr	Sa	Su
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

December					
M	Tu	We	Th	Fr	Sa
					1
4	5	6	7	8	9
10	11	12	13	14	15
16	17	18	19	20	21
22	23	24	25	26	27
28	29	30	31		

14.11. sched

sched

Example 14-14

14.11.0.1. Example 14-14. sched

File: sched-example-1.py

```
import sched
import time, sys

scheduler = sched.scheduler(time.time, time.sleep)

# add a few operations to the queue
scheduler.enter(0.5, 100, sys.stdout.write, ("one\n",))
scheduler.enter(1.0, 300, sys.stdout.write, ("three\n",))
scheduler.enter(1.0, 200, sys.stdout.write, ("two\n",))

scheduler.run()

one
two
three
```

14.12 statcache

statcache

os.stat

Example 14-15

2 2 , os.stat() ,

14.12.0.1. Example 14-15. statcache

File: statcache-example-1.py

```
import statcache
```

```

import os, stat, time

now = time.time()
for i in range(1000):
    st = os.stat("samples/sample.txt")
    print "os.stat", "=>", time.time() - now

now = time.time()
for i in range(1000):
    st = statcache.stat("samples/sample.txt")
    print "statcache.stat", "=>", time.time() - now

print "mode", "=>", oct(stat.S_IMODE(st[stat.ST_MODE]))
print "size", "=>", st[stat.ST_SIZE]
print "last modified", "=>", time.ctime(st[stat.ST_MTIME])

os.stat => 0.371000051498
statcache.stat => 0.0199999809265
mode => 0666
size => 305
last modified => Sun Oct 10 18:39:37 1999

```

14.13. grep

grep , Example 14-16

.

2 1 , , .

14.13.0.1. Example 14-16. grep

File: grep-example-1.py

```

import grep
import glob

```

```

grep.grep("\<rather\>", glob.glob("samples/*.txt"))

```

4: indentation, rather than delimiters, might become

14.14. dircache

() statcache , os.listdir ,
~ MUHAHAHAHA~~~~ ,
os.listdir . Example 14-17 .

14.14. Q. 1. Example 14-17. dir cache

File: dir-cache-example-1.py

```
import dircache

import os, time

#
# test cached version

t0 = time.clock()

for i in range(100):
    dircache.listdir(os.sep)

print "cached", time.clock() - t0

#
# test standard version

t0 = time.clock()

for i in range(100):
    os.listdir(os.sep)

print "standard", time.clock() - t0

cached 0.0664509964968
standard 0.5560845807
```

14.15. dircmp

(, 1.5.2) dircmp , Example
14-18 .

14.15. Q. 1. Example 14-18. dircmp

File: dircmp-example-1.py

```
import dircmp
```

```
d = dircmp.dircmp()
d.new("samples", "oldsamples")
d.run()
d.report()
```

```
diff samples oldsamples
```

```
Only in samples: ['sample.ai ff', 'sample.au', 'sample.wav']
```

```
Identical files: ['sample.gif', 'sample.gz', 'sample.jpg', ...]
```

Python 2.0 , filecmp .

14.16. cmp

(, 1.5.2) cmp , Example 14-19

.

14.16.0.1. Example 14-19. cmp

File: cmp-example-1.py

```
import cmp
```

```
if cmp.cmp("samples/sample.au", "samples/sample.wav"):
    print "files are identical"
else:
    print "files differ!"
```

files differ!

Python 2.0 , filecmp .

14.17. cmpcache

(, 1.5.2) cmpcache . cmp
 , . Example 14-20 .

14.17.0.1. Example 14-20. cmpcache

File: cmpcache-example-1.py

```
import cmpcache

if cmpcache.cmp("samples/sample.au", "samples/sample.wav"):
    print "files are identical"
else:
    print "files differ!"
```

files differ!

Python 2.0, filecmp.

filecmp.

14.18. util

(, 1.5.2) util.

Examples 14-21 14-23.

Example 14-21 remove(sequence, item).

14.18.0.1. Example 14-21. util remove

File: util-example-1.py

```
def remove(sequence, item):
    if item in sequence:
        sequence.remove(item)
```

Example 14-22 readfile(filename) => string.

14.18.0.2 Example 14-22 util readfile

File: util-example-2.py

```
def readfile(filename):
    file = open(filename, "r")
    return file.read()
```

Example 14-23 readopenfile(file) => string.

14.18.0.3. Example 14-23. util readopenfile

File: util-example-3.py

```
def readopenfile(file):  
    return file.read()
```

14.19. soundex

(, 1.5.2) soundex hash ,
6 .
20 , .
get_soundex(word) soundex . sound_similar(word1,
word2) soundex .
soundex . Example 14-24 .

14.19.0.1. Example 14-24. soundex

File: soundex-example-1.py

```
import soundex  
  
a = "fredrik"  
b = "friedrich"  
  
print soundex.get_soundex(a), soundex.get_soundex(b)  
  
print soundex.sound_similar(a, b)
```

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1

14.20. timing

(, Unix) timing Python .
Example 14-25 .

14.20.0.1. Example 14-25. timing

File: timing-example-1.py

```
import timing
import time

def procedure():
    time.sleep(1.234)

timing.start()
procedure()
timing.finish()

print "seconds:", timing.seconds()
print "milliseconds:", timing.milli()
print "microseconds:", timing.micro()
```

```
seconds: 1
milliseconds: 1239
microseconds: 1239999
```

Example 14-26 time timing .

14.20.0.2 Example 14-26 timing

File: timing-example-2.py

```
import time

t0 = t1 = 0

def start():
    global t0
    t0 = time.time()

def finish():
    global t1
    t1 = time.time()

def seconds():
    return int(t1 - t0)

def milli():
    return int((t1 - t0) * 1000)
```

```
def micro():
    return int((t1 - t0) * 1000000)
```

`time.clock()` `time.time()` CPU .

14. 21. posi xfi l e

(, Uni x) posi xfi l e (file-like
object), . Exampl e 14-27 .
fcntl .

14. 21. 0. 1. Exampl e 14-27. posi xfi l e

File: posi xfi l e-exampl e-1. py

```
import posixfile
import string

filename = "counter.txt"

try:
    # open for update
    file = posixfile.open(filename, "r+")
    counter = int(file.read(6)) + 1
except IOError:
    # create it
    file = posixfile.open(filename, "w")
    counter = 0

file.lock("w", 6)

file.seek(0) # rewind
file.write("%06d" % counter)

file.close() # releases lock
```

14. 22 bi sect

bi sect .

```
insert(sequence, item)
    _getitem_ insert
Example
14-28
```

14.22.0.1. Example 14-28. bisect

File: bisect-example-1.py

```
import bisect

list = [10, 20, 30]

bisect.insort(list, 25)
bisect.insort(list, 15)

print list

[10, 15, 20, 25, 30]

bisect(sequence, item) => index
Example 14-29
```

14.22.0.2. Example 14-29. bisect

File: bisect-example-2.py

```
import bisect

list = [10, 20, 30]

print list
print bisect.bisect(list, 25)
print bisect.bisect(list, 15)

[10, 20, 30]
2
1
```

14.23. knee

knee Python 1.5 (package import) Python

Python-X.tgz\Python-2.4.4\Demo\input\knee.py

Example 14-30

14.23.0.1. Example 14-30. knee

File: knee-example-1.py

```
import knee
```

```
# that's all, folks!
```

14.24. tzparse

() tzparse (time zone specification).
TZ . Example 14-31 .

14.24.0.1. Example 14-31. tzparse

File: tzparse-example-1.py

```
import os
```

```
if not os.environ.has_key("TZ"):
```

```
    # set it to something...
```

```
    os.environ["TZ"] = "EST+5EDT;100/2,300/2"
```

```
# importing this module will parse the TZ variable
```

```
import tzparse
```

```
print "tzparams", "=>", tzparse.tzparams
```

```
print "timezone", "=>", tzparse.timezone
```

```
print "altzone", "=>", tzparse.altzone
```

```
print "daylight", "=>", tzparse.daylight
```

```
print "tzname", "=>", tzparse.tzname
```

```
tzparams => ('EST', 5, 'EDT', 100, 2, 300, 2)
```

```
timezone => 18000
```

```
altzone => 14400
```

```
daylight => 1
```

```
tzname => ('EST', 'EDT')
```

14.25. regex

(`re`) regex (1.5) , Example
14-32 . re .
Python 1.5.2 regex re . re
.

14.25.0.1. Example 14-32 regex

File: `regex-example-1.py`

```
import re

text = "Man's crisis of identity in the latter half of the 20th century"

p = re.compile("latter") # literal
print p.match(text)
print p.search(text), repr(p.group(0))

p = re.compile("[0-9]+") # number
print p.search(text), repr(p.group(0))

p = re.compile("\<\w\w\>") # two-letter word
print p.search(text), repr(p.group(0))

p = re.compile("\w$") # word at the end
print p.search(text), repr(p.group(0))

-1
32 'latter'
51 '20'
13 'of'
56 'century'
```

14.26. re.sub

(`re`) re.sub
Example 14-33 . re replace .

14. 26. Q. 1. Example 14-33. regrab

File: regrab-example-1.py

```
import regrab

text = "Well, there's spam egg, sausage, and spam."

print regrab.sub("spam", "ham", text) # just the first
print regrab.gsub("spam", "bacon", text) # all of them

Well, there's ham egg, sausage, and spam
Well, there's bacon, egg, sausage, and bacon.
```

14. 27. reconvert

() reconvert (regex)
(re) . Example 14-34 .
.

14. 27. Q. 1. Example 14-34. reconvert

File: reconvert-example-1.py

```
import reconvert

for pattern in "abcd", "a\\(b*c\\)d", "\\<\\w+\\>":
    print pattern, "=>", reconvert.convert(pattern)

abcd => abcd
a\\(b*c\\)d => a(b*c)d
\\<\\w+\\> => \\b\\w+\\b
```

14. 28. regex_syntax

() regex_syntax , Example 14-35
.

14. 28. Q. 1. Example 14-35. regex_syntax

File: regex-syntax-example-1.py

```

import regex_syntax
import regex

def compile(pattern, syntax):
    syntax = regex.set_syntax(syntax)
    try:
        pattern = regex.compile(pattern)
    finally:
        # restore original syntax
        regex.set_syntax(syntax)
    return pattern

def compile_awk(pattern):
    return compile(pattern, regex_syntax.RE_SYNTAX_AWK)

def compile_grep(pattern):
    return compile(pattern, regex_syntax.RE_SYNTAX_GREP)

def compile_emacs(pattern):
    return compile(pattern, regex_syntax.RE_SYNTAX Emacs)

```

14.29. find

(1.5.2) find
 Example 14-36
 fnmatch

14.29.0.1. Example 14-36. find

File: find-example-1.py

```

import find

# find all JPEG files in or beneath the current directory
for file in find.find("*.jpg", "."):
    print file

.\samples\sampl e.jpg

```

15. Py 2 0

16.