# Computer Vision Homework 1 Report

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## 1. Written Assignment

#### 1.1 Problem 1

a. Assume that the origin is the pinhole and the circular disk's center is in  $(x_0, y_0, z_0)$  and the radius is r. The equation of the circular disk is:

$$(x - x_0)^2 + (y - y_0)^2 = r^2, \quad z = z_0$$
 (1)

Assume the effective focal length is f. The projection of the circular disk on the image plane is:

$$\frac{x_p}{f} = \frac{x}{z_0}, \quad \frac{y_p}{f} = \frac{y}{z_0} \tag{2}$$

Then the projection of the circular disk on the image plane is:

$$\left(x_p - \frac{x_0 f}{z_0}\right)^2 + \left(y_p - \frac{y_0 f}{z_0}\right)^2 = \left(\frac{rf}{z_0}\right)^2 \tag{3}$$

So the projection of the circular disk on the image plane is a circle with center  $(\frac{x_0f}{z_0}, \frac{y_0f}{z_0})$  and radius  $\frac{rf}{z_0}$ .

b. • For A=C=D=0 and B=1, assume three line directions are (1,0,1), (0,0,1) and (-1,0,1). According to the vanishing point formula:

$$(x_{vp}, y_{vp}) = \left(f\frac{l_x}{l_z}, f\frac{l_y}{l_z}\right) \tag{4}$$

The vanishing point of the three line directions are (f, 0), (0, 0) and (-f, 0).

- For B=C=D=0 and A=1, assume three line are (0,1,1), (0,0,1) and (0,-1,1). The vanishing point of the three lines are (0,f), (0,0) and (0,-f).
- c. For the general case, the plane equation is Ax + By + Cz + D = 0. We assume that there are anys two different points  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$  on the plane. Then

we have:

$$Ax_1 + By_1 + Cz_1 + D = 0$$

$$Ax_2 + By_2 + Cz_2 + D = 0$$
(5)

And we know that any line direction can be presented as  $(l_x, l_y, l_z) = (x_1 - x_2, y_2 - y_1, z_1 - z_2)$ . So we have:

$$A(x_1 - x_2) + B(y_2 - y_1) + C(z_1 - z_2) = 0$$

$$Al_x + Bl_y + Cl_z = 0$$

$$Ax_{vp} + By_{vp} + Cf = 0$$
(6)

So the vanishing point satisfies the equation Ax + By + Cf = 0.

## 2. Programming Assignment

### 2.1 Problem 1

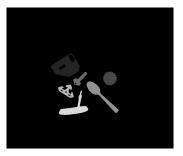
- a. Choose 128 as the threshold. The result is shown in Figure 2..1b and 2..1f.
- b. Each connected region is labeled with a different color. The result is shown in Figure2..1c and 2..1g.
- c. Use the formulas that we have learned in the class. The result is shown in Figure 2..1d and 2..1h.

### 2.2 Problem 2

- a. Choose [[-1,0,1],[-2,0,2],[-1,0,1]] and [[1,2,1],[0,0,0],[-1,-2,-1]] as kernels of Sobel edge detector. The result is shown in Figure 2..2a.
- b. Choose 128 as the edge threshold and  $[20, 21, \dots, 30, 40]$  as radius values. The result of get edges is shown in Figure 2..2b.
- c. Choose 80 as the Hough vote threshold. Final circle edges are shown in Figure 2..2c and the attributes of the circle edges are shown in Figure 2..2d.







(a) many objects 1 gray

(b) many objects 1 binary

(c) many objects 1 labeled

PS D:\Computer Vision\CV\_HMI> python pl\_object\_attributes.py many\_objects\_1 128
[{'position': {'x': 265.97616566814276, 'y': 364.1340192758306}, 'orientation': -0.08042727460237048, 'roundedness': 0.52171968892113
34), {'position': {'x': 461.64308121129662, 'y': 312.7504356918787}, 'orientation': -1.2635628997735306, 'roundedness': 0.9902664427338
179}, {'position': {'x': 436.0154385964912, 'y': 308.2947368421053}, 'orientation': -0.778838508705404, 'roundedness': 0.1331947199392
6818}, {'position': {'x': 417.71620665251237, 'y': 240.29181410710072}, 'orientation': 0.7760238443266907, 'roundedness': 0.0244216098
26590793}, {'position': {'x': 268.308282208589, 'y': 256.85327198364007}, 'orientation': 0.5388371734983287, 'roundedness': 0.48607322
06012447}, {'position': {'x': 303.571394686907, 'y': 177.2730075901328}, 'orientation': -0.40520199272654894, 'roundedness': 0.2702711

## (d) many objects 1 attribute







(e) many\_objects\_2\_gray

(f) many\_objects\_2\_binary

(g) many\_objects\_2\_labeled

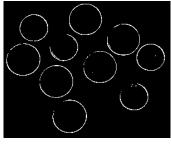
Computer Vision\CV\_HN\Python p1\_object\_attributes.py many\_objects\_2 128

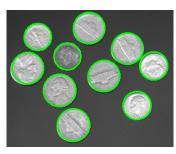
[('position': {'x': 188.3515625, 'y': 356.90033143939394}, 'orientation': 0.6431420831724858, 'roundedness': 0.007633528961638961}, {'position': {'x': 331.9617982504706, 'y': 337.21769460746316}, 'orientation': 1.5309195723290276, 'roundedness': 0.30726744024989233}, {'position': {'x': 475.3398136894446, 'y': 338.967167842896633, 'orientation': -0.409234741948779724, 'roundedness': 0.208554512899631
7}, {'position': {'x': 413.6556685685934, 'y': 203.95137682957085}, 'orientation': 1.11790941713122177, 'roundedness': 0.150787669439
74351}, ('position': {'x': 130.16157675232074, 'y': 187.15229382483517}, 'orientation': 1.4483813438029274, 'roundedness': 0.50787669439
74351}, ('position': {'x': 265.9671412924425, 'y': 168.64622124863092}, 'orientation': 0.4929693290413842, 'roundedness': 0.4809122478

(h) many objects 2 attribute

## 图 2..1 Results of Problem 1







(a) coins\_edges\_sobel

(b) coins\_edges

(c) coins circles

PS D:\Computer Vision\CV\_HW1> python .\p2\_hough\_circles.py coins 128 20 40 80
[(24, 48, 56), (24, 83, 109), (25, 100, 264), (25, 171, 234), (28, 32, 148), (28, 69, 217), (28, 104, 38), (28, 118, 175), (29, 144, 9 5), (29, 206, 120)]

(d) coins attribute

图 2...2 Results of Problem 2