



# CS161 – Design and Architecture of Computer Systems

Week 1 - Discussion

\*some slides adapted from:

Prof Daniel Wong UCR – EE/CS)

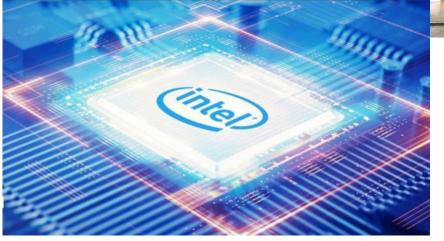
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#### Welcome!











#### **About TA**



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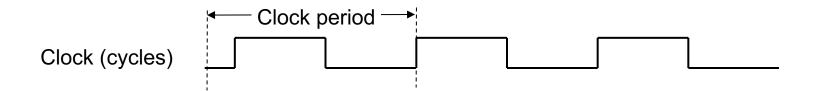
#### **Discussion Format**

- > Purpose:
  - Supplement lecture material
  - Answer questions

- What we'll be doing:
  - Practice problems
  - Reviewing homework/etc.
  - Preparing for exams



## **CPU Clocking**



- Clock period: duration of a clock cycle (0.25ns)
- Clock rate: cycles per second (4.0GHz)

$$clock\ period = \frac{seconds}{cycle}$$
  $clock\ rate = \frac{cycles}{second}$ 

$$clock\ period = \frac{1}{clock\ rate}$$
  $clock\ rate = \frac{1}{clock\ period}$ 

# UCR

## **CPU Clocking**

- Clock period: seconds per cycle
  - 1 cs (centisecond) =  $10^{-2}$  = (0.01)
  - 1 ms (millisecond) =  $10^{-3}$  = (0.001)
  - 1  $\mu$ s (microsecond) =  $10^{-6}$  = (0.000 001)
  - 1 ns (nanosecond) =  $10^{-9}$  = (0.000 000 001)
  - 1 ps (picosecond) =  $10^{-12}$  = (0.000 000 000 001)
- Clock rate: cycles per second (Hertz = frequency)
  - 1 KHz (Kilohertz) =  $1,000 Hz = (10^3)$
  - 1 MHz (Megahertz) =  $1,000,000 Hz = (10^6)$
  - 1 GHz (Gigahertz) =  $1,000,000,000 Hz = (10^9)$



# **CPU Clocking**

- Example 1:
- Clock Rate = 1 GHz =  $1 * 10^9$

• Clock Period = 
$$\frac{1}{Clock\ Rate} = \frac{1}{1*10^9} = 10^{-9} = 1\ ns$$

- Example 2:
- Clock Rate =  $4 \text{ GHz} = 4 * 10^9$
- Clock Period =  $\frac{1}{Clock\ Rate} = \frac{1}{4*10^9} = \frac{1}{4}*10^{-9} = 0.25\ ns$



#### Instruction Count and CPI

- Instruction Count (IC)
  - number of instructions for a program
  - (instructions: ADD, LOAD, etc.)

- Cycles Per Instruction (CPI)
  - average number of clock cycles per instruction for a program



# **CPI** (more detail)

For different instruction types:

Clock Cycles = 
$$\sum_{i=1}^{n} (CPI_i \times Instruction Count_i)$$

Weighted average CPI:

$$CPI = \frac{Clock \ Cycles}{Instruction \ Count} = \sum_{i=1}^{n} \left( CPI_i \times \frac{Instruction \ Count_i}{Instruction \ Count} \right)$$



## **CPI Example**

 Alternative compiled code sequences using instructions in type INT, FP, MEM

Туре	INT	FP	MEM
CPI for type	1	2	3
IC in Program 1	2	1	2
IC in Program 2	4	1	1

- Program 1: IC = 5
  - Clock Cycles= 2 × 1 + 1 × 2 + 2 × 3= 10
  - Avg. CPI = 10/5 = 2.0

- Program 2: IC = 6
  - Clock Cycles= 4 × 1 + 1 × 2 + 1 × 3= 9
  - Avg. CPI = 9/6 = 1.5



#### Amdahl's Law

Improving one aspect of performance does not always have a proportional affect on overall performance

Execution time<sub>new</sub> = Execution time<sub>old</sub> 
$$\times \left( (1 - Fraction_{enhanced}) + \frac{Fraction_{enhanced}}{Speedup_{enhanced}} \right)$$

$$Speedup_{overall} = \frac{Execution \ time_{old}}{Execution \ time_{new}} = \frac{1}{(1 - Fraction_{enhanced}) + \frac{Fraction_{enhanced}}{Speedup_{enhanced}}}$$



## Amdahl's Law: Example

- When we are about to speed up only a part of the program
- What is the overall speedup on the entire program?

$$Speedup = \frac{1}{(1 - frac_{enh}) + \frac{frac_{enh}}{speedup_{enh}}}$$

Example: We have two possible enhancements, what is the overall speedup on the entire program for each one?

Enhancement 1:
Speedup of 20
on 10% of
execution time
1.105

Enhancement 2:
Speedup of 1.6
on 80% of
execution time



#### MIPS as a Performance Metric

MIPS: Millions of Instructions Per Second

$$\begin{split} \text{MIPS} = & \frac{\text{Instruction count}}{\text{Execution time} \times 10^6} \\ = & \frac{\text{Instruction count}}{\frac{\text{Instruction count} \times \text{CPI}}{\text{Clock rate}}} = \frac{\text{Clock rate}}{\text{CPI} \times 10^6} \end{split}$$

#### **Practice Problems**



- Processor 1 runs at 1GHz with a CPI = 1, Processor 2 runs at 4GHz with a CPI=7. Calculate the Million of Instructions per Second (MIPS). Which one runs faster?
- 2. Calculate the Average CPI of the two programs

	INT	FP	MEM	BEQ
CPI	2	4	5	1
P1	2	1	2	2
P2	4	2	1	3

3. Profiling a program, you see that a single function takes 15% of the total execution time. Through various optimizations, you've speed up this function a 3x. What is the speedup of the entire application?