

Timer.java for Performance Calculations

```
public class Timer {  
    private long startingTime; // milliseconds  
    private long stoppingTime; // milliseconds;  
  
    public void start()  
    {  
        startingTime = System.currentTimeMillis();  
    }  
    public void stop()  
    {  
        stoppingTime = System.currentTimeMillis();  
    }  
  
    public double time()  
    {  
        return (stoppingTime - startingTime)/1000.0;  
    }  
}
```

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