

CLOWNSIFIED

About Us

In this project, I had the privilege of collaborating with a passionate team of game developers and designers who were dedicated to creating unique and engaging experiences. Our primary focus was on blending creativity, strategy, and fun, which allowed us to craft games that truly captivate players. By combining our diverse skills and perspectives, we aimed to push the boundaries of traditional gaming and deliver innovative gameplay that resonates with audiences.

Project Overview

Cat Spy Game: Clawsified is an exciting, lighthearted adventure set in the vibrant world of Felinia. Players control Agent Whiskertail, navigating through clever espionage missions with playful mechanics like platforming, distractions, and puzzle-solving. Designed in Blender and produced in Unity, the game combines a vibrant art style with dynamic gameplay for a thrilling and immersive experience.

Teaser

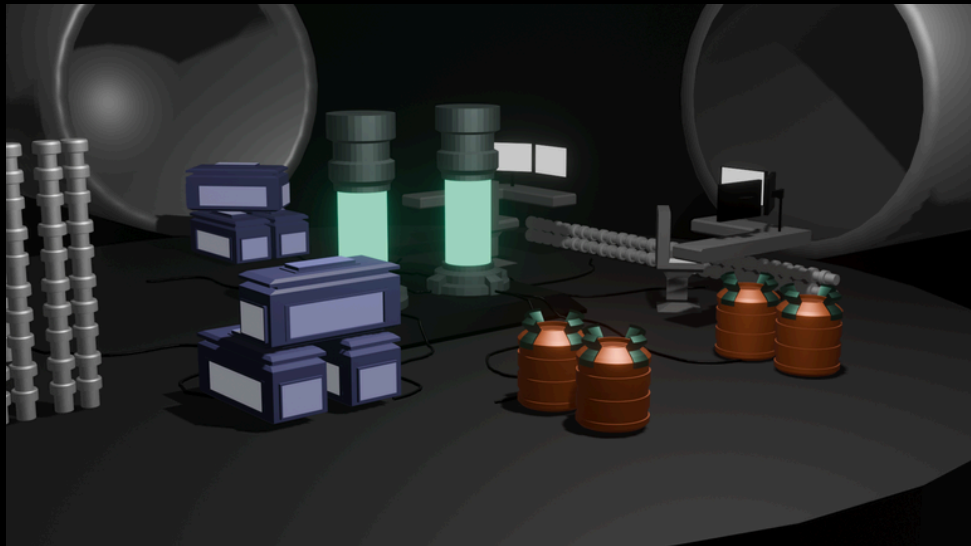


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Characters



Enviornements



Mockups



Mockups



Trailer



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Thank you