

# Learning from examples

(Učenie na základe skúsenosti)

*Lubica Benuskova*

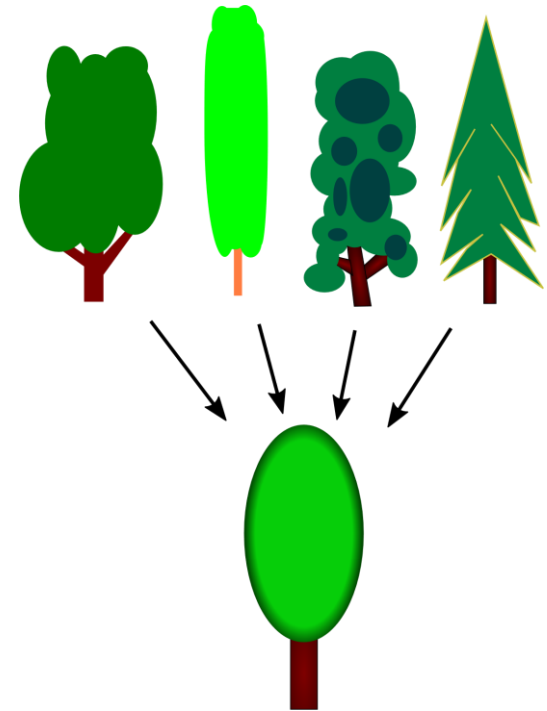
AIMA 3<sup>rd</sup> ed., Chap. 18.1 – 18.2 & 18.6.1 – 18.6.2

# Nature-inspired computing

- Current machines still **fall short** in performance compared to humans in certain complex tasks (like visual processing, language understanding, complex reasoning, lifelong learning, etc.).
- All living biological organisms effectively function in their environments. They have evolved to do so over the long time.
- Each biological organism (individual) with the brain
  - Is born with certain **innate** properties inherited from parents,
  - Has ability to **learn** other new things thanks to their brains.
- Thus, **nature** can be an excellent source of **inspiration** for AI, provided we can express the cognitive processes by computational means (math, algorithms, etc.).

# Learning and generalization

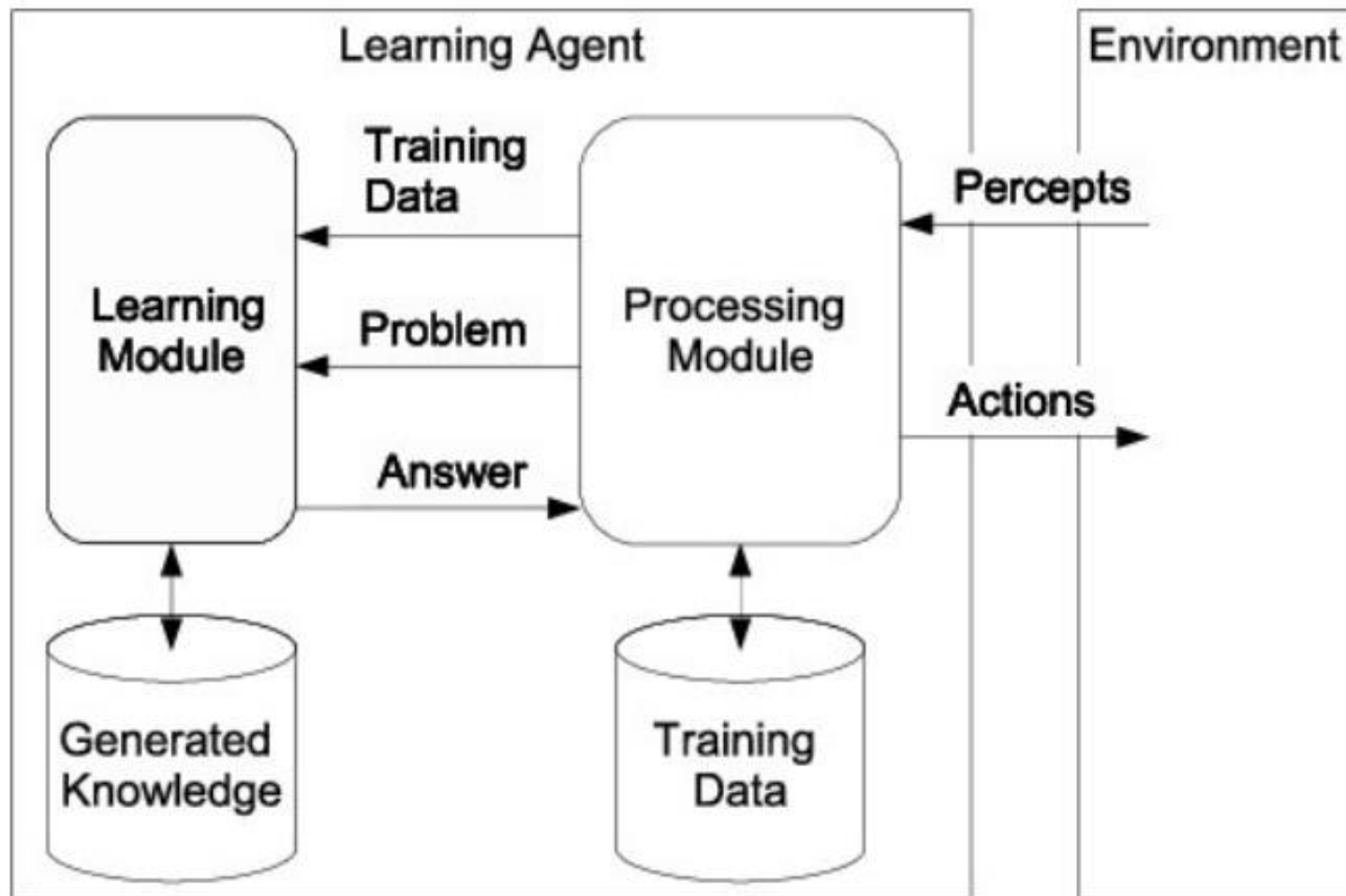
- All our cognitive functions, including our sense of identity, are underpinned by what we have learned and what we can remember.
- The goal of learning is *generalization* (*zovšeobecňovanie*), i.e., evoking of a response learned to one stimulus by a different but similar stimulus.
- When the mind makes a generalization, it extracts the essence of a concept based on similarities from many discrete objects. The resulting general concept enables higher-level thinking.



# Learning from observations

- In *observation*, biological or artificial agent senses and records data from environment (external and internal) through its sensory organs.
- Observation (*perception, sensory experience*) is used by a **process of learning** to improve agent's ability to act in the future.
- Design of an artificial agent's *learning module* is affected by
  - Which components of the agent's performance are to be learned
  - What feedback is available to teach these components
  - What representation (i.e. rule-based, probabilistic, etc.) is used for the components

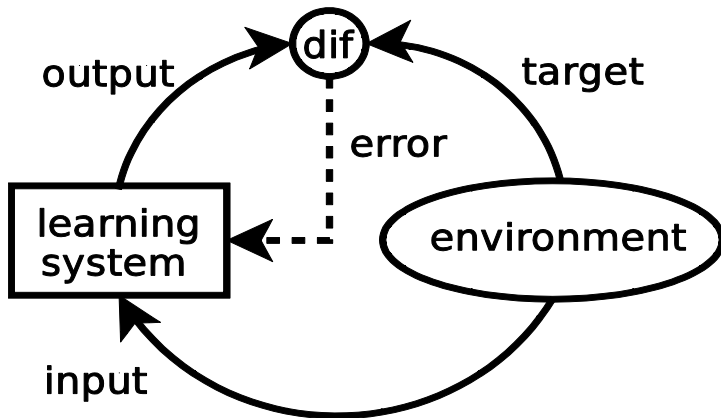
# Learning agent



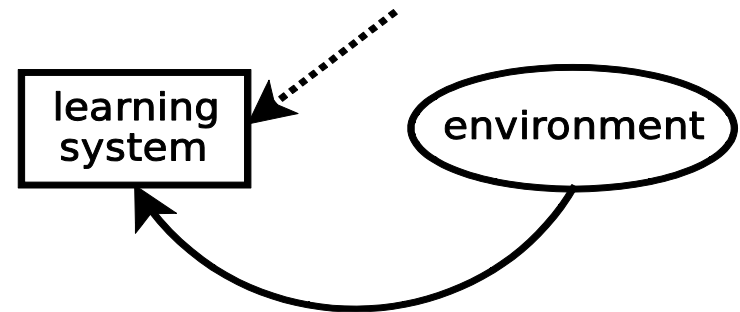
- Image provided by Bartłomiej Śnieżyński at ResearchGate.

# 3 ways of learning based on given feedback

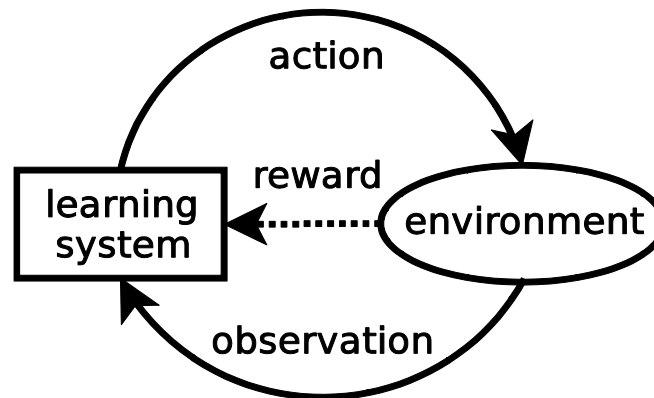
supervised (with teacher)  
- učenie s učiteľom



unsupervised (self-organized)  
- učenie bez učiteľa



reinforcement learning (partial feedback)  
- učenie s posilňovaním



# Inductive learning

- Inductive learning: specific examples are used to infer a general rule
  - Deduction: general rule is used to explain specific examples
- Task of induction (inductive inference): given a **training set** of examples, return a function  $h$  that approximates the unknown  $f$ 
  - $f$  is the **target function**
  - an **example** is a pair  $(x, f(x)) = (\text{input}, \text{output})$
  - Function  $h$  is a **hypothesis** such that  $h \approx f$
- The fundamental problem of *induction* is to find a good hypothesis that **generalizes** well, i.e. will predict  $f(x)$  for unseen input  $x$
- This is a highly simplified model of real learning:
  - Ignores prior knowledge
  - Assumes representative examples are given

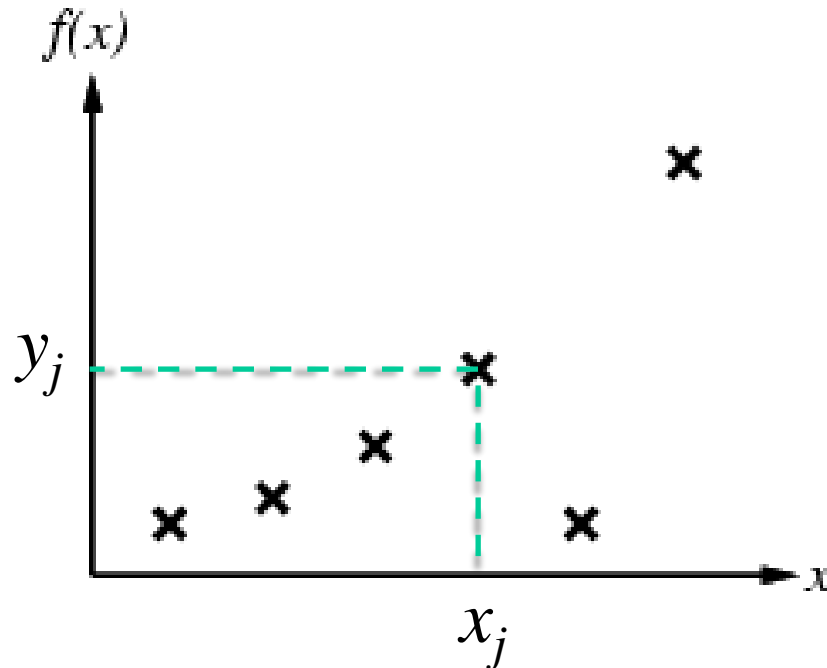
# Hypothesis space $\mathbf{H}$

- $\mathbf{H}$  = set of hypotheses  $\{h\}$  we will consider. E.g. to find a curve to fit the data points, we can work with:
  - the set of polynomials of finite degree or
  - the set of all trigonometric functions or
  - the set of all functions
- There is a *tradeoff* between the expressiveness of  $\mathbf{H}$  and the computational complexity of finding the most simple hypothesis within  $\mathbf{H}$ , which is consistent with the data (examples).
- We must use some *prior knowledge* about the problem to come up with the plausible set  $\mathbf{H}$ .



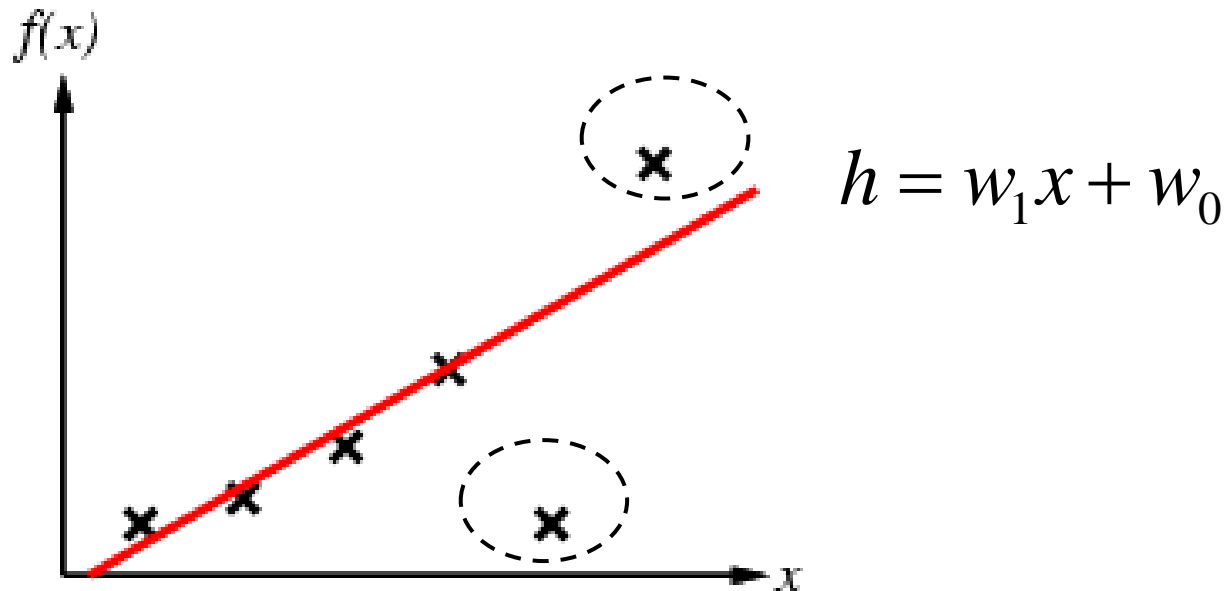
## Example: fitting a curve to data

- Task: construct a hypothetical function  $h$  that agrees with real (but unknown) function  $y = f(x)$  on the training set.
- Training set is a set of real data points that are generated according to a real function  $y = f(x)$ .
- Hypothesis  $h$  is **consistent**, if it agrees with  $f$  on all examples, i.e. for all training data points  $(x_j, y_j)$ .



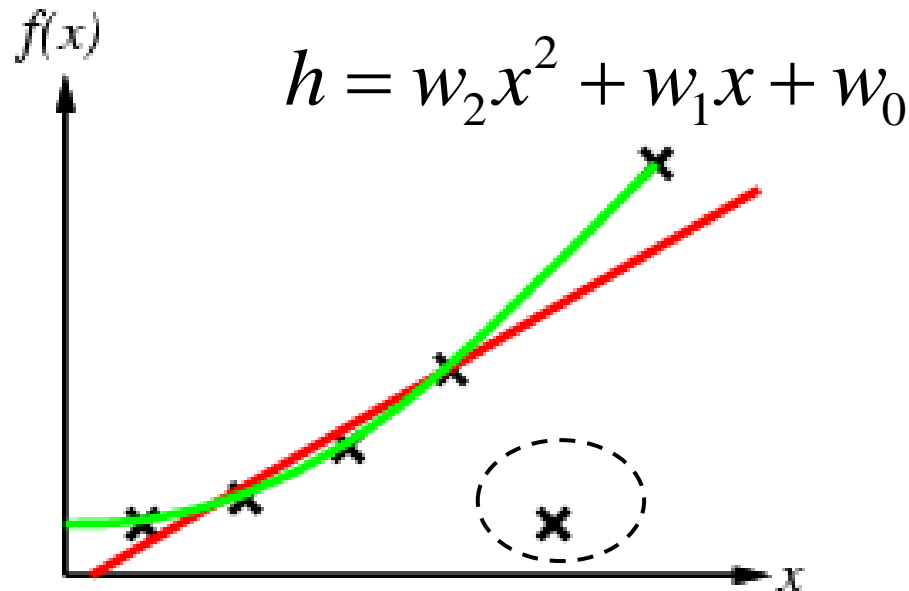
## The simplest hypothesis – a line

- Construct/find / adjust  $h$  to agree with  $f$  on the training set
- Data fitting by a **line** (1<sup>st</sup> degree polynomial) – two data points are not accounted for i.e. the hypothesis is **not consistent**



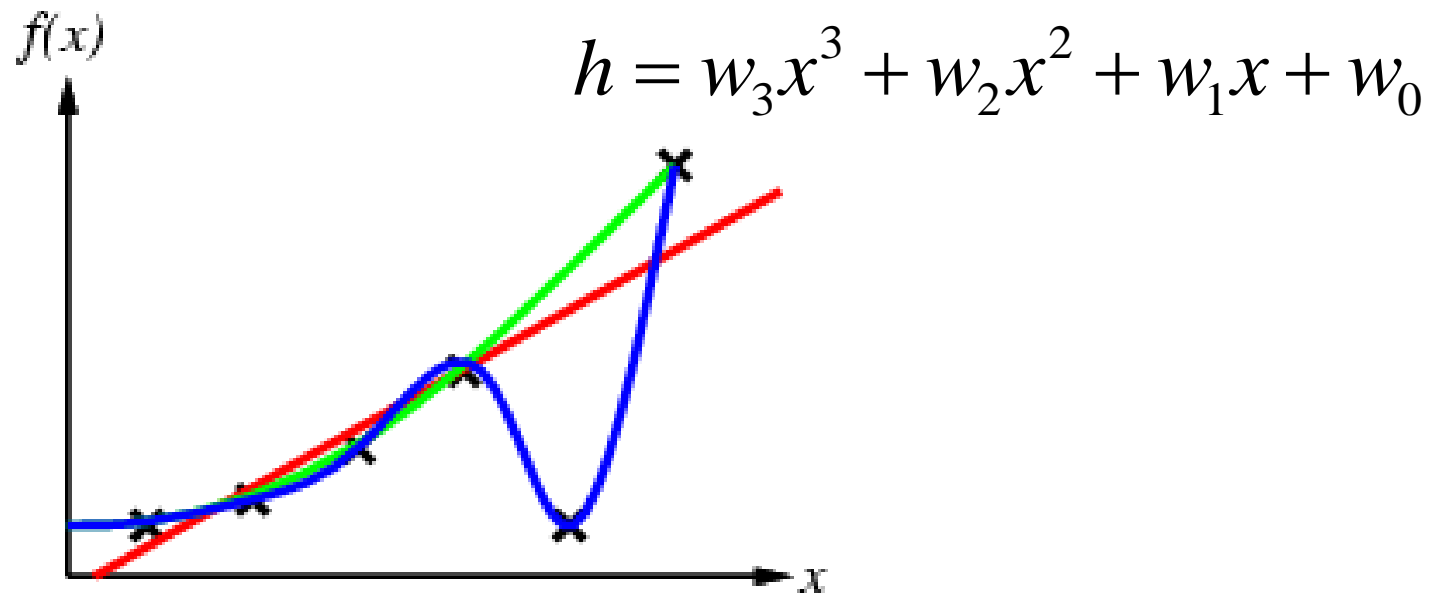
## More complex hypothesis – parabola

- Curve fitting by parabola (i.e., 2<sup>nd</sup> degree polynomial) – **not consistent** because one data point is off
- Parameters  $w_0$ ,  $w_1$  and  $w_2$  are coefficients of parabola



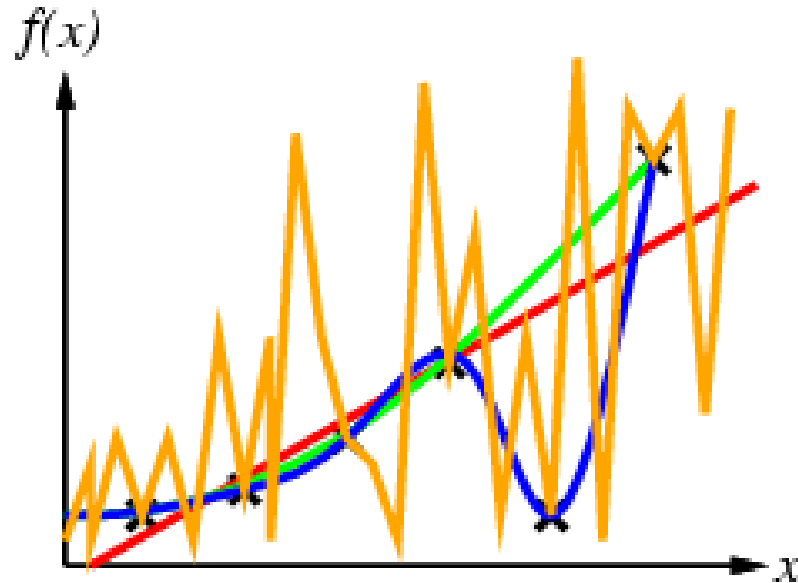
## Even more complex hypothesis – 3<sup>rd</sup> degree curve

- Curve fitting by a 3<sup>rd</sup> degree polynomial – **consistent!**



## There are many solutions – which one is right?

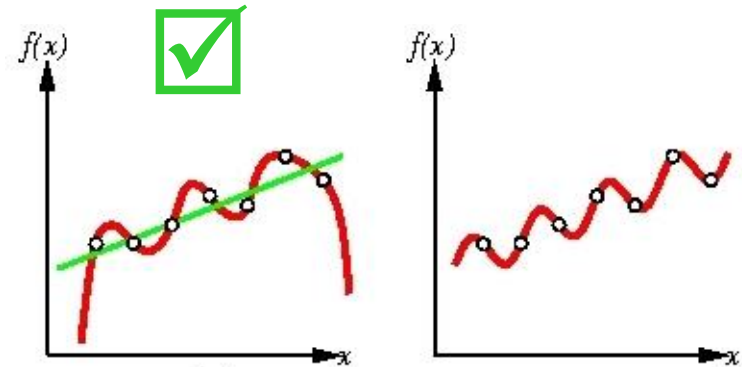
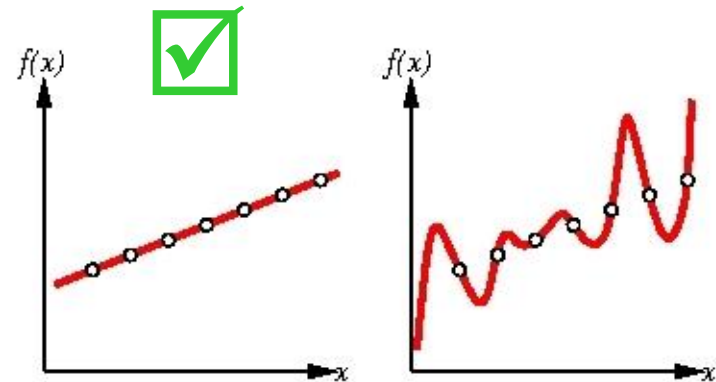
- Curve fitting by (big  $n$ )<sup>th</sup> degree polynomial – **consistent!**
- In fact, there are many solutions, i.e. many different hypotheses that are consistent with the data. Which one is correct?
- How well each of them generalises to a new  $x$ ?



# Ockam's razor

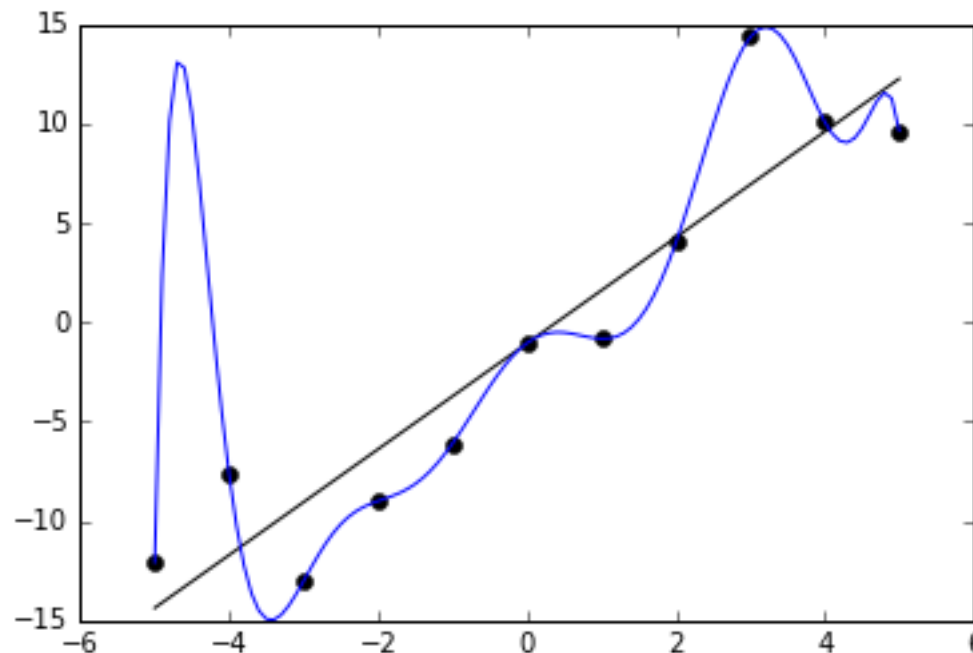
How do we choose from among several consistent hypotheses?

- **Ockham's razor**: prefer the *simplest hypothesis* consistent with the data
  - Ockham's razor or **law of parsimony** attributed to the 14<sup>th</sup> century Franciscan logician William of Ockham (Occam)
- In general, there's a tradeoff between the complexity of function and fitting the data
  - Preference to the simpler hypothesis even if it does not fit data perfectly

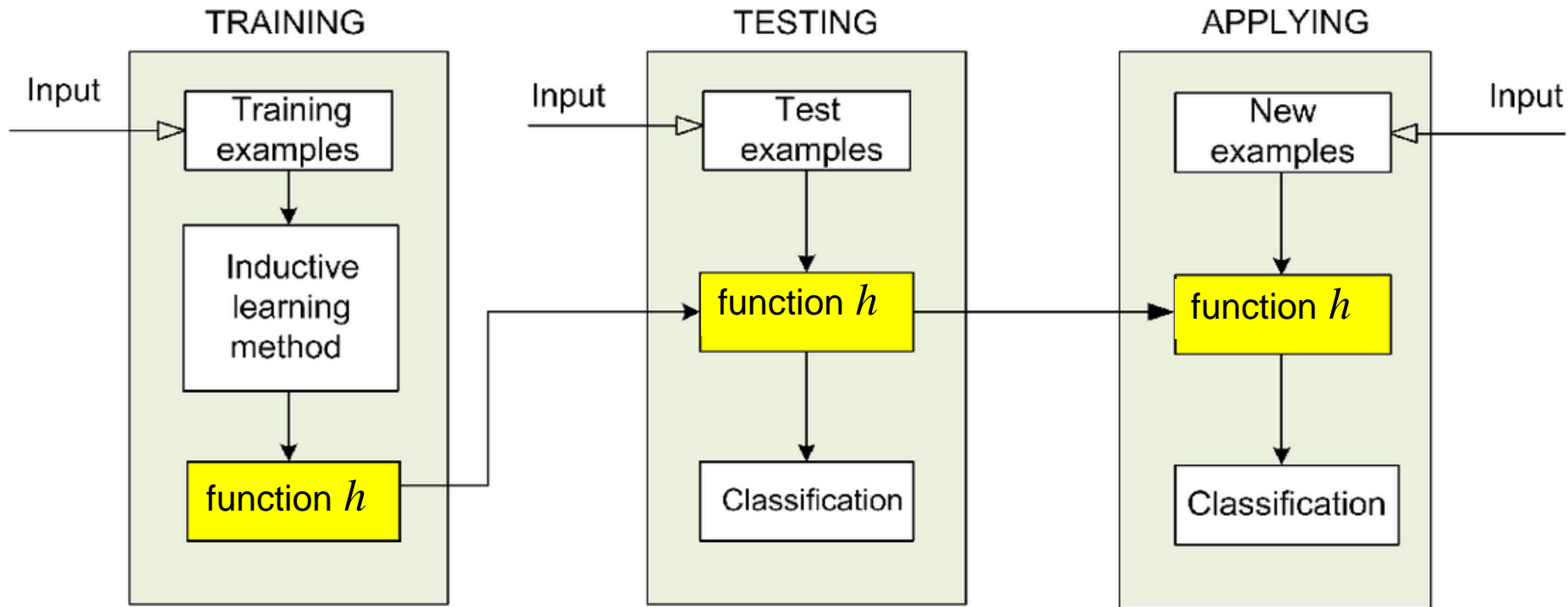


# Overfitting (overtraining, overlearning)

- In overfitting, a model is affected by random error or noise instead of the underlying relationship (e.g. a polynomial vs. a line).
- Overfitting occurs when a **model is excessively complex**, such as having too many parameters relative to the number of observations.
- A model that has been overfit has poor predictive performance, i.e. poor generalization to new data.



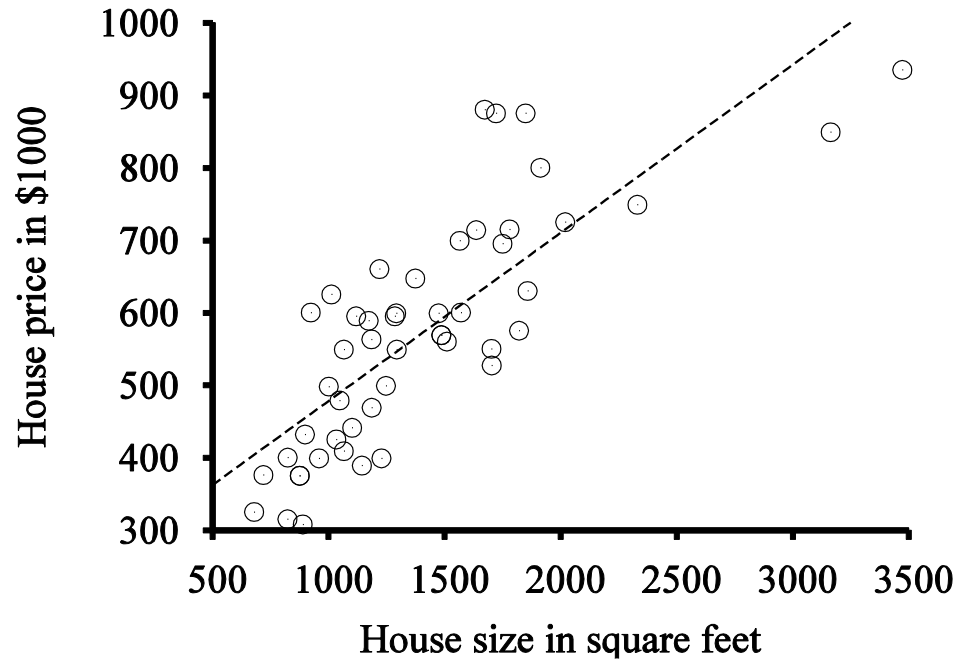
# What happens after training



- Inductive learning method leads to finding / learning the concrete values of the real-valued coefficients of the target function  $h$ .



## Example of real data



- Q: can I predict the selling price of my house based on this data?
- **A: Yes, if you build a good model of how the price depends on the house size.**

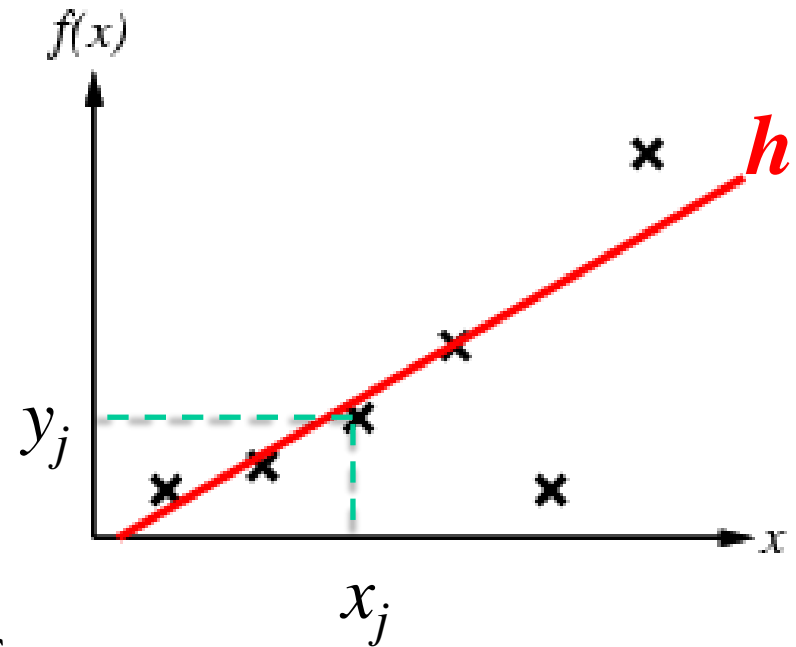
# Regression analysis

- In mathematics, regression analysis is the process of estimating the relationships among variables (i.e. finding the right model, function  $h$ ).
- The focus is on the relationship between a **dependent variable** (e.g. house selling price) and one or more **independent variables** (e.g. house size).
- We'll start with the simplest case: regression with a **univariate linear** function, otherwise known as “fitting a straight line” to the data.
- This will be our (simplest possible) **hypothesis**, i.e. that the variables have an underlying linear relationship.

# Univariate linear regression

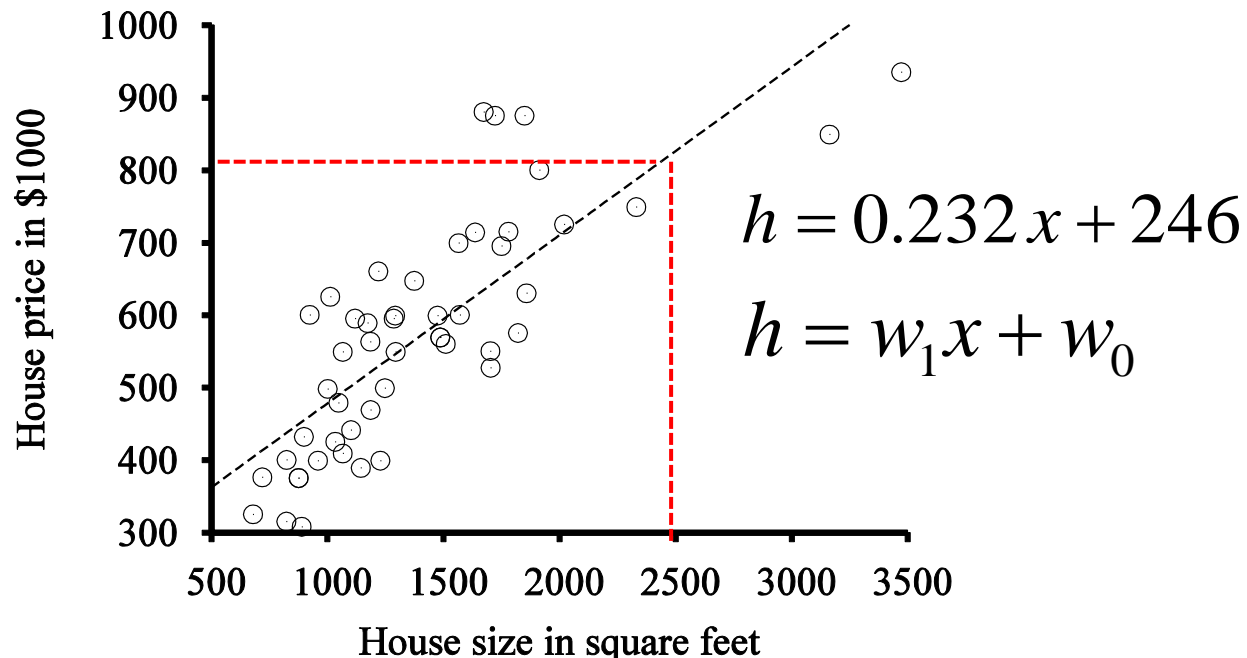
- Univariate linear function (a straight line) with input  $x$  and output  $h$  has the mathematical form  $\rightarrow$
- Input  $x$  represents an independent variable and output  $y = f(x)$  represents the values of dependent variable.
- Function  $h$  represents our hypothesis.
- The task of finding / learning the concrete values of the real-valued coefficients  $w_1$  and  $w_0$  so that  $h$  best fits the data is called **linear regression**.

$$h = w_1x + w_0$$



## Solution of linear regression for house data

- For our example with the house prices, the values of coefficients are  $w_1 = 0.232$  and  $w_0 = 246$ .
- Now we can use this function to estimate the price of a new house based on its size, e.g. the house of size 2500 feet<sup>2</sup> will cost 800 000\$.



## How to find/derive values of coefficients?

- To fit  $h$  to the data, we have to find values of the real-valued coefficients  $w_1$  and  $w_0$  that *minimize* the **empirical loss function**.
- Mathematicians Gauss and Legendre introduced formula for the **squared loss function L2**, summed over all the training examples:

$$L_2 = \sum_{j=1}^N \left( y_j - h(x_j) \right)^2 = \sum_{j=1}^N \left( y_j - (w_1 x_j + w_0) \right)^2$$

- Here,  $y_j = f(x_j)$  is the value of the dependent variable (house price) for the independent variable  $x_j$  (house area) for  $N$  data points
- $h(x_j)$  is the value of our approximation function (i.e. line) for  $x_j$
- The **training set** is the set of  $N$  pairs of values  $(x_j, y_j)$

## Solving partial derivatives of $L_2$

- If we want to find a minimum of the function, we have to calculate partial derivatives of that function with respect to the sought after variables (in this case  $w_1$  and  $w_0$ ) and solve these derivatives when they are equal to zero.

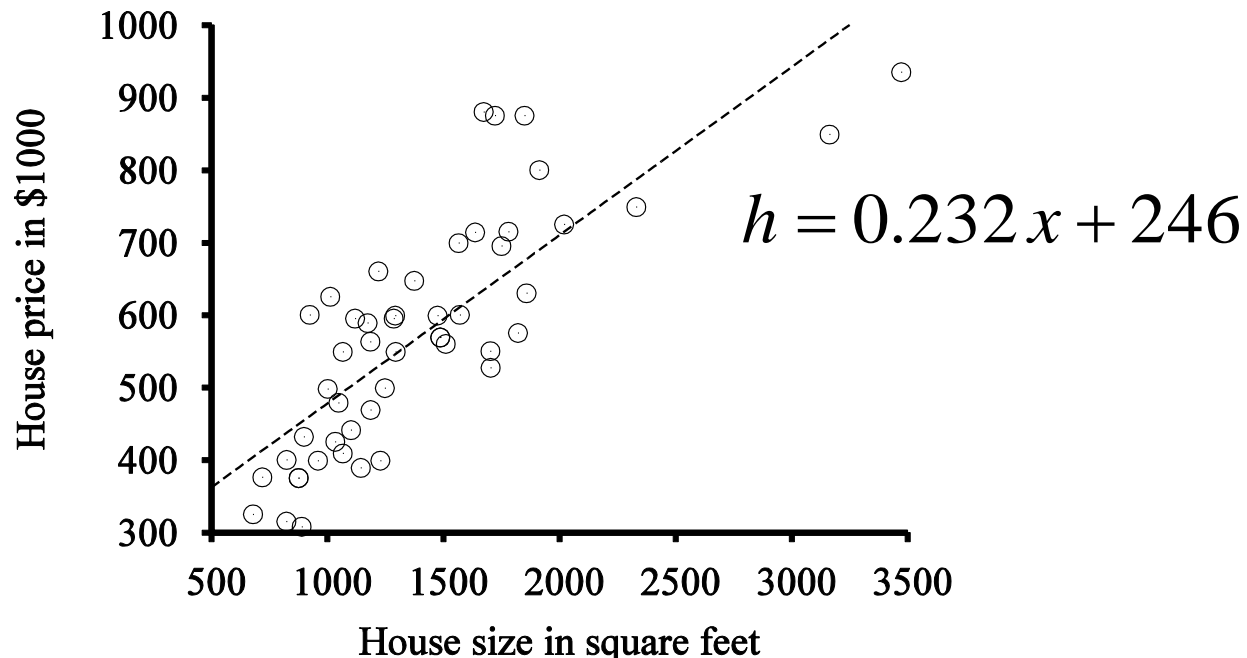
$$\frac{\partial}{\partial w_0} \sum_{j=1}^N \left( y_j - (w_1 x_j + w_0) \right)^2 = 0 \quad \text{and} \quad \frac{\partial}{\partial w_1} \sum_{j=1}^N \left( y_j - (w_1 x_j + w_0) \right)^2 = 0$$

- These equations have unique analytical solutions which are:

$$w_0 = \frac{\left( \sum y_j - w_1 \left( \sum x_j \right) \right)}{N} \quad \text{and} \quad w_1 = \frac{N \left( \sum x_j y_j \right) - \left( \sum x_j \right) \left( \sum y_j \right)}{N \left( \sum x_j^2 \right) - \left( \sum x_j \right)^2}$$

## Solution of linear regression for house data

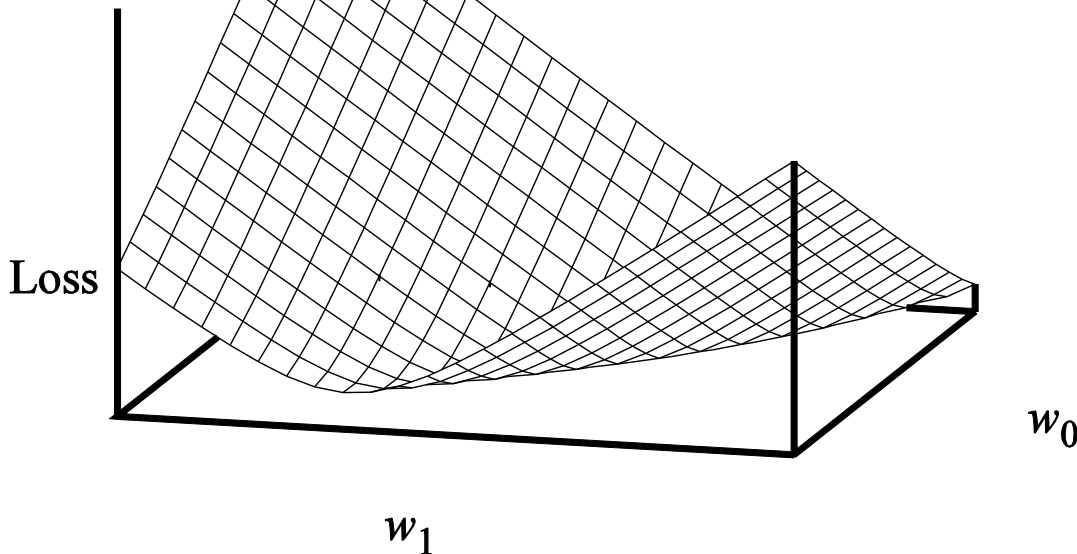
- For our example with the house prices, by solving these equations we get the values of  $w_1 = 0.232$  and  $w_0 = 246$ .
- The line with these values is shown as a dashed line in the figure.



## Landscape (profile) of the $L_2$ for the house data

- We can plot the values of empirical loss function for all data points  $(x_j, y_j)$  and all possible values of  $w_1$  and  $w_0$ .
- The loss is minimal only for values of  $w_1 = 0.232$  and  $w_0 = 246$ .

$$Loss = L_2 = \sum_{j=1}^N \left( y_j - (w_1 x_j + w_0) \right)^2$$



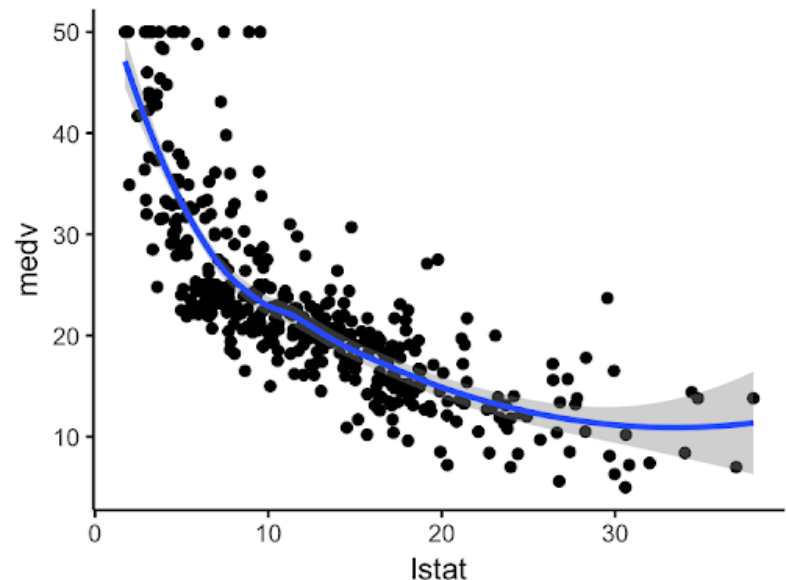
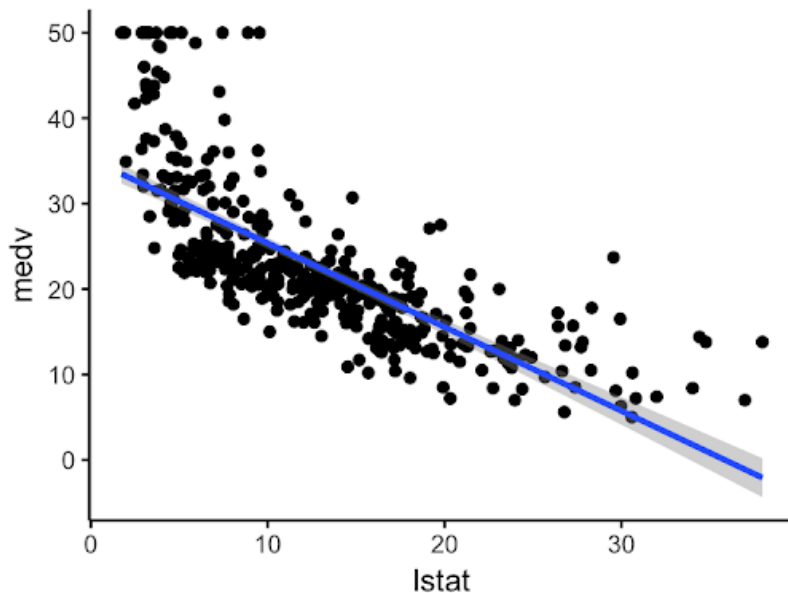
Mean Squared Error

$$MSE = \frac{1}{N} L_2$$



# Linear versus nonlinear regression analysis

- But what if the linear model is not correct – how do we find out?
- We should try also the nonlinear functions and for each of them calculate  $L_2$ . Then we will see which curve fits the data the best, i.e. for which model we get a minimal value of  $L_2$ .



# Univariate nonlinear regression

- Univariate linear function, a polynomial of the first degree (a straight line) with input  $x$  and output  $h$  has the mathematical form

$$h = w_1x + w_0$$

- Univariate polynomial of the 2<sup>nd</sup> degree (parabola) has the form:

$$h = w_2x^2 + w_1x + w_0$$

- Univariate polynomial of the 3<sup>rd</sup> degree has the form

$$h = w_3x^3 + w_2x^2 + w_1x + w_0$$

# Loss functions for univariate regression

- Squared loss function  $L_2$  for univariate linear function reads:

$$L_2 = \sum_{j=1}^N (y_j - h(x_j))^2 = \sum_{j=1}^N (y_j - (w_1 x_j + w_0))^2$$

- $L_2$  for univariate polynomial of the 2<sup>nd</sup> degree (parabola) has the form:

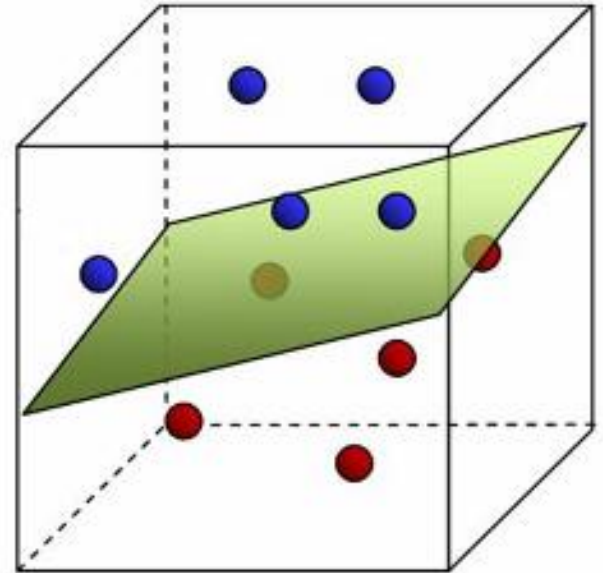
$$L_2 = \sum_{j=1}^N (y_j - h(x_j))^2 = \sum_{j=1}^N (y_j - (w_2 x_j^2 + w_1 x_j + w_0))^2$$

- Univariate polynomial of the 3<sup>rd</sup> degree has the form

$$L_2 = \sum_{j=1}^N (y_j - h(x_j))^2 = \sum_{j=1}^N (y_j - (w_3 x_j^3 + w_2 x_j^2 + w_1 x_j + w_0))^2$$

# Classification and regression

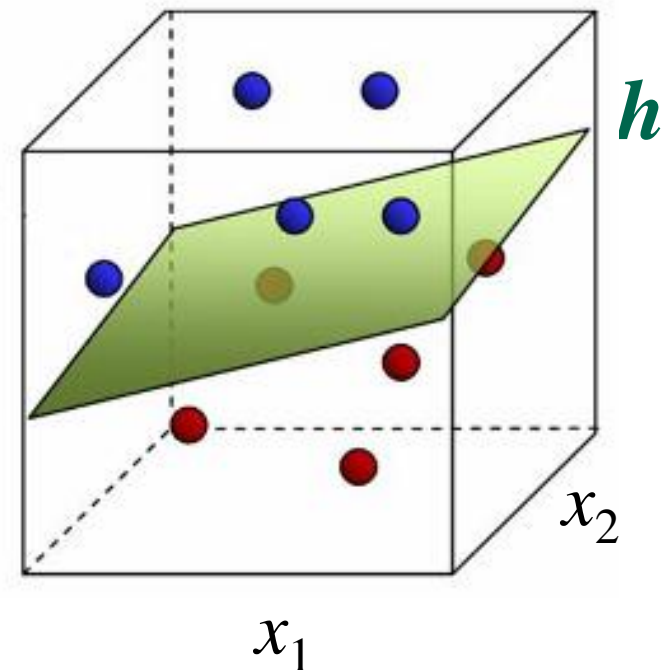
- In machine learning and statistics, classification is identifying to which of a set of categories (classes) an observation belongs.
- An algorithm (or mathematical function) that implements classification, is known as a **classifier**.
- The simplest boundary that separates two classes of objects is a linear boundary.
- In this example we have two classes of objects that can be separated by a plane.



# Classification and regression

- Linear function (a hyperplane) with input vector  $\mathbf{x}$  and output  $h$  has the mathematical form  $\rightarrow$
- Input vector  $\mathbf{x} = (x_1, x_2)$  represents independent variables.
- Function  $h$  represents our hypothesis for division boundary.
- The task is to **derive** concrete values of the real-valued coefficients  $w_i$  and  $w_0$  so that  $h$  best fits the data.

$$h = w_0 + \sum_{i=1}^n w_i x_i$$



# Multivariate regression analysis

- We can extend the regression theory to a **multivariate regression** problems, in which the function  $f$  is a function of many independent variables,  $x_1, x_2, x_3, \dots, x_i, \dots, x_n$ .
- The values of coefficients  $w_i$  can be obtained either analytically (from  $L_2$ ) or by using the method of gradient descent (e.g., error-backpropagation) or some method of stochastic optimisation (e.g., genetic algorithm).
- **Perceptron and multi-layer perceptron (MLP) automatically perform multivariate regression analysis (topic of next lectures).**

