Hudson Chromy

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Experience

Undergraduate Research, Auburn University | January 2019 - Present

• Developed 3D video game called Polyfold (<u>GitHub.com/andrewjmcgehee/polyfold</u>) in **Java** made to crowdsource information regarding protein folding.

Day Care Provider, Sacred Heart Catholic School | May 2018 - August 2018

• Responsible for safety and entertainment for kids age 3-9. Taught robotics and various science experiments to get kids interested in STEM.

Cyber Security Intern, Summit Technical Solutions | June 2017 - July 2017

- Created system of recording employee software to consolidate information in company of over 300.
- Worked with Penetration Testing and Cyber Intelligence companies in area to ensure Department of Defense security standards were met and exceeded.

Extra Curriculars

Auburn Association for Computing Machinery

- Vice President Responsible for club outreach and developing program for new members.
- Competitive Programming Team Competed in **Python** for spot on top team, placed 8th out of 82 teams at ICPC (International Collegiate Programming Competition) 2018 Division II.

FIRST Robotics

• Vice President of Electronics - Led a team of 10 to build and maintain electronics of tasks on six robots through organization and delegation. Team went to National competition three out of four years in high school.

Education

Auburn University, Software Engineering | August 2018 - May 2022

- 3.83 GPA
- Relevant Classes: Introduction to Software Engineering, Fundamentals of Computing, Data Structures and Algorithms

Projects

Portfolio Website | <u>HudsonChromy.com</u>

• Website developed in **HTML**, **CSS**, and **Javascript** that shows off my personal projects, competitive programming problems, and research.

Algorithm Visualizer | <u>HudsonChromy.github.io/website/visualizer.html</u>

• Application developed in **Javascript** made to visualize Breadth First Search and A Star algorithm to help teach the Competitive Programming Team.

Javadoc Comment Maker | GitHub.com/hudsonchromy/javadoc-comment-maker

• Program made in **Java** used to speed up the task of writing checkstyle corrent Javadoc comments with return and parameter tags.