# **Hudson Koyanagi**

519-870-6949 | hjkoyana@uwaterloo.ca | linkedin.com/in/hudson-koyanagi | github.com/hudsonkoyanagi

#### **EDUCATION**

**University of Waterloo** 

Waterloo, ON

Bachelor of Software Engineering, Co-op

September 2022 – April 2027

Relevant Courses: Programming Principles, Data Structures, Methods of Software Engineering, Digital Computers

#### **EXPERIENCE**

## **Software Engineer Intern**

London, United Kingdom June 2023 – August 2023

Lion's Head Global Partners

- Independently designed, developed and tested a comprehensive internal application utilizing React, Node.JS (Express.JS), and MySQL for web development, alongside Python for automated word document generation, enabling efficient project and client tracking while automating memo generation.
- Actively engaged coworkers to gather feedback and fine-tune the application for Lion's Head unique business requirements while emphasizing an intuitive, user-friendly interface.
- Coordinated with the arms-length IT team, to evaluate pricing and deployment options, while consistently
  reporting project progress and milestones to management, showcasing effective project management and
  stakeholder communication skills.

#### **Software Developer Intern**

London, United Kingdom

Mesmerise VR.

July 2021 –Aug 2021

- Designed and implemented virtual reality interior design elements in Unity with the software team.
- Worked alongside head of the data science team to implement a mood recognition machine learning algorithm in Python.

#### **PROJECTS**

# **32 Bit Emulator /** *C*++

source code

- Developed an emulator and assembler for a custom 32-bit instruction set, drawing inspiration from the ARM and MIPS ISAs, showcasing expertise in low-level architecture design and programming.
- Designed and implemented a RISC CPU in C++, complete with memory-mapped IO functionality, utilising hardware emulation and system-level programming.
- Created an assembler in C++, enabling the compilation of assembly code into machine code.

### **Raspberry PI Facial-Recognition** | SQL, Python, Tkinter, OpenCV

source code

- A team project to implement a facial recognition "security system" in Python with the OpenCV and facial recognition libraries.
- Responsible for a locally hosted MariaDB SQL database for user management and logs, back-end file management, facial-recognition optimizations, and GUI integration with tkinter.

#### **Socket File Server** | *Java*

source code

- A multi-threaded, socket-based, server-client program responsible for file transfers using Java.
- Used Java Swing for client-side GUI, while server transactions were handled in a separate thread.
- Implemented a custom linked-list file tree to transfer the server side's file structure to the client as well as a RESTful API for GET, POST AND DELETE requests.

#### **TECHNICAL SKILLS**

- Languages/Frameworks: C, C++, Java, Python, JavaScript, Bash/ZSH, HTML/CSS, React, NodeJS
- Developer Tools: Postman, Git, SQL, Docker, Valgrind, GDB, JetBrains IDE's, Linux