

CS 465P/565 – Full Stack Web Development

Homework #3

Topics for Assignment #3 - Node, Express, and Frameworks

- ❑ In this assignment, you will practice more JavaScript, this time using Node, Express, and other frameworks.
 - ❑ Use Node.js only for exercises 01 and 02
 - ❑ Use Express.js for exercises 03 and 04
 - ❑ Use the Pug Templating Engine for exercise 05
- ❑ Make sure you pull the latest changes from the webdev-exercises repository:
<https://github.com/caterinasworld/webdev-exercises>
- ❑ **Due Date: Sunday, Nov. 15 at 11:59pm**
- ❑ **Submission Guidelines:** There is nothing to submit. You should be submitting all your code to the same private repository you used for Homework #0 - Setup.
 - ❑ Make sure you include a **Readme file** with directions for how to run all exercises and/or tutorials.
 - ❑ You should also include a **package.json**, **package-lock.json**, and a **.gitignore**. You will generate many **node_modules/** that should never be pushed to your remote repo.
 - ❑ Note: there is a **.gitignore** file included with the starter files.
- ❑ **Exercise 01 - Node Routes Exercise**
 - ❑ Use file **01-node-routes.js** and Node.js only in this exercise
 - ❑ Create each of the routes specified in the file:
 - ❑ `/` → status code 200 with a 'welcome' message
 - ❑ `/redirect` → redirect the request to '/redirected' by using 302 as the status code
 - ❑ `/cache` → return 'this resource was cached' in plain text and set the cache max age to a day

- ❑ /cookie → return 'cookies... yummm' in plain text and set 'hello=world' as a cookie
- ❑ /check-cookies → should return 'yes' / 'no' in plain text depending on whether the browser has the 'hello' cookie
- ❑ 404 for all other routes

❑ Exercise 02 - Node URL Exercise

- ❑ Use file **02-node-url.js** and Node.js only in this exercise
- ❑ In this exercise, you will parse the URL for query parameters and return a table with the information given
 - ❑ `http://localhost:8080/attributes?hello=world&lorem=ipsum`

hello	world
lorem	ipsum

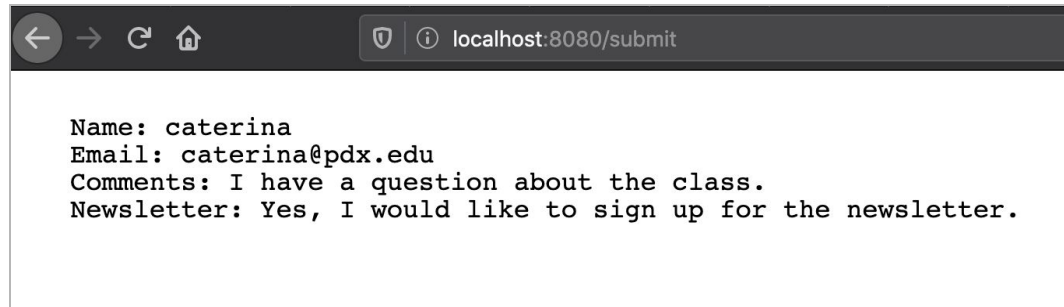
- ❑ `http://localhost:8080/attributes?first=1&second=2&third=3`

first	1
second	2
third	3

❑ Exercise 03 - Form Exercise

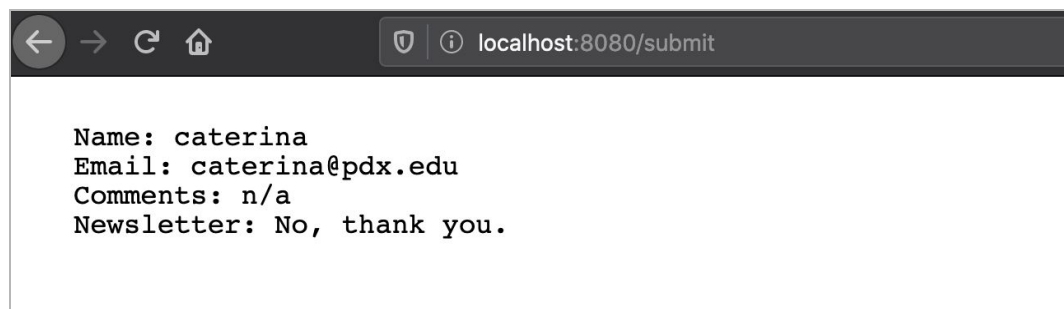
- ❑ Use files **03-form.js**, **index.html** and Express.js
- ❑ In this version of the form exercise, you will create the necessary client and server files to submit a form.
- ❑ In your **index.html**, you will need to reuse the form or the Bootstrap form you created in a previous assignment. You will create an Express.js server and submit user input to the server (name, email, comments, and whether the newsletter checkbox is checked).
 - ❑ You can assign an action and a method to the form element.
 - ❑ For example: `<form action="/submit" method="post">`

- ❑ Middleware: Depending on how you implement this, you may need to use middleware for serving static pages and for parsing incoming request body data.



```
← → ↻ 🏠 localhost:8080/submit

Name: caterina
Email: caterina@pdx.edu
Comments: I have a question about the class.
Newsletter: Yes, I would like to sign up for the newsletter.
```

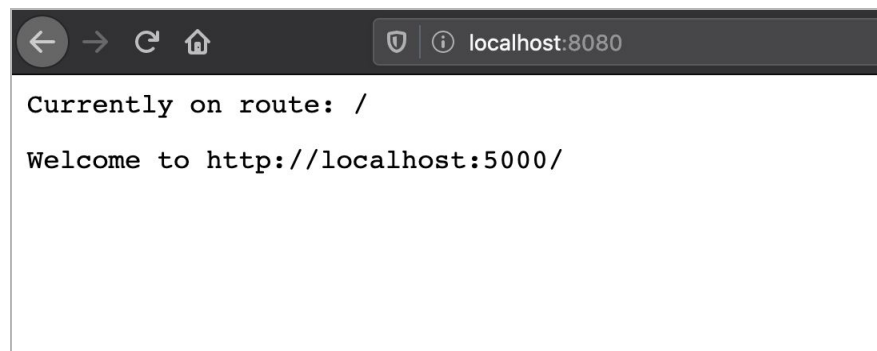


```
← → ↻ 🏠 localhost:8080/submit

Name: caterina
Email: caterina@pdx.edu
Comments: n/a
Newsletter: No, thank you.
```

❑ Exercise 04 - Express Sessions

- ❑ Use file **04-sessions.js**, **express-sessions**, and **Express.js** in this exercise
- ❑ In this exercise, you will keep track of all the pages a user visits, and send those to the client via an HTTP response.
 - ❑ Start by sending back to the client the current route.
 - ❑ If the user visits the domain name for the first time, send back “Welcome to http://localhost:5000/”

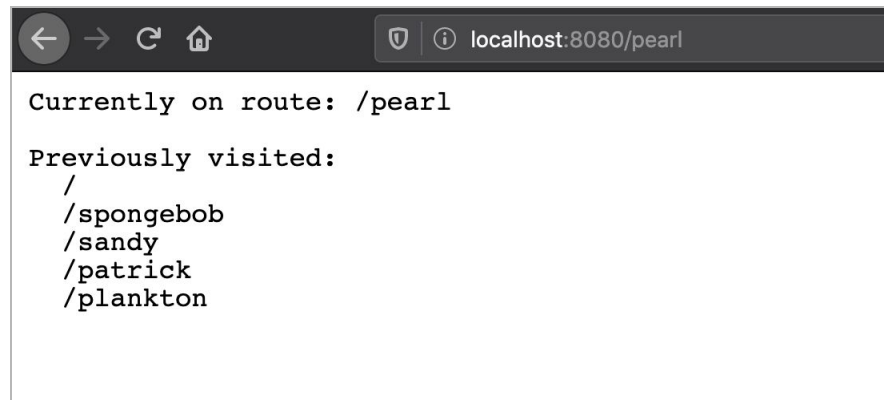


```
← → ↻ 🏠 localhost:8080

Currently on route: /

Welcome to http://localhost:5000/
```

- ❑ If the user visits multiple paths within your domain name (for example /spongebob, /sandy, /patrick, plankton, and /pearl), send back all the previous paths visited.



❑ Exercise 05 - Templates

- ❑ Use file **05-templates.js**, Express.js, and the Pug Templating Engine in this exercise
- ❑ Recreate the REST Countries exercise from the previous assignment, this time using one or more of the frameworks above.
 - ❑ Use the REST Countries API (<https://restcountries.eu/>) to make a GET request for all the countries in the world.
 - ❑ Create three routes:
 - ❑ **/main** - return the list of all the countries in the world and their capitals.
 - ❑ **/populous** - return the list of countries with a population of least 20 million, starting with the most populous.
 - ❑ **/regions** - with the number of countries in each region of the world, according to the API data.

❑ Exercises 06 - Tutorials

- ❑ Complete one of the tutorials below. Create a folder called **06 - <tutorial name>** (i.e. 06-react if you are going through the React tutorial), and upload all files from your finished code (minus the node_modules/). Make

sure you also include instructions for how to run this tutorial in your Readme file.

❑ **React - Reactjs.org:**

❑ Intro to React: <https://reactjs.org/tutorial/tutorial.html>

❑ Tic Tac Toe Game:

<https://codepen.io/gaearon/pen/gWWZgR>

❑ **Vue - Vue Vixens**

❑ Mini Workshop 1 - Build a Simple Pet Fetching Web Application:

<https://workshops.vuevixens.org/workshops/vue/minis/mini1.html>

❑ **Angular Tutorial - Angular.io**

❑ Basic Angular Application: <https://angular.io/start>

❑ **Express - MDN:**

❑ Express Tutorial: Creating a skeleton website

❑ Complete Part 2 - Part 7 of this tutorial

❑ https://developer.mozilla.org/en-US/docs/Learn/Server-side/Express_Nodejs/skeleton_website

❑ **Google Cloud Platform - Firebase**

❑ Firebase Web CodeLab:

<https://codelabs.developers.google.com/codelabs/firebase-web/index.html#0>

❑ **Google Cloud Platform - Google Maps**

❑ Build a Nearby Business Search service with Google Maps Platform:

<https://codelabs.developers.google.com/codelabs/google-maps-nearby-search-js/index.html>

❑ **Exercises 07 - Graduate Students ONLY**

❑ Complete another tutorial from the list above