

Assignment Questions: Stacks and Queues**Information:**

Program templates for questions 1-4 are given as separated files (Q1_template_SQ.c, Q2_template_SQ.c, Q3_template_SQ.c, and Q4_template_SQ.c). You **must use** them to implement your functions. The program contains a *main()* function, which includes a switch statement to execute different functions that you should implement. Each function can be called multiple times depending on the user's choice. You need to submit your code to the <https://www.hackerearth.com> (Email invitation will be sent to your school account). You need to submit your code to the NTULearn (**State your name and your lab group in your submission**). Deadline for program submission: **February 25th, 2024 (Sunday) 11.59 pm.**

Assignment Questions (1-4)

1. Write a c function `interleaveQueue()` that rearranges the elements by interleaving the first half of the queue with the second half of the queue using **one temporary stack** for a given **queue of integers of even length**. Note that the `interleaveQueue()` function only uses **`push()`** and **`pop()`** when adding or removing integers from the stack and only uses **`enqueue()`** and **`dequeue()`** when adding or removing integers from the queue. **[Please note that you must use only one temporary stack inside your function.]**

The function prototypes are given as follows:

```
void interleaveQueue (Queue *q)
```

Some test sample cases:

If the queue is (1, 2, 3, 4, 5, 6), the resulting queue will be (1, 4, 2, 5, 3, 6)

if the queue is (1, 2, 3, 4), the resulting queue will be (1, 3, 2, 4)

2. Write a C program to convert an **infix expression to a prefix expression**. The input and the output of the function are character strings. The input expression contains only four possible operators: **`+`**, **`-`**, **`*`** and **`/`**. Operands can be any alphanumeric. Each operand is represented by a character symbol. The parentheses are allowed in the input expression. You may assume that the expression is always valid.

The function prototypes are given as follows:

```
void infixtoPrefix(char* infix, char* prefix);
```

Some test sample cases:

Infix: (A+B)+(C-D)

Prefix: ++AB-CD

Infix: a+b*c-d*(e/f)

Prefix: -+a*bc*d/ef

Infix: 9+(8-7)*(6/(5-4))+3)

Prefix: +9*-87+ /6-543

3. Write a C program to convert an **infix** expression to a **postfix** expression. The input and the output of the function are character strings. The input expression contains only four possible operators: **+**, **-**, ***** and **/**. Operands can be any alphanumeric. Each operand is represented by a character symbol. The parentheses are allowed in the input expression. You may assume that the expression is always valid.

The function prototype is given as follows:

```
void infixtoPostfix(char* infix, char* postfix);
```

Some test sample cases:

Infix: (A+B)+(C-D)

Postfix: AB+CD-+

Infix: a+b*c-d*(e/f)

Postfix: abc*+def/*-

Infix: 9+(8-7)*(6/(5-4))+3)

Postfix: 987-654-/3+*+

4. Write a C program to evaluate a postfix expression. You may assume that **operands are single digit numbers**.

The function prototype is given as follows:

```
double postfixEvaluation(char* postfix);
```

Some test sample cases:

Input: 987-654-/3+*+

Output: 18.00

Input: 25+89/9*7*+

Output: 63.00

Input: 88/8*77+7+5*6*-

Output: -622.00