Product name - SlugPings
Team name - The Goon Squad
Spring completion date - Sunday Feb. 04, 2018
Revision number & revision date: 1.0, Jan 23, 2018

Goal: Develop the map with markers and related user controls.

(User story 1) As a user, I want the map to be zoomable so that I can see the location clearly.
- Task 1: Determine if available in google map's/leaftletjs api if the map can zoom. (1 story points)
- Task 2: Add controls for zoom if not already and bind them to scroll wheel. (7 story points)
- Task 3: Add right-click context menu for zoom-in/out click options. (6 story points)
- Task 4: Adjust zoom to be specific intervals for ease of use and develop (2 story points)

Total Story Points: 17 story points

(User story 2) As a user, I want the map to place markers so that I can clearly see where I marked for people.
- Task 1: Determine if available in google map's/leafletjs api if the map can place markers (1 story points)
- Task 2: Add mouse controls to place markers (6 story points)
- Task 3: Test and make sure markers stay where they are (1 story points)
- Task 4: Markers' data should be sent to the server and recorded (8 story points)
- Task 5: Markers' data on server should be sent to all clients (8 story points)
- Task 6: Markers' size should scale appropriately to zoom level (3 story points)

Total Story Points: 26 Story Points

(User story 3) As a user, I want the markers to have different colors so that it can be differentiable from the other markers.
- Task 1: Add option menu to marker (eg. right-click marker) for list of colors (4 story points)
- Task 2: Add ability to set different colors to markers' state (3 story points)
- Task 3: Set markers to different colors based on its state (2 story points)
- Task 4: Send markers' color to the server and share with the clients (8 story points)

Total Story Points: 17 Story Points
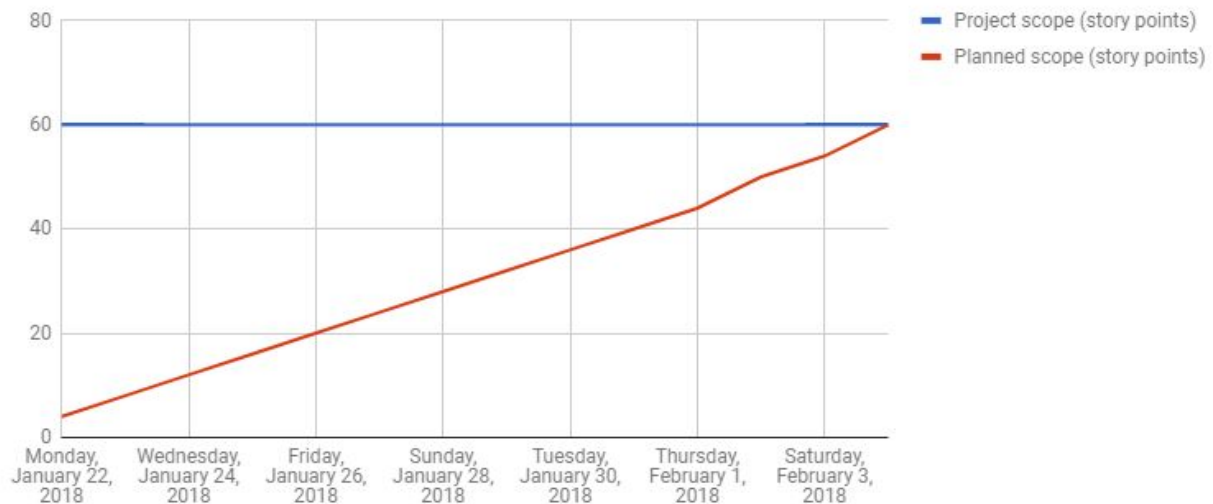
Grand total: 60 Story Points

Roles
- Aaron Chan: Scrum Master, front-end developer
- Prabhmeet Gill: front-end developer
- Jasper Jeng: Product owner, back-end developer
- Vincent Wu: front-end developer
- Luke Lai: front-end developer
- Maaz Siddiqui: front-end developer

Initial task assignments
- Aaron Chan: User story 1, 1
- Prabhmeet Gill: User story 2, 1
- Jasper Jeng: User story 1, 2
- Vincent Wu: User story 3, 1
- Luke Lai: User story 3, 2
- Maaz Siddiqui: User story 3, 3

Sprint 1 Burnup Chat

Initial Scrum board:

Story	To Do	In Progress	Done
As a user, I want the map to be zoomable so that I can see the location clearly.	Task 1: Determine if available in google map's/leaftletjs api if the map can zoom. (1 hour) Task 2: Add controls for zoom if not already and bind them to scroll wheel. (7 Story Points) Task 3: Add right-click context menu for zoom-in/out click options. (6 Story Points) Task 4: Adjust zoom to be specific intervals for ease of use and develop (2 Story Points)		
As a user, I want the map to place markers so that I can clearly see where I marked for people	Task 1: Determine if available in google map's/leafletjs api if the map can place markers (1 hour) Task 2: Add mouse controls to place markers (6 Story Points) Task 3: Test and make sure markers stay where they are (1 hour) Task 4: Markers' data should be sent to the server and recorded (8 Story Points) Task 5: Markers' data on server should be sent to all clients (8 Story Points) Task 6: Markers' size should scale appropriately to zoom		

	level (3 Story Points)		
As a user, I want the markers to have different colors so that it can be differentiable from the other markers.	Task 1: Add option menu to marker (eg. right-click marker) for list of colors (4 Story Points) Task 2: Add ability to set different colors to markers' state (3 Story Points) Task 3: Set markers to different colors based on its state (2 Story Points) Task 4: Send markers' color to the server and share with the clients (8 Story Points)		

Scrum times
Monday 3pm at Baskin Engineering
Wednesday 7pm at Scrum Master's house
Saturday 10am at Scrum Master's house