Sprint 2 Report, SlugPings, Team: The Good Squad, Feb. 18, 2018

Actions to stop doing:
We should stop trying to push too many objectives into one day as some people attempt to do two or more tasks daily.
We should stop trying to work separately at all times as the team is not yet accustomed to the workflow yet. This is because individually we are not yet ready to work in separate branches, resolving merge conflicts, and then pushing the features to the main development branch.

Actions to start doing:
We should allocate a set time each day to work on our parts so we can better communicate when we are working. This is because we mostly do our work when we can rather than at a specific time in a day, resulting in a lot of misaligned timing when communicating with the team. We should schedule more in-person group meetings so that we can resolve our technical issues better and work on the structure of the project together.

Actions to keep doing:
We should continue working on communicating with each other when we are unsure of things. We should continue working at the current pace as that is what is best for the team at the moment.

Work completed/not completed:
Not Completed: (User story 1) As a group leader, I want the system to be private so that I can share information with family members.
Completed: (User story 2) (User story 2) As a user, I want there to be a public map so that I don't have to login and show my friend something quick and also invite strangers for a pick-me-up game at the courts.
Completed :(User story 3) As a user, I want the system to have a modern, easy-to-use interface so that I can feel confident in sharing the site with friends..
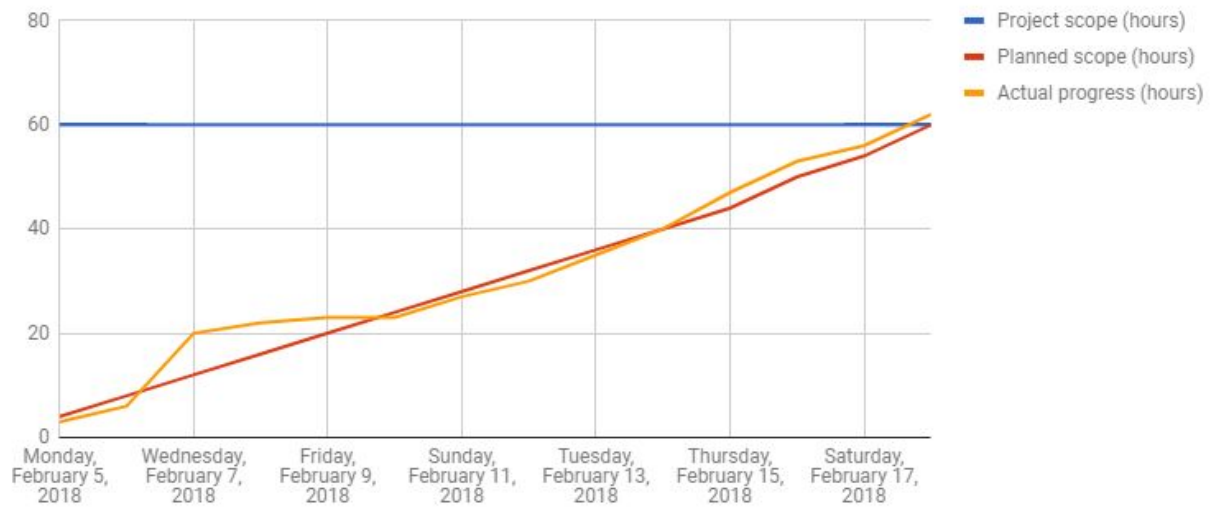
Work completion rate:
Prior sprint (upcoming)
- 3 users stories
- 60 ideal story points
- 14 working days

Previous sprint
- 3 users stories
- 60 ideal story points
- 14 working days

Sprint 2 Burnup Chat

Total across all sprints:

      Average user stories/day: 0.21428571428 user stories / day

      Average work hours/day: ~4.2 hours / day