Hunter Hutcheson Finger

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EDUCATION

University of North Carolina at Chapel Hill   May 2020
Bachelor of Science in Statistics and Operational Research
Bachelor of Arts in Computer Science
Relevant Coursework: Data Structures, Modern Web Programming, Introduction to Data Science, Statistical Modeling

WORK EXPERIENCE

Target - Huntersville, NC   August 2016 – August 2019
Shift Leader
- Optimized customer flow in the apparel department
- One of two pilot members for the soft launch for Online Order Pickup
- Part of a select group to promote brand collaborations through face to face interactions with customers

PROJECT EXPERIENCE

National Hockey League Betting Model   June 2019 - Present
Personal Project
- Extracted data that had been scraped from Kevin Sidwar's NHL Application Programming Interface (API)
- Created additional variables, graphs and tables to answer our question using **R** in **RStudio**
- Working to create a predictive analytics model to determine if the first team that scores will win the game

Website   May 2019
Personal Project
- Created a website using **HTML, CSS,** and **Java Script**
- Hosts all of my projects that I have worked on or am working on currently
- https://hufinger.github.io

Competitor   November 2018
International Collegiate Programming Contest Mid-Atlantic
- Solved algorithmic problems from the ICPC Mid-Atlantic Regional Competition using **Java**
- Participated with a team of 3 to solve sample problems in class for a semester

Classwork   August 2016 – Present
Class Projects
- Created working data structures such as binary search trees and binary heaps using **Java**
- Built a GUI for image editing using Java
- Created a statistical model for predicting wins in the NFL

ACTIVITIES

Carolina Analytics and Data Science Club, UNC Chapel Hill   August 2018- Present
Active Member – attend monthly meetings
- Assisted in setting up the Carolina Data Challenge

TECHNICAL SKILLS

Programming Languages: R, Java, C, MIPS, ARM, Swift
Internet: HTML, CSS, JavaScript, jQuery
Software: RStudio, Brackets, Eclipse, SceneBuilder