

# System design

Cellular automata

Continuous



Discrete

1 dimensional



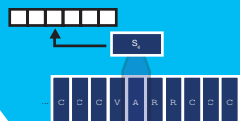
2 dimensional



L-Systems



Turing machines

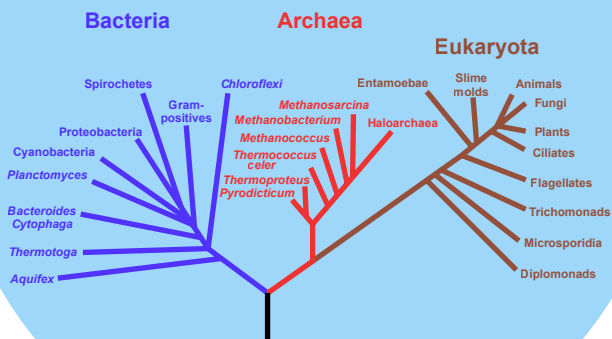


(...)

# System control

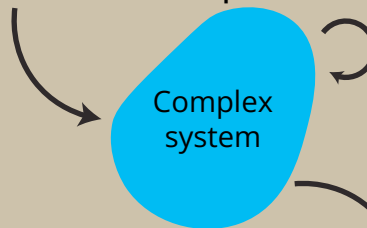
## Challenges with complex systems

# Open-ended evolution



# Communicate with the system

How to send inputs?



Read back outputs?