

0 	1	2	3 	4	5	6	7 	8	9
10	11	12	13 	14	15	16	17	18	19
20 	21	22 	23	24	25	26	27	28	29
30	31	32	33	34	35	36	37	38	39
40	41	42	43	44	45	46	47	48	49
50	51	52	53	54	55	56	57	58	59
60	61	62	63	64	65	66	67	68	69
70	71	72	73	74	75	76	77	78	79
80	81	82	83	84	85	86	887	88	89
90	91	92	93 	94	95	96	97	98	99



Goal first high-level task



Agent



Goal second high-level task



Black Holes



Goal third high-level task



Shield



WormHole