



# Hugo Ferrando Seage

#### **EDUCATION**

**U-tad** 17 – 18 Master in graphics programming and simulation

Universidad Europea de Madrid 14 – 17 Bachelor's Degree in Computer Science

Thesis: Natural language processing based film recommendation engine

Activities: Robotics Club, Data Science Lab

*GPA*: 7.8/10

Universidad Politécnica de Madrid 12 – 14 Bachelor's Degree in Computer Science Activities: ACM Student Chapter

# TECHNICAL KNOWLEDGE

Python, C++, Go, Javascript ES7, Bash

Apache Spark, React, Angular, Flask, OpenGL, Android SDK & NDK

GNU/Linux, Git, SSH, GPG, LATEX, Markdown, Nginx, Jenkins

### LANGUAGES

Advanced english Native spanish Native italian Basic french

#### CERTIFICATIONS

Certificate in Advanced English (CAE) CCNA 1: Introduction to Networks

CCNA 2: Routing and Switching Essentials

CCNA 4: Connecting Networks

## **EXPERIENCE**

**Telefónica I+D** dec 17 – Software Engineer for SmartDigits

Telefónica ~ Talentum sep 16 − nov 17 Several Telefónica I+D & LUCA projects Recommendation engine improvements of Telefonica's video on demand service Movistar+

Product Hackers jun 16 – oct 16 Development of web apps and chat bots using Angular 2 and Ionic 2 for mobile devices and the web

UEM sep 15 – mar 17
Prediction model of users and their opinion, based on Amazon review texts, using distributed computing Motion detection of people swimming in pools and beaches using OpenCV
Android app to detect, alert and register traffic violations using OpenCV

## PROJECTS

Intel 8080 emulator: Space Invaders emulator for MacOS written in C++ and OpenGL CHIP-8 interpreter: CHIP-8 emulator for Windows and Linux

ovpn: OpenVPN based VPN provider

 $\label{thm:prop:continuous} \mbox{ViajeF\'{a}cil: Management software for flight agencies.} \\$ 

Colaboration between UEM & Unisys

CV-Parser: CV management system using Name

Entity Recognition and bayesian networks. Collaboration between UEM & Everis

Human Rescue Bot: Laureate Awards for Excellence in Robotics Engineering 2016 1<sup>st</sup> place winner