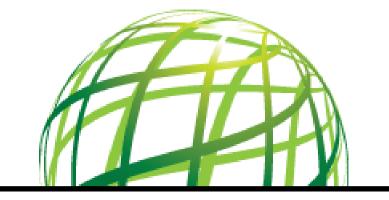


Open Source and Agile Methods: Similar practices, different paths

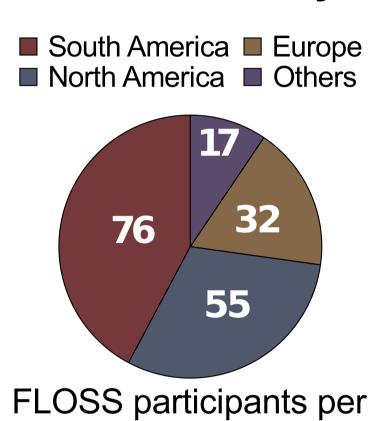
Hugo Corbucci <corbucci@ime.usp.br> and Alfredo Goldman <gold@ime.usp.br>



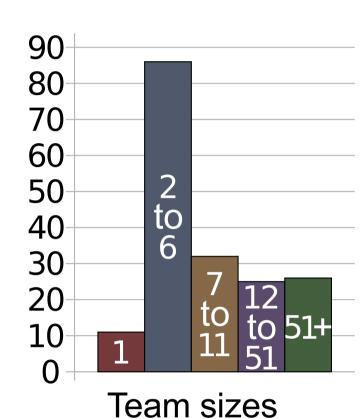
Introduction

This poster is the result of two surveys. The first one directed to FLOSS contributors (www.ime.usp.br/~corbucci/floss-survey) received 180 valid answers and the second directed to Agile practitioners (www.ime.usp.br/~corbucci/agile-survey) counted 161 valid answers. Their goal was to identify the main communication issues perceived by the communities and tools to mitigate them.

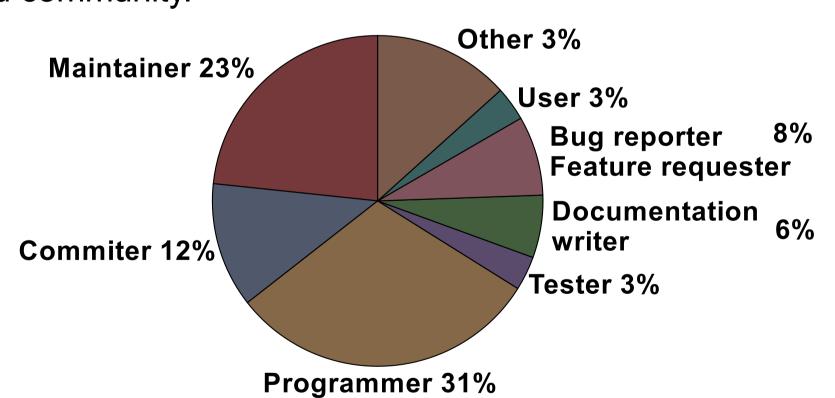
Results of a survey to the FLOSS community



region of the world

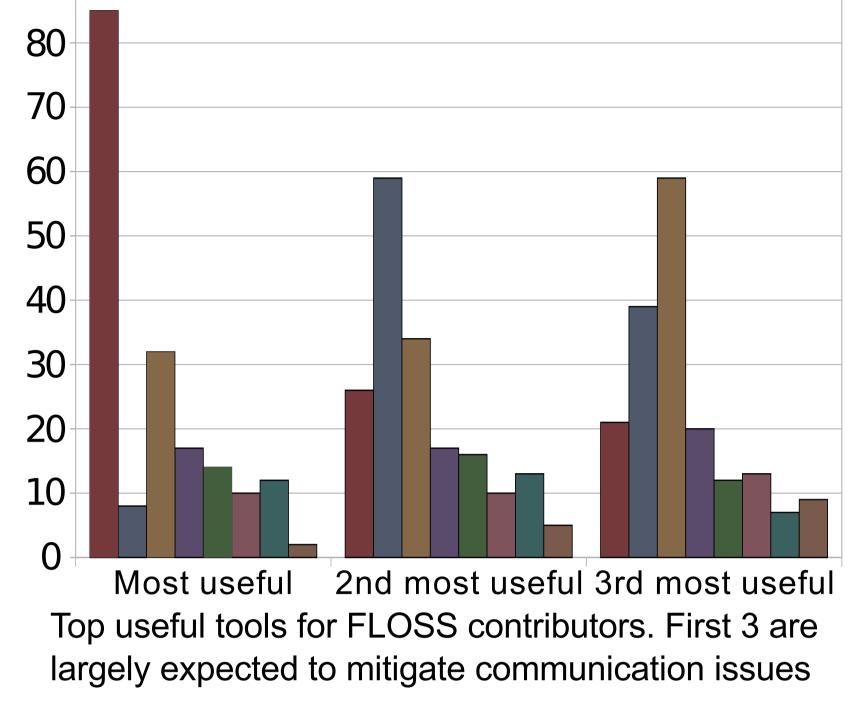


Both surveys included characterization questions. Results show that the FLOSS community involved was representative of the world community.

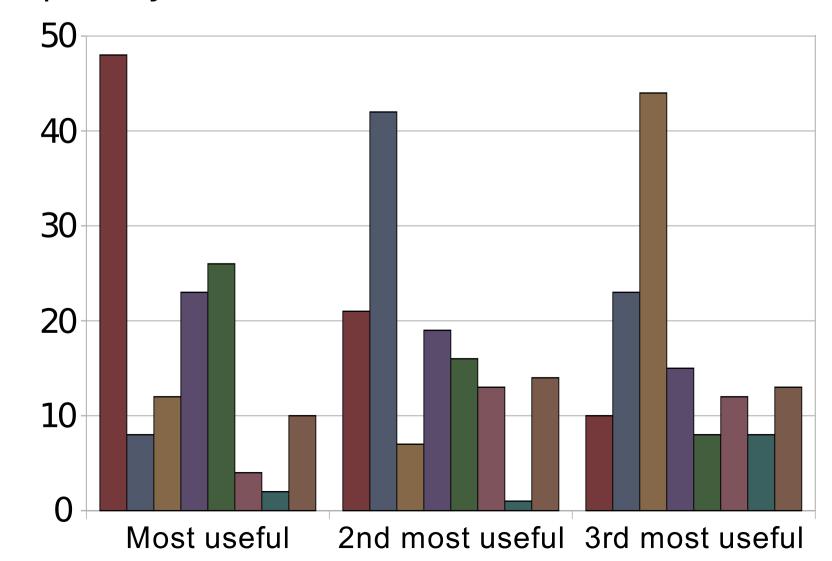


Role distribution in FLOSS projects - various roles listed. Task separation closer to heavy processes.

Channal	with Team		with Users	
Channel	Use	Efficiency	Use	Efficiency
Mailing Lists	27%	44%	32%	44%
IRC	23%	52%	11%	49%
Website	6%	50%	18%	37%
E-mail	9%	37%	11%	23%
Face to face	15%	49%	5%	37%
Issue tracker	8%	50%	12%	32%
Other	12%		11%	

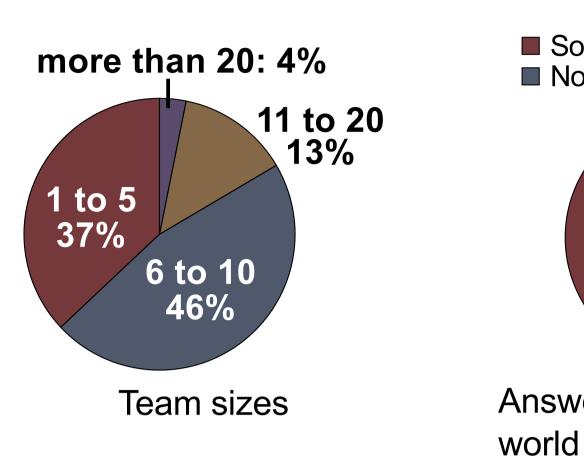


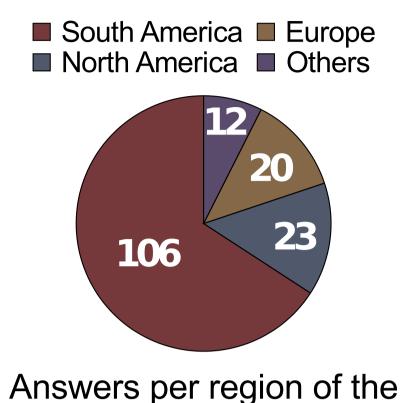
- Automatic email/message on build failure
- Dynamic roadmap status from Issue Tracking System
- Issue tracking management from repository commit logs
- Collaborative issue priority sorting
- Website one-click release build from repository
- Timeline on website that allows notes or comments to facilitate retrospective analysis
- A robot on your communication channel to keep log of the last events
- Automatic metric graphic generation and updating from repository



Similar results for Agile practitioners with more requests for one-click release builds

Results of a survey to the Agile community





For this survey, the sample population was not as characteristic as for the FLOSS community since most answers were from South America. Other data show a profile matching agile adoption

Programmer Project Manager
Team Leader Other

14
15
79
25

Role distribuition in Agile projects - fewer roles because of multi disciplinary teams?

Channel	with Client co-located team		with Client distributed team	
	Use	Efficiency	Use	Efficiency
Face to face	67%	70%	6%	40%
Telephone	6%	54%	24%	52%
VoIP	1%	53%	15%	58%
Instant Message	4%	72%	15%	15%
Email	7%	50%	18%	19%
Other	15%		22%	

Conclusion

patterns.

On a first view, FLOSS is in no way related with Agile methods since one is a licensing choice while the second is a process methology. Looking closer, the practices existing in both communities are similar just like the needs felt. However, the background seems different and the principles adopted vary. It indicates that reducing the gap between those communities could have positive effects on both.