

## Sketch RNN (Ha and Eck, 2017)

### What is it?

*Sketch-rnn* is a neural network model capable of generating sketch drawings of common objects, like cats, giraffes, and coffee tables. Additionally, *sketch-rnn* can encode entire sketches into a single vector representation (and subsequently decode such vectors into sketches again), making it possible to perform **latent vector math** on these sketches.

### Why should I care?

**Latent vector math** lets us generate interesting sketches that are combinations // extrapolations of already existing sketches, like this:



In the image above, the only drawings created by humans are the ones on the top row (tagged as “Human Input”). The sketches in between are generated by encoding the

### How do they do it?

This model is a hybrid between two popular deep learning models: variational autoencoders (VAEs), and sequence to sequence models. The sequence-to-sequence model is used to encode and reconstruct the sketch, since each sketch is represented as a sequence of points on an XY grid (think of you drawing as you moving a pen through a 2D space, leaving a sequence of points behind). The VAE part of this model lets us encode sketches into a single vector, and decode that single vector back into a sketch. This encoding-decoding scheme lets us do the cool latent space interpolation shown above!