

Entity Linker

Touring Testers
May 2015

Baselines

BASELINE 1

Development Set

F1 strict: **45%**

F1 relaxed: **49%**

Train Set

F1 strict: **40%**

F1 relaxed: **43%**

BASELINE 2

Development Set

F1 strict: **51%**

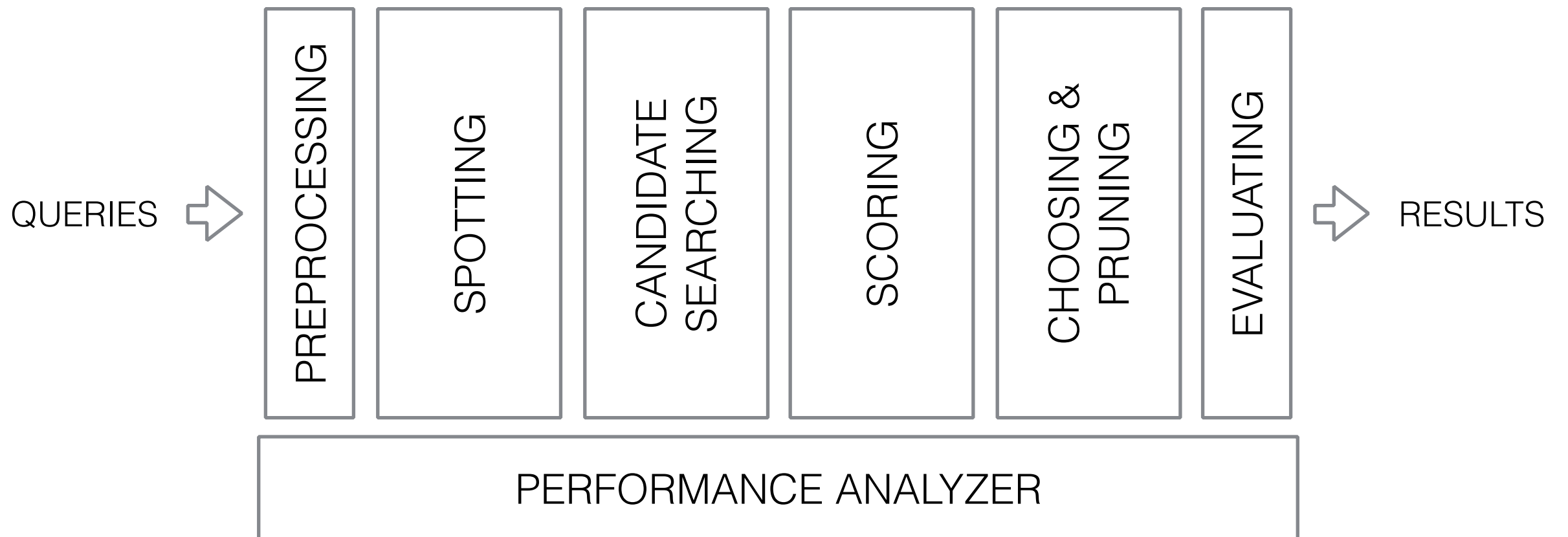
F1 relaxed: **59%**

Train Set

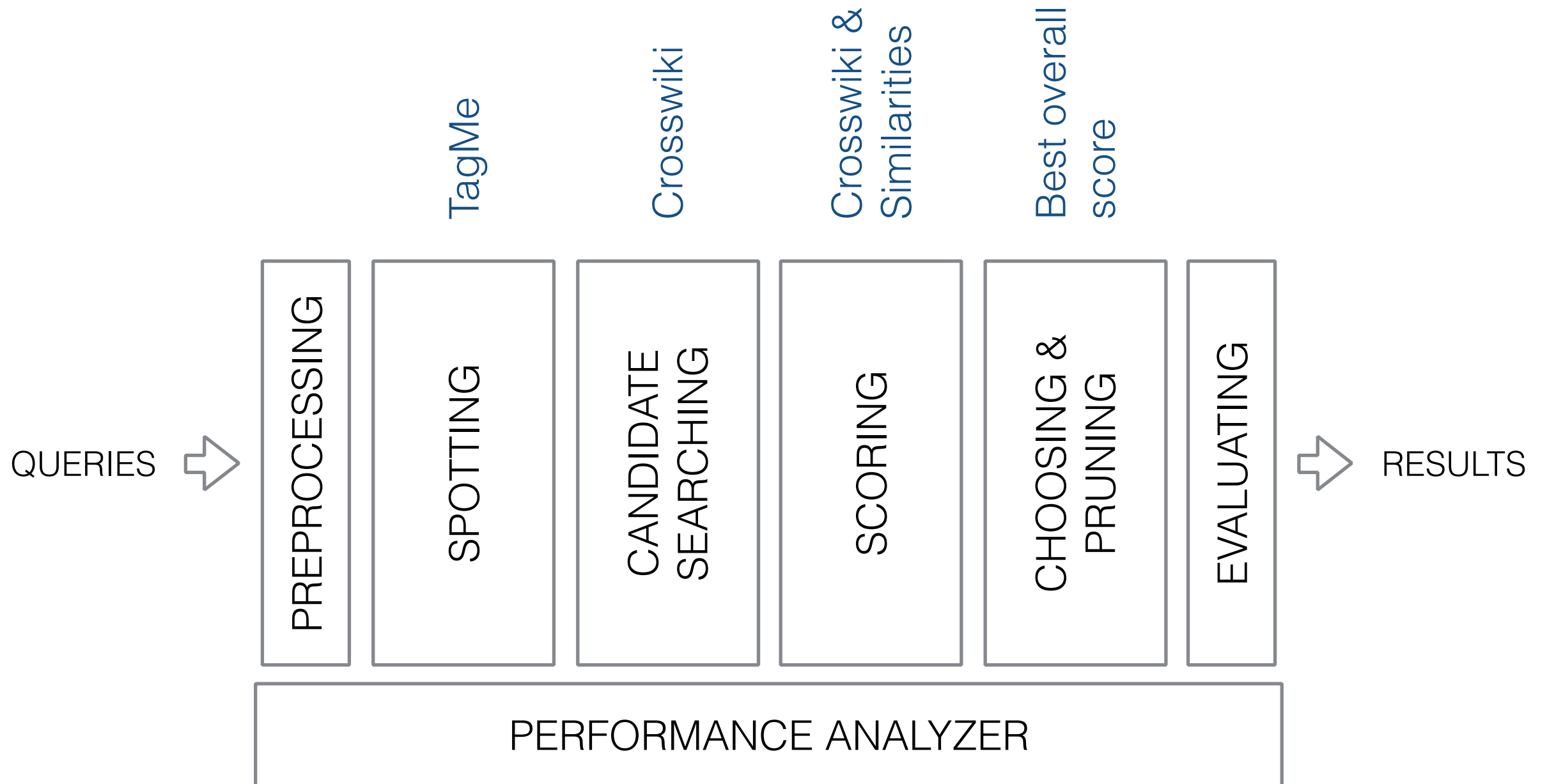
F1 strict: **51%**

F1 relaxed: **59%**

Architecture



Base Implementation



Performance Analyzer

- **Compare Results with the Gold Standard**
 - Do we select the correct spots?
 - Do we look at the correct candidates?
 - Do we choose the correct candidates?
- **Find bottlenecks**

Performance Analyzer

- **Showed the following:**
 - Spotting is precise
 - Sometimes there are no candidates at all
 - „Gold“ candidate often not among candidates
 - The gold candidate often gets selected, if among candidates

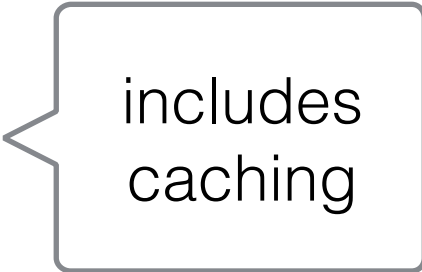
Improvements

- **SPOTTING**

- small adjustments (still TagMe based)

- **CANDIDATE SEARCHING**

- Crosswiki
- Wikipedia search & suggestions
- bing search for english wikipedia articles



includes
caching

- **SCORING**

- Parameter adjustments

- **CHOOSING & PRUNING**

- Explored different approaches → not successful

Results

BASELINE 2

Development Set

F1 strict: **51%**

F1 relaxed: **59%**

Train Set

F1 strict: **51%**

F1 relaxed: **59%**

FINAL

Development Set

F1 strict: **58%**

F1 relaxed: **64%**

Train Set

F1 strict: **55%**

F1 relaxed: **59%**