Nouvelles Technologies et Société Introduction to Cybersecurity LAB 3

Nour El Madhoun

nour.el-madhoun@epita.fr

• Important remarks:

- In this lab, you will be autonomous to answer all questions. Therefore, you need to go back to LAB1, LAB2 and the video provided and do some research on the internet to find the correct syntax and answer the questions.
- The report must contain **screenshots of all the parts with ***.
- Do not forget to indicate **your name** and **group number** in the report.
- The report must be sent before the end of your third session to the email address provided by your supervisor.

1 Exercise "Preparation of cryptographic security elements for each actor" \rightarrow (2.5 points)

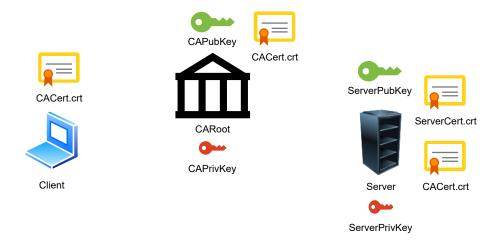


Figure 1: Cryptographic security elements for each actor

- 1. Please follow these steps to begin your practical work:
 - Launch the Debian operating system or the Debian virtual machine.
 - Open a *Terminal*.
 - ullet Enter the UNIX command $sudo\ su$ (default password: root) or ask your Lab supervisor to give you the right password.
 - ullet Create a new folder named LAB3 and access this folder.
 - Create a new folder named *CARoot*.
 - Create a new folder named Server.
 - Create a new folder named *Client*.
- 2. The scenario for this exercise is as follows (see Figure 1):
 - We have a root certificate authority named *CARoot*.
 - We have a **Server** and a **Client**.

- The CARoot has a key pair CAPubKey and CAPrivKey and a self-signed certificate CACert.crt. * We ask you to generate for CARoot these cryptographic security elements \rightarrow (0.5 pt).
- The **Server** has also a key pair **ServerPubKey** and **ServerPrivKey**. * We ask you to generate for the **Server** these cryptographic security elements \rightarrow (0.5 pt).
- ullet The Client does not have any key.
- The *Server* needs to create a request for a certificate *ServerRequest.csr*. Afterwards, it will send this request to CARoot. * We ask you to create for the *Server ServerRequest.csr* and send it to CARoot (by using the copy command as we have seen in the last session) \rightarrow (0.5 pt).
- CARoot will generate ServerCert.crt and send it to the Server. * We ask you to generate ServerCert.crt and send it to the Server o (0.5 pt).
- CARoot will also send CACert.crt to the Server and the Client. Consequently, The Server and Client store CACert.crt as a Trusted Third Party. * We ask you to send CACert.crt to the Server and the $Client \rightarrow (0.5 \text{ pt})$.

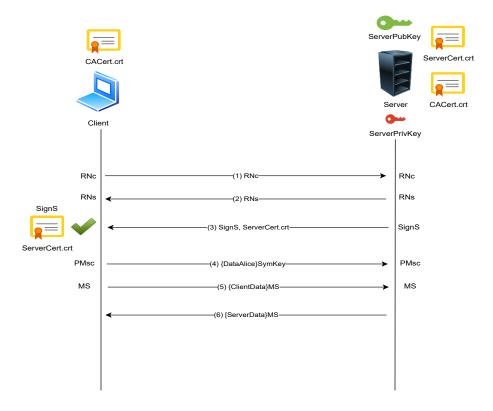


Figure 2: TLS Protocol (Messages exchanged)

2 Exercise "TLS Protocol" \rightarrow (7.5 points)

The scenario for this exercise is as follows (see Figure 2):

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- 1. The *Client* generates a file RNc. * We ask you to create RNc and write a random number of your choice. Afterwards, you need to send it to the *Server* (by using the copy command as we have seen in the last session) \rightarrow (0.25 pt).
- 2. The **Server** generates a file **RNs**. * We ask you to create **RNs** and write a random number of your choice. Afterwards, you need to send it to the **Client** \rightarrow (0.25 pt).
- 3. The Server will generate SignS on the hash of RNc and RNs thanks to its private key Server-PrivKey:
 - ullet Make a concatenation of RNc and RNs by entering the UNIX command: $cat\ RNc\ RNs > RNcRNs$
 - * Apply the hash function SHA256 on RNcRNs to find its hash $HashRNcRNs \rightarrow (0.5 \text{ pt})$.
 - * We ask you to proceed to generate SignS thanks to $ServerPrivKey \rightarrow (0.5 \text{ pt})$.
 - * You can send now SignS and ServerCert.crt to the $Client \rightarrow (0.25 \text{ pt})$.
 - The *Client* needs to verify *ServerCert.crt*. * We ask you to verify it as you did in the last session \rightarrow (0.5 pt).
 - \bullet The ${\it Client}$ needs to verify ${\it SignS}.$ * We ask you to verify it as follows :
 - Extract ServerPubKey from $ServerCert.crt o (0.5 ext{ pt})$
 - Repeat the same steps for verifying a signature that you did in part 5 of Exercise 2 in $LAB1 \rightarrow (1 pt)$
- 4. The *Client* will generate a pre-master symmetric key *PMsc* and sends it encrypted to the *Server*:
 - * We ask you to generate $PMsc \rightarrow (0.5 \text{ pt})$.
 - * Encrypt PMsc thanks to ServerPubKey by naming the encrypted symmetric key $PMscEncrypted \rightarrow (0.25 \text{ pt})$.
 - * Send to the Server PMscEncrypted \rightarrow (0.25 pt).
 - * Decrypt PMscEncrypted thanks to ServerPrivateKey by naming the decrypted key $PMsc \rightarrow (0.5 \text{ pt})$.
- 5. Both the Client and server will generate the symmetric Master key MS which is calculated from the hash of PMsc, RNc and RNs:
 - * We ask you to calculate $MS \rightarrow (0.75 \text{ pt})$.
 - * We ask you to create the file ClientData and encrypt it thanks to $MS \to (0.5 \text{ pt})$.
 - * Send the encrypted result to the **Server** and decrypt it \rightarrow (0.25 pt).
- 6. The **Server** will answer to the **Client**:
 - * Create the file ServerData and encrypt it thanks to $MS \to (0.5 \text{ pt})$.
 - * Send the encrypted result to the *Client* and decrypt it \rightarrow (0.25 pt).