

★ CONFIDENTIAL CRIMINAL DOSSIER ★

VEX THE NIMBLE

■ THREAT LEVEL: DANGEROUS ■

■■■ SUSPECT IDENTIFICATION ■■■

Full Name:	Vex the Nimble
Physical Description:	Imperial female thief in black leather with lock-picking tools
Total Bounty:	1000 Gold Septims
Number of Crimes:	1 confirmed offenses
Known Locations:	Solitude
Status:	AT LARGE - Armed and Dangerous (probably)

■■■ PSYCHOLOGICAL PROFILE ■■■

Personality Assessment: Allergic to honest work

Known Associates: A mudcrab merchant (allegedly)

Identified Weakness: Must organize inventory during combat

Guard's Notes: "I've been on the lookout for this one. Caused quite a stir. Probably took an arrow to the knee at some point, but that hasn't stopped them from their life of crime. Handle with caution - may attempt to fast-travel during arrest."

■■■ CRIMINAL RECORD ■■■

Crime Committed	Location	Bounty	Type
Theft from Palace	Solitude	1000 Gold	Grandtheft

■■■ APPREHENSION INSTRUCTIONS ■■■

DO NOT ENGAGE ALONE! This suspect is wanted for 1 separate offenses across multiple holds. Approach with extreme caution and preferably with backup.

Capture Reward: 1000 Gold Septims (Dead or Alive - but preferably alive because paperwork)

Contact: Report all sightings immediately to your local Jarl's Guard or Hold Guard. Do not attempt to claim bounty without proper evidence of capture.

Warning: Suspect may attempt to crouch in corner thinking they cannot be seen. May also try to put bucket on your head. Stay alert!