

MORVATH THE CURSED

■ THREAT LEVEL: VERY DANGEROUS ■

■■■ SUSPECT IDENTIFICATION ■■■

Full Name:	Morvath the Cursed
Physical Description:	Dark Elf male cultist in daedric robes with ritual dagger
Total Bounty:	1600 Gold Septims
Number of Crimes:	1 confirmed offenses
Known Locations:	Winterhold
Status:	AT LARGE - Armed and Dangerous (probably)

■■■ PSYCHOLOGICAL PROFILE ■■■

Personality Assessment: Claims to know the Cloud District very well

Known Associates: A group of disgruntled sweetroll victims

Identified Weakness: Terrible at bartering - always pays too much

Guard's Notes: "I've been on the lookout for this one. Caused quite a stir. Probably took an arrow to the knee at some point, but that hasn't stopped them from their life of crime. Handle with caution - may attempt to fast-travel during arrest."

■■■ CRIMINAL RECORD ■■■

Crime Committed	Location	Bounty	Type
Illegal Daedric Worship	Winterhold	1600 Gold	Heresy

■■■ APPREHENSION INSTRUCTIONS ■■■

DO NOT ENGAGE ALONE! This suspect is wanted for 1 separate offenses across multiple holds. Approach with extreme caution and preferably with backup.

Capture Reward: 1600 Gold Septims (Dead or Alive - but preferably alive because paperwork)

Contact: Report all sightings immediately to your local Jarl's Guard or Hold Guard. Do not attempt to claim bounty without proper evidence of capture.

Warning: Suspect may attempt to crouch in corner thinking they cannot be seen. May also try to put bucket on your head. Stay alert!