

rotateR(Btree)



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graph TD; Start([rotateR(Btree)]) --> N0[Rotationsknoten = Btree.left<br/>RotationsR = Rotationsknoten.right]; N0 --> N1[<N0> increment(rightrotate)]; N1 --> N2[<N1> Rotationsknoten.right = Btree]; N2 --> N3[<N2> Btree.left = RotationsR]; N3 --> N4[<N3> Btree = Rotationsknoten]; N4 --> End[Btree.Height = calcHeight()<br/>Btree.Right.Height = calcHeight()];
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Rotationsknoten = Btree.left
RotationsR = Rotationsknoten.right

<N0> increment(rightrotate)

<N1> Rotationsknoten.right = Btree

<N2> Btree.left = RotationsR

<N3> Btree = Rotationsknoten

Btree.Height = calcHeight()
Btree.Right.Height = calcHeight()