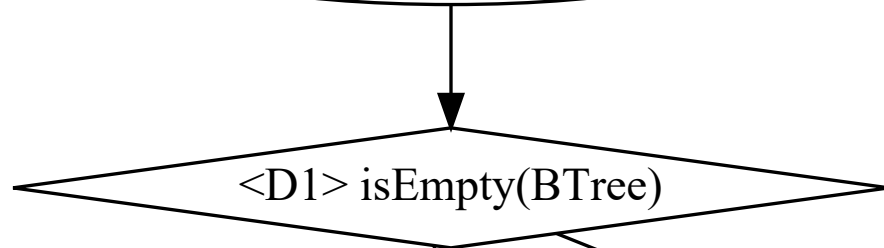


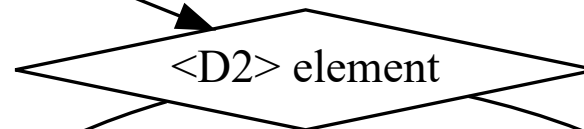
Insert(BTree, element)



YES

NO

<N1> neuen Baum mit element zurückgeben



< BTree.element

= BTree.Element
(bereits vorhanden)

> BTree.element

<N2> Insert(BTree, left)

<N3> return

<N4> InsertBTree(BTree, right)

<N5> height = max(height_left, height_right) + 1

<N6> Rebalance(Btree)