

BLOCK	B00
S00	= msg
S01	= SENDER
S02	= STORE V00 = S01
T00	RETURN

BLOCK	B01
S03	= msg
S04	= SENDER
S05	= LOAD V00
S06	= S04 == S05
T01	:: S06

BLOCK	B04
S08	= LOAD V01
S09	= SELFDESTRUCT(S08)
T04	RETURN

BLOCK	B05
S10	= 0
S11	= STORE V00 = S10
S12	= 0
S13	= STORE V01 = S12
T05	RETURN

BLOCK	B02
S07	= STORE V01 = A00
T02	RETURN

BLOCK	B03
T03	REVERT

