BLOCK	B00
S00	= False
S01	= False
S02	= S00
S03	= S01
S04	= A00
S05	= A01
S06	= S05 == S05
S07	= S04 == S04
T00	RETURN

BLOCK	B01
S08	= LOAD V00
S09	= LOAD V00
T01	JUMP B00

 BLOCK
 B02

 S10
 = A02

 S11
 = A03

 S12
 = msg

 S13
 = SENDER

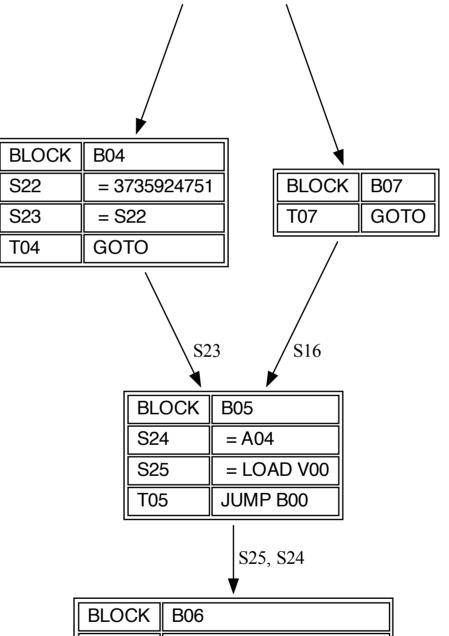
 S14
 = SELFDESTRUCT(S13)

 T02
 RETURN

S08, S09

BLOCK	B03
S15	= 3735928559
S16	= S15
S17	= msg
S18	= SENDER
S19	= msg
S20	= SENDER
S21	= S18 == S20
T03	:: S21
	\

BLOCK	B08
S31	= 0
S32	= STORE V00 = S31
T08	RETURN



	'
BLOCK	B06
S26	= A05
S27	= A06
S28	= msg
S29	= SENDER
S30	= SELFDESTRUCT(S29)
T06	RETURN