Constructor Constructor Function bar Function foo **Function identity** Function check **Contract Contract** (public) (public) (public) (public) (public) - LOAD owner, LOAD owner **Function** Function $\{x\}, \{x2\}$ 3735928559 Const **Function** False 21c52c **Function** Const (a=3735928559) {x} Assignment False Const MagicVariable msg Const Assignment (=False) StateVariableLoad LOAD owner $(x2=\{x2\})$ Const 0 Assignment (=0) SENDER SENDER StateVariableStore | STORE Contract.owner = 0 StateVariableLoad LOAD owner Assignment (=False) MagicVariable Assignment (y={x}) msg RET [] Assignment (x={x}) Jump RET [(y={x})] SENDER SENDER Assignment (x2={x2}) (SENDER == SENDER) BinaryOp Jump Branch (SENDER == SENDER) ({arg_474} False LOAD owner, (a={a}) {arg_10c}, {arg_50b} True CONTINUATION {arg_10c}, {arg_50b} IF_TRUE (b={arg_10c}) CONTINUATION Assignment IF_FALSE (b2={arg_50b}) {arg_474} Assignment 3735924751 Const MagicVariable Assignment (y={arg_474}) msg Assignment (a=3735924751) Goto SENDER SENDER Jump Goto SelfDestruct SELFDESTRUCT RET [] (a=3735924751) /(a=3735928559) {arg_64f} IF_JOIN CONTINUATION {arg_64f} {a} (a={a}) Assignment (y2={arg_64f}) Assignment StateVariableLoad LOAD owner True Const Branch True Jump {arg_8b3}, {arg_ab2} True \False CONTINUATION {arg_8b3}, {arg_ab2} Assignment (b={arg_8b3}) IF_FALSE IF_TRUE Assignment (b2={arg_ab2}) MagicVariable Goto Goto SENDER SENDER SelfDestruct SELFDESTRUCT RET [] IF_JOIN BinaryOp $((y2=\{arg_64f\}) == (y2=\{arg_64f\}))$ BinaryOp $((y=\{arg_474\}) == (y=\{arg_474\}))$ RET $[((y2=\{arg_64f\}) == (y2=\{arg_64f\})), ((y=\{arg_474\}) == (y=\{arg_474\}))]$