

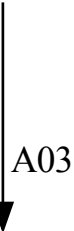
BLOCK	B00
S00	= False
S01	= S00
S02	= msg
S03	= SENDER
S04	= S03 == A00
T00	RETURN

BLOCK	B01
S05	= False
S06	= S05
T01	JUMP B00



BLOCK	B02
T02	RETURN

BLOCK	B03
S07	= False
S08	= S07
T03	JUMP B01



BLOCK	B04
T04	RETURN

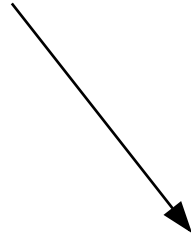
BLOCK	B05
S09	= LOAD V00
T05	JUMP B03



BLOCK	B06
T06	:: A05



BLOCK	B07
S10	= msg
S11	= SENDER
S12	= SELFDESTRUCT(S11)
T07	RETURN



BLOCK	B08
T08	REVERT

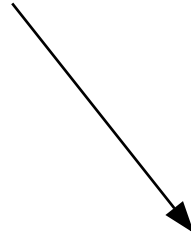
BLOCK	B09
T09	JUMP B03



BLOCK	B10
T10	:: A07



BLOCK	B11
S13	= msg
S14	= SENDER
S15	= SELFDESTRUCT(S14)
T11	RETURN



BLOCK	B12
T12	REVERT

BLOCK	B13
S16	= 0
S17	= STORE V00 = S16
T13	RETURN