

Contract Contract

Constructor Constructor  
(public)

fd935f	
Const	0
StateVariableStore	STORE Contract.user = 0
Const	0
StateVariableStore	STORE Contract.owner = 0
RET []	

Function kill  
(public)

Function  
{x}  
Jump

{arg\_c15}, {arg\_9c8}

CONTINUATION	
{arg_c15}, {arg_9c8}	
Assignment	(a={arg_c15})
Assignment	(b={arg_9c8})
SelfDestruct	SELFDESTRUCT
RET []	

Function changeOwner  
(public)

Function	
{newOwner}	
StateVariableStore	STORE Contract.owner = {newOwner}
RET []	

Function registerUser  
(public)

Function	
{x}	
Const	0
Const	0
Assignment	(=0)
Assignment	(=0)
MagicVariable	msg
SENDER	SENDER
StateVariableLoad	LOAD owner
BinaryOp	(SENDER == LOAD owner)
Branch (SENDER == LOAD owner)	

True

IF_TRUE	
StateVariableLoad	LOAD owner
RET [{x}, LOAD owner]	

False

IF_FALSE
HALT