BLOCK	B00
T00	JUMP B02

BLOCK	B02
S00	= STORE V01 = A01
T02	RETURN

BLOCK	B03
S01	= LOAD V00
T03	JUMP B00

BLOCK	B08
S09	= 0
S10	= STORE V00 = S09
S11	= 0
S12	= STORE V01 = S11
T08	RETURN

A00

BLOCK	B01
T01	RETURN

S01

BLOCK	B04
T04	JUMP B00

A02

BLOCK	B05
S02	= msg
S03	= SENDER
S04	= LOAD V01
S05	= S03 == S04
T05	:: S05

BLOCK	B06
S06	= msg
S07	= SENDER
S08	= SELFDESTRUCT(S07)
T06	RETURN

BLOCK	B07
T07	REVERT