

BLOCK	B00
S00	= 0
S01	= S00
S02	= A00
T00	RETURN

BLOCK	B01
S03	= False
S04	= False
S05	= S03
S06	= S04
S07	= A01
S08	= A02
T01	JUMP B00

BLOCK	B07
S17	= LOAD V00
S18	= LOAD V00
T07	JUMP B01

BLOCK	B09
S24	= 3735928559
S25	= S24
S26	= msg
S27	= SENDER
S28	= msg
S29	= SENDER
S30	= S27 == S29
T09	:: S30

BLOCK	B18
S40	= 0
S41	= STORE V00 = S40
T18	RETURN

BLOCK	B08
S19	= A05
S20	= A06
S21	= msg
S22	= SENDER
S23	= SELFDESTRUCT(S22)
T08	RETURN

BLOCK	B10
S31	= 3735924751
S32	= S31
T10	GOTO

BLOCK	B17
T17	GOTO

BLOCK	B02
S09	= A03
T02	JUMP B00

BLOCK	B03
S10	= A04
S11	= True
T03	:: S11

BLOCK	B04
T04	GOTO

BLOCK	B06
T06	GOTO

BLOCK	B11
S33	= A07
S34	= LOAD V00
T11	JUMP B01

BLOCK	B12
S35	= A08
S36	= A09
T12	:: S35

BLOCK	B13
T13	:: S36

BLOCK	B16
T16	REVERT

BLOCK	B05
S12	= msg
S13	= SENDER
S14	= S13
S15	= S10 == S10
S16	= S09 == S09
T05	RETURN

BLOCK	B14
S37	= msg
S38	= SENDER
S39	= SELFDESTRUCT(S38)
T14	RETURN

BLOCK	B15
T15	REVERT

S07

S17, S18

S32

S25

S08

S34, S33