

# Uncertainty Quantification in Audio LLMs via Mechanistic Interpretability

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#### Introduction

### • What is mechanistic interpretability?

The study of how neural networks compute their outputs by reverse-engineering their internal mechanisms.

## • What are Anthropic, OpenAI, and DeepMind doing?

- Anthropic: Published Circuit Tracing, Towards Monosemanticity, and Scaling Monosemanticity.
- OpenAI: Published Scaling Sparse Autoencoders, Extracting Concepts from GPT-4, and more...
- DeepMind: Published GemmaScope open-source SAE checkpoints for community research

#### • Aim of this project:

Extend this work by exploring concept geometry (e.g., music genre, speaker emotion, uncertainty) in Audio LLMs, and apply the findings to uncertainty quantification in audio tasks.

## **Progress**

- Uncovered concepts that the model does and does not represent
- Demonstrated causal significance of features via model steering interventions

