

CSSE2010/CSSE7201

Lecture 2

Intro to Logic Gates



School of Information Technology and Electrical Engineering
The University of Queensland

Today...

- Introduction to Logic Gates
- Logic Diagrams
- Boolean Algebra and Logic Expressions
- There will be several polling questions
 - URL: responsewaresg.net
 - Session ID: csse2010s2

Learning Lab Sessions

- Slides used will be made available
 - After the last session that week
- Only attend the session you are signed-up to
 - ✓ ■ Contact eait.mytimetable@uq.edu.au if you have sign-on issues ✓
- If specific preparation is required, you'll get told, by default you should review previous lectures
- Make sure you attend and complete the learning labs for each week

Digital Logic

● Digital circuits

- Only **two** logical levels present (i.e. binary)
 - ✓ Logic '0' ↗ usually small voltage (e.g. around 0 volts)
 - ✓ Logic '1' ↗ usually larger voltage (e.g. 0.8 to 5 volts, depending on the "logic family", i.e. type/size of transistors)

● Logic gates

- are the building blocks of computers;
- Each gate has
 - one or more inputs
 - exactly one output
- perform logic operations (or functions)
 - 7 basic types: **NOT**, **AND**, **OR**, **NAND**, **NOR**, **XOR**, **XNOR**
 - Inputs & outputs can have only two states, 1 & 0 - can be called "true" & "false"
 - **Logic symbol**, **Truth table**, **Boolean expression**, **Timing diagram**

Recall – Levels of Abstraction

Level 5

Problem-oriented language level

✓

Level 4

Assembly language level

Level 3

Operating system machine level

Level 2

Instruction set architecture level

✓

Level 1

Microarchitecture level

✓

Level 0

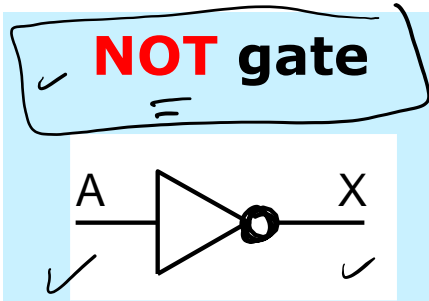
Digital Logic Level

✓✓



Basic Logic Gates

Logic Symbol \Rightarrow



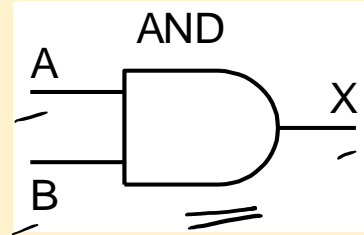
Truth table \Rightarrow

A	X
0	1
1	0

Inverts the input

Also called
"inverter"

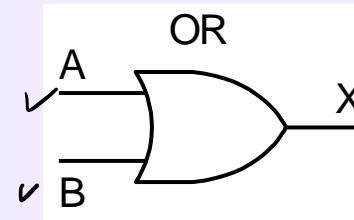
AND gate



A	B	X
0	0	0
0	1	0
1	0	0
1	1	1

Output is HIGH when
all the inputs are HIGH

OR gate

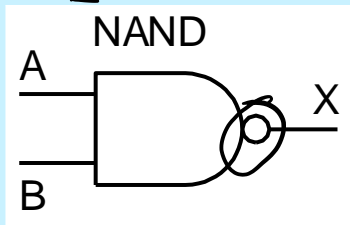


A	B	X
0	0	0
0	1	1
1	0	1
1	1	1

Output is HIGH when at
least one input is HIGH

Basic Logic Gates (cont...)

NAND gate

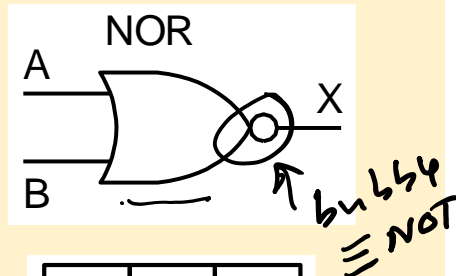


Truth table

A	B	X
0	0	1
0	1	1
1	0	1
1	1	0

Output is HIGH when at least one input is LOW

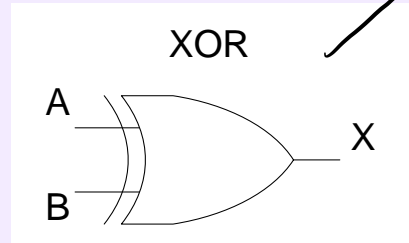
NOR gate



A	B	X
0	0	1
0	1	0
1	0	0
1	1	0

Output is HIGH when all the inputs are LOW

XOR gate

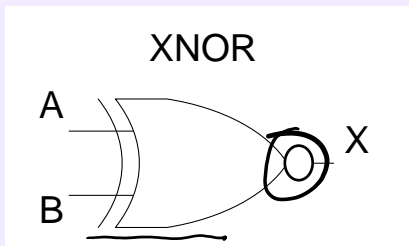


A	B	X
0	0	0
0	1	1
1	0	1
1	1	0

Output is HIGH when exactly one input is HIGH

Basic Logic Gates (cont...)

XNOR gate



Truth table

A	B	X
0	0	1
0	1	0
1	0	0
1	1	1

Output is HIGH when the inputs are the same

EVEN

✓ NOT

✓ AND

✓ OR

✓ NAND

✓ NOR

✓ XOR

✓ XNOR

Useful to remember:

XOR is the odd function and XNOR is the even function



What's the truth table for a 3-input NAND gate

1.

A	B	C	X
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

2.

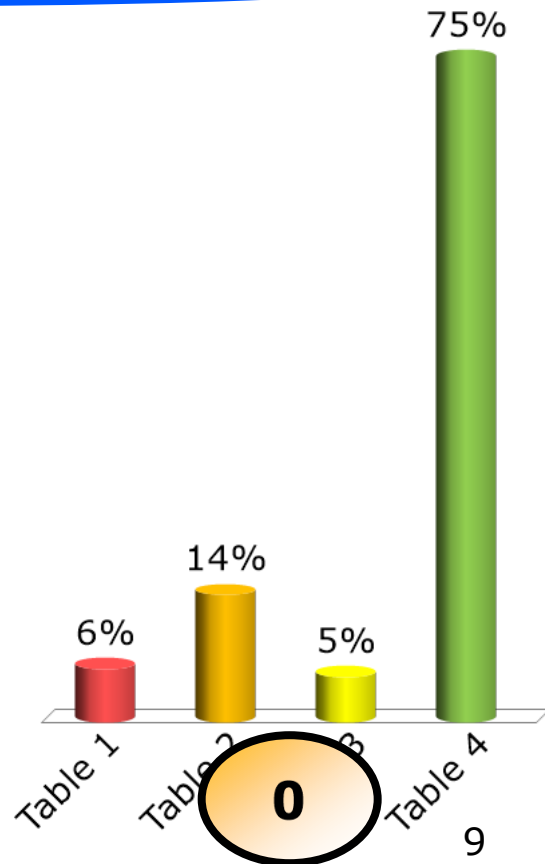
A	B	C	X
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	0

3.

A	B	C	X
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

4.

A	B	C	X
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0



What's the truth table for a 3-input XOR gate

ODD

1.

A	B	C	X
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

2.

A	B	C	X
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

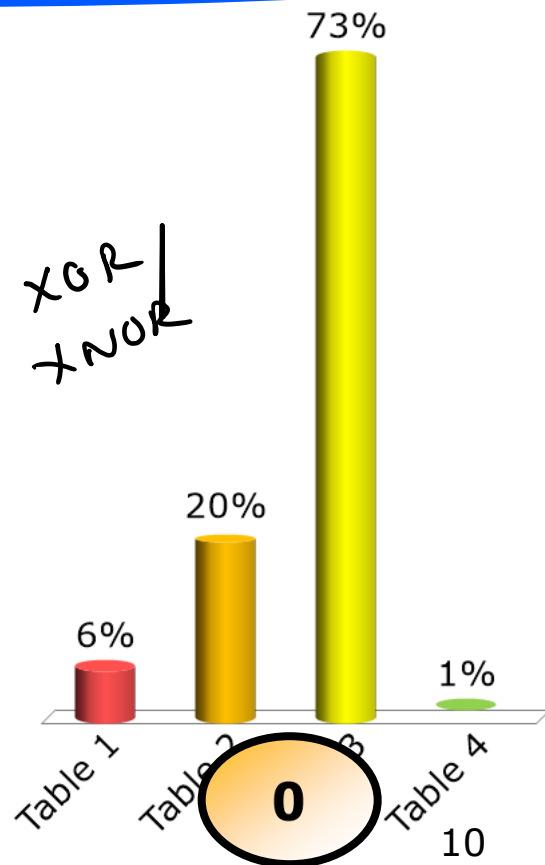
3.

A	B	C	X
0	0	0	0
0	0	1	1✓
0	1	0	1✓
0	1	1	0
1	0	0	1✓
1	0	1	0
1	1	0	0
1	1	1	1✓

4.

A	B	C	X
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

XOR
XNOR



Boolean Logic Functions

- Logic functions can be expressed as expressions involving:

- variables (literals), e.g.

$A \ B \ X$

- functions, e.g.

$+ \ . \ \oplus \ -$

- Rules about how this works called **Boolean algebra**

OR

AND

- Variables and functions can only take on values **0** or **1**

$A \cdot B$
 $A \text{ and } B$
 $A + B$
 OR

Boolean Algebra conventions

- Conventions we'll use:

✓ **Inversion:** $\bar{}$ (overline)

- e.g. **NOT(A)** = \bar{A} (pronounced as A bar)

✓ **AND:** dot(.) or implied (by adjacency)

- e.g. **AND(A,B)** = $\underline{AB} = A.B$

✓ **OR:** plus sign

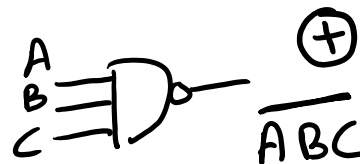
- e.g. **OR(A,B,C)** = $A+B+C$

- Other examples:

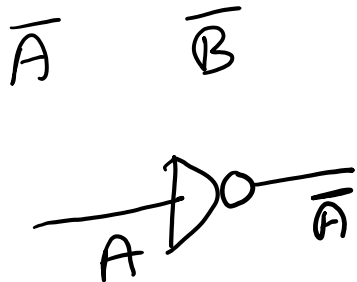
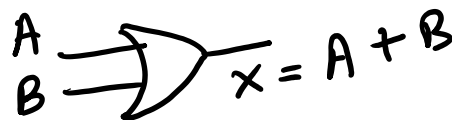
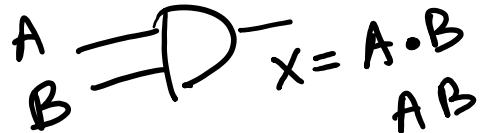
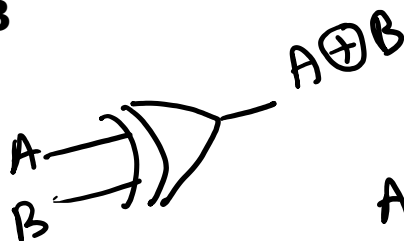
■ **XOR(A,B)** = $A \oplus B = \bar{A}B + A\bar{B}$

✓ ■ **NAND(A,B,C)** = \overline{ABC}

✓ ■ **NOR(A,B)** = $\overline{A+B}$
 $\neq \bar{A} + \bar{B}$



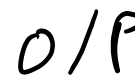
$$\neq \bar{A} \cdot \bar{B} \cdot \bar{C}$$



Summary of Logic Function Representations

- There are four representations of logic functions (assume function of n inputs)
 - **Truth table**
 - Lists output for all 2^n combinations of inputs
 - Best to list inputs in a systematic way
 - ✓ ■ **Boolean function (or equation)**
 - Describes the conditions under which the function output is 1
 - ✓ ■ **Logic Diagram**
 - Combination of logic symbols joined by wires
 - **Timing Diagram**

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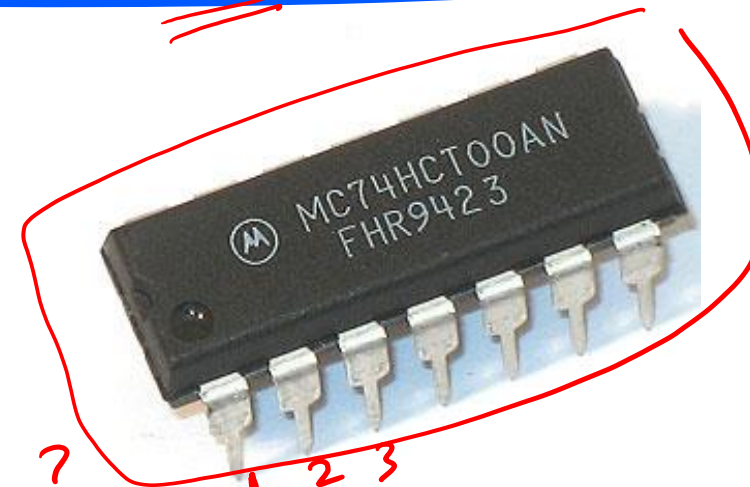
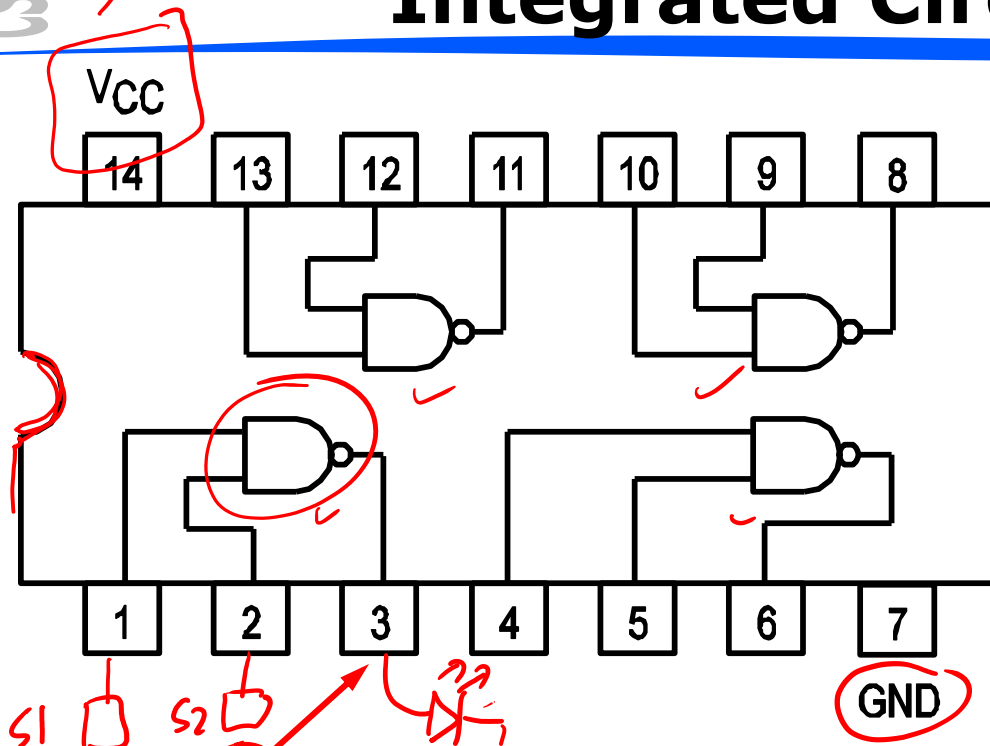


6

No Connection

ing

Gates on Integrated Circuits (ICs)



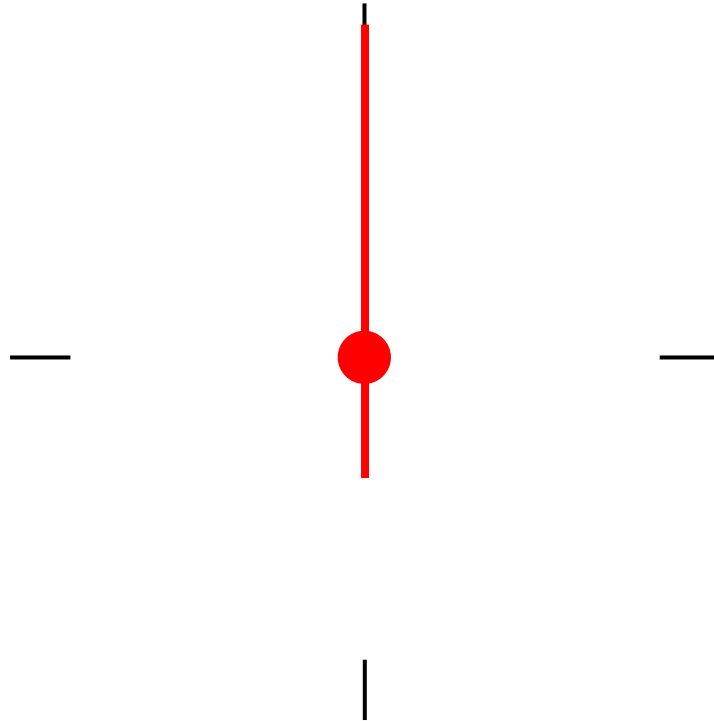
Pin spacing is 0.1" x 0.3"; chip is about 15mm long

- 74HCT00 – has four 2-input **NAND** gates
- **Vcc** = Power (e.g. 5V), **GND** = Ground (0V)

Logisim

Short Break

- Stand up and stretch



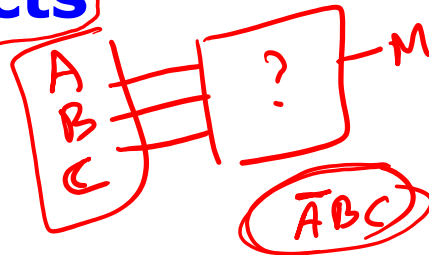
Logic Function Implementation

- Any logic function can be implemented as the OR of AND combinations of the inputs

- Called **sum of products**

- Example:

- Consider truth table
- For each '1' in the output column, write down the AND combination of inputs that give that 1
- OR these together



A	B	C	M
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

$\bar{A}BC$
 $A\bar{B}C$
 ABC

Logic Function Implementation

$$M = \overline{A}BC + \overline{A}\overline{B}C + A\overline{B}\overline{C} + ABC$$

SOP Expression

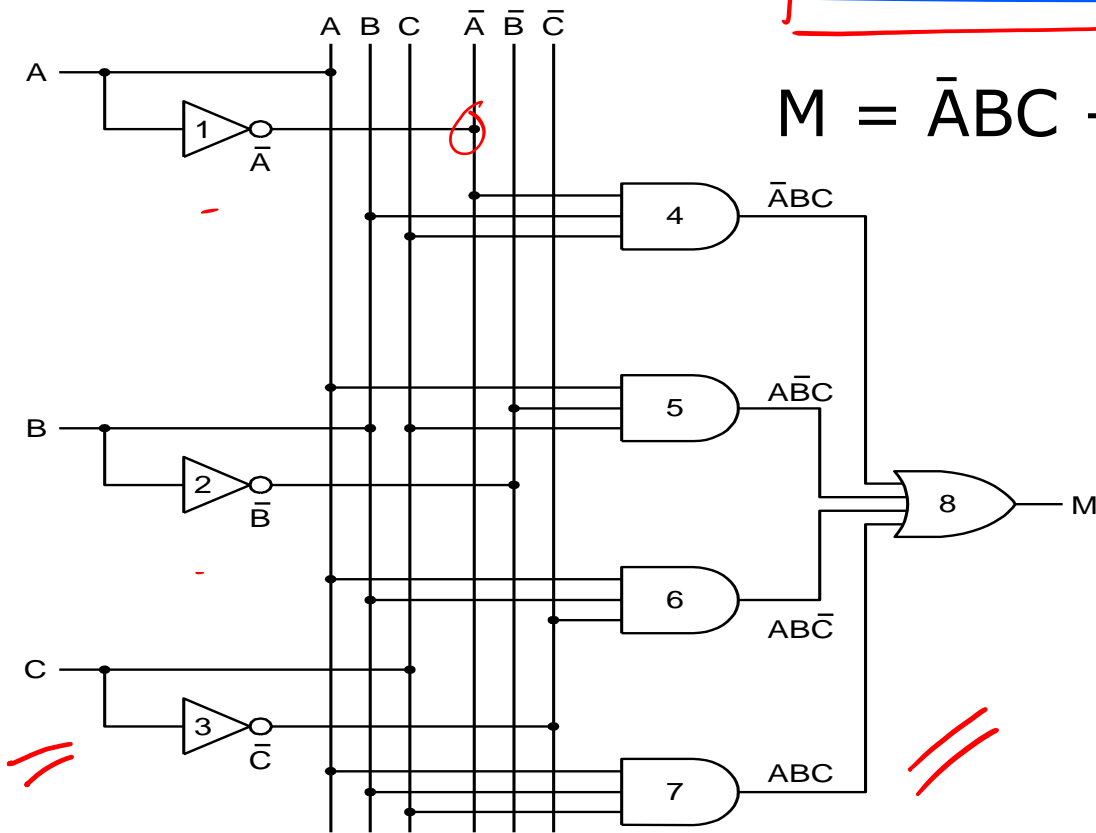
$$M = BC + AC + AB$$

simplified
SOP expression.

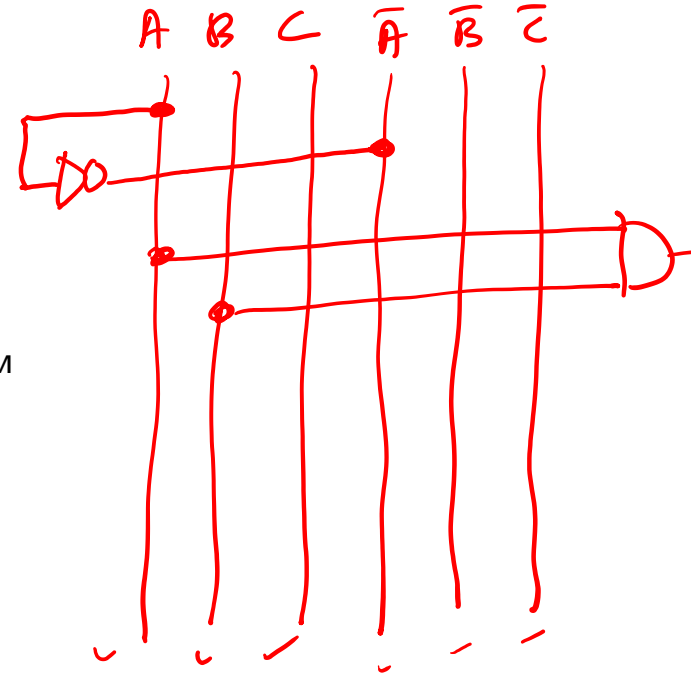
A	B	C	M
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

Example (cont.)

Equivalent Logic Diagram

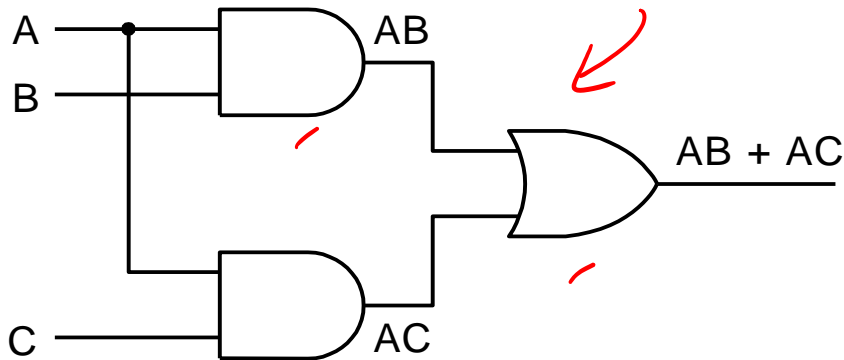


$$M = \bar{A}BC + \bar{A}\bar{B}C + A\bar{B}\bar{C} + ABC$$

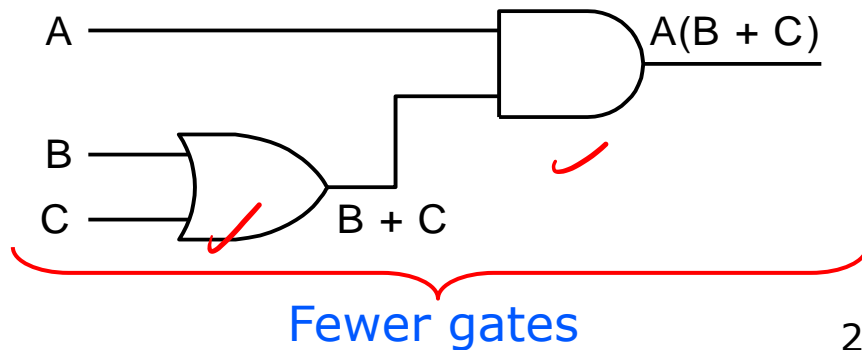


Equivalent Functions

- Sum of products does not necessarily produce circuit with minimum number of gates
- Can *manipulate* Boolean function to give an equivalent function
 - Use rules of Boolean algebra (next slide) =
- Example: $Z = \underline{AB} + \underline{AC} = \underline{A(B+C)}$



Simplified version



Boolean Identities

Name	AND form	OR form
Identity law	$1A = A$ ✓	$0 + A = A$ ✓
Null law	$0A = 0$ ✓	$1 + A = 1$ ✓
Idempotent law	$AA = A$ ✓	$A + A = A$ ✓
Inverse law	$A\bar{A} = 0$ ✓	$A + \bar{A} = 1$ ✓
Commutative law	$AB = BA$ ✓	$A + B = B + A$ ✓
Associative law	$(AB)C = A(BC)$ ✓	$(A + B) + C = A + (B + C)$
Distributive law ✓	$A + BC = (A + B)(A + C)$	$A(B + C) = AB + AC$
Absorption law	$A(A + B) = A$	$A + AB = A$
De Morgan's law ✓	$\overline{AB} = \bar{A} + \bar{B}$	$\overline{A + B} = \bar{A}\bar{B}$

$A = 0$
 $A = 1$

"Break the line the change sign"

✓ $\bar{A} + \bar{B}$

✓ $\bar{A} \cdot \bar{B}$

$\overline{A+B}$

Example

- Express $Z = \overline{A(B+C(\overline{A} + \overline{B}))}$ as a sum of products

$$Z = \overline{A + \overline{B+C(\overline{A} + \overline{B})}}$$

$$= \overline{A} + \overline{B \cdot \overline{C(\overline{A} + \overline{B})}}$$

$$= \overline{A} + \overline{B} \cdot \overline{(\overline{C} + (\overline{A} + \overline{B}))}$$

$$= \overline{A} + \overline{B} \cdot \overline{(\overline{C} + \overline{A \cdot B})}$$

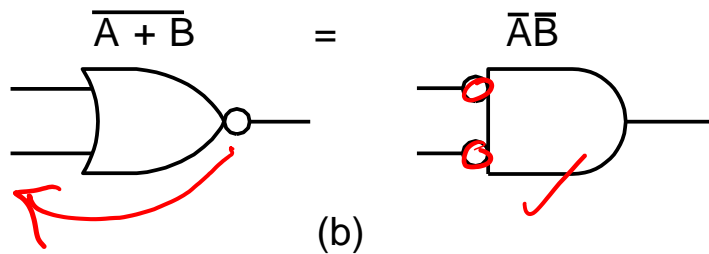
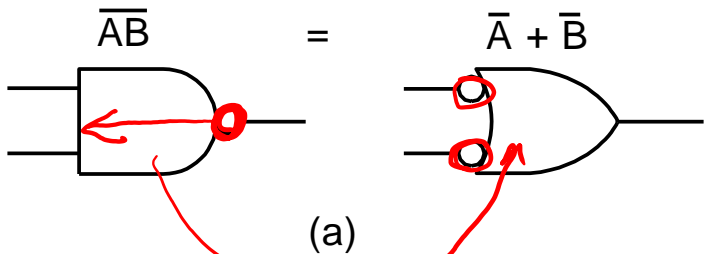
$$= \overline{A} + \overline{B} \overline{C} + \underbrace{A B \overline{B}}_{=0}$$

 \Rightarrow

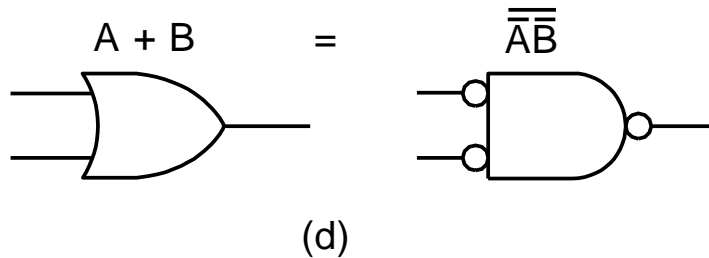
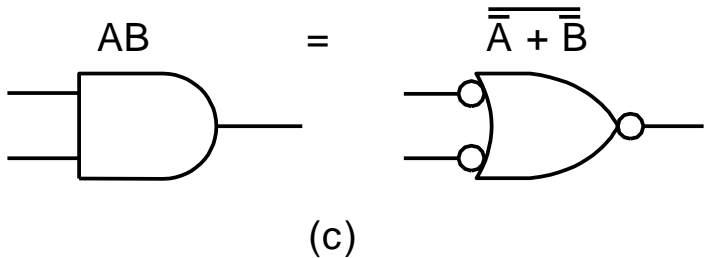
$$Z = \overline{A} + \overline{B} \overline{C}$$

De Morgan Law/Equivalents

- AND/OR can be interchanged if you invert the inputs and outputs



\overline{AB}
 $\overline{A} + \overline{B}$

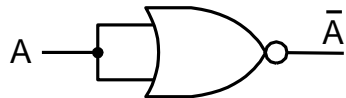
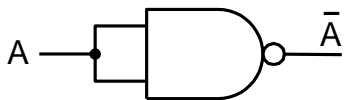


- Homework: Use truth tables to convince yourself that these are valid

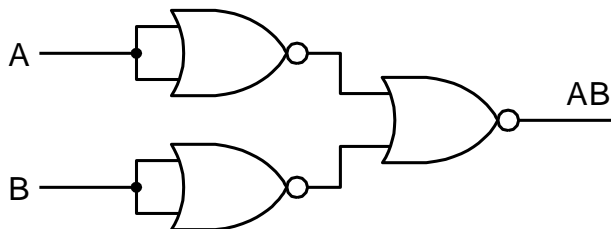
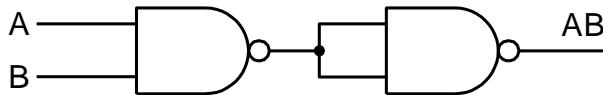
Equivalent Circuits

- All circuits can be constructed from NAND or NOR gates
 - These are called **complete** gates
- Examples:

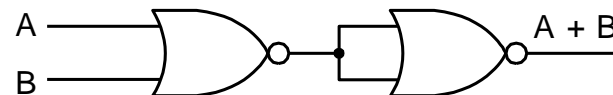
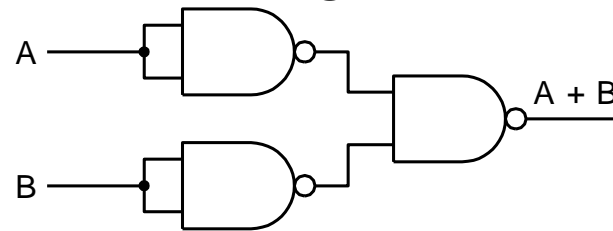
NOT



AND



OR



- Reason: Easier to build NAND and NOR gates from transistors

Reminders

- ✓ Quiz 1 due next week Friday
- Attend Learning Lab sessions for the
✓ second half of this week
 - Only attend the session you're signed up to
 - Internal (IN) mode students should collect a kit in their face-to-face prac sessions.
 - External (EX) mode students, you do not need your hardware until week 6. But start acquiring your hardware items now.