

1. Consider an Articulated arm shown below. The end-effector position is given by  
 ${}^0\mathbf{P} = [x, y, z]$

(a) Find Degrees of Freedom (DoF)?

(0.5)

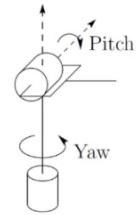


Figure 1: 2R Manipulator

Number of Links  $\Rightarrow 3$

Number of Joints  $\Rightarrow 2$  Revolute

Degree of freedom  
of  $i^{th}$  joint.

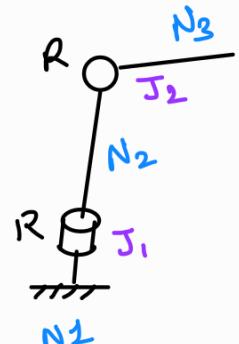
$$\text{Degree of Freedom} = m(N-J-1) + \sum_{i=1}^J f_i$$

6 for  
spacial mechanism

$$= 6(3-2-1) + 2 \times 1$$

$\text{DoF} = 2$

0.5 with grublers  
0 otherwise



- (b) Give a way to explicitly parameterize its C-Space and its Topology. (1.5)

As the given mechanism is a spacial 2R mechanism with 2 DoF, so its c-space can be explicitly parameterized using Joint angles  $\frac{\theta_1 \& \theta_2}{(0.5m)}$  as the configuration space variables.

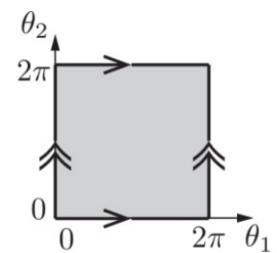
So, the topology of C-space would be  $\frac{s^1 \times s^1 \text{ or } T^2}{(1m)}$ .

- (c) Is there a point of singularity in your chosen explicit representation? If Yes, Why? How do you overcome this problem? (2)

1.5 Yes, there is a point of singularity.

The point of singularity is encountered in  $T^2$  when either of  $\theta_1$  or  $\theta_2$  loops from  $2\pi$  to 0. This causes various computational issues like velocity as a time derivative of angles tending to  $\infty$  at those points.

Way to overcome - Implicit Parametrization (0.5)



$[0, 2\pi] \times [0, 2\pi]$

(d) Comment on implicit parameterization.

(1)

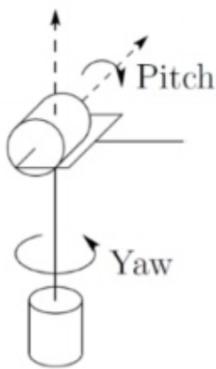


Figure 1: 2R Manipulator

The given manipulator can be implicitly parameterized using  $(x, y, z)$  coordinates in 3D space while specifying the constraint as  $x^2 + y^2 + z^2 = R^2$ .

( $R$  being the radius of sphere plotted by the end effector.)

①

2. (a) Write the properties of an  $n \times n$  Rotation Matrix  $\mathbf{R}$ .

(2)

All Rotation matrices of the order  $n \times n$  belong to the special orthogonal group of order  $n$ ,  $SO(n)$ .

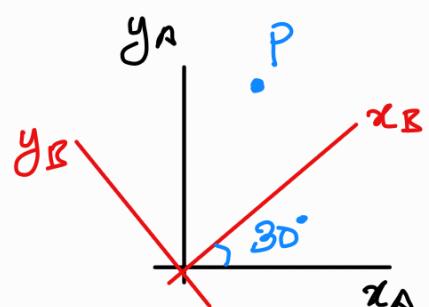
So, along with the properties of groups, an element  $R$  in  $SO(n)$  has the following properties:

- 0.5x4
- ① Orthogonality :  $R^T = R^{-1}$
  - ②  $\det(R) = +1$
  - ③  $\|R_i\| = 1 ; i = i^{th} \text{ column}$
  - ④ All Columns are orthogonal to each other.

(b) A frame  $\{B\}$  is located initially coincident with a frame  $\{A\}$ . We rotate  $\{B\}$  about the  $\hat{Z}_A$  by  $30^\circ$ . Give the rotation matrix that will change the description of vectors from  ${}^B\mathbf{P}$  to  ${}^A\mathbf{P}$ .

(1)

$$R = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$



$$R = \begin{bmatrix} \cos 30^\circ & -\sin 30^\circ \\ \sin 30^\circ & \cos 30^\circ \end{bmatrix} = \begin{bmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{bmatrix}$$

Now, Rotating a frame by  $\Theta$  about an axis is

the same as rotating the point by  $-\Theta$   
about the same axis.

So,

$${}^A P = R^T {}^B P$$

$${}^A_B R = \text{Rot}(Z_B, -30^\circ)$$

$${}^A P = \begin{bmatrix} \sqrt{3}/2 & 1/2 \\ -1/2 & \sqrt{3}/2 \end{bmatrix} {}^B P$$

0.5

3. (a) List the different types of joints and their respective DoF.

(2)

Joint type	dof $f$	Constraints $c$ between two planar rigid bodies	Constraints $c$ between two spatial rigid bodies
Revolute (R)	1	2	5
Prismatic (P)	1	2	5
Helical (H)	1	N/A	5
Cylindrical (C)	2	N/A	4
Universal (U)	2	N/A	4
Spherical (S)	3	N/A	3

- (b) What are the differences between planar and spatial mechanisms?

(1)

In planar mechanism all the points have their trajectories confined to a single plane,

0.5x2

whereas in spatial mechanisms the points on the mechanism can move in 3D space.

or,

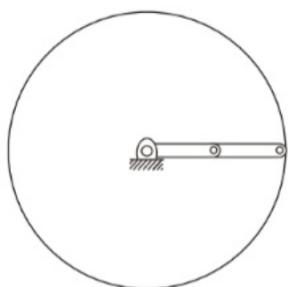
In Planar → Joint axes of (hinges) are perpendicular to one plane, and axes of prismatic joints are parallel to the plane.

Revolute  
Joint

In Spatial → All axes are skew to each other.

4. Give a mathematical description of the topologies of the Joint and Task spaces of the following systems. Use Cartesian product product of spaces  $\mathbb{R}^k$ ,  $\mathbb{S}^m$ ,  $\mathbb{T}^n$  appropriately

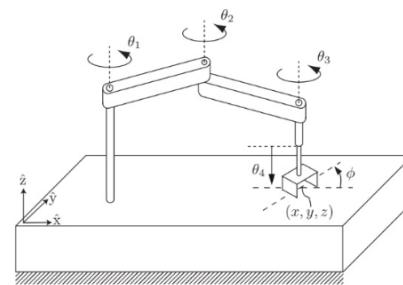
(a) Minimum of four different types of manipulators discussed during the class. (2)



$$\text{Joint Space : } \mathbb{S}^1 \times \mathbb{S}^1 = \mathbb{T}^2$$

$$\text{Task Space : } \mathbb{R}^2$$

(0.5 x 4)

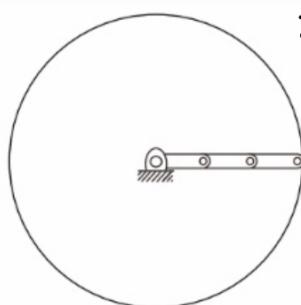


$$\text{Joint Space : } \mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{R}^1$$

$$\mathbb{R}^1 \times \mathbb{T}^3$$

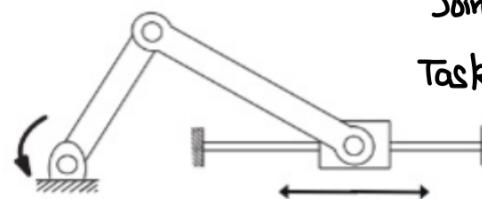
$$\text{Task Space : } \mathbb{R}^3 \times \mathbb{S}^1$$

Figure 2.13: SCARA robot.



$$\text{Joint Space : } \mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{S}^1 = \mathbb{T}^3$$

$$\text{Task Space : } \mathbb{R}^2$$



$$\text{Joint Space : } \mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{R}^1$$

$$\text{Task Space : } \mathbb{R}^1$$

(b) The car-like mobile robot (chassis only) on an infinite plane with an RRPR robot arm mounted on it. (1)

$$\text{Joint Space} = \underbrace{\mathbb{R}^2 \times \mathbb{S}^1}_{\text{Chassis}} \times \underbrace{\mathbb{S}^1 \times \mathbb{S}^1 \times \mathbb{R}^1 \times \mathbb{S}^1}_{\text{Arm}}$$

$$= \mathbb{R}^3 \times \mathbb{T}^4$$

0 if not considered  
the chassis.

$$\text{Task Space} = \mathbb{R}^3 \times \mathbb{T}^3$$

0.5 for forgetting its  
Orientation.

Assuming no joint limits the Task space is  
all of 3D space.

5. The dual-arm robot is rigidly grasping a box as shown in Figure. The box can only slide on the table; the bottom face of the box must always be in contact with the table.

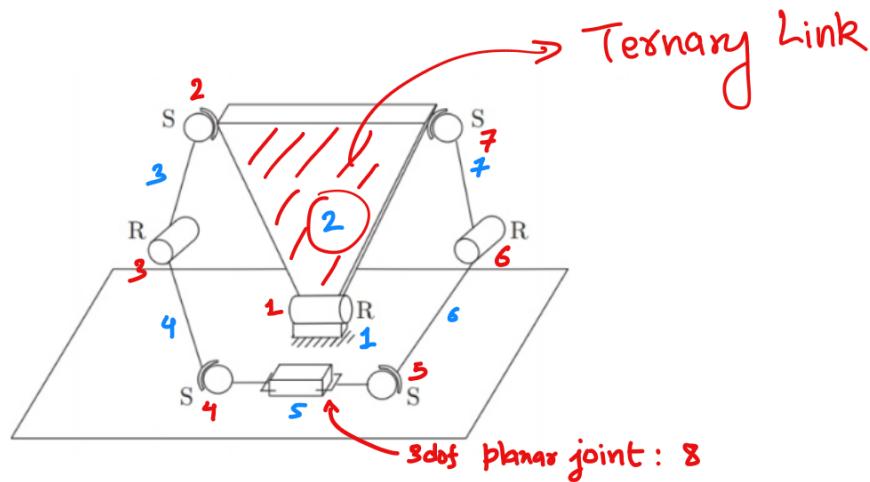


Figure 2: Dual-arm robot

(a) Find the No. of Links and Joints

(1)

(b) How many degrees of freedom does this system have?

(2)

$$(a) \text{ No. of Links} = 7 \text{ Links} \quad (0.5)$$

$$\text{No. of Joints} = 3R + 4S + 1 \text{ Planar} = 8 \text{ Joints} \quad (0.5)$$

(b)

$$\text{degree of freedom} = m(N - J - 1) + \sum_{i=1}^J f_i$$

$$= 6(7 - 8 - 1) + (3 \times 1 + 4 \times 3 + 1 \times 3)$$

$$= -12 + 18$$

$\text{dof} = 6$
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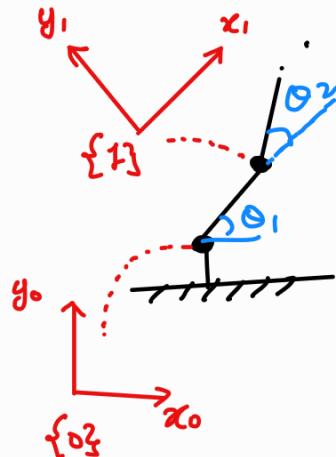
(2)

6. (a) Assume  $n$  number of revolute joints are connected to form a planar serial manipulator. Write a rotation matrix in a compact way that describes the orientation of the end-effector with respect to the fixed frame.

(1)

Rotation matrix from frame  $\{0\}$  to  $\{1\}$  is given as.

$$R(\theta_1) = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \\ \sin \theta_1 & \cos \theta_1 \end{bmatrix}$$



Similarly,  $R(\theta_2) = \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 \\ \sin \theta_2 & \cos \theta_2 \end{bmatrix}$

1m with derivation  
0.5 for direct answer

Now, orientation of the end effector if it was placed after 2<sup>nd</sup> joint would be.

$$\begin{aligned} R' &= R(\theta_2) R(\theta_1) = \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 \\ \sin \theta_2 & \cos \theta_2 \end{bmatrix} \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \\ \sin \theta_1 & \cos \theta_1 \end{bmatrix} \\ &= \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) \end{bmatrix} \end{aligned}$$

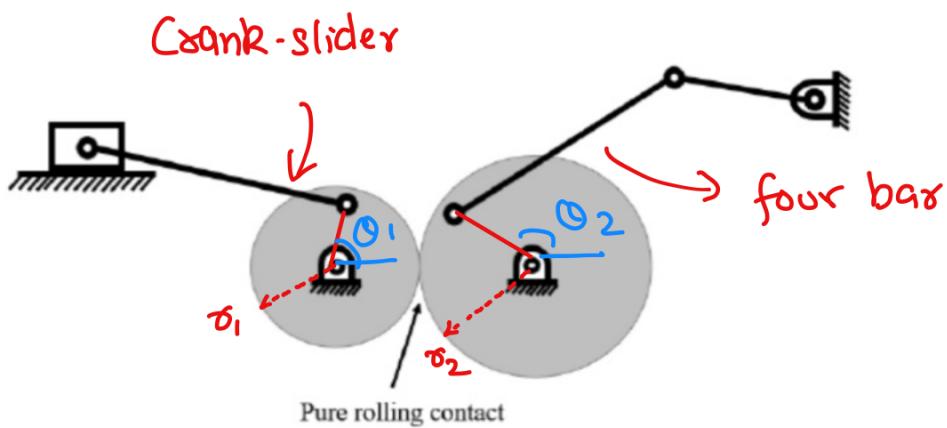
Similarly solving from  $\theta_1$  to  $\theta_n$

$$R_{\text{eff}} = \begin{bmatrix} \cos(\sum \theta_i) & -\sin(\sum \theta_i) \\ \sin(\sum \theta_i) & \cos(\sum \theta_i) \end{bmatrix}$$

★ Angles are measured from previous link after 1<sup>st</sup> joint

(b) Find DoF

(2)



Considering left and right halves separately

It can be easily found from grublers that  
dof for both crank-slider and four bar  
are 1.

So, dof without pure rolling contact = 2

Now, the rolling contact imposes one constraint 0.5m

$$\left( \frac{\theta_1}{\theta_2} = \frac{\tau_2}{\tau_1} \right)$$

So, net dof of the combined system is:

$$\text{dof}^{\text{new}} = 2 - 1 = 1$$

