

https://1.101.fr

Follow the instruction at https://github.com/huguesbr/ufr-blois-development-web-messenger.git

Our Chat now have users, chats and messages.

The current user's is faked by passing a **?current\_user\_id=123** where **123** is the id of the desired current user.

Action	Users	Chats	Messages
list	anybody	any user	any user
create	anybody	any user	any user
update	current user	chat's owner	message's owner
delete	current user	chat's owner	message's owner
show	anybody	any user	any user

At the end of this TD we want limit the access to a chat's message via a membership

Action	Users	Chats	Messages	Membership
list	anybody	any user	user with an accepted membership	any user
create	anybody	any user	user with an accepted membership	any user
update	current user	chat's owner	message's owner	chat's owner
delete	current user	chat's owner	message's owner	chat's owner
show	anybody	any user	user with an accepted membership	any user

# Force current user to be the creator of a chat / message

In our previous implementation, any user could create a chat / message pretending to be someone else

We want to force the chat/message creator to be the current user

```
# app/controllers/chats_controller.rb
def chat_params
  chat_params = params.require(:chat).permit(:name)
  # force the chat creator to be the current user
  chat_params.merge(user_id: current_user_id)
end
```

same for *messages\_controller.rb* 

### Membership

A membership table will hold a membership (being a member) of a chat and a user

It will (for now) be populated manually (without any restriction) To avoid creating multiple membership for the same user you can

- @membership = Membership.find\_or\_initialize\_by(membership\_create\_params) # vs
- @membership = Membership.new(membership\_create\_params)

create a membership table

bin/rails generate scaffold Membership chat:references user:references bin/rake db:migrate

# Create membership for chat creator

We want a chat creator to have an implicit membership for the chat it created after\_create allow to trigger an action after an active record creation

— https://apidock.com/rails/ActiveRecord/Callbacks/after\_create

```
# app/models/chat.rb
class Chat < ApplicationRecord
belongs_to :user
has_many :messages, dependent: :destroy

# ensure chat's creator have a membership
after_create do |chat|
# todo: create a membership for the owner (user) of the chat
end
end
```

### Update our seed

Our **seed.rb** create some messages, we want to be sure to also create a chat's membership for this users We don't need to create membership for the chat owner, as the **after\_create** on **chat.rb** will take care of it

create memberships for chat's messages

```
# db/seeds.rb

Message.all.each do |message|
# todo: create a membership for the creator of the message
# we don't want to create more than one membership per chat/user
# `find_or_create_by` Active Record method allow to do this easily
end
```

As we create the membership for a chat owner on chat's creation we don't need to do it in **seed.rb** don't forget to replay our seed to test

bin/rake db:migrate:reset bin/rake db:seed

### Enforce Membership

we've create a membership table, we now want to use it to restrict chat access to user with a membership at this step anybody can still create/update memberships trigger an action before processing a request **before\_action :verify\_membership** find a membership **membership = Membership.find\_by(chat\_id: 123, user\_id: 456)** verify a membership entry exists **Membership.exists?(chat\_id: 123, user\_id: 456)** -> true/false

Action	Users	Chats	Messages	Membership
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delete	current user	chat's owner	message's owner	anybody
show	anybody	any user	user with a membership	anybody

# Add a Chat membership status

add a field to a table bin/rails generate migration AddFieldnameToTablename fieldname:type (type: string)

to set a default value in a migration

add\_column :memberships, :status, :string, default: 'pending'

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show	anybody	any user	user with an accepted membership	any user

- add a status field (string) to membership
- a new membership should be created as **pending**
- allow the owner of a chat to update a membership status (-> accepted)
- only allow user with an accepted membership to access chat's message
- > don't forget to update your **seed.rb** (message's creator should be created in accepted membership)