
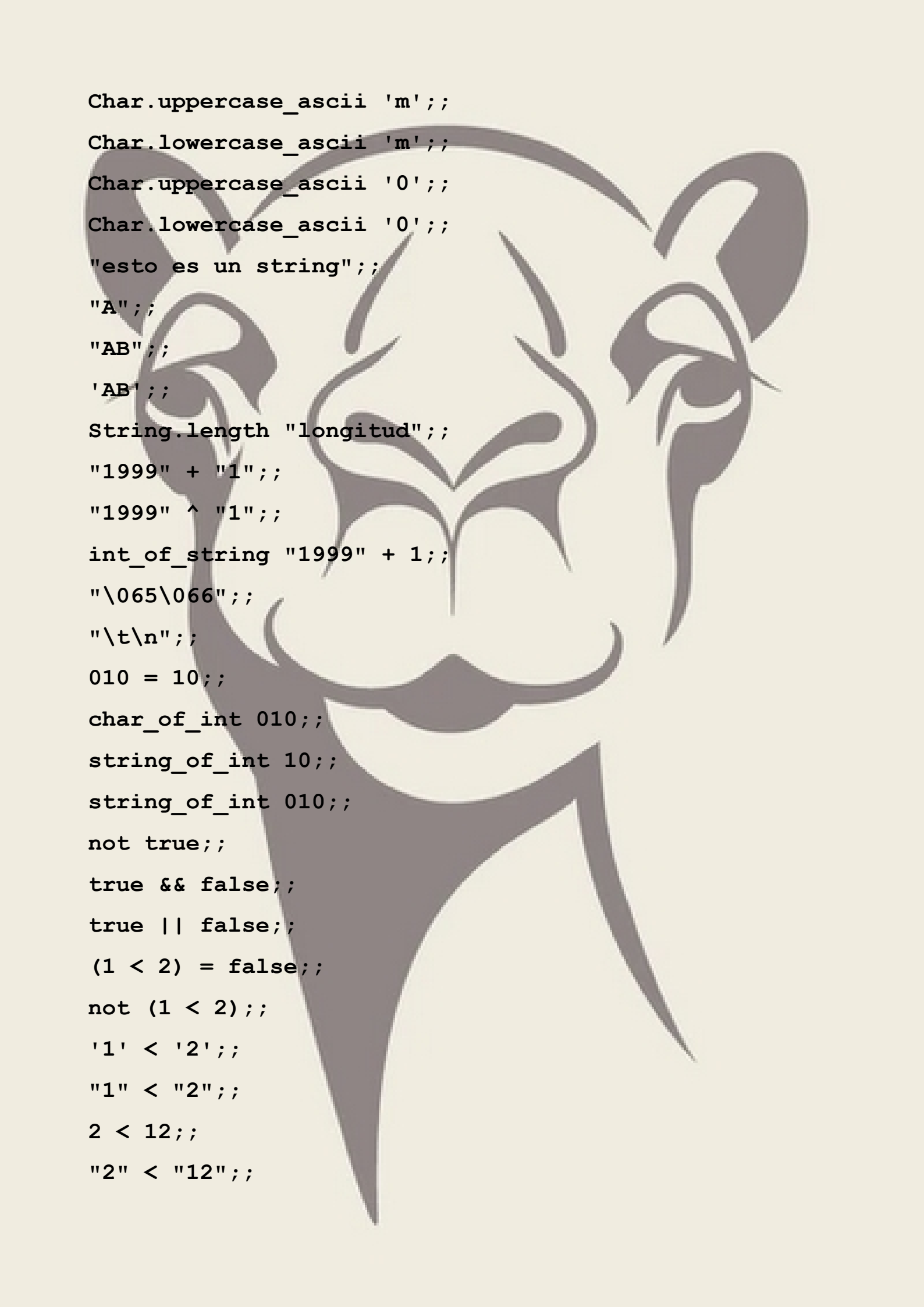


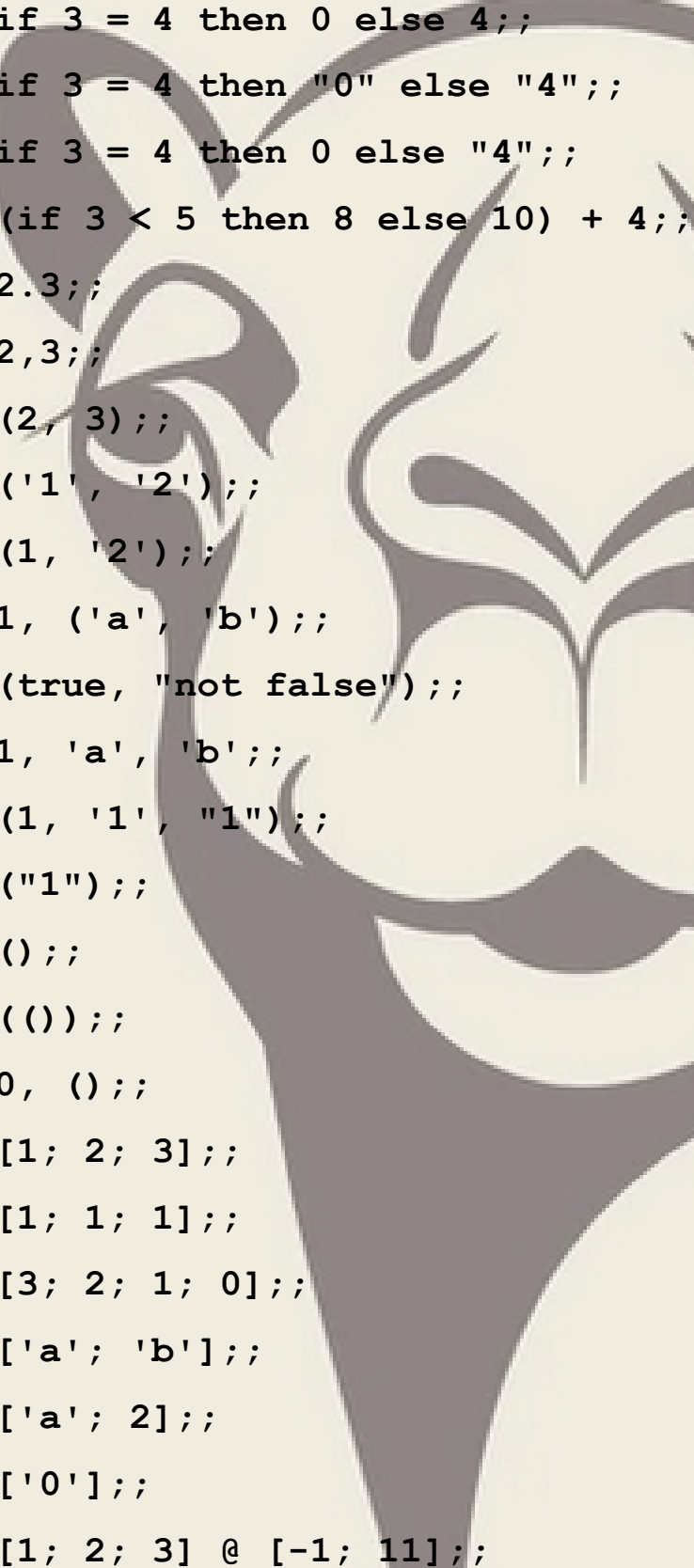
```
0;;
0.;;
(* un comentario es como un espacio en blanco *) "hola";;
2 + 5 * 3;;
2 + (* 5 **) 3;;
2 + (* 5 * (*esto es un comentario anidado*)*) 3;;
1.5 * 2;;
1.5 *. 2;;
1.5 *. 2.;;
2 - 0.5;;
2. - 0.5;;
2. -. 2.0;;
2.5 - 0.5;;
2.5 -. 0.5;;
5 / 2;;
5. /. 2.;;
17 mod 3;;
2 ** 3;;
2. ** 3;;
2. ** 3.;;
2. *. 3. ** 2.;;
(2. *. 3.) ** 2.;;
2. ** 3. ** 2.;;
(2. ** 3.) ** 2.;;
sqrt 2.;;
sqrt 4;;
sqrt 2. *. 3.;;
```



```
sqrt (2. *. 3.);;
2 + 1 = 23 / 7;;
2 + 1 <> 23 / 7;;
sin 1. ** 2. +. cos 1. ** 2. = 1.;;
sqrt 2. ** 2. = 2.;;
1 + 2 <= 3;;
0.1 +. 0.2 <= 0.3;;
3.0 = float_of_int 3;;
int_of_float 2.1;;
int_of_float -2.9;;
int_of_float 2.1 + int_of_float (-2.9);;
truncate 2.1 + truncate (-2.9);;
floor 2.1 +. floor (-2.9);;
ceil 2.1 +. ceil (-2.9);;
'A';;
'0';;
int_of_char 'A';;
char_of_int 66;;
Char.code 'B';;
Char.chr 67;;
'\067';;
'\n';;
Char.code '\n';;
'\010';;
'\t';;
Char.chr (Char.code 'M' + Char.code 'a' - Char.code 'A');;
Char.lowercase_ascii 'M';;
```



```
Char.uppercase_ascii 'm';;  
Char.lowercase_ascii 'm';;  
Char.uppercase_ascii '0';;  
Char.lowercase_ascii '0';;  
"esto es un string";;  
"A";;  
"AB";;  
'AB';;  
String.length "longitud";;  
"1999" + "1";;  
"1999" ^ "1";;  
int_of_string "1999" + 1;;  
"\065\066";;  
"\t\n";;  
010 = 10;;  
char_of_int 010;;  
string_of_int 10;;  
string_of_int 010;;  
not true;;  
true && false;;  
true || false;;  
(1 < 2) = false;;  
not (1 < 2);;  
'1' < '2';;  
"1" < "2";;  
2 < 12;;  
"2" < "12";;
```



```
"uno" < "dos";;  
if 3 = 4 then 0 else 4;;  
if 3 = 4 then "0" else "4";;  
if 3 = 4 then 0 else "4";;  
(if 3 < 5 then 8 else 10) + 4;;  
2.3;;  
2,3;;  
(2, 3);;  
('1', '2');;  
(1, '2');;  
1, ('a', 'b');;  
(true, "not false");;  
1, 'a', 'b';;  
(1, '1', "1");;  
("1");;  
();;  
(());;  
0, ();;  
[1; 2; 3];;  
[1; 1; 1];;  
[3; 2; 1; 0];;  
['a'; 'b'];;  
['a'; 2];;  
['0'];;  
[1; 2; 3] @ [-1; 11];;
```