

#### **Daniel Girardeau-Montaut**

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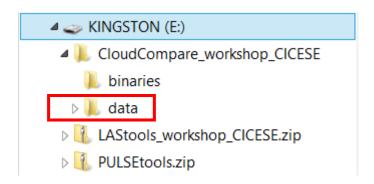
#### Nubes de Puntos y Aplicaciones en Ciencia





#### Workshop

- o Interactive!
- o Copy the sample files from the USB thumb drive:



 You can install CloudCompare 2.6.1 with the Windows or Mac OS X 10.9+ installers ("binaries"). Otherwise go to:

www.cloudcompare.org



#### Outline

- About the project
- Generalities
  - Level 1: GUI, display, manual editing, etc.
- Advanced stuff
  - Level 2: registration, distances, scalar fields, etc.
- And everything else...



#### 2003: PhD for **EDF R&D**



#### o EDF

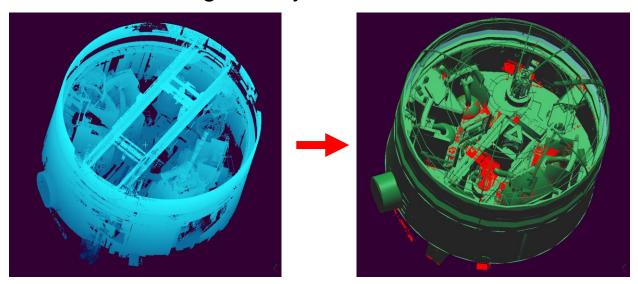
- main French power utility
- Over 150 000 employees worldwide
  2 000 @ R&D (< 2%)</li>
  200 know about CloudCompare (< 0.2%)</li>
- Sales >75 Bn € (90 Bn \$)
- Over 200 dams
- 58 nuclear reactors (19 plants)





## EDF and Laser Scanning

- EDF = former owner of Mensi (now Trimble Laser Scanning)
- Main scanning activity: as-built documentation



Scanning a single nuclear reactor building

- 2002: 3 days, 50 M. points
- 2014: 1.5 days, 50 Bn points (+ high res. photos)



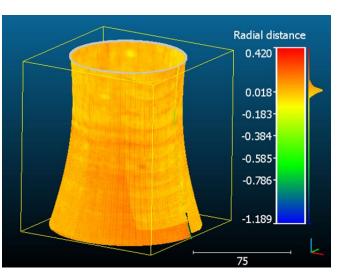
# EDF and Laser Scanning

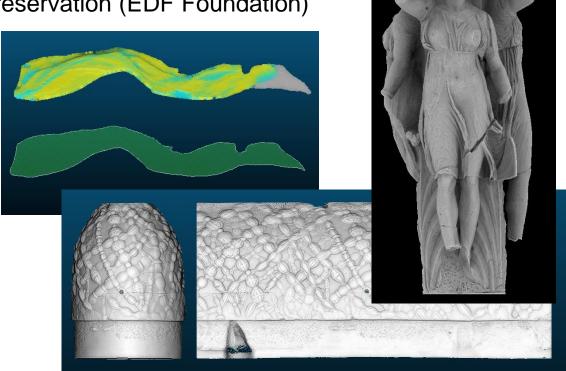
- o Other scanning activities:
  - Building monitoring (dams, cooling towers, etc.)



Hydrology

Historical preservation (EDF Foundation)





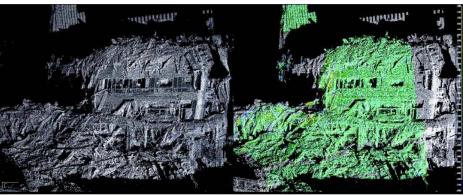


#### PhD



- Change detection on 3D geometric data
  - Application to Emergency Mapping
- o Inspired by 9/11 post-attacks recovery efforts (see "Mapping Ground Zero" by J. Kern, Optech, Nov. 2001)





TLS was used for: visualization, optimal crane placement, measurements, monitoring the subsidence of the wreckage pile, slurry wall monitoring, etc.

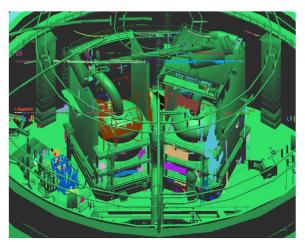


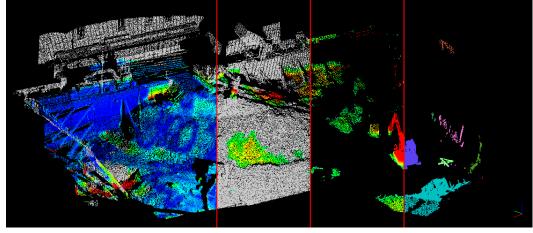
# CloudCompare V1



o 2004-2006

- Initial goals: to compare freshly (and big) acquired point clouds to quickly assess for changes
  - either between a cloud and a mesh/CAD
  - or directly between two clouds (→ the high density of TLS clouds is the key)







## CloudCompare V2

2007: "Industrialization" of CloudCompare... for internal use only!

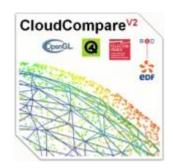
#### o Rationale:

- idle reactor = 6 M€ / day
- acquired data can be checked on-site → less missing or erroneous data → no need to come back later
- checking the work of sub-contractors in charge of modeling became fast and accurate
- the algorithms are also used for clash detection during virtual simulation of tricky maintenance operations → highly reduces the risk of issues or *bad surprises* during the actual maintenance operation
- Moreover EDF is not a software company



### The open-source path

- 2009/2010: CloudCompare V2.1
  - Already a multi-purpose point cloud editing and processing software



- 2014: CloudCompare V2.6
- o Works on:
  - Windows (XP / 7 / 8)
  - Mac OS (thanks to Andy Maloney)
  - Linux (thanks to Romain Janvier)
- Supports 3D mice (Windows only)



# Open-source!

- Quickly evolving
- Goes where the users want...
  - ... goes there faster if the users are able to actively participate!
- Remains under strict supervision of the administrator ;-)
- Independent on any manufacturer
- Meant to survive: backed by strong companies and institutions (EDF, BRGM, CNRS, etc.)



## Open-source!

o Free...



- o ...but someone has to "pay";)
  - either by working on the project
  - or by paying someone to do so
- o plugins are not necessarily public or free



#### Users

#### Developers

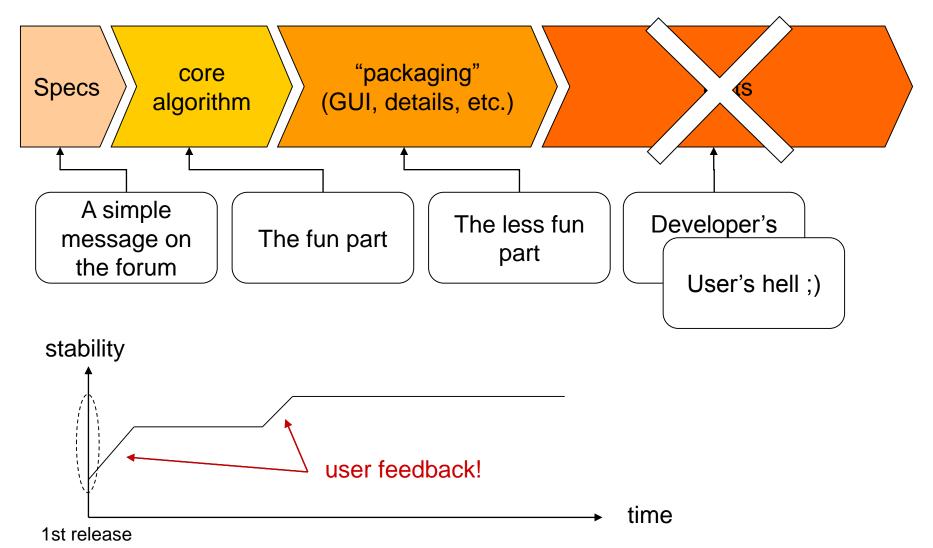
- o Too many ;)
  - Academics:
    - remote sensing
    - geology
    - archeology
    - etc.
  - Surveyors
  - Forensic experts
  - Architects
  - MDs, dentists
  - 3D designers
  - Artist?!

- Barely enough
  - few

- none
- none
- none
- none
- none
- none

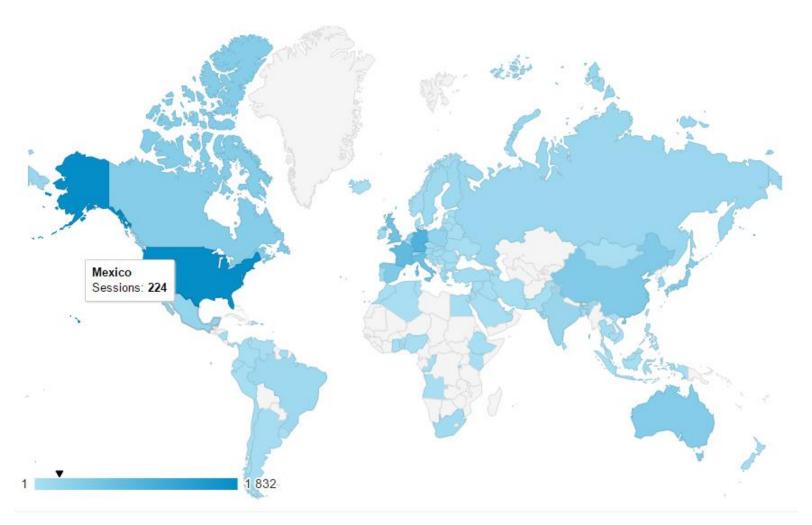


## Development cycle





#### Worldwide users

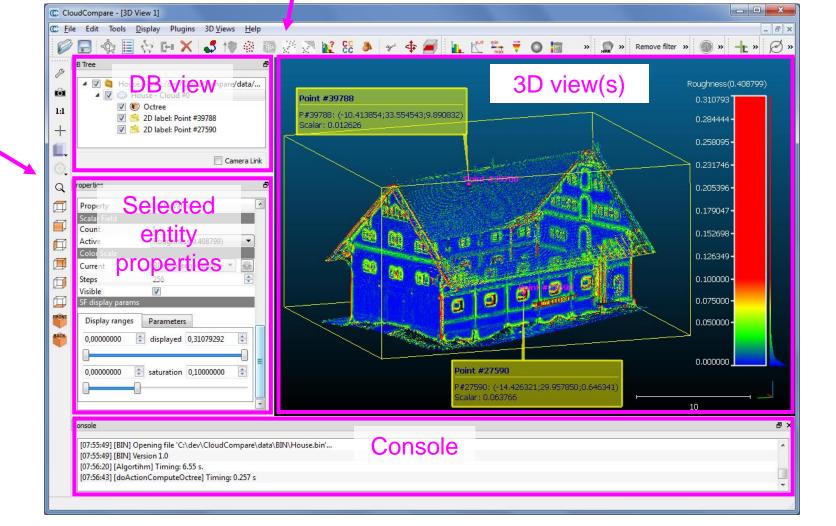


Generalities



#### User interface overview

Menus + main toolbars



View toolbar



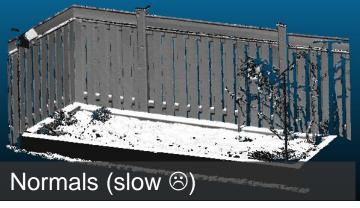
# Input/Output 🥟 🚍

- Mainly point clouds (ASC/PTS, LAS/LAZ, E57, PTX, FLS/FWS, DP, etc.) and triangular meshes (PLY, OBJ, STL, OFF, FBX)
- Dedicated format: "BIN" (for projects)
- Other formats: calibrated photos (Bundler .OUT), CAD (Autocad DXF drawings, Aveva .PDMS scripts), GIS shapefiles
- o To come:
  - RIEGL files
  - more manufacturer formats?



# Clouds display



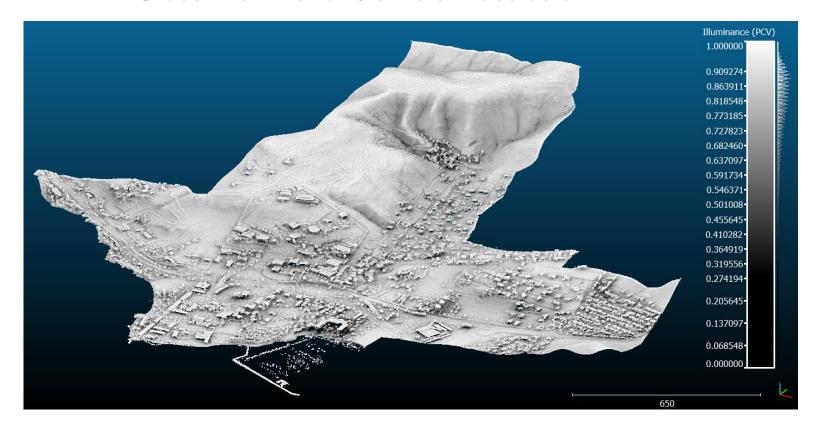








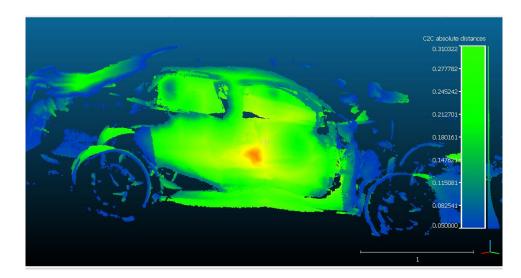
o Global illumination / ambient occlusion





#### Scalar fields

- One value per point
- The value can be anything (distance, intensity, density, roughness, confidence, curvature, temperature, time, etc.)
- Values can be (dynamically) color-coded





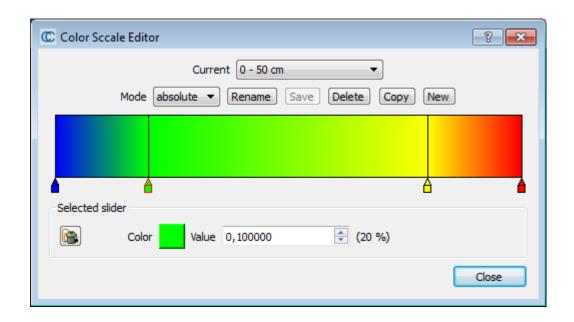
#### Scalar fields

- Values can be
  - mixed (+,-,/,x)
  - transformed (cos, log, etc.)
  - filtered (spatial smoothing, spatial gradient, etc.)
  - imported or exported as a coordinate dimension
  - merged with colors
- Statistics can be computed
- Clouds can be processed based on those values
  - Segmentation (Filter by value)
  - Subsampling
- Values can be exported to a CSV file
   (→ Excel, Matlab, etc.)



#### Color scales

Color Scale Editor : edit and create color scales

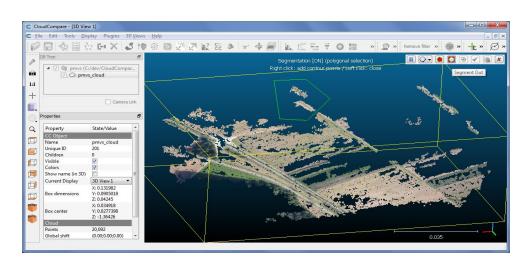


- o Color scales can now be imported/exported as XML files
- When saving a « BIN » file, custom scales are automatically exported (and will be automatically imported when opening the file on another PC)



## Manual editing

- Manual transformation
- Manual segmentation
- Cross Section
- Color / Normal editing
- Sub-sampling tool
- Scaling
- Cloning / Merging

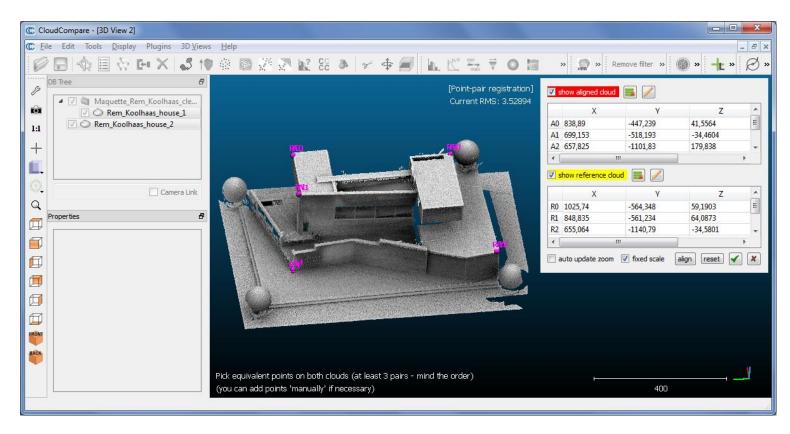


Advanced



### Registration

- Point-pair based alignment
- Automatic registration (ICP)





# Registration Some considerations

What if my entities have some "structural differences"?

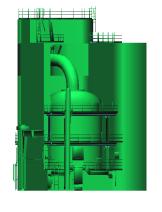
- o Small local differences:
  - ICP: 'Enable farthest points removal' checkbox
- o Different scales:
  - Point-pairs based alignment: uncheck the 'Fixed scale' checkbox
  - ICP: check the 'Free scale parameters' checkbox
- o Major differences:
  - Prefer the "point-pairs based alignment" tool!

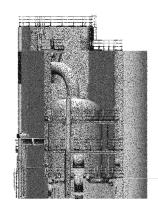


# Registration Some (more) considerations

What if one of the entity is a mesh?

Almost the same workflow





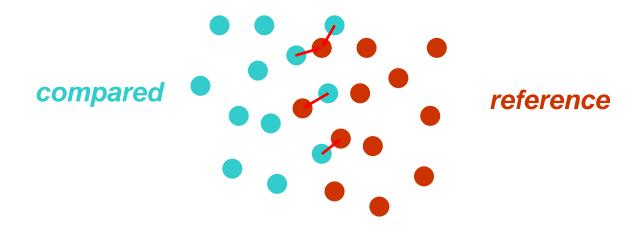
- Sometimes you may have to
  - sample points on the mesh first (Edit > Mesh > Sample points)
  - then apply the resulting transformation on the original mesh (Edit > Apply Transformation)
- For the ICP process (fine registration) the mesh should always be the 'reference'
  - generally less holes and/or noise

Distances computation



### Distances computation

 Distances are computed between each point of a 'compared' cloud and its nearest point or triangle in a 'reference' entity



Process is not symmetrical



#### Distances computation

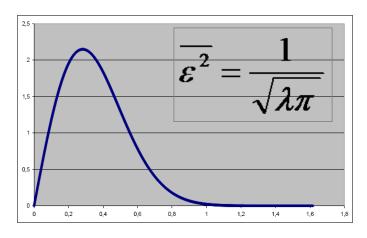
#### Two (or three) cases

- Comparison of two clouds
- Comparison of a cloud and a mesh
- 3. Comparison of two meshes: the only way to do this in CloudCompare is to sample points on the 'compared' mesh → back to case 2



#### Cloud-cloud distances

- Main idea: if the 'reference' cloud is dense enough, then the nearest neighbor distance will be (almost) as accurate as the true distance to the underlying surface
  - → Error is bounded
  - Error depends on the reference cloud density only

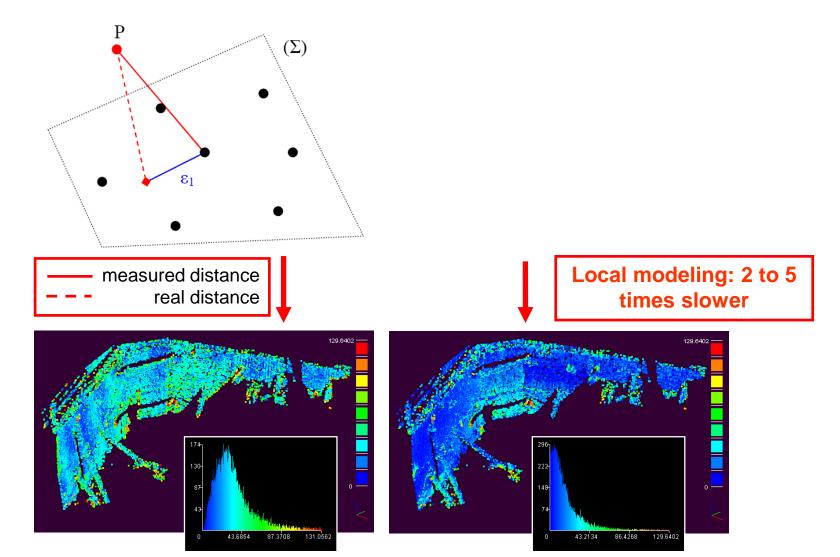


N.N. distances in a random Poisson process

- o Consequences:
  - Use the denser cloud as reference (if possible)
  - The reference cloud extents must be at least as large as the compared ones (avoid non overlapping areas!)



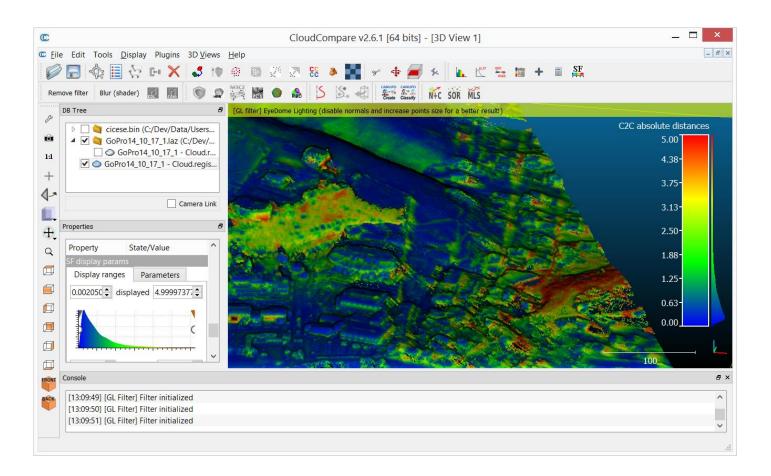
# Poor or irregular density? Local meshing strategy





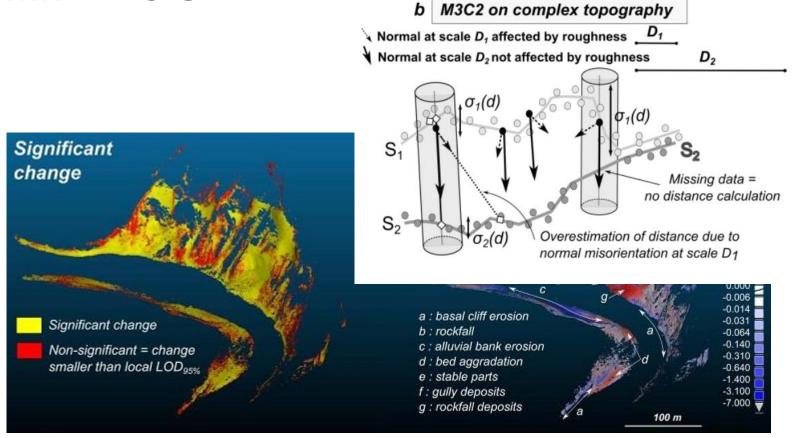
#### Cloud-cloud distances

- Select both entities
- Tools > Distances > Cloud/Cloud dist.





# Robust C2C distances with M3C2



**Lague, D.**, Brodu, N. and Leroux, J., Accurate 3D comparison of complex topography with terrestrial laser scanner: application to the Rangitikei canyon (N-Z), 2013, *ISPRS journal of Photogrammmetry and Remote Sensing* 

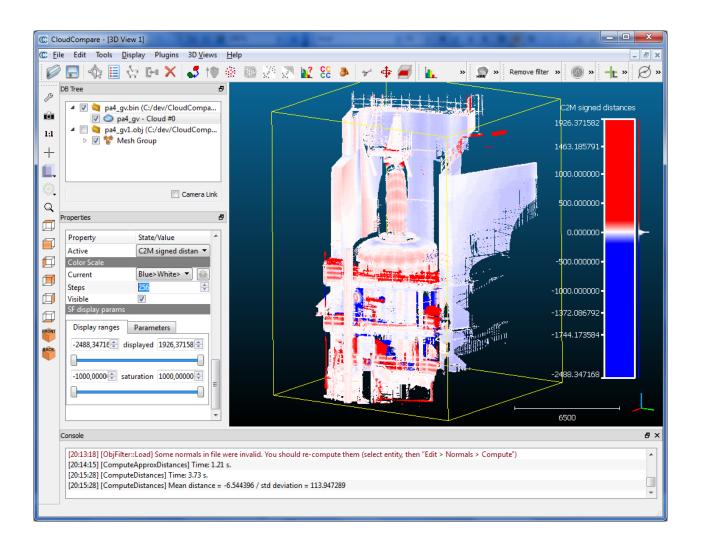


#### Cloud-mesh distances

- Tools > Distances > Cloud/Mesh dist.
  - In this mode, the distance is computed between each point of the 'compared' cloud and its nearest triangle in the 'reference' mesh
  - o If the mesh quality is good, this is generally faster and more accurate... but getting a clean mesh can be hard!
  - Regarding the output, the only difference with the cloud/cloud case is that the distances are signed (we use the triangle normal)



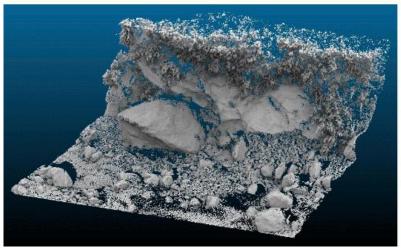
### Cloud-mesh distances



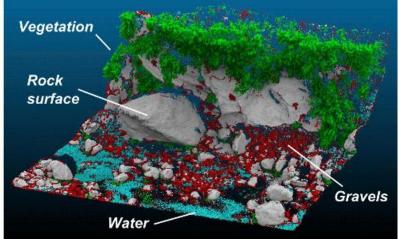


# Classification with CANUPO

Raw 3D Point Cloud



Multi-Scale Dimensionality Classification



Brodu, N. and **Lague, D.**, 3D Terrestrial LiDAR data classification of complex natural scenes using a multi-scale dimensionality criterion: applications in geomorphology, *ISPRS journal of Photogrammmetry and Remote Sensing*, **2012** 



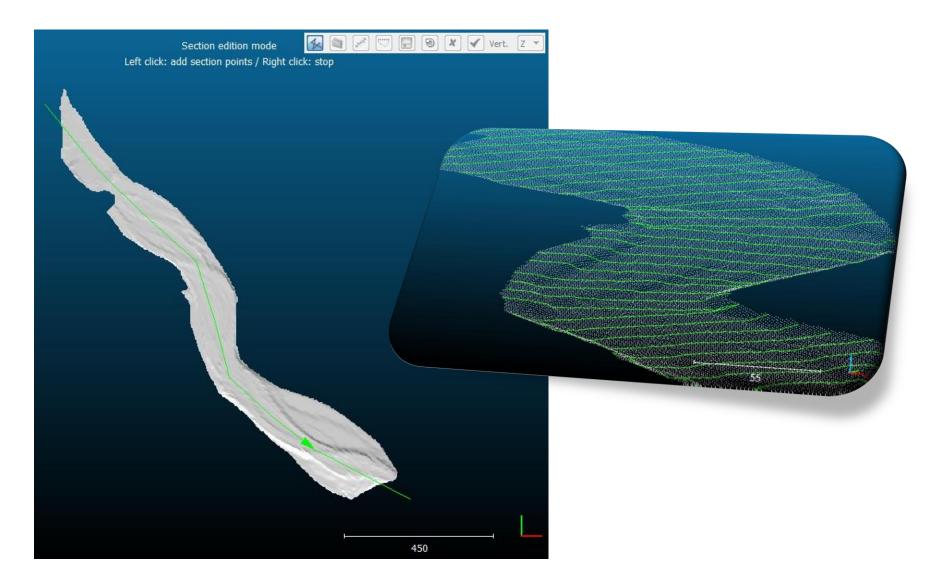
### Cleaning

Various methods to remove isolated parts, outliers, nonoverlapping areas, etc. :

- 🛩 o Manual editing
- o Remove isolated parts with the "Label Connected Components" tool
  - o Remove isolated points / noise with:
    - Tools > Clean > Noise filter
  - Other option: scalar-field based segmentation

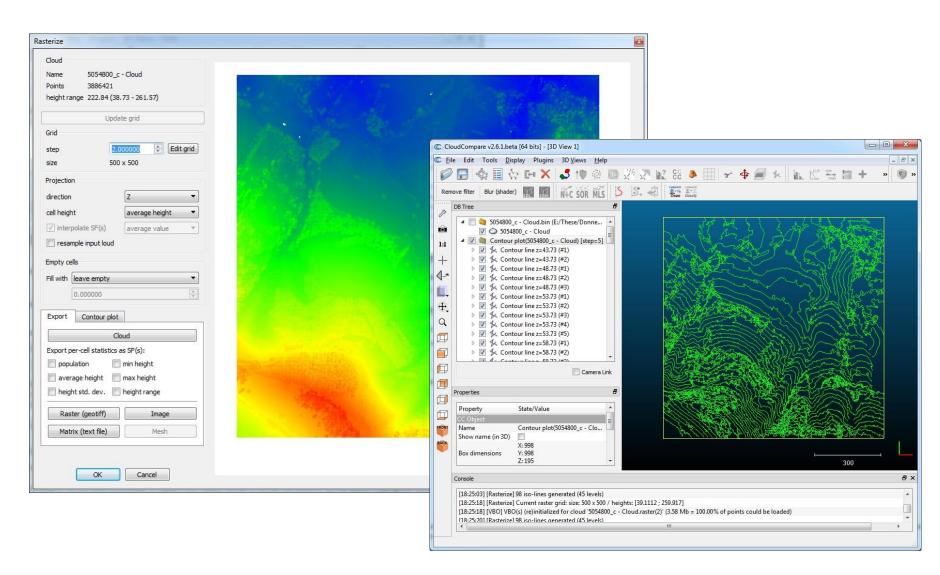


# Contour/profile extraction





### Rasterize & contour plots

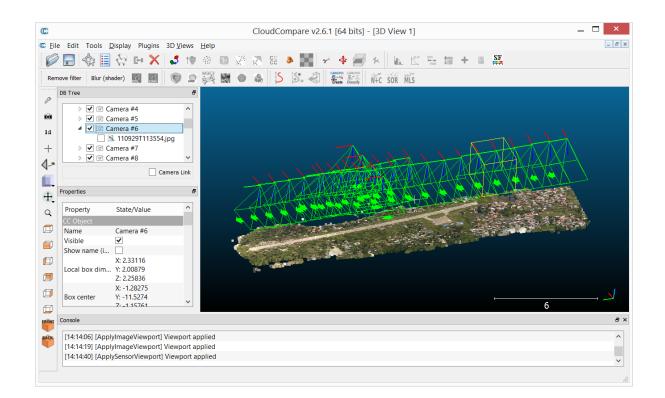


Other



# Working with SfM data

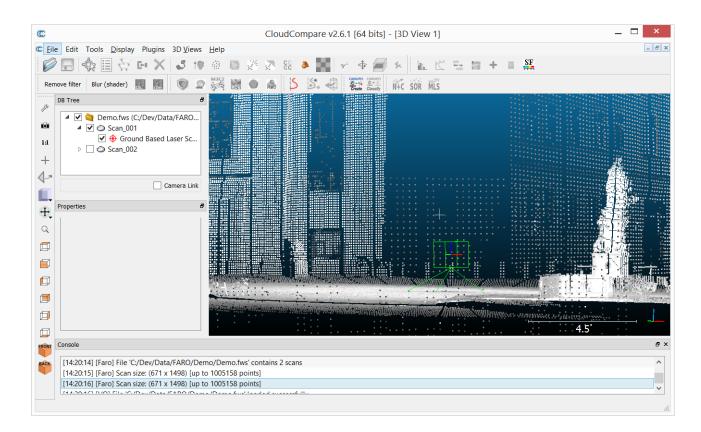
- Support for Bundler files
- Handling of calibrated pictures and camera sensors





### Sensors

- o TLS ("GBL") Sensors
- o Camera sensors





# Meshing

- Meshing tool (to cope with holes mainly)
  - Delaunay 2D for '2D½' clouds
  - Or the qPoissonRecon plugin for closed shapes

Warning: CloudCompare is not a 'meshing' tool (remember that the initial aim was to avoid meshes ;-)

It only provides simple approaches for convenience

Consider using "true" meshing tools (Meshlab, VR mesh, Geomagic, etc.) If you need accurate meshes



## Presenting & sharing results

### Analysis

- Histogram
- Local Statistical Testing tool
- Export to Matlab®/Excel®/etc. (ASCII ~ CSV format)

### Display

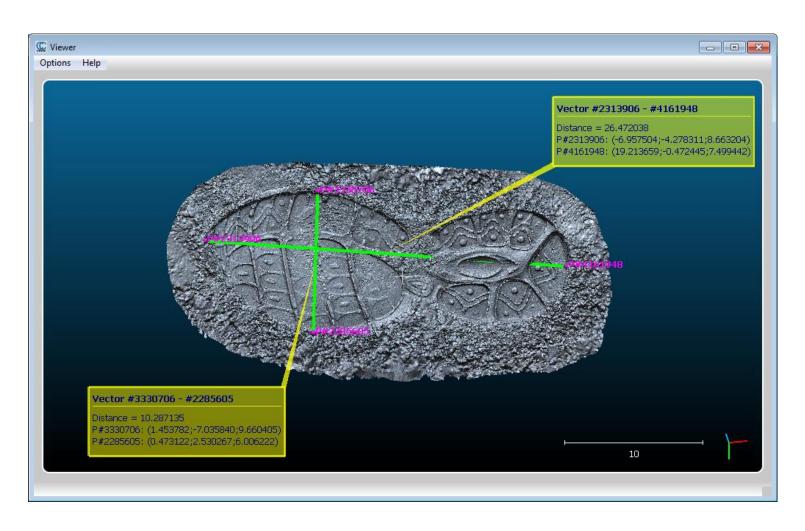
- create labels, save viewports, etc.
- Save the whole project in a "BIN" file

#### Share

ccViewer (lightweight, for load & display only)



## ccViewer





## Misc.

- Plane and sphere fitting
- Unroll feature (on a cylinder or a cone)
- Plugins
- Command line mode
- Wiki (<u>http://www.cloudcompare.org/doc/wiki</u>)

### Next



# In preparation

### o Near future:

- Oculus Rift plugin
- Animation
- Volume calculation



### o TODO list:

https://github.com/cloudcompare/trunk/blob/master/qCC/TODO.txt



### Next workshops

 2nd international conference of the IAFSM (San Diego, Nov. 2015)



ISPRS International Conference (Prague, Jul. 2016)





### Thanks for your attention!

### www.cloudcompare.org

