

# How to Talk About Testing Storytelling for Exploratory Testers





De Agile Testers



# Agenda

- ▶ Talking about testing
- ▶ Test Reporting: what & how?
- ▶ Three-part Testing Story



### **Main sources**



https://rapid-software-testing.com/



https://en.deagiletesters.nl/services/training/cpat



### The tool for today: Miro

https://miro.com/app/board/o9J\_IHoEYoU=/

To make it easy, go to: <a href="http://bit.ly/MoT\_99min\_ST">http://bit.ly/MoT\_99min\_ST</a>





### Hi there!

Let's get to know each other a little better...

- 1. Where are you from?
- 2. What is your favorite thing to do outside of work?
- 3. What is your role within your company?
- 4. What is your experience with storytelling or test reporting?

Write your answers in the chat please!





### What do you want to learn today?





### What is test reporting?



### What information does a test report share?



### **Exercise**

'Parking cost calculator'





### **Parking Cost Calculator!**

I want you to test this product in 10 minutes

- Think about what you want to test and why (mission & strategy)
- It is not about testing it fully nor about testing it deeply
- Test the app to collect some data to practice reporting later
- While testing, make concise notes!





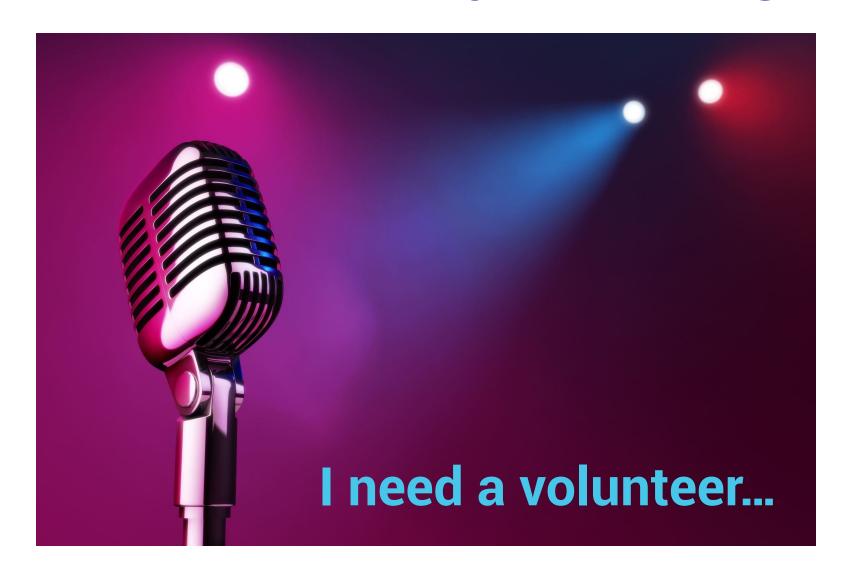
# **Test reporting**

- Write your test report on one sticky note in 3 minutes
- Please put your name on your sticky!





# Let's talk about your testing!









1		Safari Jeep with driver
3		3 Male + 1 Female
1		Lunch in open air
3	751	Rungset 1 Suiset
14		4 Saby elephants!
6		On the grass
7		They all looked at us



Number of new Jira items.

Per September 1<sup>st</sup>, 244 new items were reported as a result of testing.

After the final testround only 37 JIRA items were not solved yet. None of them was a priority 1 bug.

#### About the final tests:

Week 45, build 7594, environment 6: 74% tested (1016 SRS out of 1372); FAIL/TESTED= 2,5%; Week 46, build 7596/7606, environment 2: 71% tested (979 SRS of 1378'; FAIL/TESTED= 0,4% Week 47, build 7606, environment 6: 51% tested (697 SRS out of 1375); FAIL/TESTED= 1,6% Week 47, build 7608, environment 6: 17% tested (233 SRS of 1375); FAIL/TESTED= 0,0% For testing build 7606 a partial test is done, the changes were few and small and some risk. For testing build 7808 only the affected SRS were tested, because of the small changes and low risks.

In week 45, 37 bugs were reported and prioritized. All prio 1 bugs were solved.

Week 46 and 47 were used for a final check.

Based upon the experience of the development team we decided a partional test of build 7606 and the fir given the score of testresults of build 7606.

Result is 0 bugs with prio 1, (...) bugs with prio 2 and bugs with prio 3.

The problem with Microsoft update 3003750 are known and will communicated to custumers. Conclusion is that CA Client is ready for release.

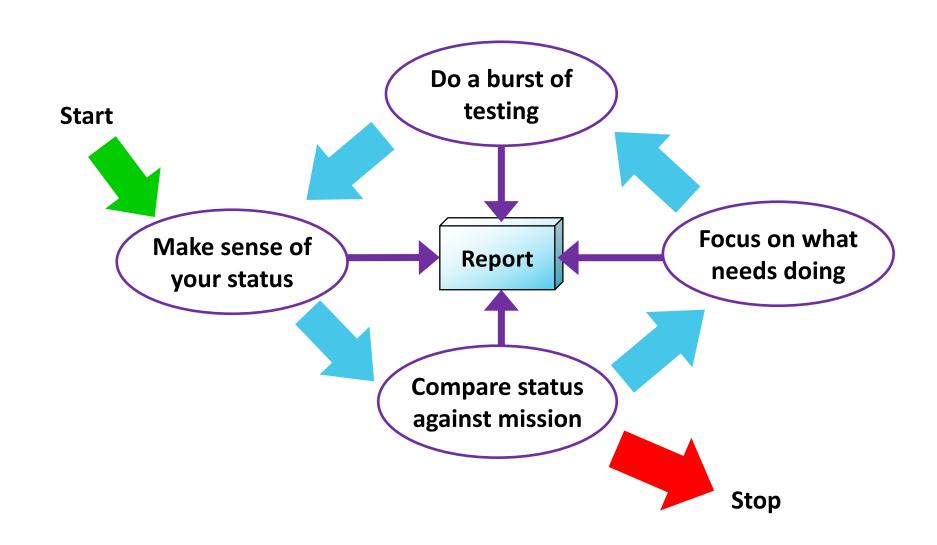


### What is a test report?

- A test report is any description, explanation, or justification of the status of a test project
- A comprehensive test report is all of those things together
- A professional test report is one competently, thoughtfully, and ethically designed to serve your clients in that context
- A test report isn't (always) a document
- A test report isn't "just the facts." It's a story about facts



# **Cycles with Ongoing Status Reports**



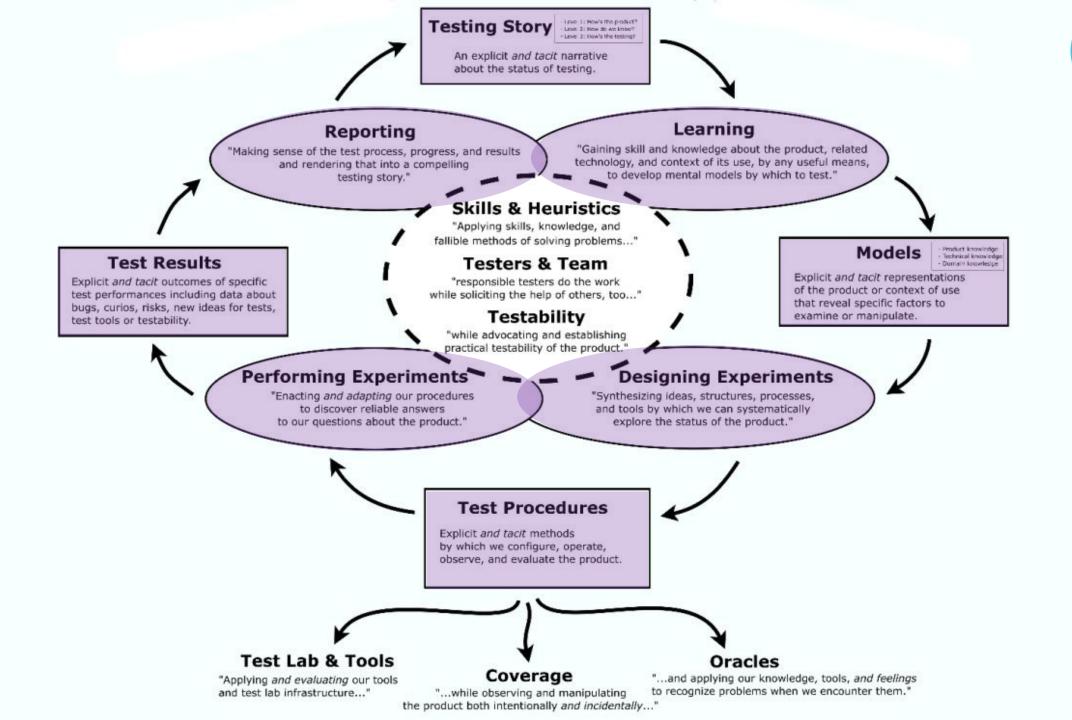


### ET is a Structured Process

In excellent exploratory testing, one structure tends to dominate all the others:

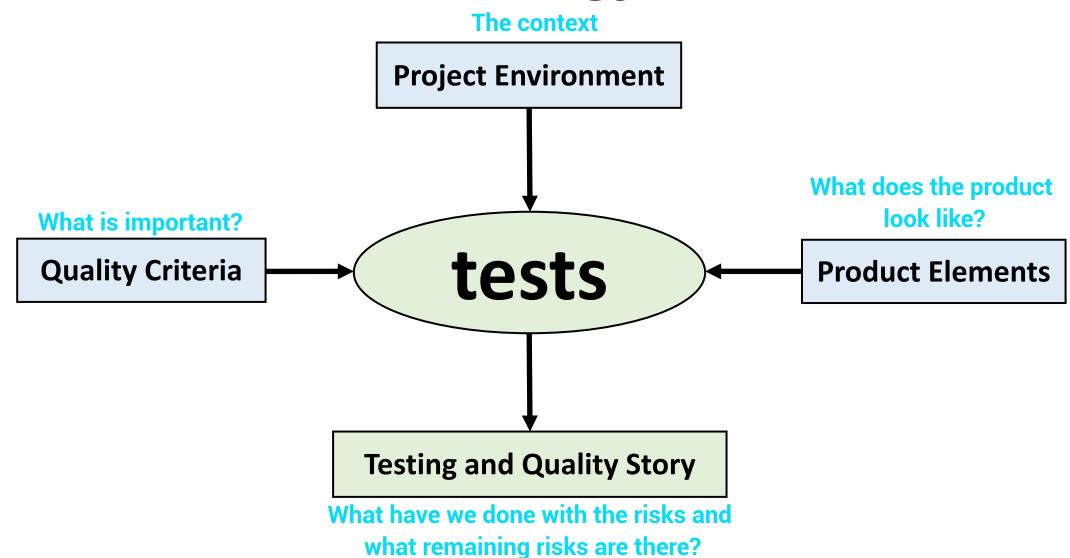
### **The Testing Story**

Exploratory testers construct a compelling story of their testing. It is this story that gives ET a backbone.





### A Heuristic Test Strategy Model





### To test is to construct three stories

#### Level 1: A story about the status of the PRODUCT...

...about how it failed, and how it *might* fail...

...in ways that matter to your various clients.

#### Level 2: A story about HOW YOU TESTED it...

...how you configured, operated and observed it...

...about what you haven't tested, yet...

...and won't test, at all...

#### Level 3: A story about the VALUE of the testing...

...what the risks and costs of testing are...

...how testable (or not) the product is...

...things that make testing harder or slower...

...what you need and what you recommend...

Product any good?

How do you know?

Why should I be pleased with your work?



### **Exercise**

'Parking cost calculator' - part 2



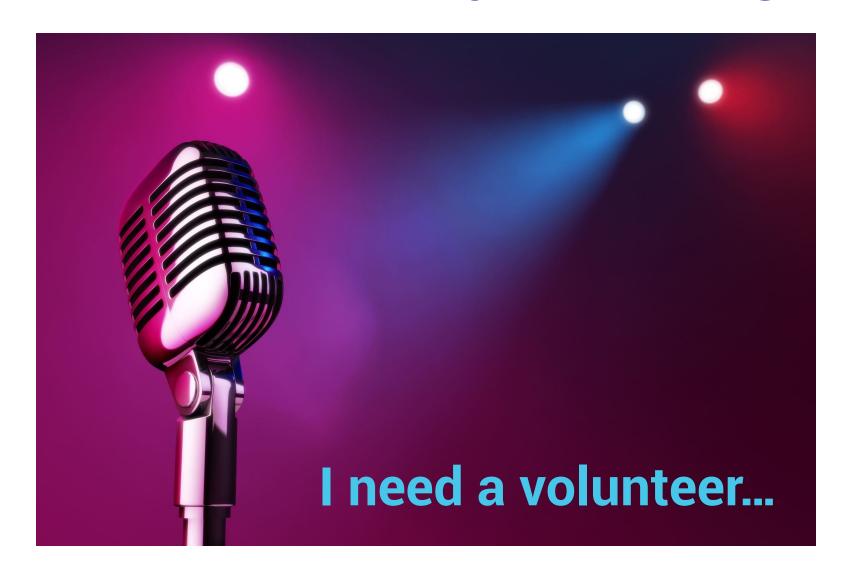


# Test reporting – part 2

- Write your test report on one sticky note in 5 minutes
- Now try to talk about all levels of the testing story:
  - Level 1: Product story → Status of the PRODUCT
  - Level 2: Testing story → How you TESTED it
- Please put your name on your sticky!



# Let's talk about your testing!



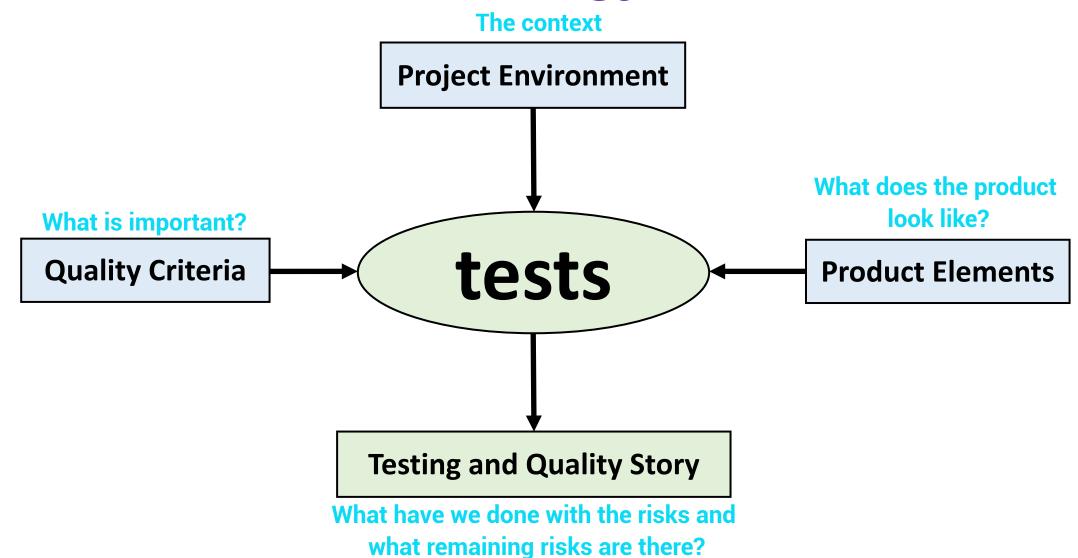


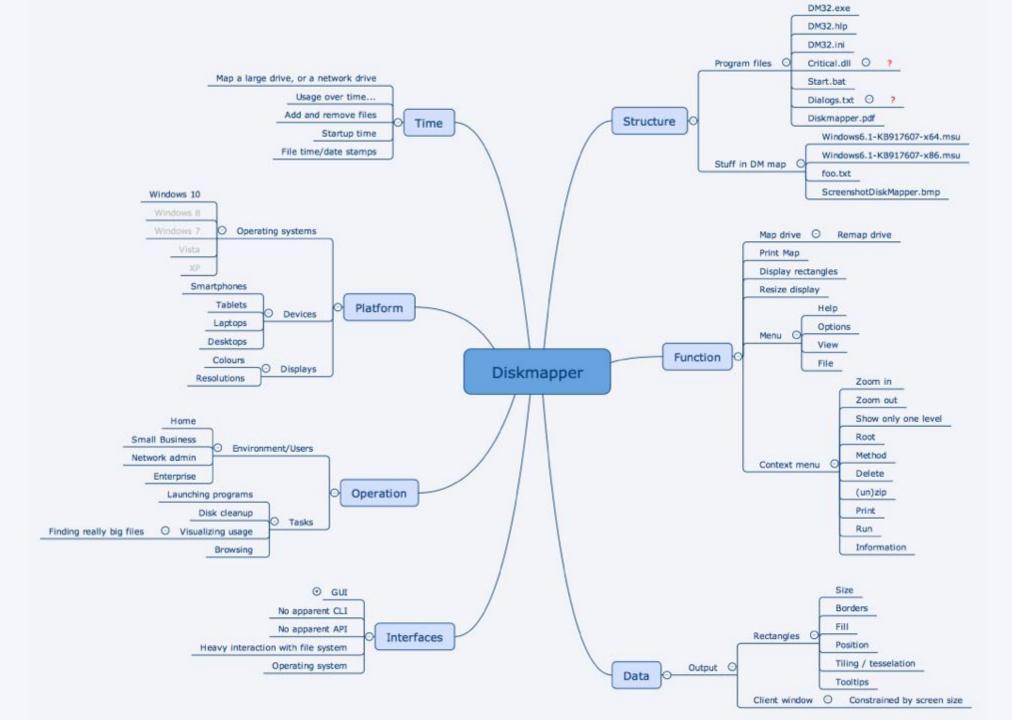


# **Story support**



### A Heuristic Test Strategy Model









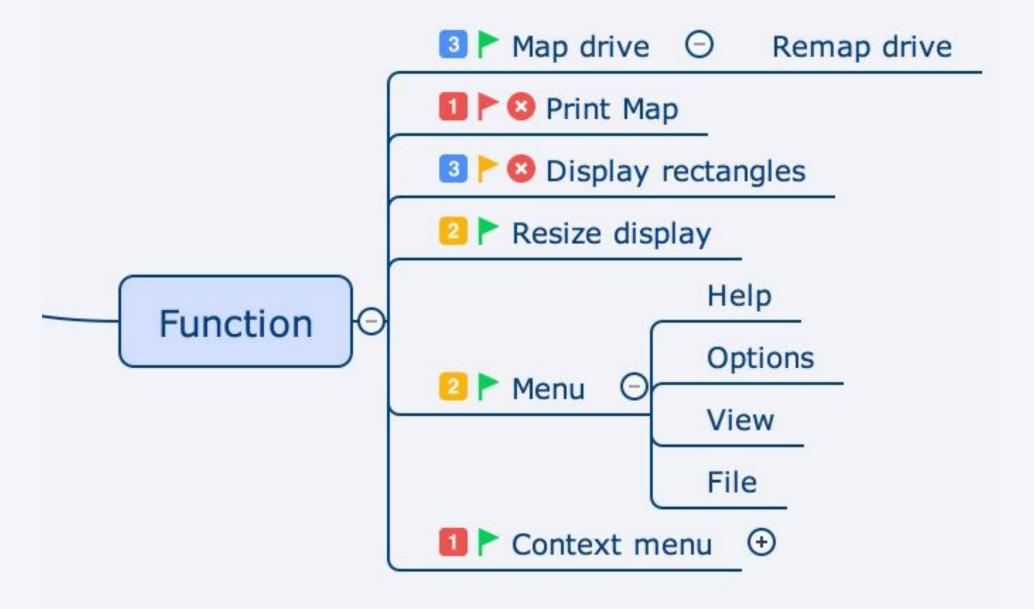
### Watch my video

# Product coverage outline

Huib Schoots www.huibschoots.nl/blog

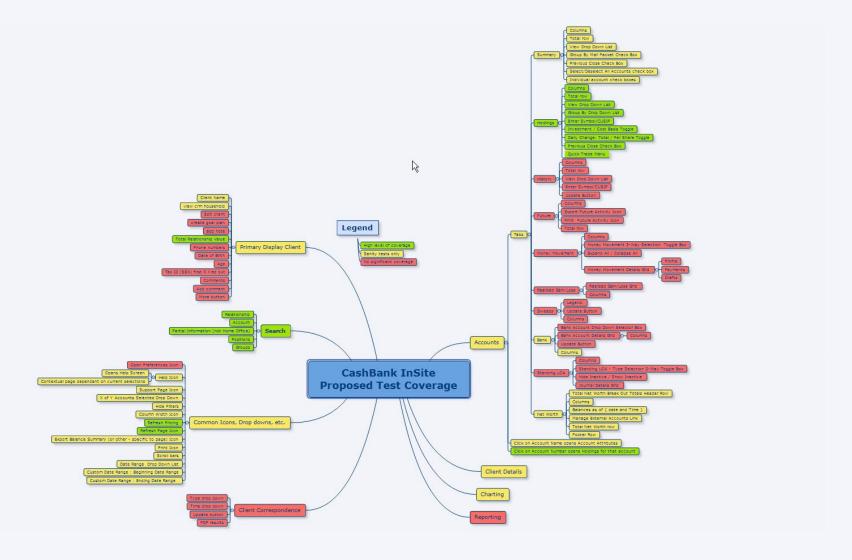
http://youtu.be/NUojNfDjljw
(or http://bit.ly/productcoverageoutline)





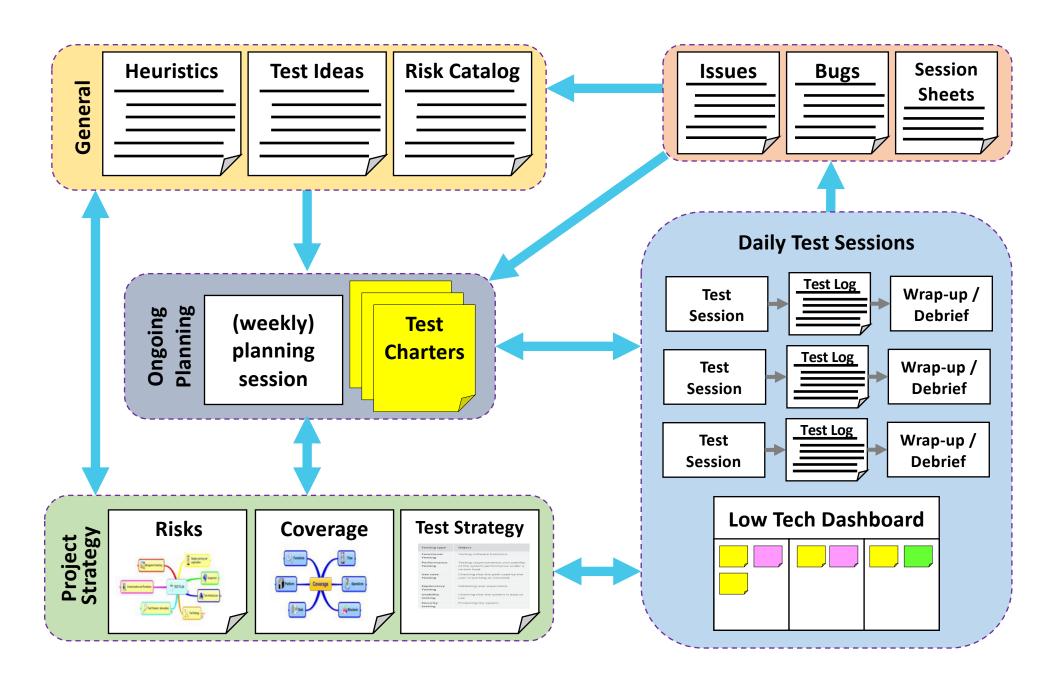


# **Coverage Reporting**



Testin	Updated: Build: <b>2/21 38</b>			
Area	Effort	C.	Q.	Comments
file/edit	high	1	$\odot$	
view	low	1+	<u>:</u>	1345, 1363, 1401
insert	low	2	$\odot$	
format	low	2+	<u>:</u>	automation broken
tools	blocked	1		crashes: 1406, 1407
slideshow	low	2		animation memory leak
online help	blocked	0		new files not delivered
clipart	none	1	<u></u>	need help to test
converters	none	1	<u></u>	need help to test
install	start 3/17	0		
compatibility	start 3/17	0		lab time is scheduled
general GUI	low	3	$\odot$	









### **Debrief - PROOF**

Past: What happened during the session?

**Results:** What was achieved during the session?

Outlook: What still needs to be done?

**Obstacles:** What got in the way of good testing?

Feelings: How does the tester feel about all this?

Create insight, build story, check, help, retrospect and learn!



# **Advice for Product Status Reporting**

- Build credibility (by being credible)
- Know the context of your tests (test framing)
- Don't use numbers out of context (e.g. no test case counts)
- Highlight general test activities (put testing work in context)
- Highlight product risk (put bugs in context)
- Practice "safety language" (avoid misleading speech)
- Tell a three-part testing story (status ← testing ← value)
- Tailor the report to the context and mission



# Comments, feedback, stories or questions??

# Thank you!



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### More info on storytelling

- ▶ The science behind storytelling <a href="https://www.harvardbusiness.org/the-science-behind-the-art-of-storytelling/">https://www.harvardbusiness.org/the-science-behind-the-art-of-storytelling/</a>
- ► Future of StoryTelling Paul Zak <a href="http://youtu.be/DHeqQAKHh3M">http://youtu.be/DHeqQAKHh3M</a>
- ▶ Testers Tell A Compelling Story by Connor Roberts <a href="http://pixelgrill.com/testers-tell-a-compelling-story/">http://pixelgrill.com/testers-tell-a-compelling-story/</a>
- ▶ Braiding The Stories (Test Reporting Part 2) <a href="http://www.developsense.com/blog/2012/02/braiding-the-stories/">http://www.developsense.com/blog/2012/02/braiding-the-stories/</a>
- ▶ Delivering the News (Test Reporting Part 3) <a href="http://www.developsense.com/blog/2012/02/delivering-the-news-test-reporting-part-3/">http://www.developsense.com/blog/2012/02/delivering-the-news-test-reporting-part-3/</a>
- Books:
  - "Storytelling Animal" by Jonathan Gottschall
  - "The Storyteller's Secret" by Carmine Gallo

#### Must see TED talks:

- Andrew Stanton: The clues to a great story <a href="https://youtu.be/KxDwieKpawg">https://youtu.be/KxDwieKpawg</a>
- ▶ Julian Friedmann: The mystery of storytelling <a href="https://youtu.be/al3-Kl4BDUQ">https://youtu.be/al3-Kl4BDUQ</a>
- ▶ Suzanne Duncan: The dark side of storytelling <a href="https://youtu.be/3SUIiF-ifIM">https://youtu.be/3SUIiF-ifIM</a>
- ▶ Nancy Duarte: The secret structure of great talks <a href="https://youtu.be/UfQF3DXG-S4">https://youtu.be/UfQF3DXG-S4</a>
- David Phillips: The magical science of storytelling <a href="https://youtu.be/Nj-hdQMa3uA">https://youtu.be/Nj-hdQMa3uA</a>





### References and more info

- ▶ Rapid software testing <a href="https://www.rapid-software-testing.com">https://www.rapid-software-testing.com</a>
- ► CPAT <a href="https://en.deagiletesters.nl/test-skills/cpat">https://en.deagiletesters.nl/test-skills/cpat</a>
- Example Test Report <a href="https://www.satisfice.com/download/test-report-example-audit-testing">https://www.satisfice.com/download/test-report-example-audit-testing</a>
- ▶ Heuristic Test Strategy Model <a href="https://www.satisfice.com/download/heuristic-test-strategy-model">https://www.satisfice.com/download/heuristic-test-strategy-model</a>
- Creating a Test Strategy <a href="https://www.huibschoots.nl/wordpress/?p=2726">https://www.huibschoots.nl/wordpress/?p=2726</a>
- Considerations when testing a software application in a context-driven way https://www.huibschoots.nl/wordpress/?p=2781
- ▶ Test Eye Software Quality characteristics http://thetesteye.com/posters/TheTestEye\_SoftwareQualityCharacteristics.pdf
- ▶ About (mental) models <a href="https://fs.blog/mental-models/#building\_a\_latticework\_of\_mental\_models">https://fs.blog/mental-models/#building\_a\_latticework\_of\_mental\_models</a>
- ▶ Collected useful links on my website <a href="http://www.huibschoots.nl/links">http://www.huibschoots.nl/links</a>





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