



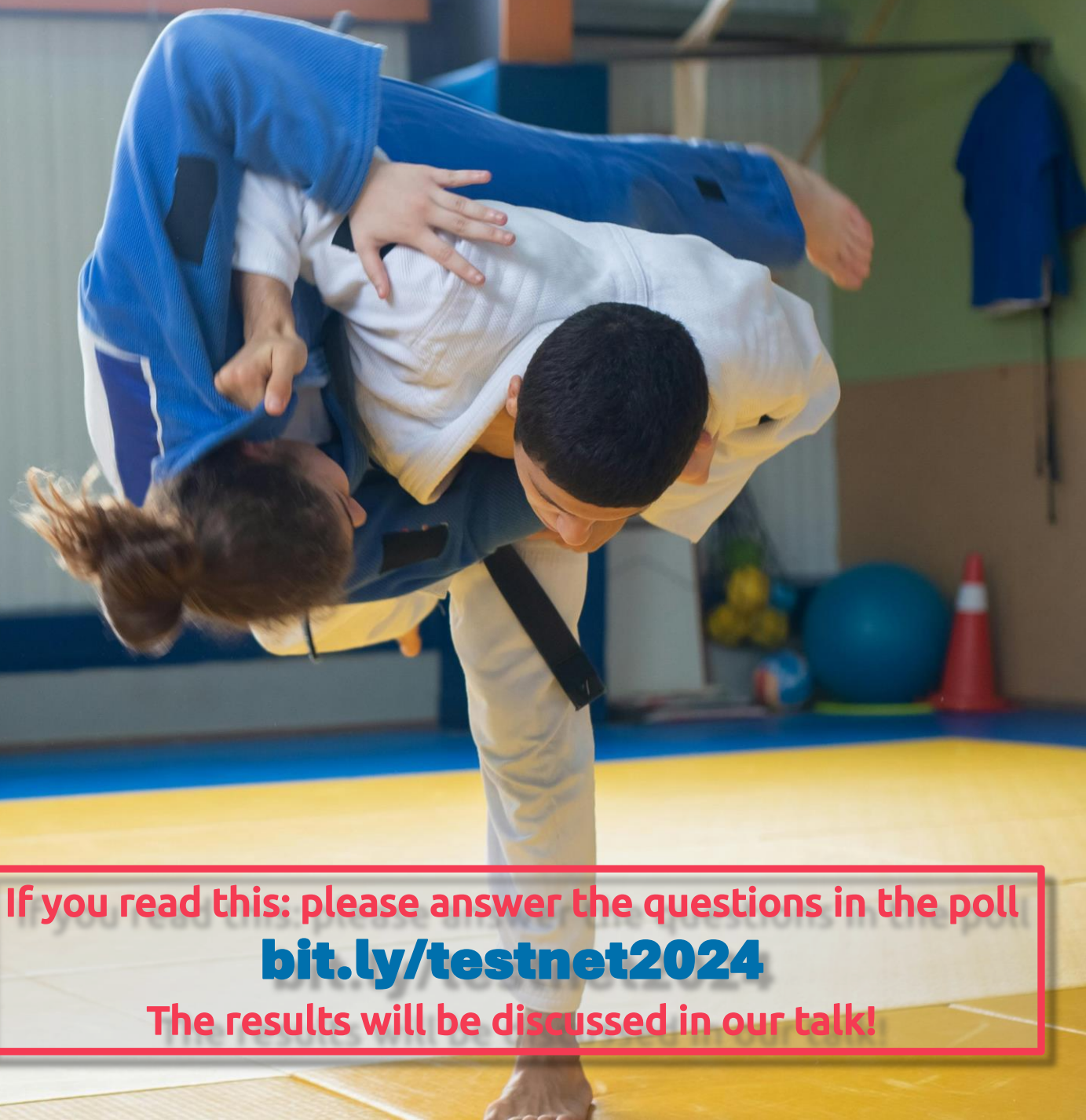
Just how big are  
the differences  
in the testing  
profession?

Huib Schoots & Rik Marselis

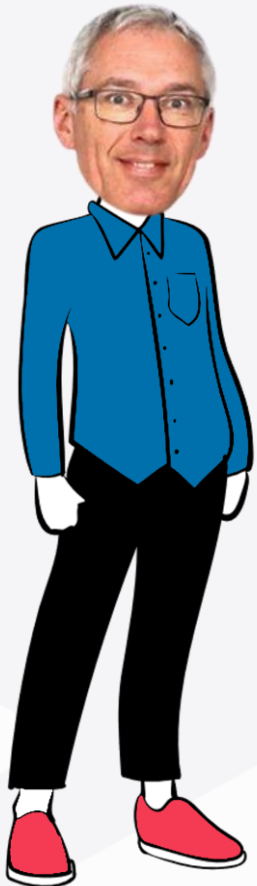


If you read this: please answer the questions in the poll  
**[bit.ly/testnet2024](https://bit.ly/testnet2024)**

The results will be discussed in our talk!



# Introducing...



Let's quiz





Please fill in this poll....

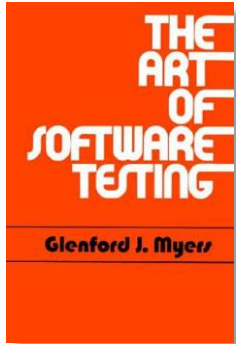
**[bit.ly/testnet2024](https://bit.ly/testnet2024)**

# Let's look at the results...

QUESTION	TRUE	FALSE
1. Quality means the best possible product we can build	36%	64%
2. The goal of testing is finding bugs	20%	80%
3. Testers are responsible for the quality of product	10%	90%
4. Testing is a phase in our software development process	26%	74%
5. Testing is writing test cases and executing them	6%	94%
6. We do explicit risk analysis in my team	34%	66%
7. I use test design techniques explicitly	46%	53%
8. Exploratory testing is a test technique	66%	34%
9. I use heuristics in my testing	52%	48%
10. We can automate all testing	2%	98%
11. Test automation saves time and money	50%	50%
12. Certification in testing is useful	62%	38%

# Testing over the years

1958



1995



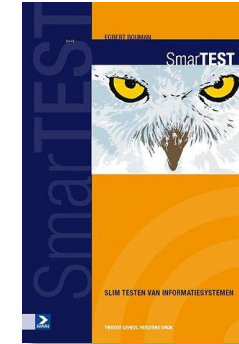
1999



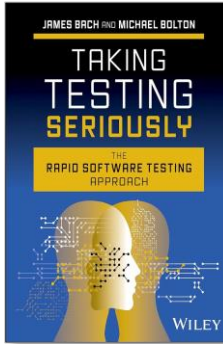
2002



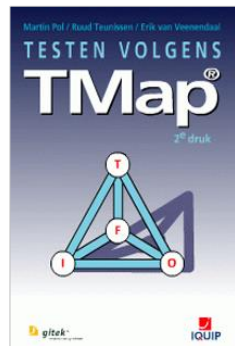
2007



2020



1979



1997



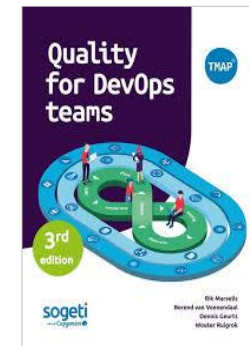
2001



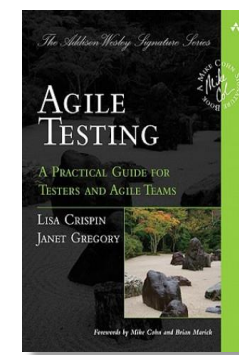
2006



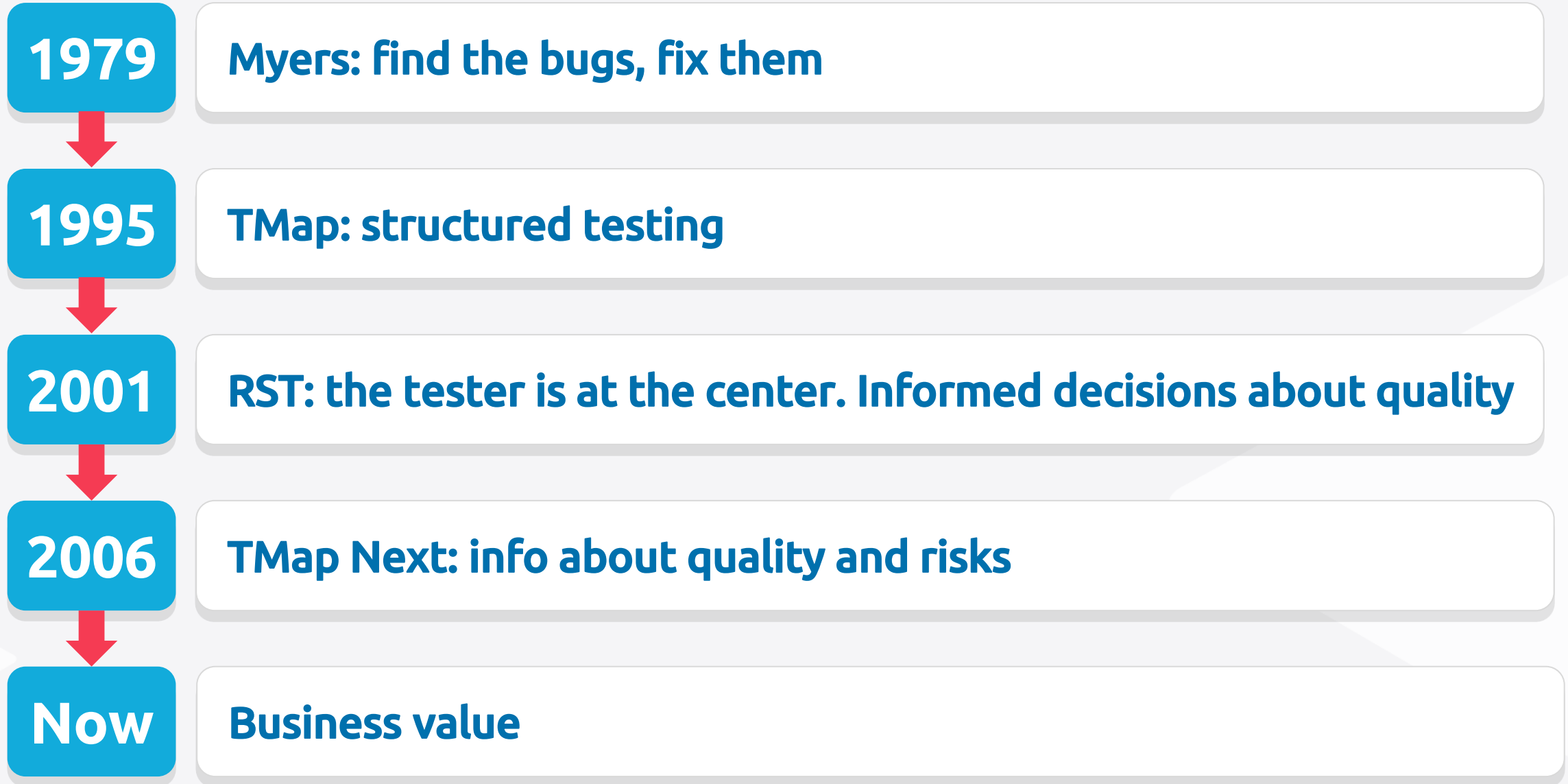
2008



2024



# Development of test goals



Story time!







# Huib's Story

This is my  
story!





# Rik's Story



*THIS IS MY  
STORY!*



**Audience  
participation!**



# Audience interaction

- **Do you have a vision on testing?**
- **What is your vision?**
- **On what is it based?**





# Early 00s: different trends

1

## Factory school

Reduction of testing tasks to routines that can be automated or delegated to cheap labor

2

## Control school

Standards and processes that enforce or rely heavily on standards

3

## Test-driven school

Code-focused testing by programmers

4

## Analytical school

Analytical methods for assessing Q of the software including improved precision of specifications

5

## Context-driven School

Adapting to the circumstances under which the product is developed and used

# Context-driven principles

1. The value of any practice depends on its context.
2. There are good practices in context, but there are no best practices.
3. People, working together, are the most important part of any project's context.
4. Projects unfold over time in ways that are often not predictable.
5. The product is a solution. If the problem isn't solved, the product doesn't work.
6. Good software testing is a challenging intellectual process.
7. Only through judgment and skill, exercised cooperatively throughout the entire project, are we able to do the right things at the right times to effectively test our products.

**To what extent are  
we talking about  
the same thing??**

# What do you need to do to stay relevant as a tester?





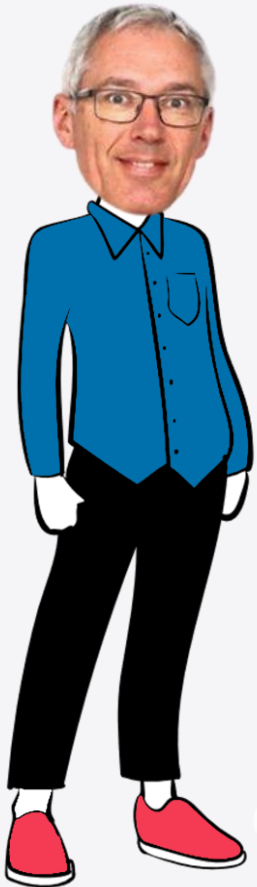
The background is a deep blue with a bokeh effect of out-of-focus light spots. Numerous white question marks of varying sizes are scattered across the image, some appearing sharp and others blurred.

**Questions? Remarks?  
Additions? Stories?**



# Get in touch with us!

The easiest way is via LinkedIn or email



**Rik Marselis**

<https://www.linkedin.com/in/rik-marselis/>  
[rik.marselis@sogeti.com](mailto:rik.marselis@sogeti.com)

06 – 55 69 72 39

**Huib Schoots**

<https://www.linkedin.com/in/huibschoots/>  
[huib.schoots@sogeti.com](mailto:huib.schoots@sogeti.com)

06 – 24 64 10 33

