

3. Random Variables and Probability Distributions - Random generator

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Let Z be a random variable with a uniform distribution on $[0, 1]$, and let X be a continuous-valued random variable with cumulative distribution function F_X .

1. Why does the Distribution Function F_X Have an Inverse Function F_X^{-1} ?

For a continuous random variable X with cumulative distribution function F_X , the function $F_X(x)$ is monotonic and strictly increasing on its support (the range of possible values for X). This monotonicity implies that for each $p \in (0, 1)$, there is a unique value x such that $F_X(x) = p$. Therefore, F_X has an inverse function F_X^{-1} , which satisfies

$$F_X(F_X^{-1}(p)) = p, \quad p \in (0, 1).$$

The inverse F_X^{-1} allows us to "map" probabilities back to the corresponding values of X .

2. Proving $\mathbb{P}(Z \leq z) = F_X(F_X^{-1}(z)), \quad z \in \mathbb{R}$

Since Z is a uniform random variable on $[0, 1]$, we have:

$$\mathbb{P}(Z \leq z) = z, \quad 0 \leq z \leq 1.$$

For $z \in (0, 1)$, let $X = F_X^{-1}(Z)$. Then the probability that Z is less than or equal to some value z is the probability that $X \leq F_X^{-1}(z)$:

$$\mathbb{P}(Z \leq z) = \mathbb{P}(X \leq F_X^{-1}(z)).$$

Since F_X is the cumulative distribution function of X , we know that

$$\mathbb{P}(X \leq F_X^{-1}(z)) = F_X(F_X^{-1}(z)).$$

Thus, we have shown that:

$$\mathbb{P}(Z \leq z) = F_X(F_X^{-1}(z)), \quad z \in (0, 1).$$

3. Generating a Value of X Using U

To generate a value of X from a uniform random variable $U \sim U[0, 1]$, we can use the inverse transform sampling method:

1. Generate a value U from the uniform distribution on $[0, 1]$.

2. Compute $X = F_X^{-1}(U)$.

Since U is uniform on $[0, 1]$ and $F_X^{-1}(U)$ maps uniformly distributed values to the distribution of X , the random variable $X = F_X^{-1}(U)$ will follow the distribution defined by F_X .

This method allows us to transform uniformly distributed values into samples from the distribution of X .