

1.1 (voir top.txt)

```
top
```

1.2 (voir strace_1_2.txt)

```
strace -e open ps``
```

'ps' ouvre les fichiers: - dossier de chaque processus ('/proc/*') - '/proc/meminfo' - des bibliothèques dynamiques ('/lib64') - '/proc/tty/drivers'

1.3 (voir 'strace_1_3.txt')

```
[romain.pereira@vm0 tp]$ strace -c ps -elf
```

% time	seconds	usecs/call	calls	errors	syscall
37.86	0.004293	8	506		read
22.48	0.002549	5	485	12	open
15.46	0.001753	5	343	9	stat
11.15	0.001264	3	476		close
4.45	0.000505	5	108		write
3.01	0.000341	4	85		mmap
2.10	0.000238	5	47		mprotect
0.87	0.000099	2	42		fstat
0.78	0.000089	5	17		munmap
0.41	0.000047	2	24		rt_sigaction
0.28	0.000032	8	4	1	readlink
0.26	0.000030	15	2		statfs
0.21	0.000024	12	2		socket
0.19	0.000022	7	3	2	access
0.16	0.000018	9	2	2	connect
0.05	0.000006	2	3		brk
0.05	0.000006	3	2		ioctl
0.04	0.000004	1	3		lseek
0.04	0.000004	2	2		getdents
0.02	0.000002	2	1		rt_sigprocmask
0.02	0.000002	2	1		uname
0.02	0.000002	2	1		getrlimit
0.02	0.000002	2	1		geteuid
0.02	0.000002	2	1		arch_prctl
0.02	0.000002	2	1		futex
0.02	0.000002	2	1		set_tid_address
0.02	0.000002	2	1		set_robust_list
0.00	0.000000	0	1		execve
0.00	0.000000	0	1		openat
100.00	0.011340		2166	26	total

=> 2166 appels systèmes

1.4 (voir 'strace_1_4.txt')

```
strace -c lsof
```

Liste des fichiers ouverts

```
[romain.pereira@vm0 tp]$ strace -e open lsof
open("/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
open("/lib64/libselinux.so.1", O_RDONLY|O_CLOEXEC) = 3
open("/lib64/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
open("/lib64/libpcres.so.1", O_RDONLY|O_CLOEXEC) = 3
open("/lib64/libdl.so.2", O_RDONLY|O_CLOEXEC) = 3
open("/lib64/libpthread.so.0", O_RDONLY|O_CLOEXEC) = 3
open("/dev/null", O_RDWR) = 3
open("/usr/lib/locale/locale-archive", O_RDONLY|O_CLOEXEC) = 3
open("/", O_RDONLY) = 3
open("/proc/1601/fdinfo/3", O_RDONLY) = 4
open("/proc/mounts", O_RDONLY) = 3
--- SIGALRM {si_signo=SIGALRM, si_code=SI_KERNEL} ---
```

Les '.so' correspondent aux bibliothèques dynamiques chargées par le programme

Pour lister et compter les appels aux bibliothèques externes:

```
ltrace -c lsof -e /mnt
```

Ce qui donne

% time	seconds	usecs/call	calls	function
69.59	7.141255	3570627	2	__libc_start_main
4.10	0.420334	98	4275	strlen
3.65	0.374757	98	3816	snprintf
3.07	0.314779	452	696	read
2.11	0.216418	99	2172	__snprintf_chk
1.99	0.203838	98	2078	__ctype_b_loc
1.88	0.193144	208	928	write
1.77	0.181623	97	1858	malloc
1.16	0.119393	99	1204	_IO_putc
1.12	0.114518	111	1025	close
1.11	0.113465	97	1160	strncpy
0.87	0.089395	98	912	mblen
0.80	0.082570	97	846	strtol
0.69	0.071295	97	728	__errno_location
0.68	0.070231	103	677	readdir64
0.60	0.061151	109	561	fgets
0.52	0.052885	113	464	alarm
0.51	0.052427	112	464	signal
0.47	0.048723	98	496	strerror

0.47	0.048585	118	411 readlink
0.35	0.035488	124	284 fopen64
0.28	0.028722	118	243 opendir
0.27	0.027975	118	236 fclose
0.24	0.024258	97	248 strtoull
0.22	0.022578	97	232 _setjmp
0.21	0.021050	98	214 setvbuf
0.20	0.020440	107	190 __printf_chk
0.18	0.018809	97	193 strcasecmp
0.13	0.013579	115	118 closedir
0.13	0.013084	115	113 __xstat64
0.12	0.012761	97	131 strrchr
0.09	0.009334	1166	8 getpwuid
0.09	0.008799	96	91 __strncpy_chk
0.09	0.008733	97	90 strcmp
0.08	0.008242	98	84 strncmp
0.04	0.003962	99	40 strchr
0.04	0.003937	96	41 __ctype_get_mb_cur_max
0.03	0.003046	98	31 realloc
0.02	0.002527	97	26 strtoul
0.00	0.000393	98	4 free
0.00	0.000384	384	1 fork
0.00	0.000284	284	1 qsort
0.00	0.000238	119	2 open64
0.00	0.000234	117	2 pipe
0.00	0.000217	217	1 setlocale
0.00	0.000206	103	2 calloc
0.00	0.000124	124	1 __lxstat64
0.00	0.000120	120	1 getgid
0.00	0.000119	119	1 getuid
0.00	0.000117	117	1 getdtablesize
0.00	0.000114	114	1 getegid
0.00	0.000113	113	1 umask
0.00	0.000112	112	1 geteuid
0.00	0.000112	112	1 lseek64
0.00	0.000111	111	1 strncasecmp
0.00	0.000111	111	1 getpagesize
0.00	0.000104	104	1 is_selinux_enabled
0.00	0.000103	103	1 getpid

=> La fonction la plus appelée est 'strlen()' qui calcul la longueur d'une chaîne de caractères

2.1

```
[romain.pereira@vm0 tp]$ ulimit -a
core file size          (blocks, -c) 0
data seg size           (kbytes, -d) unlimited
scheduling priority     (-e) 0
file size               (blocks, -f) unlimited
pending signals         (-i) 33151
max locked memory       (kbytes, -l) 64
max memory size         (kbytes, -m) unlimited
open files              (-n) 1024
pipe size               (512 bytes, -p) 8
POSIX message queues    (bytes, -q) 819200
```

```
real-time priority      (-r) 0
stack size              (kbytes, -s) 8192
cpu time                (seconds, -t) unlimited
max user processes      (-u) 4096
virtual memory          (kbytes, -v) unlimited
file locks              (-x) unlimited
```

La taille de la pile des processus est réglé sur 8192 kbytes

Voici 2 programmes qui font un dépassement de pile:

```
void main() {
    char c[8192 * 1024];
}
```

```
void main() {
    main();
}
```

Compilation puis execution, le programme plante

```
[romain.pereira@vm0 tp]$ gcc stackoverflow.c
[romain.pereira@vm0 tp]$ ./a.out
Erreur de segmentation
```

=> Il y a eu un dépassement de pile

Correction: Dans le cas d'une récursion infini : mettre une condition sortie dans la récursion

Dans le cas d'une pile trop petite, on peut aggrandir dynamiquement la taille de la pile:

```
ulimit -s {TAILLE_EN_KBYTES}
```

3.1

```
[romain.pereira@vm0 tp]$ ls -l
total 72
drwxrwxr-x. 2 romain.pereira 174 26 nov. 16:38 .
drwx----- 4 romain.pereira 137 26 nov. 16:36 ..
-rwxrwxr-x. 1 romain.pereira 8552 26 nov. 16:37 binaire
-rwxrwxr-x. 1 romain.pereira 9856 26 nov. 16:37 binaireg
```

Le binaire compilé avec le flag `-g` est plus volumineux que celui sans.

On observe les binaires à l'aide de l'utilitaire **readelf**

```
[romain.pereira@vm0 tp]$ readelf -s binaire
```

Table de symboles « .dynsym » contient 5 entrées :

Num:	Valeur	Tail	Type	Lien	Vis	Ndx	Nom
0:	0000000000000000	0	NOTYPE	LOCAL	DEFAULT	UND	
1:	0000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	
__libc_start_main@GLIBC_2.2.5 (2)							
2:	0000000000000000	0	NOTYPE	WEAK	DEFAULT	UND	__gmon_start__
3:	0000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	exit@GLIBC_2.2.5 (2)
4:	0000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	usleep@GLIBC_2.2.5 (2)

Table de symboles « .symtab » contient 67 entrées :

Num:	Valeur	Tail	Type	Lien	Vis	Ndx	Nom
0:	0000000000000000	0	NOTYPE	LOCAL	DEFAULT	UND	
1:	00000000000400238	0	SECTION	LOCAL	DEFAULT	1	
2:	00000000000400254	0	SECTION	LOCAL	DEFAULT	2	
3:	00000000000400274	0	SECTION	LOCAL	DEFAULT	3	
4:	00000000000400298	0	SECTION	LOCAL	DEFAULT	4	
5:	000000000004002b8	0	SECTION	LOCAL	DEFAULT	5	
6:	00000000000400330	0	SECTION	LOCAL	DEFAULT	6	
7:	00000000000400374	0	SECTION	LOCAL	DEFAULT	7	
8:	00000000000400380	0	SECTION	LOCAL	DEFAULT	8	
9:	000000000004003a0	0	SECTION	LOCAL	DEFAULT	9	
10:	000000000004003b8	0	SECTION	LOCAL	DEFAULT	10	
11:	00000000000400400	0	SECTION	LOCAL	DEFAULT	11	
12:	00000000000400420	0	SECTION	LOCAL	DEFAULT	12	
13:	00000000000400460	0	SECTION	LOCAL	DEFAULT	13	
14:	00000000000400470	0	SECTION	LOCAL	DEFAULT	14	
15:	00000000000400634	0	SECTION	LOCAL	DEFAULT	15	
16:	00000000000400640	0	SECTION	LOCAL	DEFAULT	16	
17:	00000000000400650	0	SECTION	LOCAL	DEFAULT	17	
18:	00000000000400698	0	SECTION	LOCAL	DEFAULT	18	
19:	00000000000600e10	0	SECTION	LOCAL	DEFAULT	19	
20:	00000000000600e18	0	SECTION	LOCAL	DEFAULT	20	
21:	00000000000600e20	0	SECTION	LOCAL	DEFAULT	21	
22:	00000000000600e28	0	SECTION	LOCAL	DEFAULT	22	
23:	00000000000600ff8	0	SECTION	LOCAL	DEFAULT	23	
24:	00000000000601000	0	SECTION	LOCAL	DEFAULT	24	
25:	00000000000601030	0	SECTION	LOCAL	DEFAULT	25	
26:	00000000000601034	0	SECTION	LOCAL	DEFAULT	26	
27:	00000000000000000	0	SECTION	LOCAL	DEFAULT	27	
28:	00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	crtstuff.c
29:	00000000000600e20	0	OBJECT	LOCAL	DEFAULT	21	__JCR_LIST__
30:	000000000004004a0	0	FUNC	LOCAL	DEFAULT	14	deregister_tm_clones
31:	000000000004004d0	0	FUNC	LOCAL	DEFAULT	14	register_tm_clones
32:	00000000000400510	0	FUNC	LOCAL	DEFAULT	14	__do_global_dtors_aux
33:	00000000000601034	1	OBJECT	LOCAL	DEFAULT	26	completed.6355
34:	00000000000600e18	0	OBJECT	LOCAL	DEFAULT	20	
__do_global_dtors_aux_fin							
35:	00000000000400530	0	FUNC	LOCAL	DEFAULT	14	frame_dummy
36:	00000000000600e10	0	OBJECT	LOCAL	DEFAULT	19	
__frame_dummy_init_array__							
37:	00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	source.c
38:	00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	crtstuff.c
39:	000000000004007c8	0	OBJECT	LOCAL	DEFAULT	18	__FRAME_END__
40:	00000000000600e20	0	OBJECT	LOCAL	DEFAULT	21	__JCR_END__
41:	00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	

```

42: 000000000000600e18      0 NOTYPE LOCAL DEFAULT 19 __init_array_end
43: 000000000000600e28      0 OBJECT LOCAL DEFAULT 22 _DYNAMIC
44: 000000000000600e10      0 NOTYPE LOCAL DEFAULT 19 __init_array_start
45: 000000000000400650      0 NOTYPE LOCAL DEFAULT 17 __GNU_EH_FRAME_HDR
46: 000000000000601000      0 OBJECT LOCAL DEFAULT 24 _GLOBAL_OFFSET_TABLE_
47: 000000000000400630      2 FUNC GLOBAL DEFAULT 14 __libc_csu_fini
48: 000000000000601030      0 NOTYPE WEAK DEFAULT 25 data_start
49: 000000000000400572     51 FUNC GLOBAL DEFAULT 14 loop
50: 000000000000601034      0 NOTYPE GLOBAL DEFAULT 25 _edata
51: 000000000000400634      0 FUNC GLOBAL DEFAULT 15 _fini
52: 000000000000000000      0 FUNC GLOBAL DEFAULT UND
__libc_start_main@@GLIBC_
53: 000000000000601030      0 NOTYPE GLOBAL DEFAULT 25 __data_start
54: 000000000000000000      0 NOTYPE WEAK DEFAULT UND __gmon_start__
55: 000000000000400648      0 OBJECT GLOBAL HIDDEN 16 __dso_handle
56: 000000000000400640      4 OBJECT GLOBAL DEFAULT 16 _IO_stdin_used
57: 0000000000004005c0    101 FUNC GLOBAL DEFAULT 14 __libc_csu_init
58: 000000000000601038      0 NOTYPE GLOBAL DEFAULT 26 _end
59: 000000000000400470      0 FUNC GLOBAL DEFAULT 14 _start
60: 000000000000601034      0 NOTYPE GLOBAL DEFAULT 26 __bss_start
61: 0000000000004005a5     19 FUNC GLOBAL DEFAULT 14 main
62: 00000000000040055d     21 FUNC GLOBAL DEFAULT 14 check
63: 000000000000000000      0 FUNC GLOBAL DEFAULT UND exit@@GLIBC_2.2.5
64: 000000000000601038      0 OBJECT GLOBAL HIDDEN 25 __TMC_END__
65: 000000000000400400      0 FUNC GLOBAL DEFAULT 11 _init
66: 000000000000000000      0 FUNC GLOBAL DEFAULT UND usleep@@GLIBC_2.2.5

```

```
[romain.pereira@vm0 tp]$ readelf -s binaireg
```

Table de symboles « .dynsym » contient 5 entrées :

Num:	Valeur	Tail	Type	Lien	Vis	Ndx	Nom
0:	000000000000000000	0	NOTYPE	LOCAL	DEFAULT	UND	
1:	000000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	
__libc_start_main@GLIBC_2.2.5 (2)							
2:	000000000000000000	0	NOTYPE	WEAK	DEFAULT	UND	__gmon_start__
3:	000000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	exit@GLIBC_2.2.5 (2)
4:	000000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	usleep@GLIBC_2.2.5 (2)

Table de symboles « .symtab » contient 72 entrées :

Num:	Valeur	Tail	Type	Lien	Vis	Ndx	Nom
0:	000000000000000000	0	NOTYPE	LOCAL	DEFAULT	UND	
1:	000000000000400238	0	SECTION	LOCAL	DEFAULT	1	
2:	000000000000400254	0	SECTION	LOCAL	DEFAULT	2	
3:	000000000000400274	0	SECTION	LOCAL	DEFAULT	3	
4:	000000000000400298	0	SECTION	LOCAL	DEFAULT	4	
5:	0000000000004002b8	0	SECTION	LOCAL	DEFAULT	5	
6:	000000000000400330	0	SECTION	LOCAL	DEFAULT	6	
7:	000000000000400374	0	SECTION	LOCAL	DEFAULT	7	
8:	000000000000400380	0	SECTION	LOCAL	DEFAULT	8	
9:	0000000000004003a0	0	SECTION	LOCAL	DEFAULT	9	
10:	0000000000004003b8	0	SECTION	LOCAL	DEFAULT	10	
11:	000000000000400400	0	SECTION	LOCAL	DEFAULT	11	
12:	000000000000400420	0	SECTION	LOCAL	DEFAULT	12	
13:	000000000000400460	0	SECTION	LOCAL	DEFAULT	13	
14:	000000000000400470	0	SECTION	LOCAL	DEFAULT	14	
15:	000000000000400634	0	SECTION	LOCAL	DEFAULT	15	

16: 00000000000400640	0	SECTION	LOCAL	DEFAULT	16	
17: 00000000000400650	0	SECTION	LOCAL	DEFAULT	17	
18: 00000000000400698	0	SECTION	LOCAL	DEFAULT	18	
19: 00000000000600e10	0	SECTION	LOCAL	DEFAULT	19	
20: 00000000000600e18	0	SECTION	LOCAL	DEFAULT	20	
21: 00000000000600e20	0	SECTION	LOCAL	DEFAULT	21	
22: 00000000000600e28	0	SECTION	LOCAL	DEFAULT	22	
23: 00000000000600ff8	0	SECTION	LOCAL	DEFAULT	23	
24: 00000000000601000	0	SECTION	LOCAL	DEFAULT	24	
25: 00000000000601030	0	SECTION	LOCAL	DEFAULT	25	
26: 00000000000601034	0	SECTION	LOCAL	DEFAULT	26	
27: 00000000000000000	0	SECTION	LOCAL	DEFAULT	27	
28: 00000000000000000	0	SECTION	LOCAL	DEFAULT	28	
29: 00000000000000000	0	SECTION	LOCAL	DEFAULT	29	
30: 00000000000000000	0	SECTION	LOCAL	DEFAULT	30	
31: 00000000000000000	0	SECTION	LOCAL	DEFAULT	31	
32: 00000000000000000	0	SECTION	LOCAL	DEFAULT	32	
33: 00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	crtstuff.c
34: 00000000000600e20	0	OBJECT	LOCAL	DEFAULT	21	__JCR_LIST__
35: 000000000004004a0	0	FUNC	LOCAL	DEFAULT	14	deregister_tm_clones
36: 000000000004004d0	0	FUNC	LOCAL	DEFAULT	14	register_tm_clones
37: 00000000000400510	0	FUNC	LOCAL	DEFAULT	14	__do_global_dtors_aux
38: 00000000000601034	1	OBJECT	LOCAL	DEFAULT	26	completed.6355
39: 00000000000600e18	0	OBJECT	LOCAL	DEFAULT	20	
__do_global_dtors_aux_fin						
40: 00000000000400530	0	FUNC	LOCAL	DEFAULT	14	frame_dummy
41: 00000000000600e10	0	OBJECT	LOCAL	DEFAULT	19	
__frame_dummy_init_array__						
42: 00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	source.c
43: 00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	crtstuff.c
44: 000000000004007c8	0	OBJECT	LOCAL	DEFAULT	18	__FRAME_END__
45: 00000000000600e20	0	OBJECT	LOCAL	DEFAULT	21	__JCR_END__
46: 00000000000000000	0	FILE	LOCAL	DEFAULT	ABS	
47: 00000000000600e18	0	NOTYPE	LOCAL	DEFAULT	19	__init_array_end
48: 00000000000600e28	0	OBJECT	LOCAL	DEFAULT	22	__DYNAMIC
49: 00000000000600e10	0	NOTYPE	LOCAL	DEFAULT	19	__init_array_start
50: 00000000000400650	0	NOTYPE	LOCAL	DEFAULT	17	__GNU_EH_FRAME_HDR
51: 00000000000601000	0	OBJECT	LOCAL	DEFAULT	24	__GLOBAL_OFFSET_TABLE__
52: 00000000000400630	2	FUNC	GLOBAL	DEFAULT	14	__libc_csu_fini
53: 00000000000601030	0	NOTYPE	WEAK	DEFAULT	25	data_start
54: 00000000000400572	51	FUNC	GLOBAL	DEFAULT	14	loop
55: 00000000000601034	0	NOTYPE	GLOBAL	DEFAULT	25	_edata
56: 00000000000400634	0	FUNC	GLOBAL	DEFAULT	15	_fini
57: 00000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	
__libc_start_main@@GLIBC_						
58: 00000000000601030	0	NOTYPE	GLOBAL	DEFAULT	25	__data_start
59: 00000000000000000	0	NOTYPE	WEAK	DEFAULT	UND	__gmon_start__
60: 00000000000400648	0	OBJECT	GLOBAL	HIDDEN	16	__dso_handle
61: 00000000000400640	4	OBJECT	GLOBAL	DEFAULT	16	_IO_stdin_used
62: 000000000004005c0	101	FUNC	GLOBAL	DEFAULT	14	__libc_csu_init
63: 00000000000601038	0	NOTYPE	GLOBAL	DEFAULT	26	_end
64: 00000000000400470	0	FUNC	GLOBAL	DEFAULT	14	_start
65: 00000000000601034	0	NOTYPE	GLOBAL	DEFAULT	26	__bss_start
66: 000000000004005a5	19	FUNC	GLOBAL	DEFAULT	14	main
67: 0000000000040055d	21	FUNC	GLOBAL	DEFAULT	14	check
68: 00000000000000000	0	FUNC	GLOBAL	DEFAULT	UND	exit@@GLIBC_2.2.5
69: 00000000000601038	0	OBJECT	GLOBAL	HIDDEN	25	__TMC_END__
70: 00000000000400400	0	FUNC	GLOBAL	DEFAULT	11	_init

```
71: 0000000000000000      0 FUNC      GLOBAL DEFAULT  UND usleep@@GLIBC_2.2.5
```

On constate qu'il y a 5 symboles de plus lorsque l'on compile avec le flag **-g**