Flask - Python

Flask is back-end web framework, born in 2010, that can browser requests, and user session between requests; route HTTP request to the controllers, evaluate form data, respond to HTML and JS request, and so on.

First web app with flask

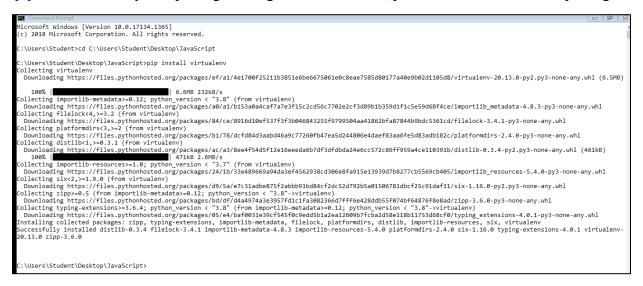
In this session, we will write our first app explained line by line; we will also cover how to set up our environment, what tools to use for development, and how to work with HTML in our app.

Installation and tools

Step 1) In the command window, let's install the virtual environment for python to work with flask. In the command terminal, go to your project folder, or root folder, and type:

Windows: pip install virtualenv
mac: sudo pip install virtualenv

pip is the default Python package management tool and helps us install the virtualenv package.



A virtual environment is the way Python isolates full package environments from one another. This means you can easily manage dependencies. Imagine you want to define the minimum necessary packages for a project; a virtual environment would be perfect to let you test and export the list of needed packages.

Step 2) Once the first step is completed, type:

```
python -m venv virtual
mac: python -m virtualenv virtual
```

This step specify which folder you want to install virtual environment to be created in. After this step, you should see virtual folder created under your app root folder.

```
C:\Users\Student\Desktop\JavaScript>python -m venv virtual
C:\Users\Student\Desktop\JavaScript>_
```

In your root or project folder should look as:

PythonFormsPractice	1/27/2022 3:26 PM	File folder
virtual virtual	1/27/2022 3:41 PM	File folder

Step 3) (recommended) activate will trigger your virtual environment under Scripts folder (root folder) > virtual\Scripts\activate

```
C:\Users\Student\Desktop\JavaScript>virtual\Scripts\activate
(virtual) C:\Users\Student\Desktop\JavaScript>
```

Step 4) After step 3, point to virtual folder, Scripts, the next step is to install flask. Before installing Flask, we can also upgrade pip first.

Upgrading pip (optional)

If you already have pip installed, it is always a good idea to upgrade pip:

Windows: python -m pip install --upgrade pip

MAC: Python3 -m pip install --upgrade pip

After the upgrade of pip, now we can proceed to install Flask:

```
Command Prompt
                                                                                                 Х
(virtual) C:\Users\Student\Desktop\JavaScript>pip install flask
Collecting flask
 Downloading https://files.pythonhosted.org/packages/8f/b6/b4fdcb6d01ee20f9cfe81dcf9d3cd6c2f874b99
6f186f1c0b898c4a59c04/Flask-2.0.2-py3-none-any.whl (95kB)
                                            | 102kB 602kB/s
Collecting Werkzeug>=2.0 (from flask)
 Downloading https://files.pythonhosted.org/packages/1e/73/51137805d1b8d97367a8a77cae4a792af14bb7c
e58fbd071af294c740cf0/Werkzeug-2.0.2-py3-none-any.whl (288kB)
                                            296kB 2.6MB/s
Collecting itsdangerous>=2.0 (from flask)
 Downloading https://files.pythonhosted.org/packages/9c/96/26f935afba9cd6140216da5add223a0c465b99d
Of112b68a4ca426441019/itsdangerous-2.0.1-py3-none-any.whl
Collecting Jinja2>=3.0 (from flask)
 Downloading https://files.pythonhosted.org/packages/20/9a/e5d9ec41927401e41aea8af6d16e78b5e612bca
4699d417f646a9610a076/Jinja2-3.0.3-py3-none-any.whl (133kB)
    100% |
                                            | 143kB 5.1MB/s
Collecting click>=7.1.2 (from flask)
 Downloading https://files.pythonhosted.org/packages/48/58/c8aa6a8e62cc75f39fee1092c45d6b6ba684122
697d7ce7d53f64f98a129/click-8.0.3-py3-none-any.whl (97kB)
                                            | 102kB 5.1MB/s
Collecting dataclasses; python_version < "3.7" (from Werkzeug>=2.0->flask)

Downloading https://files.pythonhosted.org/packages/fe/ca/75fac5856ab5cfa51bbbcefa250182e50441074
fdc3f803f6e76451fab43/dataclasses-0.8-py3-none-any.whl
 (virtual) C:\Users\Student\Desktop\JavaScript>
```

Once Flask is installed, we can also check the package in the virtual environment:

Windows and MAC → pip list

Creating a simple Flask app

To create a simple Flask app, we need to create python module file and import the Flask class into it. In this python module file, we need to create a default route to the application, and then run the application.

Step 1) Open Atom or any text editor, create **main.py** under your App Root Folder. You can also create a subfolder in your root folder to save the **main.py** file. The **main.py** file should have the following lines:

```
from flask import Flask
app = Flask(__name__) // extension of Flask class with argument name
@app.route("/")
```

```
def hello():
    return "Hello World"

if __name__ == "__main__":
    app.run()
```

Line **from flask import Flask** is importing Flask class from the flask package.

Line **app = Flask(__name__)** means that the name of our application is **app.** The argument is required and is used to tell the application where to look for resources such as static content and template. The __name__ is the name of the application module or package and it is represented by double on the score name and then double on the underscore symbol.

In order to create our "Hello World", we need to tell our Flask instance how to respond when a user tries to access our Web application (using a browser or whatever). For that purpose, Flask has routes. Routes are the way Flask reads a request header and decides which view should respond to that request. It does so by analyzing the path part of the requested URL and finding which route is registered with that path. Therefore we have the line <code>@app.route("/")</code>. The default route has a slash, meaning that is route to the main page.

Also, each router has to have a function that it decorated that function as a function that is triggered when someone visits that particular route. In the example that we have above, the decorator function is define as **hello()**. We use the route decorator to register the **hello** function to the path "/". Every time an app receives a request in which the path is "/", **hello** will respond to that request.

We have the function that will respond the request. Notice that it receives no parameters and responds —with a familiar string. It receives no parameters because the request data, like a submitted form, is accessed through a thread-safe variable called **request**. With regard to the response, Flask can respond to requests in numerous formats. In our example, we respond with a plain string, but we could also respond with a JSON or HTML string.

```
Line:
    if __name__ == "__main__":
        app.run()
```

check whether main.py is being called as a script or as a module. If it is as a script, it will run the built-in development server that comes bundled with Flask.

Running python file in command window

Let us run the **main.py** file in the command window:

```
(virtual) C:\Users\Student\Desktop\JavaScript\PythonFormsPractice>main.py
* Serving Flask app 'main' (lazy loading)
* Environment: production
    WARNING: This is a development server. Do not use it in a production deployment.
    Use a production WSGI server instead.
* Debug mode: off
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
```

Just open http://127.0.0.1:5000/ in your browser to see your app working.

Running main.py as a script is usually a very simple and handy setup. Usually, you have Flask-Script to handle calling the development server for you and other setups.

That's pretty much all there is to know about our "Hello World" application. One thing our world application lacks is a fun factor. So let's add that; let's make your application fun! Maybe some HTML, CSS, and JavaScript could do the trick here. Let's try that!

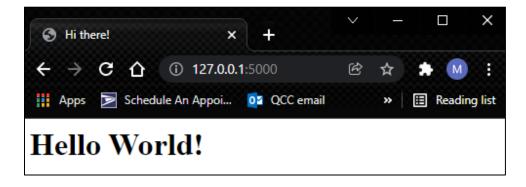
Serving HTML pages

First, to make our **hello** function respond with HTML, all we have to do is change it like this:

```
def hello():
    return "<html><head><title>Hi there!</title></head><body><h1>Hello
World!</h1></body></html>", 200
```

In the preceding example, **hello** is returning a HTML formatted string and a number. The string will be parsed as HTML by default while **200** is an optional HTTP code indicating a successful response. **200** is returned by default.

If we run the main.py again:



If you refresh your browser with F5, you'll notice that nothing has changed. That is why the Flask development server is not reloading when the source changes. That only happens when you run your application in debug mode. So let's do that:

app.debug=True

```
from flask import Flask
app = Flask(__name__)

@app.route("/")
def hello():
    return "<html><head><title>Hi there!</title></head><body><h2>Hello World!</h2></body></html>"

if __name__ == "__main__":
    app.debug=True
    app.run()
```

Now go to the terminal where your application is running, type Ctrl + c then restart the server.

Creating an endpoints to Flask app

Endpoints are basically the name we give to the view function. A view function is the code that we write in order to respond to a request from the app. Therefore, anytime a request is made to your application, there is a view function that will response to that request to create and point.

Once you have the virtual environment set up, now we can create a new route that will help process the form data. This process is applied when user submits data in the form to the server. Once the user clicks on Submit form, the website has to have something to be able to process that data.

Step 2) create multiple endpoints

```
from flask import Flask
app = Flask(__name__) // extension of Flask class with argument name
@app.route("/")

def hello():
    return "Hello World"

@app.route("/about")

def aboutUs():
    return "<h1>About Us!</h1>"

@app.route("/contact")

def contactUs():
```

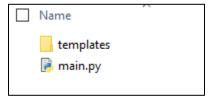
```
return "<h1>Contact Us</h1>"
if __name__ == "__main__":
    app.run()
```

Rending templates

templates lets us to separate html code content from Python code. Flask looks for templates in a folder named templates in the project folder. Therefore, we have a create it inside of the project directory in order to render templates for the application. In order to render templates for a project application, there is method called **render_template** that is used to render any templates. This method has to be imported into the Python module before using it. Python Flask has a built-in template engine name jinja {{}} which enables us to pass variables into the html templates.

Step 3) right-click at the project folder and create a new folder and called it **templates**, which is the default name, and this the folder where Flask is going to look for any templates file we have and use for the project app.

Instead of creating our own HTML code in the main.py file, we can also connect the main.py to a HTML file. For this, we create a file called forms.html inside of the templates folder.



After it, we need to import render_template and change the return to return render_template("forms.html")

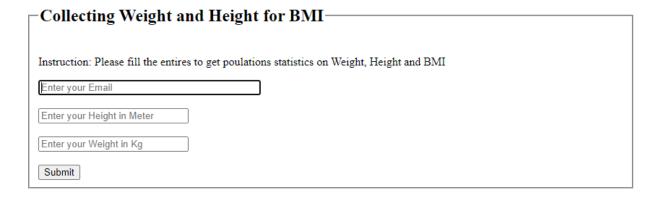
render_template is capable of loading templates from the templates folder (a default for Flask) and you can render it just by returning the output. Now, for the hello() function, we can return render_template("checkout.html")

Working with forms

Step 1) Creating a HTML and CSS form

Have you ever imagined what happens when you fill in a form on a website and click on that fancy **Send** button at the end of it? Well, all the data you wrote—comment, name, checkbox, or whatever—is encoded and sent through a protocol to the server, which then routes that information to the Web application. The Web application will validate the data origin, read the form, validate the data syntactically then semantically, and then decide what to do with it. Do you see that long chain of events where every link might be the cause of a problem? That's forms for you.

Let us have a form with the following information in a HTML file named **index.html**:



In the preceding example, we define a view called <u>login_view</u> that accepts get or post requests; when the request is post (we ignore the form if it was sent by a get request), we fetch the values for <u>username</u> and <u>passwd</u>; then we run a very simple validation and change the value of <u>msg</u> accordingly.

```
<!--if you want to get something from server you put get-->
<!--if you want to send data to the server you put POST-->
<form class="" action="{{url_for('thankyou')}}" method="POST" >
<!-- name is for python to pull off user's input: give me the value of input what the
name is email name-->
 <fieldset>
      <legend>Collecting Weight and Height for BMI</legend>
       Instruction: Please fill the entires to get poulations statistics on
       Weight, Height and BMI
       <input type="email" name="email name" required value="" title="Your Info will</pre>
      be safe with us" placeholder="Enter your Email" style="width:300px">
      <input type="number" min="50" max="300" name="height_name" required value=""</pre>
      title="Your Info will be safe with us" placeholder="Enter your Height in
      Meter" style="width:200px">
       <input type="number" min="20" max="300" name="weight name" required value=""</pre>
      title="Your Info will be safe with us" placeholder="Enter your Weight in Kg"
       stvle="width:200px">
       <!--define the role of the button-->
       <button type="submit" name="button">Submit</button>
 </fieldset>
</form>
```

Also create a **thankyou.html** as the returning HTML file:

Thank you!

You will receive an email with the statistics result soon

Creating a route to process form data

Now, we can create our python code. We need to import the **request** to the library of python is order to use the request method to retrieve the information in the form.

```
from flask import Flask, render_template, request
app = Flask(__name__)

@app.route("/")
def index():
    return render_template('index.html')

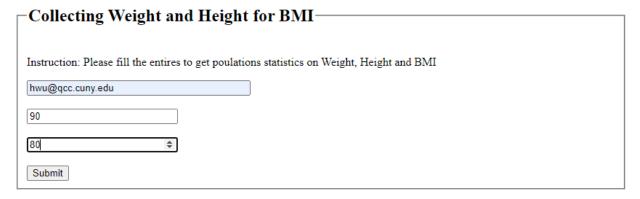
@app.route('/', methods=['POST'])
def thankyou():
    # the methods that handle requests are called views, in flask
    # form is a dictionary like attribute that holds the form data
    if request.method == 'POST':
        email =request.form["email_name"]
    return render_template('thankyou.html')
if __name__ == '__main__':
    app.debug=True
    app.run()
```

Testing your code

To test the code, you can run **main.py** file from the terminal:

```
(virtual) C:\Users\Student\Desktop\MicroCredential>main.py
```

Once you fill up the form and click on the Submit button, you should be able to see the information in the terminal window



Insert Data into Database from HTML

Now is time to route our data from the HTML form to our database, for this, we import a Python SQL toolkit SQLAlchemy to our main.py file and our root project. SQLAlchemy is written in Python and gives full power and flexibility of SQL to an application developer. It is an open source and cross-platform software released under MIT license. It is an amazing library for working with relational databases. It was made by the Pocoo Team, the same folks that brought you Flask, and is considered "The Facto" Python SQL library. It works with SQLite, Postgres, MySQL, Oracle, and all SQL databases, which comes with compatible drivers.

Flask-SQLAlchemy

Flask-SQLAlchemy is a thin extension that wraps SQLAlchemy around Flask. It allows you to configure the SQLAlchemy engine through your configuration file and binds a session to each request, giving you a transparent way to handle transactions. Let's see how to do all that. First, let's make sure we have all the necessary packages installed.

Step 1) First, let us install python psycopg2 to our root folder with the virtual environment loaded, run:

(virtual) root folder > pip install psycopg2

```
(virtual) C:\Users\Student\Desktop\MicroCredential>pip install psycopg2
Requirement already satisfied: psycopg2 in c:\users\student\desktop\microcre
dential\virtual\lib\site-packages

(virtual) C:\Users\Student\Desktop\MicroCredential>
```

Step 2) After it, we can install Flask-SQLAlchemy:

(virtual) root folder > pip install Flask-SQLAlchemy

(virtual) C:\Users\Student\Desktop\MicroCredential>pip install Flask-SQLAlchemy

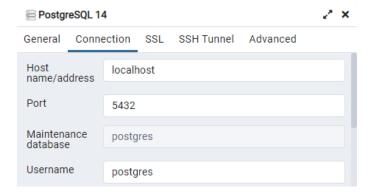
Step 3a) Add the sqlalchemy package to **main.py** file:

```
from flask import Flask, render_template, request
from flask_sqlalchemy import SQLAlchemy
```

Step 3b) Add the database link to your file:

app.config ['SQLALCHEMY DATABASE URI']='postgresq1://DB USER:PASSWORD@HOST/DATABASE'

Using the information in our postgresql:



we can fill up the app.config line as:

```
app.config['SQLALCHEMY_DATABASE_URI']='postgresql://postgres:123@localhost/demoDB'
db = SQLAlchemy(app) → initiate the extension
```

Step 3c) Define our db model, let us to create a table named **data** into our database. In python, we can use the same name as our table, but need to type the name as Data because it is class.

```
# Define db model
class Data(db.Model):
    tablename = "data"
    id = db.Column(db.Integer, primary_key=True)
    email = db.Column(db.String(120), unique = True)
    height = db.Column(db.Integer)
    weight = db.Column(db.Integer)
    def init (self, email, height, weight):
        self.email = email
        self.height = height
        self.weight = weigth
# Define db model
class Data(db.Model):
     tablename = "data"
    id=db.Column(db.Integer, primary_key=True)
    email_= db.Column(db.String(120), unique = True)
    height_= db.Column(db.Integer)
    weight = db.Column(db.Integer)
```

You may have also noticed that Data extends db.Model which is your ORM¹ model base class. All your models should extend it in order to be known by db, which encapsulates our engine and holds our request aware session.

Step 3d) Now, let create a function that will initialize the transfer of data from the HTML form to the PostgreSQL database:

```
app.config['SQLALCHEMY_DATABASE_URI']='postgresql://postgres:123@localhost/demoDB'
db = SQLAlchemy(app)

# Define db model
class Data(db.Model):
    __tablename__ = "data"
    id=db.Column(db.Integer, primary_key=True)
    email_ = db.Column(db.Integer)
    height_ = db.Column(db.Integer)
    weight = db.Column(db.Integer)

def __init__(self,email_, heigth_, weigth_):
    self.email_ = email_
    self.heigth_ = height_
    self.weight_ = weigth_
```

```
def __init__(self,email_, heigth_, weigth_):
    self.email_ = email_
    self.heigth_ = height_
    self.weight_ = weigth_
```

Step 3e) Add the method to fold form data

```
def thankyou():
    # the methods that handle requests are called views, in flask
    # form is a dictionary like attribute that holds the form data
    if request.method == 'POST':
        email =request.form["email_name"]
        height = request.form["height_name"]
        weigth = request.form["weight_name"]

if request.method == 'POST':
    email =request.form["email_name"]
    height = request.form["height_name"]
    weigth = request.form["height_name"]
```

¹ Object–relational mapping (ORM, O/RM, and O/R mapping tool) in computer science is a programming technique for converting data between incompatible type systems using object-oriented programming languages. This creates, in effect, a "virtual object database" that can be used from within the programming language.

Step 3f) Print form request data

```
def thankyou():
    # the methods that handle requests are called views, in flask
    # form is a dictionary like attribute that holds the form data
    if request.method == 'POST':
        email =request.form["email_name"]
        height = request.form["height_name"]
        weigth = request.form["weight_name"]
        print(request.form)
        return render_template('thankyou.html')
```

Step 3f) The last step in our Python code, is to program add the data into our Data object and commit our changes to our program:

```
data=Data(email,height,weight)
db.session.add(data)
db.session.commit()
```

Step 4) Go back to Terminal, then type **python** to enter a line to import data from the app to the database

```
(virtual) C:\Users\Student\Desktop\MicroCredential>python
Python 3.6.5 (v3.6.5:f59c0932b4, Mar 28 2018, 17:00:18) [MSC v.1900 64 bit
  (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

Step 4) Add the line in the command window to import from **main** python file into our database:

>>> from main import db

Step 5) Now, we can create all the elements in our python file, with the values collected from our form, in our database → **db.create_all()**

Step 6) Finally, now is time to test your database and see a table **data**, with column **id**, **emai**l, height, weight, created.