# STOCHASTIC PROCESSES: LECTURE 23 CLOSED QUEUEING NETWORKS, QED

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# Review: M/M/1 queue

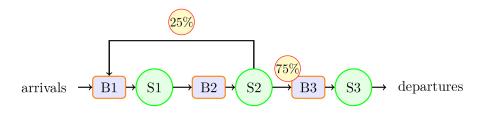
- arrival rate  $\lambda$ , service rate  $\mu$
- Define

$$\rho = \frac{\lambda}{\mu}.$$

- Assume  $\rho < 1$ .
- $X = \{X(t), t \ge 0\}$  is a CTMC, where X(t) is the number of jobs in the system.
- Stationary distribution:

$$\pi(n) = (1 - \rho)\rho^n$$
  $n = 0, 1, 2, \dots$ 

## Review: a 3-station open network



•  $\alpha = 1/3$ ; stationary distribution

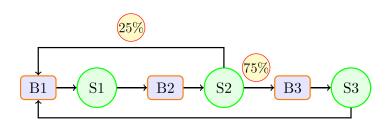
$$\pi(4,6,2) = (1 - \rho_1)\rho_1^4(1 - \rho_2)\rho_2^6(1 - \rho_3)\rho_3^2.$$

• 
$$\rho_1 = \lambda_1/\mu_1$$
,  $\lambda_1 = 4/9$ ,  $\lambda_2 = 4/9$ ,  $\lambda_3 = 1/3$   
 $\lambda_2 = \lambda_1$ ,

$$\lambda_3 = .75\lambda_2,$$

$$\lambda_1 = \alpha + .25\lambda_2.$$

## Example: a 3-station closed network

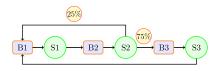


• N = 10

$$(10,0,0), (9,1,0), \ldots$$

- How to find stationary distribution  $\pi_{(10,0,0)}, \pi_{(9,1,0)}, \ldots$ ?
- Average time in system per job:

#### A 3-station closed network



• N = 2; stationary distribution (Product-form?)

$$\pi(i_1, i_2, i_3) \neq (1 - \rho_1)\rho_1^{i_1}(1 - \rho_2)\rho_2^{i_2}(1 - \rho_3)\rho_3^{i_3}$$

•  $\rho_1 = \lambda_1/\mu_1$ ,  $\lambda_1 = 1$ ,  $\lambda_2 = 1$ ,  $\lambda_3 = 3/4$  (infinitely many solutions)

$$\lambda_2 = \lambda_1,$$
  

$$\lambda_3 = .75\lambda_2,$$
  

$$\lambda_1 = \frac{\lambda_3}{3} + .25\lambda_2.$$

#### Constant C

 $\rho_1 = 1, \, \rho_2 = 1, \, \rho_3 = 3/2.$ 

$$(2,0,0), (1,1,0), (1,0,1), (0,2,0), (0,0,2), (0,1,1)\\$$

• Find constant C

$$\pi(2,0,0) + \pi(1,1,0) + \pi(1,0,1) + \pi(0,2,0) + \pi(0,0,2) + \pi(0,1,1) = 1.$$

 $\bullet$  Find C

$$C + C + C(3/2) + C + C(3/2)^2 + C(3/2) = 1.$$

$$C = \frac{4}{33}.$$

• Server 3 utilization:

$$\pi(1,0,1) + \pi(0,0,2) + \pi(0,1,1) = 1 - 3C = \frac{21}{33}.$$

# M/M/100 queue

• Stationary distribution

$$\pi_j = \frac{95^j}{j!} \pi_0 \text{ for } j = 0, 1, \dots, 100,$$

$$\pi_{j+100} = \left(\frac{95}{100}\right)^j \frac{95^{100}}{100!} \pi_0 \text{ for } j = 1, 2, \dots,$$

• Find  $\pi_0$ 

$$1 = \sum_{i=0}^{\infty} \pi_i = \left[ \sum_{i=0}^{100} \frac{95^i}{i!} + \sum_{j=1}^{\infty} \frac{95^{100}}{100!} \rho^j \right] \pi_0$$
$$= \left[ \sum_{i=0}^{100} \frac{95^i}{i!} + \frac{95^{100}}{100!} \frac{\rho}{1 - \rho} \right] \pi_0$$

# The probabilty of an incoming call waits

• The probabilty of an incoming call waits before being answered is

$$\begin{split} \sum_{i=100}^{\infty} \pi_i &= \frac{1}{1-\rho} \frac{95^{100}}{100!} \pi_0 \\ &= \frac{\frac{1}{1-\rho} \frac{95^{100}}{100!}}{\sum_{i=0}^{100} \frac{95^i}{i!} + \frac{95^{100}}{100!} \frac{\rho}{1-\rho}} \\ &= \frac{\frac{1}{1-\rho}}{\sum_{\substack{i=0 \\ \frac{95^{100}}{100!}}}^{100} \frac{95^i}{i!} + \frac{\rho}{1-\rho}} = \frac{\frac{1}{1-\rho}}{C(100) + \frac{\rho}{1-\rho}}, \end{split}$$

• where

$$C(n) = \frac{\sum_{i=0}^{n} \frac{95^{i}}{i!}}{\frac{95^{n}}{n!}} = 1 + (\frac{n}{95})C(n-1), \quad C(0) = 0.$$

# Quality and efficiency-driven (QED) operational regime

$$M/M/100$$
:  $\lambda = 95$ ,  $\mu = 1$ 

- The probability that an incoming call does not wait is 0.4935.
- Average queue size  $L_q = \sum_{i=101}^{\infty} (i-100)\pi_i = 9.6227$ .
- Average waiting time

$$W_q = L_q/95 = 0.1013 = \sum_{i=1}^{\infty} \frac{i}{100} \pi_{100+i-1}$$
 minutes

• Average utilization per server  $\rho = .95$ .

For 
$$M/M/1$$
;  $\lambda = 95$ ,  $\mu = 100$ 

- Average utilization per server  $\rho = .95$ .
- The probability that an incoming call does not wait is 0.05.
- Average waiting time

$$m\frac{\rho}{1-\rho} = 0.19$$
 minutes.

# Data center design

- Centralized buffer v.s. decentralized buffers
- Routing decisions (load-balancing algorithms) for decentralized buffers
  - random
  - join-shortest-queue
  - "power of two random choices":

# Delay probability

The probability that an incoming customer experiences a delay is

$$\sum_{i=n}^{\infty} \pi_i = \pi_n / (1 - \rho) = \frac{\frac{(1/n!)(\lambda/\mu)^n}{1 - \rho}}{\sum_{i=0}^{n-1} \frac{1}{i!} (\lambda/\mu)^i + \frac{1/(n!)(\lambda/\mu)^n}{1 - \rho}}$$

$$= \frac{\frac{(1/n!)(\lambda/\mu)^n e^{-\lambda/\mu}}{1 - \rho}}{\sum_{i=0}^{n-1} \frac{1}{i!} (\lambda/\mu)^i e^{-\lambda/\mu} + \frac{(1/n!)(\lambda/\mu)^n e^{-\lambda/\mu}}{1 - \rho}}.$$

Square-root-safety staffing rule: Let  $R = \lambda/\mu$  be the offered load.

$$n = R + \beta \sqrt{R}.$$

or

$$R \approx n - \beta \sqrt{n}$$
.

# Asymptotics

• Stirling formula

$$n! \sim \sqrt{2\pi} n^{n+1/2} e^{-n}$$
 as  $n \to \infty$ ,

• Taylor expansion

$$\ln(1-x) = -x - \frac{1}{2}x^2 + o(x^2) \quad \text{as } x \to 0,$$

• Thus

$$\frac{(1/n!)(\lambda/\mu)^n e^{-\lambda/\mu}}{1-\rho} \sim \frac{1}{\sqrt{2\pi}} \frac{1}{\beta} e^{-\beta^2/2} = \frac{1}{\beta} \phi(\beta).$$

• Also

$$\sum_{i=0}^{n-1} \frac{1}{i!} (\lambda/\mu)^i e^{-\lambda/\mu} = \mathbb{P}\{X^{\lambda/\mu} < n\}$$

$$= \mathbb{P}\left\{\frac{X^{\lambda/\mu} - (n - \beta\sqrt{n})}{\sqrt{n - \beta\sqrt{n}}} < \frac{n - (n - \beta\sqrt{n})}{\sqrt{n - \beta\sqrt{n}}}\right\} \to \mathbb{P}\{N(0, 1) < \beta\}$$

$$= \Phi(\beta).$$

# Delay probability approximation

• the probability of delay is approximated by

$$\frac{\phi(\beta)/\beta}{\Phi(\beta) + \phi(\beta)/\beta} = \frac{1}{1 + \beta\Phi(\beta)/\phi(\beta)}$$

when the number of servers n is large or equivalently the offered load  $\lambda/\mu$  is high.

• For  $\beta \in [0, .1, .2, .3, .4, .5, .6, .7, .8, .9, 1.0]$ , it produces different probabilities of delay:

# Square-root-safety staffing

- For example, if a manager wants to have only 26.6% of her customers experience any delay before being served, she should choose  $\beta$  to be .9.
- With this service level (at 26.6% of delay probability), the staffing rule is

$$n \sim (\lambda/\mu) + \beta \sqrt{\lambda/\mu} = (\lambda/\mu) + (0.9)\sqrt{\lambda/\mu}.$$

- If the offered load is 100, the manager should hire 109 servers.
- If the offered load is 500, the manager should hire 521 servers.
- $\bullet$  If the offered load is 1000, the manager should hire 1029 servers.

# Utilization with 26.6% delay probability

The following table lists these staffing levels, along with the average utilization per server.

offered load	Number of Servers	Utilization
100	109	91.74%
500	521	96.13%
1000	1029	97.23%