

Language Description

- This language is called LAN. It should be capable of simple decimal algebra operations on integers.
- Example:

```
int a = 6;  
int b = 10;  
a += b;  
int c;  
c = a * b;  
print(c); // 160
```

Language Description

- LAN also includes **if ... else** statements and **loops**
- Another example:

```
int a = 6;
while(a < 10) {
    a += 2;
}
if(a % 2 == 0) {
    print(1);
} else {
    print(0)
}
```

Lexical Tokens

- The concrete syntax of LAN is based on ASCII character encoding.

`<identifier> ::= [A-Za-z_][A-Za-z0-9_]*`

`<number> ::= 0 | [1-9][0-9]*`

`<unop> ::= -`

`<binop> ::= + | - | * | / | %`

`<asnop> ::= = | += | -= | *= | /`

Precedence

- The precedence of unary and binary operators

| Operator | Associates | Class | Meaning |
|---------------|------------|--------|----------------------------------|
| - | Right | Unary | Negation |
| * / % | Left | Binary | Multiplication, division, modulo |
| + - | Left | Binary | Addition, subtraction |
| = += -= *= /= | Right | Binary | Assignment |

Reserved Keywords

- The following are reserved keywords or lexical tokens and cannot appear as a valid token in any place not explicitly mentioned as a terminal in the grammar.
 - if, else, true, false
 - while
 - int
 - print

Whitespace and Token Delimiting

- In LAN, whitespace is either a space or a carriage return (`\r`) in ASCII encoding.
- Whitespace is ignored, except that it terminates tokens. For example, `+=` is one token, while `+ =` is two tokens.

Language Syntax (1)

- The compiler translates source programs written in LAN. The syntax of LAN is defined by the context-free grammar shown here
- *Non-terminals are in <brackets>, terminals are in **bold**.

| | | |
|--------------------|-----|---|
| <block> | ::= | { <statements> } |
| <statements> | ::= | <block> <statements> <statement> |
| <statement> | ::= | <declaration> ; <assignexpression> ; |
| <declaration> | ::= | int identifier int identifier = <expression> |
| <expression> | ::= | identifier number <expression> <binop> <expression> <unop> <expression> |
| <assignexpression> | ::= | identifier <asnop> <expression> |

Language Syntax (2)

- The compiler translates source programs written in LAN. The syntax of LAN is defined by the context-free grammar shown here
- *Non-terminals are in <brackets>, terminals are in **bold**.

| | | |
|------------------|-----|--|
| <conditionblock> | ::= | if (<condition>) <block> if (<condition>) <block> else <block> |
| <condition> | ::= | true false <comparison> |
| <comparison> | ::= | <expression> <cmpop> <expression> |
| <cmpop> | ::= | < > <= >= == != |
| <loopblock> | ::= | while (<condition>) <block> |

Language Semantics

- Declaration
 - Though declarations are a bit redundant in a language with only one type, LAN requires every variable to be declared (with the correct type, in this case **int**) before being used.
- Operational semantics
 - The division i/k returns the truncated quotient of the division of i by k , dropping any fractional part. This means it always rounds towards zero.
 - The modulus $i \% k$ returns the remainder of the division of i by k .
 - Division i/k and modulus $i \% k$ are required to raise a divide exception if $k = 0$.