Refactoring Plan

1. **Rename variable/methods**
   Even though I think I name my variable and methods pretty well but might still hard to read by other people.

2. **Replace magic numbers**
   There is a lot of magic inside my function, such as 60sec/min, 6 cashers and so on. Comment it or change to variable to make is easy to read.

3. **Extract Variable**
   There is a lot of global variable in each class, I think some of the them are not necessary. Try to extract them and make is local variable

4. **Create interface**
   Bank class and supermarket class are very similar. They have similar variable and method, so try to create an interface and pull out the repeat method and variable.

5. **Add comments**
   Simply add some comment that help to understand the code.

6. **Testing**
   Current I don't have any test case, so writing a test case will definitely help to find bug.