## Project 2: SATPlan and the Tower of Hanoi

## **CSCI 561**

## Fall 2018

The *Tower of Hanoi* is a classic puzzle consisting of round disks stacked on pegs. One must move all disks to the final peg, subject to the following constraints:

- 1. Only one disk can be moved at a time.
- 2. Each move consists of taking the upper disk from one of the stacks and placing it on top of another stack.
- 3. No disk may be placed on top of a smaller disk.

Answer the following questions:

- 1. (15 pts) Create PDDL domains (operators and facts) for the following Tower of Hanoi instances (it is possible that the PDDL operators will be the same):
  - (a) Three pegs and two disks.
  - (b) Three pegs and four disks.
- 2. (10 pts) Download one or more of the following planners and use them to produce plans for your PDDL domains:
  - Blackbox: https://www.cs.rochester.edu/u/kautz/satplan/blackbox/
  - Madagascar: http://research.ics.aalto.fi/software/sat/madagascar/
  - TMKit: http://tmkit.dyalab.org/

What plans are produced by each planner for each instance (two and four disks)?

- 3. (15 pts) Encode the two-disk instance as a Boolean formula using the SATPlan method.
- 4. (10 pts) Find the satisfying assignments for two-disk boolean formula using your DPLL implementation.
  - (a) What is the satisfying assignment?
  - (b) What is the corresponding plan?
- 5. Extra Credit: Compare the performance/scalability of your DPLL implementation with one or more state-of-the-art SMT solvers such as:
  - Z3: https://github.com/Z3Prover/z3
  - CVC4: http://cvc4.cs.stanford.edu/web/

(Note: you might find the Lisp TIME macro and SBCL's statistical profiler (http://www.sbcl.org/manual/#Statistical-Profiler) useful to evaluate performance).

6. Extra Credit: Optimize your DPLL implementation. For example, you could improve the implementation of DPLL-CHOOSE-LITERAL. Discuss the optimizations you implement and characterize the speedup (for example, using TIME or SBCL's statistical profiler).

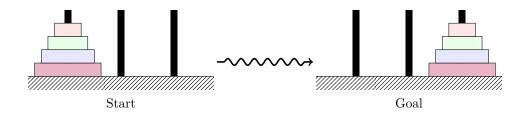


Figure 1: Tower of Hanoi Puzzle with 3 pegs and 4 disks.