Kai Xie

GITHUB.COM/HULLOITSKAI

I'm a generalist software engineer, amateur systems designer, a creative and a tinkerer/hacker. I like to build things that make people smile!

Experience

Playces (PLAYCES.IN)

Chief Technology Officer | 2019-04 → 2022-10

- Designed and built flexible tools to modernize independent tourism businesses, enabling them to take bookings and payments online, automate manual processes, and reach more customers.
- Provided technology services that gave partner businesses more efficient processes, observability into under-utilized resources, and the operational agility to really grow; our customer champion increased bookings by 250%, tripled the number of experiences offered, and increased revenue per booking by 40% after switching from AirBnB & Fare Harbor to Playces.
- Configured and maintained critical infrastructure, including our Kubernetes cluster, databases, continuous integration systems, error reporting tools, performance monitoring tools, analytics, authentication services, and search clusters.

Universe (o universe.com)

Software Developer Intern | 2019-01 → 2019-04

- Developed & maintained tooling for managing the infrastructure of a microservices-based system.
- Wrote an internal tool (designed to be open-sourced later) for orchestrating on-demand staging environments on Kubernetes, as a part of our code review and quality assurance process.
- Researched and implemented optimizations to half the amount of time it took to launch a staging stack, reducing wait times in our quality assurance workflow and cloud computing bills.

ConsenSys (& CONSENSYS.NET)

Software Developer Intern 2018-04 → 2018-08

- Developed a team management webapp using React, MongoDB, and Neo4J to support the operation of decentralized organizations like ConsenSys.
- Worked with relationship-heavy data sets using graph databases, and architected a scalable data-heavy applications using Redux and websockets.
- Developed software in a fast-paced startup-like environment, with quick iteration cycles and continuous feedback.

Education

University of Waterloo (& UWATERLOO.CA) Bachelor of Computer Science (incomplete) 2017-09 → 2019-04

Wilfrid Laurier University (WLU.CA) **Bachelor of Business Administration** (incomplete) 2017-09 → 2018-04

Skills

Front-End Web Development • EXPERTISE (HTML) (CSS) (JAVASCRIPT) (REACT) (GRAPHQL) (JSON) MAPBOX Back-End Web Development • EXPERTISE (GOLANG) (NODEJS) (NEXTJS) (RUBY ON RAILS) (SQL, NOSQL, GRAPH DATABASES) (ETL) (CACHING) (PERFORMANCE (PARALLELLISM) (APIS, INTEGRATIONS) (WEBHOOKS) (TEXT & GEO SEARCH) (SECURITY, PERMISSIONS, XSS PREVENTION DevOps, Infra • EXPERTISE GOLANG) (KUBERNETES, CRDS, OPERATORS, GITOPS) (DOCKER) (CONTAINERIZATION) (CI & CD) TERRAFORM GCP (DIGITALOCEAN) (ELASTICSEARCH) (POSTGRES) (REDIS) (SITE RELIABILITY) (SECURITY & HARDENING) Design, UX, UI • PROFICIENCY FIGMA SKETCH DESIGN SYSTEMS ANIMATIONS (HUMAN-CENTERED DESIGN) (USER INTERVIEWING)