



# Welcome to the Web Application Development with Python L-4 Training Program





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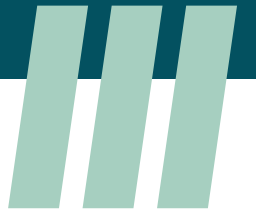
Lecture

**1-2**



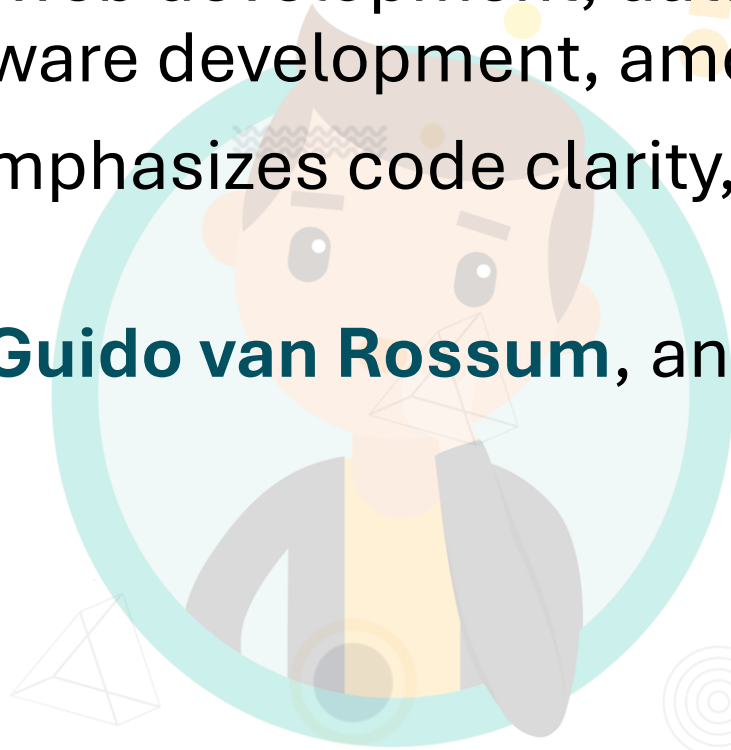
- ✓ **Introduction to Python**
- ✓ **Python Variables**

# Python Start



# What is Python?

- Python is an interpreted, object-oriented, high-level programming language.
- It's widely used in web development, data science, machine learning, and software development, among other applications.
- Python's design emphasizes code clarity, utilizing significant indentation.
- It was created by **Guido van Rossum**, and released in **1991**.



# Why Python?

- Simple and Easy to Learn
- Versatility
- Free & Open Sources
- Portable: Works on Linux/Windows/Mac
- Strong Community
- Career Opportunities



# **Is it worth learning Python in this time?**



# Career Opportunities of Python

- Web Development
- Game Development
- Data Science & Analytics
- Machine Learning & AI
- Automation
- IOT & Robotic
- Cybersecurity
- Scientific Computing
- Cloud Computing
- Research & Development
- Software Development





# Requirements for Python

## Install

✓ Python

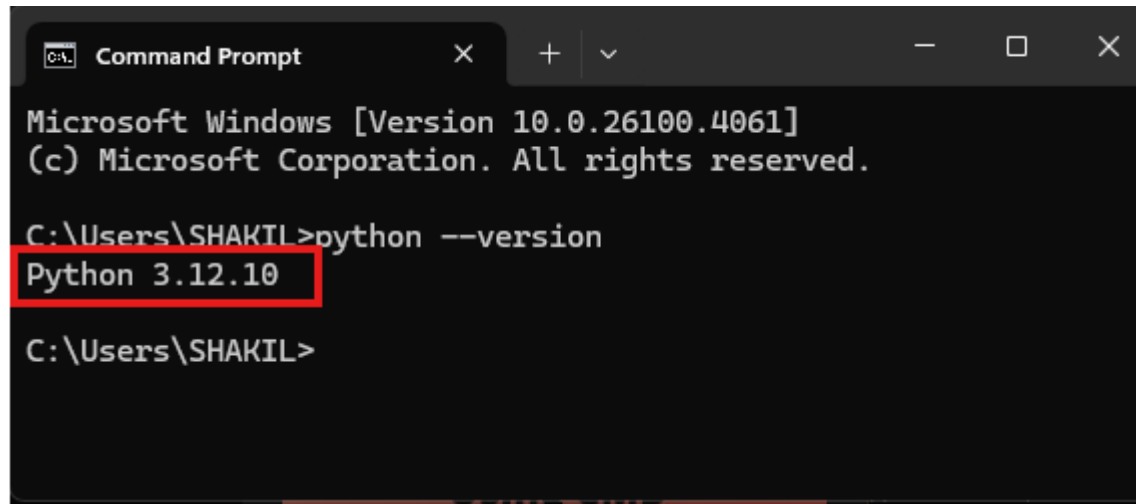
## Code Editor

✓ VS Code



# How to Check Python Install or Not?

- Open Command Prompt (CMD)
- Type: **python --version**

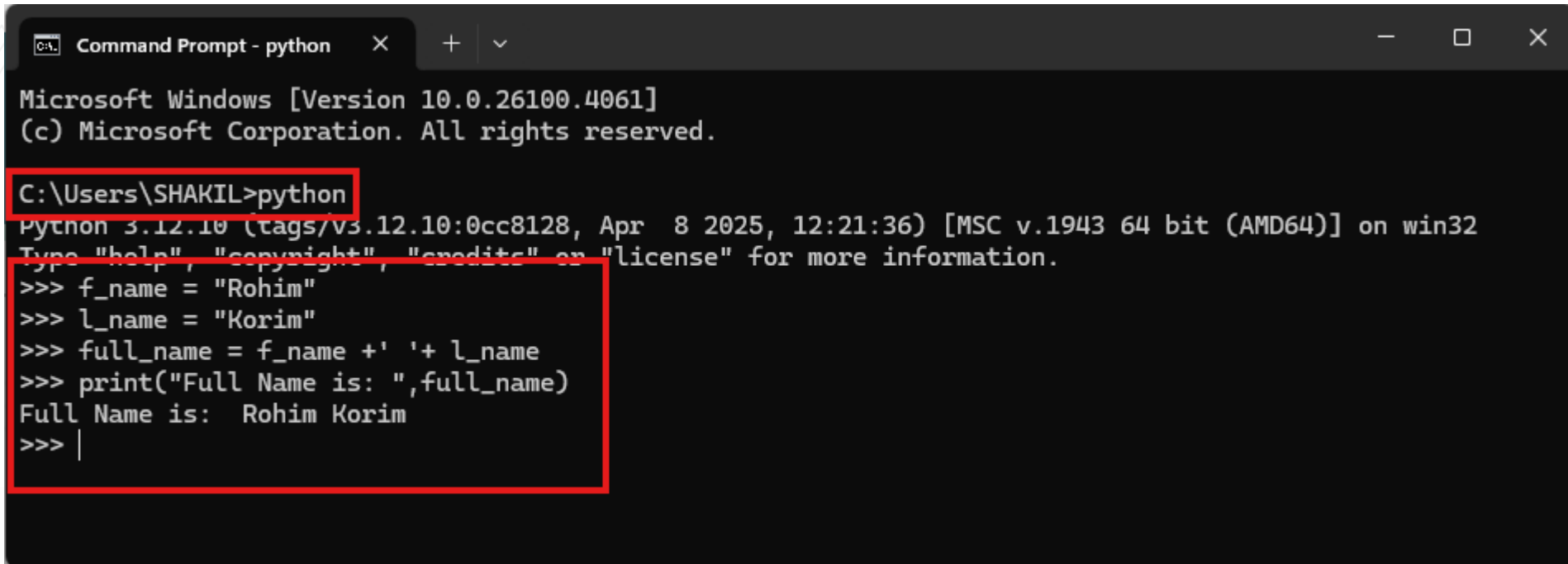


```
Command Prompt
Microsoft Windows [Version 10.0.26100.4061]
(c) Microsoft Corporation. All rights reserved.

C:\Users\SHAKIL>python --version
Python 3.12.10

C:\Users\SHAKIL>
```

# Write and Execute Python on CMD

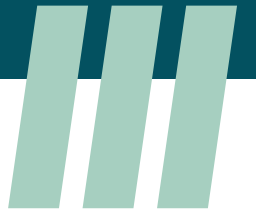


```
Microsoft Windows [Version 10.0.26100.4061]
(c) Microsoft Corporation. All rights reserved.

C:\Users\SHAKIL>python
Python 3.12.10 (tags/v3.12.10:0cc8128, Apr 8 2025, 12:21:36) [MSC v.1943 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> f_name = "Rohim"
>>> l_name = "Korim"
>>> full_name = f_name + ' ' + l_name
>>> print("Full Name is: ", full_name)
Full Name is: Rohim Korim
>>> |
```



# Python Variables



# Python Variables





❑ Variables are containers for storing data values.

❑ Mutable

❑ Volatile

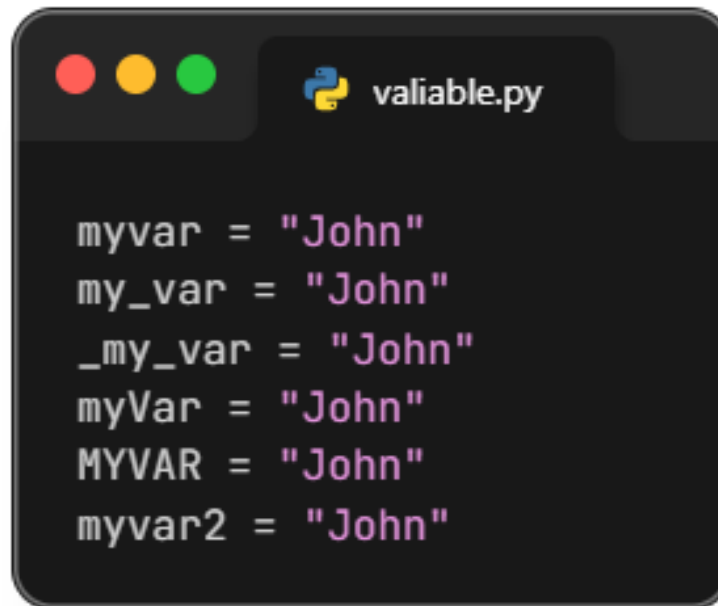
```
name = "Rohim" # Assigning a String value
age = 25        # Assigning an Integer value
grade = 89.3    # Assigning a Float value
is_married = True # Assigning a Boolean value
```

# Python Variables

-  An identifier can only contain alphanumeric characters (a-z, A-Z, 0-9) and underscores (\_). It cannot start with a digit.
-  Python is case-sensitive, so myVar and myvar are different identifiers.
-  Identifiers cannot be a reserved keyword.
-  There is no limit on the length of an identifier, but it's recommended to keep it concise and meaningful.




# Example of Valid Variables



```
myvar = "John"  
my_var = "John"  
_my_var = "John"  
myVar = "John"  
MYVAR = "John"  
myvar2 = "John"
```

# Example of Invalid Variables



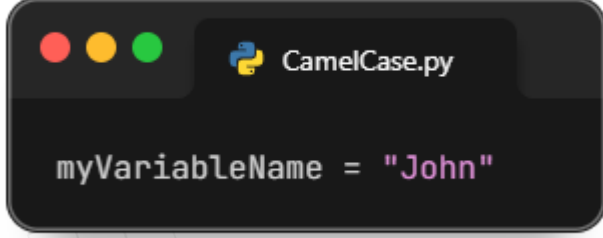
```
2myvar = "John"  
my-var = "John"  
my var = "John"
```



# Multi Word Variable Names

## **Camel Case:**

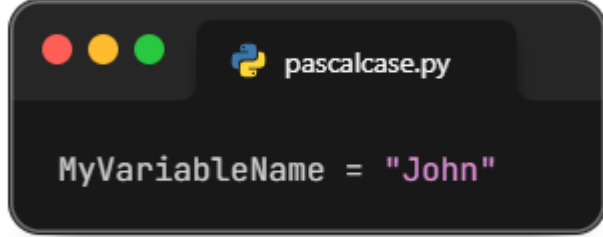
- Each word, except the first, starts with a capital letter:



```
myVariableName = "John"
```

## **Pascal Case:**

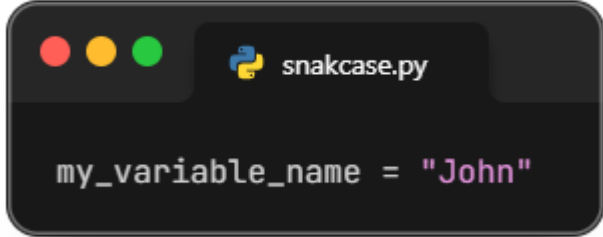
- Each word starts with a capital letter:



```
MyVariableName = "John"
```

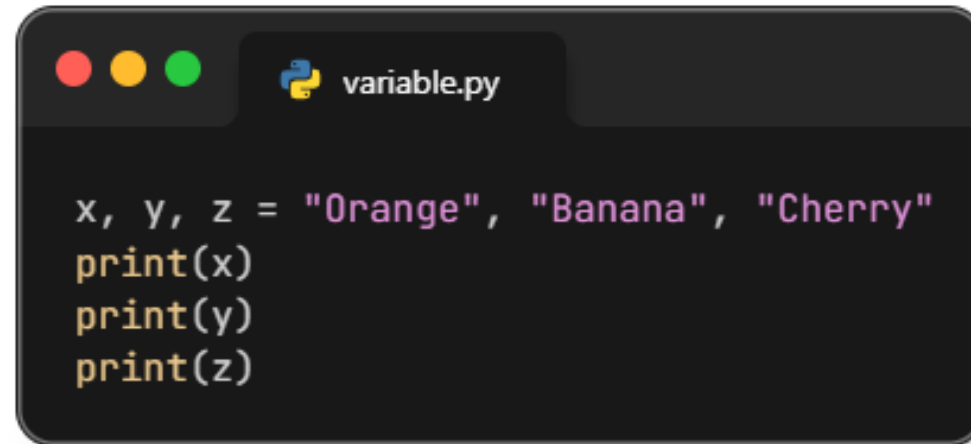
## **Snake Case**

- Each word is separated by an underscore character:



```
my_variable_name = "John"
```

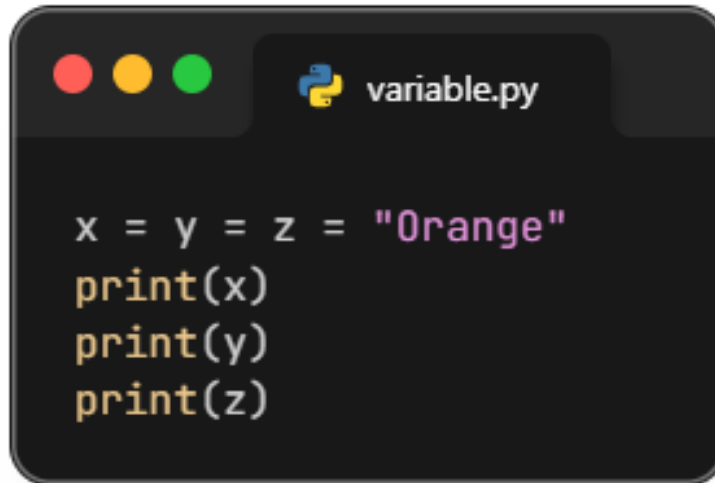
# Many Value to Multiple Variables



```
x, y, z = "Orange", "Banana", "Cherry"  
print(x)  
print(y)  
print(z)
```

**Note:** Make sure the number of variables matches the number of values, or else you will get an error.

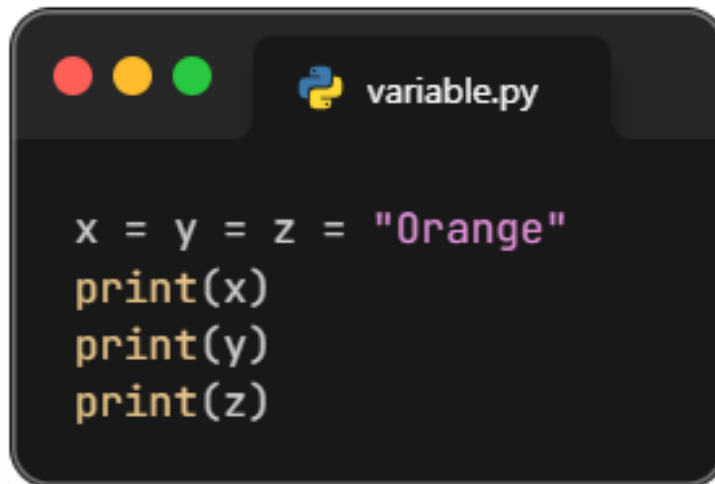
# One Value to Multiple Variables



```
x = y = z = "Orange"  
print(x)  
print(y)  
print(z)
```

# Global Variables

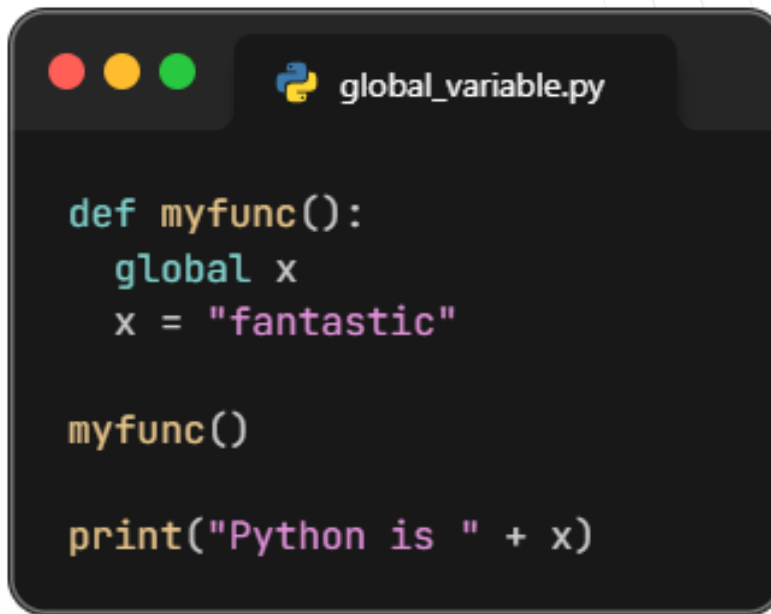
- Global variables can be used by everyone, both inside of functions and outside.
- Variables that are created outside of a function are known as global variables.



```
x = y = z = "Orange"  
print(x)  
print(y)  
print(z)
```

# Global Variables by Global Keyword

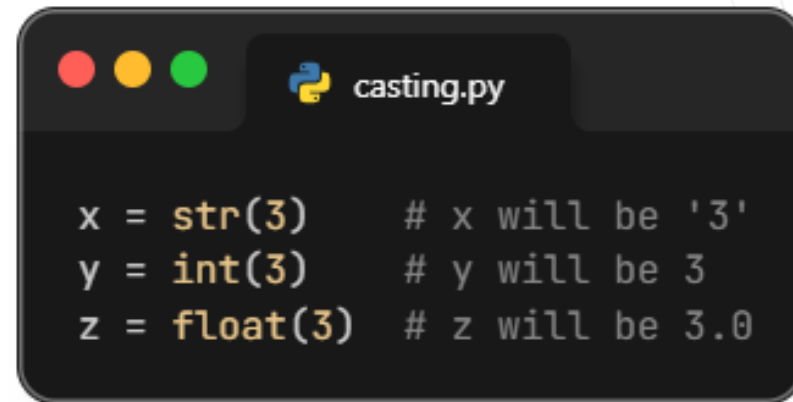
- If you use the global keyword, the variable belongs to the global scope:



```
def myfunc():  
    global x  
    x = "fantastic"  
  
myfunc()  
  
print("Python is " + x)
```

# Variable Casting

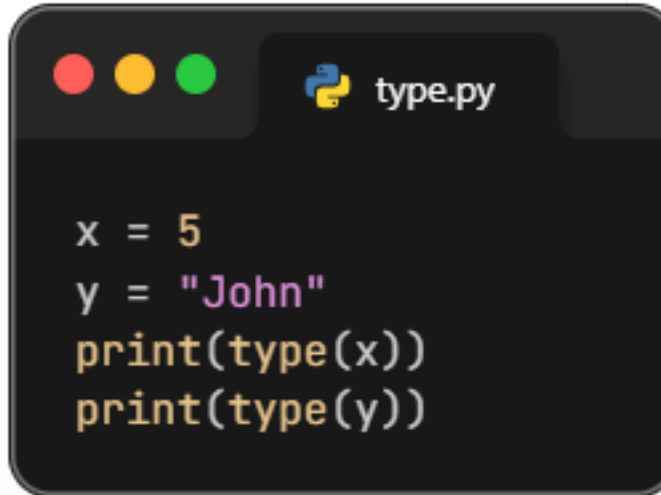
- If you want to specify the data type of a variable, this can be done with casting.



```
x = str(3)      # x will be '3'  
y = int(3)      # y will be 3  
z = float(3)    # z will be 3.0
```

# Variable Type

- If you want to specify the data type of a variable, this can be done with casting.



```
x = 5
y = "John"
print(type(x))
print(type(y))
```



# Thanks All

