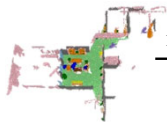


Point Cloud Segmentation



Remove Pedestrian
Remove Noise

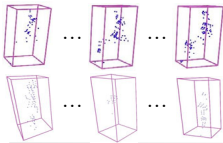


Static Point Cloud Superimposing



Pipeline of Static Object Processing

Bounding Box Annotation



Stack



Dynamic Point Cloud Superimposing



Pipeline of Dynamic Object Processing



Voxelization



Occupancy
Ground Truth

GT Generation